OITrackerFactory

+ createTracker(string) : OITracker &
+ createTrackerFrame(string) : OITrackerFrame &

OITrackerFrame

+ virtual ~OITrackerFrame() = default
+ virtual getUsers() : vector<shared_ptr<OIUserData>> = 0
+ virtual getUserById(userId: int) : OIUserData & const = 0
+ virtual getUserMap() const : OIUserMap & = 0
+ virtual getSupportedJointType() : vector<JointType> & = 0

OITracker

+ virtual ~OITracker() = default
+ virtual startTracking() : void = 0
+ virtual stopTracking() : void = 0
+ virtual readFrame(OITrackerFrame *trackerFrame) : void = 0