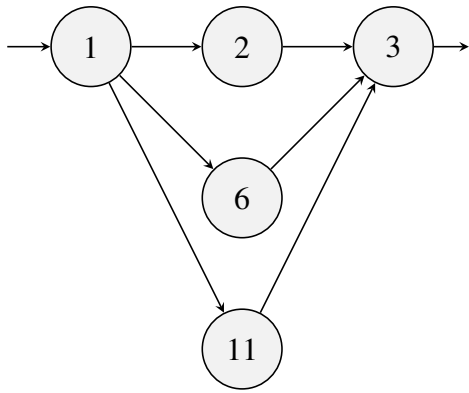


# COMP SCI 7411 Event Driven Computing Practice 3 Plan

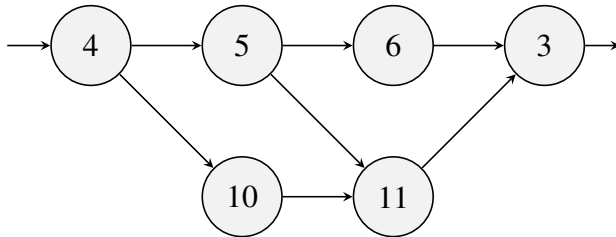
Tinson Lai  
a1812422

Due to the constraint that train will not change direction, the following routes are the only options for trains entering the system.

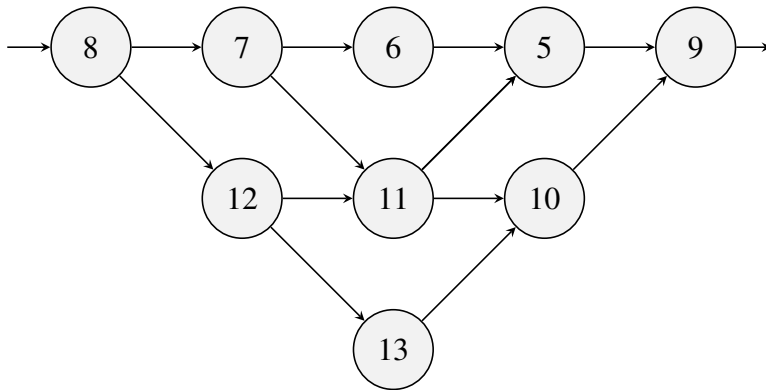
- Train entering from 1 going east



- Train entering from 4 going east



- Train entering from 8 going west



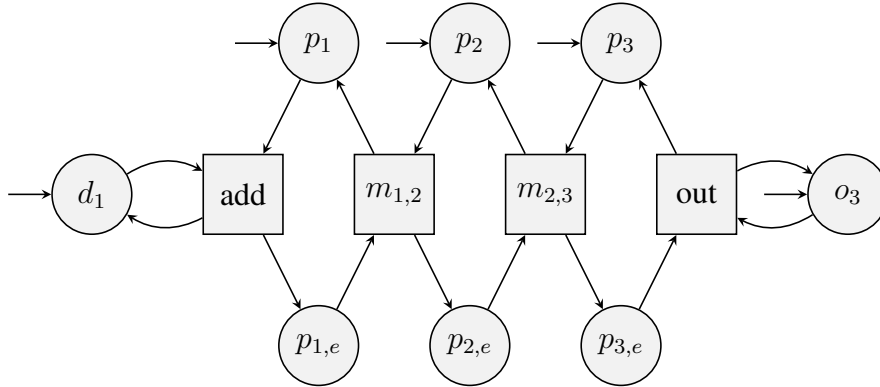
In the following sections, I will use the following notations in the Petri Net, where in the Petri Net tuple  $N = (P, T, A, W, I)$

