NARRATIVE DESIGNER
UI/UX DESIGNER

Chloé Charlier
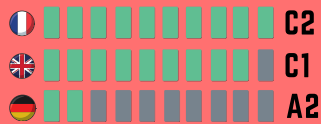
+33 6 7899 0585

charlier.chloe@outlook.fr

5162 Obertrum am See, Austria

Portfolio

LinkedIn Profile

🇫🇷 ██████████ C2
🇬🇧 █████████ C1
🇩🇪 ████ A2

SKILLS

Figma
UI Design
UX Prototype
CSS
HTML
Photoshop
Illustrator
InDesign
Narrative Design
Content Writing

HOBBIES

Writing
Reading
Video games
Role playing

VOLUNTARY WORK
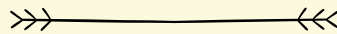
Led weekly workshops for kids age 3-5
Sept 2011 - June 2012

~ About ~

Writer with experience in creative and fiction writing, editing as well as audiovisual production. Passionnate about history, literature, movies and video games.

GAME EXPERIENCE

Jan. 2021 GameJam

NARRATIVE AND LEVEL DESIGNER

Global Game Jam 2021 - *Down the Hole*

Character creation · Dialogue writing · Level Design · Sound Design · Dialogue integration into custom-made dialogue system in Unity

Oct. 2020 GameJam

NARRATIVE DESIGNER

Hackthemidlands 5.0 - *A Story of Power*

Character creation · Dialogue writing · Lore creation · Dialogue integration into custom-made dialogue system in Unity
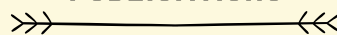
Since Sept. 2020 Remote · Indie project

NARRATIVE DESIGNER - GAME DESIGNER - ART DIRECTOR

Openworld fantasy RPG - NDA

Character creation · Lore, quest and dialogue writing · Gameplay mechanics development · Art direction of characters and environments

PUBLICATIONS

Voyage d'une S'habael, la fin d'une enfance
Beauvilliers publishing house, 2020.
ISBN: 978-2-38123-016-0

Les Vies de la Sainte-Cécile
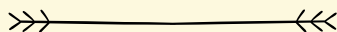self-publishing, 2018.
ISBN: 979-10-699-2759-9

A Story of Power
3D Adventure Game
Hackthemidlands 5.0 GameJam Project
Octobre 2020
itch.io

Down the Hole
2D Platform Game
GlobalGameJam 2021
January 2021
itch.io

WORK EXPERIENCE

Apr. - Jul. 2020
Metz

LIBRARIAN — Verlaine Media Library
Project creation to open a video game area in the structure

Sept. 2018 - Nov. 2019
Remote · Paris

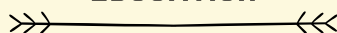### AUTHOR — Personnal project - *Voyage d'Une S'habael: La fin d'une enfance*
Fiction writing · Proofreading · Contract and Publication management

Feb. 2018 - Aug. 2018
Longeville-en-Barrois

AUTHOR — Groupe Amical Sainte-Cécile - *Les vies de la Sainte-Cécile*
Creative writing · Factual writing · Researching · Transcripting
Editing · Proofreading · Interviewing · Cover designing
Printing and Publication management

EDUCATION

Since Nov. 2020
Zero to Mastery Academy
Udemy

THE COMPLETE WEB DEVELOPPER & UI/UX DESIGNER 2021: ZERO TO MASTERY
Online classes to learn about UI/UX Design using Figma. Also learned how to code in HTML, CSS and the basics of JavaScript. Realised my first Website, my own Portfolio. **I completed my UI/UX Designer class in april 2021.**

2016 -2017
University of Nancy

MASTER'S DEGREE - MODERN LITERATURE
Major in professional editing. Learned about the production chain of a book from writing to marketing.

2015 - 2016
European Institute of Cinema and Audiovisual Nancy

MASTER'S DEGREE - AUDIOVISUAL PRODUCTION
Learned about the direction and production process of fictional content (movies and shows). Writing and production of a trailer, a short movie and a documentary.

2012 - 2015
European Institute of Cinema and Audiovisual Nancy

BACHELOR'S DEGREE - CULTURAL STUDIES
Major in Audiovisual Production. Learned about the direction and production process of fictional content (movies and shows), as well as youth literature and storytelling mechanisms in diverse medias. Writing and production of two short movies.