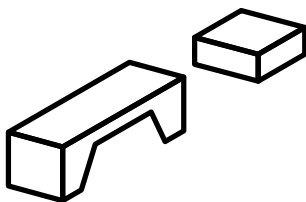


In 2013, Constant teamed up with Medialab Prado in Madrid to organise Tools for a Read-Write World, a **ten** day prototyping session that allowed us to develop **nine** different projects to design, edit, draw and write together. We wanted to extend the notion of 'Read-Write' beyond just the canvas, beyond the pixels of an image, the contents of a document into software itself, and into standards, platforms, frameworks, hardware and ways-of-doing. We asked ourselves what tools would allow us to develop, design and produce shareable content, and how we could make many different practices of knowledge work together. The following excerpts were recorded near the end of the work period, and give a sense of the issues and energies that participants brought to the table.

Tools for a Read-Write World

Colaboratorio de Relatos
#HackMito (a platform to
co-create stories on and
with Free Culture)



In all this work, we're trying to find something poetical in digital practices. We think that they are transforming things, and that there's something artistic in them, because they're not just programs, they're ways of doing things. Ricardo gave us a two hours explanation about how version control systems work, with just a paper and a pencil. And he explained it to people who don't know anything about version control, and it was incredible because he could translate these concepts to us. We decided that 'diff' was really important to us. Then, we decided we could get something symbolic or something poetic out of everything. Difference is the most important thing for me, because the point in that is the difference, not what is the common, because that is the normal way of thinking. So diff is a really important 'god' for us.

Carla
Boserman