1 relational algebra:

Relational Algebra

Notation:

- A(e) attributes of the tuples produces by e
- $\mathcal{F}(e)$ free variables of the expression e
- binary operators $e_1 \theta e_2$ usually require $\mathcal{A}(e_1) = \mathcal{A}(e_2)$

```
union, \{x | x \in e_1 \lor x \in e_2\}
e_1 \cup e_2
                intersection, \{x | x \in e_1 \land x \in e_2\}
e_1 \cap e_2
                difference, \{x | x \in e_1 \land x \notin e_2\}
e_1 \setminus e_2
                rename, \{x \circ (b: x.a) \setminus (a: x.a) | x \in e\}

ho_{\mathsf{a} 	o \mathsf{b}}(e)
                projection, \{\circ_{a\in A}(a:x.a)|x\in e\}
\Pi_A(e)
                product, \{x \circ y | x \in e_1 \land y \in e_2\}
e_1 \times e_2
\sigma_p(e)
                selection, \{x|x \in e \land p(x)\}
                join, \{x \circ y | x \in e_1 \land y \in e_2 \land p(x \circ y)\}
e_1 \bowtie_p e_2
```

per definition set oriented. Similar operators also used bag oriented (no implicit duplicate removal).

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Additional (derived) operators are often useful:
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e<sub>1</sub>\bowtiee<sub>2</sub> natural join, \{x \circ y_{|\mathcal{A}(e_2) \setminus \mathcal{A}(e_1)} | x \in e_1 \land y \in e_2 \land x =_{|\mathcal{A}(e_1) \cap \mathcal{A}(e_2)} y\}

e<sub>1</sub> ÷ e<sub>2</sub> division, \{x_{|\mathcal{A}(e_1) \setminus \mathcal{A}(e_2)} | x \in e_1 \land \forall y \in e_2 \exists z \in e_1 :

y =_{|\mathcal{A}(e_2)} z \land x =_{|\mathcal{A}(e_1) \setminus \mathcal{A}(e_2)} z\}

e<sub>1</sub>\bowtie_pe<sub>2</sub> semi-join, \{x | x \in e_1 \land \exists y \in e_2 : p(x \circ y)\}

e<sub>1</sub>\bowtie_pe<sub>2</sub> anti-join, \{x | x \in e_1 \land \exists y \in e_2 : p(x \circ y)\}

e<sub>1</sub>\bowtie_pe<sub>2</sub> outer-join, \{e_1 \bowtie_p e_2\} \cup \{x \circ \circ_{a \in \mathcal{A}(e_2)} (a : null) | x \in (e_1 \bowtie_p e_2)\}

