

Introduction to Bayesian Inference for Statistical Model Fitting (DRAFT)

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FCAI Finnish
Center for
Artificial
Intelligence



BAMB! Summer School – Day 2
September 2022

- 1 Introduction and motivation
 - Bayes rule
 - Bayesian inference for model fitting
- 2 Computing the posterior distribution
 - Computing the posterior “by hand”
 - The prior
 - Inference algorithms
- 3 Making use of a Bayesian posterior
 - Visualizing the posterior
 - Posterior prediction

Learning objectives

By the end of this lecture/tutorial, we will:

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$$p(\text{data}) = \int p(\text{data}|\theta)p(\theta)d\theta$$

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Bayesian probability

- We are treating both data and θ as **random variables**.
- Probability as **degree of belief**.

What's new in Bayesian inference for model fitting?

The output of Bayesian inference is a **probability distribution** (posterior) over model parameters:

$$p(\boldsymbol{\theta}|\text{data})$$

Before, we only had a single best **point estimate** $\boldsymbol{\theta}_\star$.

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- Optimal experiment design
- Robustness
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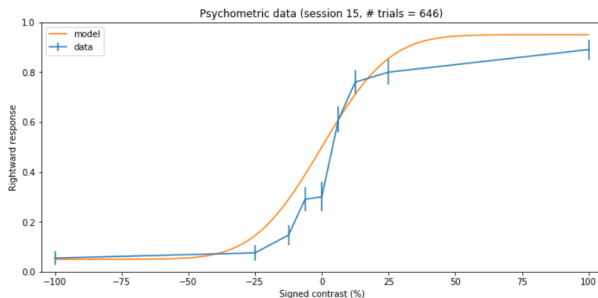
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Data and model

- Same data from before (IBL mouse behavioral data)
- Same model as before (psychometric function model)



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- The normalization is $Z = \int p(\text{data} | \mu_*, \sigma, \lambda_*, \gamma_*) p(\sigma) d\sigma$

Hacking time I

Let's do Bayesian inference by hand!

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 - ▶ Independent prior does not mean that the posterior is independent!
- Remember that the prior is a probability distribution $\int p(\theta) d\theta = 1$
- Okay, but how do I pick a prior for each parameter?

Example priors: uniform box

- Bounded parameter
- Uniform in the full range
- **Pros:** Easy to define and to justify (if wide bounds)
- **Cons:** Non-informative

Example priors: tent/trapezoidal

- Bounded parameter
- Uniform in a range, then falls off
- Can use the hard/plausible bounds defined previously
- **Pros:** Still easy to define, “weakly” informative
- **Cons:** Need some thought to define the plausible range

Example priors: smoothed tent/trapezoidal

- Bounded parameter
- Just like tent prior but with smooth edges
- **Pros:** Better numerical properties than tent prior
- **Cons:** More complex to implement (use provided functions)

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Hot take:

- I generally recommend **bounded** parameters
- Half-bounded / unbounded parameters \Rightarrow numerical issues

Hacking time II

Let's have a look at the priors.

Bayesian inference done?

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- Not really – a grid only works in low dimension ($D \sim 1 - 4$)
- Curse of dimensionality: N points per dimension $\Rightarrow N^D$ points
- We need **inference algorithms**!

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 - ▶ take as input an optimization problem (target function)
 - ▶ return the **optimum**
- . . . in practice, way more complex algorithms
 - ▶ Inference is **harder**!
 - ▶ Need to compute a full distribution instead of a single point

Main families of general-purpose inference algorithms

- ➊ Markov Chain Monte Carlo (MCMC)
- ➋ Variational inference

(there are others)

