

Python

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Operator	Name	Description
<code>a + b</code>	Addition	Sum of <code>a</code> and <code>b</code>
<code>a - b</code>	Subtraction	Difference of <code>a</code> and <code>b</code>
<code>a * b</code>	Multiplication	Product of <code>a</code> and <code>b</code>
<code>a / b</code>	True division	Quotient of <code>a</code> and <code>b</code>
<code>a // b</code>	Floor division	Quotient of <code>a</code> and <code>b</code> , removing fractional parts
<code>a % b</code>	Modulus	Integer remainder after division of <code>a</code> by <code>b</code>
<code>a ** b</code>	Exponentiation	<code>a</code> raised to the power of <code>b</code>
<code>-a</code>	Negation	The negative of <code>a</code>

Operation	Description	Operation	Description
<code>a == b</code>	<code>a</code> equal to <code>b</code>	<code>a != b</code>	<code>a</code> not equal to <code>b</code>
<code>a < b</code>	<code>a</code> less than <code>b</code>	<code>a > b</code>	<code>a</code> greater than <code>b</code>
<code>a <= b</code>	<code>a</code> less than or equal to <code>b</code>	<code>a >= b</code>	<code>a</code> greater than or equal to <code>b</code>

What you type...	What you get	example	<code>print(example)</code>
<code>\'</code>	<code>'</code>	<code>'What\'s up?'</code>	What's up?
<code>\"</code>	<code>"</code>	<code>"That's \"cool\""</code>	That's "cool"
<code>\\</code>	<code>\</code>	<code>"Look, a mountain: /\\"</code>	Look, a mountain: /\
<code>\n</code>		<code>"1\n2 3"</code>	1 2 3

```
hat_height_cm = 25
my_height_cm = 190
# How tall am I, in meters, when wearing my hat?
total_height_meters = hat_height_cm + my_height_cm / 100
print("Height in meters =", total_height_meters, "?")
```

```
Height in meters = 26.9 ?
```

```
print(min(1, 2, 3))
print(max(1, 2, 3))
```

```
1
3
```

```
print(abs(32))
print(abs(-32))
```

```
32
32
```

```
print(float(10))
print(int(3.33))
# They can even be called on strings!
print(int('807') + 1)
```

```
10.0
3
808
```

```
print(1, 2, 3, sep=' < ')
```

```
1 < 2 < 3
```

```
a = 1
b = 0
a, b = b, a
print(a, b)
```

```
0 1
```

Função

```
def least_difference(a, b, c):
    diff1 = abs(a - b)
    diff2 = abs(b - c)
    diff3 = abs(a - c)
    return min(diff1, diff2, diff3)
```

```

print(
    least_difference(1, 10, 100),
    least_difference(1, 10, 10),
    least_difference(5, 6, 7), # Python allows trailing comma
    # s in argument lists. How nice is that?
)

```

```

9 0 1

```

```

def mult_by_five(x):
    return 5 * x

def call(fn, arg):
    """Call fn on arg"""
    return fn(arg)

def squared_call(fn, arg):
    """Call fn on the result of calling fn on arg"""
    return fn(fn(arg))

print(
    call(mult_by_five, 1),
    squared_call(mult_by_five, 1),
    sep='\n', # '\n' is the newline character - it starts a new line
)

```

```

5
25

```

```

def can_run_for_president(age, is_natural_born_citizen):
    """Can someone of the given age and citizenship status run for president in the US?"""
    # The US Constitution says you must be a natural born citizen *and* at least 35 years old
    return is_natural_born_citizen and (age >= 35)

print(can_run_for_president(19, True))
print(can_run_for_president(55, False))
print(can_run_for_president(55, True))

```

```

False
False
True

```

Booleano

```

print(bool(1)) # all numbers are treated as true, except 0
print(bool(0))
print(bool("asf")) # all strings are treated as true, except the empty string ""
print(bool(""))
# Generally empty sequences (strings, lists, and other types we've yet to see like lists and tuples)
# are "falsey" and the rest are "truthy"

```

```

True
False
True
False

```

Bibliotecas externas

- Math

```

import math

print("It's math! It has type {}".format(type(math)))

```

```

It's math! It has type <class 'module'>

```

```

print(dir(math))

```

```

['__doc__', '__file__', '__loader__', '__name__', '__package__', '__spec__', 'acos', 'acosh', 'asin', 'asinh', 'atan', 'atan2', 'atanh', 'ceil', 'copysign', 'cos', 'cosh', 'degrees', 'e', 'erf', 'erfc', 'exp', 'expm1', 'fabs', 'factorial', 'floor', 'fmod', 'frexp', 'fsum', 'gamma', 'gcd', 'hypot', 'inf', 'isclose', 'isfinite', 'isinf', 'isnan', 'ldexp', 'lgamma', 'log', 'log10', 'log1p', 'log2', 'modf', 'nan', 'pi', 'pow', 'radians', 'remainder', 'sin', 'sinh', 'sqrt', 'tan', 'tanh', 'tau', 'trunc']

```

```

print("pi to 4 significant digits = {:.4}".format(math.pi))

```

```

pi to 4 significant digits = 3.142

```

```

math.log(32, 2)

```

```

5.0

```

- Numpy

```
import numpy
print("numpy.random is a", type(numpy.random))
print("it contains names such as...",
      dir(numpy.random)[-15:]
    )
```

```
numpy.random is a <class 'module'>
it contains names such as... ['seed', 'set_state', 'shuffle', 'standard_cauchy', 'standard_exponential', 'standard_gamma', 'standard_normal', 'standard_t', 'test', 'triangular', 'uniform', 'vonmises', 'wald', 'weibull', 'zipf']
```

```
# Roll 10 dice
rolls = numpy.random.randint(low=1, high=6, size=10)
rolls
```

```
array([3, 1, 2, 1, 1, 3, 1, 5, 1, 1])
```

```
# Or maybe I just want to get back on familiar ground, in which case I might want to check out "tolist"
rolls.tolist()
```

```
[3, 1, 2, 1, 1, 3, 1, 5, 1, 1]
```