

Convergence to Expected vs. Observed Behavior in a Laboratory Experiment

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Linguistic Convergence

Speakers shift their speech to become
more similar to their interlocutors

Linguistic Convergence

Speakers converge toward the linguistic input they observe

- Lexical Items (Garrod & Doherty, 1994)
- Syntactic Constructions (Bock, 1986; Pickering & Ferreira, 2008)
- Lengthened VOT (Shockley et al., 2004; Nielsen, 2011)
- Vowel Quality (Babel 2009, 2012; Pardo 2012)

Linguistic Convergence

Speakers converge toward linguistic variants they expect, triggered by social cues

- An anglo interviewer produced the “eh” tag when conversing with a Maori interviewee who never used this tag (Bell, 2001)
- Speakers produce more monophthongal /ay/ when exposed to a Southern talker who never produces /ay/ (Wade, In Prep)

Linguistic Convergence

How do participants behave when
expected and **observed** interlocutor
behavior don't align?

Research Questions

1. Do participants converge toward **expected** linguistic behavior, in the absence of observed behavior?



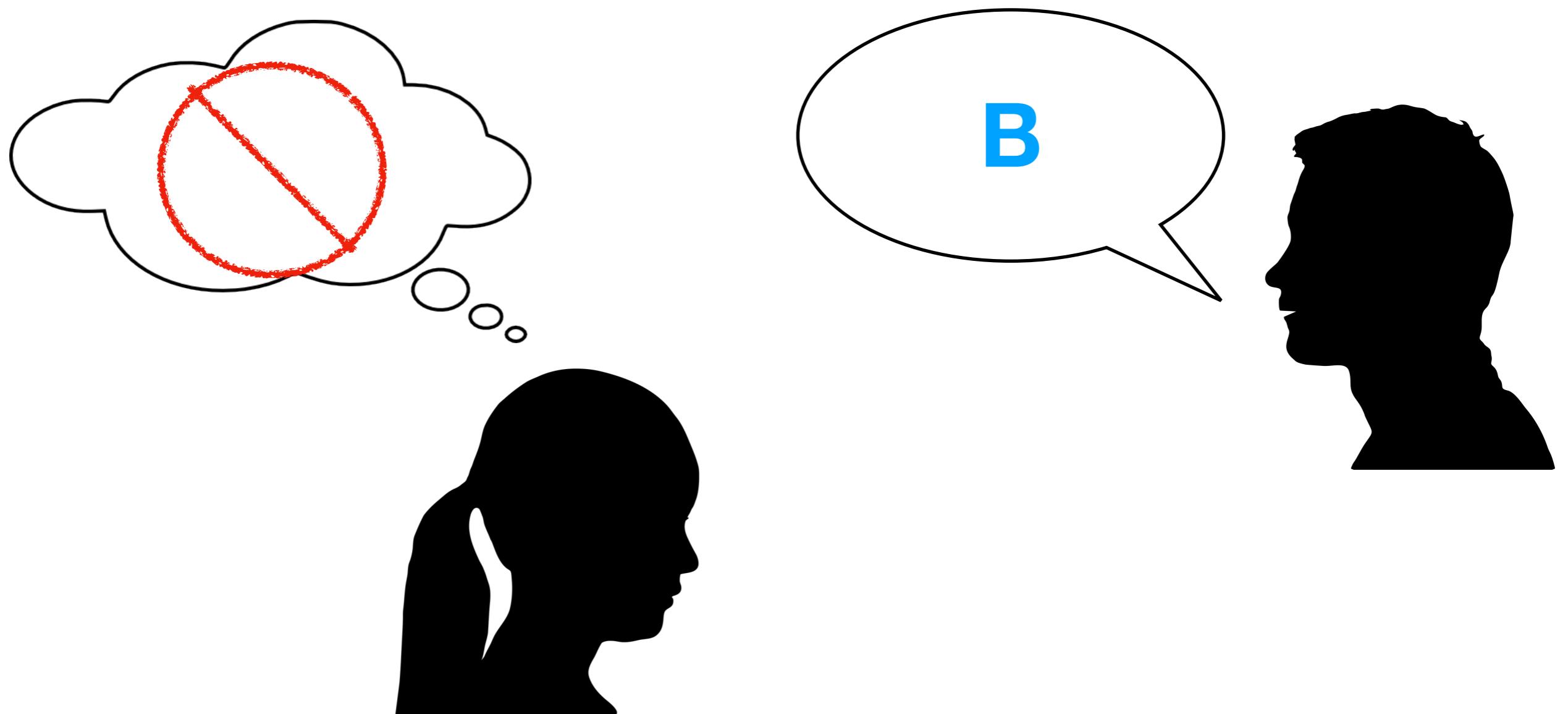
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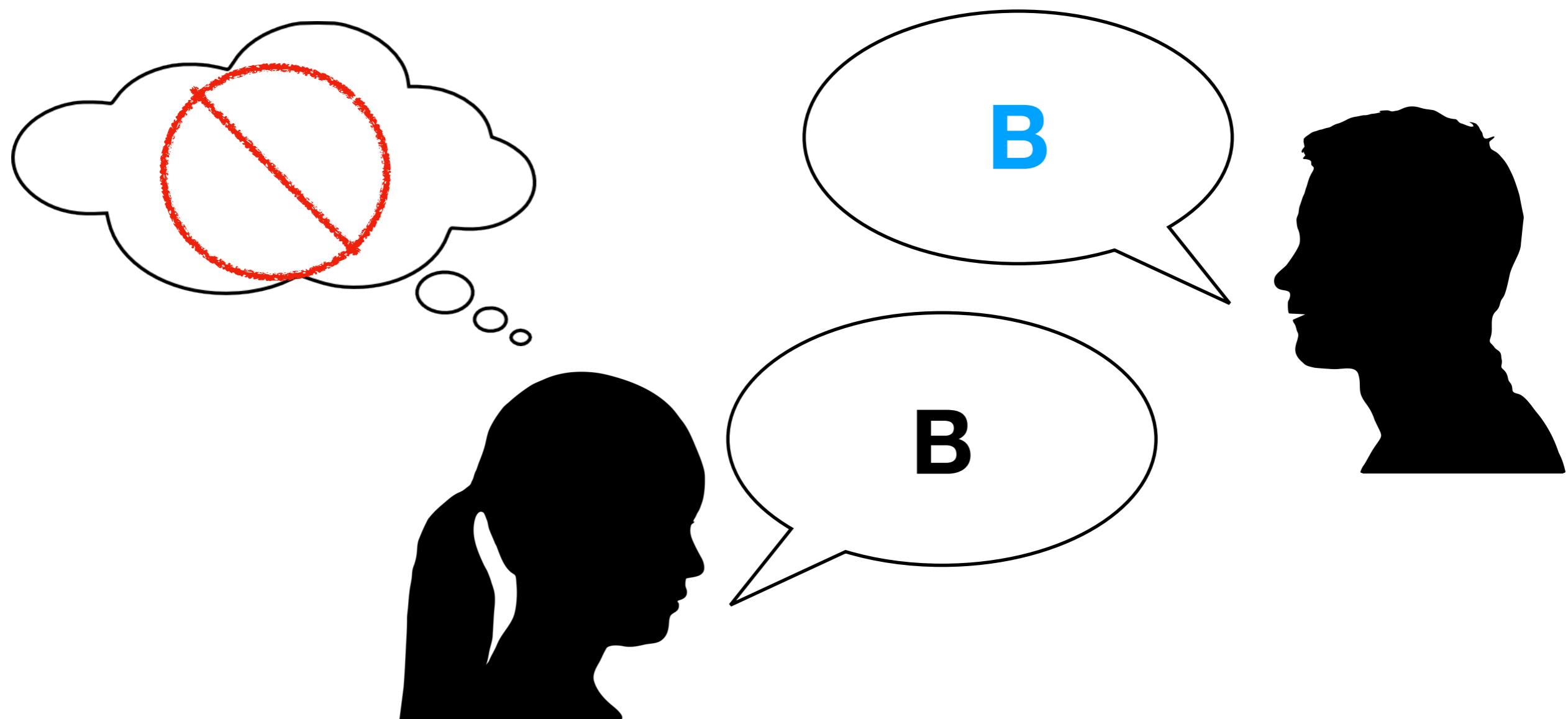
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2. Do participants converge toward **observed** linguistic behavior, in the absence of prior sociolinguistic expectations?



