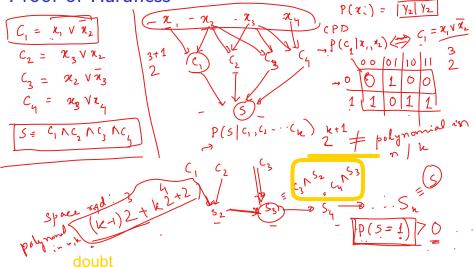
Proof of Hardness



Proof of Hardness

Variable elimination on general graphs

• Given, arbitrary sets of potentials $\psi_{\mathcal{C}}(x_{\mathcal{C}})$, $\mathcal{C}=$ cliques in a graph G. • Find, $Z = \sum_{x_1, \dots, x_n} \prod_C \psi_C(x_C)$ $P(x_j)$ argmax $P(x_1, \dots, x_n)$ $x_1, \dots x_n = \text{good ordering of variables}$ such that x_i is last $\mathcal{F} = \psi_{\mathcal{C}}(x_{\mathcal{C}}), \ \mathcal{C} = \text{cliques in a graph } \mathcal{G}$ for $i = 1 \dots n^{-1} d^{k_{\text{con}}} b_{\text{con}} \cdots b_{\text{con}}$ \mathcal{F}_i = factors in \mathcal{F} that contain x_i m $\mathcal{F} = \mathcal{F} - \mathcal{F}_i \cup \{m_i\}$ F with conitori mass value and man musery end for F will consist of a constant = Z. F will connot of $m(x_j)/2 = P(x_j)$

Example: Variable elimination

- Given, $\{\psi_{12}(x_1, x_2), \psi_{24}(x_2, x_4), \psi_{23}(x_2, x_3), \psi_{45}(x_4, x_5), \psi_{35}(x_3, x_5)\}$
- Find, $Z = \sum_{x_1,...,x_5} \psi_{12}(x_1, x_2) \psi_{24}(x_2, x_4) \psi_{23}(x_2, x_3) \psi_{45}(x_4, x_5) \psi_{35}(x_3, x_5).$

x2 M(x,,x2,x3,x4) W=4 1

- $\bullet x_1: \prod \{\psi_{12}(x_1, x_2)\} \to \underline{M_1}(x_1, x_2) \xrightarrow{\sum_{x_1}} \underline{m_1}(x_2)$
- $\underbrace{ \{ \underbrace{\psi_{24}(x_2, x_4), \psi_{23}(x_2, x_3), m_1(x_2) \}}_{m_2(x_3, x_4)} \rightarrow \underbrace{M_2(x_2, x_3, x_4)}_{\sum} \underbrace{\sum_{x_2} \underbrace{\{\psi_{35}, \psi_{45}, m_1\}}_{\sum} }_{\sum}$
- $\underbrace{x_3} : \prod \{ \psi_{35}(x_3, x_5), m_2(x_3, x_4) \} \xrightarrow{f} \underbrace{M_3(x_3, x_4, x_5)} \xrightarrow{\sum_{x_3}} m_3(x_4, x_5)$

Choosing a variable elimination order

- Complexity of VE $O(nm^w)$ where w is the maximum number of variables in any factor.
- Wrong elimination order can give rise to very large intermediate factors.
- Example: eliminating x₂ first will give a factor of size 4.
 Given an example where the penalty can be really severe (?)
- Choosing the optimal elimination order is NP hard for general graphs.
- Polynomial time algorithm exists for chordal graphs.
 - A graph is chordal or triangulated if all cycles of length greater than three have a shortcut.
- Optimal triangulation of graphs is NP hard. (Many heuristics)

Finding optimal order in a triangulated graph

Theorem

Every triangulated graph is either complete or has at least two non-adjacent simplicial vertices. A vertex is simplicial if its neighbors

form a complete set.

Proof.

In supplementary. (not in syllabus)

Goal: find optimal ordering for $P(x_1)$ inference. x_1 has to be last in the ordering.

Input: Graph G. n = number of vertices of G

for i = 2, ..., n do

 $\pi_i = \text{pick any simplicial vertex in } G \text{ other than } 1.$

remove π_i from G

end for

Return ordering $(\pi_1, \pi_2, \dots, \pi_{n-1})$

Reusing computation across multiple inference queries

Given a chain graph with potentials $\psi_{i,i+1}(x_i,x_{i+1})$, suppose we need to compute all *n* marginals $P(x_1), \ldots, P(x_n)$. Invoking variable elimination algorithm n times for each x_i will entail a cost of $(n \times (nm^2))$ Can we go faster by reusing work across computations? (1) $P(x_2)$ (2) $P(x_4)$ $P(x_4)$

Junction tree algorithm

- An optimal general-purpose algorithm for exact marginal/MAP queries
- Simultaneous computation of many queries
- Efficient data structures
- Complexity: $O(m^w N)$ w= size of the largest clique in (triangulated) graph, m= number of values of each discrete variable in the clique. \rightarrow linear for trees.
- Basis for many approximate algorithms.
- Many popular inference algorithms special cases of junction trees
 - Viterbi algorithm of HMMs
 - Forward-backward algorithm of Kalman filters