

Some basic definitions

1. $dBW = 10 \log_{10}(\text{Power (power expressed in watts)})$

So 1 watt of power $\equiv 0$ dBW

10 watt of power $\equiv 10$ dBW

2. $dBm = 10 \log_{10}(\text{Power (power expressed in milliwatts)})$

So 1 mW of power $\equiv 0$ dBm

10 mW of power $\equiv 10$ dBm

1000 mW (1 Watt) $\equiv 30$ dBm

3. $dBV = 20 \log_{10}(\text{voltage expressed in volts})$

So 1 V $\equiv 0$ dBV

10 V $\equiv 20$ dBV

1000V $\equiv 60$ dBV

4. $dB = 20 \log_{10}(\text{ratio of voltage or currents})$

or $= 10 \log_{10}(\text{ratio of power quantities})$

5. Neper(Np) = $\ln(\text{ratio of voltage or currents})$

$$Np = \ln\left(\frac{x_1}{x_2}\right)$$

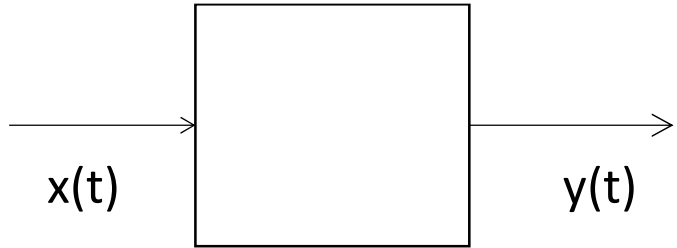
$$1dB = 10 \log_{10}\left(\frac{x_1^2}{x_2^2}\right)$$

$$= 20 \log_{10}\left(\frac{x_1}{x_2}\right) \Rightarrow \frac{x_1}{x_2} = 10^{(1/20)}$$

Again, $\frac{x_1}{x_2} = e^L$ where L is the Np value of $\frac{x_1}{x_2}$

Hence, $10^{(1/20)} = e^L \Rightarrow L = \ln(10^{(1/20)}) = 0.115 \text{ Np}$

Non Linearity and Time Variance



This system is linear if for :

$$x_1(t) \rightarrow y_1(t)$$

$$x_2(t) \rightarrow y_2(t)$$

then we have :

$$a_1x_1(t) + a_2x_2(t) \rightarrow a_1y_1(t) + a_2y_2(t)$$

This system is time invariant if for

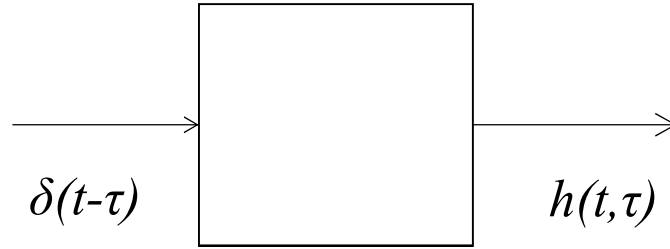
$$x(t) \rightarrow y(t)$$

we have

$$x(t - \tau) \rightarrow y(t - \tau)$$

Impulse Response of a Linear System

The impulse response for a linear system is obtained from:



The output $y(t)$ for a general input $x(t)$ can be expressed in terms of $h(t,\tau)$:

$$y(t) = h(t) * x(t) = \int_{-\infty}^{\infty} x(\tau) h(t, \tau) d\tau$$

For a time - invariant and causal system :

$$y(t) = h(t) * x(t) = \int_{-\infty}^t x(\tau) h(t - \tau) d\tau = \int_{-\infty}^t x(t - \tau) h(\tau) d\tau$$

In the frequency domain this gives :

$$Y(j\omega) = H(j\omega) X(j\omega)$$

$$\text{with } H(j\omega) = \mathfrak{T}[h(t)], \quad X(j\omega) = \mathfrak{T}[x(t)], \quad Y(j\omega) = \mathfrak{T}[y(t)] ,$$

where $\mathfrak{T}[x]$ is the Fourier transform :

$$\mathfrak{T}[x(t)] = \int_{-\infty}^{\infty} x(t) \exp(-j\omega t) dt$$

Memoryless Non-Linear System

A system is called memoryless if its output does not depend on the past values of the input :

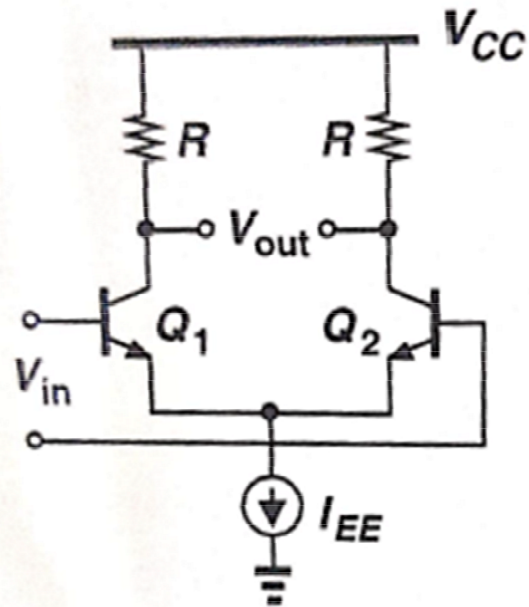
$$y(t) = f[x(t)]$$

Example :

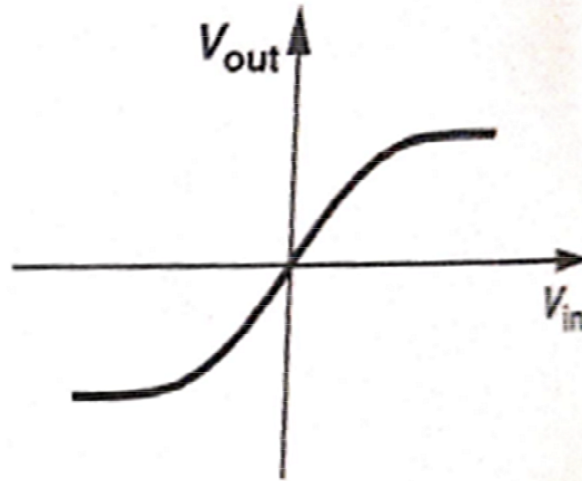
$$y(t) = \alpha_0 + \alpha_1 x(t) + \alpha_2 x(t)^2 + \alpha_3 x(t)^3$$

Example: A Differential Pair at low Frequency

This is a memoryless circuit if the transistor capacitances are neglected.