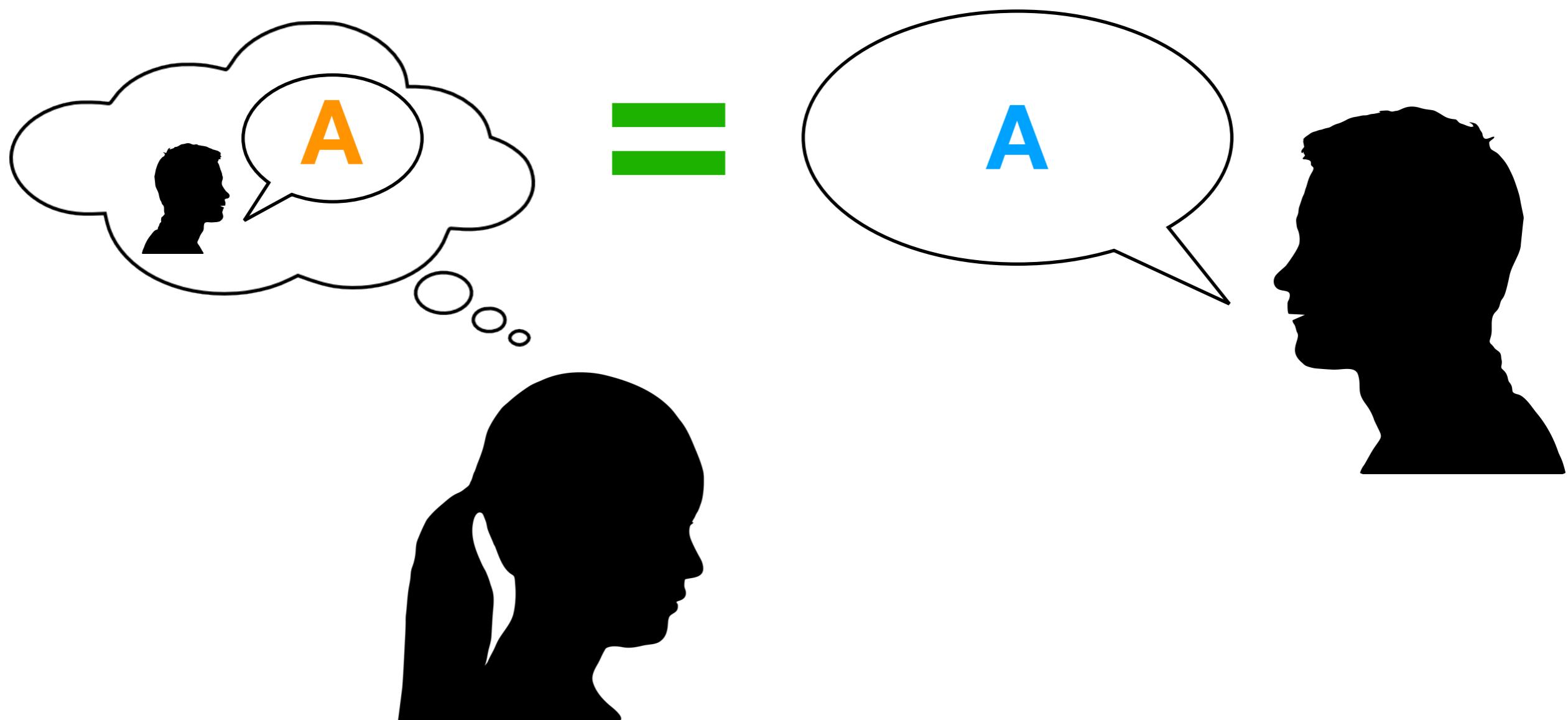
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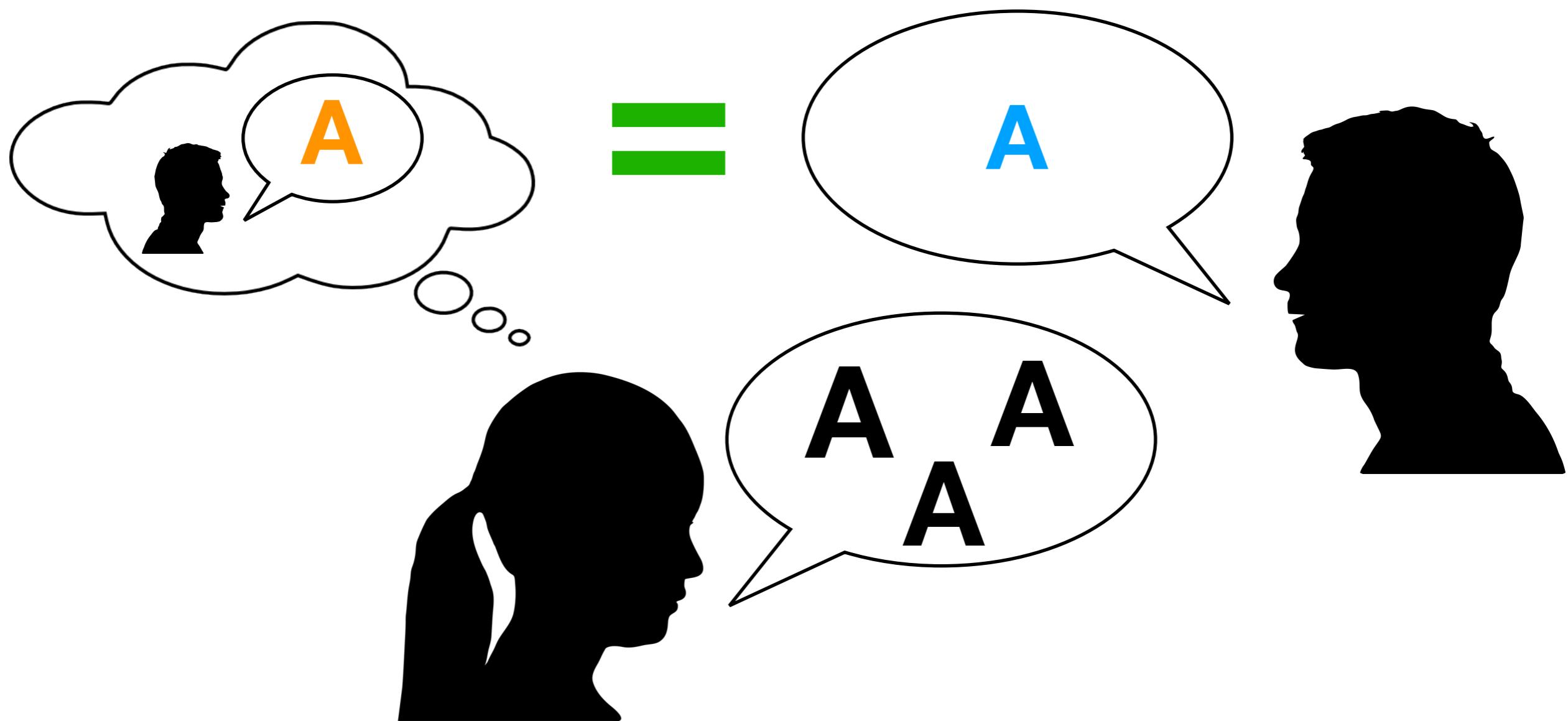
Research Questions

3. If observed behavior **confirms** expectations, does this boost convergence rates?



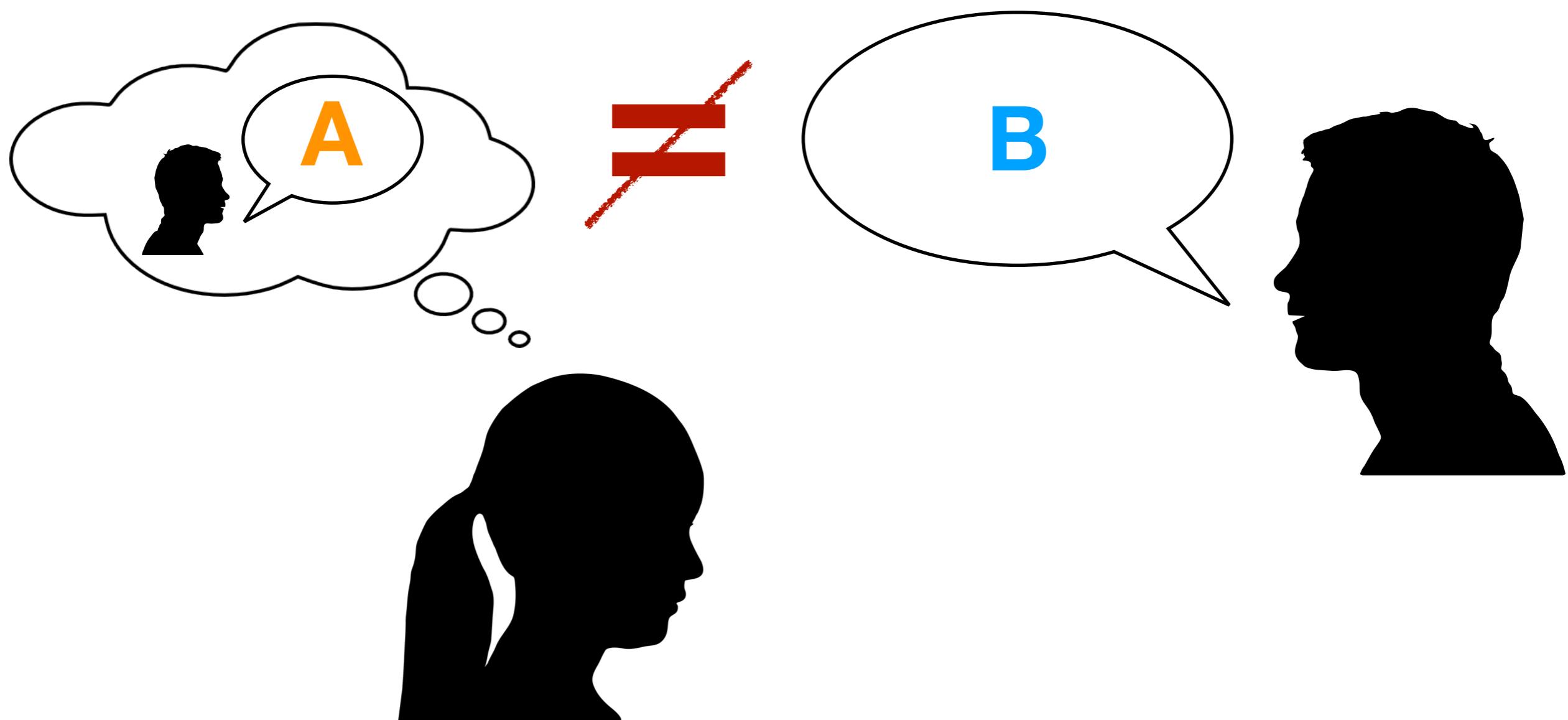
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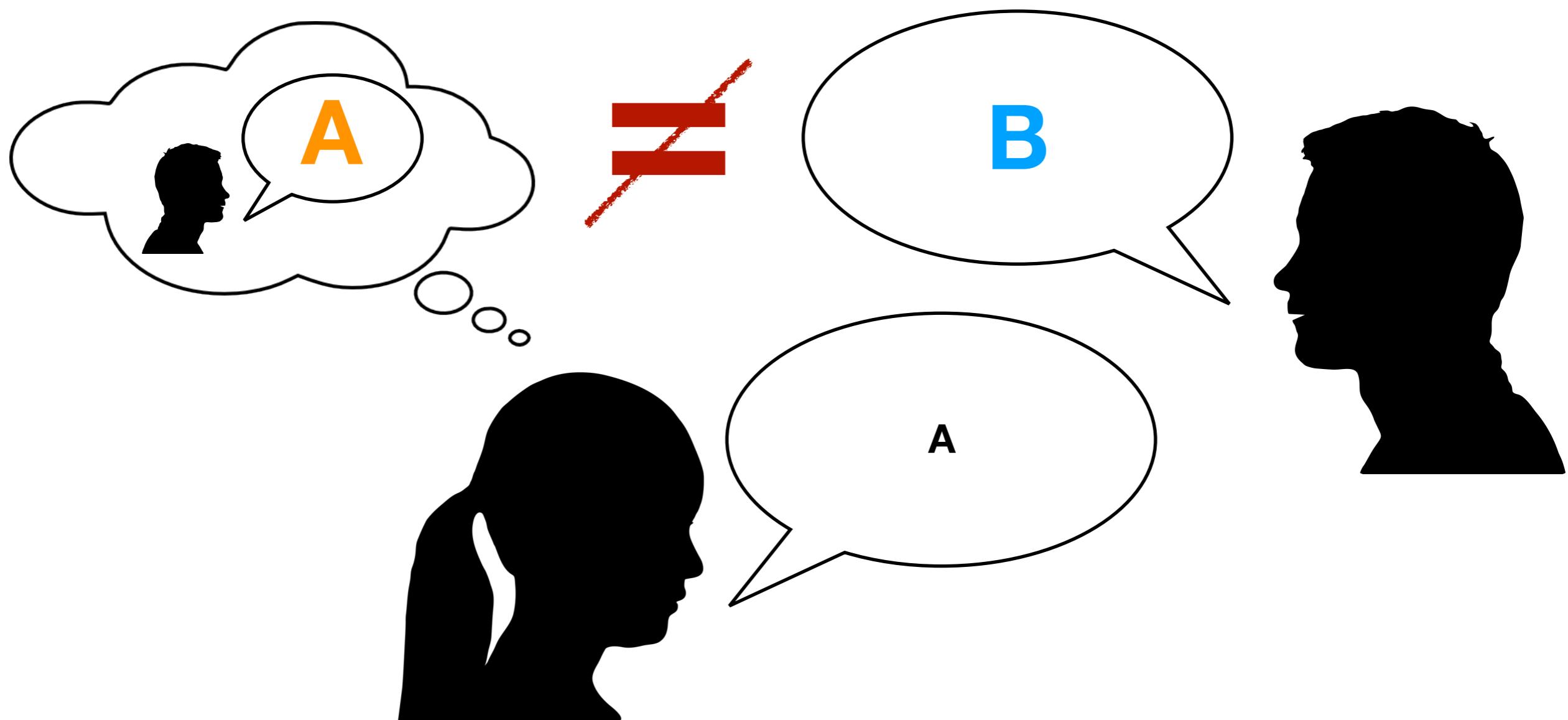
Research Questions

