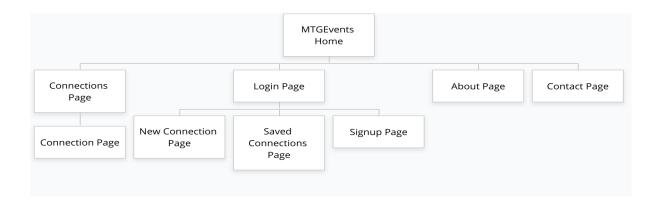
# MTG Events Requirements and Design Levi Carpenter 05/14/2021

## **Project Name: MTG Events**

## **Project Overview:**

The purpose of this website is to grant anyone interested in Magic: the Gathering a platform to create, find, and share upcoming events for the game. The potential users are Magic: the Gathering players, people interested in learning about Magic: the Gathering, and anyone else interested in the website. The website will include: a home page, a login page, a signup page, a "Connections" page to display all upcoming events, a "Connection" page to list individual event details and allow users to RSVP to the event, a "Saved Connections" page to display all of the events the user RSVP'd to, a "New Connections" page to allow new events to be added, a "Contact" page to inform users on how to contact the site owner, and an "About" page to briefly describe the purpose of the website. These pages, as a complete site, will allow users to connect with other supporters of the game and manage logistics about upcoming events.

## Site Map:



# Page Design:

#### Header

- Purpose: Bring consistency to the website and allow easy access to home page, login page, signup page, "New Connection" page, "Saved Connections" page, and signout.
- o Users: All users
- Content:
  - Hyperlinks
    - Website logo
      - Links to home page
    - ♦ "Start a New Connection"
      - Links to "New Connection" page
    - ◆ "Login"

- Links to login page
- ♦ "Signup"
  - Links to signup page
- ♦ "My Connections"
  - Links to "Saved Connections" page
- ♦ "Signout"
  - Logs out user and redirects to home page
- No data entry.
- No validations.

#### Footer

- Purpose: Bring consistency to the website and allow easy access to the "About" and "Contact" pages
- Users: All users
- Content:
  - Hyperlinks
    - ♦ "About"
      - Links to about page
    - ♦ "Contact"
      - Links to contact page
  - No data entry.
  - No validations.

#### • Navigation Bar

- o Purpose: Allow easy access to "Connections" and "Saved Connections" pages
- Users: All users
- o Content:
  - Hyperlinks
    - ♦ "Connections"
      - Links to the "Connections" page
    - ♦ Hyperlink with user's name
      - o Only visible when a user is logged in
      - Links to the "Saved Connections" page
  - No data entry.
  - No validations.

## Home Page

- Purpose: Welcome users to the website and directs them to the "Connections"
   page
- Users: All users
- Content:
  - Textual Information

- The page consists of a welcome header, a short website description, and a note to click on the connections link to find events.
- No data entry or validations.

#### • Login

- Purpose: Allow users to login and see previously saved connections
- Users: Any user wanting to save their connections
- o Content:
  - Data Entry
    - ♦ Text entry box for email
    - ♦ Text entry box for password
  - Button
    - ♦ "Login"
      - Validation to ensure data in email field is an email
      - Validation to ensure password matches given email address.
      - On successful validation, user is redirected to saved connections page.
      - On error with validation, user is prompted with the errors in red.

#### Signup

- Purpose: Allow users to create an account so they can save and revisit saved connections
- Users: Any user wanting to save their connections
- Content:
  - Data Entry
    - ♦ Text entry box for first name
    - ♦ Text entry box for last name
    - ♦ Text entry box for email
    - ♦ Text entry box for line1
    - ♦ Text entry box for line2
    - ♦ Text entry box for city
    - ♦ Text entry box for state
    - ♦ Text entry box for zip
    - ♦ Text entry box for country
    - ♦ Text entry box for password
    - ♦ Text entry box for password confirmation
  - Button
    - ♦ "Sign Up"
      - Validates all required entry boxes are filled and contains appropriate data.

- On successful validation, user is redirected to saved connections page.
- On error with validation, user is prompted with the errors in red.
- Validate that user is logged in before rendering the page. If the user is not logged in, they will be redirected to the login page.