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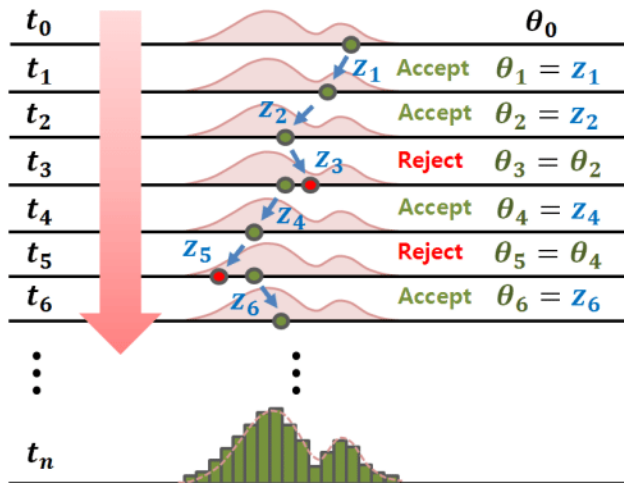
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 - ▶ In practice, lot of tweaking to ensure **convergence** of the Markov chain
 - ▶ State-of-the-art MCMC methods are (to a degree) **self-tuning**
 - ▶ Still a lot of tweaking involved

Example MCMC algorithm: Metropolis-Hastings



Source: Jin et al. (2019)

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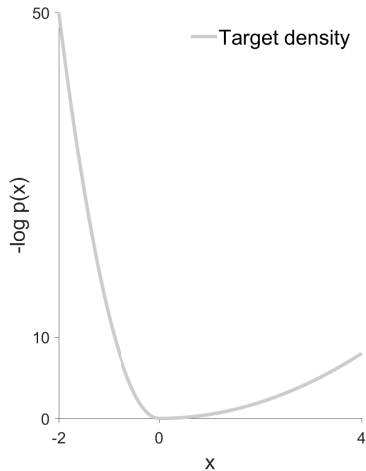
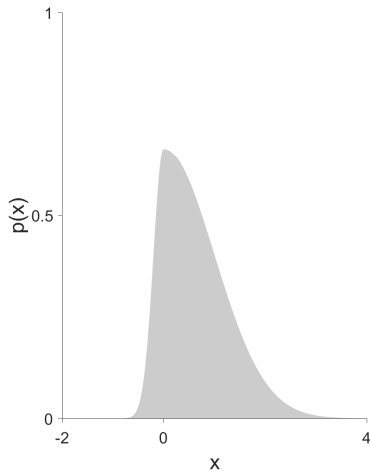
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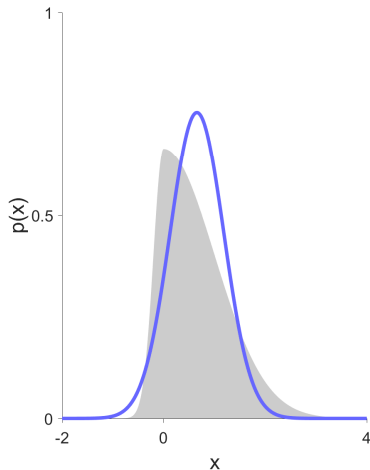
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VI casts Bayesian inference into optimization + integration

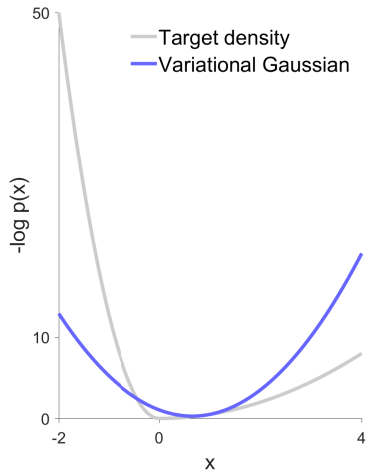
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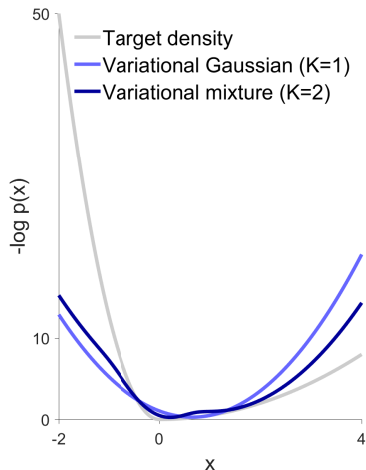
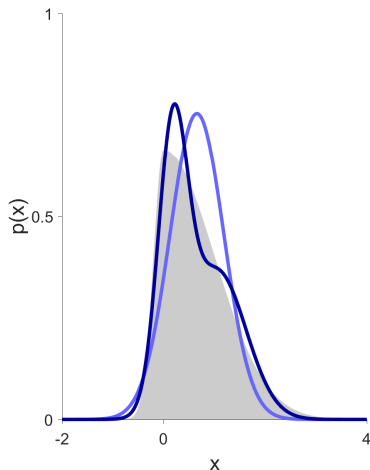


