

Figure 1 : Croft's ACHIEVEMENT



Figure 2: Croft's STATES

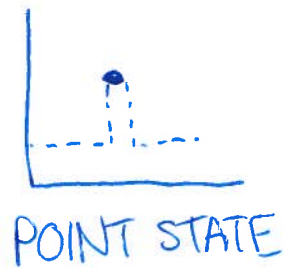
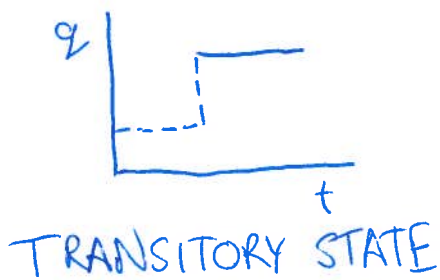
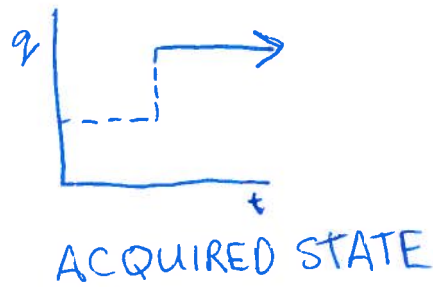
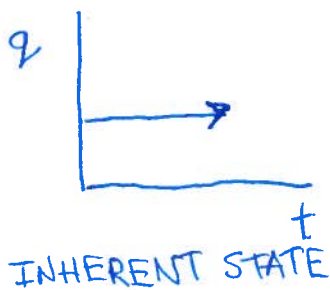


FIGURE 3: Janda's STATE

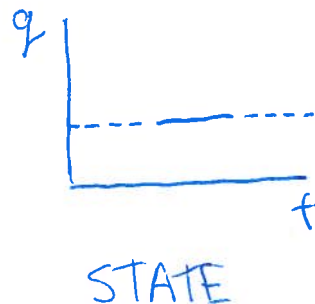


Figure 4: Croft's ACTIVITIES

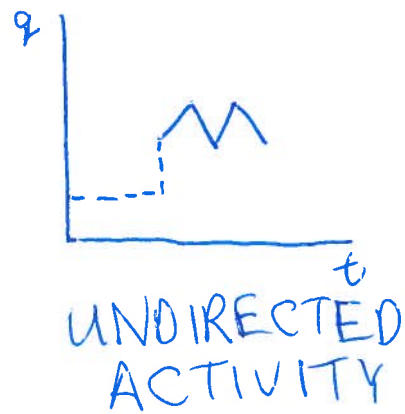


Figure 5: Janda's ACTIVITIES

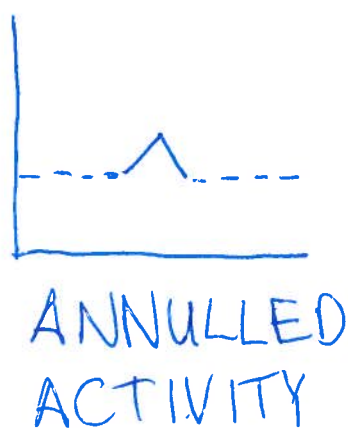
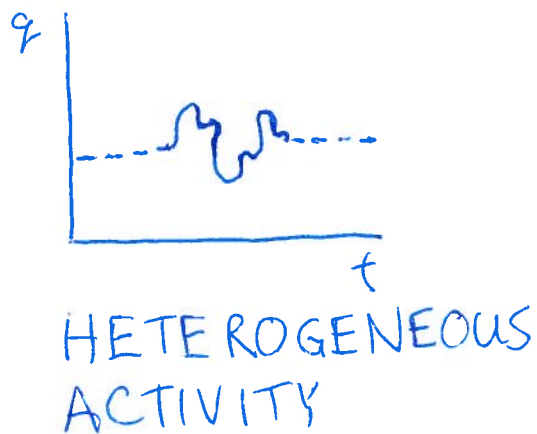
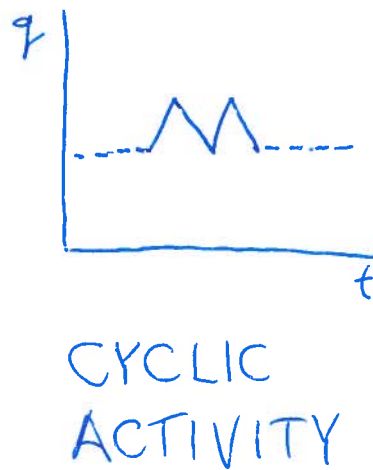
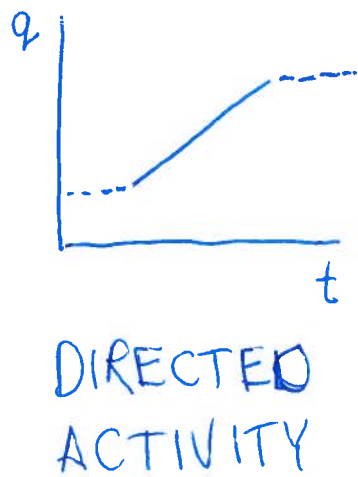


