



COMSATS UNIVERSITY ISLAMABAD, ABBOTTABAD

Design patterns lab Assignment # 02

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Implementation of Facade pattern

Task -01 Home Theater System

Code

```
package org.example;

class Projector {
    public void on() {
        System.out.println("Projector is ON.");
    }

    public void off() {
        System.out.println("Projector is OFF.");
    }
}

class Amplifier {
    public void on() {
        System.out.println("Amplifier is ON.");
    }

    public void setVolume(int volume) {
        System.out.println("Setting volume to " + volume);
    }

    public void off() {
        System.out.println("Amplifier is OFF.");
    }
}
```

```
class HomeTheaterTest {
    public static void main(String[] args) {
        Projector projector = new Projector();
        Amplifier amplifier = new Amplifier();
        DVDPlayer dvdPlayer = new DVDPlayer();
        Lights lights = new Lights();

        HomeTheaterFacade homeTheater = new HomeTheaterFacade(projector, amplifier, dvdPlayer, lights);

        // Watch a movie
        homeTheater.watchMovie("Inception");

        // End the movie
        homeTheater.endMovie();
    }
}
```

```
class DVDPlayer {
    public void on() {
        System.out.println("DVD Player is ON.");
    }

    public void play(String movie) {
        System.out.println("Playing movie: " + movie);
    }

    public void off() {
        System.out.println("DVD Player is OFF.");
    }
}

