

# Modeling of soft robots using products of exponentials

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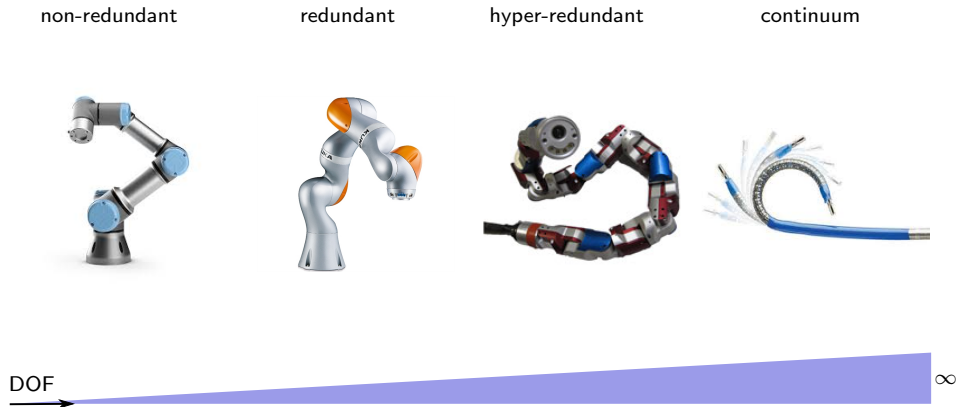


UNIVERSITÀ DEGLI STUDI DI NAPOLI  
FEDERICO II

Tutorial on *Screw Theory for Robotics: a Practical Approach for Modern Robot Mechanics*  
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# Introduction