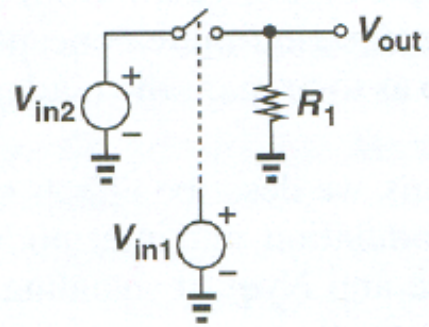
(a)



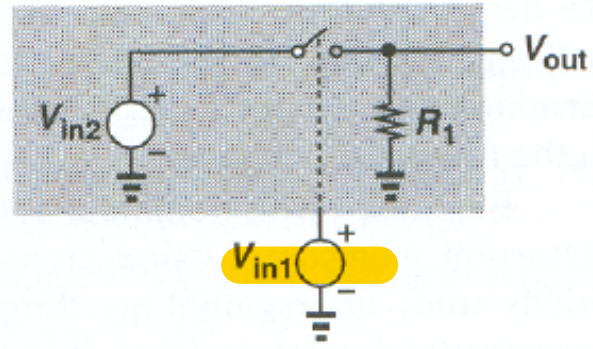
(b)

$$V_{out} = \alpha R I_{EE} \tanh \left(\frac{V_{in}}{2V_T} \right)$$

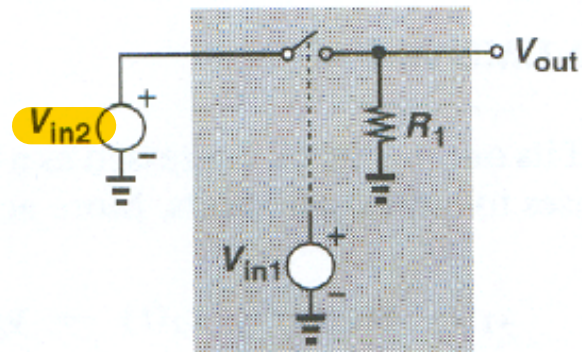
- Odd symmetry
- Differential or “balanced”



(a)



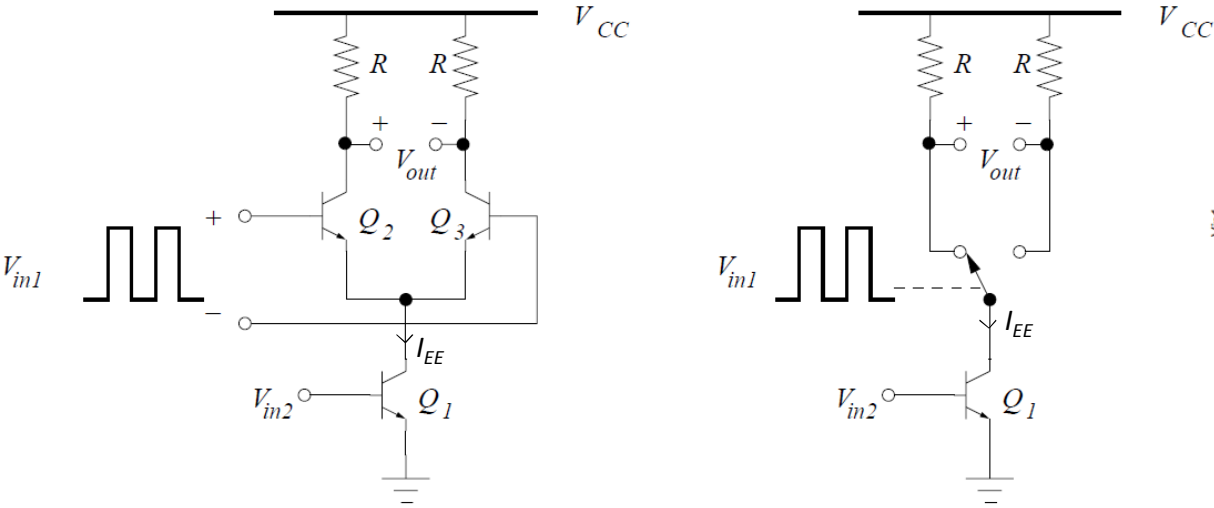
(b)



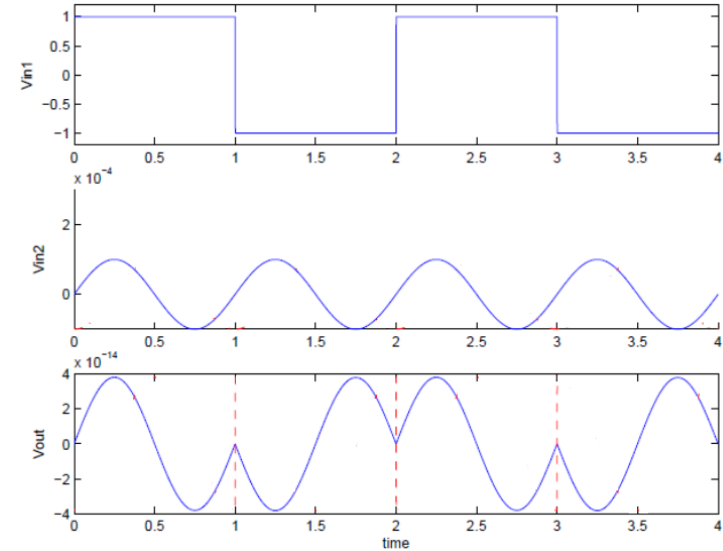
(c)

Figure 2.1 (a) Simple switching circuit, (b) nonlinear time-variant system, (c) linear time-variant system.

Implementation of a Mixer with a Differential Pair



$$V_{out} \approx \alpha R I_{EE} \left[\exp\left(\frac{V_{in2}(t)}{2V_T}\right) \right] \text{sign}[V_{in1}(t)]$$



Effect of Non-Linearity: Harmonics

Consider a memoryless system given by :

$$y(t) = \alpha_0 + \alpha_1 x(t) + \alpha_2 x(t)^2 + \alpha_3 x(t)^3$$

For $x(t) = A_{in} \cos \omega t$ the output $y(t)$ is :

$$y(t) = \alpha_0 + \frac{\alpha_2 A_{in}^2}{2} + \left(\alpha_1 A_{in} + \frac{3\alpha_3 A_{in}^3}{4} \right) \cos \omega t + \frac{\alpha_2 A_{in}^2}{2} \cos 2\omega t + \frac{\alpha_3 A_{in}^3}{4} \cos 3\omega t$$

Harmonics are generated.