$$q_{\phi}(x) = \mathcal{N}(x, \mu, \sigma^2)$$



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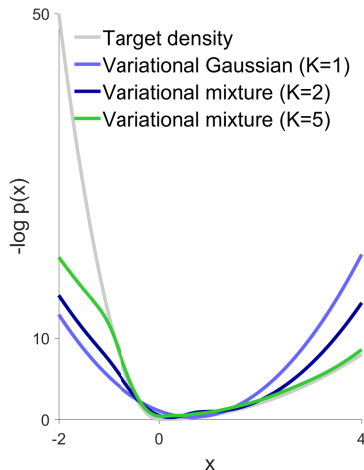
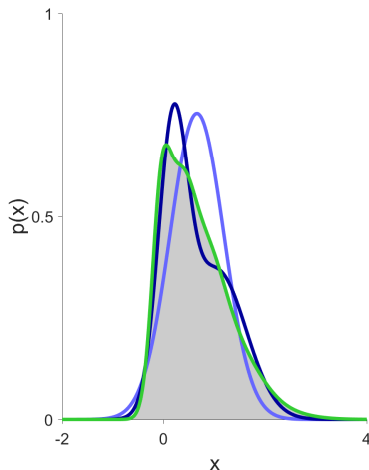
Variational inference: example



$$q_{\phi}(x) = \sum_{k=1}^K w_k \mathcal{N}(x, \mu_k, \sigma_k^2)$$

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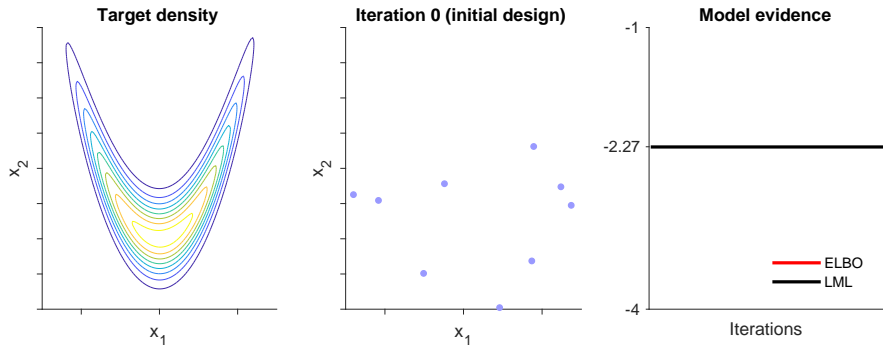
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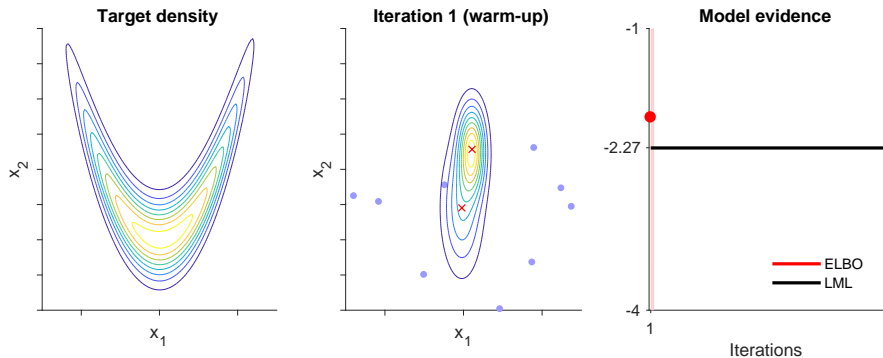
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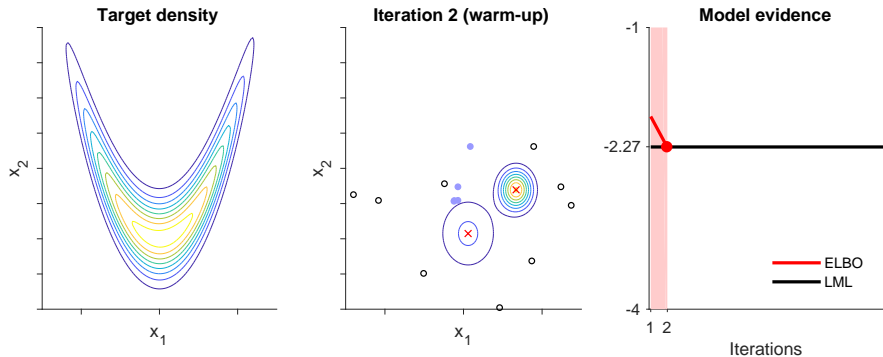
Acerbi, *NeurIPS* (2018; 2020)