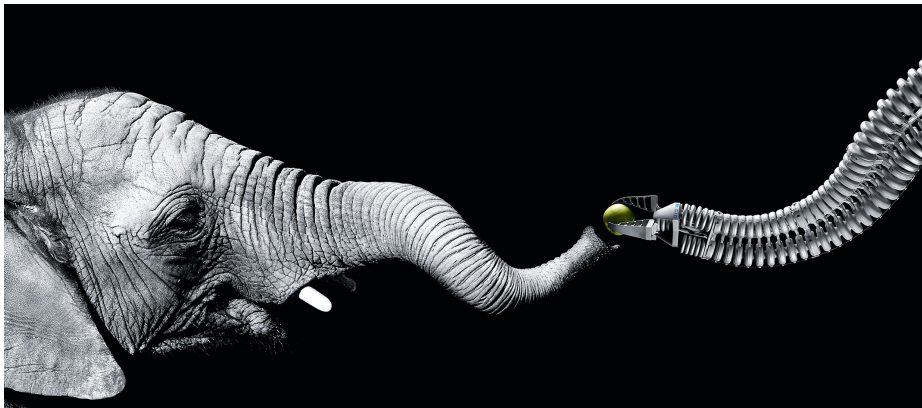


**Figure:** Classification of robots based on degrees of freedom.

# Introduction (cont'd)

## Soft robots

**Continuously deformable** **bioinspired** robots with an **elastic structure**.



**How to describe the three-dimensional shape of soft robots?**

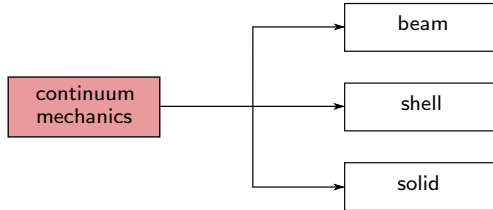


Using theories from **continuum mechanics**

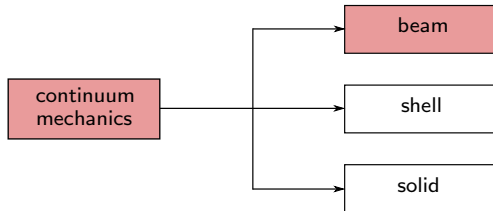
# Continuum mechanics for soft robotics

continuum  
mechanics

# Continuum mechanics for soft robotics (cont'd)

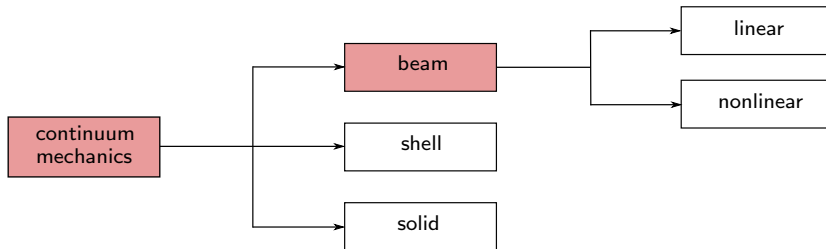


# Continuum mechanics for soft robotics (cont'd)



soft robotic arm:  
one dimension is dominant  
over the two others

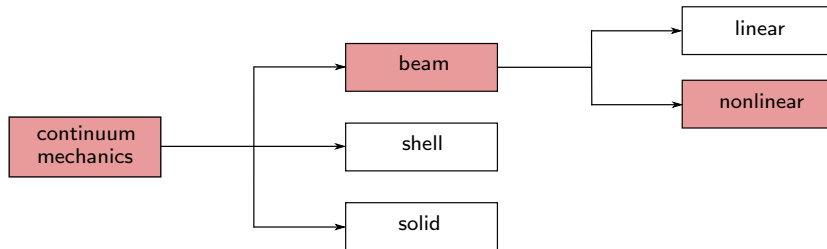
# Continuum mechanics for soft robotics (cont'd)



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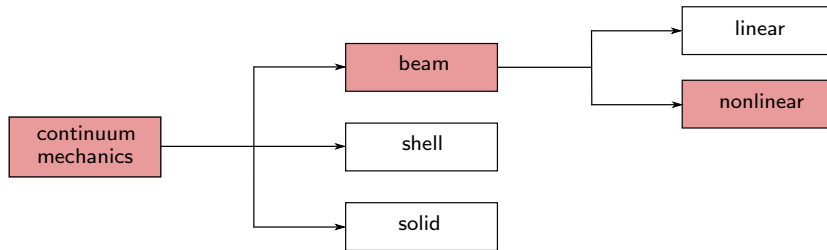
# Continuum mechanics for soft robotics (cont'd)



soft robotic arm:  
one dimension is dominant  
over the two others

- large motions
- no approximation on kinematic variables

# Continuum mechanics for soft robotics (cont'd)



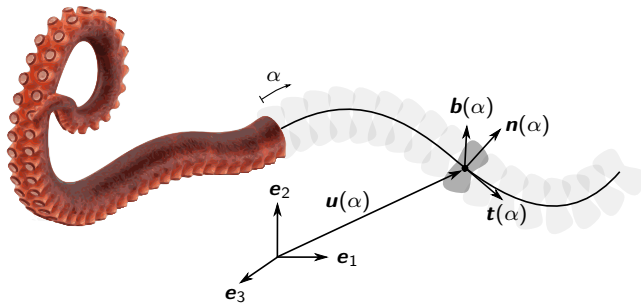
soft robotic arm:  
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↓  
**COSSERAT THEORY**

# Modeling assumption

A soft robotic arm is the continuous assembly of **two-dimensional cross sections** moving upon a **three-dimensional curve** according to infinite **rigid-body transformations** defined by distributed laws of **internal deformations**



## Position field

$$\alpha \in \mathbb{R} \mapsto \mathbf{H}(\alpha) = \mathcal{H}(\mathbf{R}(\alpha), \mathbf{u}(\alpha)) \in SE(3)$$

- $\alpha \in \mathbb{R}$ , material abscissa along the arm
- $\mathbf{u}(\alpha) \in \mathbb{R}^3$ , position vector of the cross-section
- $\mathbf{R}(\alpha) = [\mathbf{t}(\alpha) \ \mathbf{n}(\alpha) \ \mathbf{b}(\alpha)] \in SO(3)$ , rotation matrix of the cross-section

with

$SO(3)$  special Orthogonal group: the Lie group of the rotation matrices

$SE(3)$  special Euclidean group: the Lie group of the homogeneous matrices

# Continuum formulation (cont'd)

## Deformation field

The homogeneous matrix  $\mathbf{H}$  evolves along the material abscissa  $\alpha$  according to the differential kinematic relationship

$$\mathbf{H}'(\alpha) = \mathbf{H}(\alpha) \tilde{\mathbf{f}}(\alpha)$$

where  $\tilde{\mathbf{f}}$  is a left invariant vector field.

