

Everything You

Need For Web

Development

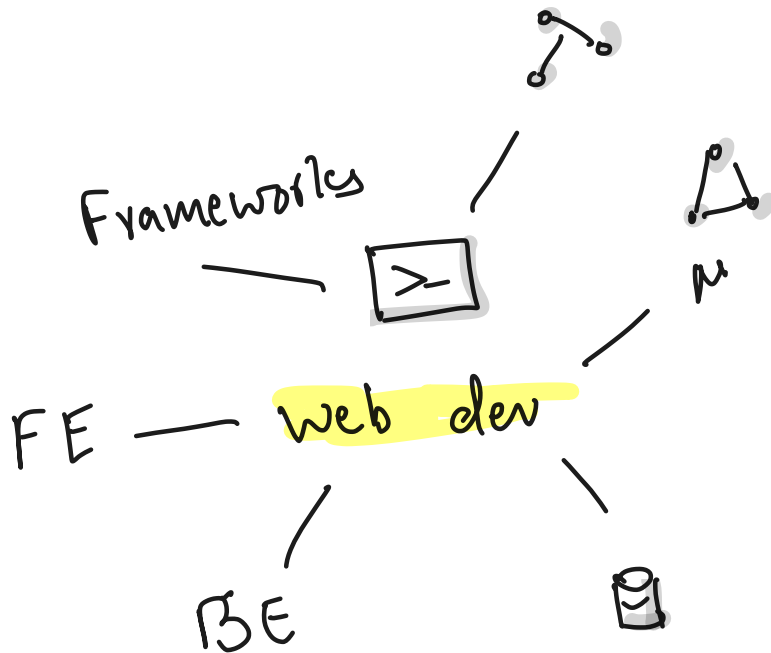


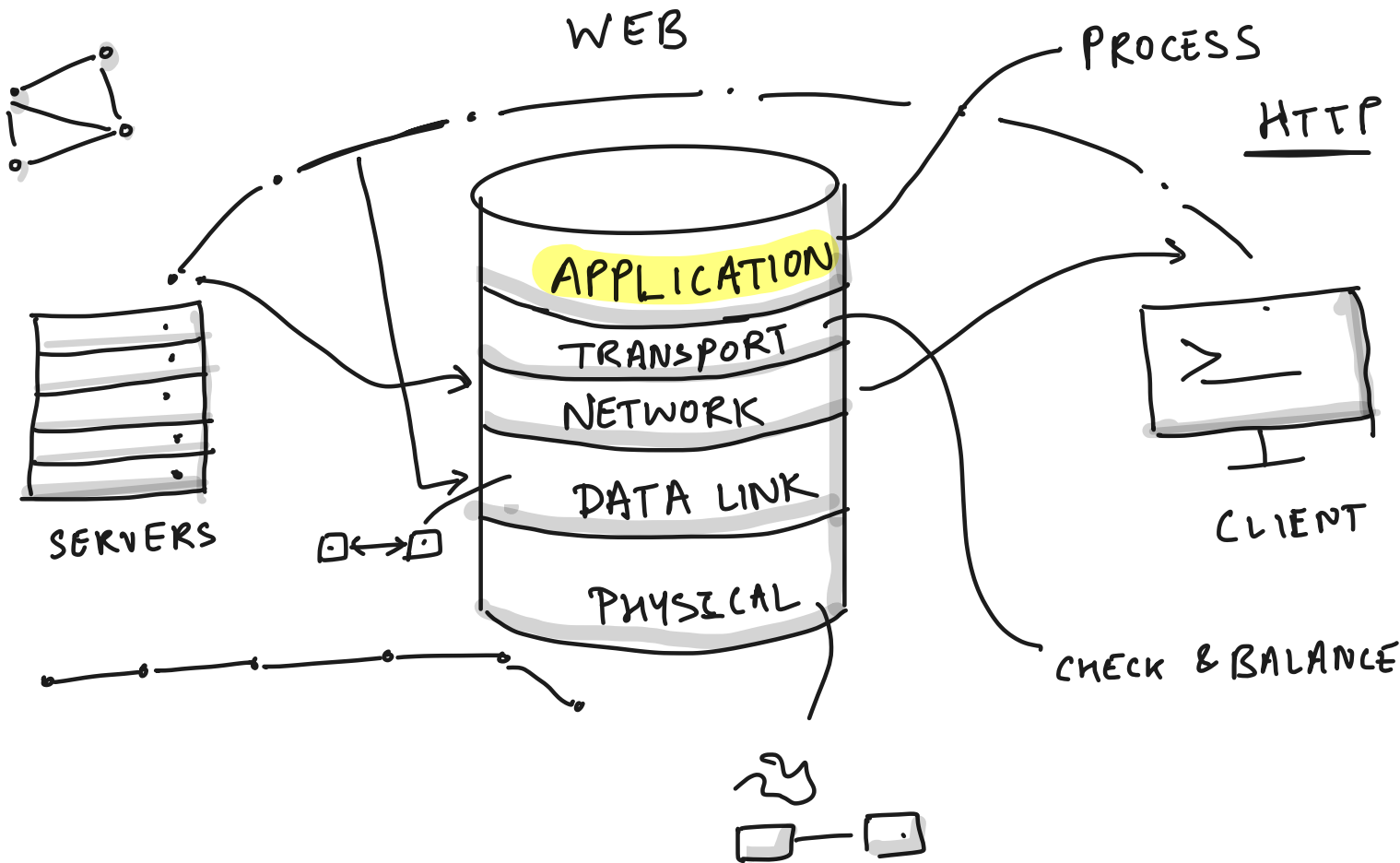
~ Anshul Yadav

Who?

1. One Programming Language

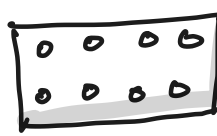
- 2x speed





80
HTTP

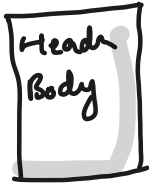
1024



PORT

8080

Request

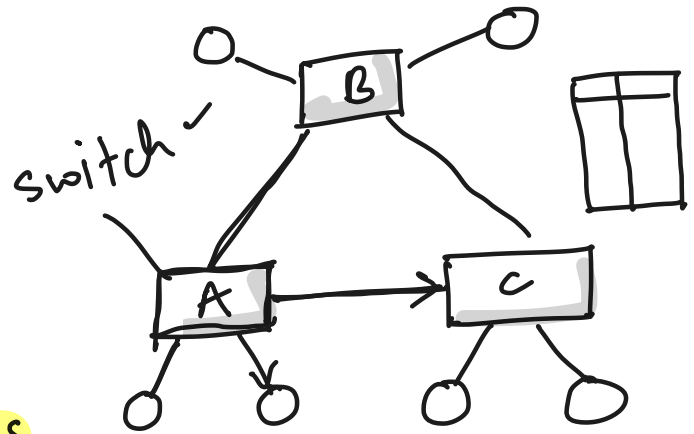


→ TCP

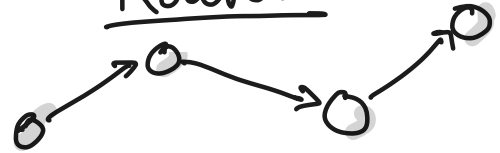
HTTP



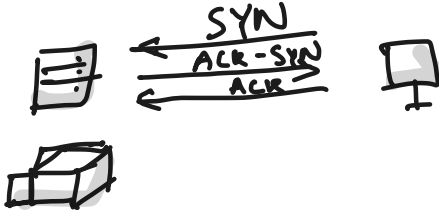
HOW DOES
WEB WORKS?



