



Chloé Charlier



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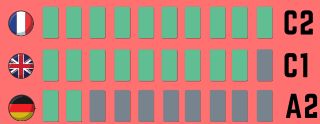


5162 Obertrum am
See, Austria



Portfolio

Linkedin Profile



SKILLS

Figma
UI Design
UX Prototype
CSS
HTML
Photoshop
Illustrator
InDesign
Narrative Design
Content Writing

HOBBIES

Writing
Reading
Video games
Role playing

VOLUNTARY WORK

Led weekly workshops
for kids age 3-5
Sept 2011 - June 2012

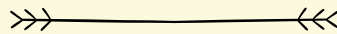
NARRATIVE DESIGNER UI/UX DESIGNER



~ ABOUT ~

Writer with experience in creative and fiction writing, editing as well as audiovisual production. Passionate about history, literature, movies and video games.

GAME EXPERIENCE



NARRATIVE AND LEVEL DESIGNER

Jan. 2021
GameJam

Global Game Jam 2021 - *Down the Hole*

Character creation • Dialogue writing • Level Design • Sound Design • Dialogue integration into custom-made dialogue system in Unity

NARRATIVE DESIGNER

Oct. 2020
GameJam

Hackthemidlands 5.0 - *A Story of Power*

Character creation • Dialogue writing • Lore creation • Dialogue integration into custom-made dialogue system in Unity

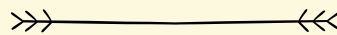
NARRATIVE DESIGNER - GAME DESIGNER - ART DIRECTOR

Since Sept. 2020
Remote • Indie
project

Openworld fantasy RPG - NDA

Character creation • Lore, quest and dialogue writing • Gameplay mechanics development • Art direction of characters and environments

PUBLICATIONS



*Voyage d'une S'habael, la fin
d'une enfance*
Beauvilliers publishing house,
2020.

ISBN: 978-2-38123-016-0

Les Vies de la Sainte-Cécile
self-publishing, 2018.

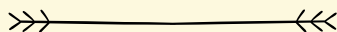
ISBN: 979-10-699-2759-9



A Story of Power
3D Adventure Game
Hackthemidlands 5.0 GameJam
Project
Octobre 2020
itch.io

Down the Hole
2D Platform Game
GlobalGameJam 2021
January 2021
itch.io

WORK EXPERIENCE



Apr. - Jul. 2020
Metz

LIBRARIAN Verlainne Media Library

Project creation to open a video game area in the structure

Sept. 2018 - Nov.
2019
Remote • Paris

AUTHOR Personnel project - *Voyage d'Une S'habael: La fin d'une enfance*

Fiction writing • Proofreading • Contract and Publication management

Feb. 2018 -
Aug. 2018
Longeville-en-
Barrois

AUTHOR Groupe Amical Sainte-Cécile - *Les vies de la Sainte-Cécile*

Creative writing • Factual writing • Researching • Transcribing
Editing • Proofreading • Interviewing • Cover designing
Printing and Publication management

EDUCATION



Since Nov. 2020
Zero to Mastery
Academy
Udemy

THE COMPLETE WEB DEVELOPPER & UI/UX DESIGNER 2021: ZERO TO MASTERY

Online classes to learn about UI/UX Design using Figma. Also learned how to code in HTML, CSS and the basics of JavaScript. Realised my first Website, my own Portfolio.

2016 -2017
University of
Nancy

MASTER'S DEGREE - MODERN LITERATURE

Major in professional editing. Learned about the production chain of a book from writing to marketing.

2015 - 2016
European Institute
of Cinema and
Audiovisual
Nancy

MASTER'S DEGREE - AUDIOVISUAL PRODUCTION

Learned about the direction and production process of fictionnal content (movies and shows). Writing and production of a trailer, a short movie and a documentary.

2012 - 2015
European Institute
of Cinema and
Audiovisual
Nancy

BACHELOR'S DEGREE - CULTURAL STUDIES

Major in Audiovisual Production. Learned about the direction and production process of fictionnal content (movies and shows), as well as youth literature and storytelling mechanisms in diverse medias. Writing and production of two short movies.