# Celerra XML API Programmer's Reference

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# **Table of Contents**

Introduction	1
Client-side model	2
Server-side model	3
XML Data Model and API schema	4
Aspects	5
Schema packaging	5
Metadata within the schema	6
Annotations	7
Using Celerra XML API	9
Requests and Responses	10
Request and Response Introduction	10
Queries — query request	12
Tasks — Start Task request	15
Subscriptions and Indications	18
Subscribing and Unsubscribing to Indications — subscribe and unsubscribe to requests	18
Indications	20
Volume management	23
Volume data objects	24
Volume queries	24
Volume active management	26
iSCSI management	27
iSCSI data objects	27
iSCSI queries	29
iSCSI active management	39
Mount management	46

Mount data objects	46
Mount queries	47
Mount active management	47
Data Mover management	49
Data Mover data objects	49
Data Mover queries	52
Data Mover active management	53
File system management	60
File system data objects	60
File system queries	62
File system active management	65
Event management	72
Event data objects	72
Event queries	73
FileMover management	76
FileMover data objects	76
DHSM connection state aspect	79
FileMover queries	79
FileMover active management	90
Storage pool management	102
Storage pool data objects	102
Storage pool queries	103
Storage pool active management	104
Quota management	105
Quota data objects	105
Quota queries	108
Quota active management	109

NFS management	111
NFS data objects	111
NFS active management	112
CIFS management	113
CIFS data objects	114
CIFS queries	115
CIFS active management	117
Component management	121
Component data objects	121
Component queries	123
CLARiiON management	126
CLARiiON data objects	126
CLARiiON queries	129
Symmetrix management	135
Symmetrix data objects	135
Symmetrix queries	139
SNMP management	144
SNMPv3 data objects	144
SNMPv3 queries	144
SNMPv3 active management	145
Statistics management	147
CLARiiON statistics	154
API versioning and client application migration strategy	162
Previous releases of the API:	163
XML API fault and error status handling	164
Packet faults	164
Request faults	165

Embedded Status elements	166
Configuring and starting the XML API Server on the Control Station	167
Starting the XML API Server	168
Print book	168
Appendix: Session level protocol	169
Request/Response line: initialization	170
Request/Response line: regular transactions	171
Indication line: initialization	172
Indication line: indication stream	173
Indication line: recovery	174
Prevention of server timeouts	175
Client session control	175
Appendix: Event catalogs	177
Event catalogs	177
Event parameters substitution	177
Appendix: Internationalization	179
Internationalization	179
Appendix: IPv6	183
IPv6 Features	183
Appendix: Data Dictionary	187
CIFS share name	
CIFS share comment	
Tree quota path	
Tree quota comment	
CIES server NetBIOS name	188

CIFS server computer name	188
CIFS server alias	188
CIFS server comment	188
Organizational unit name	189
CIFS domain name	189
CIFS workgroup name	189
Mount point path	189
File system name	189
Checkpoint name	189
NFS export path	189
CIFS export path	190

# Introduction

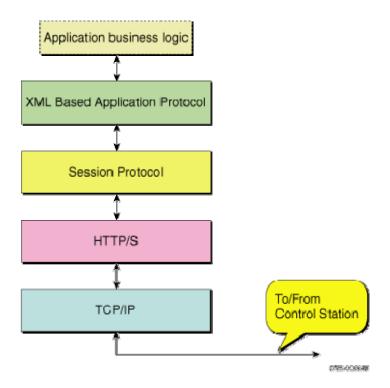
The Celerra XML API is an interface for remotely managing and monitoring a Celerra Network Server. The interface uses XML formatted messages, and is programming language neutral. The message syntax is described in W3C XML Schema vocabulary. This allows the application programmers to use a variety of tools to parse and transform XML structures into objects for the programming language that they are using.

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#### Client-side model

An application program typically runs on a client system connected to a Celerra Control Station by means of a TCP/IP network. The following diagram illustrates a typical application-side protocol stack:



All communications between the application program and the Control Station use the HTTP1.1 protocol with Secure Sockets (HTTPS) over TCP/IP. The Session Protocol uses HTTP POST functions to send request messages and receive responses from the Control Station. The XML payload of the request is carried in the body of the HTTP POST request, and the response is carried in the body of the HTTP POST reply.

An XML API application is associated with a session created for this application during the login process. After login, all requests performed by the Control Station on behalf of the application are executed in the context of this session, on behalf of the username with which the application program logged in. Session control information is carried within the standard and application specific HTTP headers.

The Control Station can also send the application program one-way through XML formatted messages called indications. Indication messages are carried within the reply of an HTTP GET request, as separate chunks of HTTP1.1 chunked stream. To force the Apache server to flush its buffers, the session layer starts a new GET request after receiving an indication as opposed to keeping the connection open. If the connection is temporarily broken, the session protocol can recover it without data loss by running a new GET request.

**Note:** In this release, EMC does not supply libraries that implement the session protocol. The <u>Appendix</u> provides a detailed description of the session level protocol.

The XML based application protocol defines the schema for request, response, and indication messages. Basically, a request (carried by the session layer in the body of the HTTP POST

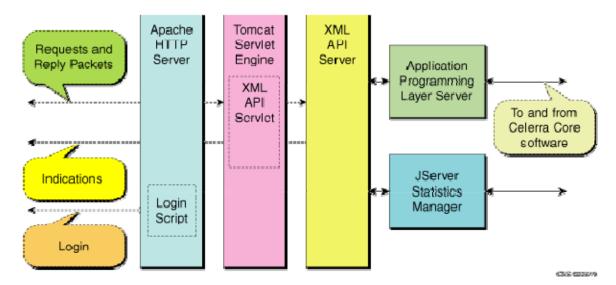
request) is a complete XML document that begins at the top with an element called <a href="RequestPacket"><a href="RequestPack

A response (carried in the body of the HTTP POST reply) contains a complete XML document that begins at the top with an element called <a href="ResponsePacket">ResponsePacket</a>. The <a href="ResponsePacket">ResponsePacket</a> may contain a sequence of elements called <a href="Response">Response</a> element may contain either a response to the query, task status, or a response to some other request.

Indications (carried in the chunk of the HTTP GET reply) contain a complete XML document that begins at the top with an element called <a href="LindicationPacket">LindicationPacket</a>. The <a href="LindicationPacket">LindicationPacket</a> may contain <a href="Lindication">ConfigIndication</a>, <a href="Lindication">StatsIndication</a>, or <a href="Lindication">TaskIndication</a> elements. They carry structured information about changes in objects, statistical data, and task completions.

#### Server-side model

The following diagram provides a high-level overview of the architecture of the XML API software on the Control Station and will help in understanding the subsequent material:



To work with the XML API, the client application must authenticate itself with the Celerra Control Station by using a special login request. The response from the login script carries an HTTP cookie called Ticket in one of the HTTP headers. Each subsequent HTTP request from the user should send this cookie back to the HTTP server.

Now the application can send request packets to the XML API server, by using HTTP POST requests. The first request also establishes a session between the application and the XML API Servlet. The XML API Server also knows about this session and performs most of the request on behalf of the user who was authenticated during the login request.

After a first request packet is sent (possibly an empty one), the application starts an indication connection with an HTTP GET request. Unless broken by the underlying network, the response to that request never ends. All indication packets are received by the application as chunks of data. The details of the protocol are described in <a href="Appendix: Session Level Protocol">Appendix: Session Level Protocol</a>.

All requests within the request packet are executed sequentially by one thread. Requests from multiple packets are executed concurrently. The application, within limits, can send multiple packets concurrently even by using the same session.

The queries and active management requests are rerouted to the Application Programming Layer (APL) Server. For simplicity, assume that XML API Server repackages the queries and requests in APL format, verifies them, and sends them to the APL. Responses from the APL are repackaged back into XML API format and sent back to the application.

Statistics queries are rerouted to the JServer Statistics Manager. Similar to APL, they are repackaged back and forth from XML API format.

Both APL and JServer can generate indications. The APL generates indications on task completions and on changes in configuration. JServer generates indications each time it polls various Celerra components and generates performance metrics. The XML API server collects these indications and sends them out on a per-session basis and on the basis of subscriptions received from the clients.

#### XML Data Model and API schema

The XML API is defined in terms of W3C XML Schema. All data and message objects are defined in the .xsd files. This section outlines the major principles behind the data model of the XML API, the conventions, and terminology.

The XML API is based on the concept of an object. All objects are defined in the XML API schema. Classes of objects are defined as W3C Schema complex types. Specific objects are defined as W3C Schema elements. According to the API convention, elements have the same name as complex types; therefore, when the term object is used, it may mean either a complex type or an element. The distinction between object classes and objects is emphasized only when it is unclear.

All objects in the XML API data model are divided into two groups:

- Objects that have meaning within the XML API only. <u>RequestPacket</u> or <u>QueryStats</u> objects are examples. They carry information between the Celerra system and the XML API client application and have no meaning outside the XML API.
- Objects that have meaning within the Celerra system. They are called data objects, and reflect information such as a file system, volume, Data Mover configuration, or statistics.

Data objects are divided into two groups:

- Referenceable objects: These are top-level, primary objects, and they are called out as such in this
  document. Each primary object has a set of keys used to differentiate it from other objects of the
  same class.
- Non-referenceable objects: These occur only in the context of a primary object.

For each primary object, you can build an object called a reference. A reference is a set of keys that defines this primary object. According to the schema convention, reference object names end with the suffix "Ref". For example, the FileSystemRef object references a FileSystem object. All references are defined in the schema file Ref.xsd.

Data objects are not necessarily the exact reflections of Celerra data structures. A Celerra object may not exist in one specific place within the Celerra database, but its properties can be distributed between the Control Station and the Data Movers. At a particular time, some object

properties may be visible and some may not. For example, basic properties of a Celerra system, such as name, ID, and volume size are always visible. However, properties such as logical size and number of inodes are visible only when the file system is mounted. Celerra object classification is not detailed. For the same object class, some properties may exist for one object instance and not exist for another. For example, for a raw file system, it is, in principle, impossible to know the number of inodes it has.

The Celerra object classification is not a detailed one. The XML API data objects group related properties of the same Celerra object into separate XML API objects called aspects. This also enhances the usability. For more information, see <u>Aspects</u>.

# **Aspects**

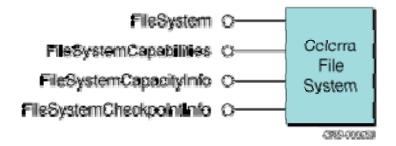
The concept of an aspect is not new. Aspects are also called facets. In Microsoft COM and Java, aspects are known as interfaces. In the XML API, you can query for either a specific aspect or for all aspects of the same object in any combination. All aspects are objects, but not all objects are aspects. All aspects of an object have the same reference.

EMC recommends that client applications query for only the aspects it needs, because retrieving some aspects can be costly and time consuming.

For example, a file system can have up to four aspects and you may not need all of them:

- FileSystem is the base set of properties extracted from the Control Station database.
- <u>FileSystemCapabilities</u> is most often used separately from the base set of properties in a separate context, such as file system extension, and therefore as a separate aspect.
- <u>FileSystemCapacityInfo</u> properties can be obtained only by means of RPC. Therefore, these
  properties are placed in a separate aspect, and you need to be aware that a special effort is
  needed to obtain these properties.
- <u>FileSystemCheckpointInfo</u> is normally needed for checkpoint management only and is not queried frequently. It exists only for file systems that have checkpoints.

The following graphic illustrates the four aspects of a file system:



# Schema packaging

The entire XML API schema is assembled from include files and can be parsed by starting from the top-level file, <u>APISchema.xsd</u>. With few exceptions, the API schema is divided into distinct schemas that describe distinct parts of the functionality. Each schema can be parsed separately. These schemas are called packages. <u>FileSystem.xsd</u>, <u>Mover.xsd</u>, and <u>Cifs.xsd</u> are examples of packages. A package contains object definitions relevant to its respective Celerra functionality. It is not necessary for all aspects of an object to reside in the same package. For example Cifs.xsd

defines an aspect <u>CifsConfig</u>. This object is an aspect of a Celerra mover object or a Virtual Data Mover object, but it is defined in the CIFS package.

The schema file <u>BasicTypes.xsd</u> is used by all packages. It defines mostly simple types and some shared complex types.

The schemas Request.xsd, Response.xsd, Indication.xsd, Task.xsd, Subscribe.xsd, Query.xsd, and QueryStats.xsd define the structure of the XMI API request, response, and indication messages. These files define only objects that are XML API specific and do not represent a package.

Following is the list of all the schema files:

- APISchema.xsd
- BasicTypes.xsd
- Cifs.xsd
- Clariion.xsd
- Component.xsd
- DhsmConnection.xsd
- Event.xsd
- FileSystem.xsd
- FileSystemStats.xsd
- Indication.xsd
- Iscsi.xsd
- Mount.xsd
- Mover.xsd
- MoverHttp.xsd
- MoverStats.xsd
- Nfs.xsd
- Query.xsd
- QueryStats.xsd
- Quota.xsd
- Refs.xsd
- Request.xsd
- Response.xsd
- StoragePool.xsd
- Subscribe.xsd
- Symmetrix.xsd
- Task.xsd
- Unicode.xsd
- Useraccount.xsd
- Volume.xsd
- Snmp.xsd

#### Metadata within the schema

The XML API schema defines additional namespace with the namespace prefix "meta" to define metadata that cannot be defined within the W3C Schema. Currently, the following global attributes are used:

- meta:unit Defines units in which a value is measured (if applicable). For example: <attribute name="time" type="api: UtcTime" meta:unit="sec"/> defines attribute time units as seconds. For your convenience, all possible unit values are enumerated and annotated within the file <a href="BasicTypes.xsd">BasicTypes.xsd</a>, because EMC does not supply meta schema at the present moment.
- meta:supported Indicates that this property or object is not supported currently but that EMC intends to implement this property or object in future. By default, this attribute value is true.

# **Annotations**

The API schema extensively annotates property names, class names, and so on to enhance usability. However, the annotations are insufficient for learning about Celerra design. This document describes XML API-specific concepts.

# **Using Celerra XML API**

The Celerra XML API provides the information necessary to write applications to manage and monitor a Celerra Network Server, including the information about the following topics:

- Requests and responses
- Subscriptions and indications
- Volume management
- iSCSI management
- Mount management
- Data Mover management
- File system management
- Event management
- FileMover management
- Storage pool management
- Quota management
- NFS management
- CIFS managementComponent management
- CLARiiON management
- SNMP management
- Symmetrix management
- Statistics management

For most of these tasks, you will find information about data objects, queries, and active management of your Celerra Network Server, including activities such as creating, extending, deleting, or modifying a file system.

#### **Requests and Responses**

#### Request and Response Introduction

The XML API application sends requests to the Control Station server in the <u>RequestPacket</u> element that is defined in the file <u>Request.xsd</u>. The corresponding response is returned in the <u>ResponsePacket</u> element that is defined in the file <u>Response.xsd</u>.

The only attribute <u>RequestPacket</u> uses is <u>apiVersion</u> (except the global attribute of the top-level element that defines the namespace: xmlns). It indicates to the server, the version of the XML API schema to use for responses to this and all subsequent requests. <u>RequestPacket</u> contains a series of elements called Request. Similarly, the <u>ResponsePacket</u> normally contains a series of elements called Response.

The Request element can have an attribute called <u>clientHandle</u>. The content of <u>clientHandle</u> is transparent to the server. It is returned to the application with the matching Response element in the response.

Request, in turn, contains request specifics of different types:

- Query Makes a query against Control Station databases and returns responses with the set of objects that match this query
- StartTask Starts a task on the Control Station and responds with the status of the submission
- QueryStats Makes a request against the historical database of recorded statistics and returns the set of specified samples
- <u>Subscribe</u> Makes a request to subscribe for notification about changes in objects or new instances of statistics
- <u>Unsubscribe</u> Makes a request to terminate the subscription for changes or new instances of statistics
- <u>SetLocale</u> Sets the locale for messages for this and subsequent replies

On the server side, the requests in the packet are executed sequentially and the responses to individual requests return in the same order. However, the applications should not rely on this, because the XML API does not commit itself to sequential execution model.

In cases when the entire XML of the request packet is invalid and could not be parsed, the response packet will not contain individual responses, but rather an element called Fault. Individual responses within the response packet may contain the Fault elements as well.

# Request packet examples

The following example shows a request packet that sends a single query request:

A possible response to this request follows:

```
<?xml version="1.0" encoding="UTF-8" standalone="yes"?>
<ResponsePacket xmlns="http://www.emc.com/schemas/celerra/xml_api">
 <Response clientHandle="381.72">
    <QueryStatus maxSeverity="ok">
    </QueryStatus>
       <FileSystem containsSlices="true" internalUse="false" name="my_fs"</pre>
storagePools="1" storages="1" type="uxfs" volume="114" fileSystem="20">
          <RwFileSystemHosts mover="2" moverIdIsVdm="true">
          </RwFileSystemHosts>
         <ProductionFileSystemData cwormState="off">
          </ProductionFileSystemData>
        </FileSystem>
      <FileSystemCapacityInfo volumeSize="2" fileSystem ="20">
      <ResourceUsage filesTotal="7870" filesUsed="5010"</pre>
spaceTotal="1000" spaceUsed="823">
      </ResourceUsage>
    </FileSystemCapacityInfo>
  </Response>
</ResponsePacket>
```

The following example shows a request packet containing multiple requests follows:

In this example, the application submits two tasks and subscribes for some statistics or other indications. In both requests, it sets the timeout value to 0, so it does not wait for the completion of both tasks. Subscriptions are always synchronous, but they are low overhead requests. This is an example of a reasonable use of multiple requests in the same request packet.

Some examples of unreasonable uses of multiple requests in the same packet follow:

- Starting multiple queries. This slows down the application, since queries are performed sequentially. To use resources effectively, start multiple request packets and make all queries run concurrently.
- Starting multiple tasks with non-zero timeouts, when the next task is dependent on the previous task. This can cause problems because if one request fails for any reason, subsequent requests are still executed.

## Queries — query request

A query request makes a query against Control Station databases and replies with the set of objects that match this query. Queries are synchronous. That is, the reply contains the matching result to the query. All queries and the appropriate responses are defined by the file <a href="Query.xsd">Query.xsd</a>.

In most cases, queries are passed for processing to APL server. In a few cases, the query goes directly to the Control Station core software. The XML API defines a number of queries that could be done to the system. The type of the query is defined by query parameters.

The following example demonstrates a request packet that sends a single query request:

#### In this example:

- The attribute xmlns of the RequestPacket element defines the name space of the request packet. This attribute is required. Without it, the server is unable to parse the text.
- The attribute apiVersion of the RequestPacket element is missing. In this case, the server uses the version set in one of the previous packets. If it was never set, version "V1\_0" is assumed.
- The attribute clientHandle of the Request element is set by the application to match the request to the corresponding reply and, possibly, to route the reply to the appropriate software module. The server does not interpret this value in any way.
- The element <u>Query</u> cannot have any attributes. <u>Query</u> requires parameters. In this example, the
  parameters are specified by the element <u>FileSystemQueryParams</u>.
- In <u>FileSystemQueryParams</u> the AspectSelection subelement specifies that only <u>FileSystem</u> and <u>FileSystemCapacityInfo</u> aspects are required.
- To narrow the set of replies to the set of data objects the application needs, query parameters may contain query filters. In this example, the application needs basic data and capacity related aspects of the file system named "my\_fs."

The following example illustrates what the reply to this request might look like:

```
</ResourceUsage>
  </FileSystemCapacityInfo>
  </Response>
</ResponsePacket>
```

In this example, the <<u>Response</u>> element contains a series of elements of different types. The element <<u>QueryStatus></u> indicates that the query was totally successful. Next, two requested aspects of the requested file system follow. Although the <<u>QueryStatus></u> element is present in most of query replies, its presence is not necessary. If the <<u>QueryStatus></u> element is absent, it is assumed to be a success.

In cases when some Celerra components are disabled or not functioning properly and cannot be queried, the entire query can be incomplete. In such cases, the <a href="QueryStatus">QueryStatus</a> element can have maxSeverity attribute value set to "warning". For example:

In this example, the Virtual Data Mover named vdm7 is unloaded and cannot be queried. If the *maxSeverity* attribute value is not "ok", the <<u>QueryStatus</u>> element contains one or more elements called <<u>Problem></u>. In the <<u>Problem></u> element, the attributes component, facility, and messageCode are for Celerra support use. The value of attribute message is for application use. The content of the element <<u>Diagnostics></u> is not for application use and it will not be internationalized. However, you can use this message to debug your software.

In some cases, when the query result set is empty (no matching objects were found), the status of the query is a warning as well. For example, here is how the query status appears when the requested file system was not found:

This example demonstrates another important feature: There can be multiple <a href="Problem">Problem</a> elements within one <a href="QueryStatus">QueryStatus</a> element. In this example, to find the file system, the server made two queries to the APL server and neither query found anything. This also explains the maxSeverity attribute's name; the value maxSeverity is computed as the worst severity among severities of all <a href="Problem">Problem</a>> elements.

The data objects within a query response can arrive in any order. The application should not assume any particular order, and, in fact, the order can vary from one API version to another.