e<sub>1</sub>\bowtie_pe<sub>2</sub> full outer-join, \{e_1 \bowtie_p e_2\} \cup \{e_2 \bowtie_p e_1\}
```

The algebra needs some extensions for real queries:

- map/function evaluation
 χ_{a:f}(e) = {x ∘ (a : f(x))|x ∈ e}
- group by/aggregation
 Γ_{A;a:f}(e) = {x ∘ (a : f(y))|x ∈ Π_A(e) ∧ y = {z|z ∈ e ∧ ∀a ∈ A : x.a = z.a}}
- dependent join (djoin). Requires $\mathcal{F}(e_2) \subseteq \mathcal{A}(e_1)$ $e_1 \bowtie_p e_2 = \{x \circ y | x \in e_1 \land y \in e_2(x) \land p(x \circ y)\}$

2 equivalence:

3 Join Ordering Basics

▶ Selectivity f_R of a selection $\sigma(R)$

$$f_R = \frac{|\sigma(R)|}{|R|}$$

▶ Selectivity $f_{1,2}$ of a join $R_1 \bowtie R_2$

$$f_{1,2} = \frac{|R_1 \bowtie R_2|}{|R_1 \times R_2|} = \frac{|R_1 \bowtie R_2|}{|R_1| \cdot |R_2|}$$

selectivity estimation of a predicate:

We know $|R_1|$, $|R_2|$, domains of $R_1.x$, $R_2.y$, (that is, $|R_1.x|$, $|R_2.y|$), and whether x and y are keys or not.

The selectivity of $\sigma_{R_1,x=c}$ is...

- ▶ if x is the key: $\frac{1}{|R_1|}$
- ▶ if x is not the key: $\frac{1}{|R_1.x|}$

selectivity estimation of joins:

We know $|R_1|$, $|R_2|$, $|R_1.x|$, $|R_2.y|$, and whether x and y are keys or not.

First, the size of $R_1 \times R_2$ is $|R_1||R_2|$

The selectivity of $\bowtie_{R_1.x=R_2.y}$ is...

- ▶ if both x and y are the keys: $\frac{1}{\max(|R_1|,|R_2|)}$
- ▶ if only x is the key: $\frac{1}{|R_1|}$
- ▶ if both x and y are not the keys: $\frac{1}{\max(|R_1.x|,|R_2.y|)}$

selectivity estimation of range predicates:

We know $|R_1|$, $max(R_1.x)$, $min(R_1.x)$, $R_1.x$ is arithmetic.

The selectivity of $\sigma_{R_1.x>c}$ is $\frac{\max(R_1.x)-c}{\max(R_1.x)-\min(R_1.x)}$

The selectivity of $\sigma_{c_1 < R_1.x < c_2}$ is $\frac{c_2 - c_1}{\max(R_1.x) - \min(R_1.x)}$

output cardinality of a join tree T:

Given a join tree T, the result cardinality |T| can be computed recursively as

$$|T| = \begin{cases} |R_i| & \text{if } T \text{ is a leaf } R_i \\ (\prod_{R_i \in T_1, R_j \in T_2} f_{i,j})|T_1||T_2| & \text{if } T = T_1 \bowtie T_2 \end{cases}$$

basic cost function:

- $ightharpoonup C_{NL}(T_1 \bowtie T_2) = |T_1||T_2|$
- $ightharpoonup C_{HJ}(T_1 \bowtie T_2) = 1.2|T_1|$
- $C_{SMJ}(T_1 \bowtie T_2) = |T_1|log(|T_1|) + |T_2|log(|T_2|)$

For sequences of join operators $s = s_1 \bowtie ... \bowtie s_n$:

$$C_{nlj}(s) = \sum_{i=2}^{n} |s_1 \bowtie ... \bowtie s_{i-1}| |s_i|$$
 $C_{hj}(s) = \sum_{i=2}^{n} 1.2 |s_1 \bowtie ... \bowtie s_{i-1}|$
 $C_{smj}(s) = \sum_{i=2}^{n} |s_1 \bowtie ... \bowtie s_{i-1}| \log(|s_1 \bowtie ... \bowtie s_{i-1}|) + \sum_{i=2}^{n} |s_i| \log(|s_i|)$

4 Search Space

Catalan Numbers: the number of binary trees with n leaf nodes is given by C(n-1).

$$C(n) = \frac{1}{n+1} \binom{2n}{n}$$

Number of Join Trees

	cliques/with cross products	chains, no cross products	stars, no cross products
left-deep	n!	2^{n-1}	$2 \cdot (n-1)!$
zigzag	$n! \cdot 2^{n-2}$	$2^{n-1} \cdot 2^{n-2}$	$2 \cdot (n-1)! \cdot 2^{n-2}$