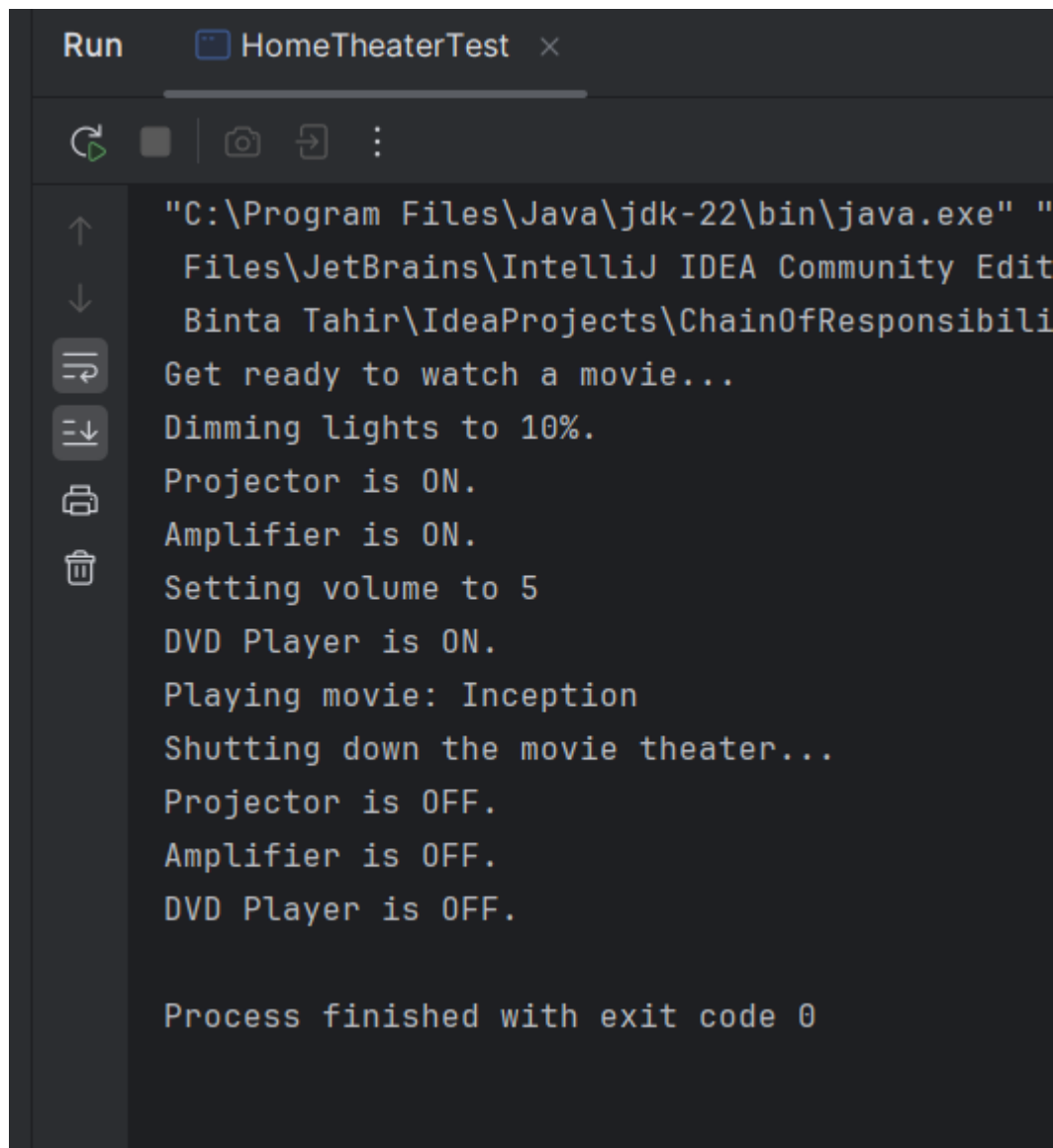
class Lights {
    public void dim(int level) {
        System.out.println("Dimming lights to " + level + "%.");
    }
}
```

```
// Facade
class HomeTheaterFacade {
    private Projector projector;
    private Amplifier amplifier;
    private DVDPlayer dvdPlayer;
    private Lights lights;

    public HomeTheaterFacade(Projector projector, Amplifier amplif
        this.projector = projector;
        this.amplifier = amplifier;
        this.dvdPlayer = dvdPlayer;
        this.lights = lights;
    }

    public void watchMovie(String movie) {
        System.out.println("Get ready to watch a movie...");
        lights.dim( level: 10);
        projector.on();
        amplifier.on();
        amplifier.setVolume(5);
        dvdPlayer.on();
        dvdPlayer.play(movie);
    }

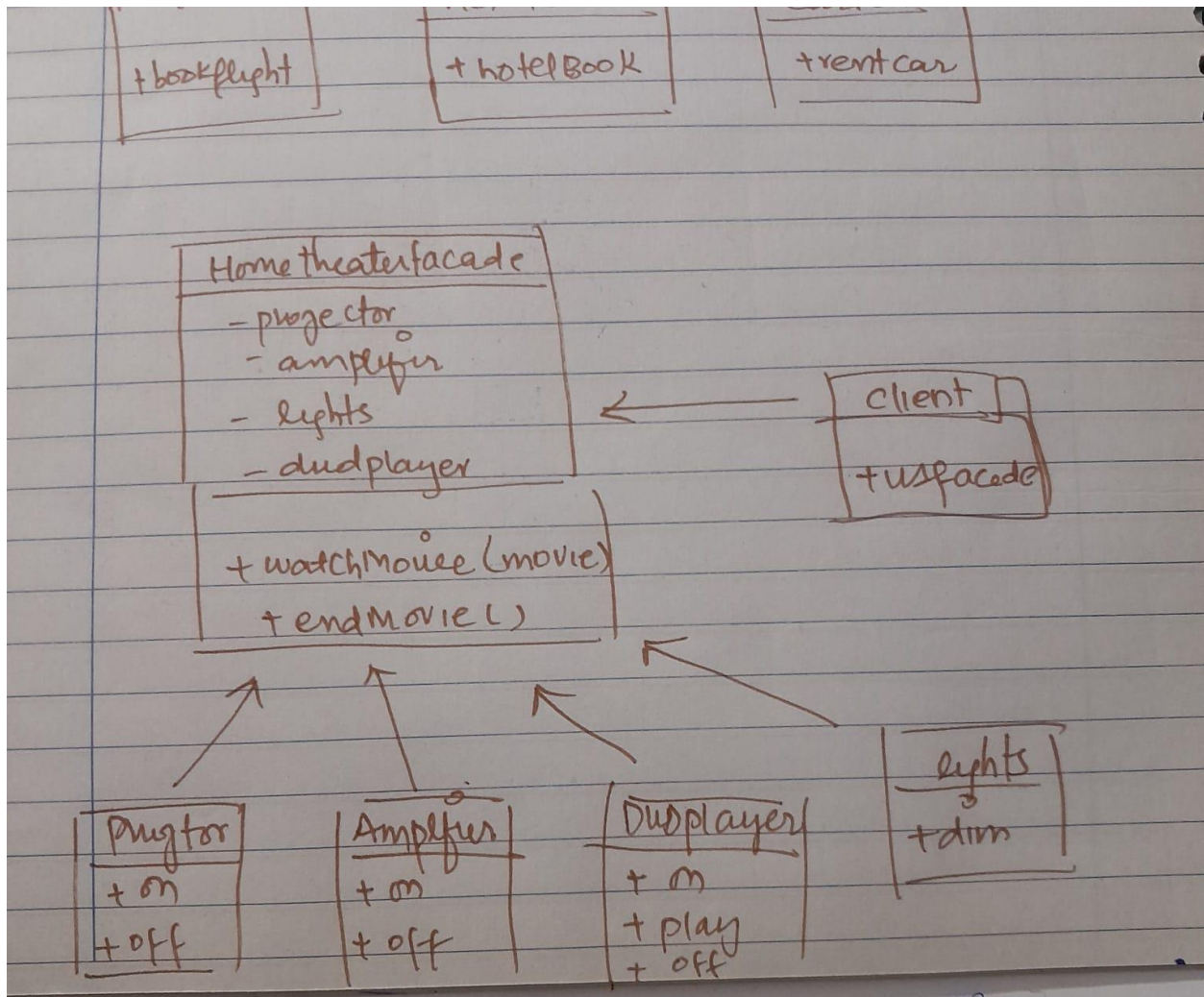
    public void endMovie() {
        System.out.println("Shutting down the movie theater...");
        projector.off();
        amplifier.off();
        dvdPlayer.off();
    }
}
```



```
Run HomeTheaterTest x
"\"C:\Program Files\Java\jdk-22\bin\java.exe" \"
Files\JetBrains\IntelliJ IDEA Community Edit
Binta Tahir\IdeaProjects\ChainOfResponsibili
Get ready to watch a movie...
Dimming lights to 10%.
Projector is ON.
Amplifier is ON.
Setting volume to 5
DVD Player is ON.
Playing movie: Inception
Shutting down the movie theater...
Projector is OFF.
Amplifier is OFF.
DVD Player is OFF.

Process finished with exit code 0
```