Figure 6: Imperfective ambiguities

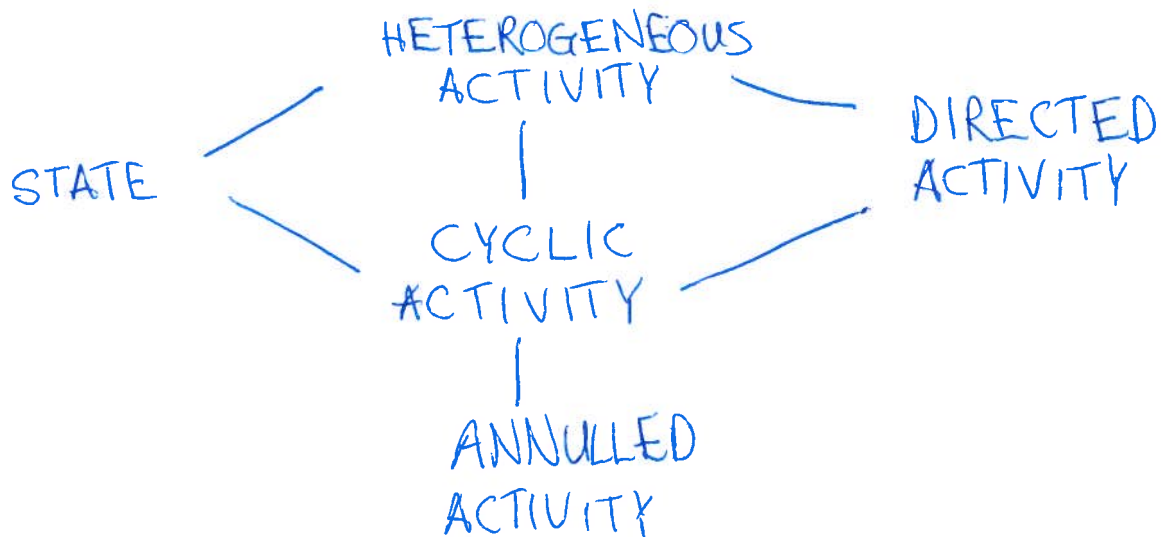
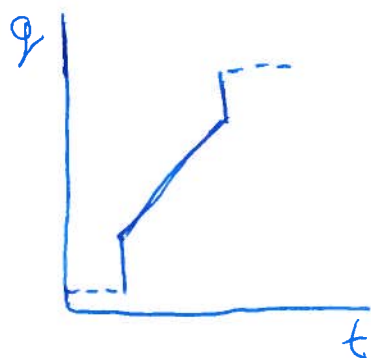
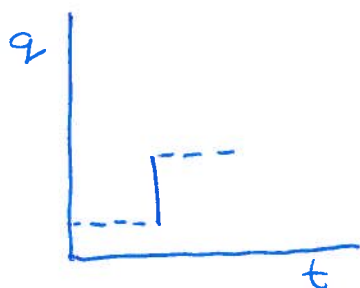