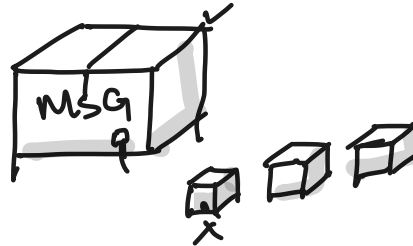
Router



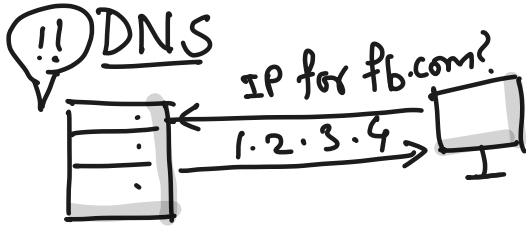
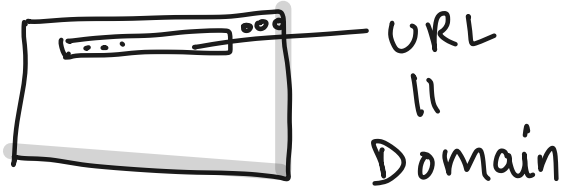
End System



TCP



Data Packets



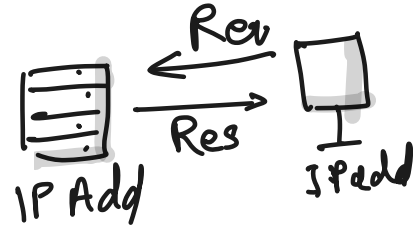
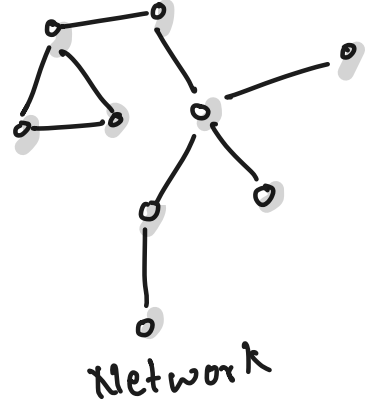
URL → IP

DNS SERVER

HOW DATA PACKETS
FIND THEIR
WAY?

1.2.3.4
IP Address

IP Internet Protocol



Ifconfig - Linux
ipconfig - Windows



— logic

INTRODUCING DATA BASES

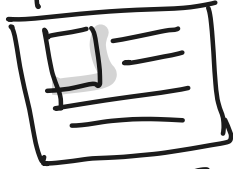


DB

WEBSITES

Static

Portfolio



No DB

DYNAMIC

Fb.com



DB

DB Types

SQL

- Relational Tables
- Rigid Structure



• Eg:

MySQL

PostgreSQL

MariaDB

NoSQL

- Documents, Files, key-val, graph
- Flexible




Eg:

MongoDB

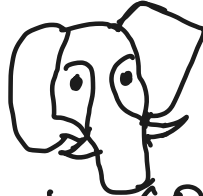
Redis

Apache
CouchDB

MySQL 

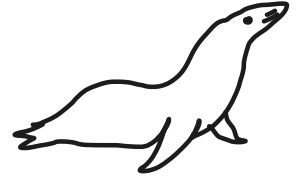
- Oracle
- SQL
- 
- Easy

SQL




PostgreSQL

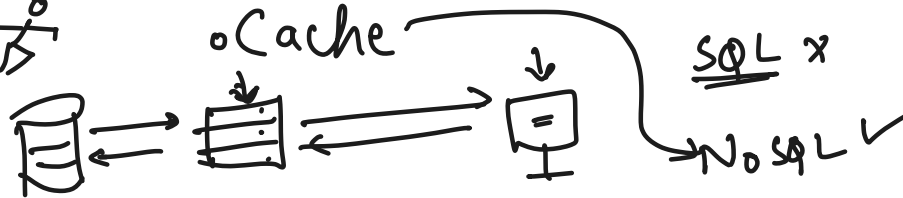
- Concurrent
- SQL
- Open Source
- macOS



MariaDB

- Fork of MySQL
- Replace MySQL

Speed 



NoSQL ✓



- Document Based
{ key: value

- }
- Scalable

- Open Source

use newDB;



NO SQL



CouchDB

- Document Based
- Easy to use

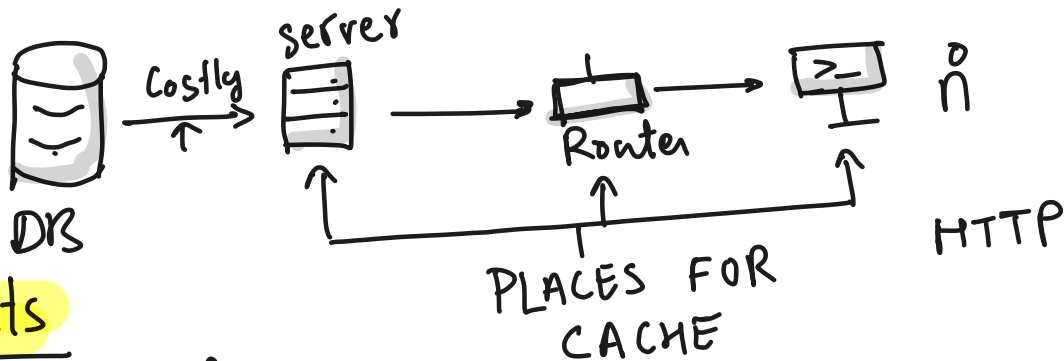


redis

- In memory
- Store lists, strings, Hashmaps, sets, etc
- RAM



Web CACHING



Benefits

1. Low traffic
2. Speed
3. More data, Scale
4. Availability ↑

NoSQL ★ MongoDB

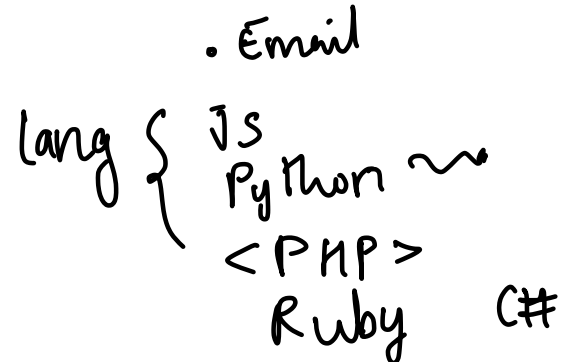
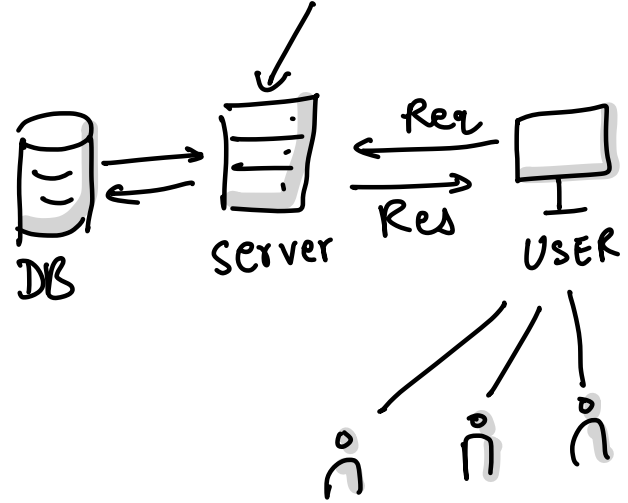
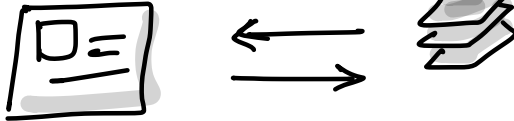
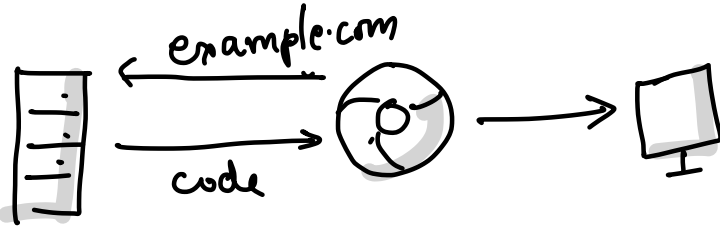
★ CouchDB

★ Redis

CODING FOR WEB

CLIENT SIDE

SERVER SIDE



HTML

HyperText Markup Language



Document structure

```
<!DOCTYPE html>
<html>
  <head> content </head>
  <body> content </body>
</html>
```

<!-- comment xyz -->

Common tags

h1, h2, ... h5,

p, img, a,



ul, ol, li, br

tag

eg:

<p> This </p>
| | |
OT content CT

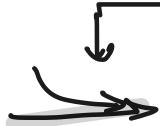


Element

self closing

CASCADING STYLE SHEETS

CSS



INLINE

```
<h1 style="color: blue">Blue</h1>
```



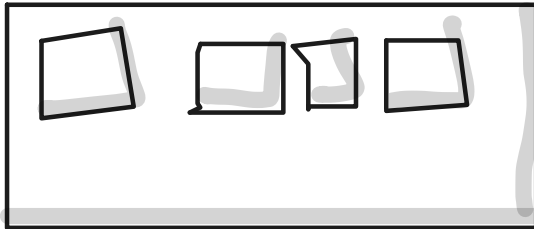
INTERNAL

```
<head>  
  <style></style>  
</head>
```



