# Lacy-UBC Math Group Project Template User Manual

This Typst template initially is to help you write and format UBC\_V MATH 100&101 group projects. It is based on their existing (2025) LATEX template. Despite the name, it offers a flexible layout for possibly other types of question-solution documents.

This manual has two specifics: one for "**Student**:" who consume documents already populated with content, and the other for "**Instructor**:" (TA's too) who use the template to make projects for the students.

You can skip to the next page if you already know why you are using a Typst template.

The two popular choices among students for typesetting math content, Word and LATEX, each has significant drawbacks.

Word, sounds familiar and easy, but...

- the math formatting (MathType) may be uncomfortable;
- you pretty much have to use MS Word/WPS/Google Doc/Pages, the editing experience using "libre" solutions like LibreOffice are subpar;
- many do not really know how to make use of Word, like styles, ruler, tab stops and template, so documents get messy.

LATEX is a powerful and professional academic typesetting system, plus, you can use your favorite text editor, but...

- the syntax may be cryptic;
- the error messages are cryptic;
- compilation (PDF generation) can be slow;

Typst 
$$e^{-\frac{x^2}{3}}$$
 \[  $e^{-\frac{x^2}{3}}$  \]

Still in development, Typst is more than enough for our use cases:

- simple math typesetting, much like on WebWork;
- no more \begin{hell} \backslash \end{hell};
- fast compilation, typically in milliseconds;
- friendly manual, function signature and error messages;
- yes, a fully functional language server: completion, preview and many more;
- integration with your favorite text editor;
- · a modern, free and collaborative online editor
- easy customization by user, relative to LATEX.

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# **Getting Started**

You have two options: working online or local. Since this is a "group project" template, you probably want to work online for collaboration. Here is a step-by-step guide to get you started.

- 1. Sign up for an account of the Typst web app.
- 2. Follow guides and explore a bit.
- 3. (Optional) Assemble a team.
  - 1. Dashboard  $\rightarrow$  (top left) Team  $\rightarrow$  New Team.
  - 2. Team dashboard  $\rightarrow$  (next to big team name) manage team  $\rightarrow$  Add member.

Voilà! You are ready to start your math group project.

# **Instructor:** Initializing a Group Project

To start a math group project in the web app, simply

- 1. go to the project dashboard;
- 2. next to "Empty document", click on "Start from a template";
- 3. search and select "lacy-ubc-math-project";

4. enter your own project name, create, that easy!

In the project just initialized, you will see two files: config.typ and project-1.typ.

You will likely focus on editing project-1.typ for actual questions. The config.typ file can contain group and theme information that are likely more useful to students. You may also edit and distribute that for reusable theme configuration.

#### project-1.typ

A basic start of project looks like

```
#import "@preview/lacy-ubc-math-project:0.2.0": *
#import "config.typ": * // Import the config.
#show: setup.with( //...
```

When you create more project files like project-2.typ, project-3.typ, copy these topmost two import's and show. Below this #show: setup.with( /\*...\*/ ) is your project content.

## **Student: Using a Group Project**

Given a project file, populated with typed questions, you may simply insert solution() where fit, and start solving. Do not forget to surround elements of a solution with (), if there are more than one; and insert commas between elements.

```
#qns(
 question(
    [What is $1 + 1$?], // ← append a comma, if absent
    solution[It is 2.] // Make sure it is inside the question you are answering
to.
  ),
 question(
      [Good, now solve \frac{0^{\pi}}{1000} \sin(x) dd(x).],
      solution
        Ah yes, this is a classic application of the Quantum Turnip Theorem,
which tells us that for any integral involving sine, polynomials, and
irrational enthusiasm, the approach is to first change variables into invisible
ducks.
      ]
 )
)
```

1. What is 1 + 1?

```
It is 2.
```

2. Good, now solve  $\int_0^{\pi} \sin(x) dx$ .

Ah yes, this is a classic application of the Quantum Turnip Theorem, which tells us that for any integral involving sine, polynomials, and

irrational enthusiasm, the approach is to first change variables into invisible ducks.