At the fundamental frequency the output amplitude is :

$$A_{out} = \alpha_1 A_{in} + \frac{3\alpha_3 A_{in}^3}{4}$$

and the gain at the fundamental frequency varies (decreases since α_3 is usually negative) with the input signal amplitude :

$$G(A_{in}) = \left| \alpha_1 + \frac{3\alpha_3 A_{in}^2}{4} \right|$$

Gain Compression

The 1 dB compression point is defined as the point $(A_{in,1dB}, A_{out,1dB})$ where the gain $G(A_{in})$ drops by 1 dB :

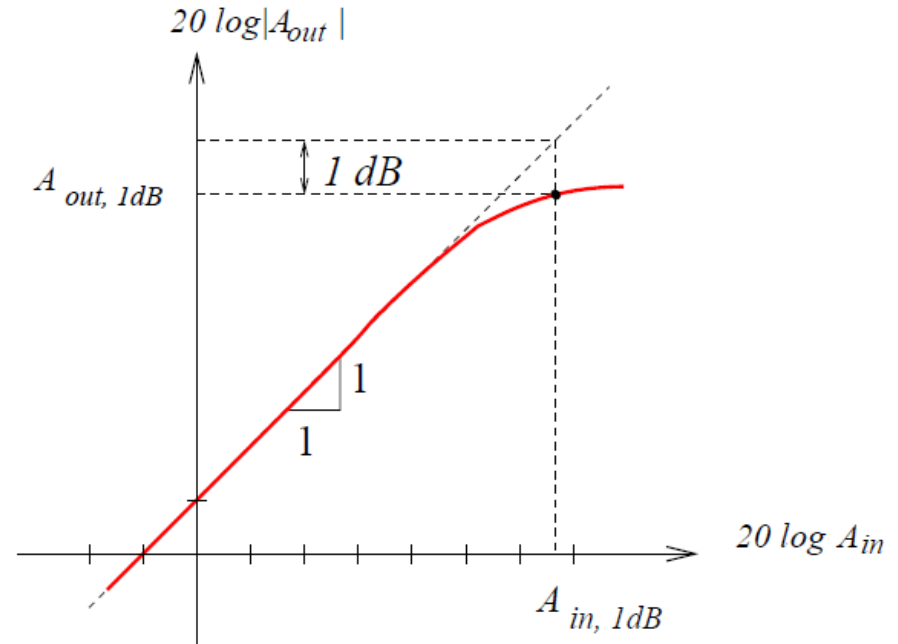
$$20 \log[G(A_{in,1dB})] = 20 \log[\alpha_1] - 1 \text{ dB}$$

$$\Rightarrow 20 \log\left(\alpha_1 + \frac{3}{4}\alpha_3 A_{in,1dB}^2\right) = 20 \log[\alpha_1] - 20 \log 10^{(1/20)} = 20 \log\left(\frac{\alpha_1}{10^{(1/20)}}\right)$$

$$\Rightarrow \alpha_1 + \frac{3}{4}\alpha_3 A_{in,1dB}^2 = \frac{\alpha_1}{10^{(1/20)}} \Rightarrow \frac{3}{4}\alpha_3 A_{in,1dB}^2 = -0.1087\alpha_1$$

$$\Rightarrow A_{in,1dB}^2 = -0.145 \frac{\alpha_1}{\alpha_3} [\because \alpha_1 \text{ and } \alpha_3 \text{ are of opposite signs}]$$

$$\Rightarrow A_{in,1dB} = \sqrt{0.145 \left| \frac{\alpha_1}{\alpha_3} \right|}$$

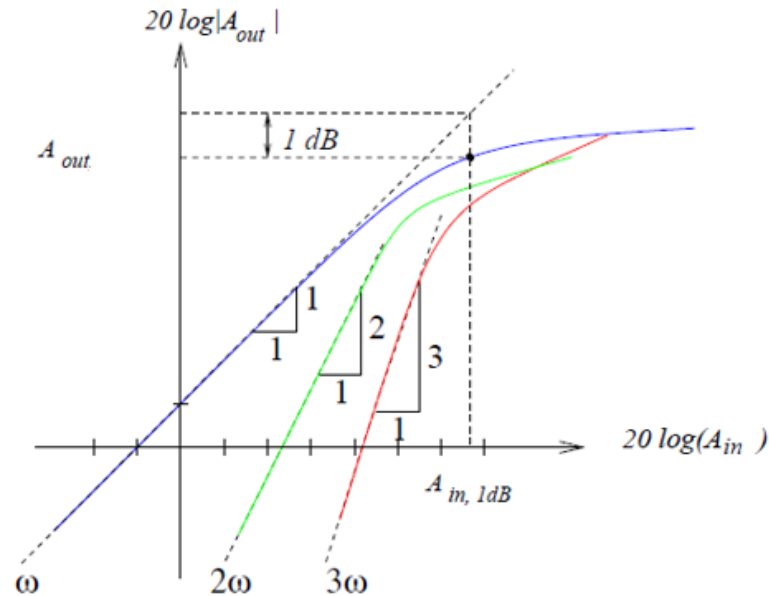


The input amplitude at the 1 dB compression point is then : $A_{in,1dB} = \sqrt{0.145 \left| \frac{\alpha_1}{\alpha_3} \right|}$

Harmonics

$$A_{out}(2\omega)|_{dB} = 20 \log[A_{out}(2\omega)] = 20 \log\left[\frac{\alpha_2 A_{in}^2}{2}\right] = \frac{\alpha_2}{2}|_{dB} + 2 * A_{in}|_{dB}$$

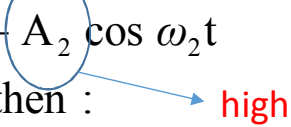
$$A_{out}(3\omega)|_{dB} = 20 \log[A_{out}(3\omega)] = 20 \log\left[\frac{\alpha_3 A_{in}^3}{4}\right] = \frac{\alpha_3}{4}|_{dB} + 3 * A_{in}|_{dB}$$



Desensitization and Blocking

If at the input we have a weak desired signal (A_1, ω_1) in the presence of a strong interferer (A_2, ω_2) with $\omega_1 \neq \omega_2$:

$$x(t) = A_1 \cos \omega_1 t + A_2 \cos \omega_2 t$$

the output $y(t)$ is then :  high

$$y(t) = \left(\alpha_1 A_1 + \frac{3}{4} \alpha_3 A_1^3 + \frac{3}{2} \alpha_3 A_1 A_2^2 \right) \cos \omega_1 t + \dots$$
$$\approx \left(\alpha_1 + \frac{3}{2} \alpha_3 A_2^2 \right) A_1 \cos \omega_1 t + \dots \text{ for } A_1 \ll A_2.$$

For α_3 negative, the strong interferer signal (A_2, ω_2) can completely cancel or block the desired weak signal (A_1, ω_1) :


$$\alpha_1 + \frac{3}{2} \alpha_3 A_2^2 = 0$$

A receiver may need to withstand blocking signal 60 to 70 dB greater.

Cross Modulation

If together with the weak desired signal (A_1, ω_1) we have a strong interferer which is modulated at the input (A_2, ω_2)

$$x(t) = A_1 \cos \omega_1 t + A_2(1 + m \cos \omega_m t) \cos \omega_2 t$$

the output $y(t)$ is then :  high

$$y(t) = \left[\alpha_1 + \frac{3}{2} \alpha_3 A_2^2 (1 + m \cos \omega_m t)^2 \right] A_1 \cos \omega_1 t + \dots$$

The desired signal (A_1, ω_1) contains at the output the modulation of the interferer signal (A_2, ω_2) .