4. How do participants reconcile convergence to **contradictory** observed and expected behavior?



Research Questions

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Alien Language Map Task

We need a task that...

- Is highly interactive
- Allows for manipulation of observed and expected behavior
- Ideally controls for differences in sociolinguistic experience

Alien Language Map Task

Online instant-messenger-style chat in an artificial “alien” language

Alien Language

- ↑ **North = Nepo**
- ↓ **South = Sepo**
- **East = Epo**
- ← **West = Wepo**

- ▲ **Mountains = Wuwops**
- **Lake = Lekwo**
- ◆ **Hut = Pilu**

Start/Go/Move = Uto

Stop/End = Nop

 **Through = Buha**

 **Around = Odwa**

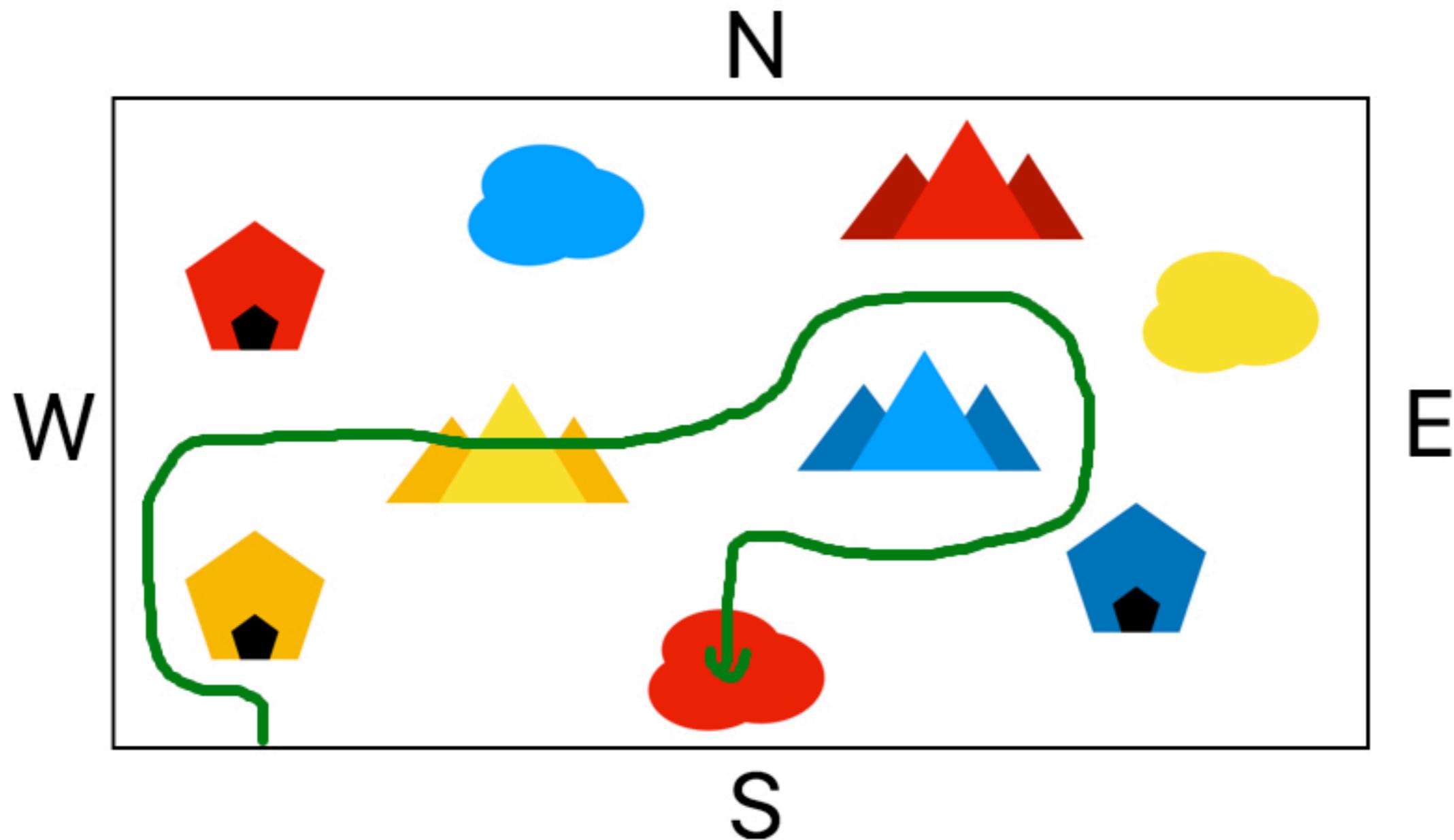
 **Red = Rupa**

 **Yellow = Yupa**

 **Blue = Blupa**

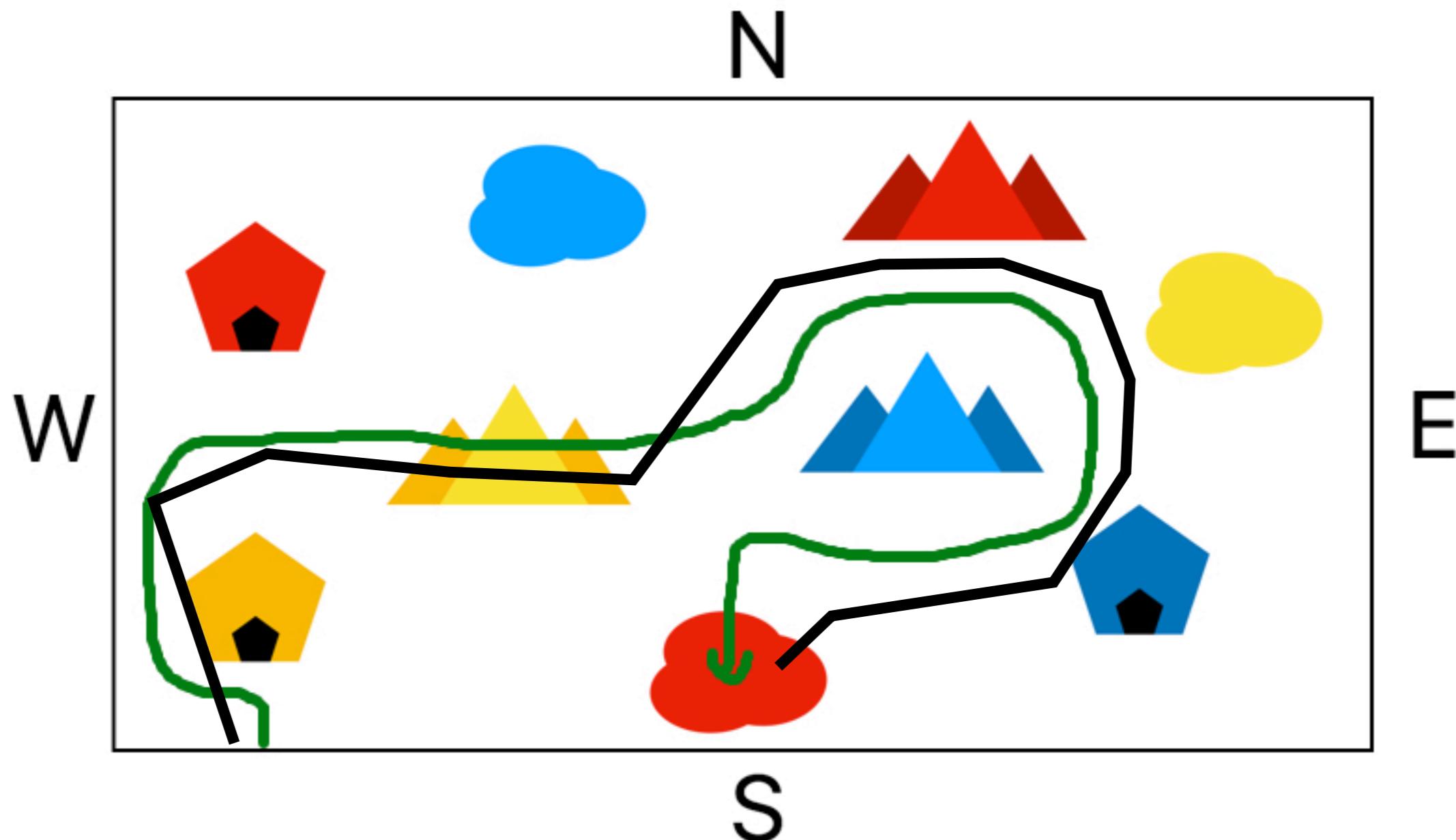
Alien Language Map Task

Partners take turns leading each other around a map



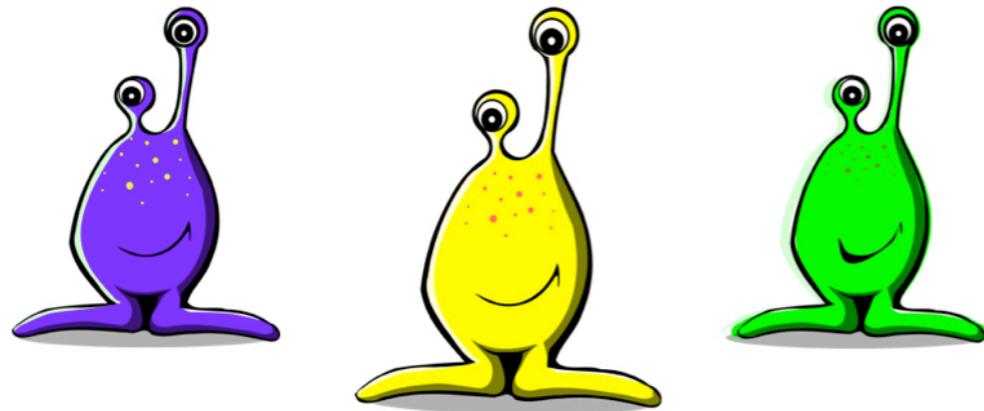
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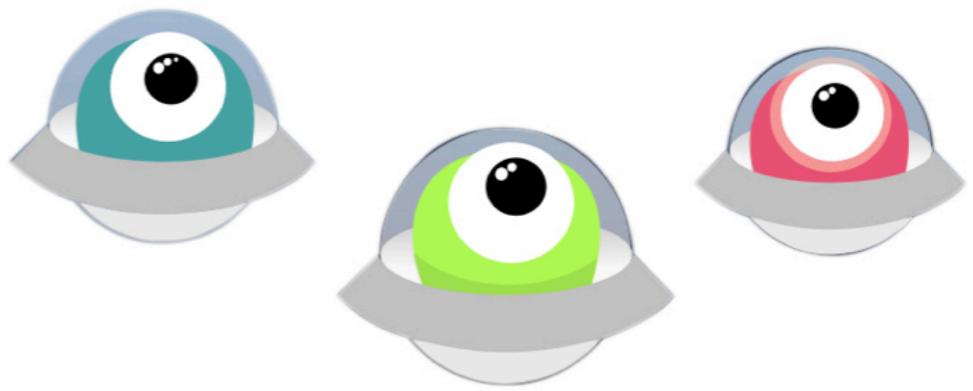


Alien Language Map Task

Two alien species serve as social categories with dialectal variation



Greebits learn the language with [p]



Bulbenes learn the language with [f]

Alien Language Map Task

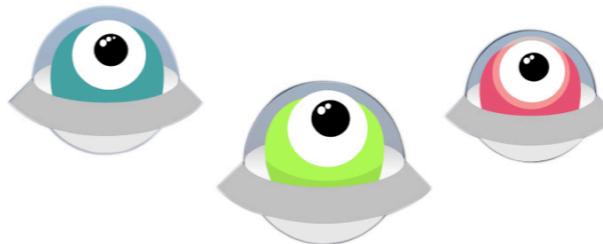
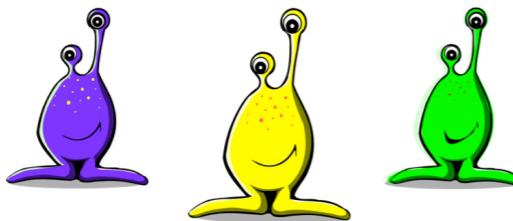
Two alien species serve as social categories with dialectal variation

Alien Language	
↑ North = Nepo	Start/Go/Move = Uto
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→ East = Epo	Through = Buha
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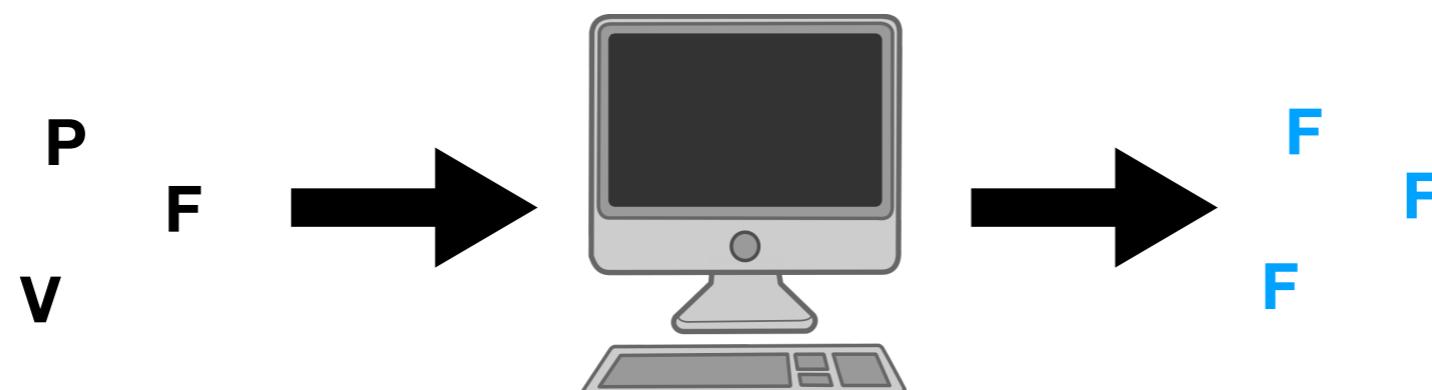
The alien species are very concise. They have no words for some concepts such as *and* or *then*. **You should omit these** in your communication. Also note that **Bulbenes may speak a slightly different dialect** and use "F" in place of "P."

Alien Language Map Task

- **Expectations** manipulated by showing participants which species they would be conversing with.



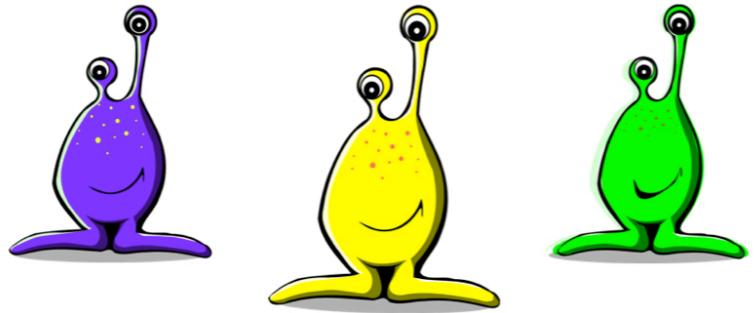
- **Observations** manipulated with software that automatically swaps variants, depending on the condition



Alien Language Map Task

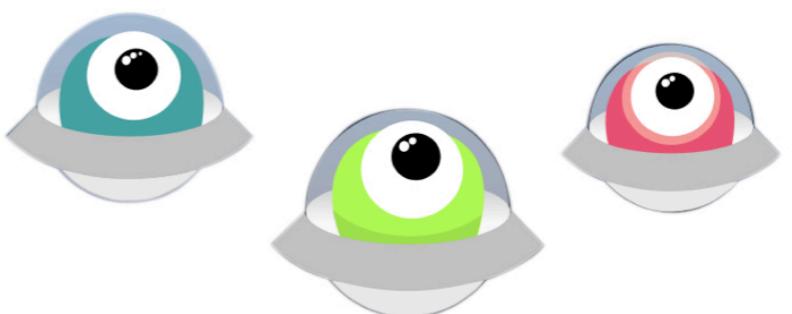
Explicit-Expectation Participants

Told they are Greebit
Learn language with [p]