Figure 7: Croft's ACCOMPLISHMENT and ACHIEVEMENTS



ACCOMPLISHMENT



REVERSIBLE
DIRECTED
ACHIEVEMENT



IRREVERSIBLE
DIRECTED
ACHIEVEMENT

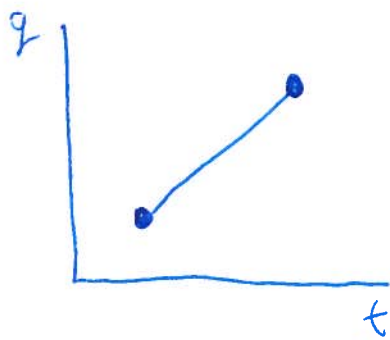


CYCLIC ACHIEVEMENT

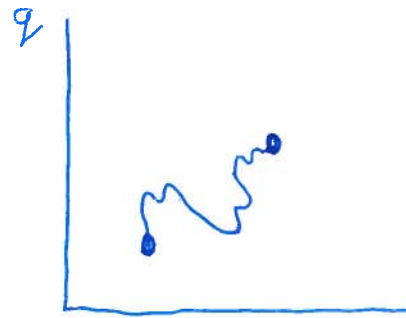


RUNUP ACHIEVEMENT

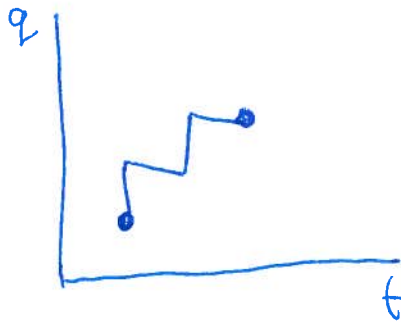
Figure 8: Janda's ^{telic} ACCOMPLISHMENTS and ACHIEVEMENTS



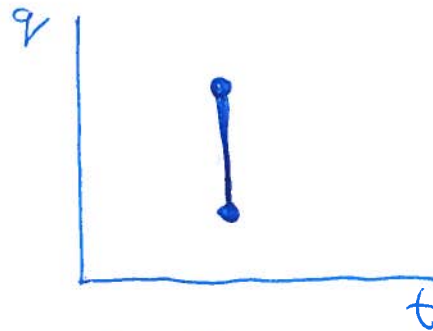
ACCOMPLISHMENT
(Based on DIRECTED
ACTIVITY)



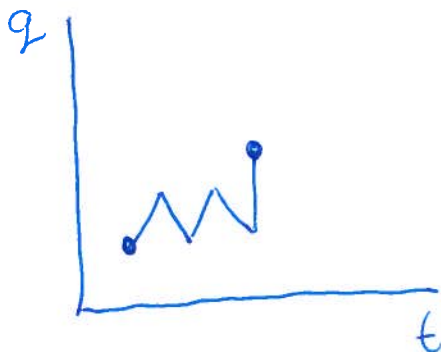
ACCOMPLISHMENT
(based on HETEROGENEOUS
ACTIVITY)



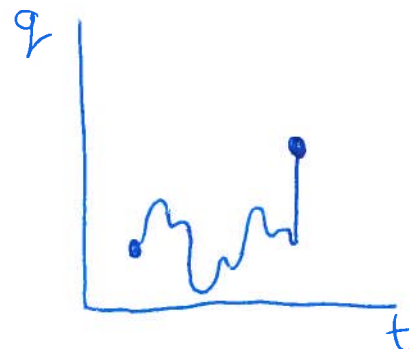
ACCOMPLISHMENT
(based on CYCLIC
ACTIVITY)



ACHIEVEMENT

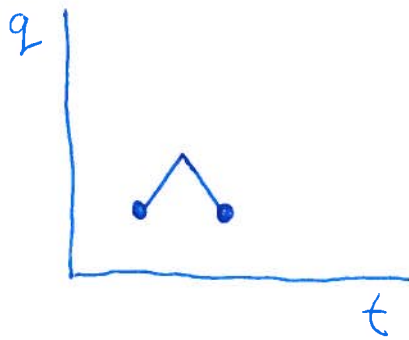


RUNUP ACHIEVEMENT
Based on CYCLIC
ACTIVITY

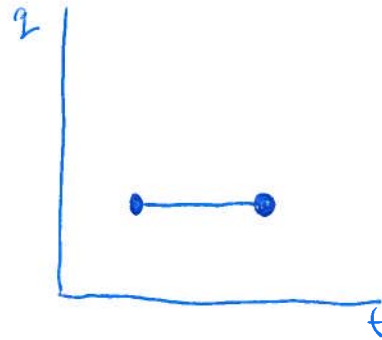


RUNUP ACHIEVEMENT
(based on HETEROGENEOUS
ACTIVITY)

