Sourav Lahon

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EDUCATION

National Institute of Technology Silchar

Cachar, Assam, India

Bachelor of Technology in Computer Science and Engineering, 7.2 CGPA

2021-2025

Brilliant Academy, Lakhimpur

Lakhimpur, Assam, India

Class XII, 70 percentage

2020

Kendriya Vidyalaya, Gerukamukh

Dhemaji, Assam, India

2017

Class X, 10 CGPA
TECHNICAL SKILLS

Languages: C/C++, Python, JavaScript, HTML, CSS Frameworks: React, Node.js, Express.js, Material-UI, Flutter Developer Tools: Git, VS Code, Android Studio, Linux Libraries: Tkinter, Turtle, kivy, pyautogui, three.js

PROJECTS

Gamusa - E Commerce | MongoDB, Express, React, Node

gamusagogamukh.in

- Developed a full-stack E-Commerce fully responsive website using MERN and CSS.
- Implemented features like password hashing and password recovery through email.
- Used MongoDB as database and Axios, Redux to perform CRUD operations and persistence login
- Used Cloudinary to store the product's images and Stripe as payment gateway.
- This website is among a few websites dedicated to Assamese traditional Attire letting amateur cloth producers of my state to feature and sell their products.

Portfolio Website | React, HTML, CSS

lahon.in

- Built a space-themed portfolio website using React.js, HTML, CSS.
- Implemented creative navigation panel and good looking single page interface using **React Libraries** and **CSS** animation.
- Implemented **responsive** design using **CSS** grid, flex properties.
- The portfolio features some of my other projects like three.js implementation, 25 hour clock using python.

Mujhe Books Do - Buy and sell books | React, Firebase

netlify/mujhebooksdo

- Developed a buy and sell website using **React**.
- Implemented Google authentication using **Firebase**.

Doggies | Flutter

github/doggies

- Built a simple application to show images of random dogs using **flutter**.
- ullet Implemented the Dog **API** to fetch random images of dogs .
- Designed a good looking interface using **Flutter Widgets**.

Courses

Database management System

Object Oriented Programming (Java, C++)

Computer Networks

Software Engineering (SDLC)

Data Structure and Algorithm

Extra Curricular

Softwares: Canva, Autodesk Maya, Unity game Engine, Premier pro, Microsoft Office, FL Studio

Music: Freelanced as a Music and beat producer **Painting**: Have experience in water colour and graffiti

Media: Have proficiency in Video editing and Graphics Design