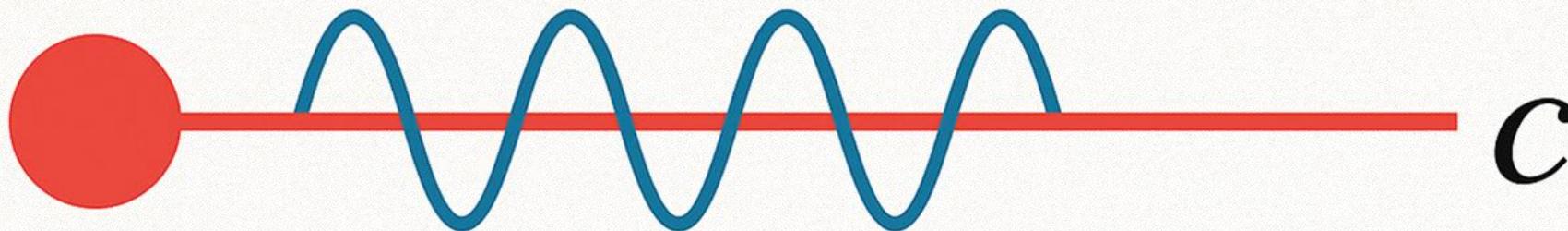


# Light speed measurement experiments



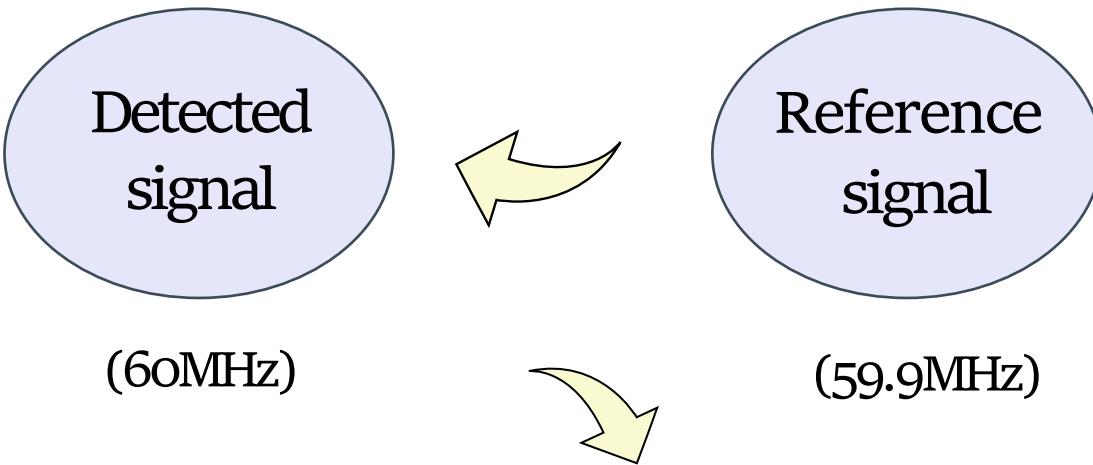
$$c = 299,792,458 \text{ m/s}$$

Presenter:蔡雨馨

Co-worker:陈殷、洪灿纯

Supervisor:余云鹏

# How to detect high-frequency light wave signals?



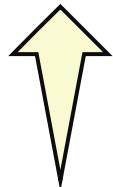
$$\begin{aligned}U \cdot U' &= [a \cdot \cos(2\pi \cdot f \cdot t - \Delta\varphi)] \cdot [a' \cdot \cos(2\pi \cdot f' \cdot t)] \\&= \frac{1}{2}aa'[\cos(2\pi \cdot f \cdot t - \Delta\varphi + 2\pi \cdot f' \cdot t) + \cos(2\pi \cdot f \cdot t - \Delta\varphi - 2\pi \cdot f' \cdot t)] \\&= \frac{1}{2}aa'\cos[2\pi \cdot (f - f') \cdot t - \Delta\varphi] + \frac{1}{2}aa'\cos[2\pi \cdot (f + f') \cdot t - \Delta\varphi]\end{aligned}$$