Class diagram



Task-02 Flight booking

Code

```
class FlightBooking {
    public void bookFlight(String from, String to) {
        System.out.println("Flight booked from " + from + " to " + to);
    }
}

class HotelBooking {
    public void bookHotel(String location) {
        System.out.println("Hotel booked in " + location);
    }
}

class CarRental {
    public void rentCar(String location) {
        System.out.println("Car rented at " + location);
    }
}
```

```
class TravelBookingFacade {
    private FlightBooking flightBooking;
    private HotelBooking hotelBooking;
    private CarRental carRental;

    public TravelBookingFacade() {
        this.flightBooking = new FlightBooking();
        this.hotelBooking = new HotelBooking();
        this.carRental = new CarRental();
    }

    public void bookCompleteTravel(String from, String to, String hotelLocation) {
        System.out.println("Starting the travel booking process...");
        flightBooking.bookFlight(from, to);
        hotelBooking.bookHotel(hotelLocation);
        carRental.rentCar(hotelLocation);
        System.out.println("Travel booking completed successfully!");
    }
}
```

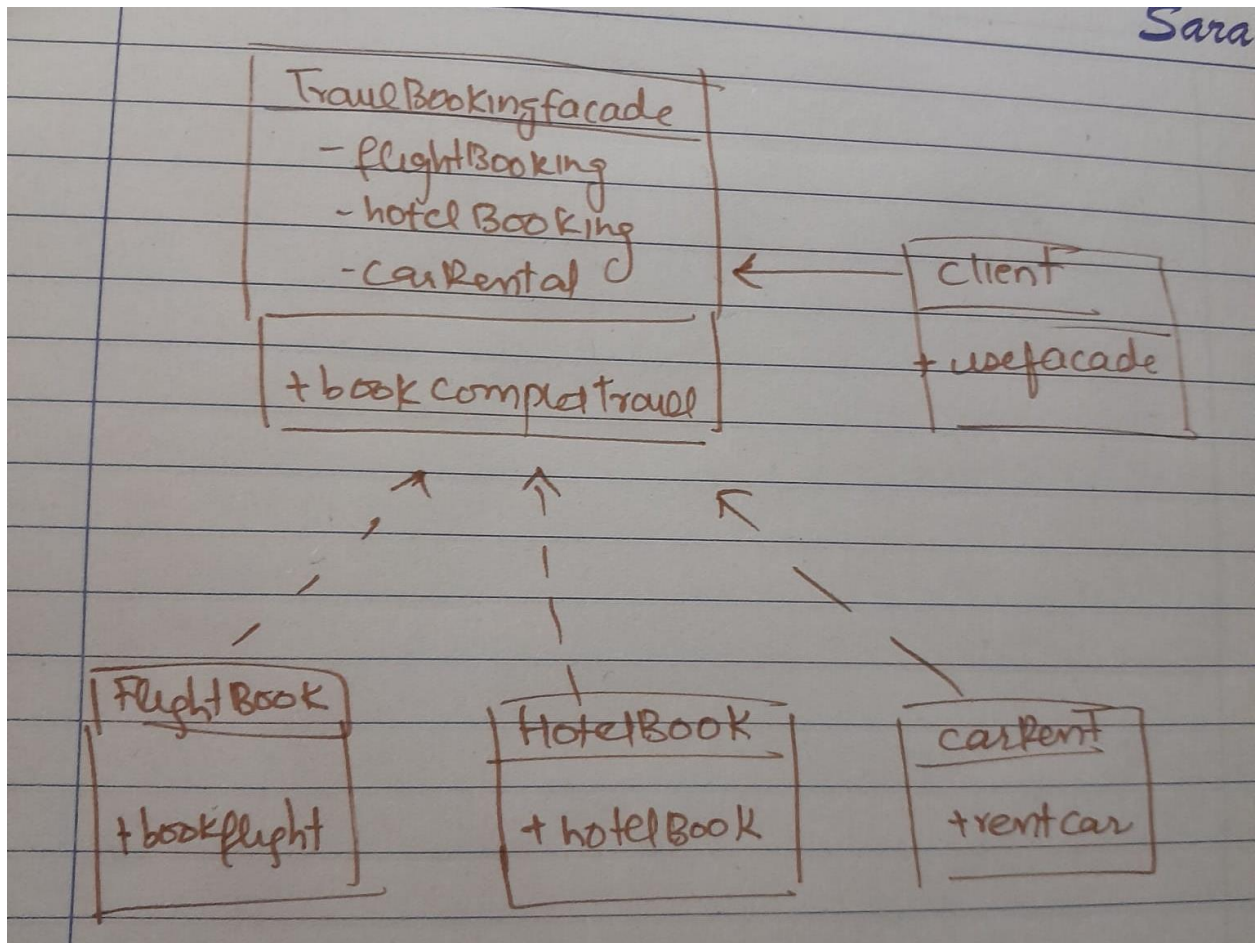


```
// Client Code
> < class TravelBookingTest {
> <     public static void main(String[] args) {
> <         TravelBookingFacade travelBooking = new TravelBookingFacade();
> <
> <         travelBooking.bookCompleteTravel( from: "Pkaistan", to: "Abbottabad", hotelLocation: "Jadddoon");
> <     }
> < }
```

```
"C:\Program Files\Java\jdk-22\bin\java.exe" "-j
Files\JetBrains\IntelliJ IDEA Community Editio
Binta Tahir\IdeaProjects\ChainOfResponsibility
Starting the travel booking process...
Flight booked from Pkaistan to Abbottabad
Hotel booked in Jadddoon
Car rented at Jadddoon
Travel booking completed successfully!

Process finished with exit code 0
```

Class diagram



Implementation of proxy design pattern:

Task 1: Caching Proxy in Web Applications

Code

```
package org.example;

// Real Subject
class WebPageLoader {
    public String fetchPage(String url) {
        System.out.println("Fetching page from " + url);
        return "Content of " + url;
    }
}

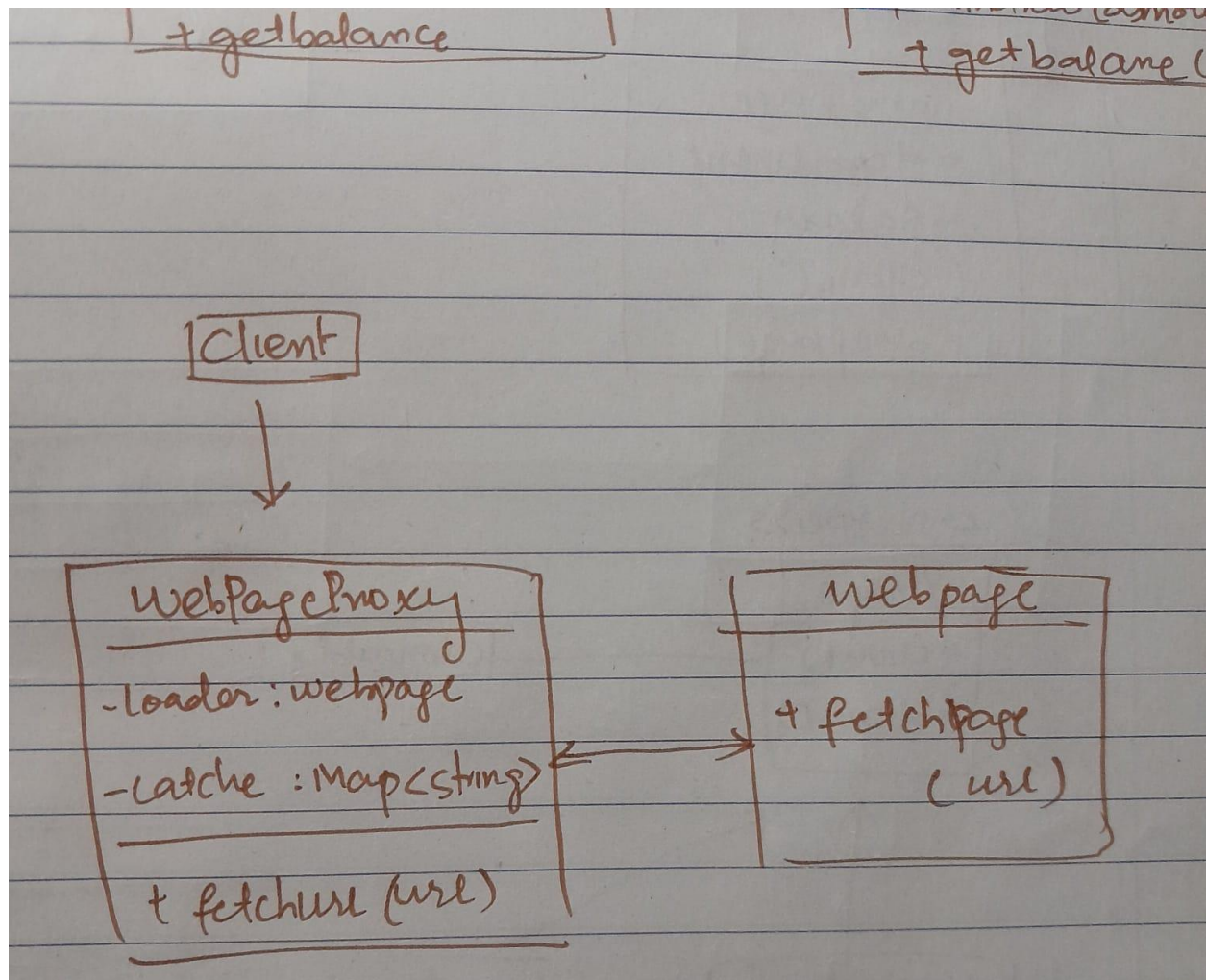
// Proxy
class WebPageProxy {
    private final WebPageLoader loader = new WebPageLoader();
    private final java.util.Map<String, String> cache = new java.util.HashMa

    public String fetchPage(String url) {
        if (!cache.containsKey(url)) {
            cache.put(url, loader.fetchPage(url));
        } else {
            System.out.println("Fetching from cache...");
        }
        return cache.get(url);
    }
}

// Client
public class CachingProxyDemo {
    public static void main(String[] args) {
        WebPageProxy proxy = new WebPageProxy();
        System.out.println(proxy.fetchPage(url: "http://example.com")); // Load
        System.out.println(proxy.fetchPage(url: "http://example.com")); // Load
    }
}
```

```
Binta Tahir\IdeaProjects\ChainOfRespons  
Fetching page from http://example.com  
Content of http://example.com  
Fetching from cache...  
Content of http://example.com  
  
Process finished with exit code 0
```

Class diagram



Task 2: Protection Proxy in Online Banking Systems

Code

```
package org.example;

// Subject Interface
interface BankAccount {
    void deposit(double amount);
    void withdraw(double amount);
    double getBalance();
}
```

```
// Real Subject
class RealBankAccount implements BankAccount {
    private double balance;

    public RealBankAccount(double initialBalance) {
        this.balance = initialBalance;
    }

    @Override
    public void deposit(double amount) {
        balance += amount;
        System.out.println("Deposited: " + amount + ", New Balance: " + balance);
    }

    @Override
    public void withdraw(double amount) {
        if (balance >= amount) {
            balance -= amount;
            System.out.println("Withdrew: " + amount + ", New Balance: " + balance);
        } else {
            System.out.println("Insufficient funds for withdrawal of: " + amount);
        }
    }

    @Override
    public double getBalance() {
        return balance;
    }
}
```

