# Iterative typing

#### Master thesis

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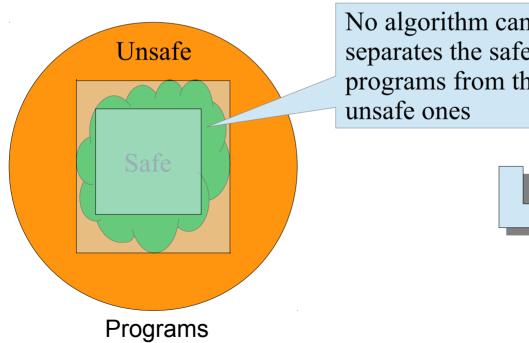


#### Static safety vs Expressiveness



square(2);

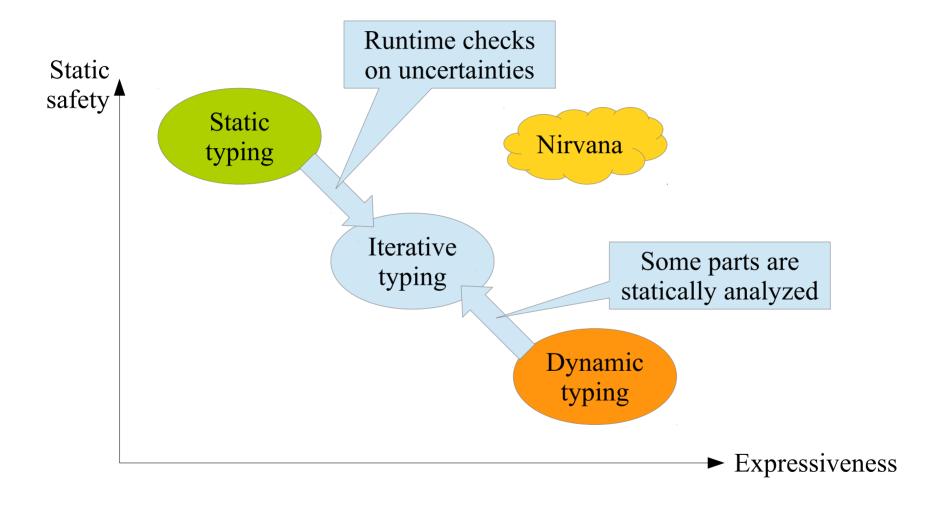
square("foo");



No algorithm can separates the safe programs from the

> A compromise must be made between static safety and expressiveness

#### The iterative compromise



Iterative typing → Static typing that delays some type checks to runtime

# Case study: Deserialization (1/2)

Error detected on primitive call

```
(define x (read))
-(+ x 1)
```

```
>> "foo"
Error: + expects type
     <number> as 1st
    argument, given: "foo"
```

Error detected during the string interpretation

```
main = do x <- getLine
    y <- return (read x)
    return (y + 1)</pre>
```

```
>> "foo"
Prelude.read: no parse
```

# Case study: Deserialization (2/2)

```
(define x (read))
                            Late error
                             detection
  x 1)
                                                 Runtime type check,
                                                 early error detection
                         (define x ([r => Number] read))
       Iterative
     compilation
                         (+ \times 1)
                         >> "foo"
                         Error on [String => Number]
```

# Input dispatch

```
(define input ([r => a] read))
(define input (read))
                             (if (equal? input "!")
(if (equal? input "!")
    (concat "Yo" input)
                                 [a => String] (concat "Yo" input)
                                 [a => Number] (+ input 1))
    (+ input 1))
                            >> ""
                            "Yo!"
                            >> "foo"
                            Error on: [Number => String]
                  ► [String => a] <then> [String => a, a => String]
                    [String => a] <else> [String => a,
    a => Number]
```

#### The "evil" case

```
;; evil :: ∀ a . Bool -> a
(define (evil x)
  (if x 1 "foo"))
                            (define (evil x))
                              (if x
(+ 1 (evil #t))
                                   [a => Number] 1
                                   [a => String] "foo"))
(concat "yo" (evil #f))
                            (+ 1 ([a => Number] evil #t))
yofoo"
                            (concat "yo" ([a => String] evil #f))
                 Enforcing
                                          Relaxing
      Constraints
                                                     Constraints
                              Standard
                             application
      Arguments-
                                                     ➤ Result
```

```
[] Enforcing [a => Number]

[a => Number]

Relaxing [a => Number]

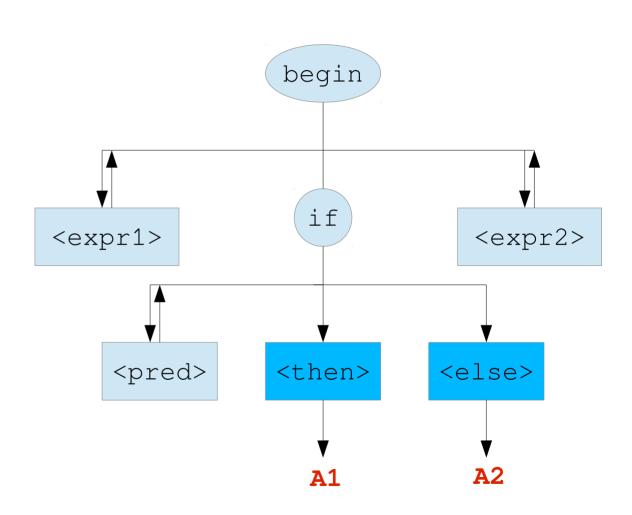
[a => Number]

[a => String]

[a => String]
```