EXTERNAL

```
<link></link>
```



LAYOUT



ANIMATIONS

SASS & LESS



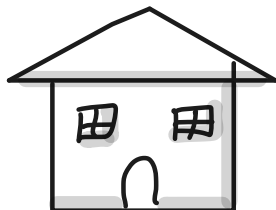
PREPROCESSOR



CSS

JAVASCRIPT

~~JAVA~~



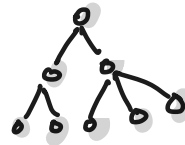
ANALOGY



```
console.log("Hello World");
```



Hello World



DOM

JS

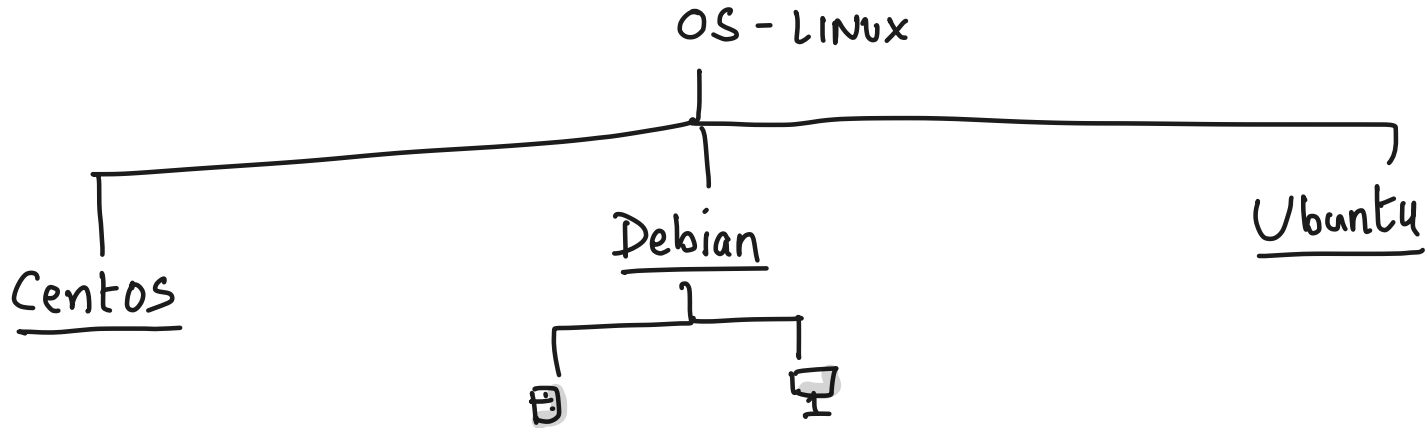
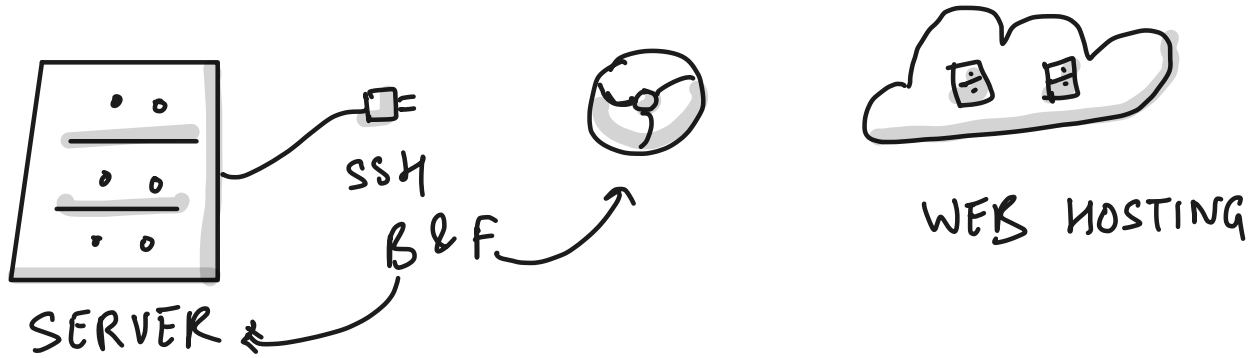


INTERNAL

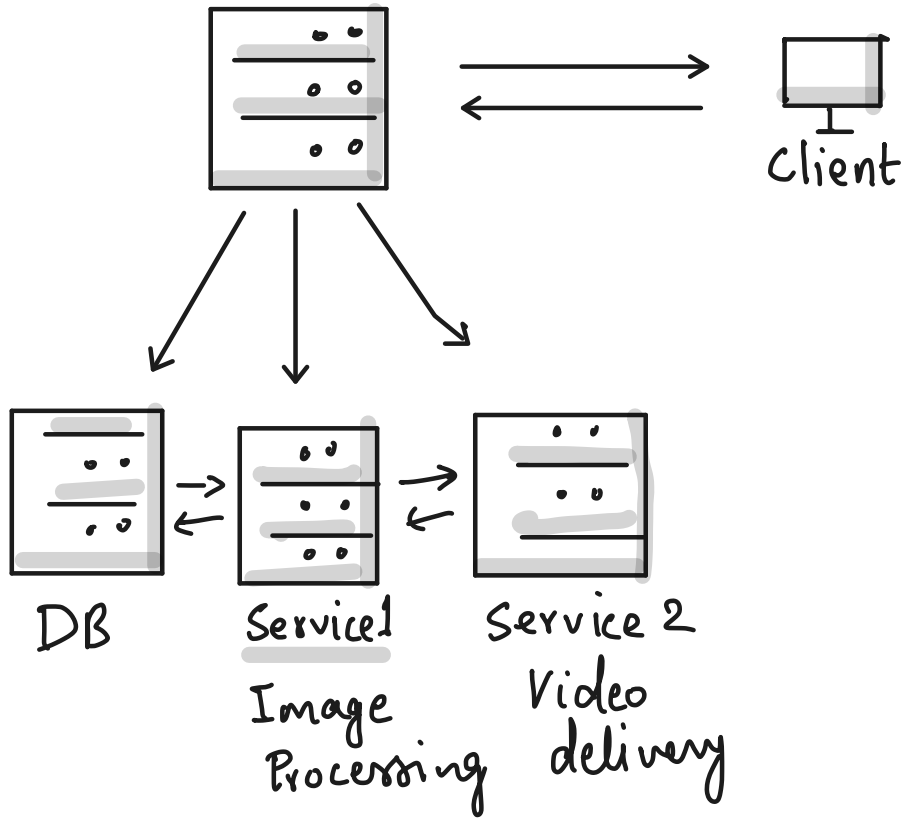
EXTERNAL

```
<script>console.log("Hello World");</script>  
<script src="myjs.js"></script>
```

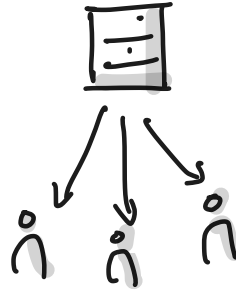
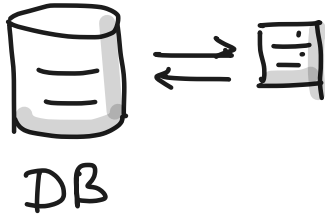
BACK END



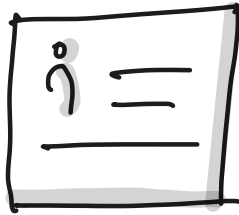
MICROSERVICE ARCHITECTURE



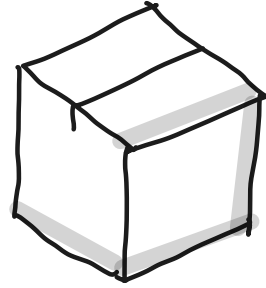
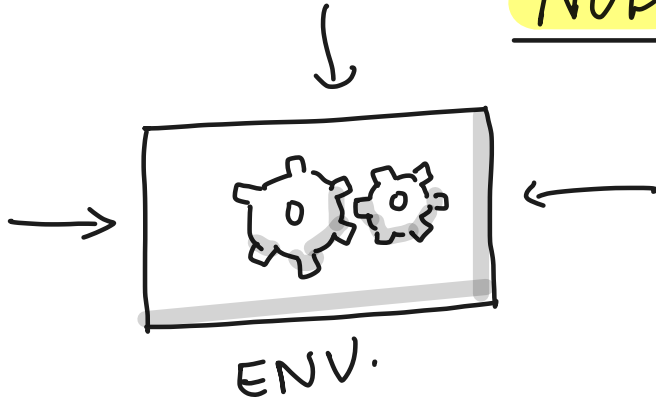
WHAT DO BACKEND ENGINEERS DO?