Here is the full list of queries you can use to specify parameters:

- FileSystemQueryParams to query file system aspects
- <u>CheckpointQueryParams</u> to query checkpoints
- <u>TreeQuotaQueryParams</u> to query tree quotas on file systems and their subdirectories
- <u>UserQuotaQueryParams</u> to query user quotas on file systems and their subdirectories
- VolumeQueryParams to guery volumes
- StoragePoolQueryParams to query storage pools
- MoverQueryParams to query various mover aspects and other objects related to logical mover configuration
- VdmQueryParams to query VDMs
- <u>CifsConfigQueryParams</u> to query CIFS settings of movers and VDMs
- CifsShareQueryParams to query CIFS shares on movers or VDMs
- <u>CifsServerQueryParams</u> to query the CIFS server configuration on movers or VDMs
- <u>NfsExportQueryParams</u> to query NFS exports on movers
- <u>CelerraSystemQueryParams</u> to query general Celerra system data and status
- ControlStationQueryParams to query the Control Station configuration and status
- <u>StorageSystemQueryParams</u> to query the storage attached to this Celerra system
- MoverHostQueryParams to query various physical aspects of Data Movers
- ClariionDeviceQueryParams to query CLARiiON devices
- ClariionDiskQueryParams to query CLARiiON disks
- ClariionGeneralConfigQueryParams to query CLARiiON configuration information
- ClariionRaidGroupQueryParams to query CLARiiON RAID groups
- ClariionSpQueryParams to query CLARiiON storage processors
- IscsiLunQueryParams to query iSCSI LUNs
- IscsiMaskQueryParams to query iSCSI masks
- IscsiServiceQueryParams to query iSCSI service
- <u>IscsiSharedSecretQueryParams</u> to query shared secrets
- <u>IscsiTargetQueryParams</u> to query iSCSI targets
- SymmDeviceQueryParams to query Symmetrix devices
- SymmDirectorQueryParams to query the Symmetrix director
- SymmGeneralConfigQueryParams to query general Symmetrix configuration information
- SymmPhysicalDiskQueryParams to query Symmetrix physical disks
- SnmpServiceQueryParams to query SNMP services
- SnmpUserQueryParams to query SNMP users

#### Tasks — Start Task request

A task is a job submitted to the Control Station software. Tasks are typically executed by APL in a separate process running of behalf of the user who submits it. Tasks can change the state of Control Station databases or Data Movers. Tasks are not necessarily atomic. Even a failed task can cause side effects and result in state changes. When this happens, the application receives warning or error messages upon the completion of the task. Tasks can be started asynchronously or synchronously. If the timeout attribute of the <a href="StartTask">StartTask</a> element is set to 0, the server responds to the request immediately after the task is submitted. The response indicating that the task has started provides the task ID that identifies the task. The application eventually receives a full completion status within the appropriate indication. All tasks and appropriate responses are defined in the file <a href="Task.xsd">Task.xsd</a>. The list of tasks is as follows:

- NewFileSystem creates a new file system
- <u>ExtendFileSystem</u> extends a file system for volumes or storage pools
- <u>DeleteFileSystem</u> deletes a file system
- ModifyFileSystem modifies file system properties
- NewCheckpoint creates a new checkpoint of a file system
- <u>DeleteCheckpoint</u> deletes a checkpoint
- RefreshCheckpoint refreshes a checkpoint with the latest original file system data
- RestoreCheckpoint restores a file system from a checkpoint
- NewMetaVolume creates a new metavolume
- NewStripeVolume creates a new stripe volume
- NewSliceVolume creates a new slice volume
- DeleteVolume deletes a volume
- NewCifsDhsmConnection creates a new CIFS DHSM connection
- ModifyCifsDhsmConnection modifies CIFS DHSM connection properties
- NewHttpDhsmConnection creates a new HTTP DHSM connection
- ModifyFileSystemDhsm modifies file system DHSM properties
- <u>ModifyHttpDhsmConnection</u> modifies HTTP DHSM connection properties
- ModifyHttpFeatureUsersAndHosts modifies HTTP feature users and hosts properties
- <u>NewHttpsDhsmConnection</u> creates a new HTTPS DHSM connection
- <u>ModifyHttpsDhsmConnection</u> modifies HTTPS DHSM connection properties
- NewNfsDhsmConnection creates a new NFS DHSM connection
- <u>ModifyNfsDhsmConnection</u> modifies NFS DHSM connection properties
- DeleteDhsmConnection deletes a DHSM connection
- LoadEncoding inserts or replaces, or deletes encoding
- NewUserAccount creates a new user account for a specific Data Mover
- ModifyUserAccount modifies user account properties
- <u>DeleteUserAccount</u> deletes a user account
- NewTree creates a Celerra tree
- ModifyTreeQuota modifies tree quota on a tree
- ModifyTreeSettings modifies user or group and tree quota settings
- NewUserQuota creates a new user or group quota or user or group quotas for multiple users
- ModifyUserQuota modifies a user or group quotaDeleteTree (deletes a Celerra tree)
- <u>DeleteTree</u> deletes a Celerra tree
- NewUserStoragePool creates a user storage pool
- ModifyStoragePool modifies properties of a storage pool
- <u>ModifySystemStoragePool</u> modifies system storage pool properties
- <u>DeleteStoragePool</u> deletes a user storage pool
- <u>ExtendStoragePool</u> extends a storage pool with existing volumes
- ShrinkStoragePool shrinks a storage pool by deleting some volumes from it
- ModifyMover modifies properties of a mover
- ModifyVdm modifies properties of a VDM
- NewVdm creates a new VDM
- <u>DeleteVdm</u> deletes a VDM
- ModifyMoverNisDomain modifies or deletes an NIS domain of a mover
- NewMoverDnsDomain creates a new DNS domain on a mover

- DeleteMoverDnsDomain deletes a DNS domain on a mover
- NewMoverInterface creates a new mover network interface (assigns IP address, mask, etc,. to a network device)
- DeleteMoverInterface deletes a mover interface
- NewMoverRoute adds an entry to a mover routing table
- DeleteMoverRoute deletes an entry from a mover routing table
- NewEthernetChannelDevice creates a new virtual network device of the type Ethernet channel
- NewLacpDevice creates a new virtual network device of type IEEE LACP
- <u>NewFsnDevice</u> creates a fail safe virtual network device
- ModifyLogicalNetworkDevice modifies properties of a network device
- <u>DeleteVirtualDevice</u> deletes a virtual network device
- NewCifsShare creates a new CIFS share on a mover or VDM (exports a mounted file system or a directory by means of the CIFS protocol)
- ModifyCifsShare modifies properties of a CIFS share
- DeleteCifsShare deletes a CIFS share
- ModifyCifsConfig modifies WINS and/or user mapper servers on a mover or VDM
- ModifyCifsEnabled enables or disables CIFS service on a mover
- NewNT40CifsServer creates a new logical CIFS server that emulates a NT4.0 servers
- NewW2KCifsServer— creates a new logical CIFS server that emulates a W2K servers
- NewStandaloneCifsServer creates a standalone CIFS server
- ModifyNT40CifsServer modifies properties of a NT4.0 emulating server
- ModifyW2KCifsServer modifies properties of a W2K emulating server
- ModifyStandaloneCifsServer modifies properties of a standalone server
- DeleteCifsServer deletes a logical CIFS server
- <u>NewNfsExport</u> creates a new NFS export on a mover (exports a mounted file system by means of the NFS protocol)
- ModifyNfsExport modifies properties of an NFS export
- <u>DeleteNfsExport</u> deletes an NFS export
- NewMount mounts a file system
- ModifyMount modifies various mount properties
- <u>DeleteMount</u> unmounts a file system
- DeletelscsiLun deletes an iSCSI LUN
- DeletelscsiMask deletes an iSCSI mask
- <u>DeletelscsiSharedSecret</u> deletes an iSCSI shared secret
- DeletelscsiTarget deletes an iSCSI target
- ExtendIscsiLun extends an iSCSI LUN
- ModifyIscsiMask modifies an iSCSI mask
- ModifyIscsiServiceState modifies the state of an iSCSI service
- <u>ModifyIscsiSharedSecret</u> modifies an iSCSI shared secret
- ModifyIscsiTarget modifies an iSCSI target
- <u>ModifyIsnsConfig</u> modifies an ISNS configuration
- NewlscsiLun creates a new iSCSI LUN
- NewlscsiMask creates a new iSCSI mask
- NewlscsiSharedSecret creates a new iSCSI shared secret
- NewlscsiTarget creates a new iSCSI target
- ModifySnmpService modifies SNMP service properties on a Data Mover
- NewSnmpUser creates an SNMP user
- ModifySnmpUser modifies SNMP user properties on a Data Mover
- <u>DeleteSnmpUser</u> deletes SNMP user on a Data Mover

# The following example illustrates task processing:

In this example, the application starts a task to create a new file system. It specifies the attribute timeout value of 0. This means the application may receive a response from the servers similar to the following:

The response does not indicate if the task has completed. It merely indicates the task has been submitted. In some cases, however, when the timeout is set to a nonzero value, the response may contain an error that means the task failed:

If the timeout is set to a low value, the application is not guaranteed, that a response means that the task has completed. Therefore, the applications that want to execute their tasks synchronously should set the timeout value relatively high. In any case, the task completes when the application receives the task indication (to which it is automatically subscribed). The indication may be similar to the following example:

In the event of an error, the application receives an indication that is similar to the following:

# **Subscriptions and Indications**

An application can make a request to subscribe for notification about changes in objects or new instances of statistics. The actual data is received within the indication packet. All Subscribe requests complete synchronously. The schema file <a href="Subscribe.xsd">Subscribe.xsd</a> defines Subscribe and Unsubscribe requests.

The following classes of indications are available:

- Notifications about changes in system configuration, such as adding, deleting, or modifying Celerra objects (such as volumes, file systems, and quotas)
- Notifications about completions of APL tasks
- Latest samples of statistics available from the JServer

Subscribing and Unsubscribing to Indications — subscribe and unsubscribe to requests

To receive indications, the application needs to subscribe to them. To stop receiving indications, the application needs to unsubscribe to them. Issuing multiple subscription requests for the same event class has no effect, because each new subscription replaces the old one. For more information about indications, refer to Indications.

# Subscribing for configuration changes

To subscribe to system configuration changes, the application sends the following request:

The response, if everything is okay (meaning that the XML could be parsed), is an empty <Response> element that appears as follows:

To unsubscribe, the application sends the following request:

# The response follows:

If the application has not subscribed for this event class, the unsubscribe operation has no effect.

#### Subscribing for task completions

By default, the application subscribes for task completions for tasks submitted under the username with which the application logged in. To subscribe for all task indications, the application needs to issue the following request:

The structure of responses and the process of unsubscribing are similar to those in previous examples.

#### Subscribing for statistics samples

When subscribing to statistics, the application needs to specify the set of statistics it wants. The application can subscribe for the following statistics:

- Data Mover statistics
- Volume statistics
- File system usage statistics

For more information, see statistics.

You can subscribe for multiple statistics in one request, as follows:

```
</Request>
</RequestPacket>
```

Subscribing for multiple statistics is handy because subscriptions for statistics do not have optional parameters. Therefore, if you want to subscribe for Volume statistics for all movers, you need to explicitly subscribe for each Data Mover in the system:

The structure of responses and the process of unsubscribing are identical to those in previous examples.

#### **Indications**

**Note**: EMC encourages you to use indications; however, at this time the complete indication functionality has not been fully verified or tested. For this release, <u>Statistics</u> and <u>Tasks</u> indications are supported. EMC is committed to the regular support of this functionality and indication testing will be included in a later release of the XML API.

The stream of indications travels in one direction only, from the Control Station to the client application. Indications are not synchronized with requests and responses. The application should be prepared to process them at any time. The application must not hold an indication socket with an outstanding read for too long, since the internal TCP buffers and HTTP server buffers can overflow causing the application to lose indications.

Indications are defined in the file <u>Indication.xsd</u>. Any indication is wrapped in the element called <u>IndicationPacket</u>. An <u>IndicationPacket</u> element can carry three different types of elements: <u>ConfigIndication</u>, <u>TaskIndication</u> and <u>StatsIndication</u>.

# Indications for changes to the configuration — ConfigIndication

As the result of various management operations, the Celerra system database might experience the following transitions:

- An object or a group of objects could be added to the database.
- The properties of an existing object or a group of objects could be modified.
- An object or a group of objects could be deleted.

The transitions happen within distributed database transactions. Each <u>ConfigIndication</u> reflects one transaction.

Within one ConfigIndication, there are often multiple elements:

- Added the object contained within the Added element has been added to the database.
- Modified the properties of object contained within the Modified element have been modified. However, it is unknown which properties have been modified. If the client application keeps a cache of objects, this can be known by comparison of the old object with the newly arrived one.
- Deleted the object specified by the reference contained within the Deleted object has been deleted.
- Invalidated the system, for one or more reasons, suggests the application invalidate certain classes of objects and refetch them from the server.

The following example illustrates the stream of indication packets associated with an operation to delete a file system. The example assumes the application subscribed for configuration change indications. By default, the application also subscribed for task completions of tasks that it had submitted.

First, the system receives an indication that the file system has been unmounted. It is important to note, that this is a separate transaction against the internal Celerra database. Each configuration change indication reflects a database transaction. This particular indication shows that to delete a mounted file system, it needs to be unmounted first. The attribute sequenceNumber is a sequence number of the indication. Sequence numbers are incremented by 1 for each successive indication. Sequence numbers are per user session. The indications that arrive at the application need to be applied to the client caches in sequence:

```
<?xml version="1.0" encoding="UTF-8" standalone="yes"?>
<IndicationPacket sequenceNumber="125" time="1135096729"</pre>
xmlns="http://www.emc.com/schemas/celerra/xml_api">
  <ConfigIndication>
    <Modified>
      <FileSystem containsSlices="true" internalUse="false" name="tree_fs9"</pre>
storagePools="1" storages="1" type="uxfs" volume="198" fileSystem="70">
  <ProductionFileSystemData cwormState="off">
        </ProductionFileSystemData>
      </FileSystem>
   </Modified>
    <Deleted>
      <Mount path="/tree_fs9" mover="1" moverIdIsVdm="false"/>
    </Deleted>
  </ ConfigIndication >
</ IndicationPacket>
```

The next indication shows the actual transaction for deleting the file system. It deletes the file system and underlying volumes. The deleted volumes also change the structure of the volume from which they were carved out:

#### Indications for task completions — TaskIndication

The stream of indications related to the task of deleting a file system, described in the previous section, completes with the following indication packet carrying the TaskIndication element:

The indication packet specifies the following information about the task:

- It was started asynchronously (timeout="0") by user "nasadmin" and completed successfully (failed="false").
- It started at 1135078727 and ended at 1135078731 (Control Station UTF time in seconds).
- The task ID is 3791. It can be matched with task ID the user application receives in response when it submits the task.
- It completes without any problems (maxSeverity="ok")

Some tasks may succeed, but have warnings and/or info messages. The following example illustrates the completion of the task to create a new W2K CIFS server, in which the domain name was misspelled. Also, during the task execution, the example shows that the CIFS services were not enabled on this mover, and therefore the client is notified about this too:

#### Indications for new samples of statistics — StatsIndication

An application that subscribes to receive fresh samples of statistics receives indications such as the following <u>StatsIndication</u>. The following example shows the latest sample of CPU and memory utilization for mover 2:

The following example shows the totals for volume I/O on mover 2:

#### **Volume management**

The schema file <u>Volume.xsd</u> defines data structures and operations that are related to Celerra volumes. A Celerra volume object contains raw data. Volumes have hierarchical structure. In other words, a volume can be built from other volumes by slicing, striping, and combining them. User visible volumes can be of the following types:

- Disk volume A Celerra representation of the underlying storage system logical device
- Metavolume An aggregation of other volumes
- Stripe volume A volume made up of stripes of storage allocated from the other volumes
- Slice volume A slice of storage allocated from some other volume
- Pool volume A special volume allocated for user data and management of checkpoints of a file system

#### Volume data objects

A volume object is identified by a numeric-string ID. A special object, <u>VolumeRef</u>, represents a reference to a volume. The XML API uses either volume IDs or references to refer to a particular volume, depending on the context.

An object Volume describes the configuration of a volume.

#### **Volume aspect**

This object describes the volume configuration. Most of the properties of this object are relevant to any volume type. Type-specific properties are concentrated in special, non-primary objects that appear as elements within the schema definition of the <a href="Volume aspect">Volume aspect</a>. <a href="DiskVolumeData">DiskVolumeData</a>, <a href="Missenter-Button-Bata">MetaVolumeData</a>, <a href="StripeVolumeData">StripeVolumeData</a>, <a href="SliceVolumeData">SliceVolumeData</a>, and <a href="PoolVolumeData">PoolVolumeData</a> all contain corresponding type specific properties.

The following example shows a fragment from the query response that demonstrates variations of the Volume aspect:

```
<Volume clientVolumes="82 83 84 85 86 87 88 89 90 91 92 93 94 95 96 97 100"</pre>
            name="root_ldisk" size="11619" type="disk" id="2">
           <DiskVolumeData diskType="std" lun="0021" movers="1 2"</pre>
storageSystem="1"/>
</Volume>
<Volume clientVolumes="" name="root_volume_2" size="128" type="meta" id="37">
           <MetaVolumeData clientFileSystems="2" memberVolumes="36 102"/>
</Volume>
<Volume clientVolumes="101 102 103 104" name="root_ldisk_reserve" size="10595"</pre>
type="slice" id="100">
          <SliceVolumeData offset="1024" slicedVolume="2"/>
          <FreeSpace offset="240" size="10355"/>
</Volume>
<Volume clientVolumes="113 115 119 137 140" name="v111" size="69048"</pre>
storagePool="1" type="stripe" id="111">
          <StripeVolumeData stripeSize="8" stripedVolumes="8 9 10 11 12 13 14</pre>
15"/>
          <FreeSpace offset="12" size="10"/>
          <FreeSpace offset="160" size="68888"/>
</Volume>
<Volume clientVolumes="" name="vp181" size="8631" type="pool" id="181">
          <PoolVolumeData clientFileSystems="25" memberVolumes="180"/>
</Volume>
```

#### Volume queries

The following section describes volume queries.

**Note:** On a system with a large number of volumes, the query may take considerable time. Therefore, the client application may need to keep a cache of the objects it needs.

VolumeQueryParams specifies parameters for retrieval of Volume objects.

Query filters include:

- A volume ID to fetch a specific volume
- A storage ID to fetch all volumes allocated on this particular storage

A flag that tells the XML API to fetch only volumes that have available space

The following examples show a request to retrieve a specific Volume object and the corresponding response:

#### Request:

# Response:

#### Retrieving all volumes

The following examples show a request that queries all volumes and the corresponding response:

# Request:

# Response:

Retrieving all Volumes examples

# Retrieving all volumes that have free space.

The following examples show a request that queries all volumes that have free space and the corresponding response:

# Request:

#### Response:

Retrieving\_all\_volumes\_free\_space\_example

Volume active management

Using the XML API you can do the following:

- Create a metavolume, slice volume, or a stripe volume
- Delete a volume

**Note:** You cannot create disk and pool volumes directly, using the XML API. Disk volumes are normally created using special CLI commands. Pool volumes are created only as a side-effect of <a href="NewCheckpoint">NewCheckpoint</a> operation.

#### Creating a metavolume

Create a metavolume by starting a request to submit the task NewMetaVolume.

The following examples show a request to create a metavolume from disk volume:

# Creating a stripe volume

Create a volume by starting a request to submit the task NewStripeVolume.

The following examples show a request to create a stripe from a set of volumes:

# Creating a slice volume

Create a volume by starting a request to submit the task NewSliceVolume.

The following examples show a request to create a slice volume from a volume:

#### Deleting a volume

Delete a volume by supplying the volume ID within the task <u>DeleteVolume</u>.

The following example shows a request to delete a volume:

#### iSCSI management

The schema file <u>Iscsi.xsd</u> defines data structures and queries that support iSCSI targets and initiators:

# iSCSI data objects

An iSCSI target data object is identified by the mover and the unique target iSCSI name. A special object, <a href="IscsiTargetRef">IscsiTargetRef</a>, represents a reference to the iSCSI target:

# iSCSI target aspect

The target aspect describes the basic iSCSI target attributes such as the target alias, list of portal groups that contain portals to which this target belongs, set of LUNs defined on this target, and number of initiators currently connected to this target:

# iSCSI target initiator object

The target initiator aspect describes the name of the initiators currently connected to a specific target:

#### **iSCSI LUN object**

The iSCSI LUN object is identified by the mover, target iSCSI name, and LUN number. A special object, IscsiLunRef, represents a reference to the iSCSI LUN.

The iSCSI LUN object describes the basic iSCSI LUN attributes such as the ID of the file system containing the LUN, whether the LUN is mapped to the entire file, size of the LUN, maximum possible extension size for the LUN, virtual position, and amount of space owned by the LUN's file:

```
<IscsiLun fileSystem="74" mappedToFile="false" maxExtension="118061" size="20"
spaceAllocated="0" virtuallyProvisioned="false" lun="99" mover="1"
name="iqn.1992-05.com.emc:0002806001360000-4"/>

<IscsiLun fileSystem="74" mappedToFile="false" maxExtension="118061" size="20"
spaceAllocated="0" virtuallyProvisioned="false" lun="100" mover="1"
name="iqn.1992-05.com.emc:0002806001360000-4"/>
```

#### iSCSI mask object

The iSCSI mask object is defined for the initiators (computers connected to target). An iSCSI mask is identified by the mover, target iSCSI name, and initiator. A special object, <a href="IscsiMaskRef">IscsiMaskRef</a>, represents a reference to the iSCSI mask.

The iSCSI mask objects describes the set of LUNs for which access is granted for the initiator:

#### iSCSI shared secret object

The iSCSI shared secret object defines the CHAP secret between the mover and initiator or reverse authentication (reverse secret) between initiator and mover. An iSCSI shared secret is identified by the mover and initiator. A special object, <a href="IscsiSharedSecretRef">IscsiSharedSecretRef</a>, represents a reference to the iSCSI shared secret.

The iSCSI shared secret object describes the initiator for which shared secret is set within that Data Mover. Reverse Authentication is specified for a Data Mover and is common for all initiators.

```
<IscsiSharedSecret initiator="iqn.1992-05.com.emc:0002806001360000-4"
mover="1"/>
<IscsiSharedSecret initiator="reverseAuthentication" mover="1"/>
```

#### iSCSI ISNS configuration object

The iSCSI ISNS configuration object represents the ISNS server configuration. An iSCSI ISNS configuration is identified by the Data Mover. A special existing object, <u>MoverRef</u>, represents a reference to the iSCSI ISNS configuration.

The iSCSI ISNS configuration object describes the ISNS server IP address, port, and entry status inquiry port number:

```
<IscsiIsnsConfig address="192.168.50.55" esiPort="200" port="4280" mover="1"/>
```

#### iSCSI service state object

The iSCSI service state object represents the service state of iSCSI for the specific mover. An iSCSI service state is identified by the mover. A special existing object, <u>MoverRef</u>, represents a reference to the iSCSI service state.

The iSCSI service state object describes the status of iSCSI service and ISNS server status on the Data Mover:

## iSCSI queries

The following section describes iSCSI queries.

# **Querying iSCSI targets**

The <u>IscsiTargetQueryParams</u> object specifies parameters for retrieving all aspects of an iSCSI target. Objects returned are either of type <u>IscsiTarget</u> or <u>IscsiTargetInitiator</u> depending on aspect of the query.

Query filters include:

- An Aspect selection element specifying aspect needed by the application program
- A mover ID
- A target iSCSI name

The following examples are for target aspect. If you select the target initiator aspect, the response contains <a href="Isosetalises">Isosetalises</a> Isosetalises and the corresponding response:

#### Request:

#### Response:

```
<?xml version="1.0" encoding="UTF-8" standalone="yes"?>
<ResponsePacket xmlns="http://www.emc.com/schemas/celerra/xml_api">
   <ResponseEx clientHandle="abc">
       <QueryStatus maxSeverity="ok>
       </QueryStatus>
       <IscsiTarget initiatorCount="0" nameAlias="XMLAPITEST" mover="1"</pre>
name="ign.1992-05.com.emc:0002806001360000-4">
           <Luns start="99"/>
           <Luns start="100"/>
       </IscsiTarget>
       <IscsiTarget initiatorCount="0" nameAlias="XMLAPITEST2" mover="1"</pre>
name="iqn.1992-05.com.emc:0002806001360000-5"/>
       <IscsiTarget initiatorCount="0" nameAlias="coret1" mover="1"</pre>
name="ign.1992-05.com.emc:0002806001360000-6">
           <Luns start="1"/>
       </IscsiTarget>
       <IscsiTarget initiatorCount="0" nameAlias="coret2" mover="1"</pre>
name="iqn.1992-05.com.emc:0002806001360000-7">
           <Luns start="2"/>
       </IscsiTarget>
       <IscsiTarget initiatorCount="0" nameAlias="coret3" mover="1"</pre>
name="ign.1992-05.com.emc:0002806001360000-8"/>
       <IscsiTarget initiatorCount="0" nameAlias="coret0" mover="1"</pre>
name="iqn.1992-05.com.emc:0002806001360000-9">
           <Luns start="0"/>
       </IscsiTarget>
       <IscsiTarget initiatorCount="0" nameAlias="t01" mover="2"</pre>
name="ign.1992-05.com.emc:0002806001360000-1"/>
   </ResponseEx>
</ResponsePacket>
```

The following examples show a request that queries all targets for a specific Data Mover and the corresponding response:

# Request:

# Response:

```
<?xml version="1.0" encoding="UTF-8" standalone="yes"?>
<ResponsePacket xmlns="http://www.emc.com/schemas/celerra/xml_api">
   <ResponseEx clientHandle="abc">
       <QueryStatus maxSeverity="ok">
       </QueryStatus>
       <IscsiTarget initiatorCount="0" nameAlias="XMLAPITEST" mover="1"</pre>
name="ign.1992-05.com.emc:0002806001360000-4">
           <Luns start="99"/>
           <Luns start="100"/>
       </IscsiTarget>
       <IscsiTarget initiatorCount="0" nameAlias="XMLAPITEST2" mover="1"</pre>
name="iqn.1992-05.com.emc:0002806001360000-5"/>
       <IscsiTarget initiatorCount="0" nameAlias="coret1" mover="1"</pre>
name="ign.1992-05.com.emc:0002806001360000-6">
           <Luns start="1"/>
       </IscsiTarget>
       <IscsiTarget initiatorCount="0" nameAlias="coret2" mover="1"</pre>
name="iqn.1992-05.com.emc:0002806001360000-7">
           <Luns start="2"/>
       </IscsiTarget>
       <IscsiTarget initiatorCount="0" nameAlias="coret3" mover="1"</pre>
name="iqn.1992-05.com.emc:0002806001360000-8"/>
       <IscsiTarget initiatorCount="0" nameAlias="coret0" mover="1"</pre>
name="iqn.1992-05.com.emc:0002806001360000-9">
           <Luns start="0"/>
       </IscsiTarget>
   </ResponseEx>
</ResponsePacket>
```

The following examples show a request that queries a specific target for a specific Data Mover and the corresponding response:

# Request:

```
<?xml version="1.0" encoding="UTF-8"?>
<RequestPacket xmlns="http://www.emc.com/schemas/celerra/xml_api"
apiVersion="V1_1">
```

# Response:

#### **Querying iSCSI LUN**

The IscsiLunQueryParams object specifies parameters for retrieving an IscsiLun object.