No-Expectation Participants

Told they are Bulbene
Learn language with [f]



Matched Phase (Confirmatory)

Told partner is Bulbene
Expects [f]
Observes [f]

Told partner is new Greebit
Has no expectations
Observes [p]

Unmatched Phase (Contradictory)

Told partner is new Bulbene
Expects [f]
Observes [v]

Same-Species (Control)

Told partner is Greebit
Expects [p]
Observes [p]

Alien Language Map Task

Order counterbalanced across pairs of participants

	A	B	C
Phase 1	Matched	Unmatched	Same-species
Phase 2	Unmatched	Same-species	Matched
Phase 3	Same-species	Matched	Unmatched

	D	E	F
Phase 1	Matched	Unmatched	Same-species
Phase 2	Same-species	Matched	Unmatched
Phase 3	Unmatched	Same-species	Matched

Alien Language Map Task

- **Actual:** What the participants types (and we store in the data file)
- **Observed:** What their partner sees, varies by round
- **Expected:** What the explicit-expectation participants expect from their partner

Alien Language Map Task

The Data Set:

- 108 participants, in pairs
 - Fluent speakers of English
 - 32 from the Penn subject pool (16 in the lab, 16 online)
 - 76 from the online Prolific Academic platform
- Actual messages recorded
- Data set includes any word containing [p] [f] or [v] (N=11,825)
- Mean of 219 observations per participant

Alien Language Map Task

Two mixed effects logistic regression models:

Explicit Expectation Participants:

- Predicts use of expected [f] (1) vs. [p] or [v] (0)
- Fixed effects: Condition, PrePost, Phase, WhichFirst, Condition*PrePost, Phase*WhichFirst
- Random by-speaker intercepts

No-Expectation Participants:

- Predicts use of [p] (1) vs. [f] or [v] (0)
- Fixed effect: Phase
- Random by-speaker intercepts