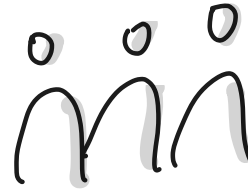
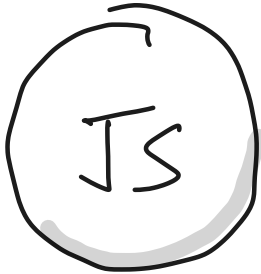
CUSTOMIZED



NODEJS

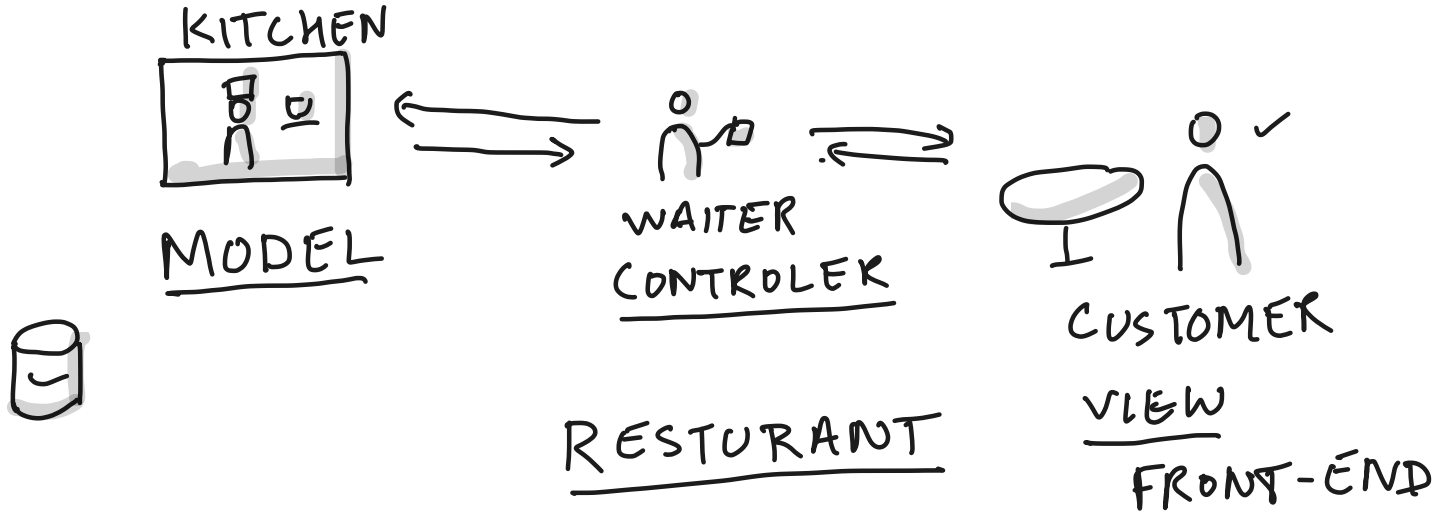


PROTOTYPING

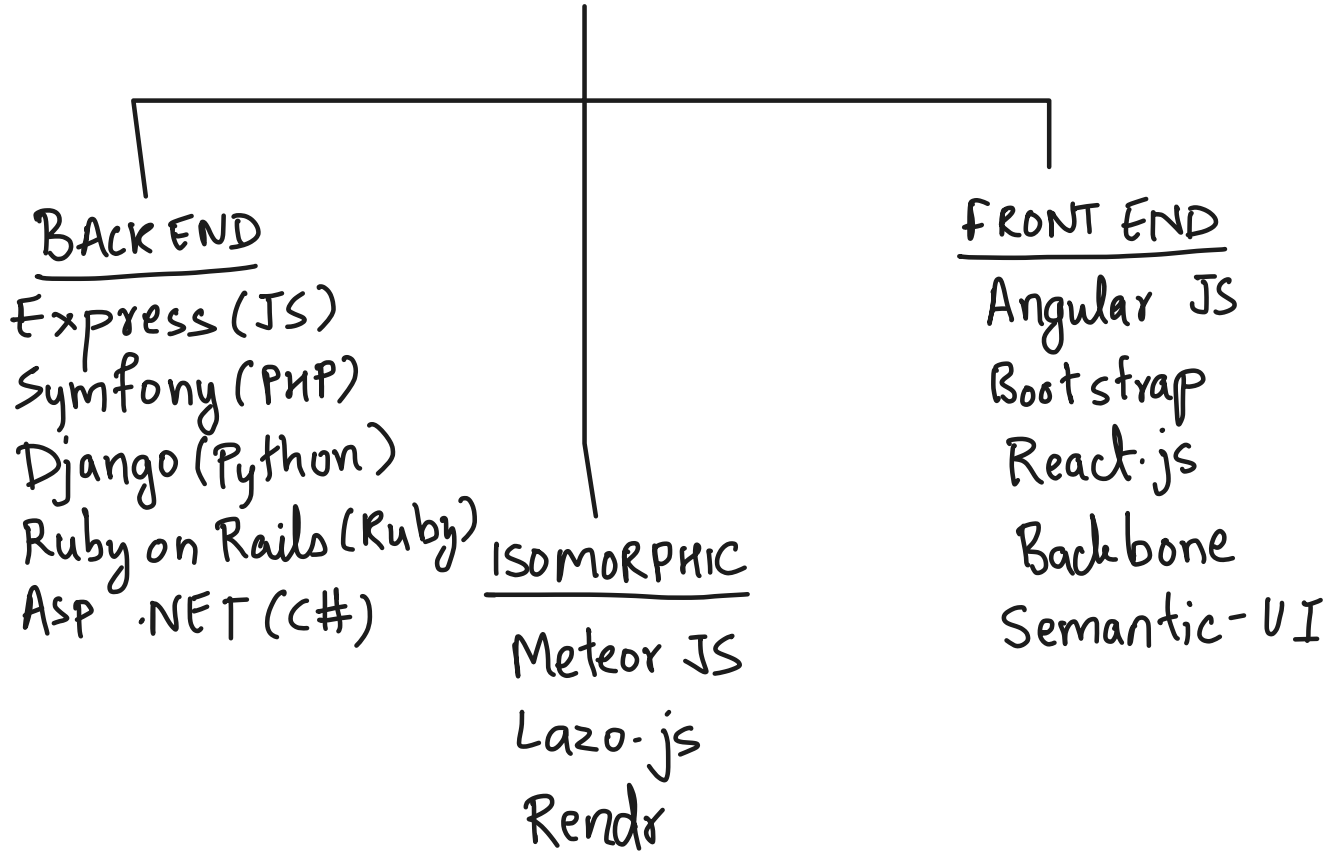


open source
libraries

MVC ARCHITECTURE

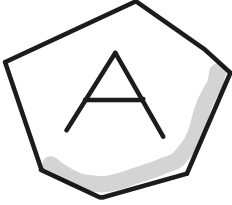


TYPES OF FRAMEWORKS



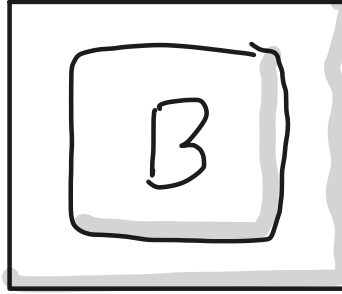
FRONT-END FRAMEWORKS

G



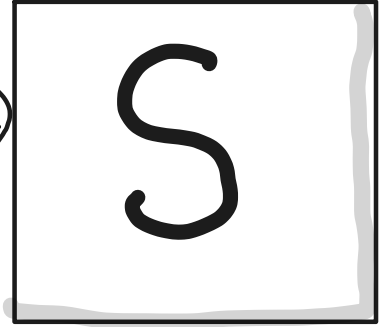
ANGULAR

CSS → HTML

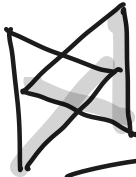


BOOTSTRAP

TWITTER

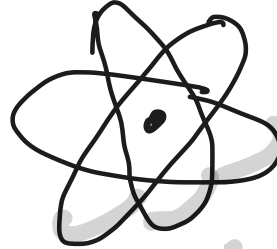


SEMANTIC-UI

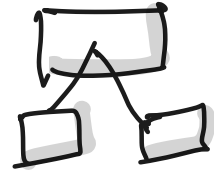


BACKBONE.JS

MVC



REACT



BACK-END FRAMEWORKS

Express — JS
|
node

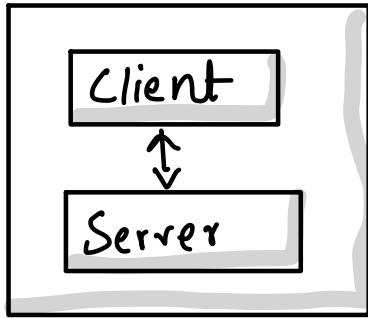
Sf
Symfony
(PHP)

