Write the output of the following programs (if any). If there is an error in the program, mention the error and move on.

Tip: Use python tutor (https://pythontutor.com/cpp.html#mode=edit) for line-by-line execution of programs for a better understanding, however, first try to solve by yourself.

```
Code
                                                                                          Output
void foo( int* arr1, const int size, int val, int* pos) {
                                                                             10 10 10 10 10
 if(*pos == size - 1)
  *arr1 = val;
 else {
  *arr1 = val;
  ++*pos;
  foo(arr1 + 1, size, val, pos);
}
}
int main() {
 const int size = 5;
 int arr[size] = {10, 20, 33, 0, 1};
 int pos = 0;
 foo(arr, size, 10, &pos);
 for(int i = 0; i < size; ++i)
  cout<<arr[i]<<" ";
return 0;
}
void make2(int *arr, int cols) {
                                                                            Segmentation fault in the inner
arr = new int[cols];
                                                                            most loop in the main.
                                                                            Reason, memory is being
void make1(int **arr, int rows, int cols) {
                                                                            allocated within the function,
arr = new int*[rows];
                                                                            however, pointers are being
 make2(*arr, cols);
                                                                            passed by value, thus the value of
                                                                            pointer in the main as well in the
void make(int ***arr, int pages, int rows, int cols) {
                                                                            functions didn't update after
arr = new int**[pages];
                                                                            returning back.
 make1(*arr, rows, cols);
}
int main() {
 int*** arr = NULL;
 make(arr, 4, 4, 4);
```

```
for(int i = 0; i < 4; ++i) {
 for(int j = 0; j < 4; ++j) {
  for(int k = 0; k < 4; ++k)
    arr[i][j][k] = i + j + k;
 }
}
return 0;
int main() {
                                                                     2 30 40 30
  int num[5]= \{1,2,3,4,5\};
  int* p;
  p = num;
  *p = 20;
  p = &num[1];
  *(++p) = 30;
  p = num + 4;
  *p = 30;
  p = num;
  *(p + 3) = 40;
  for (int i = 1; i < 5; i++)
      cout << num[i] << "    ";</pre>
  return 0;
}
int main() {
                                                                     Pakistan
char name[5][10] = { "Pakistan", "China", "Turkiye", "Korea",
                                                                     Korea
"Japan"};
                                                                     0
char* ptr1 = name[0];
                                                                     rea
cout<<ptr1<<endl;
                                                                    Т
cout<<*ptr1<<endl;
                                                                     China
 ptr1 = name[3];
cout<<ptr1<<endl;
 cout<<*(ptr1 + 1)<<endl;
cout<<ptr1+2<<endl;
 ptr1 = name[1];
cout<<*(ptr1 + 10)<<endl;
 ptr1 = name[2];
cout<<ptr1-10<<endl;
return 0;
}
```

```
int main() {
                                                                               Syntax error
                                                                               beta is of type char. It cannot
 char* alpha, beta;
 beta = new char[5];
                                                                               allocate memory.
return 0;
int main() {
                                                                               Address of beta variable
int alpha = 100, beta = 200;
                                                                               200
int *p = &alpha, *q = β
p = q;
cout<<p<<endl;
cout < <*p < < endl;
return 0;
int main() {
                                                                               Address of b
int a = 5, b = 10, c = 15;
int *arr[] = {&a, &b, &c};
cout << arr[1];
return 0;
                                                                               EF
int main() {
                                                                               С
int i, j, var = 'A';
for (i = 3; i >= 1; i--) {
                                                                               В
 for (j = 0; j < i; j++) {
   if(((i+var + j))\%4==0)
    continue;
    cout < < char (i+var + j);</pre>
  cout<<endl;
return 0;
int main() {
                                                                               ABCDEFGHIJ
char arr[20];
 for (i = 0; i < 10; i++)
  *(arr + i) = 65 + i;
  *(arr + i) = '\0';
```

```
cout << arr;
 return 0;
int main() {
                                                                             Logical Error
                                                                             Dynamic Memory deletion done
 int*** arr = new int**[5];
                                                                             incorrectly resulting in memory
 for(int i = 0; i < 5; ++i) {
                                                                             leak.
  arr[i] = new int*[5];
  for(int j = 0; j < 5; ++j)
   arr[i][j] = new int[5] \{1, 2, 3, 4, 5\};
 }
 for(int i = 0; i < 5; ++i) {
  for(int j = 0; j < 5; ++j) {
   for(int k = 0; k < 5; ++k)
    cout < < arr[i][j][k] < < " ";
   cout<<endl;
  }
 }
 delete arr;
 arr = NULL;
 return 0;
                                                                             2121
int main() {
 int a[2][4] = \{3, 6, 9, 12, 15, 18, 21, 24\};
 cout << *(a[1] + 2) << * (*(a + 1) + 2);
 return 0;
int main() {
                                                                             46 66 78 68
 int* scores;
                                                                             Segmentation Fault
 scores = new int[4]{45, 65, 77, 67};
                                                                             Deleting unallocated memory
 if(scores)
  cout<<++*scores++<<" "<<++*scores++<<" "<<++*scores++<<"
"<<++*scores++;
```

```
if(scores)
delete scores;
scores = NULL;
return 0;
}
```