$$\tilde{\mathbf{f}} = \begin{bmatrix} \tilde{\mathbf{f}}_{\omega} & \mathbf{f}_u \\ \mathbf{0}_{1 \times 3} & 1 \end{bmatrix} \in \mathfrak{se}(3)$$

deformation twist

$$\mathbf{f}_u \in \mathbb{R}^3$$

vector of linear deformations

$$\tilde{\mathbf{f}}_{\omega} = \begin{bmatrix} 0 & -f_{\omega,3} & f_{\omega,2} \\ f_{\omega,3} & 0 & -f_{\omega,1} \\ -f_{\omega,2} & f_{\omega,1} & 0 \end{bmatrix} \in \mathfrak{so}(3)$$

skew-symmetric matrix of angular deformations

# Deformations as Lie algebra elements

- $\widetilde{(\cdot)}_{SO(3)} : \mathbb{R}^3 \rightarrow \mathfrak{so}(3)$
- $\widetilde{(\cdot)}_{SE(3)} : \mathbb{R}^6 \rightarrow \mathfrak{se}(3)$

with

$\mathfrak{so}(3)$  Lie algebra associated to the Lie group  $SO(3)$

$\mathfrak{se}(3)$  Lie algebra associated to the Lie group  $SE(3)$

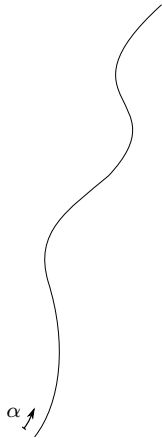


$\widetilde{\mathbf{f}}(\alpha) \in \mathfrak{se}(3)$  deformation twist

$\mathbf{f}(\alpha) \in \mathbb{R}^6$  deformation vector (axial, shear, bending, torsion)