django
Python

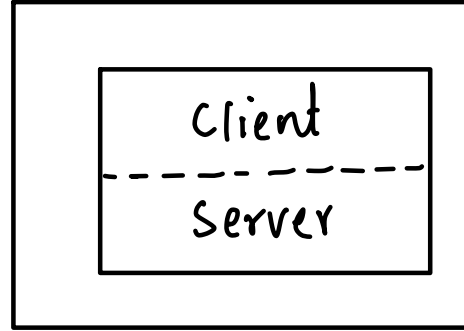
RAILS
|
(Ruby)

ASP .NET
C#

ISOMORPHIC FRAMEWORKS

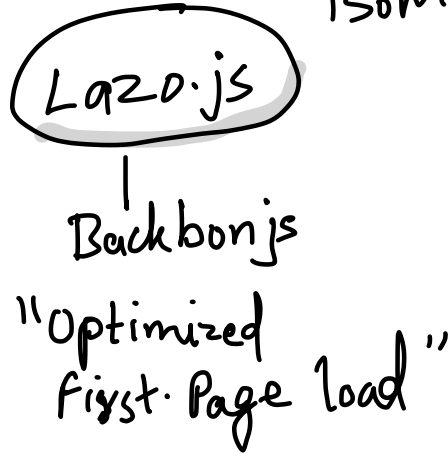
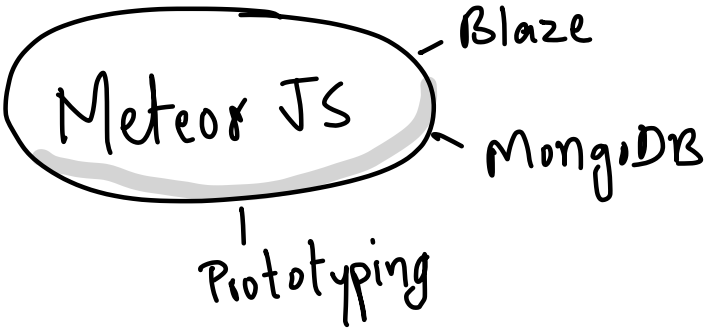


TYPICAL

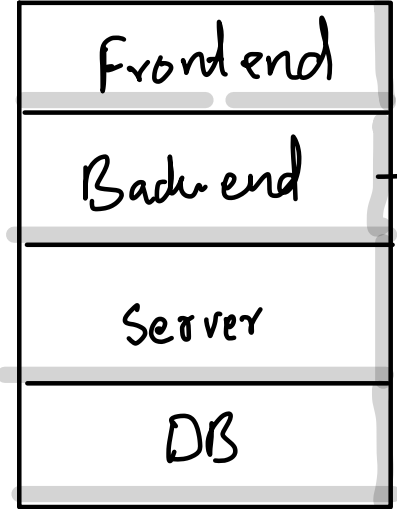
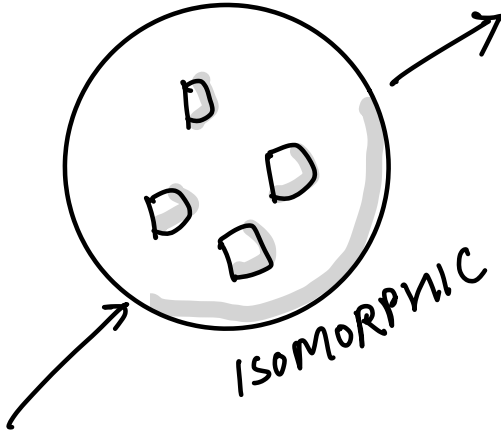


ISOMORPHIC

M
V
C



SOFTWARE STACKS

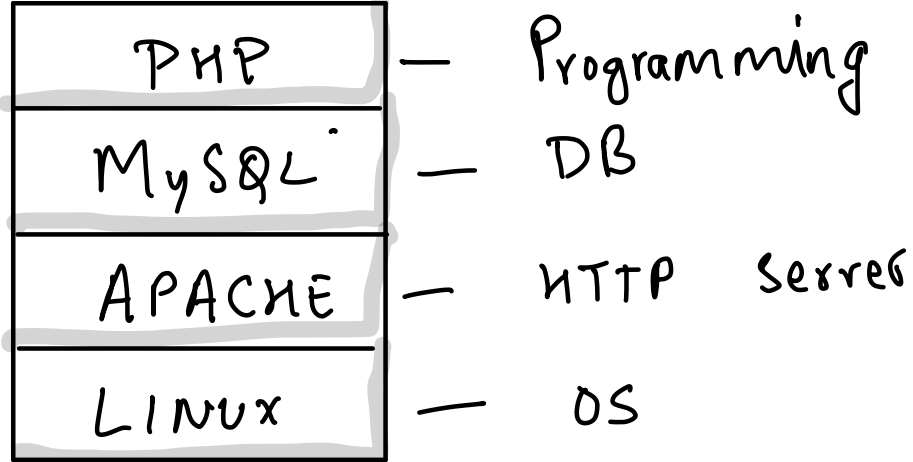
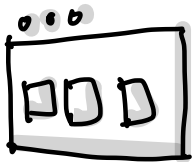


