

```
shipName: Corvette
fileName: Corvette
centerOfRotation: (512, 128)
speed: 2.0
cost: 1000
damageStrength:
  hull: 50
  shields: 75
weaponSlots:
-
  location: (1, 2)
  direction: (10, -5)
  type: Side
systemSlots:
-
  location: (18, 12)
  direction: (10, 15)
-
  location: (18, 12)
  direction: (10, 15)
```