$$f + f' = 60.000 + 59.900 = 119.000 \text{ MHz}$$

$$f_1 = f - f' = 60.000 - 59.900 = 100 \text{ KHz}$$

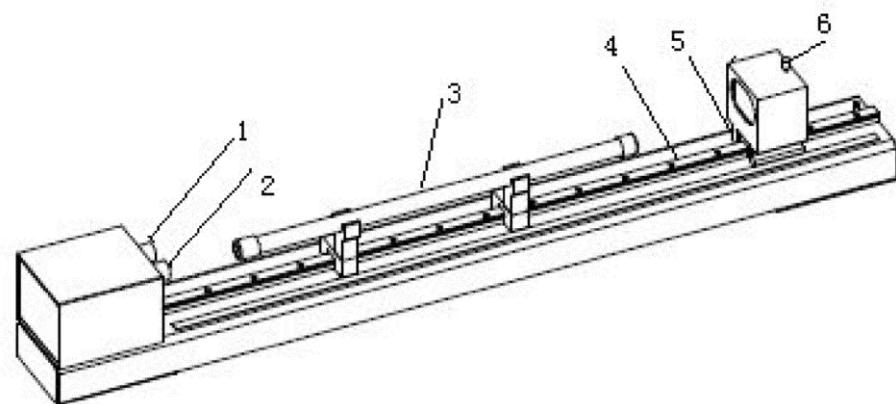
# 1. Phase

$$C_a = \frac{\Delta s}{\Delta t_1} T_1 f$$



Change the optical path → change the phase

$$\Delta\varphi = 2\pi \cdot f_1 \cdot \Delta t_1 = 2\pi \cdot \frac{\Delta t_1}{T_1}$$



# Experiment data

编号	测量信号频率(kHz) (f)	T <sub>1</sub> μs	光程差(m) Δs	时间差(μs) Δt <sub>1</sub>	光速 C <sub>a</sub> = $\frac{\Delta s}{\Delta t_1} T_1 f$	Er
1	59.9994	10	$2 \times 0.4231 \times 10^{-3}$	1.75	291229582	2.8%
2		10	$2 \times 0.5080 \times 10^{-3}$	2.11	29009242	3.3%
3		10	$2 \times 0.2295 \times 10^{-3}$	1	276447884	7.8%

靠近光源

(original)

## In air

number	Detected signal f (kHz)	T <sub>1</sub> (μs)	Δs (m)	Δt <sub>1</sub> (μs)	C <sub>a</sub> (m/s)	Er
1	59.9994	10	$2 \times 0.4231 \times 10^{-3}$	1.75	291229582	2.8%
2	59.9994	10	$2 \times 0.5080 \times 10^{-3}$	2.11	29009242	3.3%
3	59.9994	10	$2 \times 0.2295 \times 10^{-3}$	1	276447884	7.8%

# Experiment data

## In Glass

number	Lm (m)	X1(m)	X2(m)	Cm (m/s)	n
1	0.5000	0.5277	0.6311	2120772906.06	1.4316
2	0.5000	0.7100	0.8221	2069818133.35	1.4444
3	0.5000	0.6365	0.7171	2267033106.47	1.3224

Note:

Calculation method of average refractive index (excluding group 3):

$$n = (n_1 + n_2) / 2 = 1.42$$

Note: The data of group 3 deviates greatly

石英玻璃

编号	测试样品长度 L <sub>m</sub> (m)	滑块及反射棱镜的位置 X <sub>1</sub> (m)	滑块及反射棱镜的位置 X <sub>2</sub> (m)	介质中的光速 C <sub>m</sub> = $\frac{C_a}{n_m} = \frac{C_a \times L_m}{L_m + 2X_2 - 2X_1}$ m/s
1	0.5000	0.5277	0.6311	2120772906.06
2	0.5000	0.7100	0.8221	2069818133.35
3	0.5000	0.6365	0.7171	2267033106.47

