Inf 2D Coursework 2

Planning in PDDL

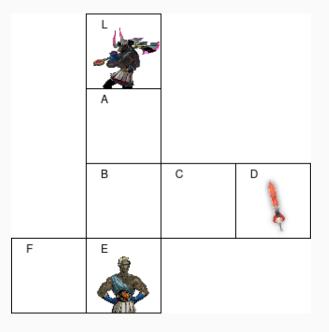
Important Dates

- Deadline : 3pm Thursday 25th March 2021
- Live online Q&A: Fridays 11 am-1pm

Coursework Goals

- Formalize a reasonably sized planning problem
- Balance trade-offs in model design
- Actually implement and debug some PDDL





Assignment Outline

- Part 1a Formalize problem in PDDL
- Part 1b Backward State Space Search
- Parts 2 and 3 Implement and extend model in PDDL for MetricFF planner

Defining Actions

```
Action(Move(block, from, to)): \\ PRECOND: On(b, from) \land Clear(block) \land Clear(to) \land \\ Block(block) \land Block(to) \land \\ (block \neq from) \land (block \neq to) \land (from \neq to) \\ EFFECT: On(block, to) \land \neg On(block, from) \land \\ Clear(from) \land \neg Clear(to)
```

Defining the Initial State



Initial

$$On(A, Table) \land On(B, Table) \land On(C, Table) \land Block(A) \land Block(B) \land Block(C) \land Clear(A) \land Clear(B) \land Clear(C)$$

Goal

$$On(A, B) \wedge On(B, C)$$

Implementing for FF planner

```
Action(Move(b, x, y)) : \\ PRECOND : On(b, x) \land \\ Clear(b) \land Clear(y) \land \\ Block(b) \land Block(y) \land \\ (b \neq x) \land (b \neq y) \land (x \neq y) \\ EFFECT : On(b, y) \land Clear(x) \land \\ \neg On(b, x) \land \neg Clear(y) \\ \end{cases}
```

```
(:action MOVE
:parameters (
  ?b - block
 ?x - object
  ?v - block
:precondition (and
  (On ?b ?x)
  (Clear ?b)
  (Clear ?y)
  (not (= ?b ?x))
  (not (= ?b ?y))
  (not (= ?x ?y))
:effect (and
  (On ?b ?v)
  (Clear ?x)
  (not (On ?b ?x))
  (not (Clear ?y))
))
```

•
$$g_1 = On(A, B) \wedge On(B, C)$$

- $g_1 = On(A, B) \wedge On(B, C)$
- Available Actions: Move(A, x, B), Move(B, x, C)

- $g_1 = On(A, B) \wedge On(B, C)$
- Available Actions: Move(A, x, B), Move(B, x, C)
- Choose : Move(A, x, B)

- $g_1 = On(A, B) \wedge On(B, C)$
- Available Actions: Move(A, x, B), Move(B, x, C)
- Choose : Move(A, x, B)
- $g_2 = On(A, x) \land Clear(A) \land Clear(B) \land Block(A) \land Block(B) \land A \neq x \land A \neq B \land x \neq B \land On(B, C)$

- $g_1 = On(A, B) \wedge On(B, C)$
- Available Actions: Move(A, x, B), Move(B, x, C)
- Choose : Move(A, x, B)
- $g_2 = On(A, x) \land Clear(A) \land Clear(B) \land Block(A) \land Block(B) \land A \neq x \land A \neq B \land x \neq B \land On(B, C)$
- Available actions : Move(B,x',C), Move(x',B,y), Move(x',A,y), Move(A,x',x)

- $g_1 = On(A, B) \wedge On(B, C)$
- Available Actions: Move(A, x, B), Move(B, x, C)
- Choose : Move(A, x, B)
- $g_2 = On(A, x) \land Clear(A) \land Clear(B) \land Block(A) \land Block(B) \land A \neq x \land A \neq B \land x \neq B \land On(B, C)$
- Available actions :
 Move(B, x', C), Move(x', B, y), Move(x', A, y), Move(A, x', x)
- Choose : Move(B, x', C)

- $g_1 = On(A, B) \wedge On(B, C)$
- Available Actions: Move(A, x, B), Move(B, x, C)
- Choose : Move(A, x, B)
- $g_2 = On(A, x) \land Clear(A) \land Clear(B) \land Block(A) \land Block(B) \land A \neq x \land A \neq B \land x \neq B \land On(B, C)$
- Available actions:
 Move(B, x', C), Move(x', B, y), Move(x', A, y), Move(A, x', x)
- Choose : Move(B, x', C)
- $g_3 = On(A, x) \land Clear(A) \land Clear(B) \land Block(A) \land$ $Block(B) \land A \neq x \land A \neq B \land x \neq B \land On(B, x') \land Clear(B) \land$ $Clear(C) \land Block(C) \land B \neq x' \land B \neq C \land x' \neq C$