Query filters include:

- A Data Mover ID
- A target iSCSI name
- A LUN number

The following examples show a request that queries for all iSCSI LUNs and the corresponding response:

# Request:

# Response:

```
<?xml version="1.0" encoding="UTF-8" standalone="yes"?>
<ResponsePacket xmlns="http://www.emc.com/schemas/celerra/xml_api">
   <ResponseEx clientHandle="abc">
       <QueryStatus maxSeverity="ok">
       </QueryStatus>
       <IscsiLun fileSystem="74" mappedToFile="false" maxExtension="118061"</pre>
size="20" spaceAllocated="0" virtuallyProvisioned="false" lun="99" mover="1"
name="iqn.1992-05.com.emc:0002806001360000-4"/>
       <IscsiLun fileSystem="74" mappedToFile="false" maxExtension="118061"</pre>
size="20" spaceAllocated="0" virtuallyProvisioned="false" lun="100" mover="1"
name="iqn.1992-05.com.emc:0002806001360000-4"/>
       <IscsiLun fileSystem="120" mappedToFile="false" maxExtension="47"</pre>
size="50" spaceAllocated="0" virtuallyProvisioned="false" lun="1" mover="1"
name="iqn.1992-05.com.emc:0002806001360000-6"/>
       <IscsiLun fileSystem="121" mappedToFile="false" maxExtension="47"</pre>
size="50" spaceAllocated="0" virtuallyProvisioned="false" lun="2" mover="1"
name="iqn.1992-05.com.emc:0002806001360000-7"/>
       <IscsiLun fileSystem="118" mappedToFile="false" maxExtension="47"</pre>
size="50" spaceAllocated="0" virtuallyProvisioned="false" lun="0" mover="1"
name="iqn.1992-05.com.emc:0002806001360000-9"/>
   </ResponseEx>
</ResponsePacket>
```

The following examples show a request that queries all LUNs for a specific Data Mover and the corresponding response:

#### Request:

# Response:

```
<?xml version="1.0" encoding="UTF-8" standalone="yes"?>
<ResponsePacket xmlns="http://www.emc.com/schemas/celerra/xml_api">
   <ResponseEx clientHandle="abc">
       <QueryStatus maxSeverity="ok">
       </QueryStatus>
       <IscsiLun fileSystem="74" mappedToFile="false" maxExtension="118061"</pre>
size="20" spaceAllocated="0" virtuallyProvisioned="false" lun="99" mover="1"
name="iqn.1992-05.com.emc:0002806001360000-4"/>
       <IscsiLun fileSystem="74" mappedToFile="false" maxExtension="118061"</pre>
size="20" spaceAllocated="0" virtuallyProvisioned="false" lun="100" mover="1"
name="iqn.1992-05.com.emc:0002806001360000-4"/>
       <IscsiLun fileSystem="120" mappedToFile="false" maxExtension="47"</pre>
size="50" spaceAllocated="0" virtuallyProvisioned="false" lun="1" mover="1"
name="iqn.1992-05.com.emc:0002806001360000-6"/>
       <IscsiLun fileSystem="121" mappedToFile="false" maxExtension="47"</pre>
size="50" spaceAllocated="0" virtuallyProvisioned="false" lun="2" mover="1"
name="iqn.1992-05.com.emc:0002806001360000-7"/>
```

The following examples show a request that queries all LUNs for a given target and mover and the corresponding response:

# Request:

# Response:

The following examples show a request that queries specific LUNs for a given target, mover, and LUN and the corresponding response:

# Request:

# Response:

# Querying iSCSI mask for all initiators for a specific target

The IscsiMaskQueryParams object specifies parameters for retrieving IscsiMask objects.

The following examples show a request that queries for a specific iSCSI target mask and the corresponding response:

# Request:

# Response:

# Querying for iSCSI shared secret (CHAP password)

The <u>IscsiSharedSecretQueryParams</u> object specifies the parameters for retrieving <u>IscsiSharedSecret</u> objects.

Query filters include:

- A Data Mover ID
- Initiator name

The following examples show a request that queries all iSCSI shared secrets and the corresponding response:

# Request:

# Response:

The following examples show a request that queries all shared secrets for a given mover and the corresponding response:

# Request:

# Response:

The following examples show a request that queries all shared secrets for a specific Data Mover and initiator and the corresponding response:

#### Request:

### Response:

# Querying for both iSCSI service status and ISNS configuration

The <u>IscsiServiceQueryParams</u> object specifies parameters for retrieving all aspects of iSCSI services. Objects returned are either of type <u>IscsiIsnsConfig</u> or <u>IscsiServiceState</u> depending on the aspect specified in the query.

Query filters include:

- An Aspect selection element specifying aspect needed by the application program
- A Data Mover ID

The following examples show a request that queries all iSCSI service objects and the corresponding response:

# Request:

```
<?xml version="1.0" encoding="UTF-8"?>
<RequestPacket xmlns="http://www.emc.com/schemas/celerra/xml_api"
apiVersion="V1_1">
```

#### Response:

```
<?xml version="1.0" encoding="UTF-8" standalone="yes"?>
<ResponsePacket xmlns="http://www.emc.com/schemas/celerra/xml_api">
   <ResponseEx clientHandle="abc">
       <QueryStatus maxSeverity="warning">
           <Problem component="API" facility="Generic" message="The query may</pre>
be incomplete or requested object not found" messageCode="18522112101"
severity="warning">
               <Diagnostics>The requested action is not allowed on
server_4</Diagnostics>
           </Problem>
       </QueryStatus>
       <IscsiIsnsConfig address="192.168.50.55" esiPort="200" port="4280"</pre>
mover="1"/>
       <IscsiServiceState enabled="true" mover="1">
           <IsnsStatus maxSeverity="error">
               <Problem component="APL" message="cannot contact iSNSserver."</pre>
messageCode="13691256838" severity="error"/>
           </IsnsStatus>
       </IscsiServiceState>
       <IscsiIsnsConfig mover="2"/>
       <IscsiServiceState enabled="false" mover="2">
           <IsnsStatus maxSeverity="info">
               <Problem component="APL" message="not in use."</pre>
messageCode="26576158727" severity="info"/>
           </IsnsStatus>
       </IscsiServiceState>
   </ResponseEx>
</ResponsePacket>
```

The following examples show a request that queries all iSCSI service objects for a given mover and the corresponding response:

# Request:

```
</Query>
</RequestEx>
</RequestPacket>
```

#### Response:

```
<?xml version="1.0" encoding="UTF-8" standalone="yes"?>
<ResponsePacket xmlns="http://www.emc.com/schemas/celerra/xml_api">
   <ResponseEx clientHandle="abc">
       <QueryStatus maxSeverity="warning">
           <Problem component="API" facility="Generic" message="The query may</pre>
be incomplete or requested object not found messageCode="18522112101"
severity="warning">
               <Diagnostics>The requested action is not allowed on
server_4</Diagnostics>
           </Problem>
       </QueryStatus>
       <IscsiIsnsConfig address="192.168.50.55" esiPort="200" port="4280"</pre>
mover="1"/>
       <IscsiServiceState enabled="true" mover="1">
           <IsnsStatus maxSeverity="error">
               <Problem component="APL" message="cannot contact iSNSserver."</pre>
messageCode="13691256838" severity="error"/>
           </IsnsStatus>
       </IscsiServiceState>
   </ResponseEx>
</ResponsePacket>
```

#### iSCSI active management

Using the XML API, you can do the following:

- Create, modify, and delete iSCSI targets.
- Create, extend, and delete iSCSI LUNs.
- Create, modify, and delete iSCSI masks.
- Create, modify, and delete iSCSI shared secret.
- Modify iSCSI ISNS server configuration.
- Modify (enable/disable) iSCSI service state for a Data Mover.

# **Creating an iSCSI target**

Create an iSCSI target by starting a request to submit the task NewiSCSITarget.

The following example shows a request to create an iSCSI target from the target alias and the Data Mover:

The following example shows a request to create an iSCSI target from the target alias, Data Mover, and portals:

#### Modifying an iSCSI target

Modify an iSCSI target by starting a request to submit the task ModifyiSCSITarget.

The following example shows a request to modify an iSCSI target alias:

The following example shows a request to modify an iSCSI target portal:

# Deleting an iSCSI target

Delete an iSCSI target by submitting the task <u>DeleteiSCSITarget</u>.

The following example shows a request to delete an iSCSI target:

# Creating an iSCSI LUN for a target

Create an iSCSI LUN by submitting the task NewiSCSILun.

The following example shows a request to create an iSCSI LUN by specifying the mover, target iSCSI name, LUN number, file system ID, and size:

# **Extending a LUN**

Extend an iSCSI LUN by submitting the task ExtendiSCSILun.

The following example shows a request to extend an iSCSI LUN by specifying the reference to a LUN and an extension size:

# Deleting a LUN associated with a target

Delete an iSCSI LUN by submitting the task <u>DeleteiSCSILun</u>.

The following example shows a request to delete an iSCSI LUN by specifying the reference to a LUN object:

#### Creating an iSCSI mask

Create an iSCSI mask by submitting the task NewlscsiMask.

The following example shows a request to create an iSCSI mask by specifying the Data Mover, target iSCSI name, initiator, and list of LUNs:

# Modifying an iSCSI mask

Modify an iSCSI mask by submitting the task ModifyiSCSIMask.

The following example shows a request to modify an iSCSI mask by modifying the set of LUNs associated with the initiator by specifying the reference to the mask and set of LUNs:

#### Deleting an iSCSI mask

Delete an iSCSI mask by submitting the task DeleteiSCSIMask.

The following example shows a request to delete an iSCSI mask by specifying the reference to the mask object:

#### Creating a shared secret or reverse authentication

Create an iSCSI shared secret or reverse authentication by submitting the task NewiSCSISharedSecret.

The following example shows a request to create an iSCSI shared secret by specifying the Data Mover ID, initiator name, and password:

The following example shows a request to create an iSCSI reverse authentication secret by specifying the Data Mover ID and password:

#### Modifying shared secret or reverse authentication

Modify an iSCSI shared secret or reverse authentication by starting a request to submit the task ModifyiSCSISharedSecret.

The following example shows a request to modify an iSCSI shared secret by specifying the reference to the shared secret object and the new password:

The following example shows a request to modify an iSCSI reverse authentication by specifying the Data Mover ID and the new password:

# Deleting a shared secret or reverse authentication

Delete an iSCSI shared secret or reverse authentication by submitting the task <u>DeleteIscsiSharedSecret</u>.

The following example shows a request to delete an iSCSI shared secret by specifying the reference to the shared secret object:

```
<?xml version="1.0" encoding="UTF-8"?>
<RequestPacket xmlns="http://www.emc.com/schemas/celerra/xml_api"
apiVersion="V1_1">
```

The following example shows a request to delete an iSCSI reverse authentication by specifying the Data Mover ID:

#### Modifying an ISNS configuration

Modify an iSCSI ISNS configuration by starting a request to submit the task ModifyIsnsConfig.

The following example shows a request to modify an iSCSI ISNS server configuration IP address and port by specifying the Data Mover ID as the reference:

The following example shows a request to modify an iSCSI ISNS server configuration entry status inquiry port by specifying the Data Mover ID as the reference:

```
</RequestEx>
</RequestPacket>
```

# Modifying an iSCSI service state

Modify an iSCSI service state on the Data Mover by starting a request to submit the task ModifyIscsiServiceState.

The following example shows a request to enable iSCSI service:

The following example shows a request to disable iSCSI service:

### **Mount management**

The schema file <u>Mount.xsd</u> defines data structures and operations related to file system mount configuration.

# Mount data objects

A Celerra mount is identified by the Data Mover ID and the mount path (This is a directory where the file system is mounted. In Celerra terminology it is called the mount point.) in the root file system of the Data Mover or VDM. A mount export is identified by the Data Mover or VDM on which the file system is mounted and the mount path. A special object <a href="MountRef">MountRef</a> represents a reference to a mount object. The package has only one data object: <a href="Mount">Mount</a>.

# **Mount object**

The object Mount describes the configuration of a mount. The following example shows a typical mount:

### Mount queries

The following section describes mount queries.

# **Retrieving mount objects**

MountQueryParams object specifies parameters for retrieving mount. Query filters include

- A Data Mover ID
- A mount path

The following example shows a request to query all mounts on a specific Data Mover and the corresponding response:

#### Request:

# Response:

Retrieving all mounts on a specific Data Mover example

# Mount active management

Using the XML API, you can create, modify, or delete a mount.

# **Creating a mount**

Create a mount by starting a request to submit the task <u>NewMount</u>.

**Note**: When you create a file system by using the task <u>NewFileSystem</u>, the resulting file system is automatically mounted. The mount is created implicitly for this file system. This is not how it functions in CLI, where you must to create an unmounted file system, a mount point ,and then mount the file system on this mount point.

The following example shows a request to create a mount:

```
<?xml version="1.0" encoding="UTF-8" standalone="yes"?>
<RequestPacket xmlns="http://www.emc.com/schemas/celerra/xml_api" >
<Request>
     <StartTask>
        <NewMount path="/tree_fs0" fileSystem="23" ntCredential="true">
           <MoverOrVdm mover="1" moverIdIsVdm="false" />
           <NfsOptions prefetch="false" ro="false" uncached="true"</pre>
virusScan="false"/>
           <CifsOptions accessPolicy="NT" lockingPolicy="nolock"
cifsSyncwrite="true" notify="true"
            notifyOnAccess="true" notifyOnWrite="true" oplock="true"
triggerLevel="128"/>
        </NewMount>
     </StartTask>
  </Request>
</RequestPacket>
```

# **Modifying a mount**

Modify a mount by starting a request to submit a task ModifyMount.

The following example shows a request to specify CIFS-specific mount options:

# **Deleting a mount**

Delete a mount by starting a request to submit a task DeleteMount.

The following example shows a request to delete a mount:

# **Data Mover management**

The schema file <u>Mover.xsd</u> defines data structures and operations related to Celerra Data Movers. A <u>Mover</u> and other related aspects in the XML API are logical entities. They reflect the logical, administrative, and status configuration of a Data Mover and the Celerra objects referenced in the context of that Data Mover. The properties that do not move with the failover are described by the <u>MoverHost</u> object in the <u>Component.xsd</u> package because during failover, the logical configuration of the failed Data Mover is assumed by the standby Data Mover. A consequence of this, for example, is that the Celerra network devices have two aspects: logical and physical. A logical device has a speed that is currently set for this device, and a physical device has a list of speeds that are allowed on this device by its physical capabilities. This is a departure from the conventional Celerra model.

The VDM functionality is covered by the Mover package because a Celerra Virtual Data Mover (VDM), although a CIFS-related concept, is similar to a Data Mover.

# Data Mover data objects

A Data Mover (logical part) is identified by a numeric-string ID. A special object, <u>MoverRef</u>, represents a reference to a mover. In cases where the functionality applies either to a Data Mover or a VDM, the reference is <u>MoverOrVdmRef</u>.

Depending on the configuration of a Data Mover, it can have the following aspects:

# **Data Mover aspect**

The Mover aspect describes the basic Data Mover configuration.

The following example shows a fragment from the query response which demonstrates a typical Mover object:

```
<Mover failoverPolicy="manual" host="2" i18NMode="UNICODE" name="server_3"
nbsEnabled="true" ntpServers="172.24.145.170 172.24.152.170 172.24.153.170"
role="primary" standbyFors="" standbys="5" id="2"/>
```

**Note:** The host property in the previous example has the same value as id property. This is normal since this Data Mover has not failed over. Only in case of a failover the values would be different.

# **Data Mover status aspect**

The <u>MoverStatus</u> aspect primarily describes properties that constantly change or are potentially unavailable (if the mover goes down). The application should not keep this object in the long-term cache.

The following example shows a fragment from the query response, which demonstrates a typical MoverStatus object:

# **Data Mover NIS domain object**

The <u>MoverNisDomain</u> object covers mover NIS configuration, that is, the Data Mover NIS domain name, the list of NIS lookup servers, and the domain name. For example:

```
<MoverNisDomain name="south" servers="172.24.145.170 172.24.152.170
172.24.153.170" id="2"/>
```

# **Data Mover DNS domain object**

The <u>MoverDnsDomain</u> object describes mover DNS configuration for a given domain name. Its reference, <u>MoverDnsDomain</u>, contains two keys:

- Data Mover ID
- Domain name

### For example:

```
<MoverDnsDomain protocol="udp" servers="172.24.146.176 172.24.146.175"
mover="3" name="sales_d2.sales_d.acme"/>
```

<u>MoverDnsDomain</u> is not an aspect of a mover; however, the entire set of interfaces is an aspect of a mover. In this version of the XML API, you cannot query a specific <u>MoverDnsDomain</u> object on a mover.

#### **Data Mover interface object**

The <u>MoverInterface</u> object describes a mover network interface. Its reference, <u>MoverInterfaceRef</u>, contains two keys:

- Data Mover ID
- IP address of the interface

# For example:

```
<MoverInterface broadcastAddr="172.24.142.255" device="trk71"
macAddr="0:60:16:5:4:b1" mtu="1500" name="gfsdvt11s301"
netMask="255.255.255.0" up="true" vlanid="0" ipAddress="172.24.142.10"
mover="2"
ipVersion="IPv4"></MoverInterface>
```

<u>MoverInterface</u> is not an aspect of a mover; however, the entire set of interfaces is an aspect of a mover. In this version of the XML API, you cannot query a specific <u>MoverInterface</u> object on a mover.

# **Data Mover route object**

The <u>MoverRoute</u> object describes an entry in the mover routing table. Its reference, <u>MoverRouteRef</u>, contains one key:

Data Mover ID

# For example:

```
<MoverRoute gateway="192.168.2.5" interface="192.168.2.5"
netMask="255.255.255.0" destination="192.168.2.0" mover="4"
ipVersion="IPv4"></MoverRoute>
```

<u>MoverRoute</u> is not an aspect of a Data Mover; however, the entire set of routing table entries is an aspect of a Data Mover. In this version of the XML API, you cannot query a specific <u>MoverRoute</u> object on a Data Mover.

#### Logical network device object

The <u>LogicalNetworkDevice</u> object describes a part of a network device that is configurable by means of software. Its reference, <u>LogicalDeviceRef</u>, contains two keys:

- Data Mover ID
- Celerra device name

### For example:

<u>LogicalNetworkDevice</u> is not an aspect of a Data Mover; however, the entire set of logical network devices is an aspect of a Data Mover. In this version of the XML API, you cannot query a specific <u>LogicalNetworkDevice</u> object on a Data Mover.

# **Data Mover deduplication aspect**

The <u>MoverDeduplicationSettings</u> aspect describes the global deduplication parameter settings for the Data Mover.

# For example:

```
<MoverDeduplicationSettings mover="1" maximumSize="100" minimumSize= "60"
duplicateDetectionMethod="shal" caseSensitive="false" savVolHighWatermark="40"
backupDataHighWatermark="71" accessTime="50" modificationTime="60"
minimumScanInterval="35" fileExtensionExcludeList=".pdf:.doc:.tif"
cifsCompressionEnabled="true"/>
```

# **VDM** object

A Celerra VDM allows grouping CIFS servers and Data Mover interfaces for the purpose of easy reconfiguration. It is represented in XML API by a Vdm object. For example:

A VDM ID is in a different namespace than Data Mover ID. <u>VdmRef</u> is a reference to a <u>Vdm</u> object; however, often when an operation applies to both Data Mover and VDMs, a reference to <u>MoverOrVdmRef</u> is used.

# Data Mover queries

# **Retrieving Data Mover aspects**

<u>MoverQueryParams</u> object specifies parameters for retrieving all aspects of Data Movers, including sets of interfaces, routes, logical devices, and DNS domains, and deduplication settings.

Query filters are:

- An <u>AspectSelection</u> element specifying aspects needed by the application program
- A Data Mover ID

The following examples show a request to query all information for a specific Data Mover and the corresponding response:

# Request:

### Response:

Request to query all information for a specific Data Mover example

The following examples show a request to query all DNS domains on all Data Movers and the corresponding response:

# Request:

# Response:

Request to query all DNS domains on all Data Movers example

# **Retrieving VDM objects**

VdmQueryParams object specifies parameters for retrieving Vdm objects.

The query filter is a VDM ID.

The following examples show a request to query specific VDMs in the system and the corresponding reply:

# Request:

# Response:

```
<?xml version="1.0" encoding="UTF-8" standalone="yes"?>
<ResponsePacket xmlns="http://www.emc.com/schemas/celerra/xml_api">
 <Response>
       <QueryStatus maxSeverity="ok">
       </QueryStatus>
          <Vdm mover="1" name="server_vdm2" rootFileSystem="4073"</pre>
state="loaded"vdm="301">
       <Status maxSeverity="ok">
        </Status>
         <Interfaces>
           vdm_dvt11s2001
           vdm_dvt11s2002
          </Interfaces>
            </Vdm>
   </Response>
</ResponsePacket>
```

# Data Mover active management

By using the XML API, you can do the following:

- Modify Data Movers
- Create, delete, or modify VDMs

- Modify, create, or delete a Data Mover NIS domain
- Create or delete DNS domains
- Create or delete network interfaces
- Create or delete network routes
- Modify all logical network devices
- Create or delete virtual network devices

# **Modifying a Data Mover**

Modify Data Mover properties by starting a request to submit the task ModifyMover.

The following example shows a request to modify the role of the Data Mover:

# **Creating a VDM**

Create a VDM by submitting the task <u>NewVdm</u>. You can only create VDMs loaded on a Data Mover. To create an unloaded VDM, create it on a Data Mover and then use the <u>ModifyVdm</u> task to unload it.

The following example shows a request to create a VDM on a Data Mover:

# **Modifying a VDM**

Currently, the Modify operation only allows you to change a VDM name (alias), moving it to another Data Mover, or unload it. The request must submit the task ModifyVdm.

The following example shows a request to unload a VDM:

```
</Request>
</RequestPacket>
```

# **Deleting a VDM**

Delete a VDM by supplying its ID within the task DeleteVdm.

The following example shows a request to delete a VDM:

# Modifying, creating and deleting Data Mover NIS domain

Since there is only one NIS domain on a Data Mover, the Modify operation is used to create, delete, or modify the domain properties. Modify a Data Mover NIS domain by submitting the task <a href="ModifyMoverNisDomain">ModifyMoverNisDomain</a>. If the Comain
Domain
Delement is not present within the task, this is effectively a request to delete NIS domain settings for this Data Mover.

The following example shows a request to modify an NIS domain setting:

# Creating a new DNS domain

Create a new DNS domain on a Data Mover by submitting the task NewMoverDnsDomain .

The following example shows a request to create a DNS domain:

#### **Deleting a DNS domain**

Delete a DNS domain on a Data Mover by submitting the task <u>DeleteMoverDnsDomain</u>.

The following example shows a request to delete a DNS domain:

### Creating an interface

Create an interface by submitting the task NewMoverInterface.

The following example shows a request to create an interface:

The following example shows a request to create an interface with IPv6 address:

**Note**: The netMask is used to specify the prefix length of the IPv6 address. For IPv4 addresses, the netMask is the subnet mask.

# **Deleting an interface**

Delete an interface by submitting the task DeleteMoverInterface.

The following example shows a request to delete an interface:

# Creating a route entry

Create a route by submitting the task NewMoverRoute.

The following example shows a request to create a route:

The following example shows a request to create a route with IPv6 address:

The following example shows a request to create a default gateway with IPv6 address:

**Note**: The netMask is used to specify the prefix length of the IPv6 address. For IPv4 addresses, the netMask is the subnet mask.

# **Deleting a route entry**

Delete a route by submitting the task DeleteMoverRoute.

The following example shows a request to delete a route:

The following example shows a request to delete a gateway with IPv6 gateway:

The following example shows a request to delete all gateways on the specified Data Mover:

# Creating a virtual device

Depending on a type of the device:

- Create an Ethernet channel device by submitting the task <u>NewEthernetChannelDevice</u>.
- Create a lacp device by submitting the task NewLacpDevice.
- Create a fail-safe network device by submitting the task <u>NewFsnDevice</u>.

The following example shows a request that creates a new Ethernet channel device:

```
</Request>
</RequestPacket>
```

#### Modify a logical device

Modify a device by submitting the task <u>ModifyLogicalNetworkDevice</u>. The only property you can modify is device speed.

