Laiba binte tahir FA21-BSE-019

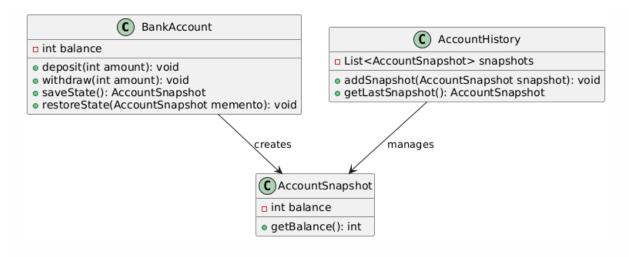
Task 4: Bank Account Snapshot

```
    ∨ class BankAccount {
      public BankAccount(int initialBalance) {
          this.balance = initialBalance;
      public void deposit(int amount) {
      public void withdraw(int amount) {
          if (amount > balance) {
              System.out.println("Insufficient balance for withdrawal!");
              System.out.println("Withdrawn: " + amount + ", Current Balance: " + balance);
      public AccountSnapshot saveState() {
          return new AccountSnapshot(balance);
      public void restoreState(AccountSnapshot memento) {
          this.balance = memento.getBalance();
          System.out.println("Restored Balance: " + balance);
```

```
v class AccountSnapshot {
      private final int balance;
     public AccountSnapshot(int balance) {
          this.balance = balance;
      public int getBalance() {
  // Caretaker

∨ class AccountHistory {
      private final List<AccountSnapshot> snapshots = new ArrayList<>();
      public void addSnapshot(AccountSnapshot snapshot) {
          snapshots.add(snapshot);
      public AccountSnapshot getLastSnapshot() {
          if (!snapshots.isEmpty()) {
              return snapshots.remove( index: snapshots.size() - 1);
          System.out.println("No snapshots available!");
          return null;
```

```
// Main Class to demonstrate functionality
88 🗅 🗸 public class Main {
          public static void main(String[] args) {
              BankAccount account = new BankAccount(initialBalance: 1000);
              AccountHistory history = new AccountHistory();
              account.deposit( amount: 500);
              history.addSnapshot(account.saveState());
              account.withdraw( amount: 200);
              history.addSnapshot(account.saveState());
              account.withdraw( amount: 1500); // Should fail due to insufficient balance
              AccountSnapshot lastSnapshot = history.getLastSnapshot();
              if (lastSnapshot != null) {
                  account.restoreState(lastSnapshot);
              lastSnapshot = history.getLastSnapshot();
              if (lastSnapshot != null) {
                  account.restoreState(lastSnapshot);
```



Task 3: Text Editor Undo

```
> public class Main {
        public static void main(String[] args) {
            TextEditor editor = new TextEditor();
            History history = new History();
            // Initial state
            editor.setContent("Hello");
            history.save(editor.saveState());
            // Modify content
            editor.setContent("Hello, World!");
            history.save(editor.saveState());
            // Further modification
            editor.setContent("Hello, World! How are you?");
            history.save(editor.saveState());
            // Undo last change
            EditorState lastState = history.undo();
            if (lastState != null) {
                editor.restoreState(lastState);
            // Undo another change
            lastState = history.undo();
            if (lastState != null) {
                editor.restoreState(lastState);
            }
```

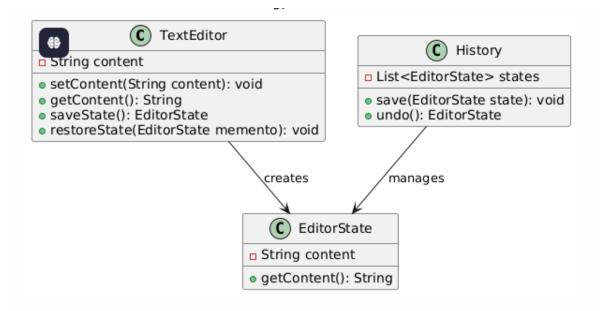
```
package org.example;

    import java.util.ArrayList;

   import java.util.List;
   // Originator

∨ class TextEditor {
       private String content;
       public void setContent(String content) {
            this.content = content;
            System.out.println("Set Content: " + content);
       public String getContent() {
            return content;
       public EditorState saveState() {
            return new EditorState(content);
⊚ ~ |
       public void restoreState(EditorState memento) {
            this.content = memento.getContent();
            System.out.println("Restored Content: " + content);
```

```
class EditorState {
   private final String content;
   public EditorState(String content) {
        this.content = content;
   public String getContent() {
        return content;
// Caretaker
class History {
   private final List<EditorState> states = new ArrayList<>();
   public void save(EditorState state) {
        states.add(state);
    public EditorState undo() {
        if (!states.isEmpty()) {
            return states.remove(index: states.size() - 1);
        System.out.println("No states to undo!");
        return null;
```