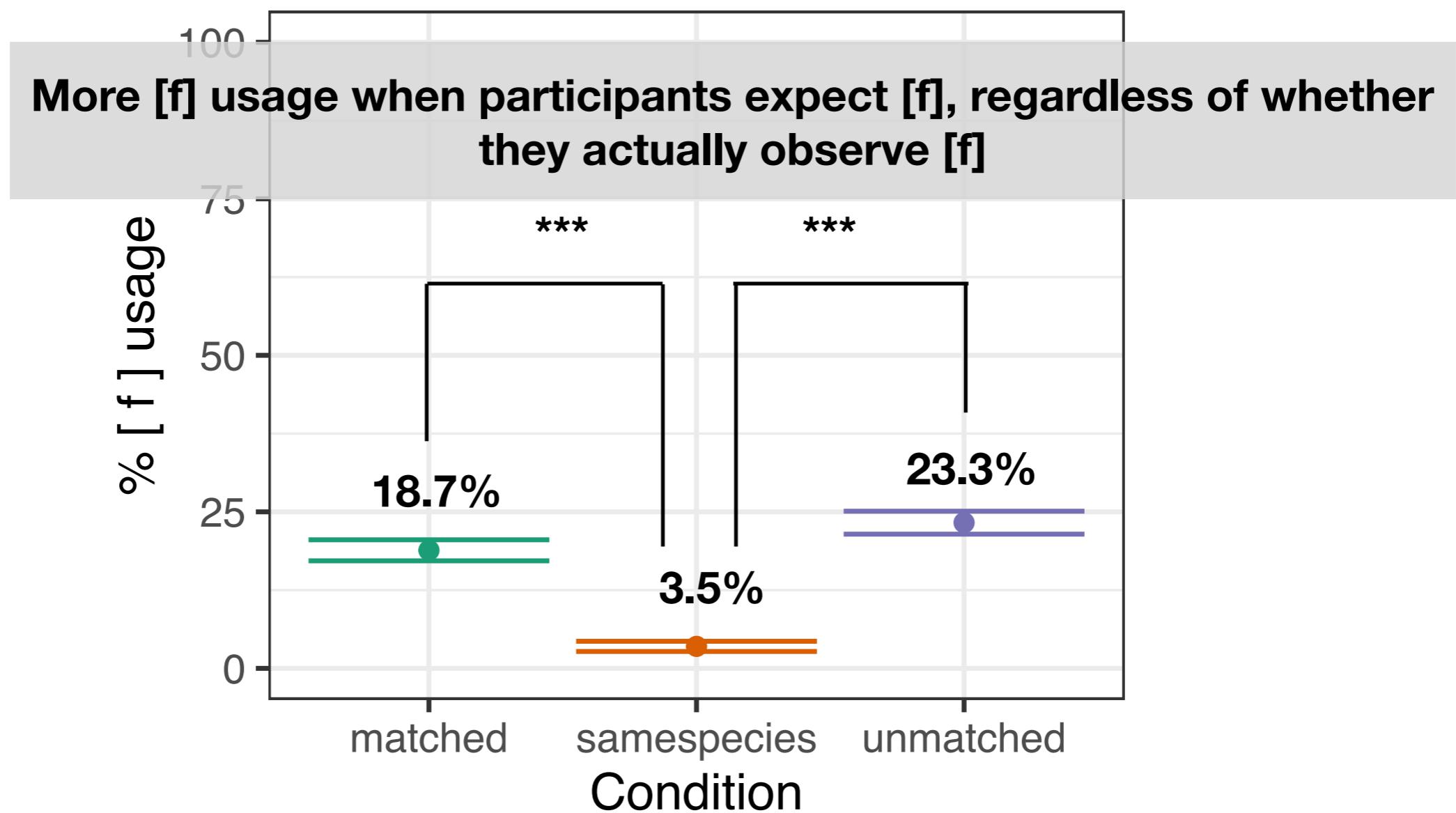
Results

Do participants converge toward **Expected Behavior?**

Results

Convergence to **Expected Behavior**

Explicit–expectation participants

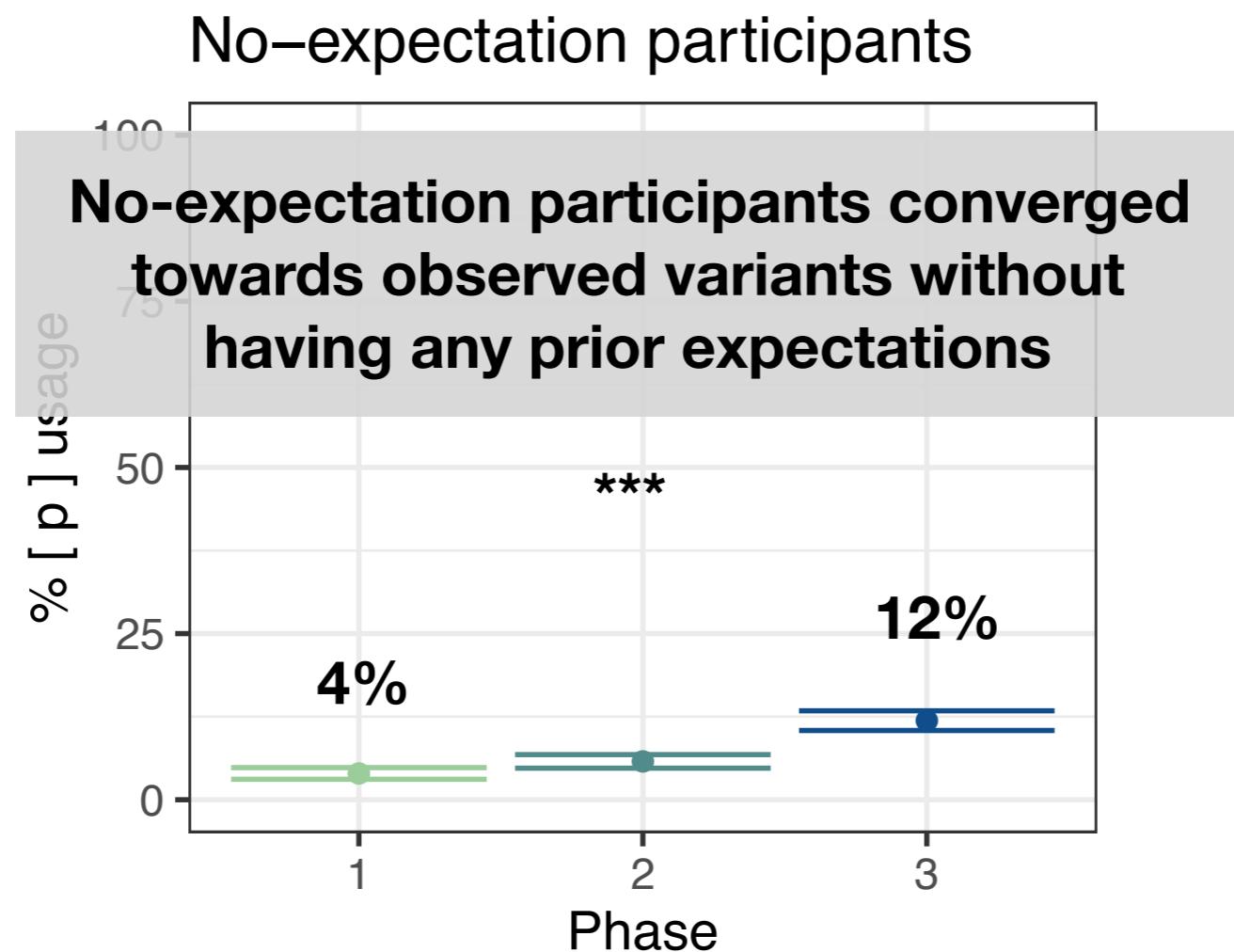


Results

Do participants converge toward **Observed Behavior?**

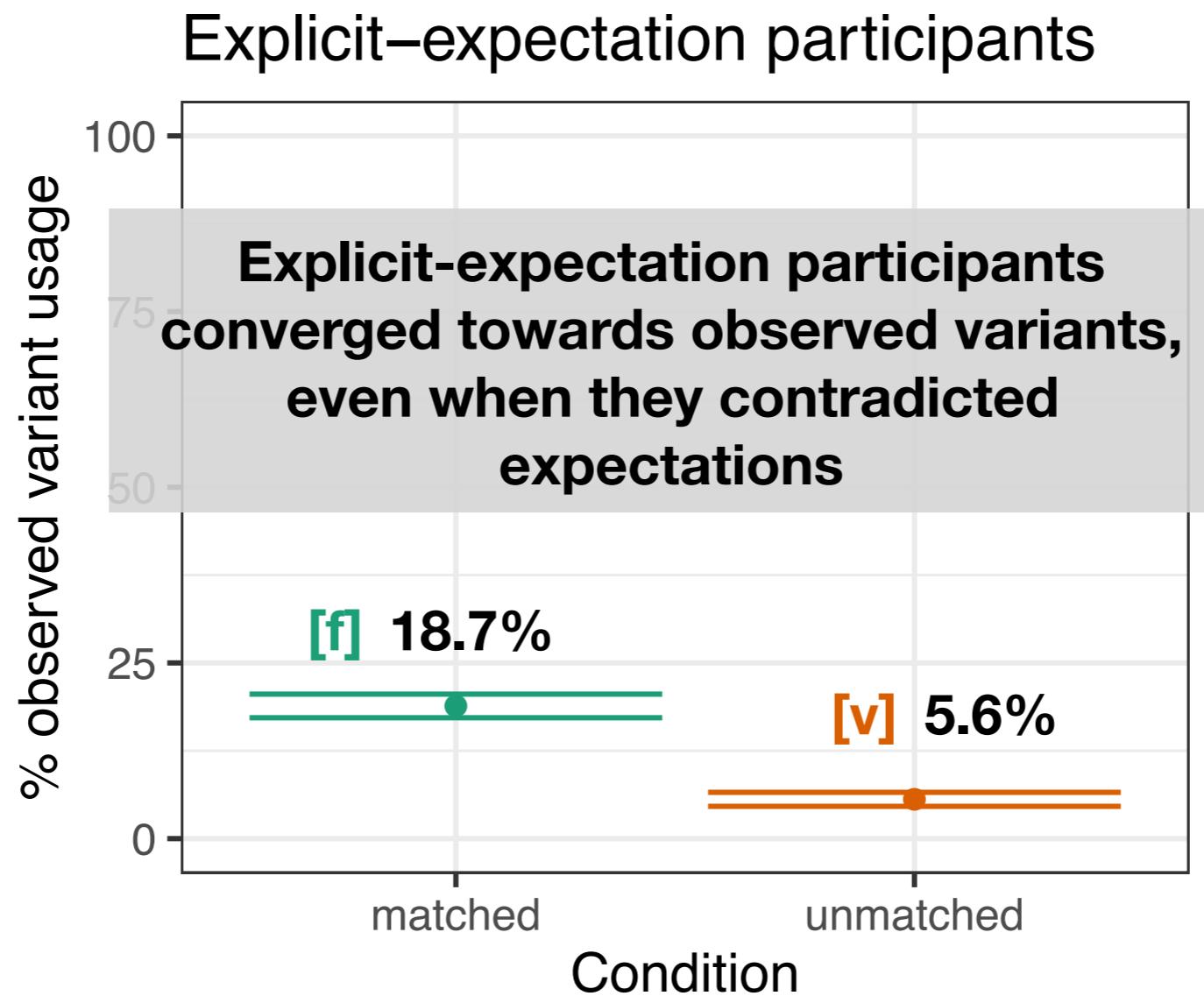
Results

Convergence to **Observed Behavior**



Results

Convergence to **Observed Behavior**



Results