$$n_{\text{玻璃}} = \frac{n_1 + n_2 + n_3}{3} = 1.3935$$

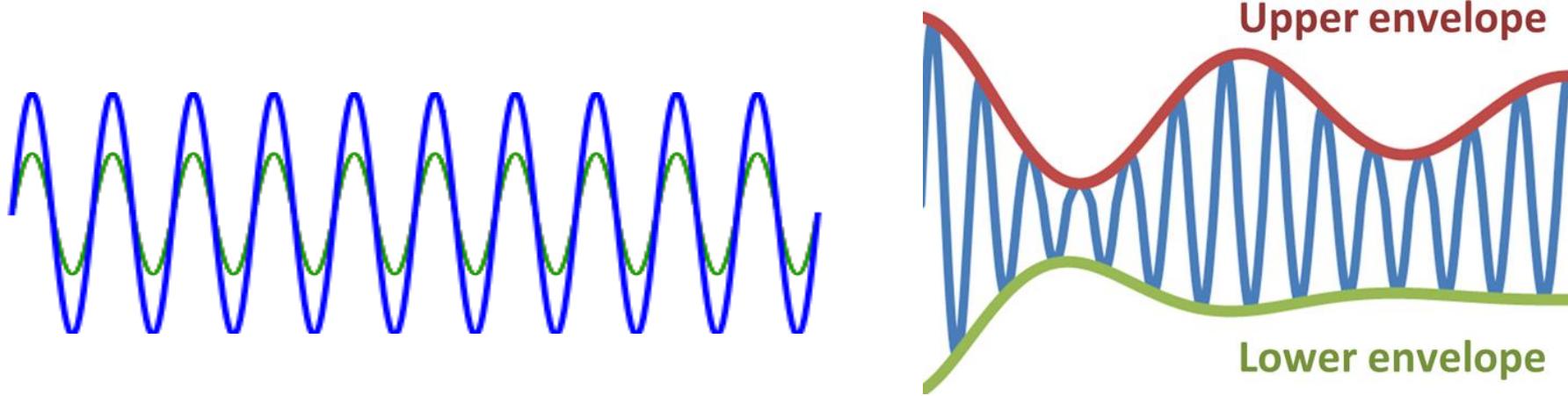
$$\checkmark n_{\text{玻璃}} = \frac{n_1 + n_2}{2} = 1.429$$

(不考虑误差过大而舍弃3)

(original)

5/6/13

## 2. Beats

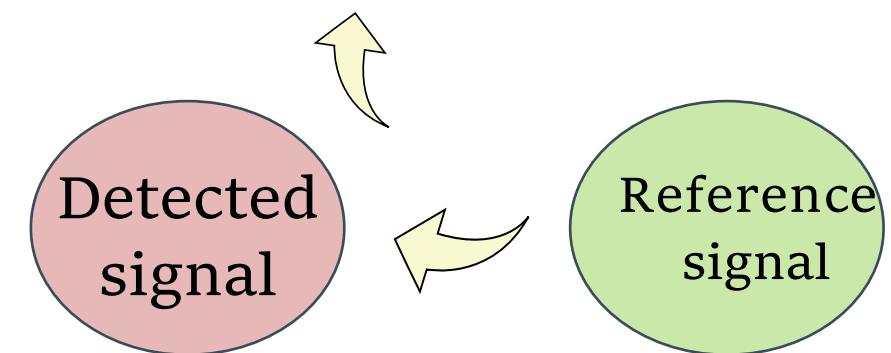


$$E = E_1 + E_2 = 2E_0 \cos\left[\frac{\omega_1 - \omega_2}{2}\left(t - \frac{x}{c}\right) + \frac{\varphi_1 - \varphi_2}{2}\right] \times \cos\left[\frac{\omega_1 + \omega_2}{2}\left(t - \frac{x}{c}\right) + \frac{\varphi_1 + \varphi_2}{2}\right]$$

Amplitude:  $2E_0 \cos\left[\frac{\Delta\omega}{2}\left(t - \frac{x}{c}\right) + \frac{\varphi_1 - \varphi_2}{2}\right]$

$$f = \frac{\omega}{2\pi}, \quad \omega = \frac{\Delta\omega}{2}$$

$$\Delta f = \frac{\Delta\omega}{4\pi}$$



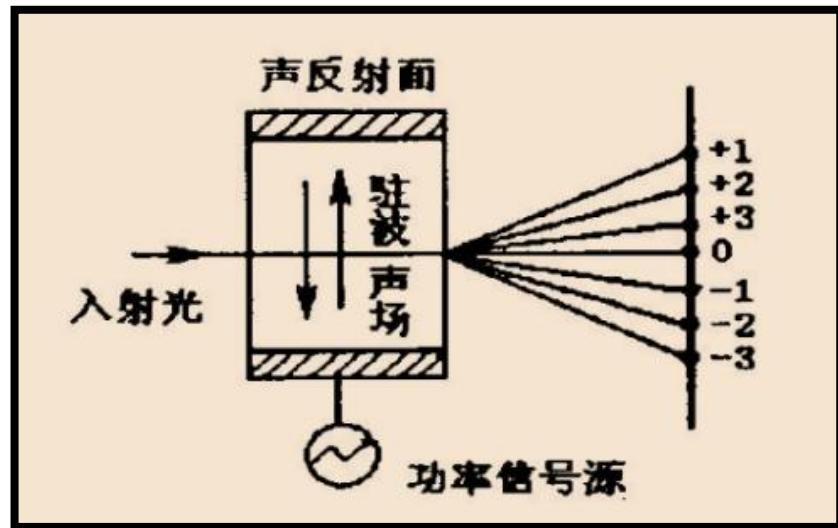
$$\Delta\varphi = 2\pi \Rightarrow \Delta L = \Lambda$$