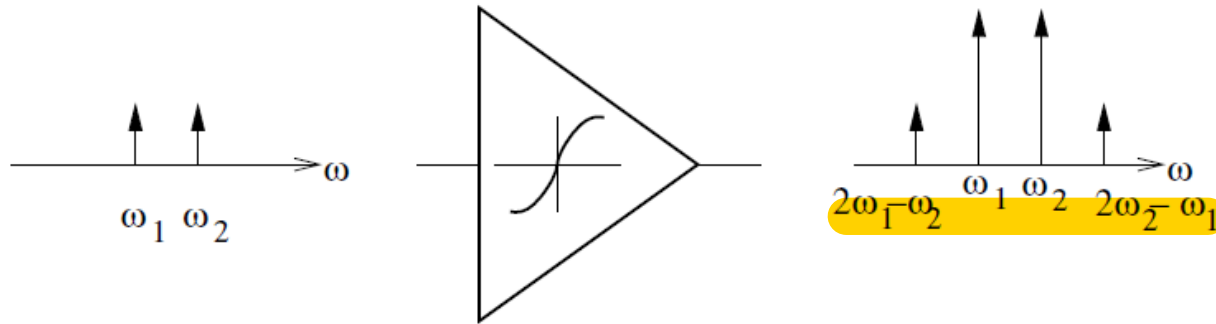
Intermodulation

If at the input we have two signals (A_1, ω_1) and (A_2, ω_2)

$$x(t) = A_1 \cos \omega_1 t + A_2 \cos \omega_2 t$$

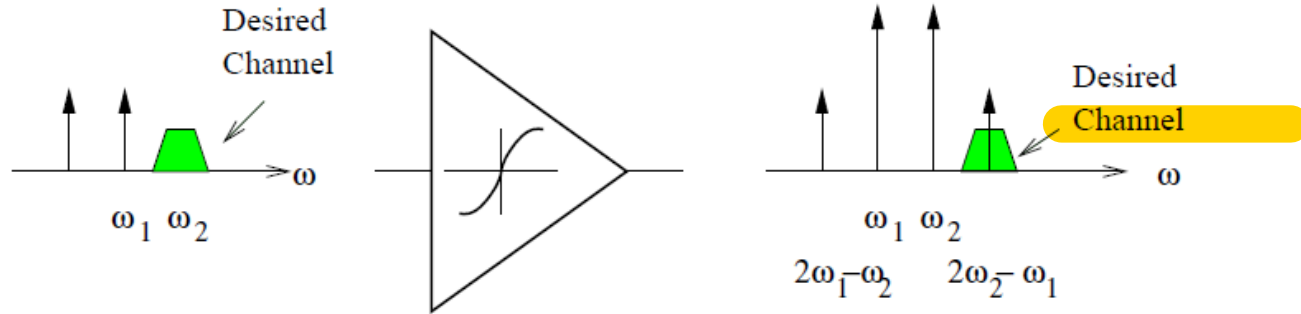
the output contains terms of frequency $s n \omega_1 + m \omega_2$. Undesired terms appear at $2\omega_1 - \omega_2$ and $2\omega_2 - \omega_1$ frequencies:

$$y = (\alpha_1 A_1 + \dots) \cos \omega_1 t + (\alpha_1 A_2 + \dots) \cos \omega_2 t \\ + \frac{3}{4} \alpha_3 A_1^2 A_2 \cos(2\omega_1 - \omega_2) + \frac{3}{4} \alpha_3 A_1 A_2^2 \cos(2\omega_2 - \omega_1)$$

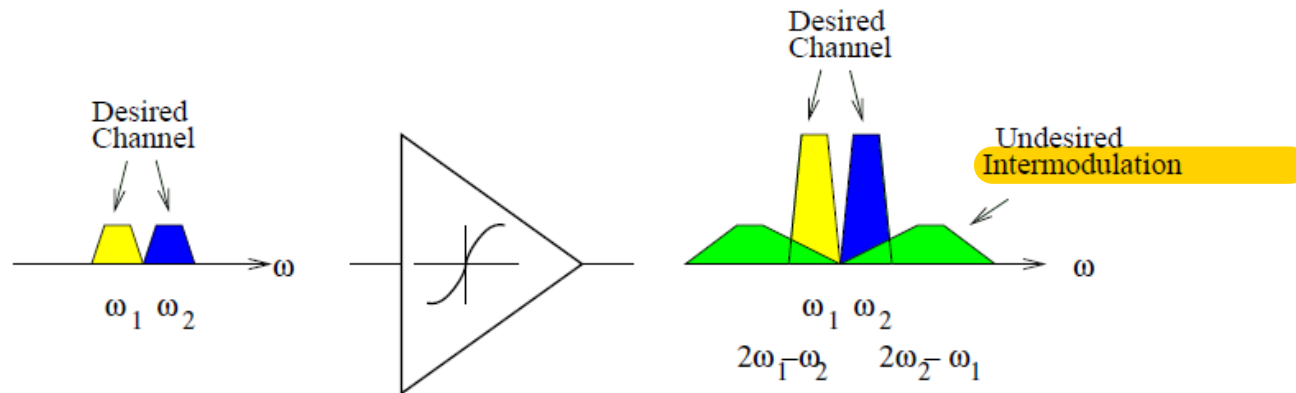


Undesirable Impacts of Intermodulation

Scenario 1: Two strong interferers perturb a weak desired channel (LNA)



Scenario 2: Two channels blending (PA)



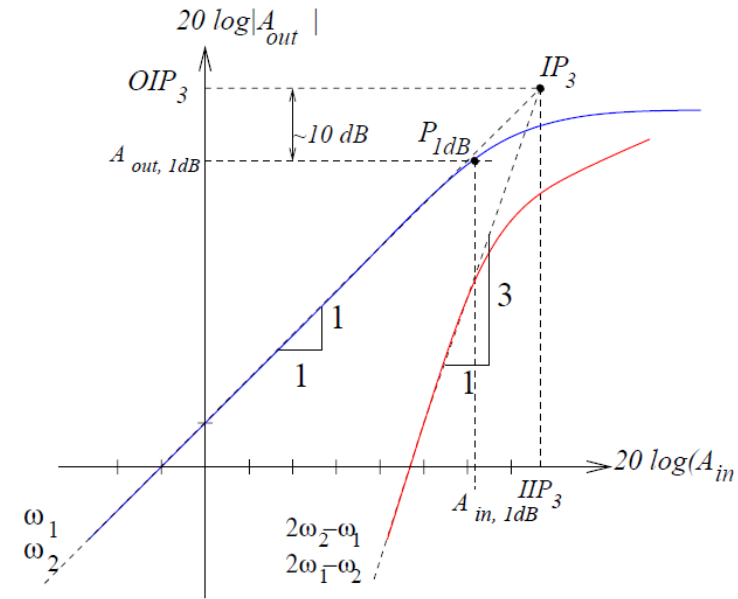
IP3: 3rd Order Intercept Point

That i/p power where the o/p power of fundamental = o/p power of 3rd order IM products

$$\alpha_1 A_{in,IP3} + \frac{3}{4} \alpha_3 A_{in,IP3}^3 = 0 \Rightarrow A_{in,IP3}^2 = -\frac{4}{3} \frac{\alpha_1}{\alpha_3} (\because \alpha_1 \text{ and } \alpha_3 \text{ are of opposite signs})$$

$$\Rightarrow A_{in,IP3} = \sqrt{\frac{4}{3} \left| \frac{\alpha_1}{\alpha_3} \right|}$$

$$\frac{A_{out,IP3}}{A_{out,1dB}} \approx \frac{A_{in,IP3}}{A_{in,1dB}} = \sqrt{\frac{4/3}{0.145}} \approx 10 \text{ dB}$$

