

1) What is a function? (Simple idea)

A function is a named block of code that does one specific job.

Think of a function like a little machine or recipe. You give it inputs, it does a task, and then it might give you back a result.

Why use functions?


- To avoid repeating the same code.
- To make code easier to read and understand.
- To allow testing one small piece at a time.

2) How to create (define) a function

In Python we use the keyword `def`, the function name, parentheses `()`, a colon `:`, and an indented block of code below. That indented block is the function body.

Example:

python

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```
def say_hello():  
    print("Hello!")
```


- `def` tells Python "I am defining a function".
- `say_hello` is the function name. Use descriptive names so the purpose is clear.
- The parentheses are required even if empty.
- The colon `:` signals the start of the function body.
- Everything inside the function must be indented the same amount (usually 4 spaces).

Important: **defining** a function does not run it. It only tells Python what the function does.

3) How to run (call) a function

To run the function you use its name followed by parentheses.

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```
say_hello()  # This runs the code inside the function
```


If you define but never call it, nothing happens.

4) Functions with inputs: parameters and arguments

A function often needs data to work on. We give names to the expected inputs in the function definition. Those names are called *parameters*.

Example:


python

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```
def add(x, y):  
    print(x + y)
```

- `x` and `y` are parameters.
- When we call the function, the actual values we pass are called *arguments*:

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```
add(4, 5)  # 4 and 5 are arguments
```

Analogy: parameters are like labeled ingredient spaces in a recipe: "add 1 cup of flour" where "cup of flour" is supplied when you cook.


5) Returning values vs printing

Two common things a function can do with results:

- **Print** something directly inside the function.
- **Return** a value to the code that called the function.

Example that prints:


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```
def add_and_print(a, b):  
    print(a + b)  
  
add_and_print(2, 3) # prints 5
```

Example that returns:

python

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```
def add(a, b):  
    return a + b  
  
result = add(2, 3) # result now holds 5  
print(result)      # we decide when or if to print
```

Why prefer return most of the time?

- Returning lets the caller decide what to do next. You can store the value, print it, send it to another function, or save it to a file. Printing inside a function makes it harder to reuse the result.

6) Functions can return multiple values

A function can give back more than one value using commas. Python returns a tuple, and you can unpack it into variables.

Example:

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```
def add_and_sub(a, b):  
    sum_value = a + b  
    diff = a - b  
    return sum_value, diff  
  
s, d = add_and_sub(7, 2)  
print(s, d) # prints: 9 5
```

7) Function names and parameter names

- Use clear, descriptive names: calculate_tax is better than ct.

- Use lowercase and underscores for readability: `calculate_total`.
- Parameter names should show what they represent: `price`, `quantity`, `name`.

8) Indentation and scope (where variables live)

Indentation matters. Everything indented under `def` is inside that function.

Scope:

- Variables created inside a function exist only inside that function. They are local variables.
- Variables created outside are global to that file and not directly changed by the function unless passed and returned.

Example:

```
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def example():
    inside_var = 10    # inside_var only exists inside example()

example()
# trying to print inside_var here causes an error
```

If you want data out of a function, have it return that data.

9) Default values for parameters (optional inputs)

You can give parameters default values so the caller can omit them.

```
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def greet(name="friend"):
    print("Hello", name)

greet("Alice")    # Hello Alice
greet()           # Hello friend
```

10) Good and bad practices

Good:

- Small functions that do one clear job.
- Meaningful names.
- Prefer return over printing when building logic.

- Add short comments or a docstring describing what the function does.

Bad:

- One very long function that mixes many tasks.
- Using unclear names like `f` or `x` when a better name exists.
- Relying on global variables instead of passing and returning data.

11) Common beginner mistakes and how to fix them

1. Defining function but forgetting to call it.
 - Fix: add `function_name()` where you want it to run.
2. Wrong indentation.
 - Fix: make sure all code inside the function is indented the same number of spaces.
3. Using a variable from inside a function outside it.
 - Fix: return the value and store it in a variable outside.
4. Mixing up parameters and arguments.
 - Remember: parameters are names used in the function definition. Arguments are the actual values you pass when calling.
5. Printing instead of returning.
 - If you need to reuse the value, return it. Print only when you want to show it to the user.

12) Short reference table

Task	Syntax example
Define a function	<code>def name():</code> then indented body
Call a function	<code>name()</code>
Parameters	<code>def add(x, y):</code>
Return value	<code>return x + y</code>
Multiple returns	<code>return a, b</code>
Default param	<code>def greet(name="friend"):</code>

Docstring	"""Describe function.""" below def line
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