STACK

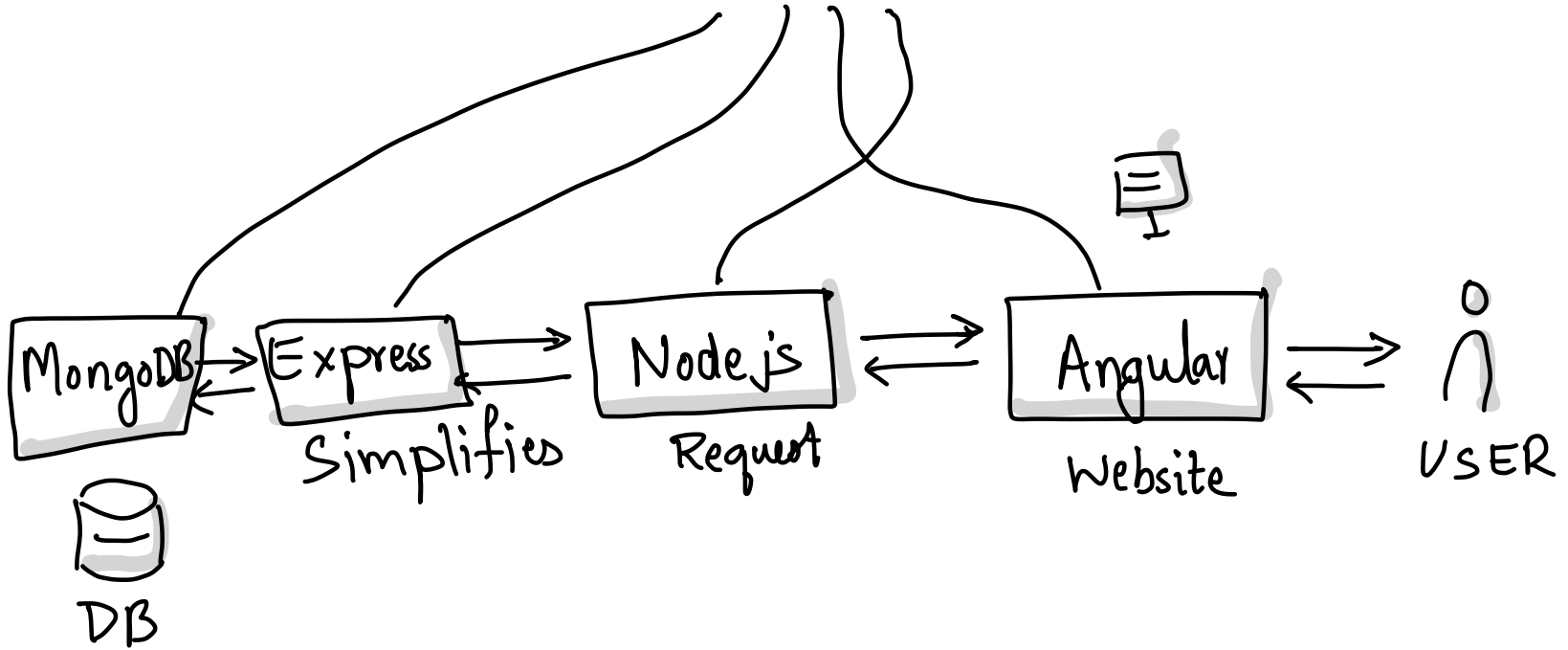
LAMP



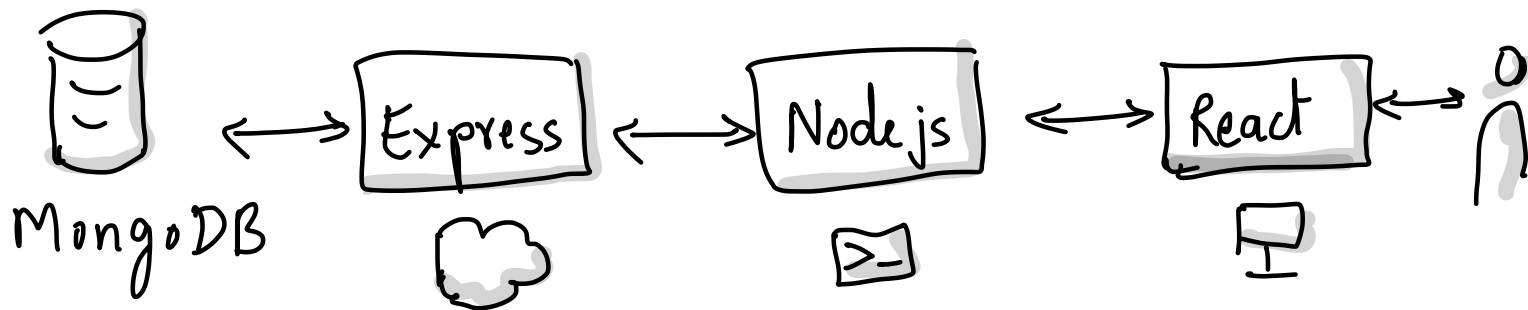
Front end x



MEAN



MERN



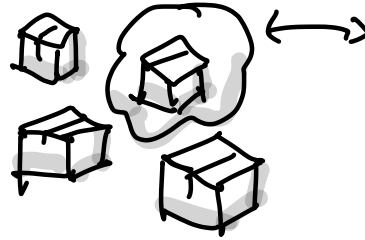
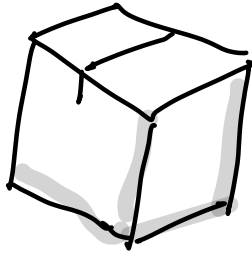
METEOR v/s MEAN

REALTIVITY

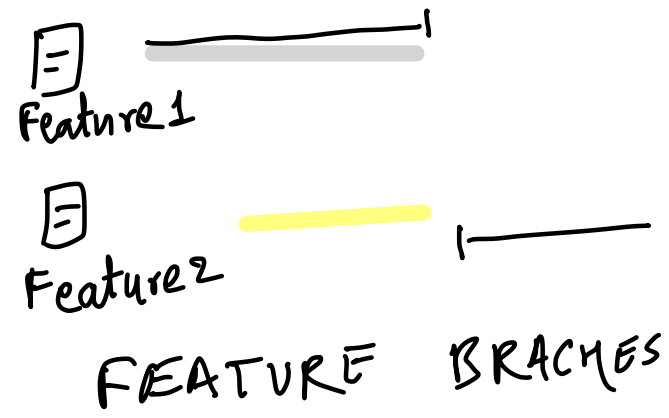
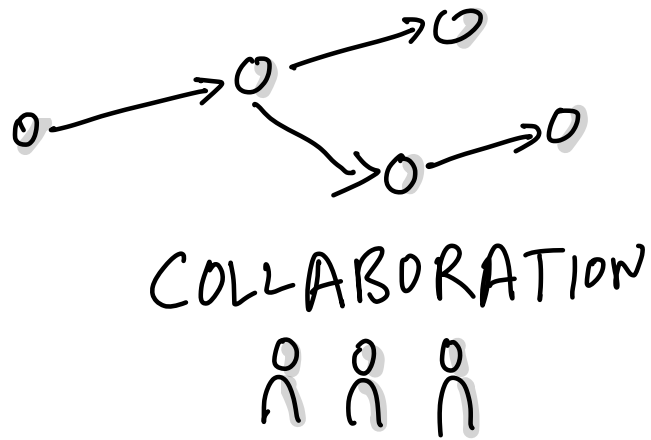
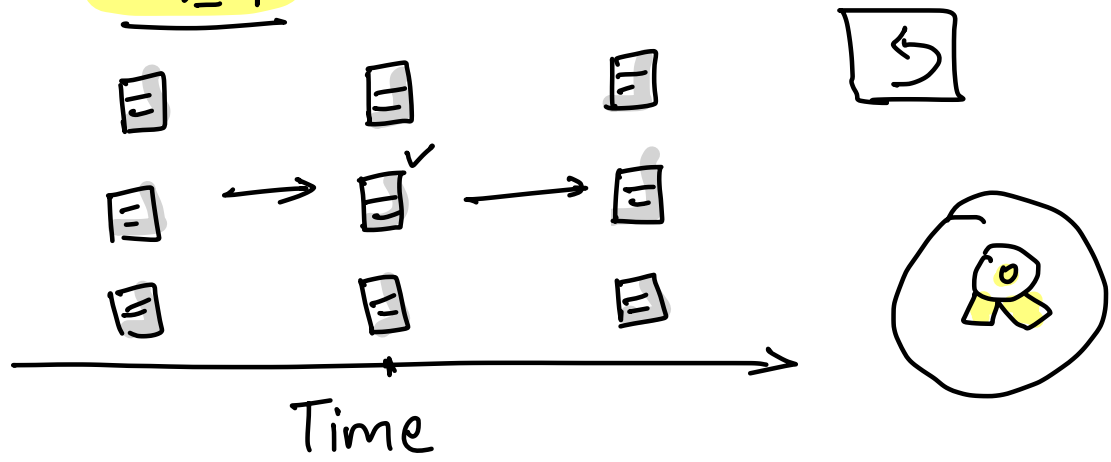
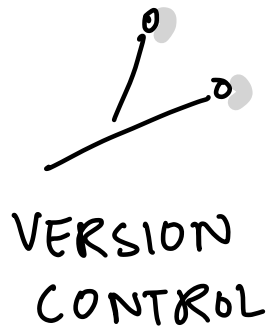
x