bushy	$n!C(n-1) = \frac{(2n-2)!}{(n-1)!}$	$2^{n-1} \cdot C(n-1)$	$2 \cdot (n-1)! \cdot 2^{n-2}$

5 Join Algorithms

5.1 Problem Complexity according to query shape

query graph	join tree	cross products	cost function	complexity
general	left-deep	no	ASI	NP-hard
tree/star/chain	left-deep	no	ASI, 1 joint.	P
star	left-deep	no	NLJ+SMJ	NP-hard
general/tree/star	left-deep	yes	ASI	NP-hard
chain	left-deep	yes	-	open
general	bushy	no	ASI	NP-hard
tree	bushy	no	-	open
star	bushy	no	ASI	P
chain	bushy	no	any	Р
general	bushy	yes	ASI	NP-hard
tree/star/chain	bushy	yes	ASI	NP-hard

5.2 IKKBZ: keep the n-s-C-T-rank table!!!

For every relation R_i we keep

- cardinality n_i
- ightharpoonup selectivity s_i the selectivity of the incoming edge from the parent of R_i
- ▶ cost $C(R_i) = n_i s_i$ (or 0, if R_i is the root)
- rank $r_i = \frac{T(r_i)-1}{C(r_i)} = \frac{n_i s_i 1}{n_i s_i}$

Moreover,

- $ightharpoonup C(S_1S_2) = C(S_1) + T(S_1)C(S_2)$
- $T(S) = \prod_{R_i \in S} (s_i n_i)$
- rank of a sequence $r(S) = \frac{T(S)-1}{C(S)}$

5.3 MVP: Weighted Directed Join Graph

- physical edge: $w_{u,v} = \frac{|\aleph_u|}{|u \cap v|}$
- ightharpoonup virtual edge: $w_{u,v} = 1$
- ▶ node: $w(p_{i,j}, S) = \frac{|\bowtie_{p_{i,j}}^{S}|}{|R_i \bowtie_{p_{i,i}} R_j|}$

5.4 Non-inner Joins - Reordering Constraints, Compatibility Matrix

row: 1st join column: 2nd join

	M	\bowtie	\bowtie	\triangleright	\bowtie	\mathbb{N}	
M	+	+	-	+	+	+	
\bowtie	_	+	-	-	-	-	
			+				
D	_	-	-	-	-	-	
\bowtie	_	-	-	-	-	-	
N	_	-	-	-	-	-	

some extra for right outer join:

$$(A \bowtie B) \bowtie C \neq A \bowtie (B \bowtie C)$$

$$(A\bowtie B)\bowtie C\equiv A\bowtie (B\bowtie C)$$

5.5 size of DP-Table for different query graph structures (for DPccp):

The approach aims to enumerate the number of connected subsets and csg-cmp-pairs, avoiding duplicates. There are some formulas which can be used wit n relations:

- Chain queries:
 - $\begin{array}{l} \ \mathrm{csg}(n) = \frac{n(n+1)}{2}; \\ \ \mathrm{ccp}(n) = \frac{(n+1)^3 (n+1)^2 + 2(n+1)}{3}; \end{array}$
- Cycle queries:

$$- \, \operatorname{csg}(n) = n^2 - n + 1;$$

$$- \operatorname{ccp}(n) = n^3 - 2n^2 + n;$$

• Star queries:

$$- \ \mathsf{csg}(n) = 2^{n-1} + n - 1;$$

$$- \operatorname{ccp}(n) = (n-1)2^{n-2};$$

• Clique queries:

$$- \operatorname{csg}(n) = 2^n - 1;$$

$$- \operatorname{ccp}(n) = 3^n - 2^{n+1} + 1.$$

5.6 Graph Simplification: calculation of *orderingBenefit* (\bowtie_1, \bowtie_2)

the benefit to put \bowtie_2 in front of \bowtie_1 :

orderingBenefit
$$(X \bowtie_1 R_1, X \bowtie_2 R_2) = \frac{C((X \bowtie_1 R_1) \bowtie_2 R_2)}{C((X \bowtie_2 R_2) \bowtie_1 R_1)}$$

Be careful in calculation of updating the ordering Benefit after the hyperedge is added. TRICKY to make mistakes!

5.7 Randomized Approaches: counting paths for the random bushy trees in a dyck word

The number of different paths from (0,0) to (i,j) can be computed by

$$p(i,j) = \frac{j+1}{i+1} \binom{i+1}{\frac{1}{2}(i+j)+1}$$

These numbers are the Ballot numbers.

