# **Distributed Systems CA Project**

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#### 1. Introduction - Smart office

Recent years have seen a rise in office workers working from home, or on a hybrid basis. Communication and collaboration need to be efficient and quick. Workers need flexibility in their work environment. This means that space and resources need to be allocated in a more automated way. When workers are in the office there is a requirement to manage shared spaces such as meeting rooms, and lockers. When an employee is working from home, they would need access to remote IT support. These requirements can be met using smart office client-server software which can automatically allocate resources and allow for remote communications.

#### 2. Service Definitions

#### a. Unary RPC

Unary RPC is where the client sends a single request to the server and receives a single response back.

#### b. Server-side streaming RPC

Server-side streaming RPC is where the client sends a request to the server and a stream reads a sequence of responses back. The client reads the stream until there are no responses left.

## c. Client streaming RPC

Client-side streaming is where the client writes a sequence of messages to the server using a stream. The client specifies when the stream ends, and the server then sends its response.

#### d. Bi-directional RPC

Bi-directional RPC is where both sides send a sequence of messages using a read-write stream. Clients and servers can stream in any order, meaning that messages can be sent at any time.

#### 3. Service Implementations

#### a. Unary RPC

The code I have made provides a client with the opportunity to enter information about the duration of meeting room bookings. The server will calculate total weekly duration values from the client's information and send this back to the client. This will give an insight for the overall duration of meetings in a week.

# **Meeting Duration Calculator**

Total meeting duration	
Change meeting duration	
Calculate recurring meeting	
Calculate number of meetings required	
Meeting 1 duration (mins)	
Meeting 2 duration (mins)	Calculate!

#### b. Server-side-streaming RPC

The code that I have made allows a client to enter the number of lockers that they require when they go to work in their office. The server will then respond with the up to 4 digit PIN codes for the number of lockers requested. The PIN codes will be random numbers generated in the code. This will allow the management of space in an office where there is a hybrid working environment.

```
C:\Users\helen\OneDrive\Documents\HDSDev\DistSystems\CA\SSRPCExample\server-side-streaming-example\client>npm start

> client@1.0.0 start
> node app.js

How many office lockers would you like to access?6

Locker PIN is: 5005

Locker PIN is: 735

Locker PIN is: 960

Locker PIN is: 2626

Locker PIN is: 6033

Locker PIN is: 9867

C:\Users\helen\OneDrive\Documents\HDSDev\DistSystems\CA\SSRPCExample\server-side-streaming-example\client>
```

### c. Client-side-streaming RPC

The code that I have made allows a client to enter a number of different expenses items. They can enter the name of the expense (e.g. petrol, food, hotel etc), they can enter the name of the person whose expense account is used, and they can also enter the amount for each item. The server will then respond with the number of expenses items and the total amount of the expenses claim. This allows for the remote management of mundane tasks such as expenses claims to be handled quickly and efficiently.

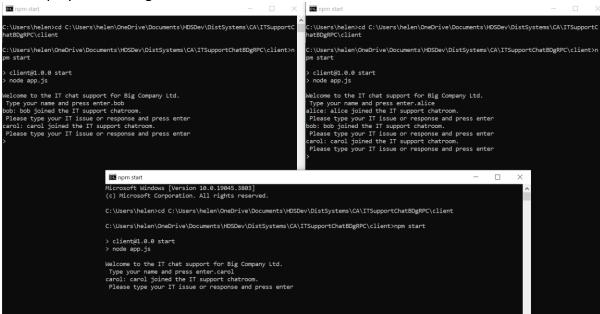
```
C:\Users\helen\OneDrive\Documents\HDSDev\DistSystems\CA\CSRPCExample\client>npm start

> client@1.0.0 start
> node app.js

What is the expenses item name? (q to Quit):petrol
Who is the person claiming the expenses?bob
How much is being claimed in euro?450
What is the expenses item name? (q to Quit):hotel
Who is the person claiming the expenses?alice
How much is being claimed in euro?500
What is the expenses item name? (q to Quit):q
You have entered 2 expenses items.
The total cost is: 950
```

#### d. Bi-directional streaming RPC

The code that I have made is an IT helpdesk for employees working remotely. When they log on as a client, they can enter their name. The IT support employee can also log in and see the chat stream. This is an important service for office workers, especially since the increase in employees working from home.

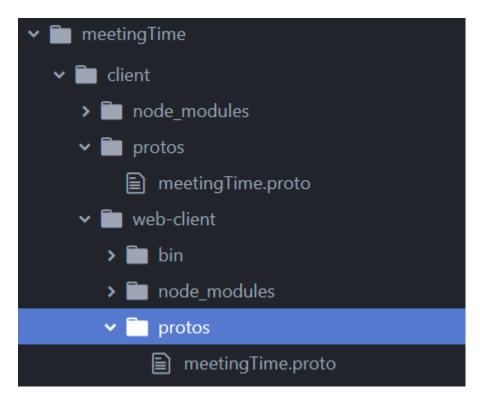


# 4. Naming conventions

### a. Unary RPC

The protos were named meetingTime in client and server folders.

