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Microsoft Windows [Version 10.0.22621.1413]  
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```
C:\Users\Admin>py server.py  
Server is listening for incoming connections.  
Waiting for clients to connect!  
Client 1 connected!  
Client 2 connected!  
Client 3 connected!
```

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Starting round 1  
The server advertised card: ('spades', 7)  
Client 1 sent card ('clubs', 2)  
Client 2 sent card ('clubs', 7)  
Client 3 sent card ('diamonds', 12)  
Client 3 wins this round!
```

```
Starting round 2  
The server advertised card: ('spades', 12)  
Client 1 sent card ('hearts', 13)  
Client 2 sent card ('diamonds', 1)  
Client 3 sent card ('diamonds', 8)  
Client 1 wins this round!
```

```
Starting round 3  
The server advertised card: ('spades', 1)  
Client 1 sent card ('diamonds', 10)  
Client 2 sent card ('hearts', 5)  
Client 3 sent card ('clubs', 11)  
Client 3 wins this round!
```

```
Starting round 4  
The server advertised card: ('spades', 5)  
Client 1 sent card ('hearts', 7)  
Client 2 sent card ('diamonds', 3)  
Client 3 sent card ('hearts', 6)
```

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```
C:\Users\Admin>py client1.py  
Connected to the server  
The server advertised card: ('spades', 7)  
Playing card: ('clubs', 2)  
The server advertised card: ('spades', 12)  
Playing card: ('hearts', 13)  
The server advertised card: ('spades', 1)  
Playing card: ('diamonds', 10)  
The server advertised card: ('spades', 5)  
Playing card: ('hearts', 7)  
The server advertised card: ('spades', 10)  
Playing card: ('hearts', 10)  
The server advertised card: ('spades', 9)  
Playing card: ('hearts', 3)  
The server advertised card: ('spades', 8)  
Playing card: ('clubs', 8)  
The server advertised card: ('spades', 13)  
Playing card: ('clubs', 10)  
The server advertised card: ('spades', 4)  
Playing card: ('hearts', 2)  
The server advertised card: ('spades', 2)  
Playing card: ('hearts', 6)  
The server advertised card: ('spades', 6)  
Playing card: ('clubs', 1)  
The server advertised card: ('spades', 11)  
Playing card: ('diamonds', 9)  
The server advertised card: ('spades', 3)  
Playing card: ('clubs', 11)
```

```
C:\Users\Admin>py client2.py
Connected to the server
The server advertised card: ('spades', 7)
Playing card: ('clubs', 7)
The server advertised card: ('spades', 12)
Playing card: ('diamonds', 1)
The server advertised card: ('spades', 1)
Playing card: ('hearts', 5)
The server advertised card: ('spades', 5)
Playing card: ('diamonds', 3)
The server advertised card: ('spades', 10)
Playing card: ('diamonds', 8)
The server advertised card: ('spades', 9)
Playing card: ('clubs', 10)
The server advertised card: ('spades', 8)
Playing card: ('clubs', 9)
The server advertised card: ('spades', 13)
Playing card: ('diamonds', 12)
The server advertised card: ('spades', 4)
Playing card: ('diamonds', 7)
The server advertised card: ('spades', 2)
Playing card: ('hearts', 3)
The server advertised card: ('spades', 6)
Playing card: ('clubs', 1)
The server advertised card: ('spades', 11)
Playing card: ('hearts', 1)
The server advertised card: ('spades', 3)
Playing card: ('diamonds', 9)
```

```
C:\Users\Admin>py client3.py
Connected to the server
The server advertised card: ('spades', 7)
Playing card: ('diamonds', 12)
The server advertised card: ('spades', 12)
Playing card: ('diamonds', 8)
The server advertised card: ('spades', 1)
Playing card: ('clubs', 11)
The server advertised card: ('spades', 5)
Playing card: ('hearts', 6)
The server advertised card: ('spades', 10)
Playing card: ('diamonds', 5)
The server advertised card: ('spades', 9)
Playing card: ('clubs', 4)
The server advertised card: ('spades', 8)
Playing card: ('hearts', 2)
The server advertised card: ('spades', 13)
Playing card: ('clubs', 2)
The server advertised card: ('spades', 4)
Playing card: ('hearts', 3)
The server advertised card: ('spades', 2)
Playing card: ('diamonds', 4)
The server advertised card: ('spades', 6)
Playing card: ('diamonds', 6)
The server advertised card: ('spades', 11)
Playing card: ('clubs', 1)
The server advertised card: ('spades', 3)
Playing card: ('diamonds', 10)
```

```
C:\Users\Admin>
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