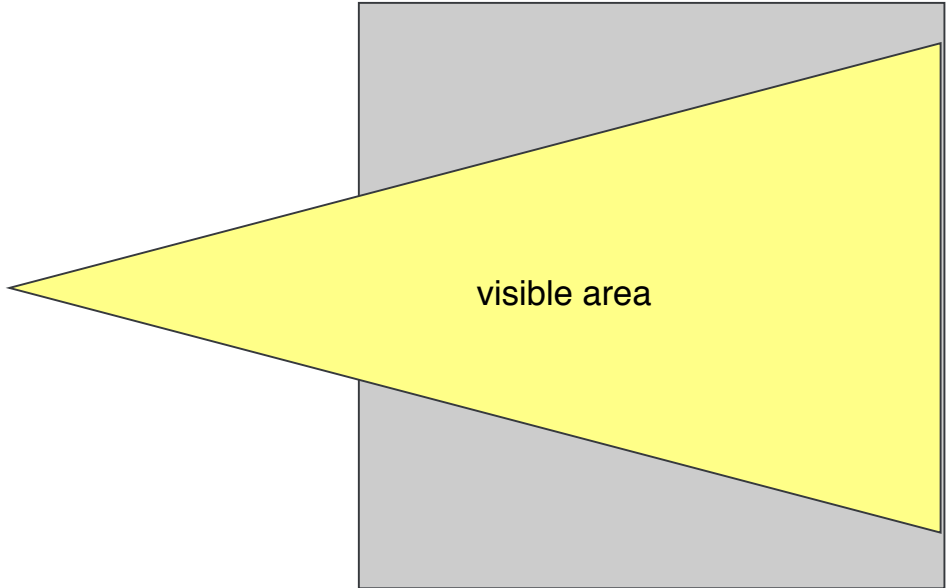




camera



visible area

stage