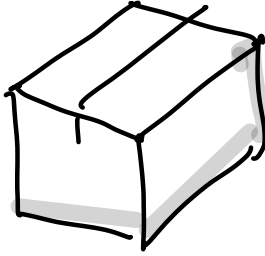
CUSTOMIZABLE



GIT



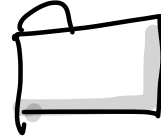
JARGON



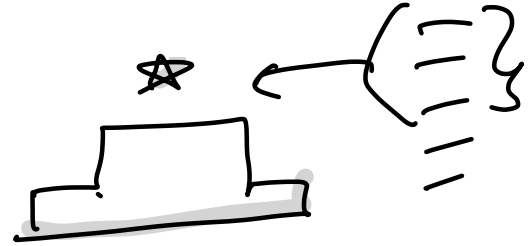
REPOSITORY



COMMIT

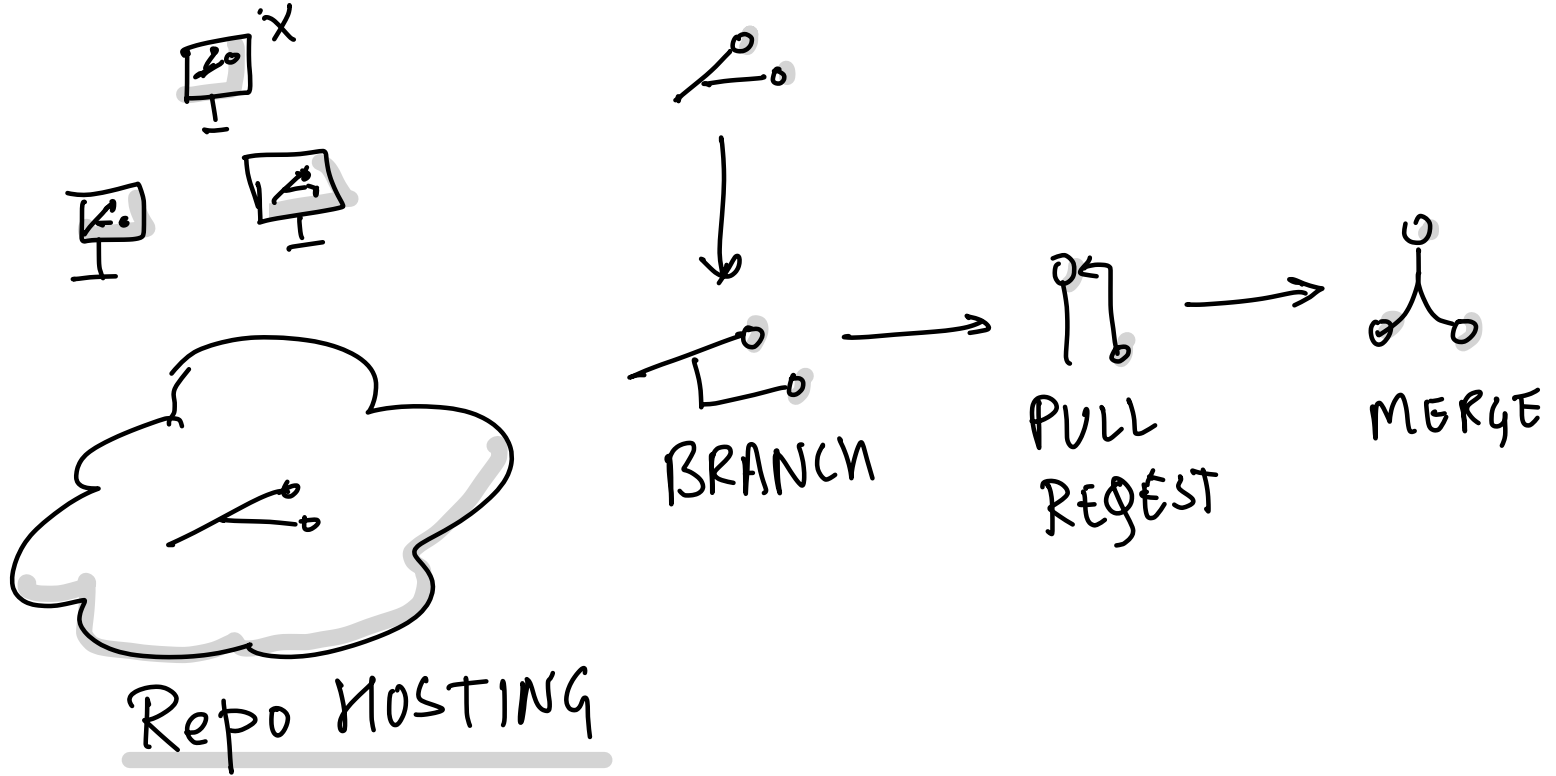


WORKING
DIRECTORY

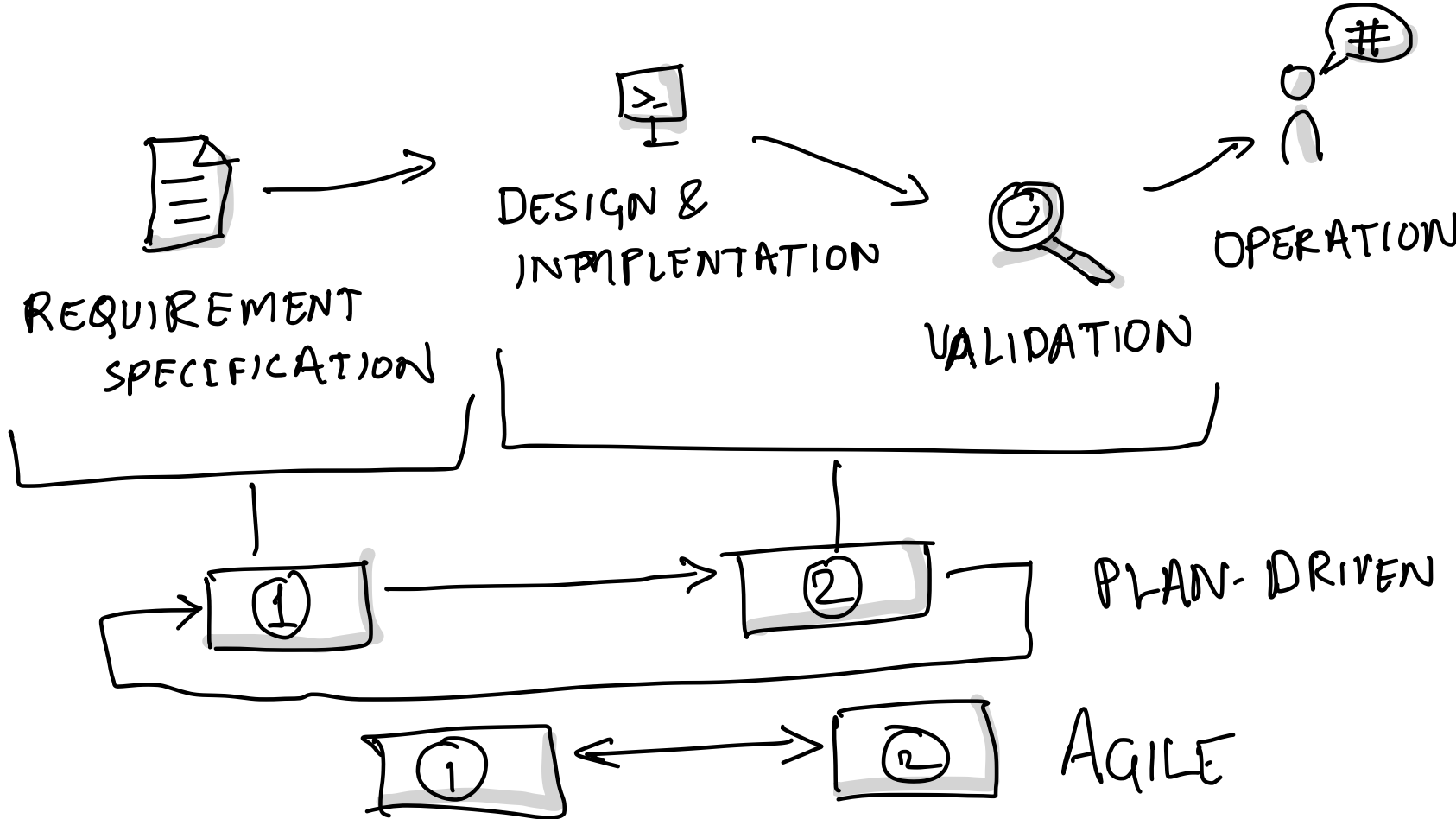


STAGING