The input numbers were kept as num1 and num2 in all functions so that it would be easier to reuse the code.



### b. Server-side-streaming RPC

The naming for the protos was random\_numbers as this was a general random number generator. It was possible to tailor the RPC within the app.js for the client and server so that it was a specific locker app.

#### c. Client-side-streaming RPC

The protos were named expenses.proto.

```
CSRPCExample
                                                                                 van grpc = require("@grpc/grpc-js")
var protoLoader = require("@grpc/proto-loader")
var PROTO_PATH = __dirname + "/protos/expenses.proto"

✓ ■ client

      > node_modules
                                                                                 var packageDefinition = protoLoader.loadSync(PROTO_PATH)
var expenses_proto = grpc.loadPackageDefinition (packageDefinition).expenses
var client = new expenses_proto.BookStore("0.0.0.0:40000", grpc.credentials.createInsecure());
     ∨ iii protos
         package-lock.json
                                                                                    if(error) {
  console.log("An error occured")
         package.json
 > iii server
    agitignore
meetingTime
SSRPCExample
                                                                                    var book_name = readlineSync.question("What is the expenses item name? (q to Quit):")
if(book_name.toLowerCase() === "q") {
■ ITSupportChatBDgRPC
                                                                                    var author = readlineSync.question ("Who is the person claiming the expenses?")
var price = readlineSync.question ("How much is being claimed in euro?")
                                                                                        name: book_name
```

#### d. Bi-directional-streaming RPC

The protos were named ITchat.proto in client and server.

```
Project
> CSRPCExample
> iii meetingTime
> SSRPCExample
ITSupportChatBDgRPC
    > node_modules
    ∨ iii protos
        ■ ITchat.proto
      package-lock.json
      package.json

✓ im server

    > in node_modules

✓ improtos

         ■ ITchat.proto
                                                        message: chat message.message
      app.js
      package-lock.json
      package.json
    agitignore
```

# 5. Remote Error Handling

The client app.js files deal with errors, for example in the bi-directional streaming RPC, there is an error handling mechanism where an output telling the user "Cannot connect to IT chat server".

```
var name = readlineSync.question ("Welcome to the IT chat support for Big Company Ltd. \n Type your name and press enter.")
var call = client.sendMessage();

call.on('data', function(resp) {
    console.log(resp.name + ": " + resp.message)
});
call.on('end', function() {
});
call.on("error", function(e) {
    console.log("Cannot connect to IT chat server")
})
```

## 6. Client GUI

There is a GUI using HTML for the unary RPC. Users can choose the function they require from hyperlinks. They can choose one of four functions, each of which has specific labels on the dialog boxes and buttons.

## **Meeting Duration Calculator**

# Meeting Duration Calculator Total meeting duration

Total meeting duration		Total meeting duration	
Change meeting duration		Change meeting duration	
Calculate recurring meeting		Calculate recurring meeting	
Calculate number of meetings required		Calculate number of meetings required	
Original meeting duration (min)		Meeting duration	
Reduce meeting time by (mins)	Calculate	Number of meetings	Calculate total meeting time

# 7. Github repository

Code can be found at:

https://github.com/laineysu/DSCA

The code is arranged as follows:

meetingtime: This is the unary RPC. There is a web client folder within the client folder to give access to the GUI.

SSRPCExample/server-side-streaming-example: This is the code for the server-side streaming

CSRPCExample: This is the code for the client-side streaming

ITSupportChatBDgRPC: This is the code for the bi-directional streaming gRPC example.

## Appendix: app.js and proto files for RPC's

These can be found at <a href="https://github.com/laineysu/DSCA">https://github.com/laineysu/DSCA</a>

a. Unary RPC – meeting durations

```
meetingTime.proto — web-client\protos X

syntax = "proto3";

package meetingTime;

service CalcService {
    rpc add(CalcRequest) returns (CalcResponse) {}
    rpc subtract(CalcRequest) returns (CalcResponse) {}
    rpc multiply(CalcRequest) returns (CalcResponse) {}
    rpc divide(CalcRequest) returns (CalcResponse) {}
    rpc divide(CalcRequest) returns (CalcResponse) {}
    message CalcRequest {
        uint32 number1 = 1;
        uint32 number2 = 2;
    }

message CalcResponse {
        uint32 result = 1;
        string message = 2;
    }
```