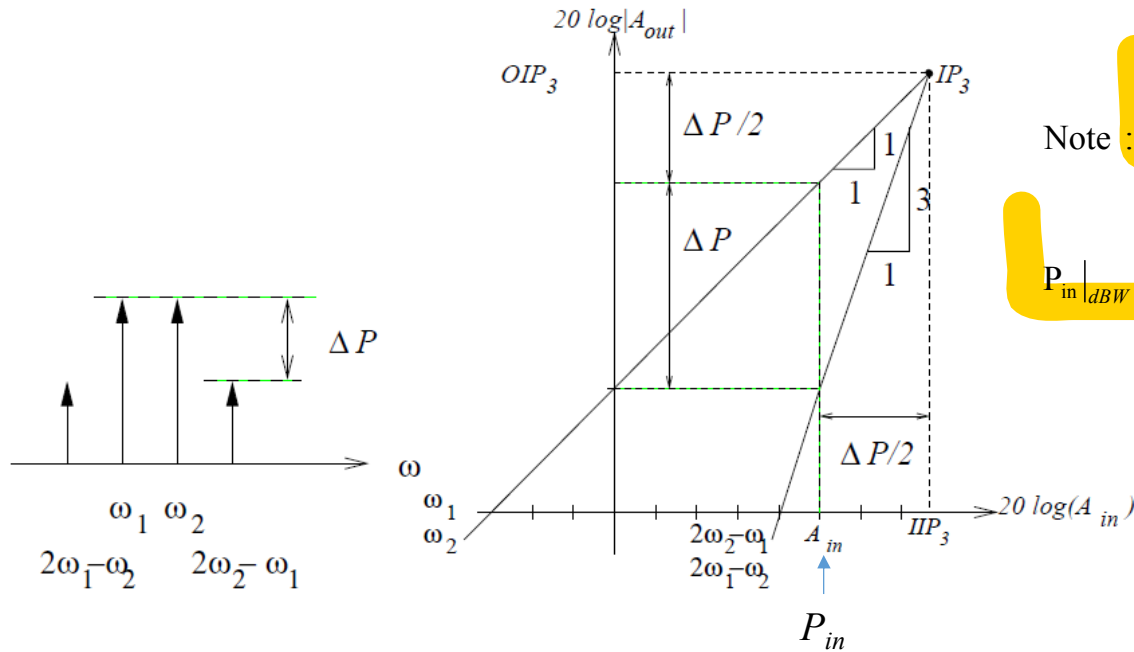


Quick IP3 Calculation

Let P be the IMD (intermodulation distortion) measured in dB or -dBc). From the graph below :

$$IIP3|_{dBV} = \Delta P|_{dB} / 2 + A_{in}|_{dBV}$$

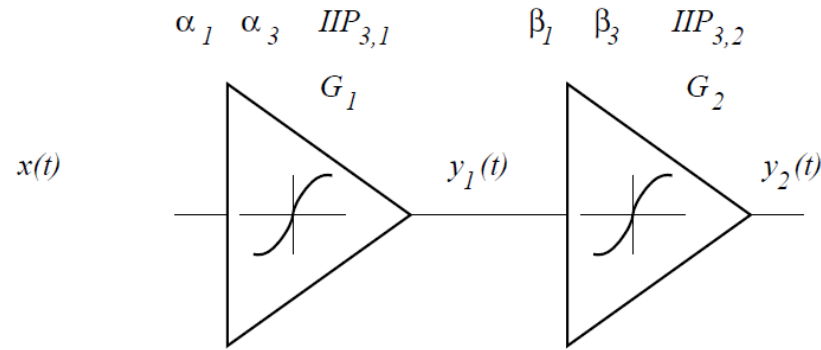
$$IIP3|_{dBm} = \Delta P|_{dB} / 2 + P_{in}|_{dBm}$$



Note : $P_{in}|_{dBm} = 10 \log P_{in}|_{mW} = 10 \log \left[\frac{(A_{in,rms}|_V)^2}{50 \Omega \times 10^{-3}} \right] = A_{in,rms}|_{dBV} + 13 dB$

$P_{in}|_{dBW} = 10 \log P_{in}|_W = 10 \log \left[\frac{(A_{in,rms}|_V)^2}{50 \Omega} \right] = A_{in,rms}|_{dBV} - 17 dB$

IP3 of Cascaded Non-Linear Stages



$$y_1 = \alpha_1 x + \alpha_3 x^3 \quad y_2 = \beta_1 y_1 + \beta_3 y_1^3 = \alpha_1 \beta_1 x + (\alpha_3 \beta_1 + \alpha_1^3 \beta_3) x^3 + \dots$$



The total IP3 is then :

$$\frac{1}{A_{in,IP3,total}^2} = \frac{3}{4} \left| \frac{(\alpha_3 \beta_1 + \alpha_1^3 \beta_3)}{\alpha_1 \beta_1} \right| < \frac{3}{4} \frac{|\alpha_3 \beta_1| + |\alpha_1^3 \beta_3|}{|\alpha_1 \beta_1|} = \frac{1}{A_{in,IP3,1}^2} + \frac{\alpha_1^2}{A_{in,IP3,2}^2}$$

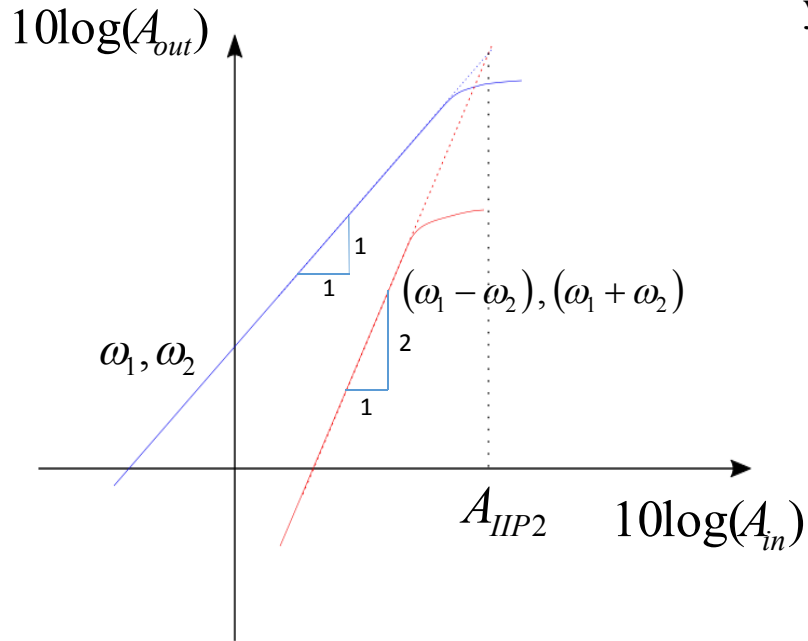
In terms of power $P = A_{in}^2 / (2R)$ and power gain $G = \alpha^2$ this is written (using also

$$P_{OIP3} = P_{IIP3} * G \text{ and } G_{total} = G_1 G_2)$$

$$\frac{1}{P_{IIP3,total}} = \frac{1}{P_{IIP3,1}} + \frac{G_1}{P_{IIP3,2}} \quad \text{or} \quad \frac{1}{P_{OIP3,total}} = \frac{1}{G_2 P_{OIP3,1}} + \frac{1}{P_{OIP3,2}}$$

α_2 and β_2 are neglected because they contribute via higher harmonics which are filtered out.