The following example shows a request to modify the speed of the device:

#### Delete a virtual device

Delete virtual device by submitting the task <u>DeleteVirtualDevice</u>.

The following example shows a request that deletes a virtual device:

#### **Modifying Mover deduplication**

Data Mover deduplication parameters are global and pertain to all the file systems on the Data Mover. You can also set deduplication parameters for a specific file system that will override the global Data Mover settings for that file system.

Modify Data Mover deduplication properties by submitting the task <u>ModifyMover</u> and specifying the mover ID.

The following example shows a request to modify the global deduplication parameters of the Data Mover:

```
</Request>
</RequestPacket>
```

# File system management

The schema file <u>FileSystem.xsd</u> defines data structures and operations related to Celerra file systems. A user-visible Celerra file system is one of the following types:

- Production file system
- Raw file system (no visible internal structure)
- Migration file system
- Checkpoint (a snapshot in time of a production file system)

#### File system data objects

A file system is identified by a numeric-string ID. A special object, <u>FileSystemRef</u>, represents a reference to a file system or a checkpoint. The XML API uses either file system IDs or references to refer to a particular file system, depending on the context.

Depending on the configuration of a file system, it can have the following aspects:

# File system aspect

The <u>FileSystem</u> aspect describes the basic file system configuration. Most of the properties of this object are relevant to any file system type (except checkpoint, which does not have this aspect). Type-specific properties are concentrated in special, non-primary objects that appear as elements within the schema definition of the <u>FileSystem</u> aspect:

- <u>ProductionFileSystemData</u> (data relevant to production file systems)
- MigrationFileSystemData (data relevant to migration file systems)

Raw file systems do not have type-specific data.

The following example shows a fragment from the query response, which demonstrates two FileSystem aspects for two typical file system objects:

#### File system capacity information aspect

The <u>FileSystemCapacityInfo</u> aspect describes properties related to total and used capacity and the maximum and used files (inodes) count. For example:

For a file system that is not mounted, the entire structure <ResourceUsage/> is unknown and does not appear within the <FileSystemCapacityInfo/> element.

#### File system capabilities aspect

The <u>FileSystemCapabilities</u> aspect covers options for extending a file system. That is, if the file system is allocated from a storage pool, it contains the lists of available and recommended storage pools for extending this file system. If the file system is allocated directly from storage volumes, it contains a list of available and recommended storage systems. For example:

```
<FileSystemCapabilities id="37"> <StoragePoolBased recommendedPool="1"
validPools="1 30"/>
```

# File system checkpoint information aspect

If a file system has checkpoints, the <u>FileSystemCheckpointInfo</u> aspect describes the information related to file system checkpoints, such as the volume from which they are allocated and information related to this volume's space usage. For example:

```
<FileSystemCheckpointInfo id="25" savVolume="181" scalingFactor="1000"
spaceTotal="8123" spaceUsed="241" volumeSize="8631"/>
```

# **Checkpoint aspect**

A file system checkpoint is a unique file system that has only one aspect: <u>Checkpoint</u>. Even though it is referenced by an ID from the same ID-space, it contains a set of properties untypical of a file system, such as the ID of the file system of which it is a checkpoint, or the UTC time of this checkpoint. For example:

# **Deduplication aspect**

The <u>FileSystemRdeInfo</u> aspect describes the properties related to file-level data deduplication, if available, when querying for file systems with apiVersion="V1\_2" or later. For example:

```
<FileSystemRdeInfo filesystem="2" rdeState="enabled" rdeRunning= "false"
  caseSensitive="true" duplicateDetectionMethod="shal" accessTime="30"
  modificationTime="30" minimumSize="20" maximumSize="200"
  fileExtensionExcludeList=".jpg:.db:.pst" minimumScanInterval="1"
  savVolHighWatermark="90" backupDataHighWatermark="90"
  cifsCompressionEnabled="true"/>
```

# Automatic file system extension information object

Automatic file system extension does not have a separate data object, but <u>FileSystemCheckpointInfo</u>, if available, is retrieved when querying for file systems with apiVersion="V1 1" or later.

The FileSystem object contains the element, <u>FileSystemAutoExtInfo</u>, if automatic file system extension information exists. For example:

#### New file system object

The NewFileSystem object is modified to provide automatic file system extension information when creating file systems. For example:

```
<NewFileSystem name="">
<Mover mover="1">
  </Mover>
  <StoragePool pool="1" virtualProvisioning="true">
        <EnableAutoExt autoExtensionMaxSize="4" highWaterMark="85">
        </EnableAutoExt>
        </StoragePool>
  </NewFileSystem>
```

# Modify file system object

The ModifyFileSystem object is modified to provide automatic file system extension information when changing file systems. For example:

```
<ModifyFileSystem fileSystem="477" virtualProvisioning="false">
<EnableAutoExt highWaterMark="72" autoExtensionMaxSize="87"/>
</ModifyFileSystem>
```

# File system queries

**Note:** On a system with a large number of file systems or checkpoints, a query can take considerable time. Therefore, the client application may need to keep a cache of the aspects it needs.

# Retrieving file system aspects (except checkpoints)

<u>FileSystemQueryParams</u> object specifies parameters for retrieving all aspects of file systems except <u>Checkpoint</u> objects.

Query filters are:

- An AspectSelection element specifying aspects needed by the application program
- A file system ID
- A file system name
- A Data Mover ID for the mover on which the file system is mounted
- A VDM ID for the VDM on which the file system is mounted

The following examples show a request to query all information for multiple file systems and the corresponding response.

# Request:

### Response:

### Retrieving file system aspects example

The following examples show a request for file system checkpoint information for a specific file system and the corresponding response.

# Request:

# Response:

# Retrieving checkpoint objects

CheckpointQueryParams object specifies parameters for retrieving Checkpoint objects.

Query filters are:

- A checkpoint ID
- A checkpoint name
- A mover ID for the mover on which the checkpoint is mounted
- A VDM ID for the VDM on which the checkpoint is mounted

The following examples show a request to query all checkpoints in the system and the corresponding response:

# Request:

# Response:

```
<?xml version="1.0" encoding="UTF-8" standalone="yes"?>
<ResponsePacket xmlns="http://www.emc.com/schemas/celerra/xml_api" >
  <Response>
     <QueryStatus maxSeverity="ok">
        </QueryStatus>
          <Checkpoint checkpointOf="30" fileSystemSize="235"</pre>
         name="demo_fs1_ckpt1" state="active" time="1136744988"
checkpoint="33"/>
          <Checkpoint checkpointOf="30" fileSystemSize="238"</pre>
         name="demo_fs1_ckpt2" state="active" time="1137526425" checkpoint="34"
writeable="32">
          <roFileSystemHosts mover="1" moverIdIsVdm="false">
          </roFileSystemHosts>
               </Checkpoint>
           <Checkpoint checkpointOf="23" fileSystemSize="238"</pre>
name="demo_fs1_wckpt2"
```

## Retrieving automatic file system extension information

The <u>FileSystemAutoExtInfo</u> element is a part of <u>FileSystem</u> object and is available when users query for file system objects with apiVersion="V1\_1" or later. The query filter is an aspect selection element specifying the file system's aspect for apiVersion="V1\_1" or later.

The following example shows a request to query for automatic file system extension information and the corresponding response:

## Request:

## Response:

Retrieve automatic file system extension information example

File system active management

By using the XML API, you can do the following:

- Create, extend, delete, or modify file systems
- Create or delete read-only and writeable checkpoints
- Refresh read-only checkpoints
- Restore file systems from read-only and writeable checkpoints
- Create, modify, enable, and disable automatic file system extension

## Creating a file system

The XML API can create a production file system only. Create a file system by starting a request to submit the task NewFileSystem.

**Note:** The application cannot create an unmounted file system.

The following example shows a request to create a file system from a storage pool:

#### Extending a file system

Extend a file system by starting a request to submit the task <a href="ExtendFileSystem"><u>ExtendFileSystem</u></a>.

**Note:** For the request to succeed, the system must be mounted.

The following example shows a request to extend a file system by specifying the storage from which additional space is allocated:

## Modifying a file system

Currently, the Modify operation changes only the file system name (alias). The request must submit the task <a href="ModifyFileSystem">ModifyFileSystem</a>.

The following example shows a request to modify a file system:

## Deleting a file system

Delete a file system by supplying the file system ID within the task DeleteFileSystem.

The following example shows a request to delete a file system:

## Creating a read-only checkpoint

Create a checkpoint of a file system by submitting the task <u>NewCheckpoint</u>. If the file system does not have at least one previously-created checkpoint, the <u>NewCheckpoint</u> object needs to specify the space allocation method for the savVol (pool volume on which all checkpoints reside).

The following examples show requests to create a read-only checkpoint for a storage pool, a storage system, and a volume.

# Storage pool allocation:

## Storage system allocation:

### Volume allocation:

## Refreshing a read-only checkpoint

Refresh an existing checkpoint with up-to-date file system content by submitting the task RefreshCheckpoint. A refresh requires the checkpoint ID.

**Note**: If a read-only checkpoint is a baseline checkpoint, it cannot be refreshed unless the associated writeable checkpoint is deleted.

The following example shows a request to refresh a checkpoint:

## Restoring a file system from a read-only checkpoint

Restore a file system from a checkpoint by submitting the task RestoreCheckpoint.

**Note:** Optionally, you can specify the name of a checkpoint that receives the overwritten content of the restored file system.

The following example shows a request to restore a read-only checkpoint:

#### Deleting a read-only checkpoint

Delete a read-only checkpoint by submitting the task DeleteCheckpoint.

**Note**: If a read-only checkpoint is a baseline checkpoint, it cannot be deleted unless the associated writeable checkpoint is deleted.

The following example shows a request to delete a checkpoint:

#### Creating a writeable checkpoint

Create a writeable checkpoint of a file system by submitting the task NewCheckpoint and specifying the baseline checkpoint details. If the BaselineCheckpoint tag exists, the attribute name refers to the name used to create the writeable checkpoint.

As with read-only checkpoints, you can create writeable checkpoints from a storage pool, a storage system, and a volume.

The following example shows a request to create a writeable checkpoint:

#### Refreshing a writeable checkpoint

You cannot refresh an existing writeable checkpoint on a Celerra system.

## Restoring a file system from a writeable checkpoint

Restore a file system from a writeable checkpoint by submitting the task RestoreCheckpoint.

The following example shows a request to restore a writeable checkpoint:

### Deleting a writeable checkpoint

Delete a writeable checkpoint by submitting the task DeleteCheckpoint.

The following example shows a request to delete a writeable checkpoint:

```
<?xml version="1.0" encoding="UTF-8"?>
<RequestPacket xmlns="http://www.emc.com/schemas/celerra/xml_api">
<Request>
<StartTask>
```

Delete a baseline checkpoint that has a writeable checkpoint associated with it by submitting the task <u>DeleteCheckpoint</u> and providing the baseline checkpoint ID. You must set the force attribute to true to simultaneously delete the writeable and baseline checkpoints. You cannot delete just a baseline checkpoint when it is associated with a writeable checkpoint.

The following example shows a request to delete a baseline checkpoint and the associated writeable checkpoint:

#### Creating a file system with automatic file system extension enabled

Create a file system by submitting the task <u>NewFileSystem</u> and allocate space from the storage pool.

The following example shows a request to create a new file system by specifying the Data Mover, storage pool, and automatic file system extension setting:

## **Data deduplication**

For each file system, file-level deduplication gives the Data Mover the ability to process files in order to compress them, as well as the ability to share the same instance of the data only if they happen to be identical. Deduplication functionality operates on whole files and is applicable to files that are static or nearly static. You set deduplication properties for a Data Mover or for a file system. The Data Mover properties settings are used as both the Data Mover and file system defaults, but any setting updated for a file system will override the corresponding Data Mover setting.

#### Creating a deduplication-enabled file system

Create a file system by submitting the task <u>NewFileSystem</u> and specifying the enable deduplication setting with apiVersion="V1\_2" or later. There are three possible states for deduplocation: enabled, disabled, or off.

The following example shows a request to create a new file system by specifying the Data Mover, storage pool, and enable deduplication setting:

#### Disable file system deduplication

The following example shows a request to disable the file-level deduplication:

## Modify the file system deduplication setting

Modify the file-level deduplication settings by submitting the ModifyFileSystem task and ID:

```
</RequestPacket>
```

# Modifying a file system to enable automatic file system extension

Modify the file system to enable automatic file system extension by submitting the <u>ModifyFileSystem</u> task and specifying the file system ID and automatic file system extension setting. You can modify the automatic file system extension task only for file systems created in a storage pool.

The following example shows a request to enable automatic file system extension and modify automatic file system extension settings, using the file system ID:

#### Disabling automatic file system extension

The following example shows a request to disable automatic file system extension:

## **Event management**

The schema file Event.xsd defines data structures and operations related to Celerra events.

## Event data objects

The Celerra XML API v2 provides a public interface that lets users query events that occurred in the past and subscribe to receive indications of new events. The Celerra XML API v2 also provides a catalog of all events in the form of enumerations in W3C XML Schema.

The Event Log application collects events from DART and the Control Station, and writes the events to sys\_log files. The Celerra XML API v2 retrieves events by parsing these sys\_log files. In addition, the Event Log application sends a message to the Core Indication Manager on the Control Station to move the events up the component stack in the form of indications.

An <u>Event Data</u> object is identified by the source, facility, log time of event, severity, and message ID. Optionally, the object is identified by brief or full descriptions of messages and events. For example:

## Event queries

Event queries allow filtering events based on a permissible combination of time interval, severity, facilities, or sets of events. The response to a query or indication contains message IDs and arguments as name-value pairs. The response might also contain formatted brief and long descriptions of events in a specific location.

The following section describes the event functions.

## **Retrieving event objects**

The <u>EventQueryParams</u> object specifies parameters for retrieving <u>Event</u> objects. A user can specify different filters. Some filters have precedence over others if multiple filters are present.

Query filters include:

- An event list specifying the events, using message IDs
- A start time and the time interval between queries
- An event source with an option to specify a facility
- A facility of the event source
- A brief or full description and recommended actions for events

The following example shows a request that queries specific events at specified intervals from a start time and the corresponding response:

# Request:

#### Response:

```
<?xml version="1.0" encoding="UTF-8" standalone="yes"?>
<ResponsePacket apiVersion="V1_2"</pre>
xmlns="http://www.emc.com/schemas/celerra/xml_api">
   <ResponseEx>
       <Event facility="QuotaCache" logTime="1166119522"</pre>
messageCode="87518806118" severity="warning" source="CS_PLATFORM">
           <Param name="msg" value="&quot;Generated"/>
       <Event facility="QuotaCache" logTime="1165374578"</pre>
messageCode="87518806118" severity="warning" source="CS_PLATFORM">
           <Param name="msg" value="&quot;Generated"/>
       </Event>
       <Event facility="QuotaCache" logTime="1165459180"</pre>
messageCode="87518806118" severity="warning" source="CS_PLATFORM">
           <Param name="msg" value="&quot;Generated"/>
       </Event>
   </ResponseEx>
</ResponsePacket>
```

The following example shows a request that queries events from a specific start time to the end of the associated interval, and the corresponding response:

## Request:

```
<?xml version="1.0" encoding="UTF-8"?>
<RequestPacket xmlns="http://www.emc.com/schemas/celerra/xml_api"
    apiVersion="V1_2">
    <RequestEx>
<Query>
        <EventQueryParams start="1164833054" interval="500"></EventQueryParams>
</Query>
</RequestEx>
</RequestEx>
</RequestPacket>
```

## Response:

Example of retrieving events within interval with a specific start time and interval

The following example shows a request that queries a specific source and the corresponding response:

# Request:

## Response:

# Example of retrieving events for a specific source

The following example shows a request that queries events with a specific source and facility, and the corresponding response:

## Request:

## Response:

## Example of retrieving events with specific source and facility

The following example shows a query of events with verbose information (brief and full description, and recommended actions) and the corresponding response:

#### Request:

### Response:

## Example of retrieving events with verbose information

### Subscribing to events

Querying events consumes system resources due to the large number of events generated. Alternatively, users can subscribe to specific events, using an event list or by specifying a particular source and facility. Whenever Celerra generates events, subscribed users receive event indications. Users can unsubscribe to stop receiving event indications.

A user can specify these query filters when subscribing to receive events:

- An event list that has the highest precedence over the source and facility filter.
- An event's source. Optionally, a user can specify facility with the source.

- A facility of the event's source. If a user specifies only facility, it is ignored.
- Verbose, when users want full or brief description and recommended actions for an event.

The following example shows a request that subscribes to all event types:

## Request:

The following example shows an event indication:

## FileMover management

The following schema files define data structures and operations related to Celerra FileMover:

- DHSMConnection.xsd
- MoverHttp.xsd
- Unicode.xsd
- UserAccount.xsd

## FileMover data objects

FileMover is an Information Lifecycle Management feature that allows file-based backup of user data to less frequently used storage locations. The file-based backup is based on user policies.

The following section describes the data objects associated with FileMover support provided in XML API.

# **Mover HTTP feature objects**

The <u>MoverHttpFeature</u> object is identified by feature type. A special object, <u>MoverHttpFeatureRef</u>, represents a reference to a Mover HTTP feature object.

The MoverHttpFeature object describes basic attributes such as:

- Port
- Idle time
- Number of threads for incoming service requests

- IP addresses for hosts
- Users in the Data Mover password file
- Necessary authentication type
- Service state (indicates whether it is enabled or disabled and whether it is accessible with HTTP or HTTPS over SSL)

## For example:

## **Encoding (Unicode) objects**

The <u>Encoding (Unicode)</u> object specifies actual encoding for a host on a Data Mover. The object describes basic unicode attributes such as the host's IP address that requires encoding, the Data Mover ID to which the encoding is applied, and the encoding type applied. For example:

```
<Encoding encoding="UTF8" host="172.24.173.55" mover="2"/>
   <Encoding encoding="UTF8" host="172.24.173.55" mover="1"/>
```

#### **Encoding configuration objects**

The <u>EncodingConfig</u> object specifies a unicode encoding entry for a specific host or a group of hosts in the configuration file. If the host, protocol, nor mover elements occur, the encoding entry defaults to all hosts on all Data Movers. For example:

## User account objects

The <u>UserAccount</u> object defines a user account entry in the Data Mover password table. A user account is identified by the Data Mover and username. A special object, <u>UserAccountRef</u>, represents a reference to a user account.

<u>UserAccount</u> describes attributes such as user identifier (UID), group identifier (GID), the user's home directory, the shell for the user, the comment for the user, md5 encryption, and des password state. For example:

### File system DHSM information objects

The <u>FileSystemDhsmInfo</u> object defines information related to a file system distributed hierarchical storage management (DHSM) configuration. A special object, <u>FileSystemRef</u>, represents a reference to a file system.

FileSystemDhsmInfo describes basic attributes such as:

- DHSM file system ID
- Maximum log file size
- A Boolean value called enabled, which returns true if DHSM is enabled
- CIFSPopupTimeout
- CIFSBackupType
- ReadPolicyOverride (specifies the data recall method Celerra uses on the file system level to override the migration method specified in the stub file)

# For example:

```
<FileSystemDhsmInfo cifsBackupType="other" cifsPopupTimeout="0" enabled="false"
loggingEnabled="true" maxLogSize="10" offlineAttr="true"
readPolicyOverride="none" fileSystem="19"/>
```

#### File system location objects

The FileSystemLocation object defines a file system location within the Celerra.

FileSystemLocation describes basic attributes such as:

- DHSM file system ID
- Maximum log file size
- A Boolean value called enabled, which returns true if DHSM is enabled
- CIFSPopupTimeout
- CIFSBackupType
- ReadPolicyOverride (specifies the data recall method Celerra uses on the file system level to override the migration method specified in the stub file)

## For example:

```
<FileSystemLocation fileSystem="23" mover="2" path="\dhsm_dest_fs"/>
```

## **DHSM** connection objects

The object is identified by the file system and connection ID. A special object, <a href="DHSMConnectionRef">DHSMConnectionRef</a>, represents a reference to a DHSM connection object.

A DHSM connection has the following aspects:

DHSM connection configuration aspect

The <u>DhsmConnectionConfig</u> aspect describes the configuration data for NFS, CIFS, HTTP, and HTTPS connections. It specifies attributes for read and write policies, and settings that return the connection setting related to operations on a connection. For example:

#### DHSM connection state aspect

The <a href="DhsmConnectionState">DhsmConnectionState</a> aspect describes the transient state of one or more DHSM connections. For example:

### FileMover queries

The following section describes the queries of FileMover.

## **Retrieving mover HTTP feature objects**

The <u>MoverHttpFeatureQueryParams</u> object specifies parameters for retrieving <u>MoverHttpFeature</u> objects.

Query filters include:

- A feature type
- A Data Mover ID

The following example shows a request that queries a specific Data Mover for the mover HTTP feature and the corresponding response:

## Request:

## Response:

```
<?xml version="1.0" encoding="UTF-8" standalone="yes"?>
<ResponsePacket apiVersion="V1_1"</pre>
xmlns="http://www.emc.com/schemas/celerra/xml_api">
   <ResponseEx>
       <QueryStatus maxSeverity="ok"/>
       <MoverHttpFeature authentication="digest" idleTime="60" port="5080"</pre>
serviceState="on" threads="16" validHosts="192.168.30.156 192.168.30.177"
feature="dhsm" mover="1">
           <Users>
               user2
               501
               601
               201
               ABCCorp
               XYZ
           </Users>
       </MoverHttpFeature>
   </ResponseEx>
</ResponsePacket>
```

The following example shows a request that queries all Data Movers for the mover HTTP feature and the corresponding response:

## Request:

## Response:

```
<MoverHttpFeature authentication="digest" idleTime="60" port="5080"</pre>
serviceState="on"
threads="16" validHosts="192.168.30.177" feature="dhsm" mover="1">
         <AnyUser/>
           </MoverHttpFeature>
         <MoverHttpFeature authentication="digest" idleTime="60" port="5080"</pre>
serviceState="on"
threads="35" validHosts="192.168.30.154 192.168.30.159" feature="dhsm"
mover="2">
         <Users>
           user5
           user4
         </Users>
        </MoverHttpFeature>
   </ResponseEx>
</ResponsePacket>
```

#### Retrieving encoding objects

The EncodingQueryParams object specifies parameters for retrieving Encoding objects.

The query filter is:

A Data Mover ID

The following example shows a request that queries a specific host for encoding and the corresponding response:

## Request:

# Response:

The following example shows a request that queries a specific host and Data Mover for encoding, and the corresponding response:

## Request:

## Response:

#### Retrieving encoding configuration objects

The <u>EncodingConfigQueryParams</u> object specifies parameters for retrieving <u>EncodingConfig</u> objects.

The following example shows a request for an encoding configuration and the corresponding response:

#### Request:

## Response:

## Retrieving user account objects

The <u>UserAccountQueryParams</u> object specifies parameters for retrieving <u>UserAccount</u> objects.

Query filters are:

- A Data Mover ID
- A username

The following example shows a request that queries a specific Data Mover for a user account and the corresponding response:

# Request:

## Response:

The following example shows a request that queries a specific user for a user account and the corresponding response:

### Request:

## Response:

## Retrieving file system DHSM information objects

The <u>FileSystemQueryParams</u> object specifies parameters for retrieving <u>FileSystemDHSMInfo</u> objects.

Query filters are:

- A file system ID
- A Data Mover ID
- A VDM ID
- A file system alias name

The following example shows a request that queries a file system DHSM information object with a file system filter and the corresponding response:

## Request:

#### Response:

The following example shows a request that queries a file system DHSM information object with a Data Mover filter and the corresponding response:

# Request:

#### Response:

The following example shows a request that queries a file system DHSM information object with a VDM filter and the corresponding response:

## Request:

## Response:

The following example shows a request that queries a file system DHSM information object with a file system alias name filter and the corresponding response:

#### Request:

## Response:

## Retrieving file system location objects

The <u>FileSystemLocationQueryParams</u> object specifies parameters for retrieving <u>FileSystemLocation</u> objects.

The following example shows a request that queries a specific URL for a file system location and the corresponding response:

## Request:

### Response:

## **Retrieving DHSM connection objects**

The <u>DHSMConnectionQueryParams</u> object specifies parameters for retrieving all DHSM connection aspects.