#### Connections

- Purpose: Allows users to see all upcoming tournaments
- Users: Any users interested in attending an event
- Content:
  - Textual Information
    - ♦ Lists of hyperlinks for individual connections, sorted by topic
  - Hyperlinks
    - ♦ All hyperlinks redirect users to the "connection" page, which dynamically renders the page for each connection.
  - No data entry
  - No validations

#### Connection

- Purpose: Allows users to view a specific connection's details and RSVP to that connection.
- Users: Any user interested in a specific connection or looking to RSVP to an event.
- o Content:
  - Textual Information
    - Details for the connection, such as name, host, date, time, location, and description.
  - Buttons
    - ♦ All buttons redirect the user to the saved connections page.
    - ♦ "Yes"
      - RSVP yes to the current connection
    - - o RSVP no to the current connection
    - ♦ "Maybe"
      - RSVP maybe to the current connection
  - No data entry
  - RSVP buttons validate that the user is logged in before saving the connection and redirects the user to the login page if not.

#### Saved Connections

 Purpose: Allows users to view saved and user-created connections, update and delete RSVPs to another user's connection, and edit and delete user-created connections.

- Users: Any user who has saved or created a connection.
- o Content:
  - Textual Information
    - A table that displays the name, topic, and RSVP of saved connections along with an update and delete button for each of the connections.
  - Buttons
    - ♦ "Delete"
      - o For saved connections hosted by another user:
        - Deletes the connection from the user's saved connection list and removes the RSVP
      - o For saved connections created by the user:
        - Deletes the connection for all users
    - ♦ "Update"
      - o For saved connections hosted by another user:
        - Redirects user to the connection's detail page so the user can update their RSVP
      - For saved connections created by the user:
        - Redirects the user to the new connection page and populated the form with the connection's information so the event details can be updated.
  - No data entry
  - Validate that user is logged in before rendering the page. If the user is not logged in, they will be redirected to the login page.

#### • New Connection

- Purpose: Allows users to create new connections that can be viewed and RSVP'd to by other users.
- Users: Any user who wants to share an upcoming MTG event.
- o Content:
  - Data Entry
    - ♦ Text entry box for topic
    - ♦ Text entry box for name
    - ♦ TextArea box for Details
    - ♦ Text entry box for location
    - ♦ Text entry box for date
  - Button
    - ◆ "Create Connection"
      - Validates all entry boxes are filled and contains appropriate data.

 Validate that user is logged in before rendering the page. If the user is not logged in, they will be redirected to the login page.

#### Contact

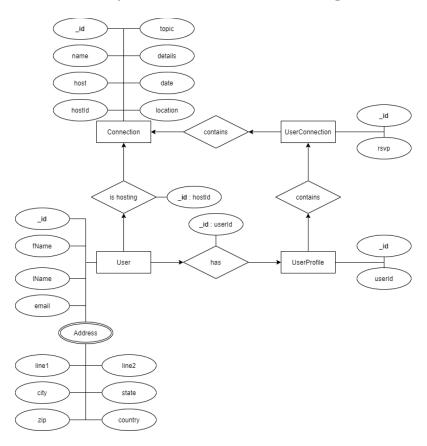
- o Purpose: Informs user how to contact site owner.
- User: Any user interested in meeting or contacting site owner
- Content:
  - Textual Information
    - ♦ UNCC address
    - ♦ Site owner's email address
  - No data entry.
  - No validations.
  - No actions

#### About

- o Purpose: Briefly describes the purpose of the website
- o User: Any new users who do not understand the purpose of the website.
- o Content:
  - Textual Information
    - ♦ Short description of the website's purpose.
  - No data entry
  - No validations
  - No actions

## **Database Design**

**ER Diagram:** 



# **Schema Descriptions:**

## Connection

name: String
host: String
hostld: String
topic: String
details: String
date: Date

o location: String

## User

fName: StringlName: Stringemail: String

o address: addressSchema

#### Address

line1: Stringline2: Stringcity: String

state: Stringzip: Numbercountry: String

## • UserConnection

o connection: connectionSchema

o rsvp: String

## • UserProfile

o userId: String

o userConnections: [userConnectionSchema]