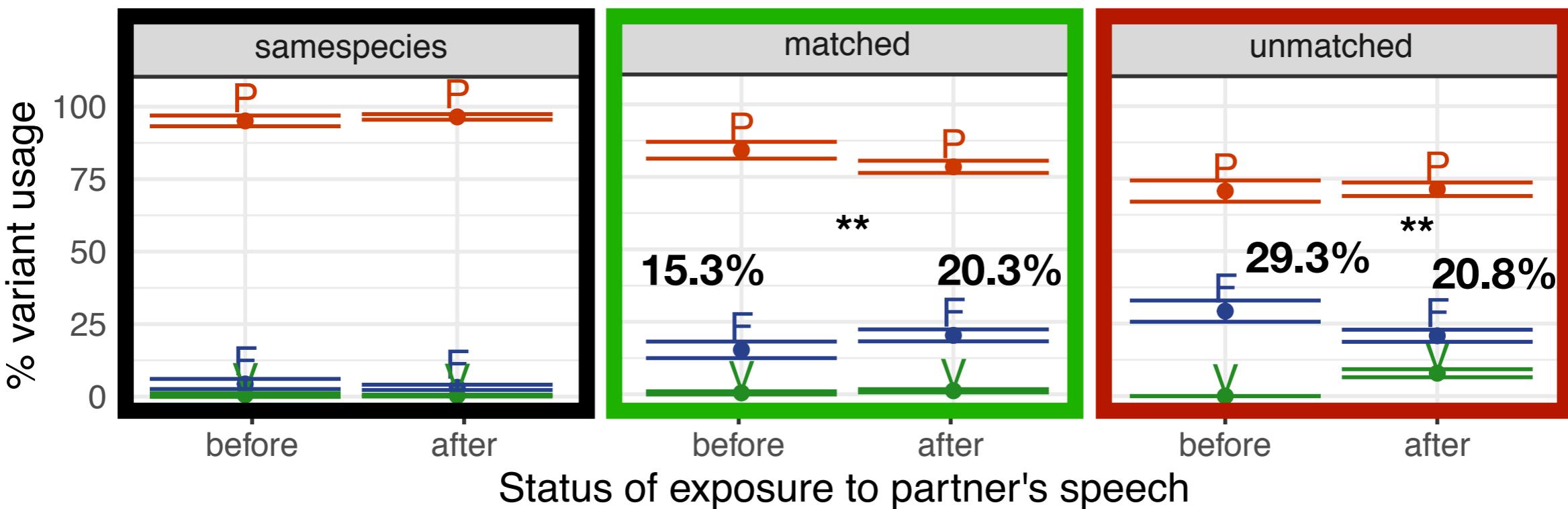
Do participants converge more toward confirmatory
Expected vs. Observed Behaviors?

(How) do participants converge when Expected and
Observed behavior contradict?

Results

Confirmatory vs. Contradictory Behaviors

Explicit–expectation participants



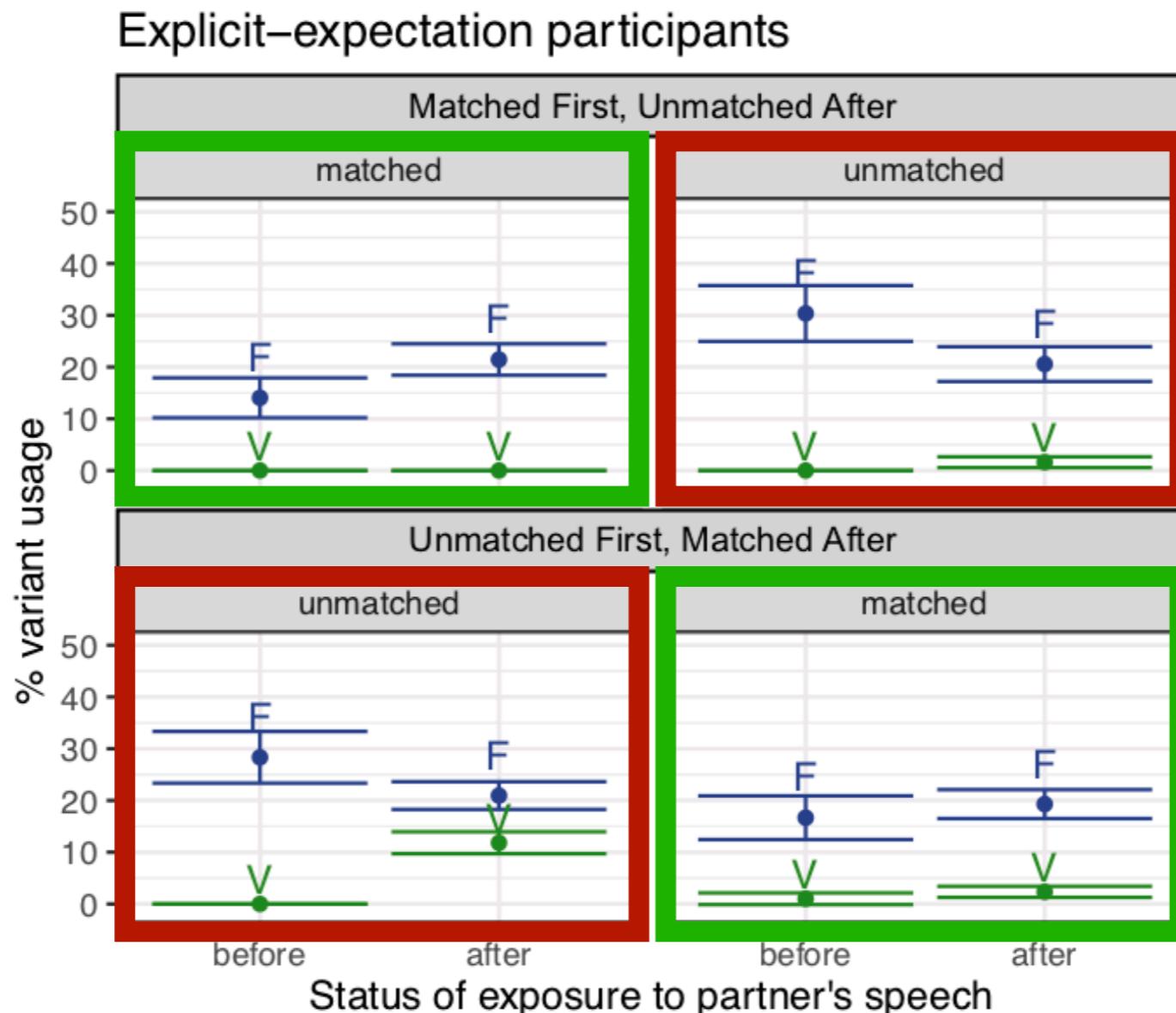
[f] rates increase after observing confirmatory behavior and decrease after observing contradictory behavior.