Objects returned are either  $\underline{\text{DHSMConnectionConfig}}$  or  $\underline{\text{DHSMConnectionState}}$  depending on the query selection.

Query filters are:

- A file system ID
- A connection ID

The following example shows a request that queries all DHSM connection configuration objects and the corresponding response:

## Request:

#### Response:

```
<?xml version="1.0" encoding="UTF-8" standalone="yes"?>
<ResponsePacket apiVersion="V1_1"</pre>
xmlns="http://www.emc.com/schemas/celerra/xml_api">
    <ResponseEx>
        <QueryStatus maxSeverity="ok">
           </QueryStatus>
        <DhsmConnectionConfig readPolicyOverride="full" setting="other"</pre>
writePolicy="full" connection="1" fileSystem="19">
            <CifsData localServer="dhsm_src_cifs1" userName="administrator"
winsServer="192.168.30.150">
                <SecondaryLocation hostFqn="dhsm_dest_cifs.emcpune.com"</pre>
share="dhsm_share"/>
            </CifsData>
        </DhsmConnectionConfig>
    </ResponseEx>
</ResponsePacket>
```

The following example shows a request that queries DHSM connection configuration objects for a specific file system and connection ID, and the corresponding response:

## Request:

## Response:

The following example shows a request that queries all DHSM connection state objects and the corresponding response:

#### Request:

## Response:

The following example shows a request that queries a DHSM connection state for a specific file system and connection ID, and the corresponding response:

## Request:

## Response:

## FileMover active management

By using the XML API, you can do the following:

- Modify HTTP feature users and hosts
- Modify the mover HTTP feature
- Load, delete, and replace encoding
- Create, modify, and delete user accounts
- Modify file system DHSM configurations
- Create, modify, and delete NFS, CIFS, HTTP, and HTTPS DHSM connections

## Modifying HTTP feature users and hosts

Modify the HTTP feature users and hosts by submitting the task ModifyHTTPFeatureUsersandHosts.

The following examples show requests to modify HTTP feature users and hosts for append and remove:

## Append:

## Append:

#### Remove:

#### Modifying the mover HTTP feature

Modify the mover HTTP feature by submitting the task ModifymoverHTTPFeature.

The following example shows a request to modify the mover HTTP feature:

## Request:

## Loading encoding

Load encoding by submitting the task <u>LoadEncoding</u>.

The following examples show requests to load encoding:

## Request 1:

## Request 2:

## Request 3:

### Request 4:

## **Deleting encoding**

The following examples show requests to delete encoding:

## Request 1:

### Request 2:

## Request 3:

## Request 4:

#### Replacing encoding

The following examples show requests to replace encoding:

## Request 1:

# Request 2:

## Request 3:

## Request 4:

#### Creating a user account

Create a user account by submitting the task NewUserAccount.

The following example shows a request to create a user account:

## Request:

```
<?xml version="1.0" encoding="UTF-8"?>
<RequestPacket xmlns="http://www.emc.com/schemas/celerra/xml_api"
apiVersion="V1_1">
<RequestEx>
<RequestEx>
<StartTask>
<NewUserAccount user="test1" gid="201" mover="1" uid="502" comment="new user"
   homeDir="/usr/test" password="testpasswd" shell="/bin/csh"
taskDescription="New User Account"></NewUserAccount>
</StartTask>
</RequestEx>
</RequestEx>
</RequestPacket>
```

The following example shows a request to create an md5-enabled user account:

## Request:

```
<?xml version="1.0" encoding="UTF-8"?>
<RequestPacket xmlns="http://www.emc.com/schemas/celerra/xml_api"
apiVersion="V1_1">
<RequestEx>
<RequestEx>
<StartTask>
<NewUserAccount user="test" gid="201" mover="1" uid="501" comment="new user"
   homeDir="/usr/test" password="testpasswd" shell="/bin/bash"
taskDescription="New User Account" md5="true"></NewUserAccount>
</StartTask>
</RequestEx>
</RequestEx>
</RequestPacket>
```

# Modifying a user account

Modify a user account by submitting the task ModifyUserAccount.

The following example shows a request to modify a user account:

## Request:

```
<?xml version="1.0" encoding="UTF-8"?>
<RequestPacket xmlns="http://www.emc.com/schemas/celerra/xml_api"
apiVersion="V1_1">
<RequestEx>
```

The following example shows a request to modify an md5-enabled user account:

## Request:

#### **Deleting a user account**

Delete a user account by submitting the task DeleteUserAccount.

The following example shows a request to delete a user account:

## Request:

# Modifying a file system DHSM configuration

Modify a file system DHSM configuration by submitting the task ModifyFilesystemDHSM.

The following example shows a request to modify a file system DHSM configuration:

## Request:

## **Creating an NFS DHSM connection**

Create an NFS DHSM connection by submitting the task NewNFSDHSMConnection.

The following examples show requests to create an NFS DHSM connection:

## Request 1:

## Request 2:

## Modifying an NFS DHSM connection

Modify an NFS DHSM connection by submitting the task ModifyNFSDHSMConnection.

The following example shows a request to modify an NFS DHSM connection:

## Request:

#### Creating a CIFS DHSM connection

Create a CIFS DHSM connection by submitting the task NewCIFSDHSMConnection.

The following examples show requests to create a CIFS DHSM connection:

## Request 1:

## Request 2:

```
<?xml version="1.0" encoding="UTF-8"?>
<RequestPacket xmlns="http://www.emc.com/schemas/celerra/xml_api"</pre>
apiVersion="V1_1">
  <RequestEx>
     <StartTask>
       <NewCifsDhsmConnection fileSystem="19" vendorId="1"</pre>
localServer="dhsm_src_cifs" winsServer="10.4.86.150"
readPolicyOverride="partial" localPort="1234" taskDescription="New DHSM CIFS
Connection all Attributes">
          <SecondaryLocation share="dhsm_share"</pre>
host="dhsm_dest_cifs.emcpune.com"></SecondaryLocation>
          <AdminInfo userName="administrator" password="pass@123"></AdminInfo>
       </NewCifsDhsmConnection>
     </StartTask>
   </RequestEx>
</RequestPacket>
```

## Modifying a CIFS DHSM connection

Modify a CIFS DHSM connection by submitting the task ModifyCIFSDHSMConnection.

The following examples show requests to modify a CIFS DHSM connection:

## Request 1:

#### Request 2:

# **Creating an HTTP DHSM connection**

Create an HTTP DHSM connection by submitting the task NewHTTPDHSMConnection.

The following examples show requests to create an HTTP DHSM connection:

## Request 1:

## Request 2:

## **Modifying an HTTP DHSM connection**

Modify an HTTP DHSM connection by submitting the task ModifyHTTPDHSMConnection.

The following examples show requests to modify an HTTP DHSM connection:

## Request 1:

## Request 2:

## **Creating an HTTPS DHSM connection**

Create an HTTPS DHSM connection by submitting the task NewHTTPSDHSMConnection.

The following examples show requests to create an HTTPS DHSM connection:

## Request 1:

#### Request 2:

# Modifying an HTTPS DHSM connection

Modify an HTTPS DHSM connection by submitting the task ModifyHTTPSDHSMConnection.

The following examples show requests to modify an HTTPS DHSM connection:

## Request 1:

#### Request 2:

```
<?xml version="1.0" encoding="UTF-8"?>
<RequestPacket xmlns="http://www.emc.com/schemas/celerra/xml_api"
apiVersion="V1_1">
```

## **Deleting a DHSM connection**

Delete a DHSM connection by submitting the task DeleteDHSMConnection.

The following example shows a request to delete a DHSM connection:

## Request:

The following example shows a request to delete a DHSM connection, by using the recall policy:

## Request:

## Storage pool management

The schema file <u>StoragePool.xsd</u> defines data structures and operations related to Celerra storage pools.

# Storage pool data objects

A Celerra storage pool is a group of volumes from which storage can be allocated by AVM. There are two types of pools: system-defined and user-defined. System-defined pools can automatically manage their own expansion and contraction. User-defined pools are populated by the system

administrator, who explicitly adds and removes volumes. A storage pool is identified by the storage pool ID. A special object, <u>StoragePoolRef</u>, represents a reference to a storage object. Most of the properties of storage pools are shared between user- and system-defined storage pools; however, a system storage pool has some additional data associated with it.

## Storage pool object

The object <u>StoragePool</u> describes the configuration of a storage pool. Here are two examples, one for a system storage pool and another for a user storage pool:

**Note:** The element <u>UserStoragePoolData</u> does not have content or attributes. This is only a tagging element.

# Storage pool queries

The following section describes storage pool queries.

# Retrieving storage pool objects

<u>StoragePoolQueryParams</u> object specifies parameters for retrieving <u>StoragePool</u> objects. Query filter is storage pool ID.

The following examples show a request to query all storage pools and the corresponding response:

## Request:

#### Response:

```
<StoragePool autoSize="181251" description="Symmetrix STD" diskType="std"</pre>
mayContainSlicesDefault="false" memberVolumes="110
                                                         130" movers="1 2"
name="symm_std" size="138096" storageSystems="1" usedSize="89100" pool="1">
      <SystemStoragePoolData dynamic="true" greedy="false"</pre>
potentialAdditionalSize="43155"/>
    </StoragePool>
    <StoragePool autoSize="34524" description="User symmetrix pool"</pre>
diskType="std" mayContainSlicesDefault="true" memberVolumes="23
                                                                        24 25 26"
movers="1 2" name="u_pool1" size="34524" storageSystems="1" usedSize="0"
pool="12">
      <UserStoragePoolData/>
     </StoragePool>
    <StoragePool autoSize="34524" description="User storage pool"</pre>
diskType="std" mayContainSlicesDefault="true" templatePool="3" stripeSize="8"
minimumSize="1024" stripeCount="2" movers="1 2" name="size_pool" size="34524"
storageSystems="1" usedSize="0" pool="12">
      <UserStoragePoolData/>
    </StoragePool>
  </Response>
</ResponsePacket>
```

## Storage pool active management

The schema file <u>StoragePool.xsd</u> lets you create or delete user storage pools, modify parameters of system storage pools, and extend or shrink storage pools:

#### Creating a user storage pool

Create a user storage pool by starting a request to submit the task <u>NewUserStoragePool</u> and specifying the memberVolumes property to create the storage pool by volume or specifying the size related properties to create the storage pool by size:

#### Modifying a system storage pool

Modify a system storage pool by starting a request to submit the task ModifySystemStoragePool:

#### **Deleting a storage pool**

Delete a storage pool by starting a request to submit the task <u>DeleteStoragePool</u>. Only user storage pools can be deleted:

## **Extending a storage pool**

Extend a storage pool by starting a request to submit the task ExtendStoragePool:

#### Shrinking a storage pool

Shrink a storage pool by starting a request to submit the task ShrinkStoragePool:

# **Quota management**

The schema file <u>Quota.xsd</u> defines data structures and operations related to Celerra quotas on file systems and their subdirectories.

# Quota data objects

The following section provides a description of the XML API quota model.

Any quota is associated with a tree (a directory and its subdirectories to which NAS quotas apply) within a file system and is identified by the file system ID and the directory path. However, because a tree can be moved within a file system, each directory path has a numeric identifier called tree ID. This ID is immutable. The tree ID of the top-level directory within the file system is always "0". Other IDs are created by the system when the administrator creates a directory affected by quotas. There can be no more than 2,047 tree IDs per file system.

Paths are mutable, but applications can refer to any quota object within the XML model specifying the file system ID and the directory path. The ID of the tree, however, is always returned in queries, so that the application can internally organize its databases or caches by using the immutable tree ID as a key instead of the directory path.

**Note:** Only administrators can create trees. They can do so locally by means of the CLI or, remotely, by means of the XML API or Unisphere.

#### Tree quotas

In Celerra, you can impose resource usage limits on a tree. These limits are called tree quotas. The object <u>TreeRef</u> represents a reference to a tree within a file system. You cannot create tree quotas on the top-level directory (ID = 0). The objects that reflect the quota limits and the usage of trees in the XML API are <u>TreeQuota</u> and <u>TreeQuotaUsage</u> respectively.

#### User and group quotas

In addition to limits that can be imposed on trees, individual users or user groups can be limited in the usage of trees in two ways:

- By specifying limitations on resources owned by any user or user group default user or group limits (see <u>UserQuota</u> object)
- By specifying limitations on resources owned by a specific user or user group that override default user or group limits (see <u>TreeSettings</u> object in which the default limits are set)

Specific user or group limits can be imposed at any level, including the top-level directory for the entire file system. User and group limits are described in the XML model by the <u>UserQuota</u> object, and they are referred by <u>UserQuotaRef</u> which inherits them from the <u>TreeRef</u> object, but also specifies either the user or a group ID. Similar to tree quotas, the resource usage by this user or group is described in the model by <u>UserQuotaUsage</u> object.

# Controlling events generation and grace periods

User and group quotas share a set of configuration and default parameters. These parameters configure system behavior when various limits are reached. It also sets default user and group limits. These parameters are described in the XML model by the object <a href="TreeSettings">TreeSettings</a>. This object inherits from <a href="TreeRef">TreeRef</a> object.

A special note: The <u>TreeSettings</u> object for the top-level directory (tree ID 0) controls not only configuration and default parameters for users/groups, but also configuration and default parameters for all <u>TreeQuota</u> objects in this file system. For example, if the user crosses soft limits of both tree quota and user quota, the grace periods for this tree are set, using the values set in the <u>TreeSettings</u> object that has tree ID 0, but the grace period for this particular user is set based on the <u>TreeSettings</u> for this particular tree.

To summarize, a tree has the following three aspects:

- TreeQuota configuration of tree quotas
- <u>TreeQuotaUsage</u> -information about tree quota usage
- <u>TreeSettings</u> configuration settings and defaults for users/groups for this tree; also see a special note above.

A specific user or group working within a tree can have two aspects:

- <u>UserQuota-</u>user or group quota configuration
- <u>UserQuotaUsage</u> user or group quota usage

#### Tree quota aspect

The <u>TreeQuota</u> aspect of tree quota describes tree quota limits. For example:

## Tree quota usage aspect

The <u>TreeQuotaUsage</u> aspect of tree quota describes the current usage of the resource limited by a tree quota. For example:

#### Tree settings aspect

The <u>TreeSettings</u> aspect describes configuration settings that apply to a tree for user or group quotas. It contains flags and parameters that control the behavior of the system when any of the specified limits are crossed. It also contains default settings for user and group limits.

The following example shows a fragment from the query response, which demonstrates the TreeSettings aspect for a typical configuration:

#### User quota aspect

The <u>UserQuota</u> aspect describes limits that are imposed on a specific user or user group. For example:

```
<UserQuota treeId="3" winSecurityIds="" isGroup="false" uid="202"
    fileSystem="22" path="/testpath">
        <Limits filesHardLimit="4000" filesSoftLimit="3000"</pre>
```

```
spaceHardLimit="30000" spaceSoftLimit="20000"/>
</UserQuota>
```

#### User quota usage aspect

The <u>UserQuotaUsage</u> aspect of tree quota describes the current usage of the resource limited by a current user or group quotas. For example (in this example the director has not yet been used):

#### Quota queries

The following section describes quota queries.

#### Retrieving tree aspects

<u>TreeQuotaQueryParams</u> object specifies parameters for retrieving all aspects of a tree.

Query filters are:

- An AspectSelection element specifying aspects needed by the application program
- A file system ID
- A directory path

The following examples show a request to query all quota information for a specific file system and the corresponding response:

## Response:

Retrieving all quota information for a specific file system example

## Retrieving user and group aspects

UserQuotaQueryParams object specifies parameters for retrieving aspects of user quotas:

Query filters are:

An <u>AspectSelection</u> element specifying aspects needed by the application program

- A file system ID
- A directory path

The following examples show a request to query all aspects for a specific user on a specific file system and directory, and the corresponding response:

#### Request:

## Response:

```
<?xml version="1.0"?>
<ResponsePacket xmlns="http://www.emc.com/schemas/celerra/xml_api">
  <Response>
      <QueryStatus maxSeverity="ok">
       </QueryStatus>
            <UserQuota tree="1" winSecurityIds="" isGroup="false" uid="201"</pre>
fileSystem="30" path="/tree0">
                <Limits filesHardLimit="3000" filesSoftLimit="2000"</pre>
spaceHardLimit="30" spaceSoftLimit="20"/>
             </UserQuota>
  <UserQuotaUsage filesUsed="1245" spaceUsed="12" tree="1"</pre>
isGroup="false" uid="201" fileSystem="30" path="/tree0">
     <TimeRemains/>
   </UserQuotaUsage>
  </Response>
</ResponsePacket>
```

# Quota active management

By using the XML API, you can do the following:

- Create a tree and, optionally, set a tree quota on it.
- Modify and delete (turn off) quotas on a tree.
- Create and modify user quotas. You cannot delete user quotas, but all user quotas on the tree are removed when the tree is deleted (turned off).

#### Creating a tree

Create a tree by starting a request to submit the task <a href="NewTree">NewTree</a>. This operation implicitly creates <a href="TreeQuota">TreeQuota</a> and <a href="TreeSetting">TreeSetting</a> objects for this tree. When creating a tree, optionally, you can specify <a href="TreeQuota">TreeQuota</a> object limits. If you do not specify limits, all limits are set to 0. The <a href="TreeSetting">TreeSetting</a> object, created with the task <a href="NewTree">NewTree</a>, will have all flags set to false, all limits set to 0, and all grace period values set to 1 week.

The following example shows a request to create a tree:

# Modifying a tree quota

Modify tree quota limits by starting a request to submit the task <u>ModifyTreeQuota</u>. If limits are not specified, no changes to the limits are made.

The following example shows a request to modify tree quota limits:

## Modifying a tree settings

Modify tree settings by starting a request to submit the task <u>ModifyTreeSettings</u>. If limits are not specified, no changes to the limits are made.

The following example shows a request to modify tree settings:

```
<?xml version="1.0"?>
<RequestPacket xmlns="http://www.emc.com/schemas/celerra/xml_api">
  <Request>
      <StartTask>
              <ModifyTreeSettings fileSystem="82" path="/tree1" >
              <QuotaOptions crossedSoftEvent="true" enableGroupQuotas="true"</pre>
                enableUserQuotas="true" exceededHardEvent="true"
                hardLimitEnforced="true"/>
              <QuotaGracePeriod files="1209600" space="1209600"/>
              <UserLimits filesSoftLimit="5000" filesHardLimit="10000"</pre>
spaceSoftLimit="5000" spaceHardLimit="8000"/>
               <GroupLimits filesSoftLimit="10000" filesHardLimit="12000"</pre>
spaceSoftLimit="10000" spaceHardLimit="13000"/>
             </ModifyTreeSettings>
             </StartTask>
       </Request>
</RequestPacket>
```

#### **Deleting a tree**

Delete a tree by starting a request to submit the task DeleteTree.

The following example shows a request to delete a tree:

#### Creating user quotas

Create one or more user quotas by starting a request to submit the task <u>NewUserQuota</u>. This operation creates user quotas for a list of users specified by user IDs. To create a user quota, the tree must exist.

The following example shows a request to create a user quota:

# Modifying a user quota

Modify user quota starting a request to submit the task ModifyUserQuota.

The following example shows a request to modify a user quota:

## **NFS** management

The schema file Nfs.xsd defines data structures and operations related to exporting Celerra file systems, using NFS protocol.

## NFS data objects

The NFS protocol is available on physical Data Movers only. It is not available on VDMs. An NFS export is identified by the Data Mover on which the file system is exported and the mount path. A

special object <u>NfsExportRef</u> represents a reference to an NFS export object. The package has only one data object: <u>NfsExport</u>.

# Nfs export object

This object describes the configuration of an NFS export. The following example shows an export that does not restrict access client hosts:

```
<NfsExport anonUser="0" readOnly="false" mover="3" path="/server4fs4"/>
```

# NFS queries

The following section describes NFS queries.

## **Retrieving NFS export objects**

NfsExportQueryParams object specifies parameters for retrieving NfsExport objects.

Query filters include:

- A Data Mover ID
- A mount path

The following examples show a request to query an export with a specific path on any Data Mover and the corresponding response:

# Request:

#### Response:

#### NFS active management

Using the XML API, you can create, modify, or delete an NFS export.

## **Creating an NFS export**

Create an NFS export by starting a request to submit the task NewNfsExport.

The following example shows a request to create an NFS export:

#### Modifying an NFS export

Modify an NFS export by starting a request to submit the task ModifyNfsExport.

The following example shows a request to limit the export to read-only mode:

## **Deleting an NFS export**

Delete an NFS export by starting a request to submit the task DeleteNfsExport.

The following examples show a request to delete an export:

# **CIFS** management

The schema file <u>Cifs.xsd</u> defines data structures and operations related to Celerra CIFS service. It allows you to manage mover or VDM CIFS configurations, CIFS servers, and CIFS shares.

## CIFS data objects

The CIFS service is managed by the Data Mover or VDM. Each mover or VDM has its own CIFS configuration. Therefore, CIFS manageable data needs to be manageable at the level of a Data Moveror a VDM, and all references to CIFS objects must be inherited from the <a href="MoverOrVdmRef">MoverOrVdmRef</a> object.

A CIFS server is identified by the ID of the mover or VDM on which it resides and the server NETBIOS name. It is referenced by the object CifsServerRef that incorporates both fields.

A CIFS share is identified by:

- The ID of the Data Mover or VDM on which it is exported.
- The list of CIFS servers on this mover or VDM that provide access to this share.
- The share name.

A special object CifsShareRef represents a reference to a share. It incorporates all three fields.

## **CIFS** configuration aspect

This aspect describes the basic CIFS configuration on the specified mover or VDM. Therefore, it is an aspect of a mover or a VDM. The following example shows a fragment from the query response that demonstrates a <u>CifsConfig</u> aspect:

```
<CifsConfig cifsEnabled="true" userMapperServers="172.24.173.201
172.24.173.205" winServers="172.24.16.11 172.24.16.45" mover="1"
moverIdIsVdm="false"/>
<CifsConfig userMapperServers="172.24.173.201 172.24.173.205"
winServers="172.24.16.11 172.24.16.45" mover="2" moverIdIsVdm="true"/>
```

## **CIFS** server aspect

A <u>CifsServer</u> is the only aspect of a Celerra CIFS server. There can be three types of a CIFS servers:

- A standalone server that does not require any Windows infrastructure and has user accounts local to the Data Mover
- An NT 4.0 server that emulates a NT 4.0 system
- A W2K server that emulates a Windows 2000 system

Type-specific properties are concentrated in special, non-primary objects that appear as elements within the schema definition of the <u>CifsServer</u> aspect:

- StandaloneServerData (data relevant to Standalone servers)
- NT40ServerData (data relevant to NT4.0 servers)
- W2KServerData (data relevant to W2K servers)

The following example shows a fragment from the query response, which demonstrates two CifsServer aspects for two typical server objects:

#### **CIFS** share aspect

A CIFS share (a directory or a file system exported by means of the CIFS protocol) has only one aspect: CifsShare. The following example demonstrates a typical CifsShare aspect:

## CIFS queries

The following section describes the functions of CIFS parameters:

# **Retrieving CIFS configuration objects**

<u>CifsConfigQueryParams</u> specifies parameters for retrieving <u>CifsConfig</u> objects. A query filter can be:

- A Data Mover
- A VDM ID

The following examples show a request to retrieve a <u>CifsConfig</u> aspect for a specified mover and the corresponding response:

## Request:

#### Response:

# **Retrieving Cifs server objects**

<u>CifsServerQueryParams</u> specifies parameters for retrieving <u>CifsServer</u> objects. Query filters can be:

- A Data Mover or VDM ID
- A CIFS server NETBIOS name

The following examples show a request to retrieve a specific <u>CifsServer</u> object and the corresponding response:

# Request:

#### Response:

```
<?xml version="1.0" encoding="UTF-8" standalone="yes"?>
<ResponsePacket xmlns="http://www.emc.com/schemas/celerra/xml_api">
  <Response>
    <QueryStatus maxSeverity="ok">
      </QueryStatus>
           <CifsServer interfaces="172.24.143.24" localUsers="false"
type="W2K"
name="GG3DVT11S603" mover="5" moverIdIsVdm="false">
            GG3DVT11S603-1
            GG3DVT11S603-2
            GG3DVT11S603-3
            </Aliases>
           <W2KServerData compName="gg3dvt11s603" domain="DVT_D2.DVT_D.DVT"</pre>
domainJoined="true"/>
           </CifsServer>
 </Response>
</ResponsePacket>
```

## **Retrieving Cifs share objects**

CifsShareQueryParams specifies parameters for retrieving CifsShare objects. Query filters are:

- A Data Mover or VDM ID
- A CIFS server NETBIOS name
- A share name

The following examples show a request to query all shares in the system and the corresponding response:

# Request:

#### Response:

Retrieve CIFSShare object example

# CIFS active management

Using the XML API, you can do the following:

- Enable and disable CIFS service on a Data Mover or VDM
- Modify the configuration of CIFS service on a Data Mover or VDM
- Create, modify, and delete CIFS servers
- Create, modify, or delete CIFS shares

Some rules for CIFS server creation are as follows:

- The default CIFS server is the server that results from a "New" operation with an empty list of the interfaces.
- The default CIFS server uses all interfaces not assigned to other CIFS servers on the Data Mover.
- If the default CIFS server already exists, all "New" operations need to specify the interface; otherwise, the command fails. Such a server can use the interfaces currently used by the default CIFS server. However, if you create a CIFS server with an interface being used by another CIFS server, that interface is removed from the preexisting CIFS server and all clients using the interface are disconnected.