$$c = \Delta f \cdot \Lambda$$

## 2.1 Get $\Delta f$

ultrasonic wave(超声波)  
↓  
**Acousto-optic effect**

Incident  
light  
( to be  
measured)



$$f_{L,m} = f_0 + (L + 2m)F$$

L: diffraction order

F: frequency of ultrasonic power signal source

m: standing wave mode

L=1

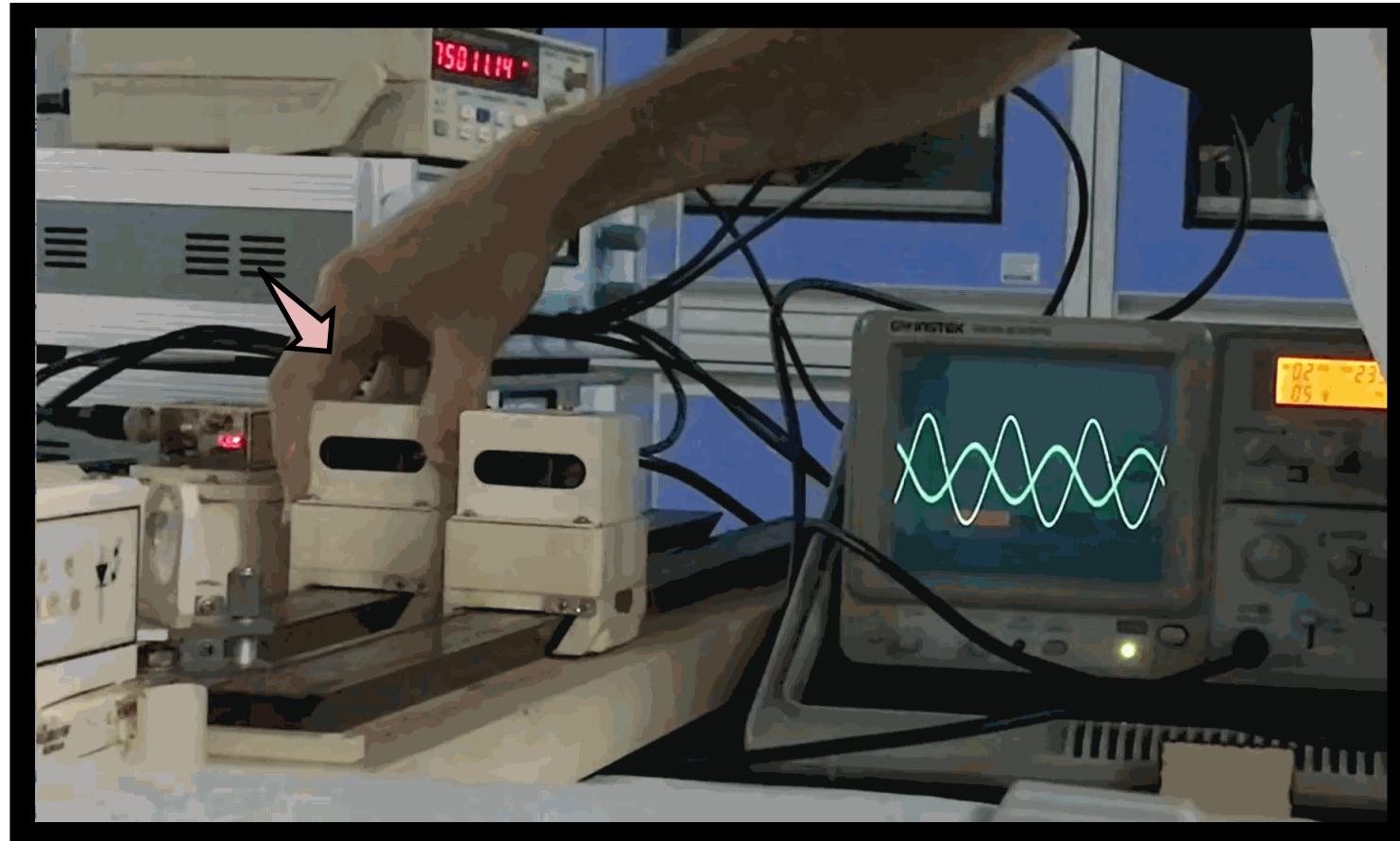
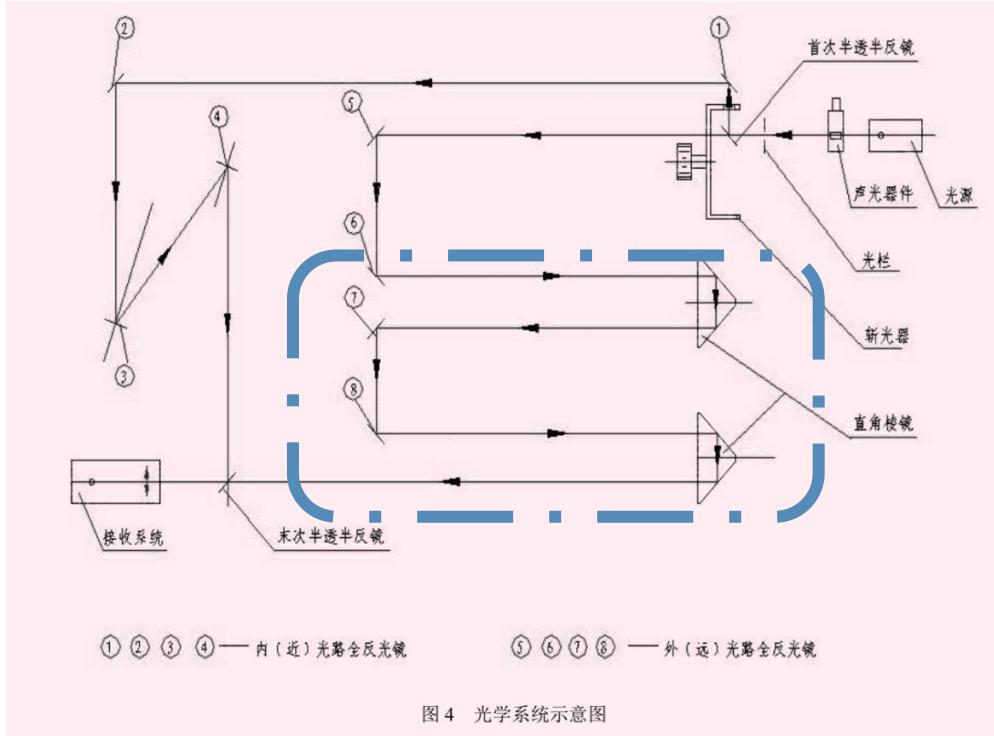
m=0 (basic standing wave mode (i.e. minimum thickness))