If the project is provided with a corresponding config.typ, consider if it conflicts with yours, if any.

# **Learning Typst**

Yes, you do have to learn it, but it is simple (for our purpose). Consult the Typst documentation, maybe the Typst Examples Book even if they say "don't rely on it."

There is a collection of frequently asked, miscellaneous techniques which many find extremely helpful. That is, if you read Chinese...I guess web translation also works.

# **Setup**

In setup(), we define the project details, including the title, group name and authors.

```
#show: setup.with(
   title: [The Project Title],
   group: [The Group Name],
   // The following are from config.typ, keep reading to find out how.
   jane-doe,
   san-zhang,
   // more authors...
)
```

By default, they are displayed like:

# THE PROJECT TITLE

The Group Name

Jane <b>Doe</b>	<b>Zhang</b> san	Fulan <b>AlFulani</b>	<b>Yamada</b> Hanako
31415926	27182818	31415926	27182818

These title and authors given to setup() are also saved to PDF metadata, which is reflected in the PDF document properties.

**Caveat** At this point, only one name format, "first last", is in the defaults. Contribution is welcome. But, how could Zhangsan and Yamada Hanako work-around to get their name displayed correctly? See Advanced [TODO].

#### **Reusable Content**

Since one group can take on multiple projects, it is wise to save common features like the members' information and the group name for multiple uses.

The config.typ file is a place to store such data. After the #import "config.typ":

\* , every variable in the file will be visible to you. Looking into the template's config.typ, it has

```
#let jane-doe = author("Jane", "Doe", 31415926)
```

which is why we could simply type jane-doe in the previous example and pass the full author information.

#### **Student: Author**

The author function produces an author object, like above. Give it your first name, given name, as the first argument ("Jane"), and your last name, family name, surname, as the second argument ("Doe"); finally, your student number as the third argument (31415926).

In MATH 100/101 group projects we will suffix "NP" to a student's name if they are not present. Assume Jane Doe is absent for the project, simply put

```
#show: setup.with(
   // ...
   jane-doe[NP]
)
```

## Math

Formatting math equations is probably the reason you are here.

\$E = m c^2\$ 
$$E=mc^2$$
 \$e^(i pi) = -1\$  $e^{i\pi}=-1$  \$(-b plus.minus sqrt(b^2 - 4a c)) /  $\frac{-b\pm\sqrt{b^2-4ac}}{2a}$ 

A space is required to display consecutive math letters, like  $m c^2$  for  $mc^2$ .

This package has you covered on some common multi-letter operators:

**Caution** Though you can, and sometimes want to use block style in inline math, be aware that bigger math expressions occupy more vertical space, separate or overlap with surrounding texts.

For "block" or "display" math, leave a space or newline between *both* dollar signs and the equations.

To break a line in math, use a backslash "\". To align expressions in display math, place an "&" on each line where you want them to align to; you may even use multiple "&"s to align equations that are too long to stay in one part.

Documented are the built-in math functions and symbols

#### Texts In Math

To display normal text in math mode, surround the text with double quotes function.

$$x = we$$
 are going to find out!  $x = we$  are going to find out!

If you are to display units, see Units and Quantities.

For non-unit, single-character normal text, use upright().

\$U upright(W) U\$ 
$$UWU$$

There are other text styles available in math mode.

```
$serif("Serif") \
sans("Sans-serif") \
frak("Fraktur") \
mono("Monospace") \
bb("Blackboard bold") \
cal("Calligraphic")$

Serif
Sans-serif
Fraktur
Monospace

Blockboard bold
Calligraphic
```

# **Numbering and Referencing Equations**

Note that you must enable equation numbering to reference equations, which this template does. Attach a #<label> right after the equation you wish to reference.

$$e^{i\pi}=-1 \qquad (1.1)$$
 e^(i pi) = -1 # 
$$e^{i\pi}=-1 \qquad (1.1)$$
 Equation 1.1 is Euler's identity. 
$$\text{Equation 1.1 is Euler's identity.}$$
 The same reference, 
$$\text{The same reference,}$$

## **Extra Math Symbols and Functions**

The physica package provides additional math symbols and functions.

