## IFOOD CRIM DATA ANALYSIS

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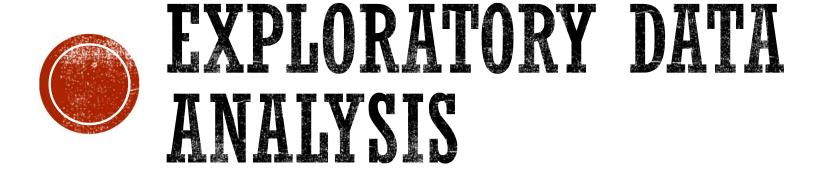


#### NEW MARKETING CAMPAIGN (6TH GADGET) PILOT CAMPAIGN

- Pilot Campaign made to 2240 customers
- Customer selected at random and contacted by phone

#### **Objectives**

- Produce the highest profit
- Develop a model that predicts customer behavior and apply to rest of the database
- Cherry pick customers that are more likely to purchase the offer
- Understand the characteristics of those customers who are willing to buy the gadget

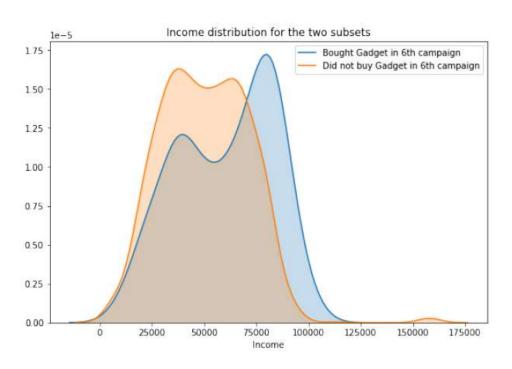


# Response 15.00% 85.00% Did not purchase the gadget

TOTAL COST = 6.72MU TOTAL REVENUE = 3.67MU PROFIT = -3.046MU

HOW TO IMPROVE RESULTS?
AIM CAMPAIGN TO THE
MOST LIKELY TO BUY!

## EXPLORATORY DATA ANALYSIS CUSTOMER SEGMENTATION



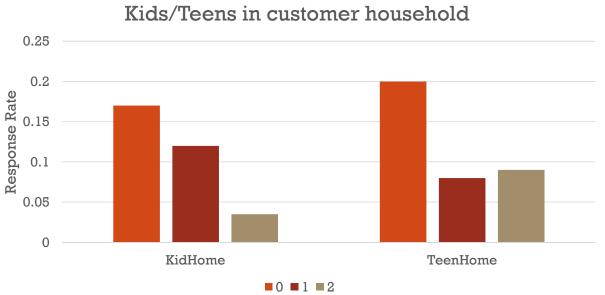
Define who is most likely to buy based on customer segmentation

#### **Segmentation**

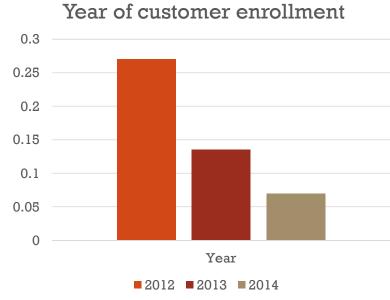
- Customer with High Income (higher than mean + 1.5 standard deviation)
- Usually divorced or single
- High level of education



## EXPLORATORY DATA ANALYSIS CUSTOMER SEGMENTATION







Old customer



## EXPLORATORY DATA ANALYSIS CUSTOMER PURCHASES

Items bought before	Probability of buying last campaign
Bought any item	40.60%
Bought 1 item	31.08 %
Bought 2 items	50.60 %
Bought 3 items	79.55 %
Bought 4 items	90.91 %

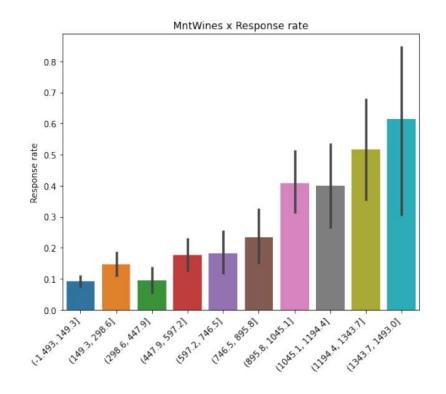
- Frequent customers more likely to accept the 6th campaign
- The probability of accepting the gadget in the last campaign increases with the number of campaigns the user has bought before
- Gain customer loyalty!



## EXPLORATORY DATA ANALYSIS CUSTOMER PURCHASES

#### **Segmentation based on Purchases**

- Customer who purchased recently more likely to buy again – keep customer buying
- Catalogue buyers
- Spends high amounts in Wines and Meat Products
- Visits more than 4 times the website in the last month





#### O PREDICTIVE MODEL

### NEW MARKETING CAMPAIGN (6TH GADGET) COMPANY STRATEGY

Ratio of cost/revenue = 3.6

#### No profit scenario (long term):

- For each person who buys, can have 2.6 people who do not
- Even if a person does not buy the deal, they may contribute to an organic growth
- Wider recognition of the brand and product

#### • Highest profit scenario (short term):

Send the campaign only to customers with high scores

### NEW MARKETING CAMPAIGN (6TH GADGET) SUMMARY

29 columns

3 Categorical columns

26 Numerical columns

• **Model:** RandomForestRegressor

Validation: Cross validation method

• Score metric: Area Under the ROC Curve (ROC AUC)

Mean score = 0.880

A Regressor model was choosen in order to give scores to customer and turn possible to cherry-pick the most likely to buy based on the marketing budget.





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