ProtectionProxyDemo.java × pom.xml

```
class BankAccountProxy implements BankAccount {
    private final RealBankAccount realBankAccount;
    private final String userRole;

    public BankAccountProxy(RealBankAccount realBankAccount, String userRole) {
        this.realBankAccount = realBankAccount;
        this.userRole = userRole;
    }

    @Override
    public void deposit(double amount) {
        realBankAccount.deposit(amount);
    }

    @Override
    public void withdraw(double amount) {
        if ("ADMIN".equalsIgnoreCase(userRole)) {
            realBankAccount.withdraw(amount);
        } else {
            System.out.println("Unauthorized access! Only ADMIN can withdraw funds.");
        }
    }

    @Override
    public double getBalance() {
        return realBankAccount.getBalance();
    }
}
```

```
> public class ProtectionProxyDemo {
>     public static void main(String[] args) {
        RealBankAccount realAccount = new RealBankAccount(initialBalance: 1000);
        BankAccountProxy adminProxy = new BankAccountProxy(realAccount, userRole: "laiba");
        BankAccountProxy userProxy = new BankAccountProxy(realAccount, userRole: "user");

        adminProxy.deposit(amount: 500);
        adminProxy.withdraw(amount: 300);
        System.out.println("laiba - admin Balance: " + adminProxy.getBalance());

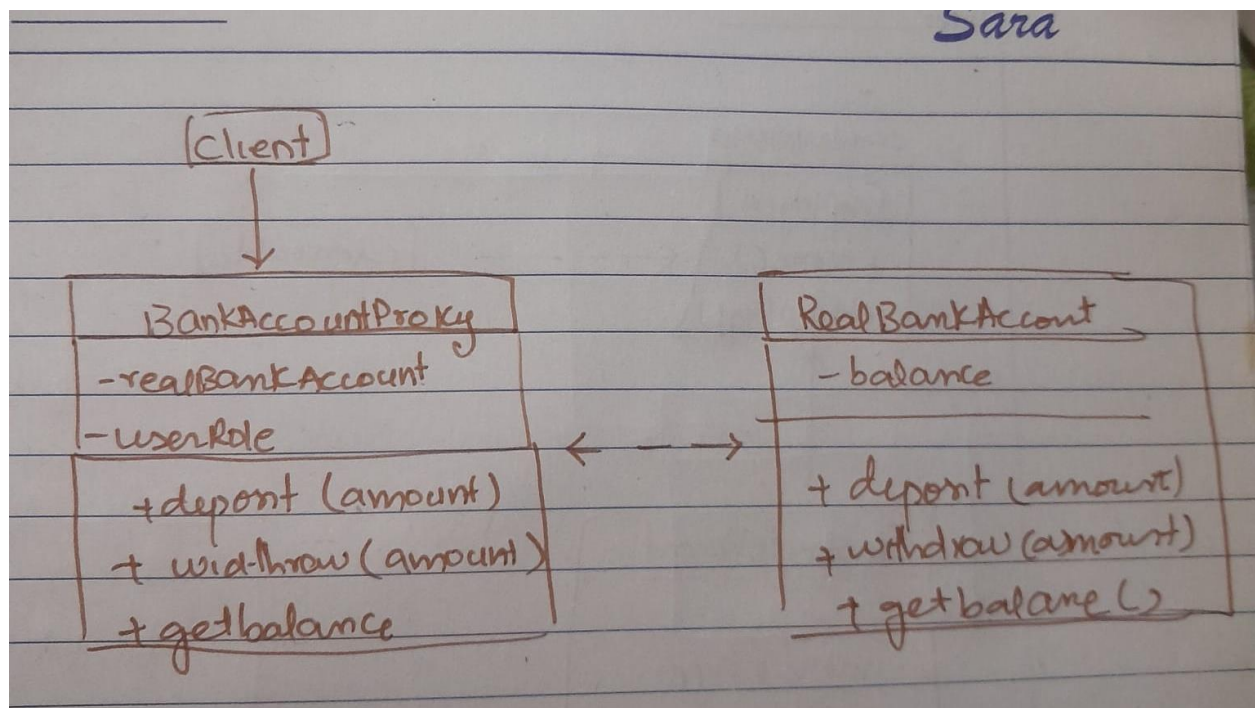
        userProxy.deposit(amount: 200);
        userProxy.withdraw(amount: 500); // Should print unauthorized access
        System.out.println("User Balance: " + userProxy.getBalance());
    }
}
```



```
"C:\Program Files\Java\jdk-22\bin\java.exe" "-javaagent:C:\Program Files\JetBrains\IntelliJ IDEA Community Edition 2024.1.2\lib\idea_rt.jar" Binta Tahir\IdeaProjects\ChainOfResponsibility\target\classes
Deposited: 500.0, New Balance: 1500.0
Unauthorized access! Only ADMIN can withdraw funds.
laiba - admin Balance: 1500.0
Deposited: 200.0, New Balance: 1700.0
Unauthorized access! Only ADMIN can withdraw funds.
User Balance: 1700.0

Process finished with exit code 0
```