It is imported by this template.

## **Units and Quantities**

Although no as common as in physics, we do sometimes need to use units and quantities. Directly typing the 'units' will not result in correct output.

\$1 m = 100 c m\$ 
$$1m = 100cm$$
 
$$$N = k g m s^{-2}$ 
$$N = kgms^{-2}$$$$

This template uses the unify package for this purpose. If you prefer, you can also import and use the metro package.

\$qty("1", "m") = qty("100", "cm")\$ 
$$1 \, \mathrm{m} = 100 \, \mathrm{cm}$$
 \$unit("N") = unit("kg m s^(-2)")\$  $N = \mathrm{kg} \, \mathrm{m} \, \mathrm{s}^{(-2)}$ 

As you see, the qty() and unit() functions correct the numbers, units and spacing.

**Caution** unify does not support content as arguments, so your math content should be made str before passing to the quantity and unit functions. The following will not work:

Instead, wrap both the number and the unit in double quotes to make them str:

\$qty("3", "Ohm")\$ 
$$3\Omega$$

# Question

The question function is to create a question object.

```
question(
  [The question.],
  question(
    point: 1,
    label: "special",
    [Sub-question.]
  ),
  question(
    [Another sub-question.],
    question(
      point: 1,
      [Sub-sub-question.],
    ),
    question(
      point: 2,
      [Another sub-sub-question.],
 )
),
```

- 1. (4 points) The question.
  - a. (1 point) Sub-question.
  - b. (3 points) Another subquestion.
    - i. (1 point) Sub-subquestion.
    - ii. (2 points) Another sub-sub-question.

The "4 points" and "3 points" question above had no point specified: parent questions get the sum of their children questions' points, if their own point is left blank.

## **Referencing Questions**

The recommended way is as in the example above, provide a label argument, and then you can refer to it using

```
Qqs:special Question 1.a.
```

If provided with a str, the label created will automatically have a head, "qs:", for clarity. Otherwise, nothing is added and you will get what you put in.

For alternative reference text, use the cite syntax sugar

When a label is not provided, this template does attach one for you, based the question number. However, such numbers can easily vary, set a special label for stability.

```
Qqs:1-b-ii Question 1.b.ii.
```

## **Solution**

The solution function is to create a solution object.

```
question(
   [Shall I pass MATH 100?],
   solution(
     [You shall #strike[not] pass!],
     // Change target and supplement
   solution(
     target: <qs:special>,
     label: "pass",
     supplement: [*Response to a distant question:*\],
     [You can target any question, or even `none`. How cool!]
   )
   ),
)
```

#### 1. Shall I pass MATH 100?

You shall not pass!

Question 1.a.

#### Response to a distant question:

You can target any question, or even none. How cool!

A solution is does not need to be in a question.

## **Referencing Solutions**

Similar to the questions, you may provide solutions with unique label in order to reference them. They are not automatically labelled.

```
@sn:pass \ Solution to Question 1.a. Pass.
```

Note that, when a solution does have a target question, the default reference text contain a link to the question as well. Hence, if you click on the part after "to...", it jumps to the question instead of the solution.

However, those with custom supplement link to only the solution.

# Config

There is a default config, defaults, and a config that you import from config.typ, suppose you followed the template.

For the configs you give, the first to the last and one by one, the latter's entries replaces the former's in case of duplication. The "zero-th" config is defaults.

A set of config is called a theme. The package has a theme module, which of course contains built-in themes; PR is welcome!

To apply a theme, simply put

```
setup.with(
   // ...
   config: theme.ubc-light, // Obviously, a UBC package comes with UBC themes.
)
```

To merge your own config with the theme, and let your config take priority,

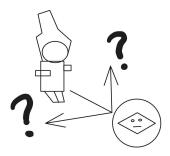
```
setup.with(
   // ...
   config: (
     theme.ubc-light,
     config, // The latter's entries replace the formers!
   )
)
```

Besides, you can pass configs to individual components of this package, such as author, question and solution. They need the full config, not just their respective entry. In addition, components in the qns wrapper will pass their config down to children components.