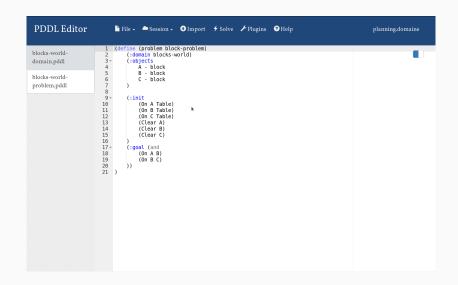
- $g_1 = On(A, B) \wedge On(B, C)$
- Available Actions: Move(A, x, B), Move(B, x, C)
- Choose : Move(A, x, B)
- $g_2 = On(A, x) \land Clear(A) \land Clear(B) \land Block(A) \land Block(B) \land A \neq x \land A \neq B \land x \neq B \land On(B, C)$
- Available actions :
 Move(B, x', C), Move(x', B, y), Move(x', A, y), Move(A, x', x)
- Choose : Move(B, x', C)
- $g_3 = On(A, x) \land Clear(A) \land Clear(B) \land Block(A) \land$ $Block(B) \land A \neq x \land A \neq B \land x \neq B \land On(B, x') \land Clear(B) \land$ $Clear(C) \land Block(C) \land B \neq x' \land B \neq C \land x' \neq C$
- g₃ satisfies initial state by substituting {x = Table, x' = Table}

- $g_1 = On(A, B) \wedge On(B, C)$
- Available Actions: Move(A, x, B), Move(B, x, C)
- Choose : Move(A, x, B)
- $g_2 = On(A, x) \land Clear(A) \land Clear(B) \land Block(A) \land Block(B) \land A \neq x \land A \neq B \land x \neq B \land On(B, C)$
- Available actions:
 Move(B, x', C), Move(x', B, y), Move(x', A, y), Move(A, x', x)
- Choose : Move(B, x', C)
- $g_3 = On(A, x) \land Clear(A) \land Clear(B) \land Block(A) \land$ $Block(B) \land A \neq x \land A \neq B \land x \neq B \land On(B, x') \land Clear(B) \land$ $Clear(C) \land Block(C) \land B \neq x' \land B \neq C \land x' \neq C$
- g₃ satisfies initial state by substituting {x = Table, x' = Table}
- Done! Final Plan: Move(B, Table, C), Move(A, Table, B)