Class Diagram



Implementation of observer pattern

Task -01 Weather application

Code

```
// Observer
interface Observer {
    void update(int temperature);
}

// Subject
interface Subject {
    void register(Observer observer);
    void unregister(Observer observer);
    void notifyObservers();
}
```

```
// TemperatureDisplay Class (Observer)
class TemperatureDisplay implements Observer {
    private final String displayId;

    public TemperatureDisplay(String id) {
        this.displayId = id;
    }

    @Override
    public void update(int temperature) {
        System.out.println("Display " + displayId + " - Temperature updated: " + temperature + "°C");
    }
}
```



```
// WeatherStation Class (Subject)
class WeatherStation implements Subject {
    private final List<Observer> observers;
    private int temperature;

    public WeatherStation() {
        this.observers = new ArrayList<>();
    }

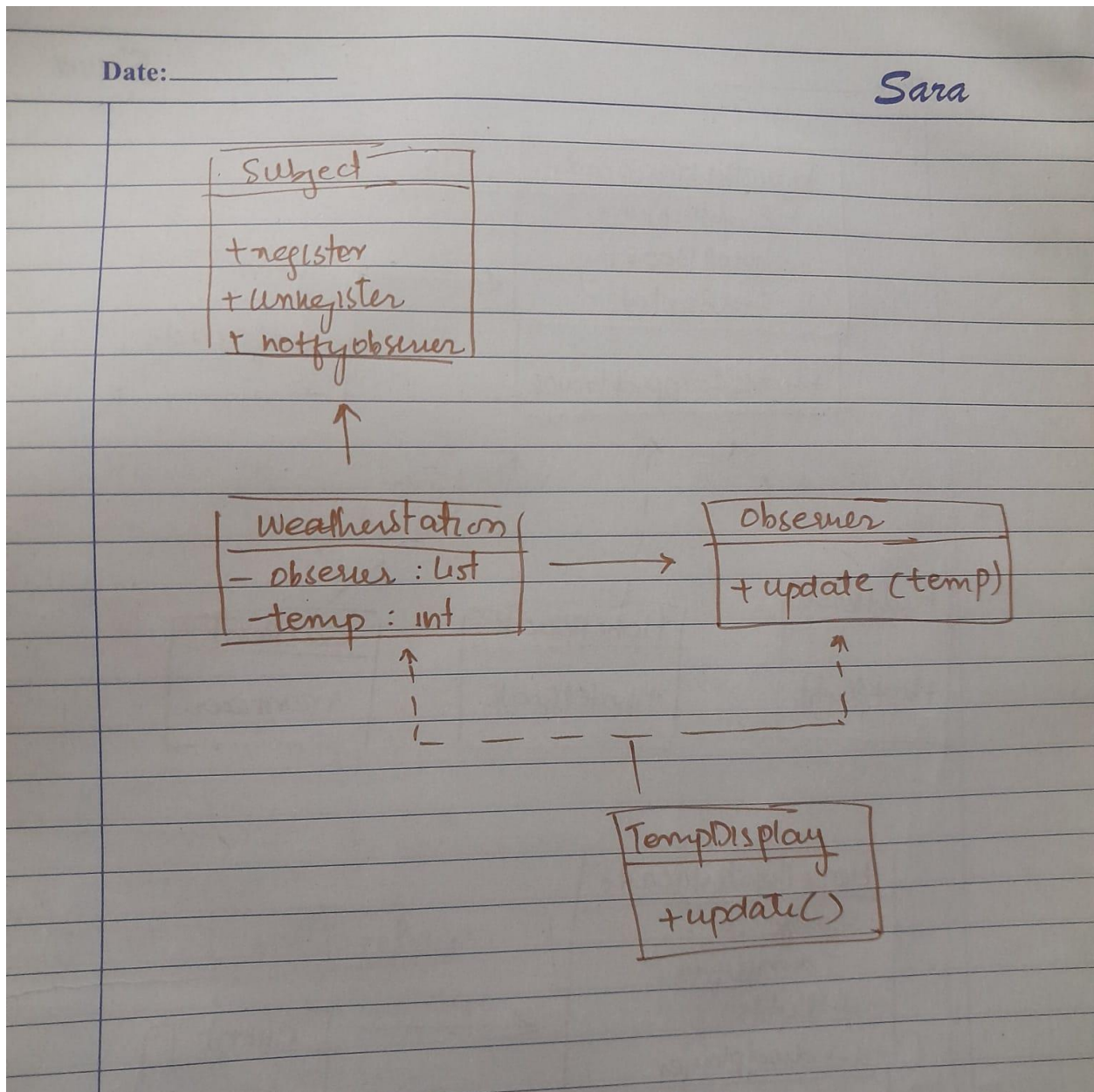
    @Override
    public void register(Observer observer) {
        observers.add(observer);
    }

    @Override
    public void unregister(Observer observer) {
        observers.remove(observer);
    }

    @Override
    public void notifyObservers() {
        for (Observer observer : observers) {
            observer.update(temperature);
        }
    }

    public void setTemperature(int temperature) {
        this.temperature = temperature;
        notifyObservers();
    }
}
```


Class diagram



Task -02 Chat application

Code

```
"C:\Program Files\Java\jdk-22\bin\java.exe" "-javaagent:C:\Program
Files\JetBrains\IntelliJ IDEA Community Edition 2024.1.2\lib\idea-
Binta Tahir\IdeaProjects\ChainOfResponsibility\target\classes"
Message sent to chat room: Hello everyone!
warda received: Hello everyone!
laiba received: Hello everyone!
Message sent to chat room: Goodbye laiba!
laiba received: Goodbye laiba!

Process finished with exit code 0
```

```
interface ChatObserver {
    void update(String message);
}

// Subject Interface
interface ChatSubject {
    void register(ChatObserver observer);
    void unregister(ChatObserver observer);
    void notifyObservers(String message);
}
```

```
class ChatRoom implements ChatSubject {
    private final List<ChatObserver> users;

    public ChatRoom() {
        this.users = new ArrayList<>();
    }

    @Override
    public void register(ChatObserver observer) {
        users.add(observer);
    }

    @Override
    public void unregister(ChatObserver observer) {
        users.remove(observer);
    }

    @Override
    public void notifyObservers(String message) {
        for (ChatObserver user : users) {
            user.update(message);
        }
    }

    public void sendMessage(String message) {
        System.out.println("Message sent to chat room: " + message);
        notifyObservers(message);
    }
}
```

```

    class User implements ChatObserver {
        private final String username;

        public User(String username) {
            this.username = username;
        }

        @Override
        public void update(String message) {
            System.out.println(username + " received: " + message);
        }
    }