**How to obtain a finite-dimensional system?**

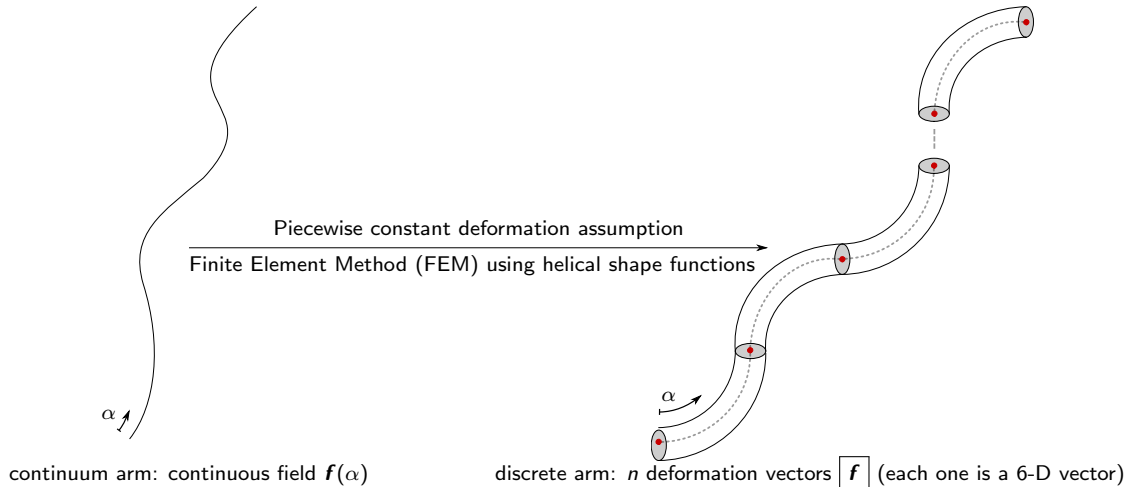
# The discretization strategy



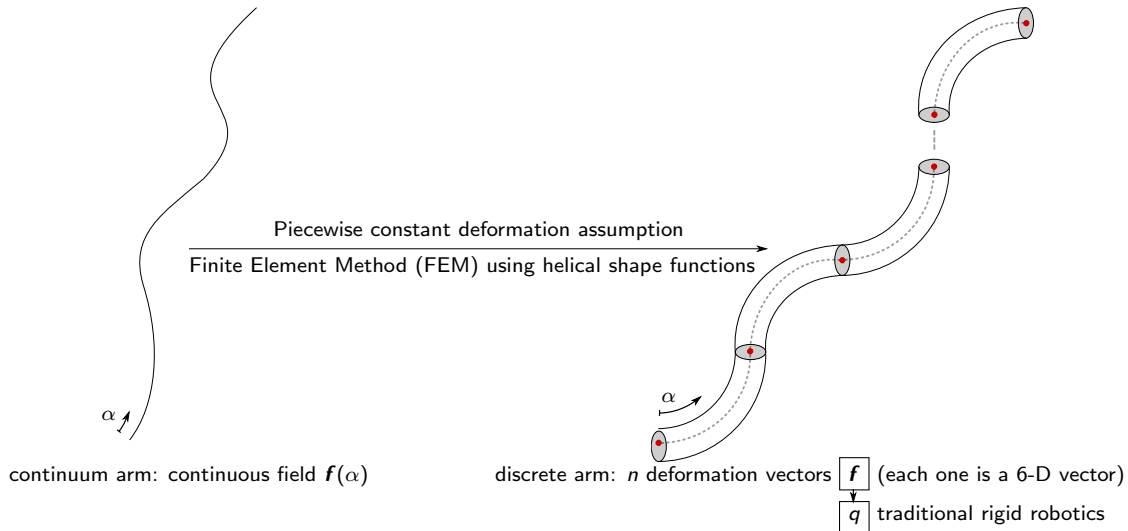
continuum arm: continuous field  $\mathbf{f}(\alpha)$



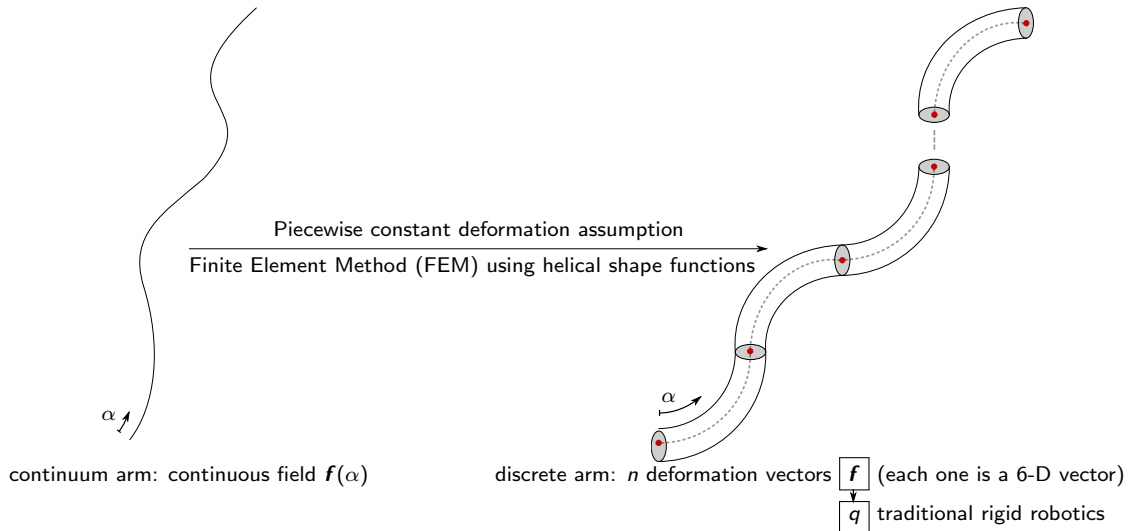
# The discretization strategy (cont'd)