# **Drawing**

Typically, you would not want to commit time and effort to learn drawing in Typst. Have your graphs done in Desmos, GeoGebra, or whatever, then display images of them.

```
#image("template/assets/madeline-math.jpg", width: 6cm)
```



Note that Typst cannot reach beyond the project root directory, so put your assets inside the project folder.

# **Instructor:** Drawing in Typst

Typst has native drawing capability, but quite limited. There is an ad hoc Typst drawing library, a package actually, called "cetz".

In this template,

```
#import drawing: *
```

to make cetz and other drawing helpers available.

For data visualization, use lilaq. For generic drawing, use cetz. For generic plotting, use cetz-plot.

There are other drawing packages available, but not included in the drawing module, here is a brief list:

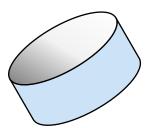
- fletcher: nodes & arrows;
- jlyfish: Julia integration;
- neoplot: Gnuplot integration.

Find more visualization packages here.

## **Template Helpers**

The drawing module has its own drawing helpers. For example, the cylinder() function draws an upright no-perspective cylinder:

```
#import drawing: *
#cetz.canvas({
  import cetz.draw: *
 group({
    rotate(30deg)
    cylinder(
      (0, 0), // Center
      (1.618, .6), // Ellipse radius
      2 / 1.618, // Height
      fill-top: gradient.linear(
        black.lighten(50%),
        black.lighten(95%),
        white,
        angle: -60deg
      ), // Top color
      fill-side:
blue.transparentize(80%), // Side
color
 })
})
```



# **Example**

Below is a more elaborate drawing.

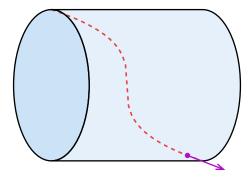


Figure 1: Adaptive path-position-velocity graph

## **Advanced**

This part assumes familiarity of Typst.

#### Feeder

There is a special component, feeder. Like question and solution, it is used in qns and can contain children components.

However, its also takes a positional argument proc. proc is an arbitrary function, the only requirement is that it should be able to take in all its components and named arguments: the components will first be "visualized", meaning converted to visual content, then passed to proc positionally; the named arguments of the feeder are passed as named arguments.

```
feeder(
  table.with(
    columns: 2,
),
  stroke: blue,
  question[What can I know?],
  question[What should I do?],
  [What may I hope?]
)
```

1. What can I know?	2. What should I do?
What may I hope?	

#### **Internals**

The internal module allows access to all internal variables—fields and functions that are not of the ordinary user interface.

```
#repr(dictionary(internal))

spec: <module spec>,
    util: <module util>,
    components: <module
    components>,
    defaults: <module defaults>,
    drawing: <module drawing>,
    markscheme: <module
    markscheme>,
    )
```

You can call all the internal functions, just read the friendly manual, a.k.a. the function signatures, or you would mess up.

```
#internal.components.target-
visualizer(
  <qs:special>,
    t => link(t)[I'd make you a `link`,
not `ref`.]
)
I'd make you a link, not ref.
```

## **Config**

### defaults Namespace

```
We already have the defaults dictionary, which looks like: (
link: (color-major: rgb("#005198"), rule: (..) => ..),
ref: (color-major: rgb("#1c7a26"), rule: (..) => ..),
)
```

The internal default module is not the same, because the apparent defaults is just the config field of the defaults module, taking over the name.

#### **Propagating Config**

Since only the config field is taken when you provide a module as config, the process to make config or other variables in the module does not matter. You are free to do whatever in your config file (then imported as a module) to propagate that config.

#### **Author**

#### **Special Name Content**

In some (unlikely) cases, one's name cannot be converted to plain text. Take  $\underline{GaHi\ell eo}$  as an example. The name is so special that it cannot be converted to plain text. You may provide a plain version of it to avoid incomprehensible PDF metadata.

```
author(
   [#underline(text(fill: purple)[Ga])#strike[*_lli_*]#overline($cal("leo")$)],
   "Smith",
   12345678,
   plain: "Gallileo Smith"
)
```

#### **Custom Name Format**

[TODO]