# Compilation overview





#### Iterative type system

$$ID \frac{x : \sigma \in A}{A \vdash x : \sigma}$$

$$CONST \frac{type(c) = \gamma}{A \vdash c : \gamma}$$

$$APP \xrightarrow{A \vdash e : \tau' \to \tau \qquad A \vdash e' : \tau'} A \vdash (e \ e') : \tau$$

ABS 
$$\frac{A \cup \{x : \tau\} \vdash e : \tau'}{A \vdash (\lambda \ x \ e) : \tau \to \tau'}$$

LET 
$$\frac{A \cup \{x : \tau\} \vdash e : \sigma \qquad A \cup \{x : \sigma\} \vdash e' : \tau' \qquad \tau \sqsubseteq \sigma}{A \vdash (let \ x \ e \ e') : \tau'}$$

GEN 
$$\frac{A \vdash e : \forall \{\alpha_i\}.\tau \to \tau' \qquad \alpha \notin free(A)}{A \vdash e : \forall \alpha.\forall \{\alpha_i\}.\tau \to \tau'} \qquad \text{SPE} \frac{A \vdash e : \forall \{\alpha_i\}.\tau \qquad \tau' = [\alpha_i \mapsto \tau_i] \tau}{A \vdash [\alpha_i \mapsto \tau_i] \ e : \tau'}$$

SPE 
$$\frac{A \vdash e : \forall \{\alpha_i\}.\tau \qquad \tau' = [\alpha_i \mapsto \tau_i] \tau}{A \vdash [\alpha_i \mapsto \tau_i] \ e : \tau'}$$

Only procedures can be polymorphic

#### Conditional rule

Encapsulation of assumptions made inside the "then" branche

$$\frac{A \vdash e_p : \tau_p \qquad [\alpha'_i \mapsto \tau'_i] A \vdash e' : \tau \qquad [\alpha''_i \mapsto \tau''_i] A \vdash e'' : \tau}{A \vdash (if \ e_p \ [\alpha'_i \mapsto \tau'_i] \ e' \ [\alpha''_i \mapsto \tau''_i] \ e'') : \tau}$$

The assumptions made inside the "then" branch are inserted into the code

$$\frac{\text{ID}}{\text{COND}} \frac{x: B \in \{x: B\}}{\{x: B\} \vdash x: B} \qquad \frac{\text{CONST} \frac{type(1) = N}{\{x: B\} \vdash 1: N}}{[\alpha \mapsto N] \{x: B\} \vdash 1: \alpha} \qquad \frac{\text{CONST} \frac{type("foo") = S}{\{x: B\} \vdash "foo" : S}}{[\alpha \mapsto S] \{x: S\} \vdash "foo" : \alpha}$$

#### Static conditional structure

#### Preserving side effects

```
(unsafe <body→
```

If a type error is predicted, the iterative part of the interpretation is shut down instead of raising an error

```
(define x (read))
(display "Log info: ")
(display (typeOf x))
(+ 1 x)
```

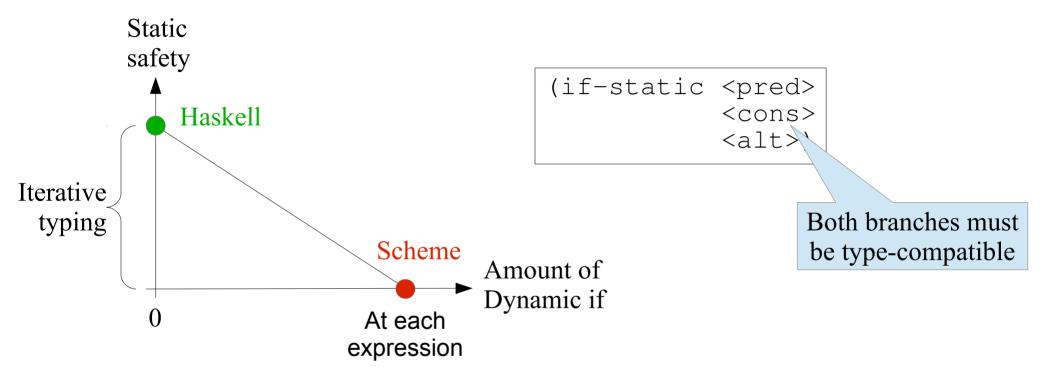
```
>> "foo"
Error on [String => Number]
```

```
(unsafe
  (define x (read))
  (print "Log info: ")
  (print (typeOf x))
  (+ 1 x))
```

```
>> "foo"
Log info: String
Error: + expects type
   <number> as 1st
   argument, given: "foo"
```

#### Conclusion

#### Static conditional structure



# Predicting the right path

Look for a branch compatible with the current locus

```
(define (over-arg x)
  (cond-viable
        (+ 1 x)
        (concat "yo" x)
        (or #f x)
        (error "???")))

(over-arg 2)
  (over-arg "foo")
```

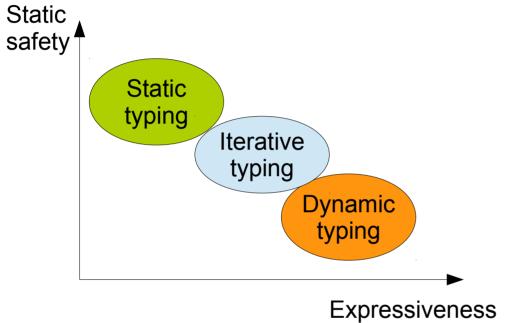
```
3
"yofoo"
```

```
(define (over-res)
  (cond-viable
    1
    "foo"
    #t
        (error "???")))

(+ 2 (over-res))
  (or #f (over-res))
```

```
3
#t
```

#### Conclusion



```
(if <pred>
    <a href="#">A-then></a>
    <A-else> <else>)
```

# Questions?