IP2: 2nd Order Intercept Point



$$\text{Let } x(t) = A \cos \omega_1 t + A \cos \omega_2 t$$

$$y(t) = \alpha_1 x(t) + \alpha_2 x^2(t)$$

$$\begin{aligned} &= \alpha_1 A (\cos \omega_1 t + \cos \omega_2 t) + \alpha_2 A^2 \cos(\omega_1 + \omega_2) t \\ &+ \alpha_2 A^2 \cos(\omega_1 - \omega_2) t + \frac{\alpha_2 A^2}{2} \cos(2\omega_1) t + \frac{\alpha_2 A^2}{2} \cos(2\omega_2) t \end{aligned}$$

Power at these harmonics is half that at $(\omega_1 - \omega_2)$ or $(\omega_1 + \omega_2)$

$$\alpha_1 A_{IIP2} = \alpha_2 A_{IIP2}^2$$

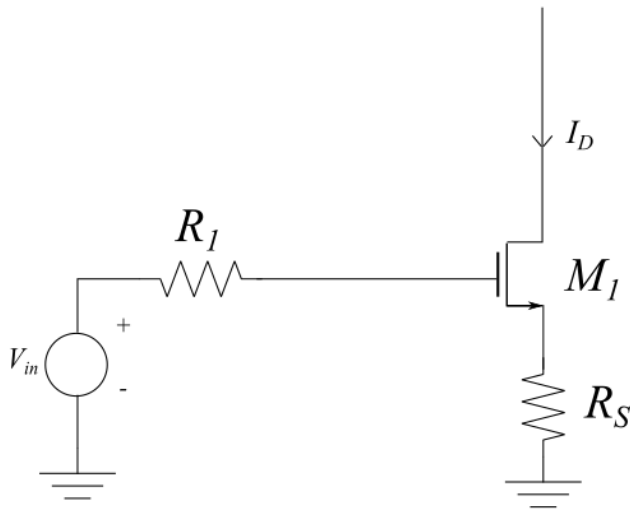
$$\Rightarrow A_{IIP2} = \frac{\alpha_1}{\alpha_2}$$

In practice, the $(\omega_1 - \omega_2)$ terms may originate from some other part of the circuit (feed through, leakage). In that case the eqn above is modified as follows,

$$\alpha_1 A_{IIP2} = \underbrace{k}_{\text{coupling factor}} \alpha_2 A_{IIP2}^2$$

$$\Rightarrow A_{IIP2} = \frac{\alpha_1}{k \alpha_2}$$

Linearity of degenerated CS stage



$$y = \alpha_1 x + \alpha_2 x^2 + \alpha_3 x^3$$

$$\alpha_1 = \left. \frac{\partial y}{\partial x} \right|_{x=0}, \alpha_2 = \left. \frac{1}{2} \frac{\partial^2 y}{\partial x^2} \right|_{x=0}, \alpha_3 = \left. \frac{1}{6} \frac{\partial^3 y}{\partial x^3} \right|_{x=0}$$

$$I_D = K(V_{GS} - V_{TH})^2,$$

$$V_{GS} = V_{in} - R_S I_D \Rightarrow I_D = K(V_{in} - R_S I_D - V_{TH})^2$$

$$\Rightarrow \frac{\partial I_D}{\partial V_{in}} = \underbrace{2K(V_{in} - R_S I_D - V_{TH})}_{g_m} \left(1 - R_S \frac{\partial I_D}{\partial V_{in}} \right)$$

$$\Rightarrow \alpha_1 = \left. \frac{\partial I_D}{\partial V_{in}} \right|_{V_{in}=0} = \frac{g_m}{1 + g_m R_S}, \text{ where } g_m = \frac{\partial I_D}{\partial V_{GS}} = 2K(V_{GS} - V_{TH})$$

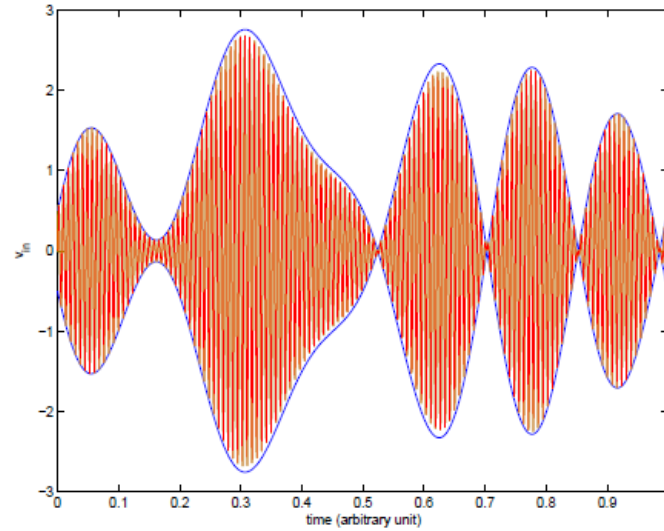
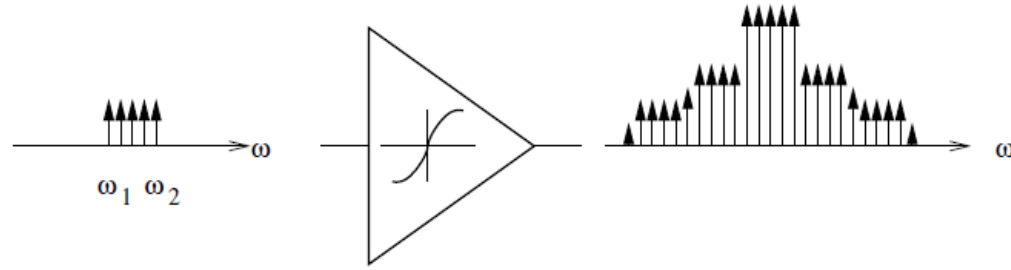
Similarly, we can find,

$$\alpha_2 = \left. \frac{1}{2} \frac{\partial^2 I_D}{\partial V_{in}^2} \right|_{V_{in}=0} = \frac{K}{(1 + g_m R_S)^2}, \alpha_3 = \left. \frac{1}{6} \frac{\partial^3 I_D}{\partial V_{in}^3} \right|_{V_{in}=0} = \frac{-2K^2 R_S}{(1 + g_m R_S)^5}$$

