LACOMBE ALEXIA

Looking for a programmer position in the world of video games

CONTACT

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https://lacombea.github.io/LacombeAlexia/index

LANGUAGES

French : native
English : TOEIC 955/990
German : B1 (intermediate)

TOOLS

Windows / Linux
Git / Github / Perforce
Jupyter notebook / LaTex
Python
C / C++
Java / C#
HMTL / CSS / JS
SQL / Modelio
Unity / Unreal
Android Studio
Trello / Jira
Postman
Canva / Photoshop

UQAC

ENIB
ÉCOLE NATIONALE D'INGÉNIEURS DE BREST

EDUCATION

Master's degree in computer science (video game)

University of Quebec - Chicoutimi | since September 2022

Courses followed :
Principles of video game design and development
Practical workshop in video games 1 & 2
Principles of game engines
Network programming in video games
3D interaction and virtual reality
Serious games
Fundamentals of machine learning
AI for video game
Programming for mobile platforms

Master's degree in engineering

National School of Engineering - Brest | since 2018

Fourth year computer module :
Design of interactive applications (HMI, UCD, Android, PyQt5, Web)

Third year computer project : Escape Shark
Development of an application of enigmas and awareness around sharks (Python Tkinter)

University Diploma in Entrepreneurship

IAE de Bretagne Occidentale | 2021
Final exam : 16/20
Management, marketing, business law, accounting

WORK EXPERIENCE

Programming engineer(Intership)

University of Quebec - Chicoutimi | Since September 2022
Cogni-actif : serious game programming in C# (Unity)

Aide pédagogique

University of Quebec - Chicoutimi | Since September 2022
Teaching, supervising and grading exams for courses in basic mathematics, advanced calculus and programming elements (C++)

Assistante de recherche

University of Quebec - Chicoutimi | De mai à juin 2023
Cogni-actif : serious game programming in C# (Unity)

Assistante ingénieur réalité virtuelle (Stage)

e-ManRisk - Le Relecq-Kerhuon | From February to June 2022
Implementation of a virtual reality training for traceability and hygiene protocols
C# (Unity) / Node / JS (Puppeteer)

Fast food multipurpose team member

McDonald's - Brest and Gundershoffen | From April 2018 to June 2022

Student job during weekends and vacations
Orders taking and preparation Team work, stress management