when arrived... or may go further to another Task...

How other things are created, linked?

cess type has one initial task type (with which all ecutions begin), and one or more final task types

(with which all its executions end).

Each task type is created by an actor, who will not necessarily perform it. For example, Ben Boss created the task type assess claim.

For each *task type*, one may stipulate a set of *actor* types whose instances are the only ones that may perform instances of that task type. For example, in the XSure insurance company, only a claim handling manager or a financial officer may authorize payments.

P6) A task type may alternatively be assigned to a particular set of actors who are authorized (e.g., John Smith and Paul Alter may be the only actors who are allowed to assess claims).

For each task type (such as authorize payment) one may stipulate the artifact types which are used and produced. For example, assess claim uses a claim and produces a claim payment decision.

P8) Task types have an expected duration (which is not necessarily respected in particular occurrences).

Critical task types are those whose instances are critical tasks; each of the latter must be performed by a senior actor and the artifacts they produce must be associated with a *validation task*.

P10) Each process type may be enacted multiple times.

P11) Each *process* comprises one or more *tasks*.

P12) Each task has a begin date and an end date. (e.g., Assessing Claim 123 has begin date 01-Jan-19 and end date 02-Jan-19).

P13) Tasks are associated with artifacts used and produced, along with performing actors.

P14) Every artifact used or produced in a task must instantiate one of the artifact types stipulated for the task

P15) An actor may have more than one actor type (e.g., Senior Manager and Project Leader.)

P16) Likewise, an artifact may have more than one artifact

An actor who performs a task must be authorized for that task. Typically, a class of actors is automatically authorized for certain classes of tasks.

Actor types may specialize other actor types in which P18) case all the rules that apply to instances of the specialized actor type must apply to instances of the specializing actor type. For example, if a manager is allowed to perform tasks of a certain task type, so is a senior manager.

P19) All modeling elements, at all levels, must have a last updated value of type time stamp. This feature should be defined as few times as possible, ideally only once. Respective definitions are exempt from the requirement to have a last updated value. Note the

differs from the respective version i names are impicit see SO.

Note that it is not necessary for every type in the model to have an instance. It is useful, however, to illustrate the design with a number of instances.

2. Case description

This MLM challenge involves representing universal properties of process types along v Hence there is a types, actor types and their various (Section 2.2), and an application of perform relationship in the scope of a particular software engineering process (Section 2.3). Submitted solutions should include bottomlevel instances, at least for key types, exemplifying all attributes mentioned in the challenge description. Deviations from the case as described here should be documented in submissions. The case description may be extended but respective rationales should then be provided.

2.1. Overview

Process management is charac of rules concerning the execution cesses, tasks, actions or activities i.e a start time? ulating and keeping track of processes i.e. the enactments of process types, with such proall instances should be referred to as "process instance critical or some of literature. For example, in the s

Does that mean there is an actual duration?

pry to keep tithem? I choose the

Model de Fahad? ting, e.g., the fact whether or not code

has been tested, etc. Further rules important P10: so many the participation of business actors (hur interpretations! and artifacts (equipment, documents, to and specifies depender P11-P1x reduce engineering domain: (i sign; (ii) test case designaterpretation er instance! employs a requirement scope... results in test cases; and (iii) testing is performed by a tester, employs test cases, and produces a test

ambiguous. p16/p14. In other contexts, such as may be a need to keep track of exists (weak-prefered) ted an insurance claim, when it or all (strong) or in analyst authorized payment obetween? response to the claim, how much

Any constraints on TT-auth- A et TT -auth- A?

Submissions to the challenge should focus on the software engineering domain. They may optionally include the insurance domain as well. In the following, we are using the insurance domain for illustrative purposes only.

2.2. Processes, tasks, actors and artifacts

The following general rules pertaining to processes, tasks, actors and artifacts apply for the challenge:

- P1) A process type (such as claim handling) is defined by the composition of one or more task types (receive claim, assess claim, pay premium) and their relations.
- P2) Ordering constraints between task types of a process type are established through gateways, which may be sequencing, and-split, or-split, and-join and or-join.

see S1

see **S13** P9:how produce /other ?