- MetricFF planner: https://fai.cs.uni-saarland.de/hoffmann/metric-ff.html
- PDDL wiki: https://planning.wiki/

```
mappelgren@mappelgren-HP-EliteDesk-800-G2-SFF: ~/Documents/teaching/teaching/inf2d/inf2d assignment 2019-20/inf2d-coursework2
mappelgren@mappelgren-HP-EliteDesk-800-G2-SFF:~/Documents/teaching/teaching/inf2d/inf2d assignment 2019-20/inf2d-coursework2$ ls -l
total 1788
-rw-r--r-- 1 mappelgren mappelgren
                                         0 Dec 2 15:09 answer.txt
-rw-r--r-- 1 mappelgren mappelgren
                                       701 Dec 10 2018 blocks-world-domain.pddl
-rw-r--r-- 1 mappelgren mappelgren
                                       334 Dec 10 2018 blocks-world-problem.pddl
-rw-r--r-- 1 mappelgren mappelgren
                                       618 Dec 2 15:03 domain example.pddl
rw-r--r-- 1 mappelgren mappelgren 1810256 Dec 2 15:09 ff
-rw-r--r-- 1 mappelgren mappelgren
                                       275 Dec 2 15:08 problem-example.pddl
rw-r--r-- 1 mappelgren mappelgren
                                       627 Dec 2 15:22 README
mappelgren@mappelgren-HP-EliteDesk-800-G2-SFF:~/Documents/teaching/teaching/inf2d/inf2d assignment 2019-20/inf2d-coursework2$ chmod u+x ff
mappelgren@mappelgren-HP-EliteDesk-800-G2-SFF:~/Documents/teaching/teaching/inf2d/inf2d assignment 2019-20/inf2d-coursework2$ ls -l
total 1788
                                         0 Dec 2 15:09 answer.txt
rw-r--r-- 1 mappelgren mappelgren
                                       701 Dec 10 2018 blocks-world-domain.pddl
-rw-r--r-- 1 mappelgren mappelgren
-rw-r--r-- 1 mappelgren mappelgren
                                       334 Dec 10 2018 blocks-world-problem.pddl
rw-r--r-- 1 mappelgren mappelgren
                                       618 Dec 2 15:03 domain example.pddl
-rwxr--r-- 1 mappelgren mappelgren 1810256 Dec 2 15:09 ff
-rw-r--r-- 1 mappelgren mappelgren
                                       275 Dec 2 15:08 problem-example.pddl
-rw-r--r-- 1 mappelgren mappelgren
                                       627 Dec 2 15:22 README
mappelgren@mappelgren-HP-EliteDesk-800-G2-SFF:~/Documents/teaching/teaching/inf2d/inf2d assignment 2019-20/inf2d-coursework2S 🗍
```

```
PDDL Editor
                           File - Session - OImport & Solve & Plugins OHelp
                                                                                                               planning.domains
                           (define (domain blocks-world)
blocks-world-
                               (:requirements :adl)
domain.pddl
                        4
                              (:types table block)
                       5
blocks-world-
                       6 -
                               (:predicates
                       7
problem.pddl
                                   (On ?x - block ?y - object)
                       8
                                   (Clear ?b - object)
                       9
                       10
                       11
                               (:constants Table - table)
                       12
                       13 -
                               (:action MOVE
                       14
                                   :parameters (?b -block ?x - object ?y - block)
                      15
                                  :precondition (and (On ?b ?x) (Clear ?b) (Clear ?y) (not (= ?b ?x)) (not (= ?b ?y)) (not (= ?x ?y)))
                       16
                                  :effect (and (On ?b ?v) (Clear ?x) (not (On ?b ?x)) (not (Clear ?v)))
                      17
                       18
                      19 -
                               (:action MOVE-TO-TABLE
                       20
                                   :parameters (?b - block ?x - block)
                      21
                                   :precondition (and (On ?b ?x) (Clear ?b) (not (= ?b ?x)))
                       22
                                  :effect (and (On ?b Table) (Clear ?x) (not (On ?b ?x)))
                       23
                    24 )
```



```
mappelgren@mappelgren-HP-EliteDesk-800-G2-SFF: ~/Documents/teaching/teaching/inf2d/inf2d_assignment_2019-20/inf2d-coursework2
 appelgren@mappelgren-HP-EliteDesk-800-G2-SFF:~/Documents/teaching/teaching/inf2d/inf2d assignment 2019-20/inf2d-coursework2$ ls
answer.txt blocks-world-domain.pddl blocks-world-problem.pddl domain example.pddl ff problem-example.pddl README
 appelgren@mappelgren-HP-EliteDesk-800-G2-SFF:~/Documents/teaching/teaching/inf2d/assignment_2019-20/inf2d-coursework25 ./ff -o blocks-world-domain.pddl
-f blocks-world-problem.pddl
ff: parsing domain file
domain 'BLOCKS-WORLD' defined
... done.
ff: parsing problem file
problem 'BLOCK-PROBLEM' defined
... done.
no metric specified. plan length assumed.
checking for cyclic := effects --- OK.
ff: search configuration is EHC. if that fails then best-first on 1*g(s) + 5*h(s) where
   metric is plan length
Cueing down from goal distance:
                                   2 into depth [1]
1 [1]
ff: found legal plan as follows
       0: MOVE B TABLE C
step
       1: MOVE A TABLE B
time spent:
               0.00 seconds instantiating 18 easy. 0 hard action templates
               0.00 seconds reachability analysis, yielding 13 facts and 18 actions
               8.00 seconds creating final representation with 13 relevant facts. 0 relevant fluents
              0.00 seconds computing LNF
              0.00 seconds building connectivity graph
               0.00 seconds searching, evaluating 4 states, to a max depth of 1
              0.00 seconds total time
 appelgren@mappelgren-HP-EliteDesk-800-G2-SFF:~/Documents/teaching/teaching/inf2d/inf2d assignment 2019-20/inf2d-coursework2$ 🗌
```

Submission

```
Inf2d-ass2-s1202144/
  answers.txt
  domain-solution2.pddl
  problem-solution21.pddl
  problem-solution22.pddl
  problem-solution23.pddl
  domain-solution31.pddl
  problem-solution31.pddl
```

Compress

 $\verb|tar-cvzf| Inf2d-ass2-s1202144.tar.gz| Inf2d-ass2-s1202144|$

Check your archive file!

tar -tf Inf2d-ass2-s1202144.tar.gz
ls -l Inf2d-ass2-s1202144.tar.gz

Submit via LEARN

Questions?