You can create a CIFS server on a VDM only when the VDM is in the "loaded" state. If the VDM changes from loaded state to some other state, the CIFS server shuts down. You cannot create a default CIFS server on a VDM; therefore, for a VDM the list of the interfaces should not be empty.

#### **Enabling and disabling CIFS service**

Enable or disable CIFS service on a Data Mover (on a VDM the service is always enabled because of VDM semantics) by submitting the task <u>ModifyCifsEnabled</u>. The following example shows a request to enable CIFS on a Data Mover:

#### Creating a Windows 2000 CIFS server

Create a Windows 2000 CIFS server on a mover or a VDM by submitting the task <a href="NewW2KCifsServer">NewW2KCifsServer</a>. The following example shows a request to create a Windows 2000 server on a Data Mover:

```
<RequestPacket xmlns="http://www.emc.com/schemas/celerra/xml_api">
    <StartTask>
     <NewW2KCifsServer name="IVAN" compName="IVAN" domain="w2k.acme.com"</pre>
localAdminPassword="lapwd" >
        <MoverOrVdm mover="1" moverIdIsVdm="false" />
        <Aliases>
         IVAN PRIV
          IVAN_ENT
        </Aliases>
        <JoinDomain userName="administrator" password="gwerty123">
          <OrgUnit type="ou" name="Computers"/>
          <OrgUnit type="cn" name="ACME Celerra" />
        </JoinDomain>
      </NewW2KCifsServer>
    </StartTask>
  </Request>
</RequestPacket>
```

#### Creating an NT 4.0 CIFS server

Create a NT4.0 CIFS server on a Data Mover or a VDM by starting the <u>SubmitTask</u> request with the <u>NewNT40CifsServer</u> object as a parameter. The following example shows a request to create a NT4.0 server on a Data Mover:

#### Creating a standalone CIFS server

Create a standalone CIFS server on a Data Mover or a VDM by starting the <u>SubmitTask</u> request with the <u>NewStandaloneCifsServer</u> object as a parameter. The following example shows a request to create a standalone server on a Data Mover:

#### Modifying a Windows 2000 CIFS server

Windows 2000 CIFS servers are allowed to join or unjoin the domain and to manage local administration. Modify a Windows 2000 CIFS server on a Data Mover or a VDM by starting the <a href="SubmitTask">SubmitTask</a> request with the <a href="ModifyW2KCifsServer">ModifyW2KCifsServer</a> object as parameter. The following example shows a request to modify a Windows 2000 server on a Data Mover:

## Modifying an NT 4.0 CIFS server

The only modify operation allowed for NT4.0 servers is local administrative management. Modify a NT4.0 CIFS server on a Data Mover or a VDM by submitting the task <u>ModifyNT40CifsServer</u>. The following example shows a request to modify a NT4.0 server on a Data Mover:

## **Deleting a CIFS server**

Delete a CIFS server on a Data Mover or a VDM by submittingthe task <u>DeleteCifsServer</u>. The following example shows a request to delete a CIFS server:

```
</StartTask>
</RequestPacket>
```

#### Creating a CIFS share

Create a CIFS share by submitting the task <u>NewCifsShare</u>. The following example shows a request to create a CIFS share:

## Modifying a CIFS share

Modify a CIFS share by submitting the task <u>ModifyCifsShare</u>. The following example shows a request to modify a CIFS share:

## **Deleting a CIFS share**

Delete a CIFS share by submitting the task <u>DeleteCifsShare</u>. The following example shows a request to create a CIFS share:

# **Component management**

The schema file <u>Component.xsd</u> defines data structures and queries that reflect physical components of the system.

# Component data objects

Components are not necessarily entities that have only physical data associated with them. In this release, some components also contain software settings. The <u>ControlStation</u> component contains associated software configuration information. The mover configuration has been split into a software part, represented by the <u>Mover</u> object and residing in the mover package, and the physical part, represented by <u>MoverHost</u> object and residing in this package.

Celerra systems, storage, and mover hosts have numeric string IDs unique in the context of a specific Celerra system. A <u>ControlStation</u> is identified by the slot number in which it is installed. Local Celerra systems (the one that client application is attached to), always have an ID of"0". Currently, viewing remote Celerra systems is not supported. A Celerra system also has a worldwide, unique identification attribute and a serial number, which, when the system is installed properly, must be present. The worldwide, unique identification should be used by customer applications that need to manage multiple Celerra systems.

## **Celerra System object**

The object <u>CelerraSystem</u> contains the top-level data about the Celerra system. The following example illustrates a typical Celerra system:

# Storage system object

The object <u>StorageSystem</u> describes a storage system at the top-level. The following example illustrates a typical storage system:

# **Control Station object**

The object <u>ControlStation</u> describes a Celerra Control Station. There can be no more that two Control Stations per Celerra system. The following example illustrates a typical <u>ControlStation</u> object:

## MoverHost aspect of a mover host

The aspect <u>MoverHost</u> contains the status of the host and the slot number on of the Celerra backplane in which it is inserted. The following example illustrates a <u>MoverHost</u> aspect:

#### **Mover Motherboard aspect of a mover host**

The aspect MoverMotherboard of the mover host contains the data about the motherboard of a mover host. The following example illustrates a MoverMotherboard aspect:

```
<MoverMotherboard boardType="CMB-Hammerhead" busSpeed="800" cpuSpeed="3400"
cpuType="Intel Pentium 4" memorySize="4094" id="2"/>
```

#### **Physical Device object**

The object <u>PhysicalDevice</u> describes a mover host I/O physical device. Devices provide an interface to the outside world (network devices), and devices attach to storage (normally Fibre Channel devices).

The following example identifies a network device:

The following example identifies a Fibre Channel device:

<u>PhysicalDevice</u> is not an aspect of a mover host; however, the entire set of physical devices is an aspect of a mover host; in this version of the XML API, you cannot query a specific <u>PhysicalDevice</u> object on a Data Mover.

# Fibre channel descriptor aspect

The <u>FcDescriptor</u> aspect of a Data Mover host describes the backend Fibre Channel connections of a mover host to Symmetrix director ports or to CLARiiON storage processors. In combination with the <u>PhysicalDevice</u> object, it allows you to trace the data flow paths from disk type volumes to storage devices. It also allows Fibre Channel management applications to match the data gathered by means other than the XML API to the appropriate Celerra Fibre Channel ports.

The following example illustrates an FcDescriptor aspect:

```
<FcDescriptor moverHost="2">
     <FcConnectionSet portWWN="5006016839a003d0">
          <StorageEndpoint directorNumber="46" directorType="FC" port="0"</pre>
```

```
portWWN="5006048ad52cf14c" storage="1"/>
       <StorageEndpoint directorNumber="29" directorType="FC" port="0"</pre>
portWWN="50060482bfd00a1b" storage="2"/>
       <StorageEndpoint directorNumber="20" directorType="FC" port="0"</pre>
portWWN="50060482bfd00a12" storage="2"/>
       <StorageEndpoint directorNumber="4" directorType="FC" port="0"</pre>
portWWN="50060482bfd00a02" storage="2"/>
       <StorageEndpoint directorNumber="37" directorType="FC" port="0"</pre>
portWWN="5006048ad52cf143" storage="1"/>
       <ScsiRange scsiChainStart="176" scsiNumChains="16" />
    </FcConnectionSet>
    <FcConnectionSet portWWN="5006016939a003d0">
       <StorageEndpoint directorNumber="47" directorType="FC" port="0"</pre>
portWWN="5006048ad52cf14d" storage="1"/>
       <StorageEndpoint directorNumber="36" directorType="FC" port="0"</pre>
portWWN="5006048ad52cf142" storage="1"/>
       <StorageEndpoint directorNumber="31" directorType="FC" port="0"</pre>
portWWN="50060482bfd00ald" storage="2"/>
       <StorageEndpoint directorNumber="22" directorType="FC" port="0"</pre>
portWWN="50060482bfd00a14" storage="2"/>
       <StorageEndpoint directorNumber="13" directorType="FC" port="0"</pre>
portWWN="50060482bfd00a0b" storage="2"/>
       <ScsiRange scsiChainStart="128" scsiNumChains="16" />
    </FcConnectionSet>
    <FcConnectionSet portWWN="5006016a39a003d0">
       <ScsiRange scsiChainStart="144" scsiNumChains="16"/>
    </FcConnectionSet>
    <FcConnectionSet portWWN="5006016b39a003d0">
       <ScsiRange scsiChainStart="160" scsiNumChains="16" />
    </FcConnectionSet>
</FcDescriptor
```

#### Component queries

The following section describes the functions of system parameters.

# **Retrieving Celerra objects**

The <u>CelerraSystemQueryParams</u> object specifies parameters for retrieving <u>CelerraSystem</u> objects. A query filter is the system ID.

**Note:** Querying remote Celerra systems is not supported in this release.

The following examples show how to retrieve Celerra objects and the corresponding response:

## Request:

## Response:

## **Retrieving Control Station objects**

The <u>ControlStationQueryParams</u> object specifies parameters for retrieving <u>ControlStation</u> objects. A query filter is the Control Station ID (physical slot number).

The following examples show how to retrieve Control Station objects and the corresponding response:

# Request:

## Response:

#### Retrieving storage system objects

The <u>StorageSystemQueryParams</u> object specifies parameters for retrieving <u>StorageSystem</u> objects.

Query filter is the ID of the storage system on this Celerra system.

The following examples show how to retrieve storage system objects and the corresponding response:

#### Request:

#### Response:

```
<?xml version="1.0" encoding="UTF-8" standalone="yes"?>
<ResponsePacket xmlns="http://www.emc.com/schemas/celerra/xml_api">
    <Response>
        <QueryStatus maxSeverity="ok">
        </QueryStatus>
        <StorageSystem cacheSize="0" diskCount="240" name="000190100421"</pre>
serial="000190100421" type="storageSystem" storage="1">
            <Status maxSeverity="ok">
            </Status>
            <SymmetrixSystemData local="true" model="DMX3-24"</pre>
softwareVersion="5771.74" upTime="2938828"/>
        </StorageSystem>
        <StorageSystem cacheSize="0" diskCount="96" name="000184500264"</pre>
serial="000184500264" type="storageSystem" storage="2">
            <Status maxSeverity="ok"/>
            <SymmetrixSystemData local="true" model="8430"</pre>
softwareVersion="5568.67" upTime="6406266"/>
        </StorageSystem>
    </Response>
</ResponsePacket>
```

#### Retrieving mover host aspects

The <u>MoverHostQueryParams</u> object specifies parameters for retrieving all aspects associated with mover host component.

Query filters include:

- An <u>AspectSelection</u> that selectively retrieves <u>MoverHost, MoverMotherboard</u>, <u>PhysicalDevice</u> set, and <u>FcDescriptor</u> aspects
- A Data Mover host ID

The following examples show how to retrieve Data Mover host aspects and the corresponding response:

## Request:

## Response:

Retrieve mover host aspects example

# **CLARiiON** management

The schema file <u>Clariion.xsd</u> defines data structures and operations related to CLARiiON backend configuration and statistics information.

## CLARiiON data objects

CLARiiON data objects are divided into two major categories: configuration and statistics

## **CLARiiON** configuration data object

This object describes the CLARiiON configuration. A <u>ClariionConfig</u> object is identified by the CLARiiON storage ID. A special object, <u>CelerraClariionRef</u>, represents a reference to a generic <u>ClariionConfig</u>.

The <u>ClariionConfig</u> object describes the basic generic CLARiiON attributes like the storage ID, name, UID, model number, model type, number of CLARiiON devices, number of physical disks, number of visible devices, number of RAID groups, number of storage groups, snapshot, highwaterMark, and so on.

```
<ClariionConfig cachePageSize="8" clariionDevices="9" highWaterMark="90.0"
lowWaterMark="70.0" modelNumber="Model600" modelType="rackmount"
name="WRE00460100045" physicalDisks="14" raidGroups="2" snapshot="1159309074"
storageGroups="0" uid="50060160806000340000000000000"
unassignedCachePages="0" visibleDevices="1" clariion="WRE00460100045"/>
```

## **CLARiiON** storage processor (SP) configuration aspect

This object describes the CLARiiON storage processor (SP) configuration aspect. The <u>Clariion SPConfig</u> object describes a CLARiiON storage processor configuration by using the attributes

CLARiiON storage ID, SP ID, list of ports having port number, port UID, switch ID information, signature, serial number, PromRev, agentRev, read/write cache, and so on.

```
<ClariionSPConfig agentRev="6.16.0 (4.80)" freeMemorySize="0"
microcodeRev="2.16.600.5.004" physicalMemorySize="2048" promRev="0.00.00"
raid3MemorySize="0" readCacheSize="1057" serialNumber="LKE00020500881"
signature="545649" systemBufferSize="551" writeCacheSize="440" id="A"
storage="1"/>
```

#### **CLARiiON** storage processor (SP) status aspect

This object describes the CLARiiON storage processor (SP) status aspect. The <u>ClariionSpStatus</u> object describes CLARiiON storage processor status by using the attributes CLARiiON storage ID, SP ID, list of port statuses, state, and read/write cache state:

```
<ClariionSpStatus readCacheState="enabled" writeCacheState="enabled" id="A" storage="1"/>
```

# **CLARiiON disk configuration aspect**

This object describes the CLARiiON disk configuration aspect. The <u>ClariionDiskConfig</u> object is identified by the CLARiiON storage ID and disk name. A special object, <u>ClariionDiskRef</u>, represents a reference for this object.

The <u>ClariionDiskConfig</u> object describes CLARiiON disk configurations using the attributes CLARiiON storage ID, disk name, bus number, enclosure number, disk number, state, vendor ID, product ID revision, serial number, capacity, and so on:

```
<ClariionDiskConfig bus="0" capacity="139751424" diskNumber="0"
enclosureNumber="0" productId="ST373405 CLAR72" remappedBlocks="-1"
revision="4A24" serialNumber="3EK1503Z" state="enabled"
usedCapacity="101321689" vendorId="SEAGATE" name="0_0_0" storage="1"/>
```

# **CLARiiON RAID group configuration data object**

This object describes the CLARiiON RAID group configuration. The <u>ClariionRaidGroupConfig</u> object is identified by CLARiiON storage ID and CLARiiON RAID group ID. A special object, <u>ClariionRaidGroupRef</u>, represents a reference for this object.

The <u>ClariionRaidGroupConfig</u> object describes CLARiiON RAID group configurations by using the attributes CLARiiON storage ID, CLARiiON RAID group ID, RAID type, state, raw capacity, logical capacity, used capacity, disk, and devices list:

```
<ClariionRaidGroupConfig devices="0 1 2 3 4 5 16 17" disks="0_0_0, 0_0_1,
0_0_2, 0_0_3, 0_0_4" logicalCapacity="506609984" raidType="raid-5"
rawCapacity="633262480" state="other" usedCapacity="506608640" id="0000"
storage="1"/>
```

## **CLARiiON** device configuration aspect

This object describes the <u>ClariionDeviceConfig</u>. The ClariionDeviceConfig object describes CLARiiON device configurations by using the attributes CLARiiON storage ID, device ID, user defined name, device UID, RAID group ID, type, capacity, first stripe number, current owner, default owner, and so on:

```
<ClariionDeviceConfig capacity="23068672" currentOwner="B" defaultOwner="A"
deviceUid="60060160715308008ce52f5373cfda11" firstStripeNumber="0"
idleDelayTime="20" idleThreshold="0" maxPrefetch="4096" prefetchDisable="4097"
prefetchIdleCount="40" raidGroupId="0000" stripeElemSize="128"
usersDefinedName="LUN 0" device="0" storage="1"/>
```

## **CLARiiON** device status aspect

This object describes the CLARiiON device status aspect. The <u>ClariionDeviceStatus</u> object describes CLARiiON device statuses by using the attributes CLARiiON storage ID, device ID, autoTrspass, autoAssignment, Read/write cache, variable length Prefetch, state, and isPrivate:

```
<ClariionDeviceStatus autoAssignment="disabled" autoTrespass="disabled" isPrivate="disabled" readCache="other" state="bound" variableLengthPrefetch="other" writeCache="other" device="0" storage="1"/>
```

## **CLARiiON storage processor (SP) statistics aspect**

This object describes the CLARiiON storage processor (SP) statistics aspect. The <a href="ClariionSpStats">ClariionSpStats</a> aspect describes the storage processor statistics by using the attributes CLARiiON storage ID, storage processor ID, read/write requests, block read/written, dirtypages, and queuedArrivals:

# **CLARiiON** device statistics object

The <u>ClariionDeviceStats</u> object describes CLARiiON logical device statistics by using the attributes CLARiiON storage ID, read/write histograms, device name, read/write requests, read/write blocks, read/write cache hits, read cache misses, prefetchedBlocks, and forcedFlushes:

```
<ClariionDeviceStats clariion="1">
           <Sample time="1159321990">
                <DevStat deviceName="0000" forcedFlushes="0"</pre>
prefetchedBlocks="189568" readBlocks="915590" readCacheHits="45982"
readCacheMisses="0" readReqs="49249" writeBlocks="2607005"
writeCacheHits="188671" writeReqs="393961">
                    <readHistogram h0="13248" h1="17" h2="7320" h3="15440"</pre>
h4="2635" h5="38" h6="10544" h7="1" h8="0" h9="0"/>
                    <writeHistogram h0="270167" h1="32194" h2="5235" h3="10309"</pre>
h4="67483" h5="38" h6="1051" h7="7402" h8="2" h9="80"/>
                </DevStat>
                <DevStat deviceName="0001" forcedFlushes="0"</pre>
prefetchedBlocks="132160" readBlocks="132134" readCacheHits="802"
readCacheMisses="0" readRegs="1082" writeBlocks="465923" writeCacheHits="85"
writeReqs="10466">
                    <readHistogram h0="37" h1="0" h2="0" h3="0" h4="14" h5="4"</pre>
h6="0" h7="1027" h8="0" h9="0"/>
                    <writeHistogram h0="2782" h1="4158" h2="0" h3="0" h4="382"</pre>
h5="6" h6="0" h7="3079" h8="9" h9="25"/>
               </DevStat>
```

```
</Sample>
</ClariionDeviceStats>
```

#### **CLARiiON disk statistics object**

The <u>ClariionDiskStats</u> object describes the disks statistics by using the attributes CLARiiON storage ID, disk name, and read/write requests:

```
<ClariionDiskStats clariion="1">
           <Sample time="1159336235">
               <DiskStat diskName="0_0_0" readReqs="4743293"</pre>
writeRegs="2965383"/>
               <DiskStat diskName="0_0_1" readReqs="4739103"</pre>
writeRegs="2954059"/>
               <DiskStat diskName="0_0_2" readReqs="4765592"</pre>
writeRegs="1558773"/>
               <DiskStat diskName="0_0_3" readReqs="4717613"</pre>
writeRegs="1485449"/>
               <DiskStat diskName="0_0_4" readRegs="4748425"</pre>
writeRegs="1510821"/>
               <DiskStat diskName="0_0_5" readReqs="0" writeReqs="0"/>
               <DiskStat diskName="0_0_6" readRegs="2632587" writeRegs="4"/>
               <DiskStat diskName="0_0_7" readReqs="2632585" writeReqs="4"/>
               <DiskStat diskName="0_0_8" readReqs="2632589" writeReqs="4"/>
               <DiskStat diskName="0_0_9" readRegs="2632585" writeRegs="4"/>
               <DiskStat diskName="0_0_10" readRegs="2632585" writeRegs="4"/>
               <DiskStat diskName="0_0_11" readReqs="2" writeReqs="2"/>
               <DiskStat diskName="0_0_12" readReqs="2" writeReqs="2"/>
               <DiskStat diskName="0_0_13" readReqs="2" writeReqs="2"/>
           </Sample>
</ClariionDiskStats>
```

#### **CLARIION SP statistics object**

The <u>ClariionSpStats</u> object describes the storage processor statistics by using the attributes CLARiiON storage ID, storage processor ID, read/write requests, block read/written, dirtypages, and queuedArrivals:

## CLARiiON queries

The following section describes CLARiiON queries.

#### Querying a generic CLARiiON configuration

The <u>ClariionGeneralConfigQueryParams</u> object specifies parameters for retrieving the <u>ClariionConfig</u> object.

The following examples show a request that queries a CLARiiON generic configuration and the corresponding response:

## Request:

# Response:

## Querying a CLARiiON storage processor (SP) configuration

The <u>ClariionSpQueryParams</u> object specifies parameters for retrieving all aspects of a CLARiiON storage processor. Objects returned are either of type <u>ClariionSpConfig</u> or <u>ClariionSpStatus</u>, depending on the aspect of the query.

Query filters include:

- An Aspect selection element specifying the aspect needed by the application program
- Storage processor ID

If the filter, storage processor ID, is provided in the query, the configuration for that particular storage processor is returned.

The following example shows a request that queries a CLARiiON storage processor configuration and status and the corresponding response:

#### Request:

## Response:

```
<?xml version="1.0" encoding="UTF-8" standalone="yes"?>
<ResponsePacket xmlns="http://www.emc.com/schemas/celerra/xml_api">
   <ResponseEx>
       <ClariionSPConfig agentRev="6.16.0 (4.80)" freeMemorySize="0"</pre>
microcodeRev="2.16.600.5.004" physicalMemorySize="2048" promRev="0.00.00"
raid3MemorySize="0" readCacheSize="1057" serialNumber="LKE00020500881"
signature="545649" systemBufferSize="551" writeCacheSize="440" id="A"
storage="1"/>
       <ClariionSpStatus readCacheState="enabled" writeCacheState="enabled"
id="A" storage="1"/>
       <ClariionSPConfig agentRev="6.16.0 (4.80)" freeMemorySize="0"
microcodeRev="2.16.600.5.004" physicalMemorySize="1023" promRev="3.42.00"
raid3MemorySize="0" readCacheSize="32" serialNumber="LKE00021202058"
signature="575498" systemBufferSize="551" writeCacheSize="440" id="B"
storage="1"/>
       <ClariionSpStatus readCacheState="enabled" writeCacheState="enabled"
id="B" storage="1"/>
  </ResponseEx>
</ResponsePacket>
```

## Querying a CLARiiON disk configuration

The <u>ClariionDiskQueryParams</u> object specifies parameters for retrieving all CLARiiON disks. Objects returned are of type <u>ClariionDiskConfig</u>.

Query filters include: CLARiiON disk name.

If the filter, CLARiiON disk name, is provided in the query, the configuration for that particular disk is returned.