# The discretization strategy (cont'd)



# The discretization strategy (cont'd)



## THE FE DEFORMATION SPACE FORMULATION

# The discretization strategy (cont'd)

## Summary

- **Continuum mechanics:** Cosserat rod theory
- **Finite element method:** from infinite to finite-dimensional system ( $\infty$  to  $6n$ )
- **Soft robotics:** deformation-based formulation

$$\mathbf{H}'(\alpha) = \mathbf{H}(\alpha) \tilde{\mathbf{f}}(\alpha)$$

- $\alpha \in [0, L_n] = [0, L_1), (L_1, L_2), \dots, (L_{n-1}, L_n]$   
 $L_n$ : total length of the arm
  - $\tilde{\mathbf{f}}_i$ : constant deformation vector of each discrete element of the arm
- $\Downarrow$       ...since  $\mathbf{f}$  does not depend on  $\alpha$

## Product of exponentials (PoE)

$$\mathbf{H}(\alpha) = \mathbf{H}_0 \prod_{i=1}^n \exp_{SE(3)} \left( (\min(L_i, \alpha_i) - L_{i-1}) \tilde{\mathbf{f}}_i \right) \quad (1)$$

- $\mathbf{H}_0$  in  $SE(3)$ : configuration of the arm at  $\alpha = 0$

## The exponential map on $SE(3)$

$$\exp_{SE(3)}(\cdot) : \mathbb{R}^6 \rightarrow SE(3), \quad \mathbf{f} \mapsto \exp_{SE(3)}(\mathbf{f}) \quad (*)$$

$$\exp_{SE(3)}(\mathbf{f}) = \begin{bmatrix} \exp_{SO(3)}(\mathbf{f}_\omega) & \mathbf{T}_{SO(3)}^T(\mathbf{f}_\omega) \mathbf{f}_u \\ \mathbf{0}_{1 \times 3} & 1 \end{bmatrix}$$

- $\exp_{SO(3)}(\mathbf{f}_\omega) = \mathbf{I}_{3 \times 3} + \alpha(\mathbf{f}_\omega) \tilde{\mathbf{f}}_\omega + \frac{\beta(\mathbf{f}_\omega)}{2} \tilde{\mathbf{f}}_\omega^2$ : Rodrigues' formula
- $\mathbf{T}_{SO(3)}(\mathbf{f}_\omega) = \mathbf{I}_{3 \times 3} - \frac{\beta(\mathbf{f}_\omega)}{2} \tilde{\mathbf{f}}_\omega + \frac{1 - \alpha(\mathbf{f}_\omega)}{\|\mathbf{f}_\omega\|^2} \tilde{\mathbf{f}}_\omega^2$ : Tangent operator

$$\alpha(\mathbf{f}_\omega) = \frac{\sin(\|\mathbf{f}_\omega\|)}{\|\mathbf{f}_\omega\|} \quad \beta(\mathbf{f}_\omega) = 2 \frac{1 - \cos(\|\mathbf{f}_\omega\|)}{\|\mathbf{f}_\omega\|^2}$$

(\*) The formal definition of exponential map uses the Lie algebra  $\mathfrak{se}(3)$  instead of  $\mathbb{R}^6$ . However, due to the isomorphism between Lie algebra  $\mathfrak{se}(3)$  and  $\mathbb{R}^6$ , Hence, with a slight abuse of notation, we use  $\mathbb{R}^6$  instead of  $\mathfrak{se}(3)$

# Example

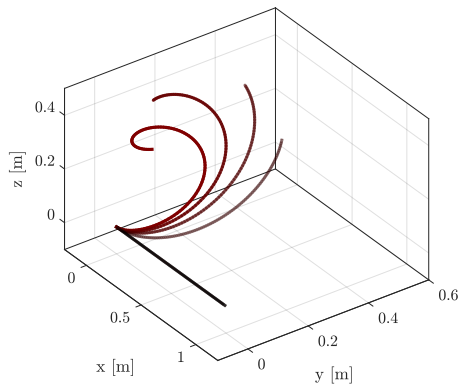
- Computing the shape of a soft arm with one element ( $n = 1$ ) with internal deformations  $\mathbf{f}_u = \mathbf{0}_{3 \times 1}$ ;  $\mathbf{f}_\omega = [\tau \ 0 \ \kappa]^T$  (no axial and shear deformations; bending about  $z$ ; torsion about  $x$ )

$$\Downarrow \quad \text{PoE } (n = 1): \mathbf{H}(\alpha) = \mathbf{H}_0 \exp_{SE(3)}(\alpha \mathbf{f})$$