```

```

public class ChatApplicationDemo {
    public static void main(String[] args) {
        ChatRoom chatRoom = new ChatRoom();

        User user1 = new User( username: "warda");
        User user2 = new User( username: "laiba");

        chatRoom.register(user1);
        chatRoom.register(user2);

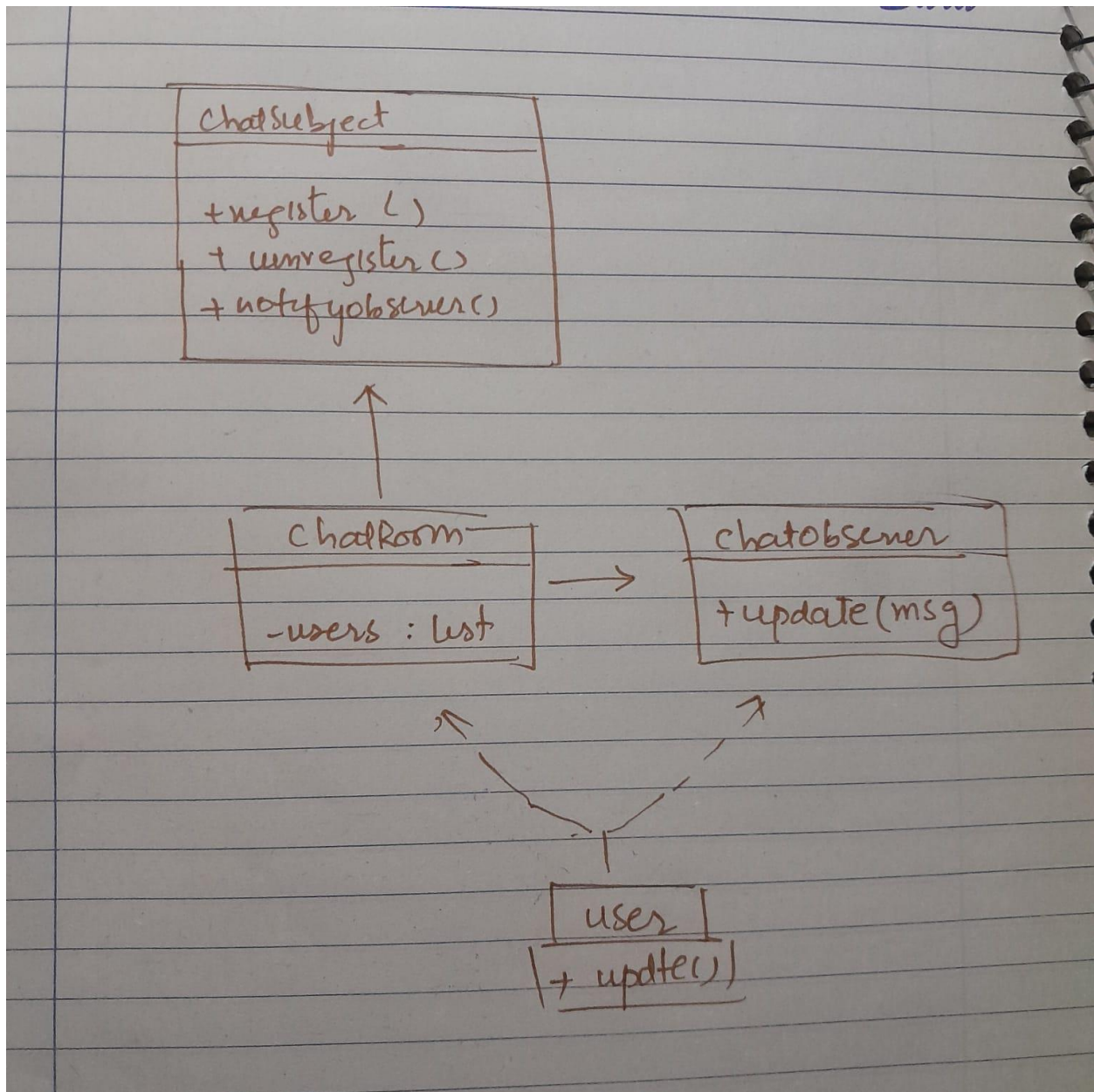
        chatRoom.sendMessage("Hello everyone!");

        chatRoom.unregister(user1);

        chatRoom.sendMessage("Goodbye laiba!");
    }
}

```

Class diagram:



Implementation of prototype design pattern:

Task 1: Cloning Shapes

Code

```
package org.example;

// Step 1: Create the Prototype Interface
interface Shape extends Cloneable {
    Shape clone();
    void draw();
}

// Step 2: Implement Concrete Prototypes
class Circle implements Shape {
    private int radius;

    public Circle(int radius) {
        this.radius = radius;
    }

    @Override
    public Shape clone() {
        return new Circle(this.radius);
    }

    @Override
    public void draw() {
        System.out.println("Drawing a Circle with radius: " + radius);
    }

    public void setRadius(int radius) {
        this.radius = radius;
    }
}
```



```

class Rectangle implements Shape {
    private int width, height;

    public Rectangle(int width, int height) {
        this.width = width;
        this.height = height;
    }

    @Override
    public Shape clone() {
        return new Rectangle(this.width, this.height);
    }

    @Override
    public void draw() {
        System.out.println("Drawing a Rectangle with width: " + width + " and height: " + height);
    }

    public void setDimensions(int width, int height) {
        this.width = width;
        this.height = height;
    }
}