The following examples show a request that queries a CLARiiON disk configuration and the corresponding response:

# Request:

#### Response:

```
revision="4A24" serialNumber="3EK1503Z" state="enabled"
usedCapacity="101321689" vendorId="SEAGATE" name="0_0_0" storage="1"/>
       <ClariionDiskConfig bus="0" capacity="139751424" diskNumber="1"</pre>
enclosureNumber="0" productId="ST373405 CLAR72" remappedBlocks="-1"
revision="4A24" serialNumber="3EK1545B" state="enabled"
usedCapacity="101321689" vendorId="SEAGATE" name="0_0_1" storage="1"/>
       <ClariionDiskConfig bus="0" capacity="139751424" diskNumber="2"</pre>
enclosureNumber="0" productId="ST373405 CLAR72" remappedBlocks="-1"
revision="4A24" serialNumber="3EK14AK4" state="enabled"
usedCapacity="101321689" vendorId="SEAGATE" name="0_0_2" storage="1"/>
       <ClariionDiskConfig bus="0" capacity="139751424" diskNumber="3"</pre>
enclosureNumber="0" productId="ST373405 CLAR72" remappedBlocks="-1"
revision="4A24" serialNumber="3EK12W7G" state="enabled"
usedCapacity="101321689" vendorId="SEAGATE" name="0_0_3" storage="1"/>
       <ClariionDiskConfig bus="0" capacity="139751424" diskNumber="4"</pre>
enclosureNumber="0" productId="ST373405 CLAR72" remappedBlocks="-1"
revision="4A24" serialNumber="3EK0Z737" state="enabled"
usedCapacity="101321689" vendorId="SEAGATE" name="0_0_4" storage="1"/>
       <ClariionDiskConfiq bus="0" capacity="139751424" diskNumber="5"</pre>
enclosureNumber="0" productId="ST373405 CLAR72" remappedBlocks="-1"
revision="4A24" serialNumber="3EK14M4V" state="hot-spare"
usedCapacity="139681792" vendorId="SEAGATE" name="0_0_5" storage="1"/>
       <ClariionDiskConfig bus="0" capacity="139751424" diskNumber="6"</pre>
enclosureNumber="0" productId="ST373405 CLAR72" remappedBlocks="-1"
revision="4A24" serialNumber="3EK151M3" state="unbound" usedCapacity="0"
vendorId="SEAGATE" name="0_0_6" storage="1"/>
       <ClariionDiskConfig bus="0" capacity="139751424" diskNumber="7"</pre>
enclosureNumber="0" productId="ST373405 CLAR72" remappedBlocks="-1"
revision="4A24" serialNumber="3EK15ALE" state="unbound" usedCapacity="0"
vendorId="SEAGATE" name="0_0_7" storage="1"/>
       <ClariionDiskConfig bus="0" capacity="139751424" diskNumber="8"</pre>
enclosureNumber="0" productId="ST373405 CLAR72" remappedBlocks="-1"
revision="4A24" serialNumber="3EK11TLQ" state="unbound" usedCapacity="0"
vendorId="SEAGATE" name="0_0_8" storage="1"/>
       <ClariionDiskConfig bus="0" capacity="139751424" diskNumber="9"</pre>
enclosureNumber="0" productId="ST373405 CLAR72" remappedBlocks="-1"
revision="4A24" serialNumber="3EK14PV4" state="unbound" usedCapacity="0"
vendorId="SEAGATE" name="0_0_9" storage="1"/>
       <ClariionDiskConfig bus="0" capacity="139751424" diskNumber="10"</pre>
enclosureNumber="0" productId="ST373405 CLAR72" remappedBlocks="-1"
revision="4A24" serialNumber="3EK142VY" state="unbound" usedCapacity="0"
vendorId="SEAGATE" name="0_0_10" storage="1"/>
   <ClariionDiskConfig bus="0" capacity="139751424" diskNumber="11"</pre>
enclosureNumber="0" productId="ST373405 CLAR72" remappedBlocks="-1"
revision="4A24" serialNumber="3EK11F0P" state="unbound" usedCapacity="0"
vendorId="SEAGATE" name="0_0_11" storage="1"/>
```

#### Querying a CLARiiON RAID group configuration

The <u>ClariionRaidGroupQueryParams</u> object specifies parameters for retrieving all CLARiiON RAID groups. Objects returned are of type <u>ClariionRaidGroupConfig</u>.

Query filters include: CLARiiON RAID group ID.

If the filter, CLARiiON RAID group ID, is provided in the query, the configuration for that particular RAID group is returned if present.

The following examples show a request that queries a CLARiiON RAID group configuration and the corresponding response:

## Request:

# Response:

# **Querying CLARiiON device configurations**

The <u>ClariionDeviceQueryParams</u> object specifies parameters for retrieving all aspects of a CLARiiON device configuration. Objects returned are either of type <u>ClariionDeviceConfig</u> or <u>ClariionDeviceStatus</u>, depending on the aspect of the guery.

# Query filters include:

- An Aspect selection element specifying the aspect needed by the application program
- CLARiiON device range

The following examples show a request that queries a CLARiiON device configuration and status and the corresponding response:

## Request:

## Response:

```
<?xml version="1.0" encoding="UTF-8" standalone="yes"?>
<ResponsePacket xmlns="http://www.emc.com/schemas/celerra/xml_api">
   <ResponseEx>
       <ClariionDeviceConfig capacity="955898880" currentOwner="B"
defaultOwner="B" deviceUid="6006016001b71a00e2c527c8d906db11"
firstStripeNumber="0" idleDelayTime="20" idleThreshold="0" maxPrefetch="4096"
prefetchDisable="4097" prefetchIdleCount="40" raidGroupId="0000"
stripeElemSize="128" type="other" usersDefinedName="LUN 16" device="16"
storage="1"/>
       <ClariionDeviceStatus autoAssignment="disabled" autoTrespass="disabled"
isPrivate="disabled" readCache="other" state="bound"
variableLengthPrefetch="other" writeCache="other" device="16" storage="1"/>
       <ClariionDeviceConfig capacity="955898880" currentOwner="A"
defaultOwner="A" deviceUid="6006016001b71a00e3c527c8d906db11"
firstStripeNumber="0" idleDelayTime="20" idleThreshold="0" maxPrefetch="4096"
prefetchDisable="4097" prefetchIdleCount="40" raidGroupId="0000"
stripeElemSize="128" type="other" usersDefinedName="LUN 17" device="17"
storage="1"/>
       <ClariionDeviceStatus autoAssignment="disabled" autoTrespass="disabled"
isPrivate="disabled" readCache="other" state="bound"
variableLengthPrefetch="other" writeCache="other" device="17" storage="1"/>
       <ClariionDeviceConfig capacity="1125628928" currentOwner="B"
defaultOwner="B" deviceUid="6006016001b71a0086eeb8d3d906db11"
firstStripeNumber="0" idleDelayTime="20" idleThreshold="0" maxPrefetch="4096"
```

```
prefetchDisable="4097" prefetchIdleCount="40" raidGroupId="0010"
stripeElemSize="128" type="other" usersDefinedName="LUN 18" device="18"
storage="1"/>
       <ClariionDeviceStatus autoAssignment="disabled" autoTrespass="disabled"</pre>
isPrivate="disabled" readCache="other" state="bound"
variableLengthPrefetch="other" writeCache="other" device="18" storage="1"/>
       <ClariionDeviceConfig capacity="1125628928" currentOwner="A"
defaultOwner="A" deviceUid="6006016001b71a0087eeb8d3d906db11"
firstStripeNumber="0" idleDelayTime="20" idleThreshold="0" maxPrefetch="4096"
prefetchDisable="4097" prefetchIdleCount="40" raidGroupId="0010"
stripeElemSize="128" type="other" usersDefinedName="LUN 19" device="19"
storage="1"/>
       <ClariionDeviceStatus autoAssignment="disabled" autoTrespass="disabled"</pre>
isPrivate="disabled" readCache="other" state="bound"
variableLengthPrefetch="other" writeCache="other" device="19" storage="1"/>
   </ResponseEx>
</ResponsePacket>
```

# Symmetrix management

The schema file <u>Symmetrix.xsd</u> defines data structures and operations related to Symmetrix backend configuration and statistics information.

# Symmetrix data objects

Symmetrix data objects are divided into two major categories: configuration and statistics.

# Symmetrix overall configuration object

This object describes the <u>SymmetrixConfig</u> data object. A <u>SymmetrixConfig</u> is identified by the Symmetrix storage ID. A special object, <u>CelerraSymmRef</u>, represents a reference to the generic <u>SymmetrixConfig</u>.

The <u>SymmetrixConfig</u> object describes the basic generic Symmetrix attributes such as the storage ID, name, model, serial number, mcVersion, mcVersionNum, mcPatchLevel, mcPatchDate, mcDate, pwronTime, iplTime, and so on:

```
<SymmetrixConfig cacheSize="2048" cacheSlots="53937"
fastIplTime="1135753981000" ident="Symm4" iplTime="1118652132000"
logicalDisks="35" maxDaWPS="21595" maxDeviceWPS="10160" maxWPS="43191"
mcDate="1078203600000" mcPatchDate="1078203600000" mcPatchLevel="44"
mcVersion="5267" mcVersionNum="1493AA01" model="3300" name="000182600982"
permaCacheSlots="0" physicalDisks="16" powerPathDevices="0"
pwronTime="1135753981000" serialNumber="000182600982"
snapShotAt="1148094877337" symmetrix="1"/>
```

## Physical disk object

This object describes the <u>PhysicalDisk</u> data object. A <u>PhysicalDisk</u> is identified by a director number, interface, and scsild. A special object, <u>PhysicalDiskRef</u>, represents a reference to a Symmertix physical disk.

The physical disk object describes the Symmetrix physical disk attributes such as the director number, interface, scsild, productld, revisionld, rpm, disk capacity, blockSize, hypers, and so on:

```
<PhysicalDisk blockSize="512" diskCapacity="69838" hypers="6"
productId="SX173404LC" productRevision="CHET_73" rpm="10033" symmetrix="1"
usedCapacity="143028400" vendorId="SEAGATE " director="1" interface="C"
scsiId="1"/>
```

#### Symmetrix director configuration aspect

The <u>SymmDirectorConfig</u> aspect describes the basic configuration of the director using attributes such as director type, number of ports, and director type specific information. A special object, <u>SymmDirectorRef</u>, represents a reference to a director configuration object:

#### Symmetrix director status aspect

The <u>SymmDirectorStatus</u> aspect describes the status of the director using attributes such as status, list of ports each element describes, port number, and port status information. A special object, <u>SymmDirectorRef</u>, represents a reference to a director status object:

## Symmetrix device frontend configuration aspect

The <u>SymmDeviceFrontendConfig</u> aspect describes device access information using attributes such as director number, port, LUN, virtual bus, target. A special object, <u>SymmDeviceRef</u>, represents a reference to a frontend configuration object:

#### Symmetrix device hyper disk configuration aspect

The <u>SymmDeviceHyperDiskConfig</u> aspect describes the information of a logical disk, using attributes such as hyper type, status, RAID groups, mirror number, hyper number, member number first block address, and so on. A special object, <u>SymmDeviceRef</u>, represents a reference to a hyper disk configuration object:

#### Symmetrix device configuration aspect

The <u>SymmetrixDeviceConfig</u> aspect describes the information about the Symmetrix logical device configuration using attributes such as device configuration, capacity, cylinders, block size, bcv device list, and attributes specific to device types. A special object, <u>SymmDeviceRef</u>, represents a reference to a device configuration object:

```
<SymmetrixDeviceConfig bcvDevices="" blockSize="512" capacity="2077"
config="mirror-2" cylinders="4430" device="0A" symmetrix="1"/>
<SymmetrixDeviceConfig bcvDevices="" blockSize="512" capacity="2077"
config="mirror-2" cylinders="4430" device="0B" symmetrix="1"/>
<SymmetrixDeviceConfig bcvDevices="" blockSize="512" capacity="2077"
config="mirror-2" cylinders="4430" device="0C" symmetrix="1"/>
<SymmetrixDeviceConfig bcvDevices="" blockSize="512" capacity="3"
config="mirror-2" cylinders="7" device="0D" symmetrix="1"/>
```

#### Symmetrix device status aspect

The <u>SymmetrixDeviceStatus</u> aspect describes the information about Symmetrix logical device status. A special object, <u>SymmDeviceRef</u>, represents a reference to a device status object:

#### Symmetrix device statistics data object

The <u>SymmDevicesStats</u> object describes the status of the Symmetrix logical devices using the attributes Symmetrix storage ID and statistics information for each device, including total request, read/write requests, read/write hits, prefetchedTracks, destagedTracks, and so on:

### Symmetrix director frontend statistics aspect

The <u>SymmFrontEndStats</u> object describes all statistics or specific director statistics using the attributes Symmetrix ID, ios, total request, read/write request, hit, read misses, slot collisions, and director number (in case of specific director statistics):

#### Symmetrix director backend statistics aspect

The <u>SymmBackEndStats</u> object describes all statistics or specific director statistics using the attributes Symmetrix ID, ios, total request, read/write request, prefetchTask, prefetchShortMiss, prefetchLongMiss, prefetchTracksUsed, prefetchTrackNotUsed, and director number (in case of specific director statistics):

#### Symmetrix director port statistics aspect

The <u>SymmPortStats</u> object describes all statistics or specific director statistics using the attributes Symmetrix ID, ios, port, and blocks transferred:

## Symmetrix queries

The following section describes Symmetrix queries.

#### **Querying generic Symmetrix configuration**

<u>SymmGeneralConfigQueryParams</u> object specifies parameters for retrieving a <u>SymmetrixConfig</u> object.

The following examples show a request to query for a generic Symmetrix configuration and the corresponding response:

## Request:

## Response:

## **Querying Symmetrix director objects**

The <u>SymmDirectorQueryParams</u> object specifies parameters for retrieving all aspects of Symmetrix directors. Objects returned are either of type <u>SymmDirectorConfig</u> or <u>SymmDirectorStatus</u> depending on the aspect of the query:

Query filters are:

- An Aspect selection element specifying the aspect needed by the application program
- Director type
- Director number

The following examples show a request to query for a Symmetrix director configuration and the corresponding response:

### Request:

#### Response:

Retrieve Symmetrix director configuration example

A user can query for any type of director by using type filter and/or any specific director using the director number.

## **Querying Symmetrix physical disks**

The <u>SymmPhysicalDiskQueryParams</u> object specifies parameters for retrieving Symmetrix physical disks. Objects returned are of type <u>PhysicalDisk</u>.

The following examples show a request to query for a specific physical disk and the corresponding response:

#### Request:

### Response:

If a user does not apply a filter, all disks are returned.

## **Querying Symmetrix device objects**

The <u>SymmDeviceQueryParams</u> object specifies parameters for retrieving all aspects of Symmetrix devices. Objects returned are of type <u>SymmDeviceFrontendConfig</u>, <u>SymmDeviceHyperDiskConfig</u>, <u>SymmetrixDeviceConfig</u>, or <u>SymmetrixDeviceStatus</u>, depending on the aspect of the query.

Query filters include:

- An Aspect selection element specifying the aspect needed by the application program
- Device range
- Device configuration type

The following examples show a request to query for a Symmetrix frontend configuration and the corresponding response:

## Request:

```
<?xml version="1.0" encoding="UTF-8" standalone="yes"?>
<ResponsePacket xmlns="http://www.emc.com/schemas/celerra/xml_api">
  <ResponseEx>
       <SymmDeviceFrontendConfig device="0F" symmetrix="1">
          <DeviceAccessInfo director="4" lun="18" port="1" virtualBus="0"/>
          <DeviceAccessInfo director="15" lun="18" port="1" virtualBus="0"/>
          <DeviceAccessInfo director="16" lun="18" port="1" virtualBus="0"/>
          <DeviceAccessInfo director="17" lun="18" port="1" virtualBus="0"/>
          <DeviceAccessInfo director="20" lun="18" port="0" virtualBus="0"/>
          <DeviceAccessInfo director="31" lun="18" port="0" virtualBus="0"/>
           <DeviceAccessInfo director="32" lun="18" port="0" virtualBus="0"/>
           <DeviceAccessInfo director="33" lun="18" port="0" virtualBus="0"/>
       </SymmDeviceFrontendConfig>
       <SymmDeviceFrontendConfig device="10" symmetrix="1">
          <DeviceAccessInfo director="4" lun="19" port="1" virtualBus="0"/>
          <DeviceAccessInfo director="15" lun="19" port="1" virtualBus="0"/>
          <DeviceAccessInfo director="16" lun="19" port="1" virtualBus="0"/>
          <DeviceAccessInfo director="17" lun="19" port="1" virtualBus="0"/>
          <DeviceAccessInfo director="20" lun="19" port="0" virtualBus="0"/>
          <DeviceAccessInfo director="31" lun="19" port="0" virtualBus="0"/>
          <DeviceAccessInfo director="32" lun="19" port="0" virtualBus="0"/>
          <DeviceAccessInfo director="33" lun="19" port="0" virtualBus="0"/>
       </SymmDeviceFrontendConfig>
       <SymmDeviceFrontendConfig device="11" symmetrix="1">
           <DeviceAccessInfo director="4" lun="1A" port="1" virtualBus="0"/>
           <DeviceAccessInfo director="15" lun="1A" port="1" virtualBus="0"/>
```

```
<DeviceAccessInfo director="16" lun="1A" port="1" virtualBus="0"/>
          <DeviceAccessInfo director="17" lun="1A" port="1" virtualBus="0"/>
          <DeviceAccessInfo director="20" lun="1A" port="0" virtualBus="0"/>
          <DeviceAccessInfo director="31" lun="1A" port="0" virtualBus="0"/>
          <DeviceAccessInfo director="32" lun="1A" port="0" virtualBus="0"/>
          <DeviceAccessInfo director="33" lun="1A" port="0" virtualBus="0"/>
       </SymmDeviceFrontendConfiq>
       <SymmDeviceFrontendConfig device="12" symmetrix="1">
           <DeviceAccessInfo director="4" lun="1B" port="1" virtualBus="0"/>
           <DeviceAccessInfo director="15" lun="1B" port="1" virtualBus="0"/>
          <DeviceAccessInfo director="16" lun="1B" port="1" virtualBus="0"/>
          <DeviceAccessInfo director="17" lun="1B" port="1" virtualBus="0"/>
          <DeviceAccessInfo director="20" lun="1B" port="0" virtualBus="0"/>
          <DeviceAccessInfo director="31" lun="1B" port="0" virtualBus="0"/>
          <DeviceAccessInfo director="32" lun="1B" port="0" virtualBus="0"/>
          <DeviceAccessInfo director="33" lun="1B" port="0" virtualBus="0"/>
       </SymmDeviceFrontendConfig>
       <SymmDeviceFrontendConfig device="13" symmetrix="1">
          <DeviceAccessInfo director="4" lun="1C" port="1" virtualBus="0"/>
          <DeviceAccessInfo director="15" lun="1C" port="1" virtualBus="0"/>
          <DeviceAccessInfo director="16" lun="1C" port="1" virtualBus="0"/>
          <DeviceAccessInfo director="17" lun="1C" port="1" virtualBus="0"/>
          <DeviceAccessInfo director="20" lun="1C" port="0" virtualBus="0"/>
           <DeviceAccessInfo director="31" lun="1C" port="0" virtualBus="0"/>
           <DeviceAccessInfo director="32" lun="1C" port="0" virtualBus="0"/>
           <DeviceAccessInfo director="33" lun="1C" port="0" virtualBus="0"/>
       </SymmDeviceFrontendConfig>
  </ResponseEx>
</ResponsePacket>
```

The following examples show a request that queries a hyper disk configuration and the corresponding response:

### Request:

### Response:

#### Retrieve Symmetrix hyper disk configuration example

The following examples show a request that queries device configuration and status and the corresponding response:

## Request:

```
<?xml version="1.0" encoding="UTF-8" standalone="yes"?>
<ResponsePacket xmlns="http://www.emc.com/schemas/celerra/xml_api">
   <ResponseEx>
       <SymmetrixDeviceConfig bcvDevices="" blockSize="512" capacity="2077"</pre>
config="mirror-2" cylinders="4430" device="0A" symmetrix="1"/>
       <SymmetrixDeviceConfig bcvDevices="" blockSize="512" capacity="2077"</pre>
config="mirror-2" cylinders="4430" device="0B" symmetrix="1"/>
       <SymmetrixDeviceConfig bcvDevices="" blockSize="512" capacity="2077"</pre>
config="mirror-2" cylinders="4430" device="0C" symmetrix="1"/>
       <SymmetrixDeviceConfig bcvDevices="" blockSize="512" capacity="3"</pre>
config="mirror-2" cylinders="7" device="0D" symmetrix="1"/>
       <SymmetrixDeviceConfig bcvDevices="" blockSize="512" capacity="11619"</pre>
config="mirror-2" cylinders="24788" device="0E" symmetrix="1"/>
       <SymmetrixDeviceConfig bcvDevices="" blockSize="512" capacity="11619"</pre>
config="mirror-2" cylinders="24788" device="0F" symmetrix="1"/>
       <SymmetrixDeviceConfig bcvDevices="" blockSize="512" capacity="2077"</pre>
config="mirror-2" cylinders="4430" device="10" symmetrix="1"/>
       <SymmetrixDeviceConfig bcvDevices="" blockSize="512" capacity="2077"</pre>
config="mirror-2" cylinders="4430" device="11" symmetrix="1"/>
       <SymmetrixDeviceConfig bcvDevices="" blockSize="512" capacity="2077"</pre>
config="mirror-2" cylinders="4430" device="12" symmetrix="1"/>
       <SymmetrixDeviceConfig bcvDevices="" blockSize="512" capacity="2077"</pre>
config="mirror-2" cylinders="4430" device="13" symmetrix="1"/>
       <SymmetrixDeviceStatus status="ready" device="0A" symmetrix="1">
           <BcvDevice bcvStatus="invalid"/>
       </SymmetrixDeviceStatus>
       <SymmetrixDeviceStatus status="ready" device="0B" symmetrix="1">
           <BcvDevice bcvStatus="invalid"/>
       </SymmetrixDeviceStatus>
       <SymmetrixDeviceStatus status="ready" device="0C" symmetrix="1">
           <BcvDevice bcvStatus="invalid"/>
       </SymmetrixDeviceStatus>
       <SymmetrixDeviceStatus status="ready" device="0D" symmetrix="1">
           <BcvDevice bcvStatus="invalid"/>
       </SymmetrixDeviceStatus>
       <SymmetrixDeviceStatus status="ready" device="0E" symmetrix="1">
           <BcvDevice bcvStatus="invalid"/>
       </SymmetrixDeviceStatus>
       <SymmetrixDeviceStatus status="write-disabled" device="0F"</pre>
symmetrix="1">
           <BcvDevice bcvStatus="invalid"/>
       </SymmetrixDeviceStatus>
       <SymmetrixDeviceStatus status="ready" device="10" symmetrix="1">
           <BcvDevice bcvStatus="invalid"/>
       </SymmetrixDeviceStatus>
       <SymmetrixDeviceStatus status="ready" device="11" symmetrix="1">
           <BcvDevice bcvStatus="invalid"/>
       </SymmetrixDeviceStatus>
       <SymmetrixDeviceStatus status="ready" device="12" symmetrix="1">
           <BcvDevice bcvStatus="invalid"/>
       </SymmetrixDeviceStatus>
```

## **SNMP** management

The schema file <u>Snmp.xsd</u> defines data structures and operations related to Celerra SNMPv3. It allows managing the SNMP configurations of the server agent on a Data Mover.

### SNMPv3 data objects

The SNMPv3 service is managed by the Data Mover. Each mover has its own SNMPv3 configuration. Therefore, SNMPv3 manageable data needs to be manageable at the level of a Data Mover, and all references to SNMPv3 objects must be inherited from the MoverRef object. The SNMPv3 service is identified by the ID of the Data Mover on which the service agent resides. SNMPv3 user is identified by:

- The ID of the Data Mover.
- The user name.

## SNMPv3 queries

The following section describes the functions of SNMPv3 parameters:

## **Retrieving SNMPv3 service objects**

<u>SnmpServiceQueryParams</u> specifies parameters for retrieving <u>SnmpService</u> objects.

Query filters include:

- A Data Mover
- Enabled

The following examples show a request to retrieve the <u>SnmpService</u> for a specific Data Mover and the corresponding response:

## Request:

```
<?xml version="1.0" encoding="UTF-8" standalone= " yes"?>
<RequestPacket xmlns="http://www.emc.com/schemas/celerra/xml_api"?>
<Request>
<Query>
<SnmpServiceQueryParams mover= "1"/>
</Query>
</Request>
</RequestPacket>
```

```
<?xml version="1.0" encoding="UTF-8" standalone="yes"?>
```

### Retrieving SNMPv3 user objects

<u>SnmpUserQueryParams</u> specifies parameters for retrieving <u>SnmpUser</u> objects.

