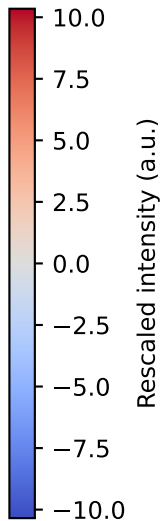


(a)

Original

Compensated

Bin 0 (50 ms)



Rescaled intensity (a.u.)