```

```

public class CloningShapesDemo {
    public static void main(String[] args) {
        // Create Original Shapes
        Circle originalCircle = new Circle(radius: 10);
        Rectangle originalRectangle = new Rectangle(width: 20, height: 15);

        // Clone Shapes
        Circle clonedCircle = (Circle) originalCircle.clone();
        Rectangle clonedRectangle = (Rectangle) originalRectangle.clone();

        // Modify Cloned Shapes
        clonedCircle.setRadius(15);
        clonedRectangle.setDimensions(width: 25, height: 20);

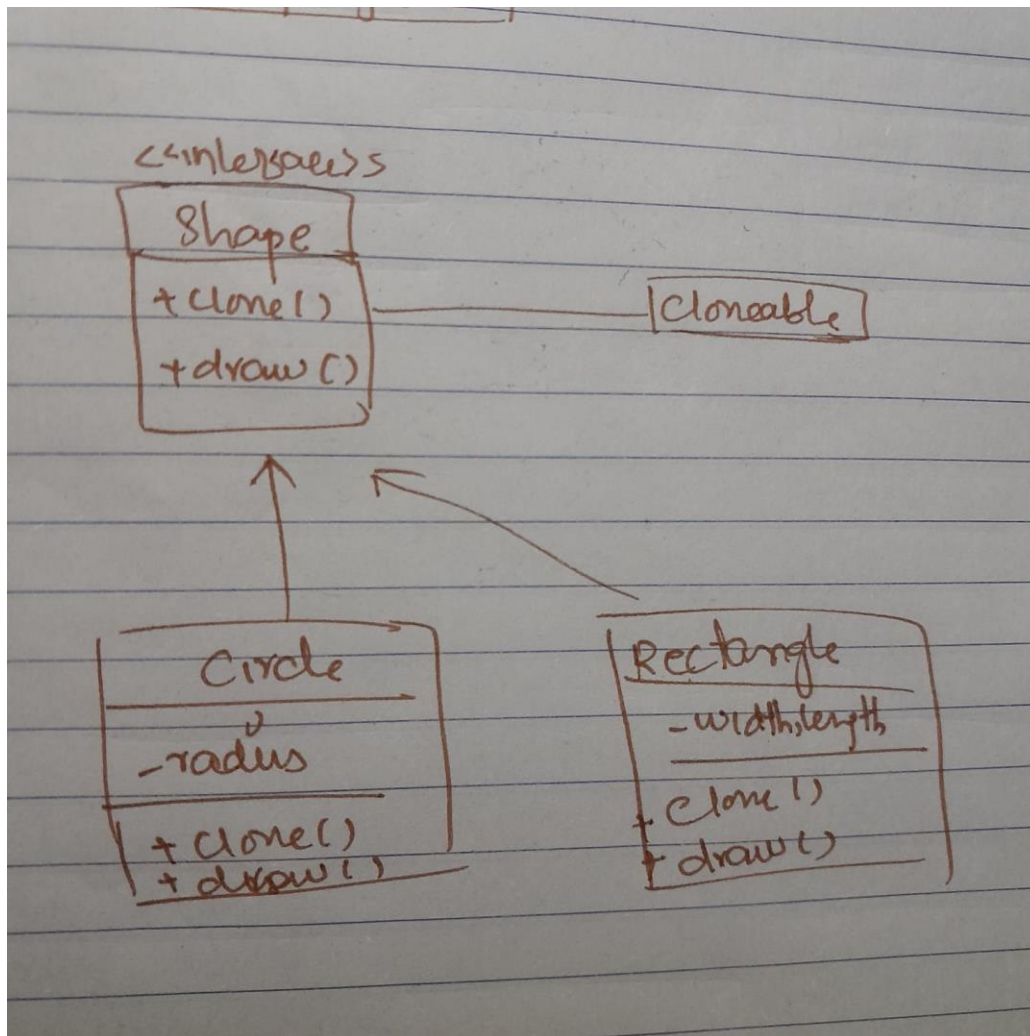
        originalCircle.draw();
        clonedCircle.draw();
        clonedRectangle.draw();
    }
}

```

```
"C:\Program Files\Java\jdk-22\bin\java.exe" "-javaagent
Files\JetBrains\IntelliJ IDEA Community Edition 2024
Binta Tahir\IdeaProjects\ChainOfResponsibility\target
Drawing a Circle with radius: 10
Drawing a Circle with radius: 15
Drawing a Rectangle with width: 25 and height: 20

Process finished with exit code 0
```

Class Diagram



Task 2: Cloning Employee Records

Code

```
package org.example;

// Step 1: Create the Prototype Interface
interface Employee extends Cloneable {
    Employee clone();
    void display();
}

// Step 2: Implement Concrete Prototypes
class EmployeeRecord implements Employee {
    private String name;
    private int age;
    private String department;
    private double salary;

    public EmployeeRecord(String name, int age, String department, double salary) {
        this.name = name;
        this.age = age;
        this.department = department;
        this.salary = salary;
    }

    @Override
    public Employee clone() {
        return new EmployeeRecord(this.name, this.age, this.department, this.salary);
    }

    @Override
    public void display() {
        System.out.println("Employee Record: [Name: " + name + ", Age: " + age +
            ", Department: " + department + ", Salary: " + salary + "]");
    }
}
```

```

class EmployeeRecord implements Employee {
    System.out.println("Employee Record: [Name: " + name + ", Age: " + age +
        ", Department: " + department + ", Salary: " + salary + "]);
}

public void updateDepartment(String department) {
    this.department = department;
}

public void updateSalary(double salary) {
    this.salary = salary;
}
}

// Step 3: Client Code
public class CloningEmployeeRecordsDemo {
    public static void main(String[] args) {
        // Create Original Employee Record
        EmployeeRecord originalEmployee = new EmployeeRecord( name: "laiba", age: 30, department: "HR", s

        EmployeeRecord clonedEmployee = (EmployeeRecord) originalEmployee.clone();

        // Modify Cloned Employee Record
        clonedEmployee.updateDepartment("Finance");
        clonedEmployee.updateSalary(60000);
        originalEmployee.display();
        clonedEmployee.display();
    }
}

```

Run CloningEmployeeRecordsDemo

```

"C:\Program Files\Java\jdk-22\bin\java.exe" "-javaagent:C:\Program Files\JetBrains\IntelliJ IDEA Community Edition 2024.1.2\bin" -Dfile.encoding=UTF-8
Binta Tahir\IdeaProjects\ChainOfResponsibility\target\classes" org.example.CloningEm
Employee Record: [Name: laiba, Age: 30, Department: HR, Salary: 50000.0]
Employee Record: [Name: laiba, Age: 30, Department: Finance, Salary: 60000.0]

Process finished with exit code 0

```

Class diagram