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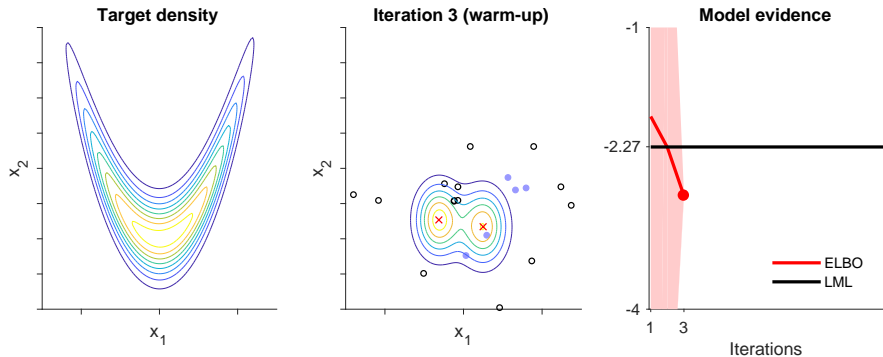
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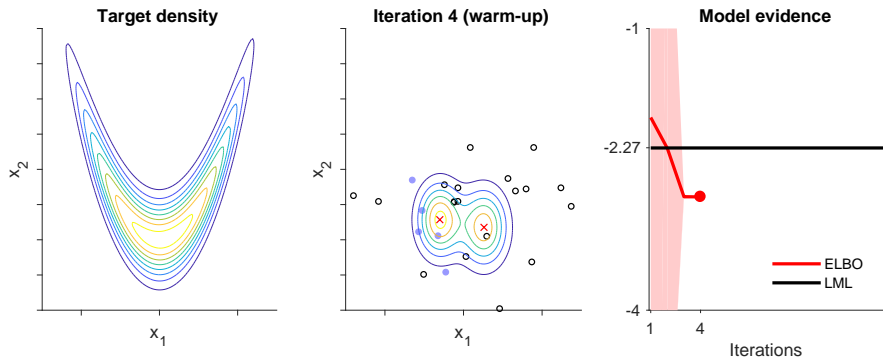
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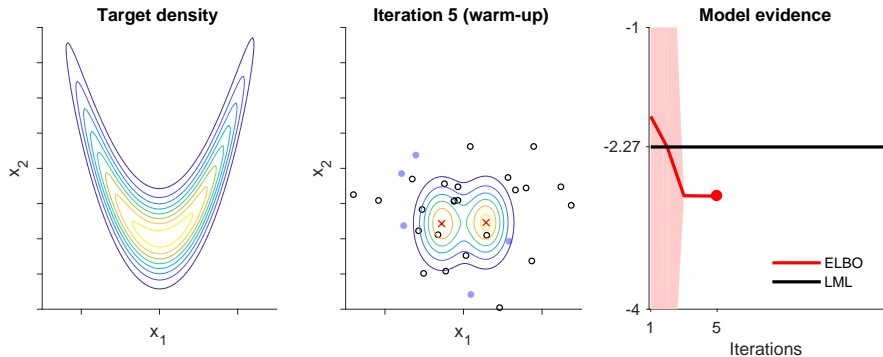
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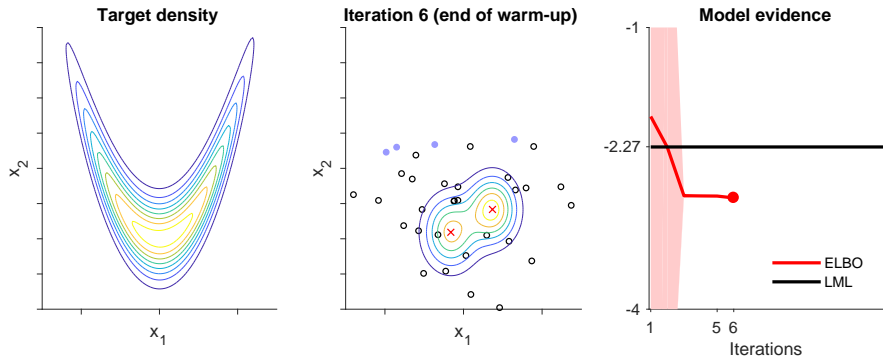
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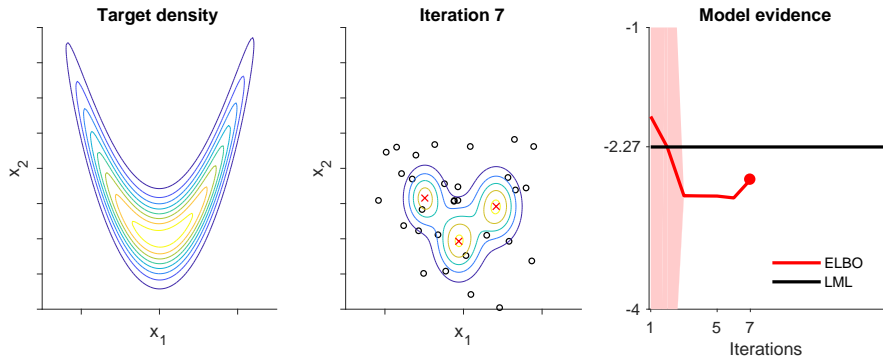