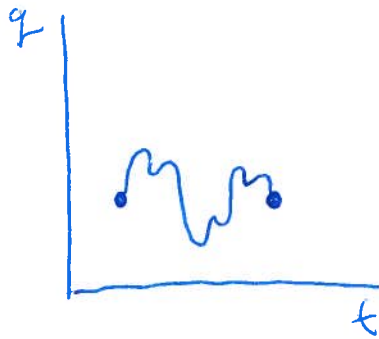
Figure 9: Janda's atelic perfective types



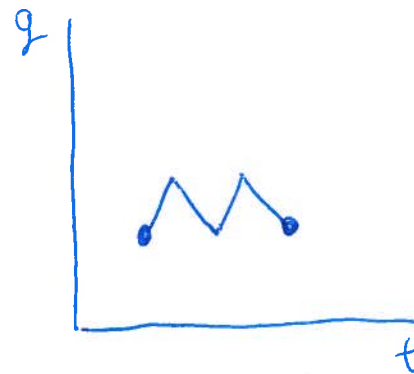
CYCLIC
ACHIEVEMENT



DELIMITATIVE/PERDURATIVE
(based on STATE)



DELIMITATIVE/PERDURATIVE
(based on HETEROGENEOUS
ACTIVITY)



DELIMITATIVE/PERDURATIVE
(based on CYCLIC
ACTIVITY)

Figure 10: Janda's phasal perfective types

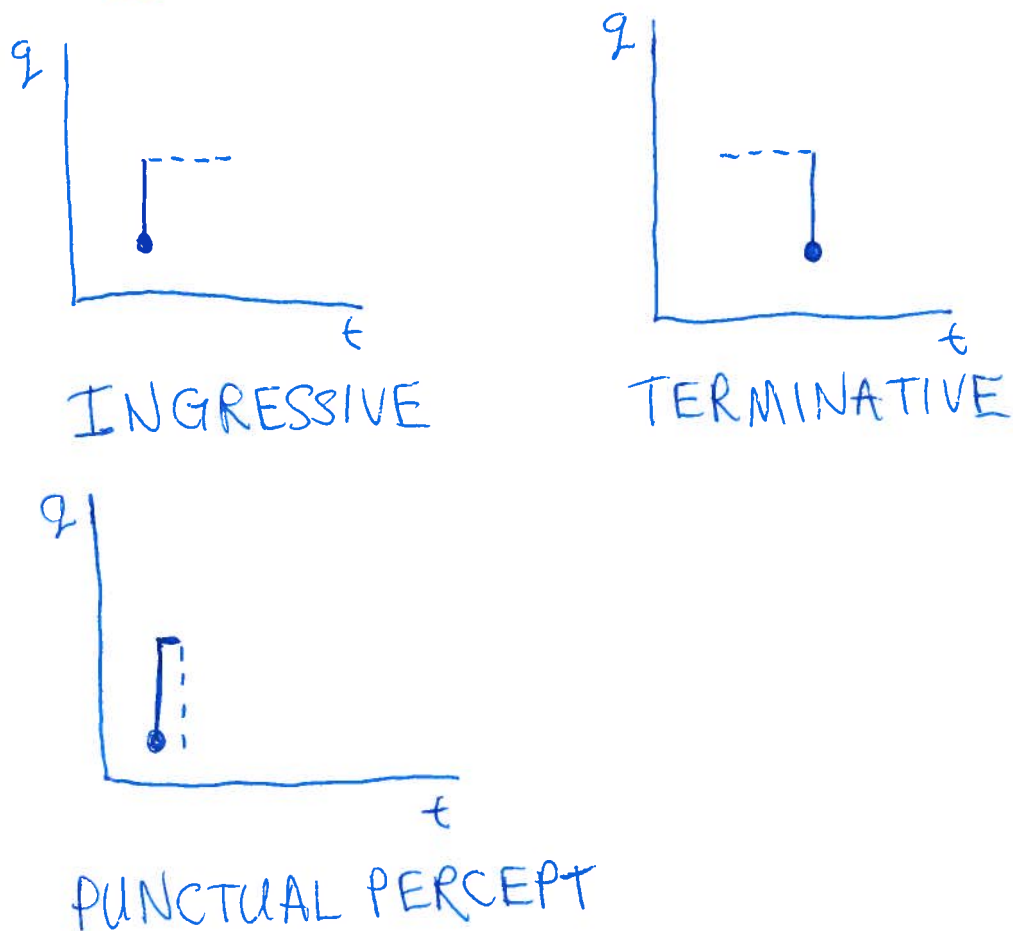


Figure 11: Perfective ambiguities

