

Background	<p>I like to play rhythm games as it gives me adrenaline and exposure to different types of music → helps me appreciate the backgrounds and cultures behind the music. I want to bring this enjoyment to others</p> <p>Choice for Genshin music → The game prides itself in its cultural soundtracks, as it allows gamers to explore different map regions in-game that are modeled by real cities. Their maps thus have strong culturally specific elements. Their music is created by traditional instruments from the various cultures featured in Genshin and these musicians are from notable traditional tropes in countries such as Japan and China. Their soundtracks are very enjoyable and have helped promoted cultural appreciation to players, yet there haven't been many opportunities to interact with their music other than just hearing them in the background of Genshin.</p>
Analysis	-
Recommendation	-
Data	<p>Soundtracks are published on Spotify and Youtube.</p> <p>Notable rhythm games that can be played by clicking or tapping the screen include: osu!, Arcaea, Ensemble Stars (my current CSS is inspired by this game), BanG Dream! Girls Band Party, SuperStar SMTOWN, Love Live School Idol Festival ALL STARS and more</p>
Problem Statement	We need to find out how to frame cultural music to blend and complement pop culture, in order to create a game that is engaging and promotes appreciation for various cultural and traditional music styles
Findings	-

SEQUENCE

- ① Start screen
- ② Name input
- ③ Instructions
- ④ Trial demo
- ⑤ Pre-game countdown "3...2...1... Start!"
- ⑥ Actual Game
- ⑦ Time's Up screen
- ⑧ Point summary screen

① Start screen

⏮)
Music ON/OFF
button



← Has some
BG picture

↗ goes next
page

start

③ Name input



③ Instructions



④ Trial demo

pop-up
↘

Ready to go to game?

Trial Again

Go!

↙ Animated circle
glows on click



⑤ Pre-game flash

3

*Intervals of 1s

⑤ Pre-game flash

2

⑤ Pre-game flash

1

⑤ Pre-game flash

Start!

⑥ Actual Game

Music
will play
in BG

Randomly
appearing notes,
on click/press key
= +1 point

⑦ Time's up screen

Time's up!

⑧ Summary



song name