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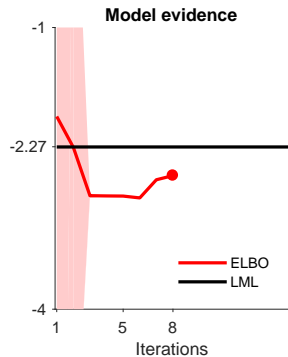
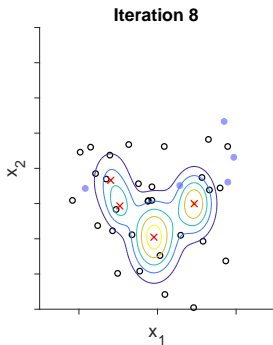
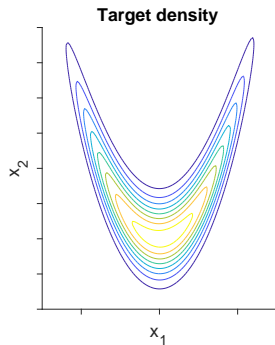
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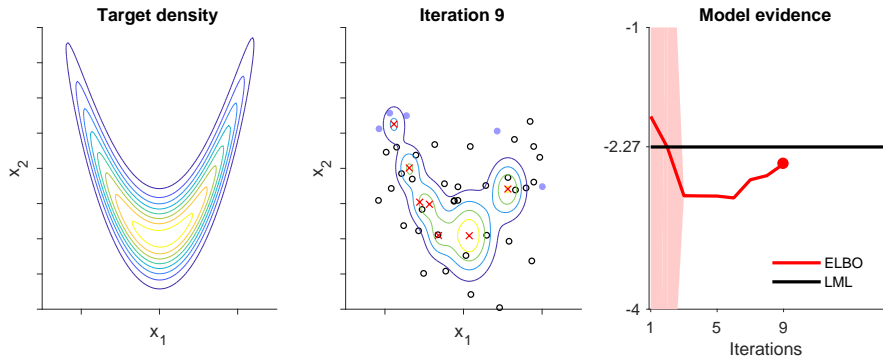
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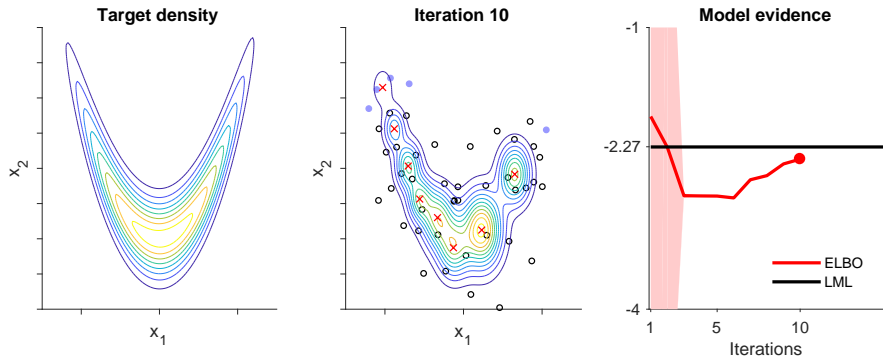
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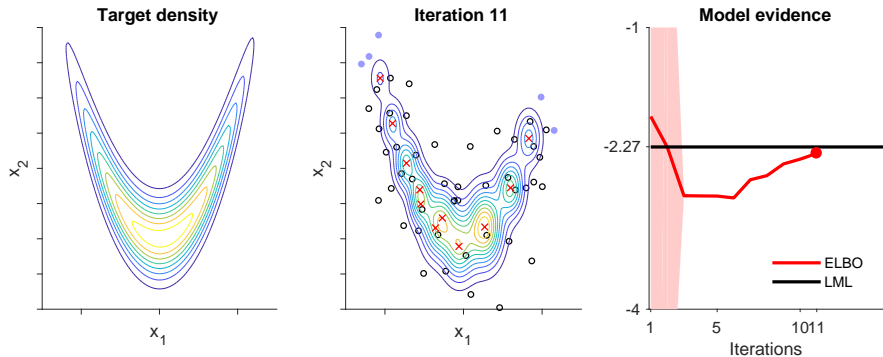
