# VRIJE UNIVERSITEIT AMSTERDAM

## **Service Oriented Design 2021 | 22**

### **Assignment 2: Solution space**

This assignment refers to the case "HealthSuite". In this assignment you should document the design solution for the business services you have defined in Assignment 1. All SoaML diagrams should be drawn with a modeling tool (e.g. MagicDraw or Modelio). Note that each section should carry the name of the individual group member responsible for its quality.

This assignment document is organized as follows:

- Change log: include a table that summarizes the changes made to the contents of Assignment 1 due to, for instance, corrections or improvements following the feedback you have received. The revised version of the Assignment 1 document must be included. You can do so either by adding it as an Appendix, or by structuring the document in two parts: PART 1 (revised contents of Assignment 1) and PART 2 (contents of Assignment 2). As addressing the feedback is mandatory, we require to highlight in blue text the parts of Assignment 1 that you have changed to address your tutor's feedback.
- Section 1, Software decomposition of business services [see material Week 6]: illustrate your business services as a collection of software service candidates, and map software service candidates on service types (from the perspective of the business service provider).
- Section 2, Participant service inventory identification [see material Week 6]: identify the service inventories for each participant.
- Section 3, Service Contract Identification [see material Week 6]: identify the service contracts necessary for realizing the business services
- Section 4, Business Service Network [see material Week 6]: model the business service network in SoaML
- Section 5, Service Interactions and Behavior [see material Week 6]:<sup>4</sup>
   define the contract-based interactions and model the services behavior with UML Sequence Diagrams.
- Section 6, Design View [see material Week 7]: provide one design view illustrating a key functionality of your design solution.

The following provides further details on what should be delivered for each of the Assignment 2' items above.

#### 1. Software decomposition of business services

Given your business services, you should identify a collection of software service candidates that realize those business services. To identify software service candidates, you need to identify clusters of functionality in one or more business service behavior modeled using activity diagrams in Assignment 1. The clusters of functionalities representing the business services should be shown by dashed boxes that group the elements of the activity diagrams. (See output of Assignment 1).

In addition, you should map software service candidates on service types. Note that in this mapping you should consider the perspective of the business service provider. Each business service should be defined as in Table 1. Describe the mapping of software service candidates on service types using a picture similar to the examples in the theory lecture (see lecture week 6).

 $<sup>^{</sup>m l}$  This part of the theory is not required in the assignment.

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**Table 1: Business Service Definition** 

Field	Description	
ID	ID of this business service (as defined in your Assignment 1, e.g. bs-09-request-tax-refunding)	
Name	Name of this business service (as defined in your Assignment 1, e.g. bs-CheckProgress)	
Business Service Behavior	The activity diagram representing the business service behavior (as defined in your Assignment 1), together with the clusters of the functionality (see example in lecture week 6, step 1).	
Software Service Candidates	The Name and ID of each of composing Software Service Candidates, e.g. Notification (ss-03-notification)	
Diagram	Graphical representation of the mapping of software service candidates on service types (see example in lecture week 6, step 1)	

### 2. Participant's service inventory identification

Given your <u>candidate software services</u>, and the <u>involved participants</u> in the business services (as defined in Assignment 1) you should identify the service inventories for each of the participants. You should also map the services of participants' inventory on service types, considering the participants perspective. Note that, because of the difference in the perspectives of your business service provider and other participants (e.g. Municipality, Cloud service provider) the types of software services that you have identified in Section 1 might change. Each service inventory should be documented by using Table 2.

**Table 2: Service Inventory Definition** 

Field	Description
ID	Give an ID to this service inventory, e.g. inv-02-SecurityServiceProvider
Name	Give a short name for this service inventory, e.g. Security Service Certifier
Participant	Name of the Participant
Constituent Software Service	Name and ID of each of Software Service Candidates, e.g. authorization (ss-07-
Candidates	authorization)
	Graphical representation of the mapping of inventory's software services on
Diagram	service types (see example in lecture week 6, step 2)

#### 3. Service Contract Identification

After identifying the service inventories of each participant, you should map all software services of each business service on participants. This way, the interactions across participants' services should be defined. Service contracts are defined by considering the interactions across participants. Describe the mapping of all software services on participants using a picture similar to the examples in the theory lecture (see example in lecture week 6, step 3). Here, you should specifically represent the cross-domain service interactions (see example in lecture week 6). Each service contract should be documented using Table 3. You should model each contract using SoaML Service Structure diagram.

**Table 3: Service Contract Definition** 

Field	Description		
ID	Give an ID to this service contract, e.g. cn-01-notification		
Name	Give a short name for this service contract, e.g. notification		
Involved Participants	List of participants		
Service Structure diagram	Model the service contract using SoaML Service Structure diagram		

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#### 4. Business Service Network

Given the <u>Participants</u> of each business service and the <u>Service Contracts</u> among them, you should define the service network of each business service. The business service network should be modeled using SoaML Services Architecture diagram.

#### **5. Service Interactions and Behavior**

Given the <u>Participants</u> of each business service and the <u>Service Contracts</u> among them, you should define the <u>Contract-based interactions</u> for each service contract. The <u>Contract-based interactions</u> should be modeled using <u>SoaML Services Choreography diagram</u> (Step 5a-Lecture week 6). Furthermore, you need to model how each (realized) software service behaves using <u>UML Sequence Diagram</u> (Step 5b-Lecture week 6).

#### **Section 6: Design View**

Illustrate a key aspect of your design solution in a software design view. This can focus on a concern, or a set of concerns, of your choice, these being technical or related to sustainability aspects. Provide an overlay text to introduce the view and help understanding how your design solution satisfies the illustrated concern/s.

### **Deadline for submission in Canvas**

Friday October 29, 23:59 (grace period until Sunday October 31, 23:59)