OIPythonEnv

- modules std::unordered_map<char*, PyObject*>

+ OIPythonEnv()
+ ~OIPythonEnv()
+ initPyWorkingPath(std::vector<std::string> paths) : void
+ showWokingPath() : void
+ importPyModule(char *name) : void
+ getPyModule(char *name) : PyObject *
+ createPyInstance(char *moduleName, char *className, const char *format) : PyObject *
+ loadPyMethod(PyObject *callerName, char *funcName) : PyObject *
+ invokePyMethod(PyObject *callerName, PyObject *args) : PyObject *