Lachlan Pye

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https://github.com/lachlanpye

A determined, hard-working student, recently completed a Computer Science degree at UofA and a variety of experience in group based projects from projects and assignments.

Project Experience

Lead Programmer - Into the Dark video game

- Worked as lead developer in a team of 5 over a six month period to create Into the Dark, a 2D video game developed in Unity and coded in C#.
- Experienced Agile methodologies and Github project management.
- Project page link: Into The Dark

Technical Skills

Experience with a variety of programming languages

- Gained valuable experience in Javascript, HTML and CSS over the course of a Computer Science degree
- Learned best coding practices and implemented them in work on Into The Dark.
- Also has some experience in NodeJS, React, Git, functional programming and database management.

Experience with version control systems

- Experience with version control systems such as Github during work on Into The Dark.

Education

BsC at the University of Auckland - March 2018 to November 2020

- Recently finished a Computer Science major.
- A- average achieved across a three year period.

Work Experience

Sidekicker - March 2018 to present

- Part time casual work at Sidekicker in the hospitality area.
- Gained a variety of work experience working for many different hospitality companies under Sidekicker, allowing me to learn new things quickly.
- Often in leadership roles managing a team of staff, experienced in communicating within a team to enhance customer service.

Personal Skills

Communication skills
Leadership
Flexible
Strong work ethic