Results

Order effects

Results

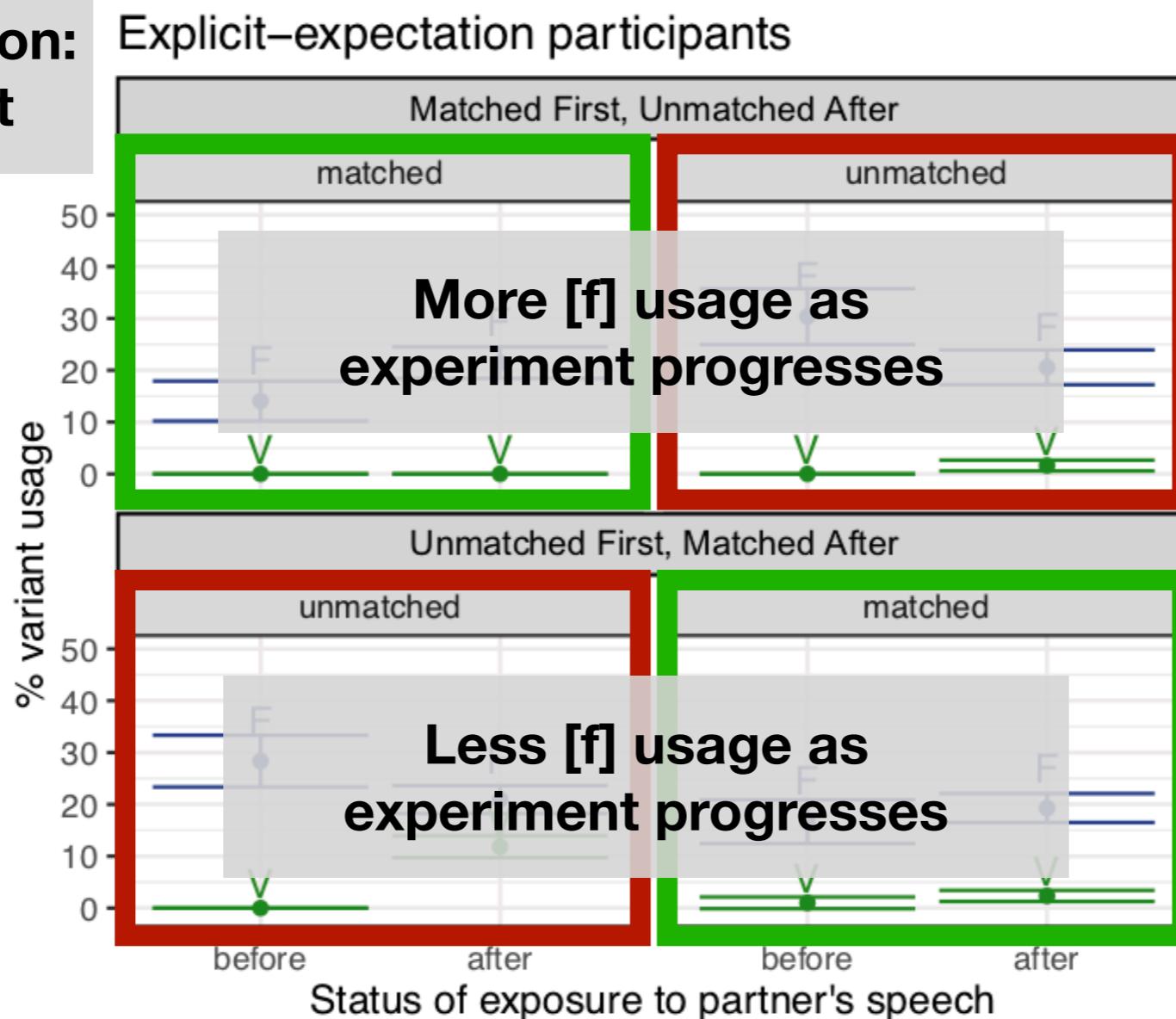
Confirmatory vs. Contradictory Behaviors



Results

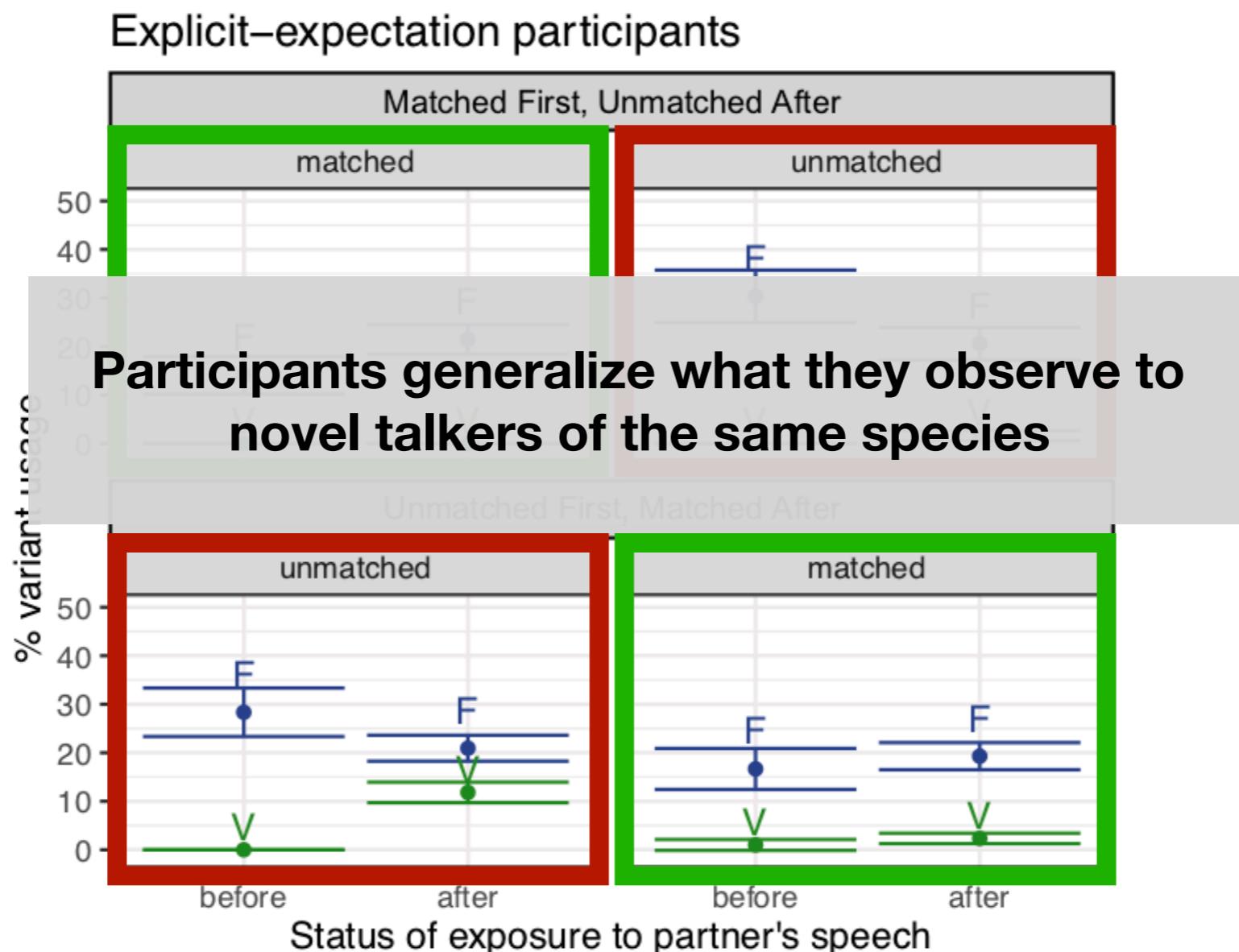
Confirmatory vs. Contradictory Behaviors

Significant interaction:
Phase*WhichFirst



Results

Confirmatory vs. Contradictory Behaviors



Summary

Results mirror findings outside of the lab that speakers converge to both observed and expected behavior

Participants form expectations relatively quickly (12% P-usage for no expectation participants by the end of the game)

While some participants updated their expectations when faced with contradictory information, some continued to use the expected form

- May be indicative of different ways of incorporating information into social representations
- Expectations are strong—in contradictory conditions, convergence rates are higher toward expectations than toward observations
- Learning can occur after relatively limited exposure to a single partner

Adds to our understanding of sociolinguistic knowledge formation and listeners' capacity for updating sociolinguistic stereotypes

Implications for the role of convergence in sound change

Thank you!