From these equations, IIP3 and IIP2 can be obtained as

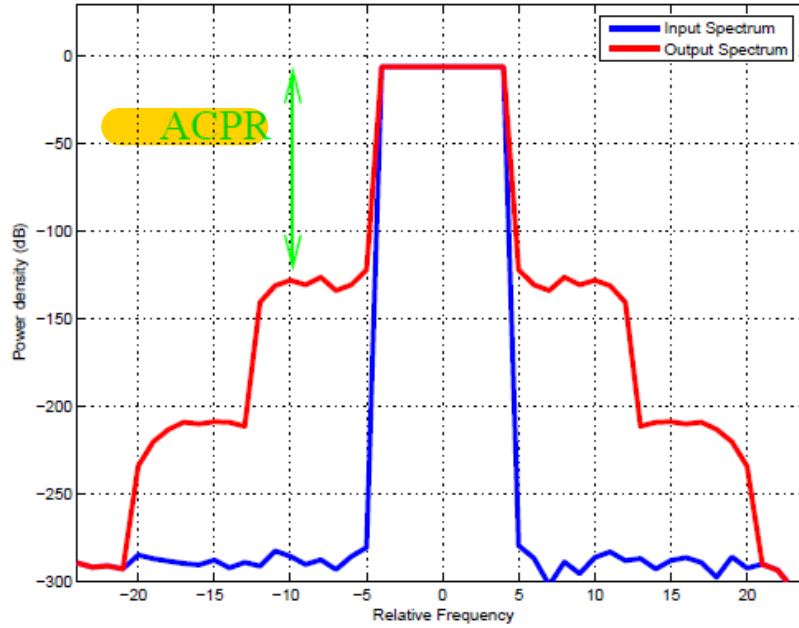
$$A_{IIP3} = \sqrt{\frac{4}{3} \left| \frac{\alpha_1}{\alpha_3} \right|} = \frac{(1 + g_m R_S)^2}{K} \sqrt{\frac{2}{3} \frac{g_m}{R_S}}, \quad A_{IIP2} = \frac{\alpha_1}{\alpha_2} = \frac{g_m}{K} (1 + g_m R_S)$$

Multitone excitation: Multisine

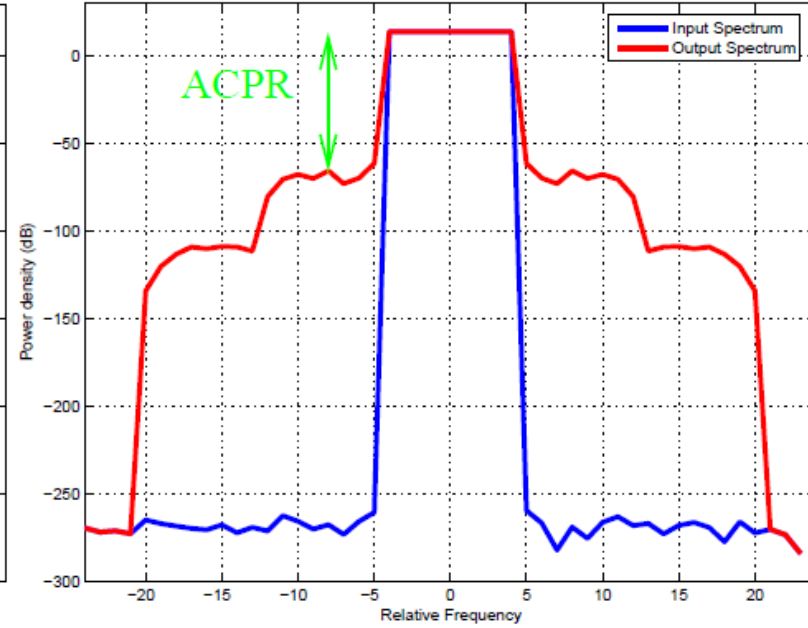


Input and Output Multisine

Spectral Regrowth



Low input power



High input power

Intersymbol Interference

The problem:

Distortion of a signal can also arise from insufficient bandwidth. For digital signals this leads to intersymbol interference" (ISI) (see next slide).

The solutions:

- Equalization in the receiver
- Pulse shaping (Nyquist signaling)

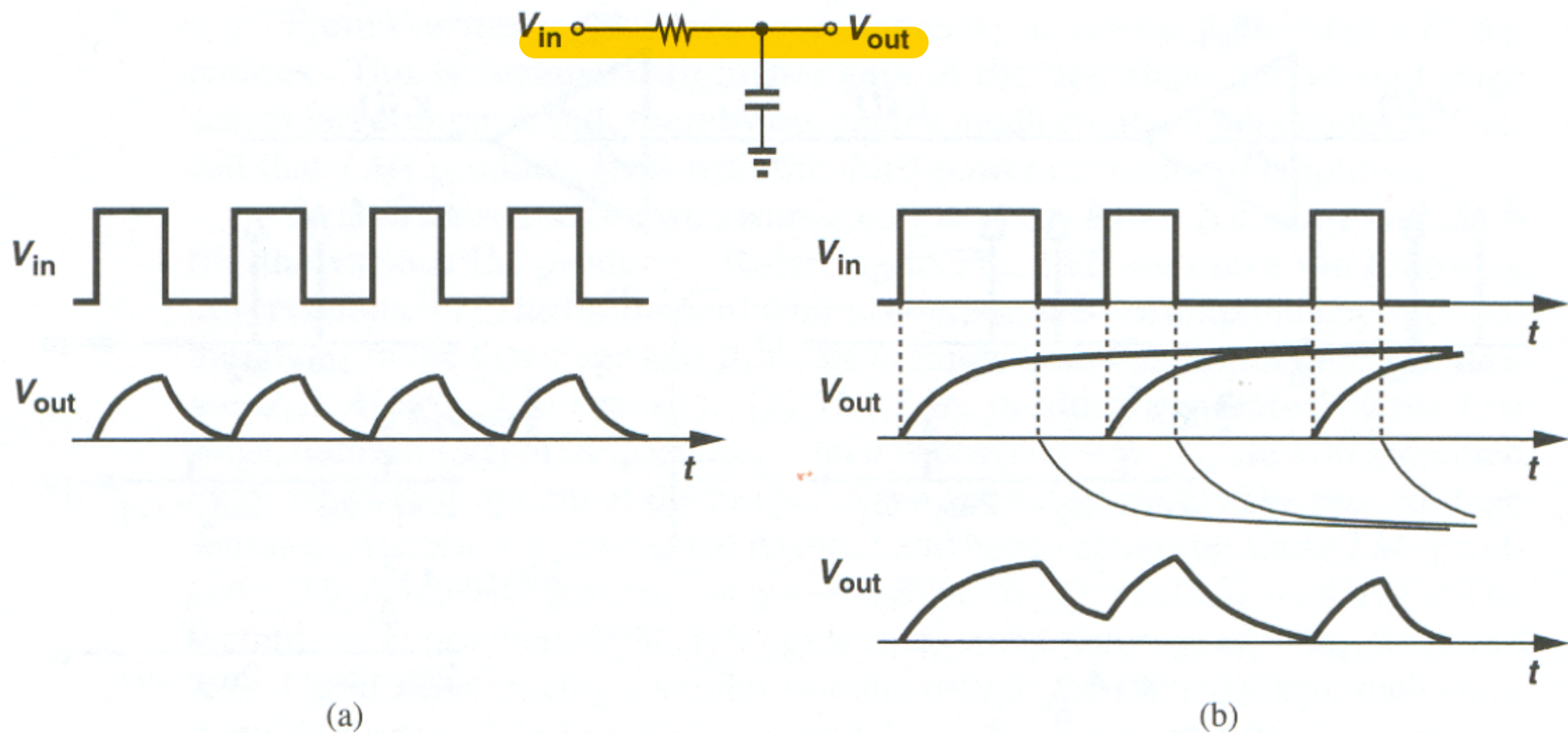


Figure 2.13 Response of a low-pass filter to (a) a periodic square wave, (b) a random sequence of ONEs and ZEROs.