m=1 (One more round trip than m=0)

$$f_{1,1} - f_{1,0} = f_0 + (1 + 2)F - [f_0 + (1 + 0)F]$$

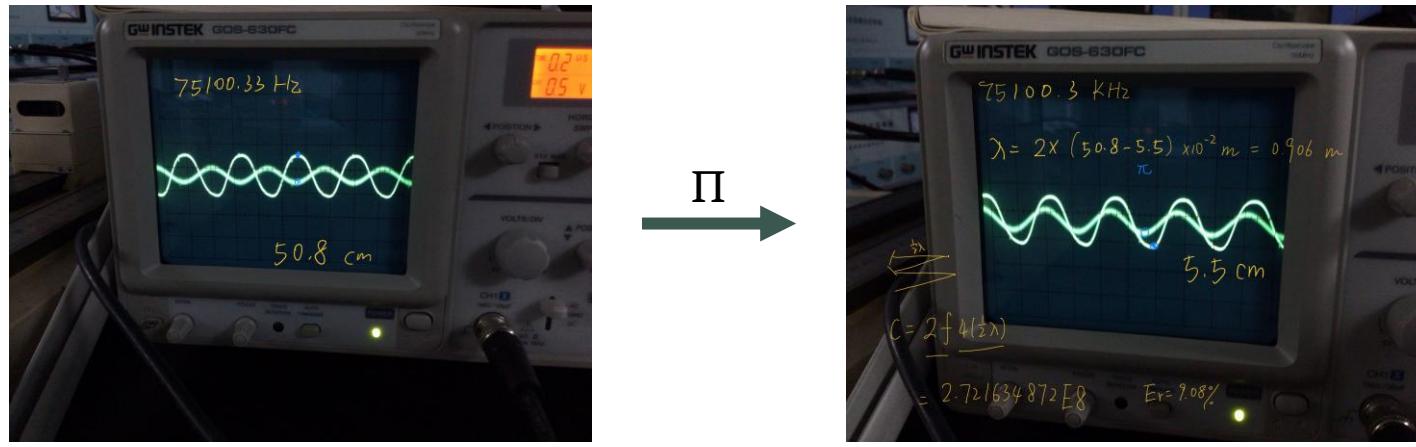
$$\Delta f = f_{1,1} - f_{1,0} = 2F$$

## 2.2 Get $\Delta L$



Experimental apparatus

# Experiment data



$$C_1 = 2.721634872$$

$$E_8 \text{ m/s}$$

$$Er_1 = 9.08\%$$

$$C_2 = 2.94689261$$

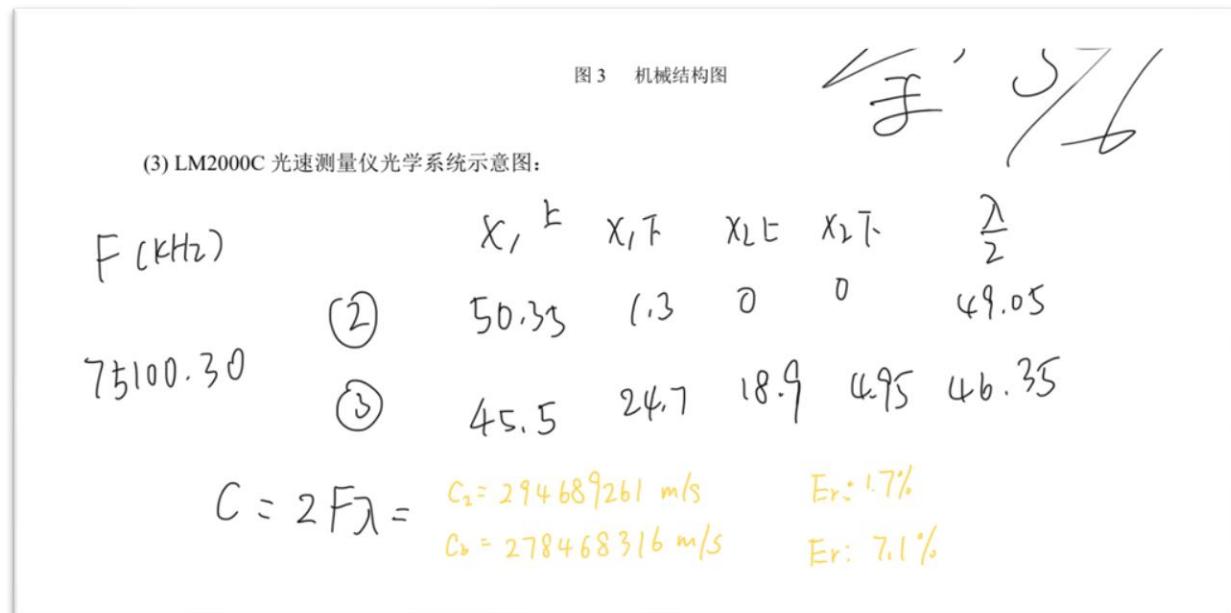
$$E_8 \text{ m/s}$$

$$Er_2 = 1.7\%$$

$$C_3 = 2.78468316$$

$$E_8 \text{ m/s}$$

$$Er_3 = 7.1\%$$



# Error analysis

## I. Systematic Errors

- Low instrument sensitivity

Even a 0.001 m error can significantly affect the final refractive index.

- Optical path is not aligned

If the light doesn't pass perpendicularly, the actual optical path differs from the assumed  $L_m$

- Neglected boundary effects

At the edges, scattering or unstable fringes can disturb interference pattern reading.

## II. Random Errors

- Reading error

- Table vibration or air disturbance

- Variable sliding friction

Uneven resistance during movement may cause the slider to overshoot or rebound slightly, affecting position readings