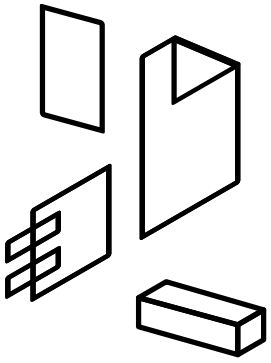
Femke Snelting

Why is it important that the structure of your system should be flexible on all levels?



Carlos Barragán

I think that this part can make the discussion evolve, because in traditional discussions, the only important thing is the content of the contributions, but in the process of thought, the connections you make are really important. For example, if something is a consequence of another thing, you can say `if I'm really sure of this other thing as well`. So you can advance in the process of thought. I think this property can make discussions really go to another level. And the fact that everyone can contribute to these links can make it really powerful, I think.

Incoma. Exploring the 'collective' in collective intelligence

Miguel Arana Catania

From my point of view, politics has to do with many things. One thing politics has to do with is organisation, how we organize the world, how we organise the energy, the style, the work, everything. And we have seen that delegating this to powers to the people who has more money, etc. has terrible consequences in the life of people. So we have to find new ways of organising between people, all of them. This is one of the main ideas of the tool. Although since politics is also creating and thinking about new worlds, it's how we think the world could be, how we can relations between people could be set, how we can behave in our lives. And it's about thinking, debating, which is one of the goals of the tool: to help people think together, make clear the way we think, and find more intelligent thoughts, but made by the collective, not just by some genius who comes with an idea.

It seems that especially when you work together on a file, you need hints of where things changed if you didn't make the change yourself.

Femke Snelting

Julien Deswaef

Yeah. Exactly. I'm a bit mixed. I don't really know if these visual changes are maybe something that will improve a designer's workflow, but I think because this is so attractive, then designers will come to it saying `oh, let's try it` and then they will find out about versioning, and then they will find out about collaboration, and then they will start working on collaboration. I mean, the visual diff tool, it's not really practical in any way, I don't really know. But getting designers into collaboration is more important. It's a tool that will maybe attract people into that.

In my opinion, when you have a complex file or, maybe not complex, but when the changes are subtle, if there is a tool that is displaying it as a bright red, or really putting a marker on `this node has changed`, it's helpful. You don't need to spend a lot of time guessing what's the difference. I believe this is useful.

I received a lot of feedbacks, or more like `I'm interested in this!` For me, it's maybe the first real open source project where I really want other people to be involved. It's a challenge to get people involved in the project. This is a bit new to me, so I ... I'm expecting that people will join in, but I have no idea if this is going to happen because I think usually people need to see a finished project before getting in. Maybe in the designers' world, I don't know. It's a question. I'm trying not to have too much expectation around this and just keep going. We'll see.

Design with git