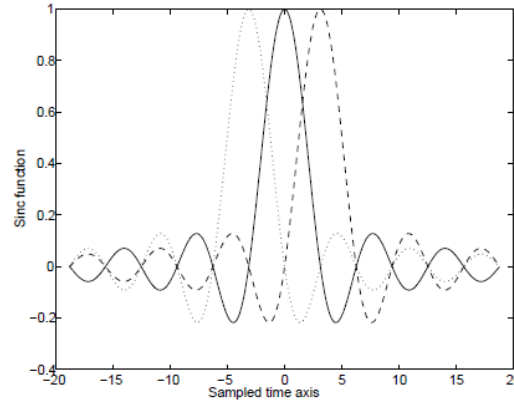
Nyquist Signaling

In Nyquist signaling, each pulse $p(t)$ is allowed to overlap with past and future pulses but the shape is selected such that the pulse is zero at the sampled time $t = kT_s$ so that no ISI exists:

$$p(kT_s) = \begin{cases} 1 & \text{if } k = 0 \\ 0 & \text{if } k \neq 0 \end{cases}$$

Example #1 : sinc function (rectangular spectrum calls for complex filter) :

$$p(t) = \text{sinc}(t - kT_s)$$



Example #2 : raised - cosine pulse (smoother but truncated spectrum) :

$$p(t) = \frac{\sin(\pi t/T_s)}{\pi t/T_s} \frac{\cos(\pi \alpha t/T_s)}{1 - 4\alpha^2 t^2/T_s^2}$$

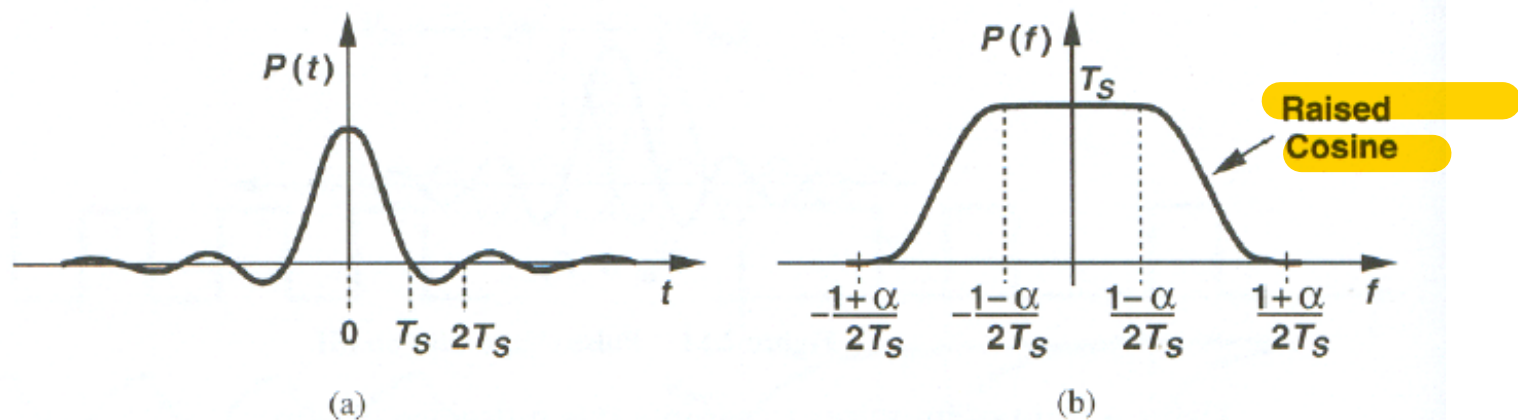
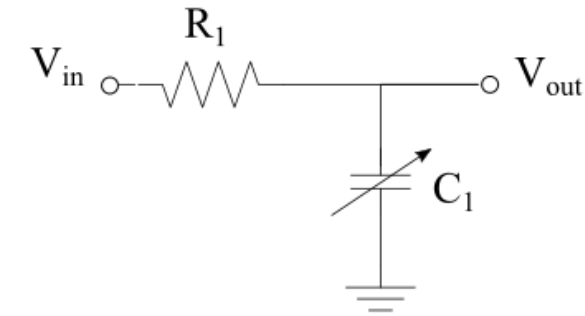


Figure 2.16 Raised-cosine pulse: (a) in time domain, (b) in frequency domain.

and

$$\begin{aligned}
 P(f) &= T_S \quad 0 < |f| < \frac{1-\alpha}{2T_S} \\
 &= \frac{T_S}{2} \left[1 + \cos \frac{\pi T_S}{\alpha} \left(|f| - \frac{1-\alpha}{2T_S} \right) \right] \quad \frac{1-\alpha}{2T_S} < |f| < \frac{1+\alpha}{2T_S} \\
 &= 0 \quad |f| > \frac{1+\alpha}{2T_S},
 \end{aligned} \tag{2.54}$$

Dynamic Nonlinearity (α 's change dynamically in the circuit)



$$C_1 = C_0 (1 + \alpha V_{out})$$

$$V_{out}(t) = \sum_{n=1}^{\infty} a_n \cos(n\omega_1 t + \theta_n) + \sum_{n=1}^{\infty} b_n \cos(n\omega_2 t + \phi_n) \\ + \sum_{n=-\infty}^{\infty} \sum_{m=-\infty}^{\infty} c_{m,n} \cos(n\omega_1 t + m\omega_2 t + \phi_{n,m})$$

Assuming weak non linearity,

$$V_{out}(t) = a_1 \cos(\omega_1 t + \phi_1) + b_1 \cos(\omega_2 t + \phi_2) + c_1 \cos[(\omega_1 + \omega_2)t + \phi_3] \\ + c_2 \cos[(\omega_1 - \omega_2)t + \phi_4]$$

Only these non linear effects have been considered

$$R_1 C_0 (1 + \alpha V_{out}) \frac{dV_{out}}{dt} + V_{out} = V_{in}$$

Substitute here and equate LHS and RHS frequency wise to find a's, b's and c's.

This method is known as harmonic balance

Dynamic Nonlinearity

- The number of equations will equal the number of unknowns.
- Problem is that there are too many equations to solve.
- A better method is using Volterra series.