CS 639A Progress Report 1

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First & Second Sprint: Brief Progress

We started working on the **debloating project** in **three splits** for our **Pre-RL Stage Work**. The most **time-consuming** part was to migrate the outdated packages used in some the tools chosen by us for delivering the project. We gained a fair idea on how **embedding spaces** are used and the novelty in **inst2vec** tool as modelling an LLVM IR as **XFG** & mapping to an **NLP** like **skip-gram** model. We started running the **inst2vec** tool to generate an embedding for our debloating C++ sample space, like **call-site** information, **function arguments**, **type parameters** etc as described in **Paper 2**. We are reporting the highlights from sprint of **Commit-1** 01/11/2020 to **Commit-22** 09/11/2020 which is **Week-1**: **November 2020**.

Stage 1: Split 1

- Completed the setup for LLVM-IR generation, clang tool, **inst2vec** tool.
- Completed the setup for OCCAM tool, Trimmer tool & Chisel tool. All setup & build related issues were resolved and ran once one sample example.
- We are in the middle of running the inst2vec tool and using the public data-sets available to train it.
- We are using the pre-trained embeddings from **inst2vec** repository for the starting point for the **DeepOCCAM** tool we are developing.

Stage 1: Split 2

- We found **2** more features where **program debloating** may be possible.
- We understood how to write specification for the script used by **Chisel** tool as in Paper 1 in terms of the three parts of the scripts namely compile(), desired() & undesired().
- Chisel tool works by learning a policy for delta debugging by reinforcement learning which guarantees 1-minimal P^* & $O(|P|^2)$ runtime. The abstraction is a markov decision process for meaningful guidance.
- We spend time understanding how **OCCAM** tool, **Trimmer** tool & **Chisel** tool are working.

Stage 1: Split 3

- Bloated Sample collection and preparation started, We are targetting bitcoin1-src & eth-solidity. Past experience tells that the code is most probably bloated. We may have to change it later to publicly available samples.
- We found this video useful to understand how program debloating can be improved using Stochastic Optimization, which we intend to explore as extra work if time permits.