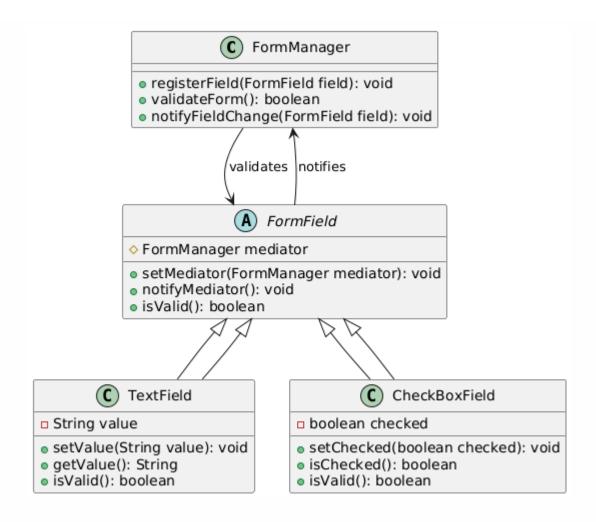


Task 4: UI Form with Validation

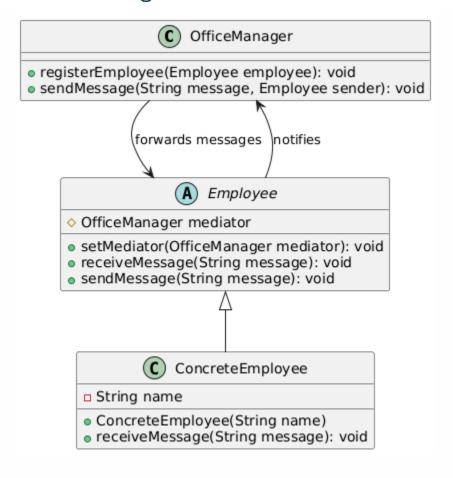
```
public class Main {
    public static void main(String[] args) {
        FormManager formManager = new FormManager();
        TextField usernameField = new TextField();
        TextField passwordField = new TextField();
        CheckBoxField termsCheckbox = new CheckBoxField();
        formManager.registerField(usernameField);
        formManager.registerField(passwordField);
        formManager.registerField(termsCheckbox);
        // Test scenario
        System.out.println("Initial validation:");
        formManager.validateForm();
        System.out.println("\nFilling form:");
        usernameField.setValue("User123");
        passwordField.setValue("Password!");
        termsCheckbox.setChecked(true);
        System.out.println("\nFinal validation:");
        boolean isFormValid = formManager.validateForm();
        System.out.println("Form is " + (isFormValid ? "valid" : "invalid"));
```

```
package org.example;
import java.util.ArrayList;
import java.util.List;
class FormManager {
    private final List<FormField> fields = new ArrayList<>();
   public void registerField(FormField field) {
        fields.add(field);
        field.setMediator(this);
    public boolean validateForm() {
        boolean <u>isValid</u> = true;
        for (FormField field : fields) {
            if (!field.isValid()) {
                <u>isValid</u> = false;
                System.out.println(field.getClass().getSimpleName() + " is invalid!");
       return <u>isValid</u>;
   public void notifyFieldChange(FormField field) {
        System.out.println(field.getClass().getSimpleName() + " has been updated.");
        validateForm();
```

```
abstract class FormField {
    protected FormManager mediator;
    public void setMediator(FormManager mediator) {
        this.mediator = mediator;
    }
    public void notifyMediator() {
        if (mediator != null) {
            mediator.notifyFieldChange(this);
    }
    public abstract boolean isValid();
// Concrete Colleague - TextField
class TextField extends FormField {
    private String value = "";
    public void setValue(String value) {
        this.value = value;
        notifyMediator();
    public String getValue() {
        return value;
    }
    @Override
    public boolean isValid() {
        return value != null && !value.trim().isEmpty();
```



Task 3: Colleague Communication in an Office



```
∨ class ConcreteEmployee extends Employee {
        private final String name;
        public ConcreteEmployee(String name) {
            this.name = name;
        @Override
        public void receiveMessage(String message) {
            System.out.println(name + " received: " + message);
> v public class Main {
        public static void main(String[] args) {
            OfficeManager manager = new OfficeManager();
            Employee alice = new ConcreteEmployee( name: "Alice");
            Employee bob = new ConcreteEmployee( name: "Bob");
            Employee charlie = new ConcreteEmployee( name: "Charlie");
            manager.registerEmployee(alice);
            manager.registerEmployee(bob);
            manager.registerEmployee(charlie);
            // Communication
            alice.sendMessage("Hello, everyone!");
            bob.sendMessage("Hi Alice!");
            charlie.sendMessage("Good morning!");
```

```
v class OfficeManager {
        private final List<Employee> employees = new ArrayList<>();
        public void registerEmployee(Employee employee) {
            employees.add(employee);
            employee.setMediator(this);
        public void sendMessage(String message, Employee sender) {
            for (Employee employee : employees) {
                if (employee != sender) {
                    employee.receiveMessage(message);
O₁ ∨ abstract class Employee {
        protected OfficeManager mediator;
        public void setMediator(OfficeManager mediator) {
            this.mediator = mediator;
        public abstract void receiveMessage(String message);
        public void sendMessage(String message) {
            if (mediator != null) {
                System.out.println(this.getClass().getSimpleName() + " sent: " + message);
                mediator.sendMessage(message, sender: this);
```