



# CHLOÉ CHARLIER

NARRATIVE DESIGNER

## CONTACT INFO

### Phone

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5162 Obertum am See  
Austria

### Portfolio:

lady-c.github.io/portfolio-  
chloe-charlier

### Linkedin Profile:

linkedin.com/in/chloé-charlier-  
984b06145/

## LANGUAGES

French: C2 - native

English: C1 - fluent

German: A2 - beginner

## SKILLS

Narrative Design

Content Writing

Inkl

Twine

CSS/SaaS

HTLM

JavaScript

UI Design & Prototype

Figma

Photoshop

Illustrator

InDesign

## VOLUNTARY WORK

Led weekly workshops for kids  
age 3-5, Sept 2011 - June 2012

## WORK EXPERIENCE

### NARRATIVE DESIGNER

Rarebyte

Since Jul. 2021 | Remote - Freelance

- Character creation, story and dialogue writing
- Cutscenes script writing

### NARRATIVE DESIGNER & ART TEAM

Open-world fantasy RPG (NDA)

Since Sept 2020 | Remote - indie project

- Character and lore creation
- Cutscenes script writing
- Gameplay mechanics development
- Art direction for characters and environments

### NARRATIVE, LEVEL & SOUND DESIGNER

GlobalGameJam 2021 | "Down the Hole"

Jan. 2021 | GameJam

- Character creation, story and dialogue writing
- Level Design (2D, Unity)
- Sound Design
- Dialogue integration into custom-made dialogue system (Unity)

### NARRATIVE DESIGNER

HackTheMidlands 5.0 GameJam | "A Story of Power"

Oct. 2020 | GameJam

- Character creation, story and dialogue writing
- Dialogue integration into custom-made dialogue system (Unity)

### AUTHOR

"Voyage d'une S'habael, la fin d'une enfance", Beauvilliers Publishing House

Sept 2018 - Nov 2019 | Paris

- Wrote and proofread the manuscript
- Managed contract and publication

### AUTHOR

"Les Vies de la Sainte-Cécile", Groupe Amical Sainte-Cécile

Feb 2018 - Aug 2018 | Longeville-en-Barrois

- Wrote a book regarding the history of the association
- Interviewed people to write down their stories and testimonies
- Proofread and edited the manuscript
- Designed book cover
- Managed publication and printing

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## GAMES SHIPPED

### THE HIGHWAY STORY

Interactive story, personal project  
Playable on [inklewriter](https://inklewriter.com/stories/50438): [inklewriter.com/stories/50438](https://inklewriter.com/stories/50438)

### DOWN THE HOLE

Jan 2021  
2D Platform Game made for the GlobalGameJam 2021  
Playable on [itch.io](https://lady-c.itch.io/down-the-hole): [lady-c.itch.io/down-the-hole](https://lady-c.itch.io/down-the-hole)

### A STORY OF POWER

Oct. 2020  
3D Adventure Game made for the HackTheMidlands 5.0 GameJam  
Playable on [itch.io](https://lady-c.itch.io/a-story-of-power): [lady-c.itch.io/a-story-of-power](https://lady-c.itch.io/a-story-of-power)

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## PUBLICATIONS

### VOYAGE D'UNE S'HABAE - LA FIN D'UNE ENFANCE

Mar 2020  
Published by: De Beauvilliers Publishing House  
ISBN: 978-2-38123-016-0

### LES VIES DE LA SAINTE-CÉCILE

2018  
Self-published in cooperation with the Groupe Amical Sainte-Cécile  
ISBN: 979-10-699-2759-9

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## EDUCATION

### THE COMPLETE WEB DEVELOPER 2021: ZERO TO MASTERY

Zero to Mastery Academy | Since Nov 2020

- Coding in HTML, CSS and JavaScript.

### THE COMPLETE UI/UX DESIGNER 2021: ZERO TO MASTERY

Zero to Mastery Academy | Nov. 2020 - Apr 2021

- UI/UX Design as well as design theory (font, colour). Prototyping on Figma.

### MASTER'S DEGREE IN MODERN LITERATURE

University of Nancy | 2016 - 2017

- MAJOR IN PROFESSIONAL EDITING.
- Learned about the production chain of a book from writing to marketing.

### MASTER'S DEGREE IN AUDIOVISUAL PRODUCTION

European Institute of Cinema and Audiovisual | 2015 - 2016

- Learned about the direction and production process of fictional content (movies and shows). Writing and production of a trailer, a short movie and a documentary.

### BACHELOR'S DEGREE IN CULTURAL STUDIES

European Institute of Cinema and Audiovisual | 2012 - 2015

- MAJOR IN AUDIOVISUAL PRODUCTION.
- Learned about the direction and production process of fictional content (movies and shows), as well as youth literature and storytelling mechanisms in diverse medias. Writing and production of two short movies.