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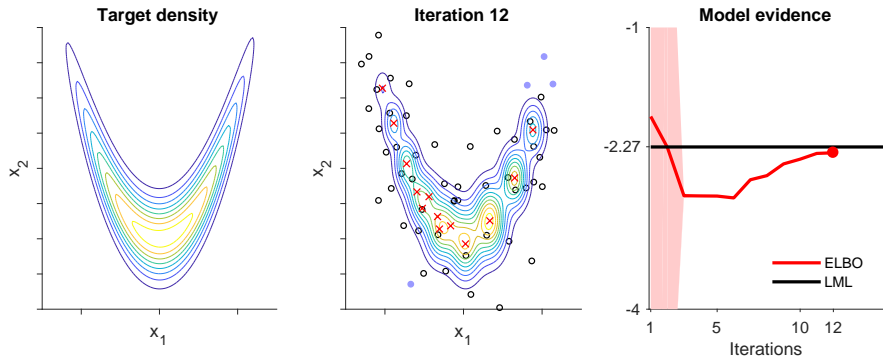
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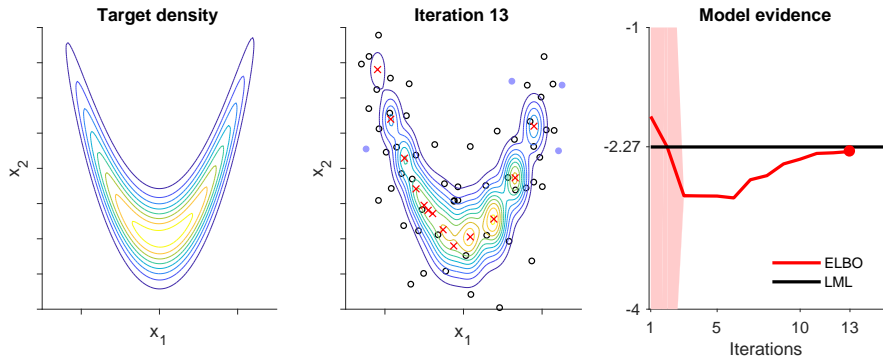
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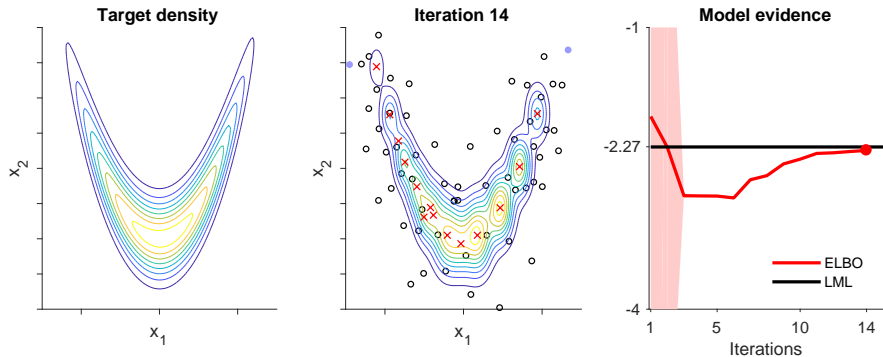
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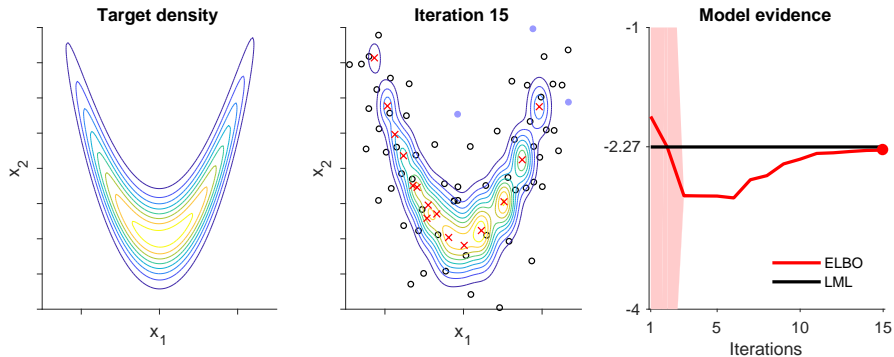
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Hacking time III

Let's set up and run a Bayesian inference algorithm

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OK so we have a posterior what now

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Predictions

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Final slide

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MATLAB toolboxes:

- BADS available at `github.com/lacerbi/bads`

Thanks!

(Time for questions?)