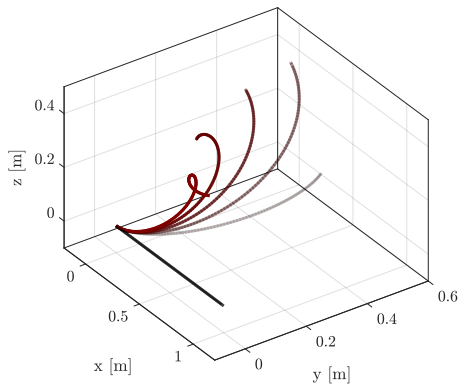
$$\mathbf{H}(\alpha) = \begin{bmatrix} 1 - (1 - \cos(\alpha \kappa_g)) \frac{\kappa_g^2}{\kappa_g^2} & -\sin(\alpha \kappa_g) \frac{\kappa_g}{\kappa_g} & (1 - \cos(\alpha \kappa_g)) \frac{\kappa_g \tau}{\kappa_g^2} & \alpha + (\sin(\alpha \kappa_g) - \alpha \kappa_g) \frac{\kappa_g^2}{\kappa_g^3} \\ \sin(\alpha \kappa_g) \frac{\kappa_g}{\kappa_g} & \cos(\alpha \kappa_g) & -\sin(\alpha \kappa_g) \frac{\tau}{\kappa_g} & (1 - \cos(\alpha \kappa_g)) \frac{\kappa_g}{\kappa_g^2} \\ (1 - \cos(\alpha \kappa_g)) \frac{\kappa_g \tau}{\kappa_g^2} & \sin(\alpha \kappa_g) \frac{\tau}{\kappa_g} & 1 - (1 - \cos(\alpha \kappa_g)) \frac{\tau^2}{\kappa_g^2} & (\alpha \kappa_g - \sin(\alpha \kappa_g)) \frac{\kappa_g \tau}{\kappa_g^3} \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

- $\kappa_g = \sqrt{\kappa^2 + \tau^2}$ : Gaussian curvature of the arm

## Example (cont'd)



(a)  $\tau = 3 \text{ m}^{-1}$ ;  $\kappa = 0 : \pi/2 : 2\pi \text{ m}^{-1}$ .



(b)  $\kappa = 3 \text{ m}^{-1}$ ;  $\tau = 0 : \pi/2 : 2\pi \text{ m}^{-1}$

**Figure:** Whole arm screw motion of a manipulator with constant curvature and torsion.  $L = 1 \text{ m}$ .



## Continuum formulation

The velocity field and compatibility equations are given by

$$\begin{aligned}\dot{\mathbf{H}}(\alpha) &= \mathbf{H}(\alpha)\tilde{\boldsymbol{\eta}}(\alpha) \\ \boldsymbol{\eta}'(\alpha) - \dot{\mathbf{f}}(\alpha) &= \widehat{\boldsymbol{\eta}}(\alpha)\mathbf{f}(\alpha)\end{aligned}$$

$\xrightarrow{(1)}$

$(\dot{\cdot})$  derivative wrt time  
 $\tilde{\boldsymbol{\eta}} \in \mathfrak{se}(3)$  velocity twist  
 $\widehat{(\cdot)} : \mathbb{R}^6 \rightarrow \mathbb{R}^{6 \times 6}$  matrix operator

## Deformation space formulation

$$\boldsymbol{\eta}(\alpha) = \mathbb{J}(\alpha, \mathbf{f})\dot{\mathbf{f}} \quad (2)$$

$\boldsymbol{\eta} \in \mathbb{R}^{6n}$  total velocity vector  
 $\mathbf{f} \in \mathbb{R}^{6n}$  total deformation vector  
 $\mathbb{J} \in \mathbb{R}^{6n \times 6n}$  soft geometric Jacobian