The number of paths from (i, j) to (2n, 0) can thus be computed as:

$$q(i,j) = p(2n-i,j)$$

Note the special case q(0,0) = p(2n,0) = C(n).

The number of paths can also be computed intuitively from the end to start.

5.8 Order Preserving Joins: the equivalences

$$\begin{array}{rcl} \sigma_{p_{1}}^{L}(\sigma_{p_{2}}^{L}(e)) & \equiv & \sigma_{p_{2}}^{L}(\sigma_{p_{1}}^{L}(e)) \\ \sigma_{p_{1}}^{L}(e_{1}\bowtie_{p_{2}}^{L}e_{2}) & \equiv & \sigma_{p_{1}}^{L}(e_{1})\bowtie_{p_{2}}^{L}e_{2}) & \text{if } \mathcal{F}(p_{1}) \subseteq \mathcal{A}(e_{1}) \\ \sigma_{p_{2}}^{L}(e_{1}\bowtie_{p_{2}}^{L}e_{2}) & \equiv & e_{1}\bowtie_{p_{2}}^{L}\sigma_{p_{1}}^{L}(e_{2}) & \text{if } \mathcal{F}(p_{1}) \subseteq \mathcal{A}(e_{2}) \\ e_{1}\bowtie_{p_{1}}^{L}(e_{2}\bowtie_{p_{2}}^{L}e_{3}) & \equiv & (e_{1}\bowtie_{p_{1}}^{L}e_{2})\bowtie_{p_{2}}^{L}e_{3}) & \text{if } \mathcal{F}(p_{i}) \subseteq \mathcal{A}(e_{i}) \cup \mathcal{A}(e_{i+1}) \end{array}$$

6 Accessing the Data

6.1 seektime estimation

A good approximation of the **seek time** among d cylinders is:

$$seektime(d) = \begin{cases} c_1 + c_2\sqrt{d} & d \le c_0 \\ c_3 + c_4d & d > c_0 \end{cases}$$

6.2 Simplistic Cost Model

Model 2004				
Parameter	Value	Abbreviated Name		
capacity	180 GB	D_{cap}		
average latency time	5 ms	$D_{\sf cap} = D_{\sf lat}$		
sustained read rate	100 MB/s	D_{srr}		
sustained write rate	100 MB/s	D_{swr}		

The time a disk needs to read and transfer n bytes is then approximated by

$$T = D_{lat} + \frac{n}{D_{srr}}$$

 $D_{lat} :$ average latency time (seek + rotational delay)

 D_{srr} : sustained read rate

Different access types:

• Sequential I/O: $T = 1 \cdot D_{lat} + \frac{n}{D_{srr}}$

• Random I/O: $T = (D_{lat} + \frac{|page \ size|}{D_{srr}}) \cdot \#pages$

6.3 counting the number of accesses

6.3.1 Parameters

N	<i>R</i>	number of tuples in the relation R
		number of pages on which tuples of R are stored
В	N/m	number of tuples per page
k	'	number of (distinct) TIDs for which tuples have to be retrieved

6.3.2 Yao's formula (direct, uniform, distinct)

Considering m buckets with n items, then there is a total of N = nm items. Randomly selecting k **distinct** items give a number of qualifying buckets which is:

$$\bar{y}_{n}^{N,m}(k) = m * y_{n}^{N}(k)$$

$$y_{n}^{N}(k) = \begin{cases} [1-p] & k \leq N-n \\ 1 & k > N-n \end{cases}$$

 $y_n^N(k)$ is the probability that bucket n contains at least one tuple, and p is the probability that a bucket contains none of the k items.

$$p = \frac{\binom{N-n}{k}}{\binom{N}{k}} = \prod_{i=0}^{k-1} \frac{N-n-i}{N-i} = \prod_{i=0}^{n-1} \frac{N-k-i}{N-i}$$

6.3.3 Waters's approximation

$$p \approx \left(1 - \frac{k}{N}\right)^n$$

Then still needs to follow the rest of Yao's formula.

6.3.4 Bernstein's approximation

$$\bar{y}_n^{N,m}(k) \approx \begin{cases} k & k < \frac{m}{2} \\ \frac{k+m}{3} & \frac{m}{2} \le k \le 2m \\ m & 2m \le k \end{cases}$$

6.3.5 Cheung's formula (direct, uniform, non-distinct)

