**Plan**

1. **Data Model (OOP)**
   * Account class: accountNo, name, balance + methods deposit(), withdraw(), print().
2. **Singly Linked List**
   * Node (struct) holds an Account and Node\* next.
   * AccountList class manages head, with:
     + addUnique(Account) (reject duplicates),
     + find(int),
     + deposit(int,double),
     + withdraw(int,double),
     + remove(int),
     + displayAll(),
     + proper destructor to free nodes.
3. **Menu Controller**
   * BankSystem class with a loop to show the **MENU** and call list functions.
   * Input helpers for safe/clean input (reject negatives, non-numbers).
4. **Error Handling (as required)**
   * Duplicate account number → block add.
   * Negative deposit/withdraw → block.
   * Insufficient funds → block withdraw.
   * Account not found → show error.
5. **Keep It Simple First**
   * No files/DB; purely in-memory singly linked list.
   * Clear, commented code ready to compile in any standard C++ compiler.