lient\web-client\routes\index.js 113:1 (112, 4628)

```
medicyline.proto indexis apply

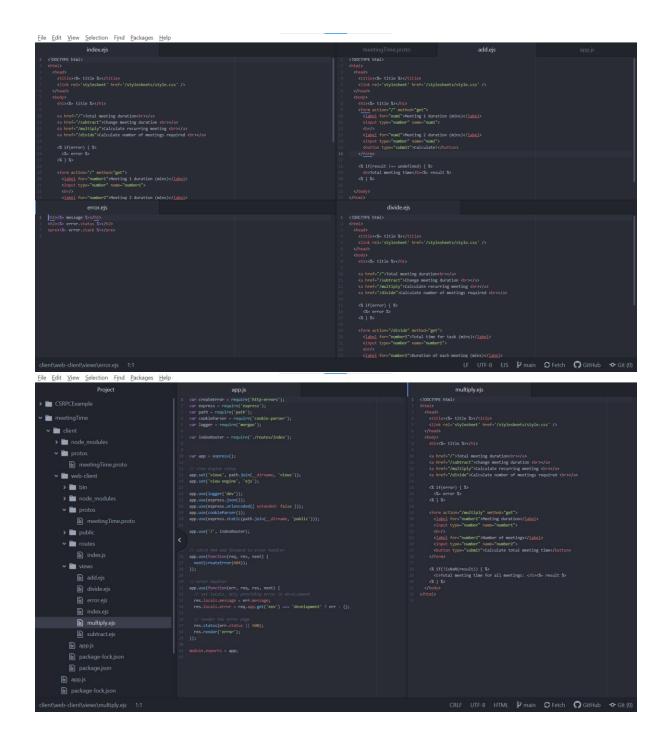
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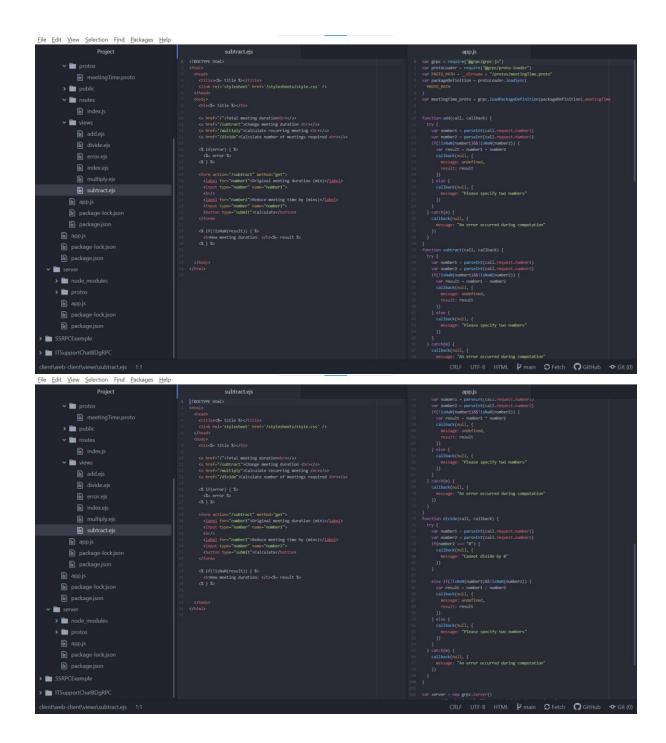
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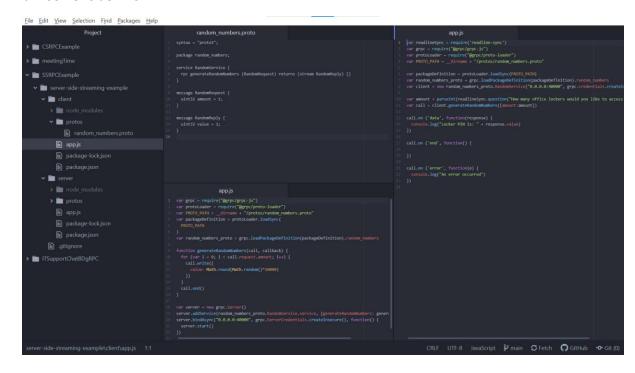
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##Hithantnome
```

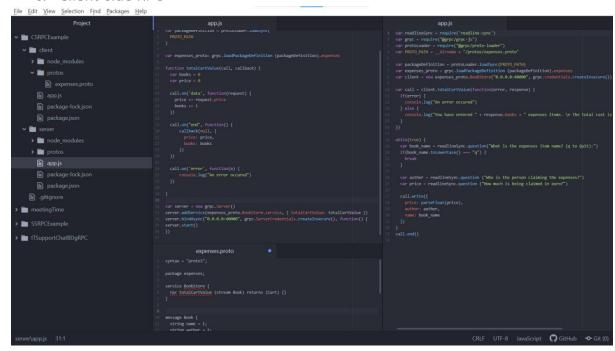




#### b. Server-side RPC



#### c. Client-side RPC



## d. Bi-directional RPC

