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# By submitting this assignment, I agree to the following:
# "Aggies do not lie, cheat, or steal, or tolerate those who do."
# "I have not given or received any unauthorized aid on this assignment."
#
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# Section:   ENGR-102-569
# Assignment: Lab 7a Activity 1a
# Date:      12 October 2021
#

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from colorama import Fore, Style

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# Constants

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blank = "."

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red = Fore.RED + Style.BRIGHT + chr(9920) + Fore.RESET + Style.NORMAL

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black = Fore.BLACK + Style.BRIGHT + chr(9922) + Fore.RESET + Style.NORMAL

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board = [list(blank * 8) eight times]

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coords = [
    hardcoded to not allow illegal moves
]

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def reset(b: list[list]) -> None:

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    # Reset board

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    # remove all pieces

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    for row in range(len(b)):

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        for col in range(len(b[row])):

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            b[row][col] = blank

```

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# Place all black pieces
for i in range(1, 13):
    coord = to_index(i)
    board[coord[0]][coord[1]] = black

# Place all red pieces
for i in range(21, 33):
    coord = to_index(i)
    board[coord[0]][coord[1]] = red

def print_board(b: list[list]):
    # prints formatted board to console
    # loop through the whole board
    for row in b:
        for col in row:
            print(col, end="")
        print()

def to_index(n: int) -> tuple[int, int]:
    # Converts a single int to an index in the board
    return coords[n - 1]

# Main game loop
reset(board)
while True:
    print_board(board)

```

```
try:
    origin = to_index(int(input("Input a number between 1 and 32: ")))
except ValueError:
    break
```

```
# Can not move empty
while board[origin[0]][origin[1]] == blank:
    print("Empty square!")
```

```
try:
    origin = to_index(int(input("Input a number between 1 and 32: ")))
except ValueError:
    break
```

```
try:
    new = to_index(int(input("Input a number between 1 and 32: ")))
except ValueError:
    break
```

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board[new[0]][new[1]] = board[origin[0]][origin[1]]
board[origin[0]][origin[1]] = blank
```