## Principle of virtual work

The manipulator is in static equilibrium iff the virtual work done by the internal forces balances the virtual work done by the external forces, i.e.

$$\delta(\mathcal{V}_{int}) = \delta(\mathcal{V}_{ext})$$

$$\begin{matrix} (1) & (2) \\ \downarrow & \downarrow \end{matrix}$$

## Static model

$$\boldsymbol{\sigma} = \int_L \mathbb{J}^T(\alpha, \mathbf{f}) \mathbf{g}_{ext} d\alpha \quad (3)$$

$$\boldsymbol{\sigma} = \mathbb{K} \mathbf{f}$$

$\mathbb{K}$

$$\mathbf{F} = \int_L \mathbb{J}^T(\alpha, \mathbf{f}) \mathbf{g}_{ext} d\alpha$$

internal force vector (linear elastic material model)

stiffness matrix

external force vector

## Hamilton's principle

The *action integral* over the time interval  $[t_i, t_f]$  is stationary provided that the initial and final configurations are fixed, i.e.

$$\delta \left( \int_{t_i}^{t_f} (\mathcal{K} - \mathcal{V}_{int} + \mathcal{V}_{ext}) dt \right) = 0$$

where  $\mathcal{K}$  is the kinetic energy.

(1) (2) (3)  
↓ ↓ ↓

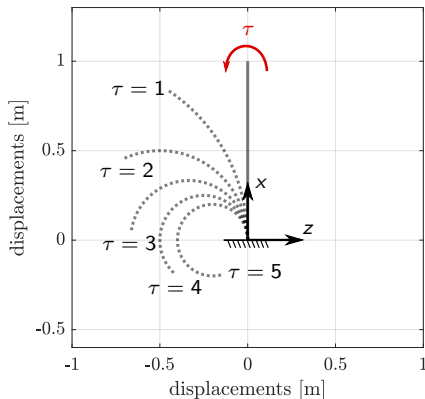
## Dynamic model

$$\mathbb{M}(\alpha, \mathbf{f}) \ddot{\mathbf{f}} + (\mathbb{C}_1(\alpha, \mathbf{f}, \dot{\mathbf{f}}) - \mathbb{C}_2(\alpha, \mathbf{f}, \dot{\mathbf{f}})) \dot{\mathbf{f}} - \mathbb{K} \mathbf{f} = \mathbb{F}$$

$\mathbb{M}, \mathbb{C}_1, \mathbb{C}_2$  mass and velocity matrices

# Example

- Computing the shape of a soft arm with one element ( $n = 1$ ) subject to an external generalized force  $\mathbf{g}_{ext,u} = \mathbf{0}_{3 \times 1}$ ;  $\mathbf{g}_{ext,u} = [0 \ \tau \ 0]^T$



$$\stackrel{(3)}{\downarrow} \downarrow \sigma(L) = \mathbf{K}(L)\mathbf{f}(L) = \mathbf{g}_{ext}(L)$$

$$\mathbf{f}_u = \mathbf{0}_{3 \times 1}; \quad \mathbf{f}_\omega = [0 \ \tau / El_y \ 0]^T$$

$$\stackrel{(1)}{\downarrow}$$

$$\mathbf{H}(\alpha) = \begin{bmatrix} \cos(\alpha\kappa_y) & 0 & \sin(\alpha\kappa_y) & \frac{1}{\kappa_y}\sin(\alpha\kappa_y) \\ 0 & 1 & 0 & 0 \\ -\sin(\alpha\kappa_y) & 0 & \cos(\alpha\kappa_y) & \frac{1}{\kappa_y}(1 - \cos(\alpha\kappa_y)) \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

- $\kappa_y = \tau / El_y$ ;  $El_y$ : flexural rigidity

- Soft robotic arm modeled as a Cosserat rod
- Finite element method involving helical shape functions for arm discretization
- Geometric formalisms of screw-theory
- Kinematics described using product of exponentials
- The deformation space formulation for soft robot kinematics, statics and dynamics: equivalence with mechanics of rigid robots.

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