> Not arte fact type

P9:an insta nce or a type?

class = a new concep^{*}

Choice

In the world, in the company, in the team? Lets interpret in the known system.

2.3. Software engineering process

An application of the above described process management must be defined to cap of software engineering prod Software Development Compar Ann Smith exists (I opment process is composed sign, coding, test case design, test design review and testing

(conforming to the constraints indicated the bars represent an and-split and an and-split comment?

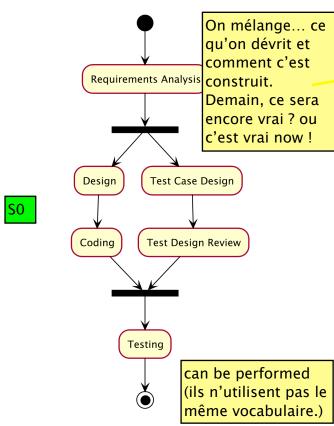


Figure 1. The Acme software engineering process.

The following rules for the software engineering domain apply:

- S1) A requirements analysis is performed by an analyst and produces a requirements specification.
- S2) A test case design is performed by the large of and produces test cases. Note that this requirement from [3] conflicts with S13. We have maintained it here for the record but ask submitters to let the information in S13 override S2, i.e. only senior analysts may perform a test case design. Note that test case designs still produce test cases.
- S3) An occurrence of *coding* is *performed* by a *developer* and *produces code*. It must furthermore reference one or more *programming languages* employed.
- 1. As mentioned before, an domain is purely optional.

 It = code artefact or urance coding task?

 Task! see S4

- S4) **Code** must reference the **programming language**(s) in which it was **written**.
- S5) Coding in COBOL always produces COBOL code.
- S6) All **COBOL code** is written in **COBOL**.
- S7) Ann Smith is a developer; she is the only one allowed to perform coding in COBOL.
- S8) Testing is performed by a tester and produces a test report.
- S9) Each tested artifact must be associated to its test report.
- S10) Software engineering artifacts have a responsible actor and a version number. This applies to requirements specification, code, test case, test report, but also to any future types of software engineering artifacts.
- S11) **Bob Brown** is an **analyst** and **tester**. He has **created** all **task types** in this software development process.
- S12) The expected duration of testing is 9 days.
- S13) Designing test cases is a critical task which must be performed by a senior analyst. Test cases must be validated by a test design review.

3. Solution presentation requirements

Submissions responding to the challenge should describe a multi-level model conforming to the case description, including justifications for non-trivial design decisions. In order to foster comparability between solutions, respondents are asked to make sure that concepts of the case description are explicitly represented by one or more model elements. Conformance of the model elements to each of the requirements (P1–P19 and S1–13) must be documented in a dedicated section of the article.

3.1. Mandatory discussion aspects

Challenge respondents must discuss their multilevel model solution with regard to the following aspects, each of which should be treated in a specific sub-section of the "Assessment" section of the article:

- Basic modeling constructs: Explain the basic modeling constructs used in the solution.
- Levels (or other model content organization schemes employed): Explain the nature of "levels" in the model, how model elements are arranged on these levels and which relationships (such as "instance-of") may feature between elements at different levels. The nature of levels should be captured by explicitly stating the level segregation and the level cohesion principles used [5]. Avoid vague language such as "higher level concepts are more abstract" if the inter-level relationship is more specific. If the inter-level relationship is deliberately allowed to be vague, state this explicitly.
- Number of levels: Elaborate whether the submitted solution could have had more or fewer levels and explain how any potentially existing degrees of freedom were resolved.
- Cross-level relationships: Discuss if and how associations and links can connect model elements at different levels. State well-formedness constraints, if any apply.

forever , as soon as it exists?