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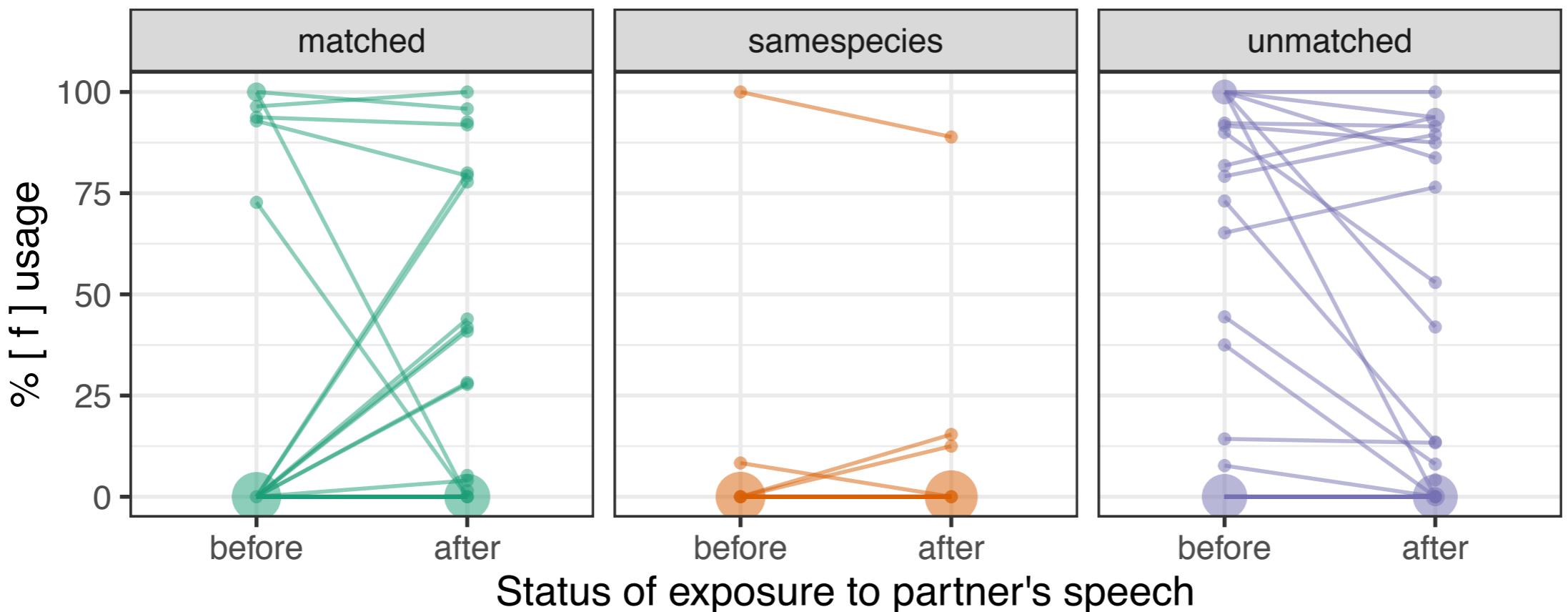


RA Daksh Chhokra

Results

Individual Differences

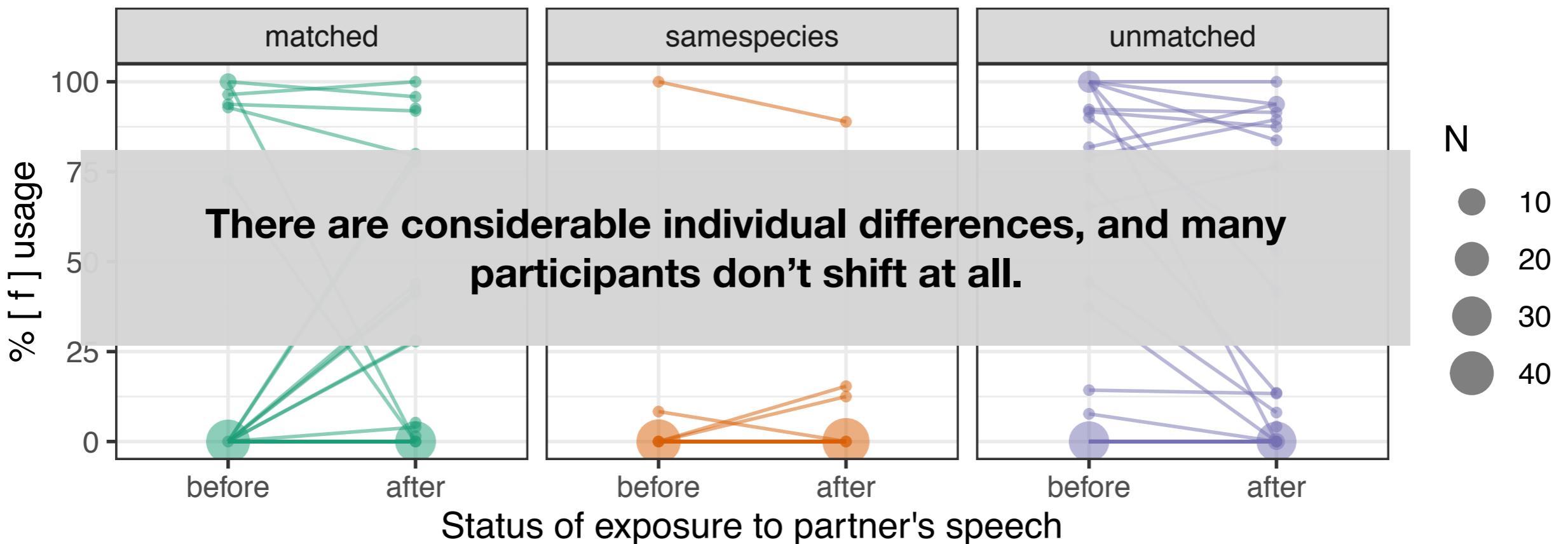
Explicit–expectation participants



Results

Individual Differences

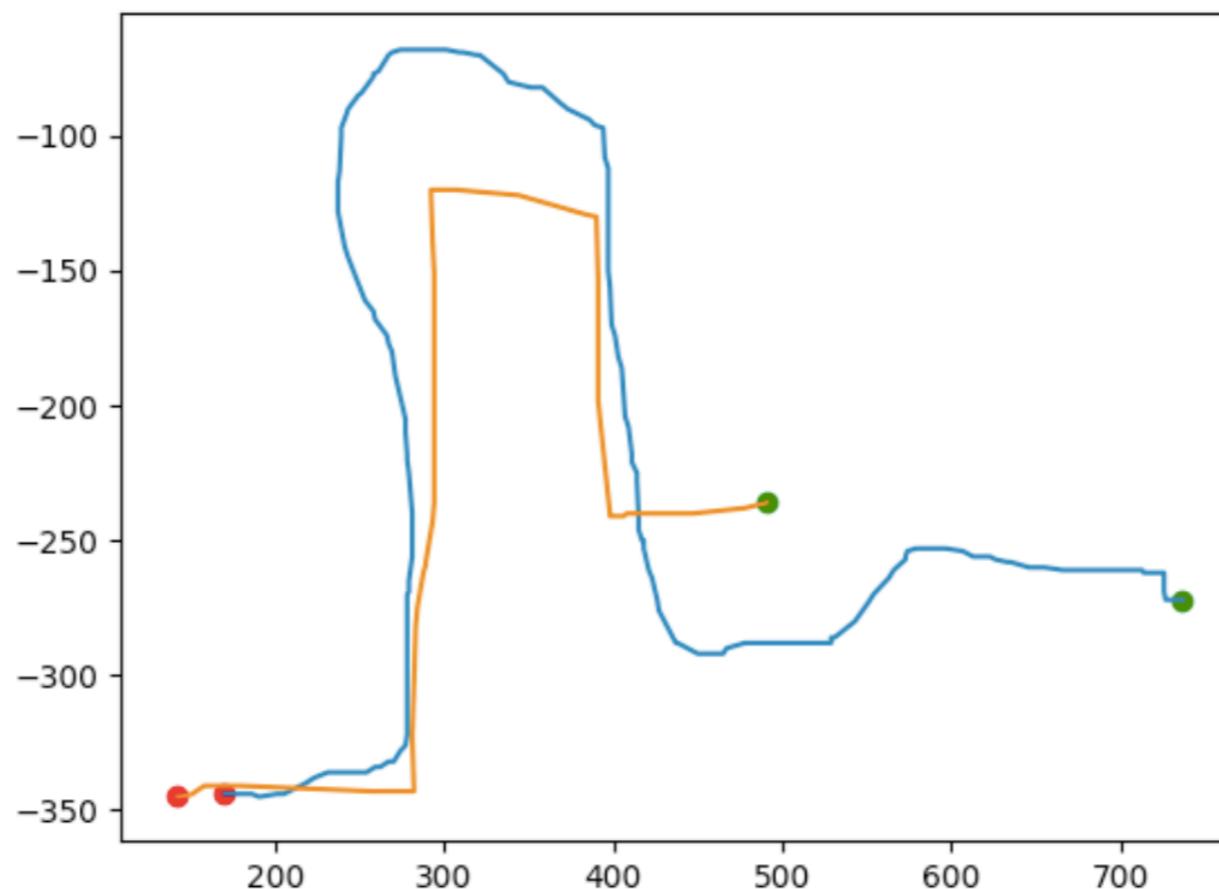
Explicit–expectation participants



Results

Success on map task

- Measured by how closely the drawn line matches the goal line
- Convergence rates do not predict success on the map task



Results

Degree of Interaction

- Measured as adjacency pair rate
- Moderate correlation with no-expectation participants' usage of accommodative variant [p] (Pearson's $R = 0.188$, $p = .0197$)
- Degree of interaction does not predict convergence for explicit-expectation participants