The number of multiset with cardinality k containing only elements from a set S with |S| = N is:

$$\binom{N+k-1}{k}$$

The number of qualifying buckets, if we randomly select k not necessarily distinct items:

$$\overline{Cheung}_{n}^{N,m}(k) = m * Cheung_{n}^{N}$$

$$Cheung_{n}^{N}(k) = [1 - \tilde{p}]$$

$$\tilde{p} = \frac{\binom{N+k-1-n}{k}}{\binom{N+k-1}{k}} = \prod_{i=0}^{k-1} \frac{N-n+i}{N+i} = \prod_{i=0}^{n-1} \frac{N-1-i}{N-1+k-i}$$

6.3.6 Cardenas's approximation

$$\tilde{p} \approx \left(1 - \frac{n}{N}\right)^k$$

Then still needs to follow the rest of Cheung's formula.

6.3.7 Estimate of number of distinct values in a multiset, Corollary

The number of **distinct** values in a k-multiset of cardinality N with uniform distribution is:

$$D(n,k) = \frac{Nk}{N+k-1}$$

6.4 The cost of accessing these pages calculated by Yao/Cheung etc.

6.4.1 Bitvector Model

The total number of pages of a relation R is: bitvector length \longrightarrow B Pages to be read (computed by Yao/Cheung's formula): number of 1s \longrightarrow b Pages to be skipped: number of 0s

- Estimate the distribution of distance between two qualifying pages
- ▶ Bitvector *B*, *b* bits are set to 1
- First, the distribution of the number of j zeros
 - before first 1
 - between two consecutive 1s
 - ▶ after last 1
- ▶ Bitvectors having a 1 at position i followed by j zeros: $\binom{B-j-2}{b-2}$
- \triangleright B-j-1 positions for i
- lacktriangle every bitvector has b-1 sequences of a form $10\dots01$

$$\triangleright \ \mathcal{B}_b^B(j) = \frac{(B-j-1)\binom{B-j-2}{b-2}}{(b-1)\binom{B}{b}} = \frac{\binom{B-j-1}{b-1}}{\binom{B}{b}}$$

- ▶ now, the expected number of 0s between two 1s: $\bar{\mathcal{B}}_b^B = \frac{B-b}{b+1}$
- ▶ then, the expected number of bits from the start to the last 1: $\bar{\mathcal{B}}_{tot}(B,b) = \frac{Bb+b}{b+1}$
- finally, the expected number of bits between first and last 1: $\bar{\mathcal{B}}_{1\text{-span}}(B,b) = \frac{Bb-B+2b}{b+1}$

6.5 selectivity estimations

6.5.1 Heuristic Estimations

|D(A)|: the cardinality of A

Some commonly used selectivity estimations:				
predicate	selectivity	requirement		
A = c	1/ D(A)	if index on A		
	1/10	otherwise		
A > c	$(\max(A) - c)/(\max(A) - \min(A))$	if index on A , interpol.		
	1/3	otherwise		
$A_1 = A_2$	$1/\max(D(A_1) , (D(A_2))$	if index on A_1 and A_2		
	$1/ D(A_1) $	if index on A_1 only		
	$1/ D(A_2) $	if index on A_2 only		
	1/10	otherwise		

6.5.2 Histograms

Given a histogram, we can approximate the selectivities as follows:

$$A = c \qquad \frac{\sum_{b \in B: c \in b} H_A(b)}{\sum_{b \in B} H_A(b)}$$

$$A > c \qquad \frac{\sum_{b \in B: c \in b} \frac{\max(b) - c}{\max(b) - \min(b)} H_A(b) + \sum_{b \in B: \min(b) > c} H_A(b)}{\sum_{b \in B} H_A(b)}$$

$$A_1 = A_2 \qquad \frac{\sum_{b_1 \in B_1, b_2 \in B_2, b' = b_1 \cap b_2 : b' \neq \emptyset} \frac{\max(b') - \min(b')}{\max(b_1) - \min(b_1)} H_{A_1}(b_1) \frac{\max(b') - \min(b')}{\max(b_2) - \min(b_2)} H_{A_2}(b_2)}{\sum_{b_1 \in B_1} H_{A_1}(b_1) \sum_{b_2 \in B_2} H_{A_2}(b_2)}$$