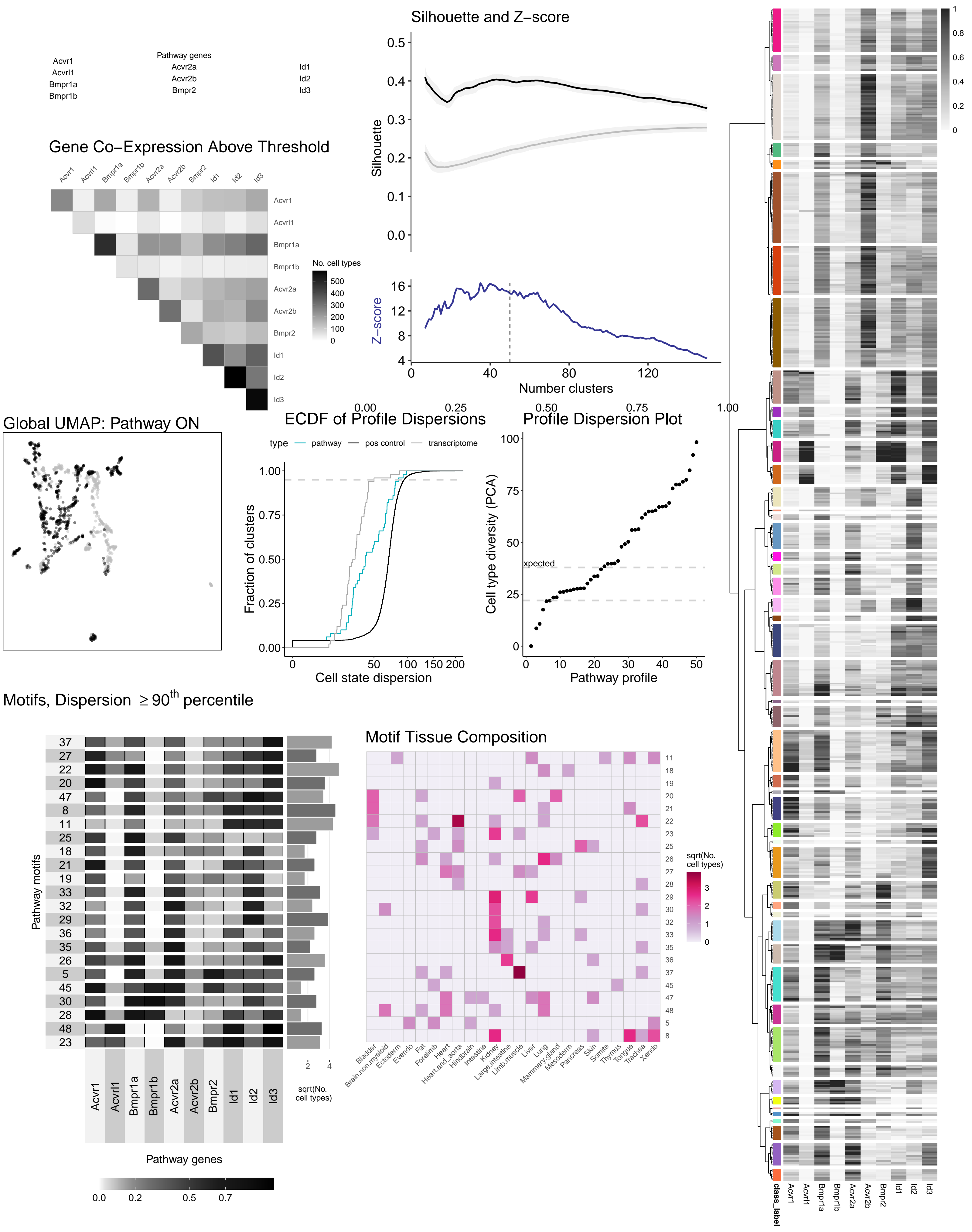


# Bmp\_down (k\_opt = 50)



# Bmp\_down (k\_opt = 50)