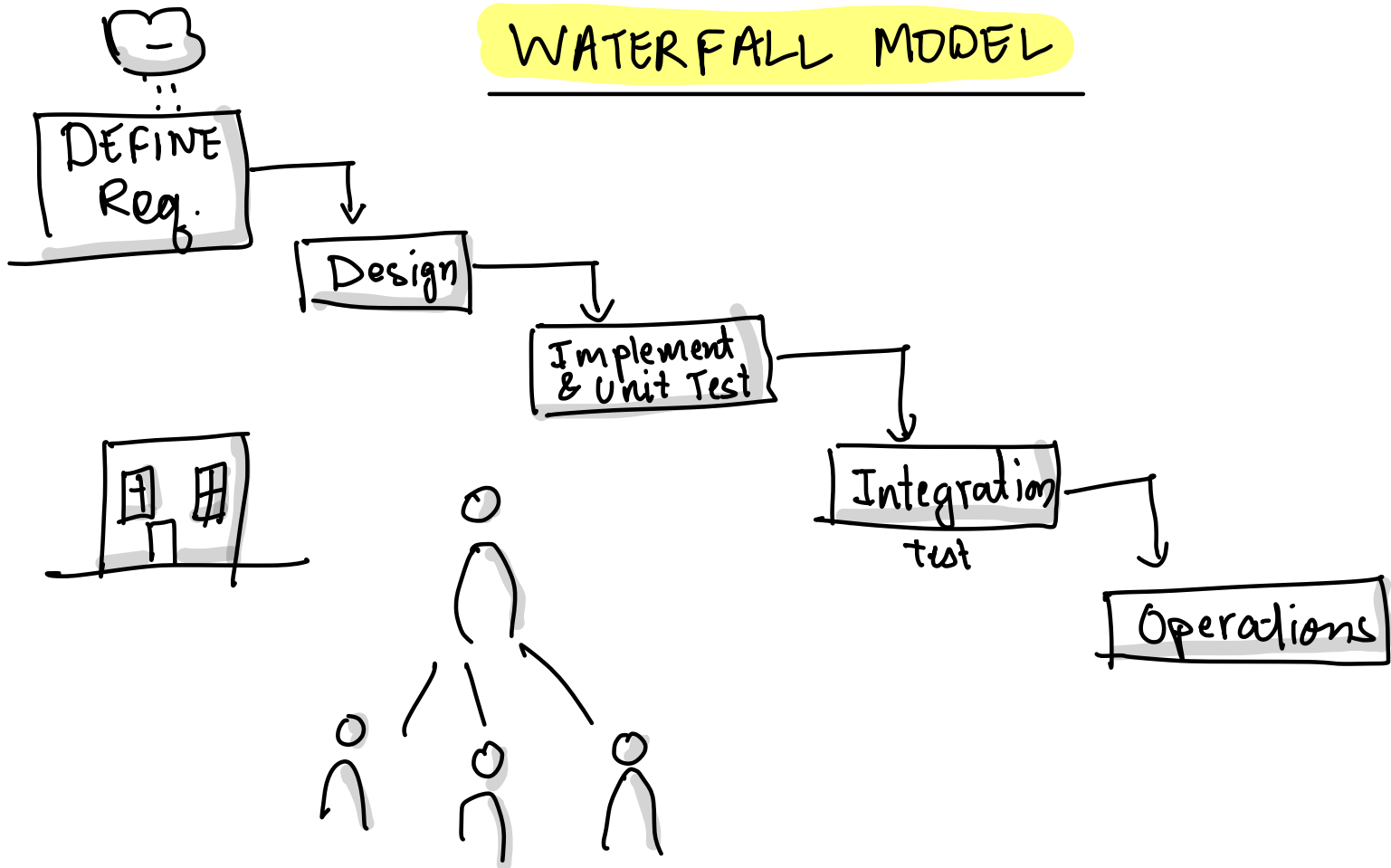
GITHUB



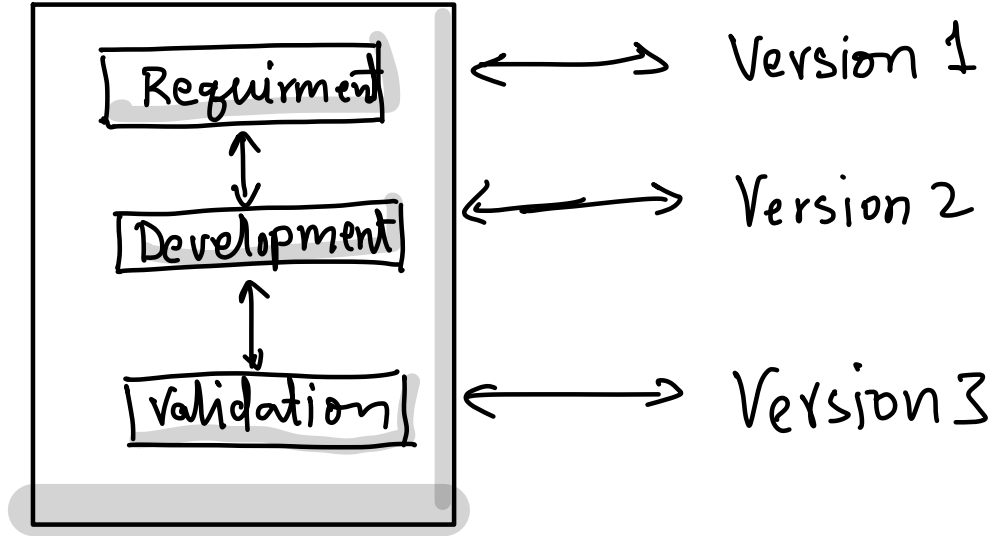
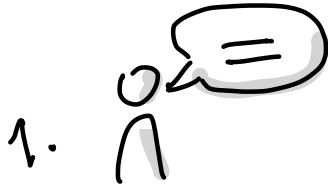
SOFTWARE PROCESSES



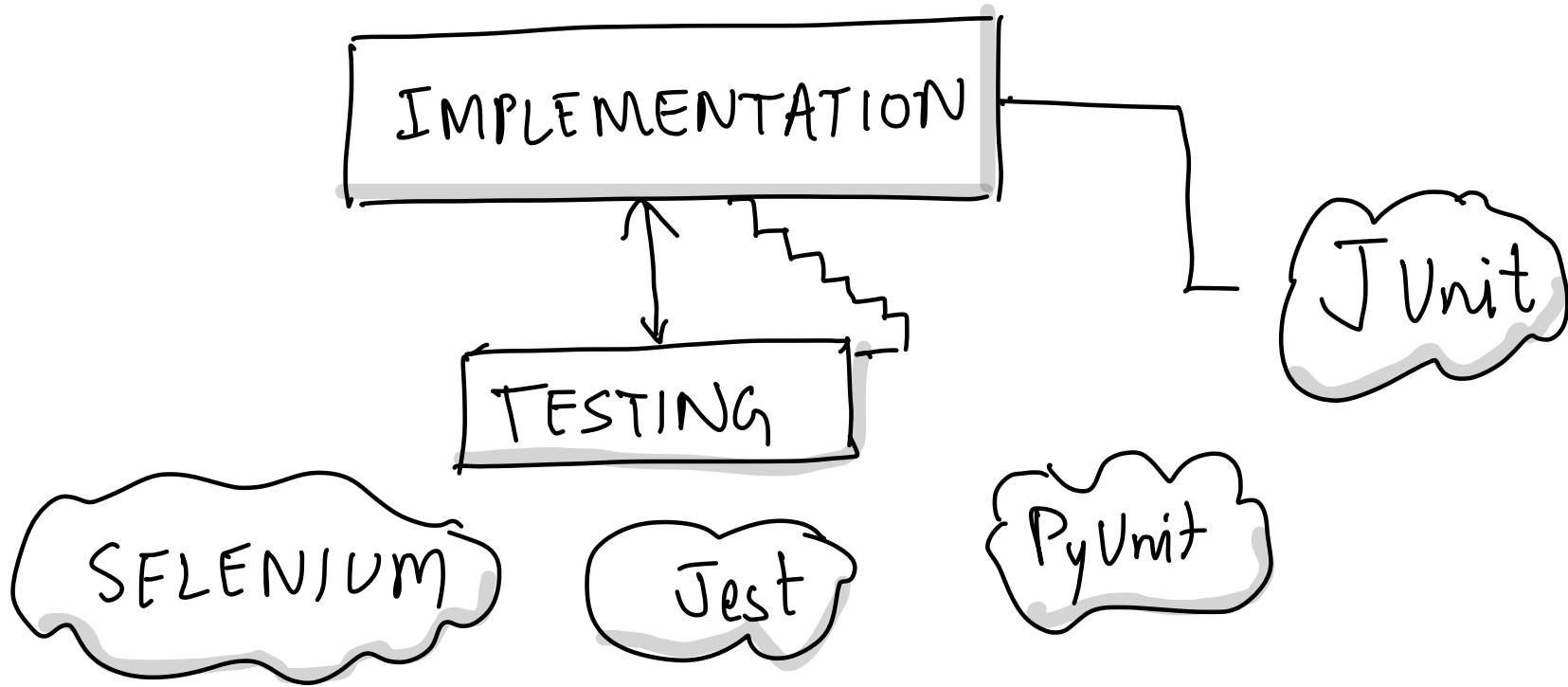
WATER FALL MODEL



INCREMENTAL DEVELOPMENT



TEST DRIVEN DEVELOPMENT





CONGRATULATIONS