- (P)  $p_i$  refers to track  $i$  when it's empty.  $p_{i,e}$  or  $p_{i,w}$  refers to track  $i$  with a east direction ( $e$ ) or west direction ( $w$ ) train on it. This is a necessary notation to avoid deadlock. All  $p_i$  with  $p_{i,e}$  and  $p_{i,w}$  forms different buffers in the Petri Net.
- (P)  $d_i$  refers to a dispatcher, where only  $d_1$ ,  $d_4$  and  $d_8$  are available as trains can only enter the system from these tracks. They also act as producers in the Petri Net as well.
- (P)  $o_i$  refers to the outgoing track, where only  $o_3$  and  $o_9$  are available as trains can only exit the system from these tracks. They also act as consumers in the Petri Net as well.
- (T)  $e_{i,j}$  or  $w_{i,j}$  refers to a move from track  $i$  to track  $j$  in the direction of east ( $e$ ) or west ( $w$ ).
- $W$  will always be one for all transitions.
- (I) All  $p_i$ ,  $d_i$  and  $o_i$  will be an initial states as implied by the definition of producer, consumer and buffer. It is also obvious that the initial system will be completely empty, so the initial state should be neither  $p_{i,e}$  nor  $p_{i,w}$  but  $p_i$ .

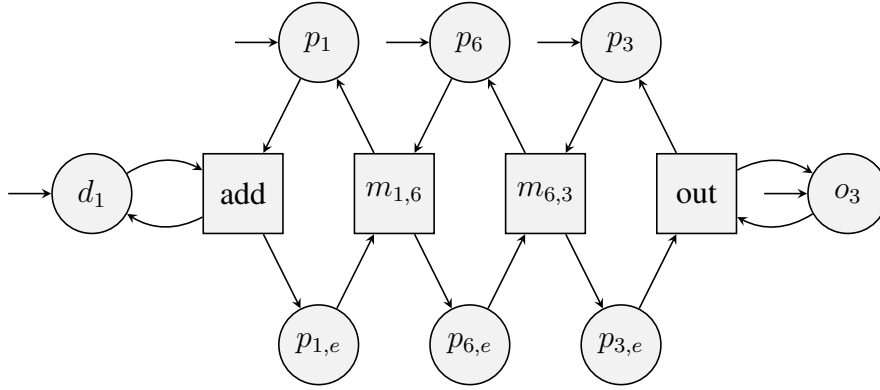
## 1 Entering from 1

There will be no chance of deadlock in any routes available for train entering from 1, as the intermediate tracks 2, 6 and 11 can reach track 3 directly so trains in this part can safely pass through any intersections involved in this part.. The only requirement for the move is that the destination track needs to be empty.

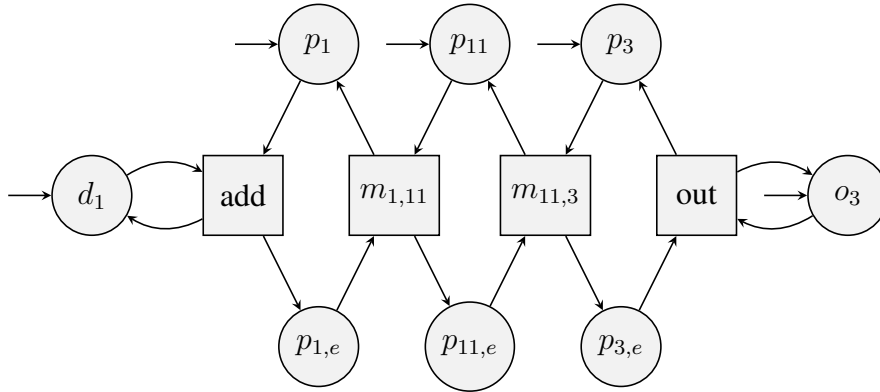
### 1.1 $1 \rightarrow 2 \rightarrow 3$



## 1.2 $1 \rightarrow 6 \rightarrow 3$



## 1.3 $1 \rightarrow 11 \rightarrow 3$



## 2 Entering from 4

Unlike trains coming from 1, it is possible for trains coming from 4 and 8 to enter a deadlock situation when 5 and 10 both have a train driving east but both 6 and 11 have a train driving west. It is important to ensure that one of the tracks is empty, or at least, one of the tracks having a train travelling in a correct direction which can escape from the congestion.

## 3 Entering from 8

## 4 Priority

Despite the design above, it's important to introduce the concept of priority to prioritise the selection of track in each intersection. This can avoid blocking one of the train entrance permanently when the system is busy. This is especially important to the outgoing track from 3 as trains entering from 1 and 4 will merge into track 3.