Query filters include:

- A Data Mover
- SNMP user name

The following examples show a request to retrieve all the <u>SnmpUser</u> for a specific Data Mover and the corresponding response:

## Request:

## SNMPv3 active management

Using the XML API, you can do the following:

- Enable and disable SNMP service on a Data Mover
- Modify the configuration of SNMP service on a Data Mover
- Create, modify, and delete SNMP users

### **Enabling and disabling SNMP service**

Enable or disable SNMP service on a Data Mover by submitting the task <u>ModifySnmpService</u>. The following example shows a request to enable <u>SnmpService</u> on a Data Mover:

### **Modifying SNMP service**

Modify SNMP service configuration values on a Data Mover by submitting the task ModifySnmpService.

The following example shows a request to modify the SNMP service on a Data Mover:

# Create an SNMP user

Create an SNMP user on a Data Mover by submitting the task <u>NewSnmpUser</u>. The following example shows a request to create an SNMP user on the Data Mover:

### Modifying SNMPv3 user passwords

Modify SNMPv3 user passwords by submitting the task <u>ModifySnmpUser</u> and specifying the password and privacyPassword values. The following example shows a request to modify the user passwords on a Data Mover:

#### **Deleting SNMPv3 user**

Delete the SNMPv3 user on a Data Mover by submitting the task <u>DeleteSnmpUser</u>. The following example shows a request to delete the SNMPv3 user on a Data Mover:

### Statistics management

Statistics are collected in the JServer database. For each set of related metrics, JServer polls the appropriate component of the system using a constant time interval. (The polling interval for movers is set by default to five minutes, but it can be changed using the Celerra Manager. The polling interval of file systems usage is 10 minutes, but samples are saved in the database only once per hour. This cannot be changed.) Each sample is recorded in the database together with the time at which the sample was taken. The time is the Control Station time. Therefore, when the application submits a request for statistics or when it receives back samples, it needs to adjust the time to the time as it is set on the client's machine.

The best way to estimate Control Station time is as follows:

- Submit an empty <RequestPacket> (the packet that does not have any <Request> elements in it).
- Get a <ResponsePacket>. This packet will have an attribute time that will have a value of ControlStation time in milliseconds at the time of the reply.

Since the processing of an empty packet takes minimum time, the above time is the best estimate of the Control Station time. For better precision, the application can adjust this time with the response delay divided by two, for this particular packet.

#### **QueryStats request**

<u>QueryStats</u> requests are processed synchronously. The list of available metrics are defined in the files <u>QueryStats.xsd</u>, <u>MoverStats.xsd</u>, and <u>FileSystemStats.xsd</u>. In the current release, metrics are classified as follows:

- MoverStats an extensive set of mover statistics, including memory and CPU usage, CIFS statistics, NFS statistics, and Network statistics
- VolumeStats a set of I/O statistics for Celerra volumes per mover
- FileSystemUsage the usage of file system resources, such as space and inodes

#### **Data Mover statistics — MoverStats**

The <u>MoverStats</u> request has two parameters (attributes): Data Mover ID and the name of the set of statistics required. Allowed names are enumerated as follows:

- ResourceUsage mover CPU and memory usage
- Network-IP mover IP statistics counters
- Network-TCP mover TCP statistics counters
- Network-UDP mover UDP statistics counters
- Network-Devices mover network card devices performance counters
- Network-All All network related performance counters
- CIFS-SMB-Procs mover CIFS SMB procedure calls counters
- CIFS-Trans2-Procs mover CIFS Trans2 procedure calls counters
- CIFS-NT-Procs mover CIFS NT procedure calls counters
- CIFS-SMB-Time mover CIFS SMB 'time spent in call' counters
- CIFS-Trans2-Time

   mover CIFS Trans2 'time spent in call' counters
- CIFS-NT-Time mover CIFS NT 'time spent in call' counters
- <u>CIFS-State</u> mover number of open connections and files
- <u>CIFS-Totals</u> mover CIFS total procedure calls counters
- CIFS-All All CIFS related performance counters
- NFSV2-Procs mover NFSV2 procedure calls counters
- NFSV2-Time mover NFSV2 'time spent in call' counters
- <u>NFSV2-Failures</u> mover NFSV2 procedure call failures counters
- NFSV3-Procs mover NFSV3 procedure calls counters
- NFSV3-Time— mover NFSV3 'time spent in call' counters
- NFSV3-Failures mover NFSV3 procedure call failures counters
- NFS-RPC mover NFS RPC statistics
- <u>NFS-Lookup-Cache</u> Mover NFS Lookup Cache counters
- NFS-All All NFS related counters
- <u>Performance-Summary-Distribution</u> Last week performance summary distribution (for the detailed explanation see the appropriate annotation in the schema)

The following example demonstrates how mover statistics requests are coded:

The <QueryStats> element contains up to three attributes:

- start specifies time in seconds, since Jan.1st, 1970 (UTF time), where the interval from which to fetch the statistics starts.
- interval specifies the length of the interval in seconds.

step — specifies the minimum time between two successive samples in seconds. If, for example, the database contains records taken at 14:00:00, 14:01:01, 14:02:00, 14:03:02, and 14:04:01, uses a step of 300 seconds, and if the record 14:00:00 is in the resulting set, the next record in the set would be taken at 14:04:01. In other words, the resolution is approximately five minutes.

If the *start* attribute is missing, the XML API assumes the application needs the statistics in the time period from now time-interval value until now time.

If the *step* attribute is missing or 0, the XML API assumes the application needs all statistics within the specified interval.

If all attributes are missing, the XML API assumes the application needs the latest sample only.

The <<u>MoverStats></u> element in the previous example defines the subset of metrics taken from a Data Mover. In this case, the request is for the CPU and Memory usage of Data Mover ID 2.

The response will be similar to the following example:

The attribute time is UTF time in seconds for each sample. A special explanation needs the attribute stamp. The polling process on the JServer can be stopped and started again for multiple reasons. For example:

- The Data Mover may panic and reboot or failover.
- The polling interval may change by the operator request, and in this case, the mover stops and starts polling with a new polling interval.
- Polling could be stopped completely and resumed after a while.

In short, the JServer, after polling has been stopped and restarted, cannot guarantee that there are no gaps in the statistics and that the counters did not wrap. The stamp attribute aids the application in discovering potential gaps in the natural flow of statistics. The stamp changes each time the JServer restarts polling certain sets of statistics. The value of the stamp is of no importance. The only significant is the change.

The following examples show a request for Data Mover 2 to retrieve the CIFS Totals profile for the last two hours using a step of 10 minutes and the corresponding response:

## Request:

# Celerra XML API Programmer's Reference

```
<QueryStats interval="7200" step="600">
          <MoverStats statsSet="CIFS-Totals" mover="2"/>
          </QueryStats>
          </Request>
</RequestPacket>
```

## Response:

### Retrieve the CIFS Totals profile example

The following examples show a request for Data Mover 2 to retrieve the CIFS number of SMB calls profile for the interval starting on Dec.20, 2005 at 3 A.M., and lasting six hours using a step of 40 minutes and the corresponding response:

### Request:

### Response:

## Retrieve the CIFS number of SMB calls profile example

The following examples show a request for Data Mover 2 to retrieve the amount of time NFSV3 spent in calls and the corresponding response:

# Request:

```
<?xml version="1.0" encoding="UTF-8" standalone="yes"?>
<ResponsePacket xmlns="http://www.emc.com/schemas/celerra/xml_api">
<Response>
       <MoverNfsStats mover="2">
          <Sample stamp="290" time="1135085453">
               <ProcV3Time v3access="142289620" v3commit="237197796"</pre>
V3create="485888056" v3fsinfo="4293880" v3fsstat="765008" v3getattr="408529900"
V3link="481796" v3lookup="422006892" v3mkdir="18941760" v3mknod="541020"
V3null="0" v3pathconf="0" v3read="2234653756" v3readdir="7127480"
V3readdirplus="53264540" v3readlink="5649556" v3remove="380575312"
V3rename="2507160" v3mdir="13286632" v3setattr="99470420" v3symlink="787764"
V3write="4038508296"/>
</Sample>
  </MoverNfsStats>
  </Response>
</ResponsePacket>
```

#### Mover statistics indications

Applications can subscribe for mover statistics and receive indications, depending on the statistics type (such as CIFS, Network, NFS, performance summary, and so on). Then, whenever statistics are available, applications receive indications. Applications can unsubscribe for mover indications.

Also, applications can specify mover as a filter.

The following example shows a request that subscribes for all CIFS mover statistics for all movers.

#### Volume statistics — VolumeStats

Celerra systems can have a large number of volumes. Typically, any disk volume (and consequently any metavolume) can be reached from any Data Mover; however, for I/O operations on a volume and on a specific Data Mover to occur, the file system based on this volume must be mounted on the Data Mover. As a result, not every Data Mover keeps I/O counters for a specific volume. The VolumeStats request can have the additional parameter, volume ID because the application may be interested in I/O for a specific file system. Three types of requests are possible:

- Volume Data Mover I/O statistics for a specific volume
- Totals Data Mover I/O statistics all volumes, totaled
- All Data Mover I/O statistics totaled and the totals for all volumes on this Data Mover

The following example makes a request to fetch statistics for the last 30 minutes by using a step of 5 minutes for the volume 1566 from Data Mover 1:

The corresponding response follows:

However, if you attempt to retrieve I/O statistics for the same volume on the Data Mover 2, you receive an empty response (the associated request is not shown for this example):

The following examples show a request for Data Mover 2 to retrieve the last 2 hours of volume I/O totals using a step of 5 minutes:

### Request:

## Response:

Retrieve the last 2 hours of volume I/O totals example

## **Volume indications**

Applications can subscribe for volume statistics and receive indications depending on statistics type. Then, whenever statistics are available, applications receive an indication. Applications can unsubscribe for statistics indications.

There are three types of indications for volumes:

All

- Totals
- Volume

Also, applications can use Data Mover and volume as filters to receive indications for specific volumes or volumes on a specific Data Mover.

The following example shows a request that subscribes for all statistics for all volumes:

The following example shows a request that subscribes for total statistics for all volumes:

The following example shows a request that subscribes for volume statistics for a specific volume:

## File system usage statistics - FileSystemUsage

<u>FileSystemUsage</u>: The used and total capacity of the file system and the used and total inodes (files) count is not recorded as often as Data Mover statistics. The interval is one hour, but they are kept for longer periods that is about six months. You can retrieve statistics for all file systems or for a specific file system.

The following example requests the latest usage data for all file-systems:

```
</Request>
</RequestPacket>
```

## The response follows:

```
<?xml version="1.0" encoding="UTF-8" standalone="yes"?>
<ResponsePacket xmlns="http://www.emc.com/schemas/celerra/xml_api">
   <Response clientHandle="abcdef">
     <FileSystemSetUsageStats time="1135080439">
       <Item filesTotal="1322494" filesUsed="21" spaceTotal="10777520"</pre>
spaceUsed="608" fileSystem="422"/>
       <Item filesTotal="55102" filesUsed="121" spaceTotal="402584"</pre>
spaceUsed="6272" fileSystem="638"/>
       <Item filesTotal="55102" filesUsed="18" spaceTotal="402584"</pre>
spaceUsed="608" fileSystem="618"/>
       <Item filesTotal="251902" filesUsed="37647" spaceTotal="2015984"</pre>
spaceUsed="149672" fileSystem="635"/>
       <!-etc... -->
     </FileSystemSetUsageStats>
   </Response>
</ResponsePacket>
```

## File system usage indications

Applications can subscribe for file system usage statistics and receive indications. Then, whenever statistics are available, applications receive an indication. Applications can unsubscribe for file system usage indications.

Applications can use file system as a filter to receive specific file system usage statistics.

The following example shows a request that subscribes for all file system usage statistics:

## **CLARIION statistics**

CLARiiON device, disk, and storage processors statistics are large, so only the most recent statistics are available by means of a query. Query is provided so applications can subscribe for statistics. Then, whenever statistics are available, applications receive an indication. Applications can unsubscribe for statistics indications.

There are three types of indications for CLARiiON:

- Device statistics
- Disk statistics
- SP statistics

## **Subscribing for CLARiiON device statistics**

Applications can subscribe for all CLARiiON device statistics or specific CLARiiON device statistics.

Query filters include:

- CLARiiON storage ID
- CLARiiON device number

The following example shows a request that subscribes for all device statistics for all available CLARiiONs:

#### Subscribing for CLARiiON disk statistics

Applications can subscribe for all CLARiiON disk statistics or specific CLARiiON disk statistics.

Query filters include:

- CLARiiON storage ID
- CLARiiON disk name

The following example shows a request that subscribes for all disk statistics for all available CLARiiONs:

### Subscribing for CLARiiON SP statistics

Applications can subscribe for all CLARiiON SP statistics or specific CLARiiON SP statistics.

Query filters include:

- CLARiiON storage ID
- CLARiiON storage processor ID

The following example shows a request that subscribes for all storage processor statistics for all available CLARiiONs:

### Querying for CLARiiON device statistics

The <u>ClarDeviceStatsQueryParams</u> object specifies parameters for retrieving CLARiiON device statistics. Objects returned are of type ClariionDeviceStats.

Query filters include: CLARiiON device range.

The following examples show a request that queries for CLARiiON device statistics and the corresponding response:

### Request:

```
<?xml version="1.0" encoding="UTF-8" standalone="yes"?>
<ResponsePacket xmlns="http://www.emc.com/schemas/celerra/xml_api">
   <ResponseEx>
       <ClariionDeviceStats clariion="1">
           <Sample time="1159321990">
                <DevStat deviceName="0000" forcedFlushes="0"</pre>
prefetchedBlocks="189568" readBlocks="915590" readCacheHits="45982"
readCacheMisses="0" readRegs="49249" writeBlocks="2607005"
writeCacheHits="188671" writeRegs="393961">
                    <readHistogram h0="13248" h1="17" h2="7320" h3="15440"</pre>
h4="2635" h5="38" h6="10544" h7="1" h8="0" h9="0"/>
                    <writeHistogram h0="270167" h1="32194" h2="5235" h3="10309"</pre>
h4="67483" h5="38" h6="1051" h7="7402" h8="2" h9="80"/>
               </DevStat>
               <DevStat deviceName="0001" forcedFlushes="0"</pre>
prefetchedBlocks="132160" readBlocks="132134" readCacheHits="802"
readCacheMisses="0" readReqs="1082" writeBlocks="465923" writeCacheHits="85"
writeRegs="10466">
```

#### **Querying for CLARiiON disk statistics**

The <u>ClarDiskStatsQueryParams</u> object specifies parameters for retrieving CLARiiON disk statistics. Objects returned are of type ClariionDiskStats.

Query filters include: CLARiiON disk name.

The following examples show a request that queries for CLARiiON disk statistics and the corresponding response:

## Request:

```
<?xml version="1.0" encoding="UTF-8" standalone="yes"?>
<ResponsePacket xmlns="http://www.emc.com/schemas/celerra/xml_api">
   <ResponseEx>
       <ClariionDiskStats clariion="1">
           <Sample time="1159336235">
               <DiskStat diskName="0_0_0" readReqs="4743293"</pre>
writeRegs="2965383"/>
               <DiskStat diskName="0_0_1" readReqs="4739103"</pre>
writeReqs="2954059"/>
               <DiskStat diskName="0_0_2" readReqs="4765592"</pre>
writeRegs="1558773"/>
               <DiskStat diskName="0_0_3" readRegs="4717613"</pre>
writeRegs="1485449"/>
               <DiskStat diskName="0_0_4" readRegs="4748425"</pre>
writeReqs="1510821"/>
               <DiskStat diskName="0_0_5" readReqs="0" writeReqs="0"/>
               <DiskStat diskName="0_0_6" readReqs="2632587" writeReqs="4"/>
               <DiskStat diskName="0_0_7" readRegs="2632585" writeRegs="4"/>
               <DiskStat diskName="0_0_8" readRegs="2632589" writeRegs="4"/>
               <DiskStat diskName="0_0_9" readReqs="2632585" writeReqs="4"/>
               <DiskStat diskName="0_0_10" readRegs="2632585" writeRegs="4"/>
               <DiskStat diskName="0_0_11" readReqs="2" writeReqs="2"/>
               <DiskStat diskName="0_0_12" readReqs="2" writeReqs="2"/>
               <DiskStat diskName="0_0_13" readReqs="2" writeReqs="2"/>
           </Sample>
```

```
</ClariionDiskStats>
  </ResponseEx>
</ResponsePacket>
```

## Querying for CLARiiON storage processor statistics

The <u>ClarSPStatsQueryParams</u> object specifies parameters for retrieving CLARiiON disk statistics. Objects returned are of type <u>ClariionSpStats</u>.

Query filters include: CLARiiON storage processor ID.

The following examples show a request that queries for CLARiiON storage processor statistics and the corresponding response:

## Request:

#### Response:

### Symmetrix statistics

Symmetrix device statistics are large, so only the most recent statistics are available by means of a query. Query is provided so that applications can subscribe for statistics. Then, whenever statistics are available, applications receive an indication. Applications can unsubscribe for statistics indications.

Applications can subscribe for <u>SymmFrontEndStats</u>, <u>SymmBackEndStats</u>, <u>SymmPortStats</u>, or they can subscribe for all of these statistics. They are all aspects of the Symmetrix director subscription.

Query filters include:

- An Aspect selection element specifying the aspect needed by the application program
- Symmetrix storage ID

Symmetrix director number

The following example shows a request that subscribes for all types of statistics. Applications can also subscribe for a single set of director statistics for a specific Symmetrix storage system:

#### **Querying Symmetrix director statistics**

The <u>SymmDirectorStatsQueryParams</u> object specifies parameters for retrieving all aspects of a Symmetrix director. Objects returned are of type <u>SymmFrontEndStats</u>, <u>SymmBackEndStats</u>, or <u>SymmPortStats</u>, depending on the aspect of the query.

Query filters include:

- An Aspect selection element specifying the aspect needed by the application program
- Director number

If the director number is not specified, the total frontend or backend statistics are returned depending on the aspect.

The following examples show a request that queries total frontend statistics and the corresponding response:

## Request:

```
</Sample>
  </SymmFrontEndStats>
  </ResponseEx>
</ResponsePacket>
```

The following examples show a request that queries backend statistics and the corresponding response:

### Request:

### Response:

The following examples show a request that queries port statistics and the corresponding response:

### Request:

#### Response:

```
<?xml version="1.0" encoding="UTF-8" standalone="yes"?>
<ResponsePacket xmlns="http://www.emc.com/schemas/celerra/xml_api">
   <ResponseEx>
       <SymmPortStats symmetrix="1">
           <Sample time="1157940059">
               <DirectorPortStats director="3">
                   <PortStats blocks="0" ios="0" port="1"/>
               </DirectorPortStats>
               <DirectorPortStats director="4">
                   <PortStats blocks="386061907" ios="224151556" port="1"/>
               </DirectorPortStats>
               <DirectorPortStats director="13">
                   <PortStats blocks="0" ios="0" port="1"/>
               </DirectorPortStats>
               <DirectorPortStats director="14">
                   <PortStats blocks="1156460713" ios="733494950" port="1"/>
               </DirectorPortStats>
               <DirectorPortStats director="19">
                   <PortStats blocks="1319387977" ios="61081391" port="1"/>
               </DirectorPortStats>
               <DirectorPortStats director="20">
                   <PortStats blocks="0" ios="0" port="1"/>
               </DirectorPortStats>
               <DirectorPortStats director="29">
                   <PortStats blocks="846688911" ios="43195189" port="1"/>
               </DirectorPortStats>
               <DirectorPortStats director="30">
                   <PortStats blocks="0" ios="0" port="1"/>
               </DirectorPortStats>
           </Sample>
       </SymmPortStats>
   </ResponseEx>
</ResponsePacket>
```

#### **Querying Symmetrix device statistics**

The <u>SymmDeviceStatsQueryParams</u> object specifies parameters for retrieving Symmetrix devices for a specified range. Objects returned are of type <u>SymmDeviceStats</u>.

Query filters include: mandatory device range.

The following examples show a request that queries device statistics and the corresponding response:

### Request:

```
</RequestPacket>
```

#### Response:

```
<?xml version="1.0" encoding="UTF-8" standalone="yes"?>
<ResponsePacket xmlns="http://www.emc.com/schemas/celerra/xml_api">
   <ResponseEx>
       <SymmDevicesStats symmetrix="1">
           <Sample time="1157940209">
               <DeviceStat deferredWrites="2142293" delayedDeferredWrites="0"</pre>
destagedTracks="675354" formatPendingTracks="0" hits="3192654"
prefetchedTracks="105022" readHits="1050962" readRequests="11331988480"
sequentialReadRequests="37052" totalRequests="44733292544" writeHits="2141692"
writePendingLimit="8248" writePendingTracks="1" writeRequests="33401304064"
device="0"/>
               <DeviceStat deferredWrites="2142293" delayedDeferredWrites="0"</pre>
destagedTracks="675354" formatPendingTracks="0" hits="3192654"
prefetchedTracks="105022" readHits="1050962" readRequests="11331988480"
sequentialReadRequests="37052" totalRequests="44733292544" writeHits="2141692"
writePendingLimit="8248" writePendingTracks="1" writeRequests="33401304064"
device="1"/>
               <DeviceStat deferredWrites="9659" delayedDeferredWrites="0"</pre>
destagedTracks="12004" formatPendingTracks="0" hits="10415"
prefetchedTracks="69" readHits="756" readRequests="5547520"
sequentialReadRequests="69" totalRequests="242215936" writeHits="9659"
writePendingLimit="8216" writePendingTracks="0" writeRequests="236668416"
device="c6"/>
               <DeviceStat deferredWrites="9659" delayedDeferredWrites="0"</pre>
destagedTracks="12004" formatPendingTracks="0" hits="10415"
prefetchedTracks="69" readHits="756" readRequests="5547520"
sequentialReadRequests="69" totalRequests="242215936" writeHits="9659"
writePendingLimit="8216" writePendingTracks="0" writeRequests="236668416"
device="c7"/>
           </Sample>
       </SymmDevicesStats>
   </ResponseEx>
</ResponsePacket
```

### API versioning and client application migration strategy

As Celerra software progresses from release to release, the XML API interfaces change as well. EMC recognizes that client applications will not be able to convert to newer versions of the XML API immediately. In addition, if an application manages multiple Celerra systems, where some of the systems remain at the older versions and while some have migrated to newer versions of the software, the application may have difficulties dealing with multiple versions of the protocol. Typically, the application can use only one version of the schema or it should use non-validating XML parsing, which causes difficulties for application developers.

To simplify development, the XML API supports protocol versioning and can reply to clients with the XML objects that comply with the schema version required by the client application. EMC does not commit to support all API versions back to version 1\_0, but it will support one or two previous releases of the API.

### Previous releases of the API:

The supported versions of XML API are enumerated in the type APIVersion defined in the schema file <u>BasicTypes.xsd</u>. Currently, the only supported version is initial version V1\_0.

An application declares the API version it understands as the attribute apiVersion of the <a href="RequestPacket"><a href="Req

## For example:

```
<RequestPacket apiVersion="V1_2">
.....
<Request>
.....
</RequestPacket>
```

In the previous example, starting from when the packet is received, the XML API Server starts replying to the client using version 1 2.

**Note:** This example uses version 1 2, which is not currently supported.

The strategy of migrating schema objects will be on a case-by-case basis. The schema can change in many ways from release to release. Consider, for example, changes in enumerations:

- Values that are new in the new version of the schema are reported as "other" in the output that must be compatible with older version of the schema.
- Values that become obsolete with the new version of the schema are not to be deleted, but instead, marked with the global meta attribute meta: obsolete="true" in the new schema.

For complex types, considerations are more complicated. Some, but definitely not all, cases include:

- Deleting an attribute or an element that was optional in the old version is handled by ignoring this attribute/element (Note that if the absence of the attribute in the old schema meant something and the application used this fact, this may cause undesirable effects).
- Deleting an attribute or an element required under the old schema introduces a new, similar complex type in the newer version of the schema. For example, if a Volume object lost an attribute, then in the new version of the schema there will be a new object called Volume1\_1. When generating an object of the type Volume, this property will probably be faked.
- Adding an optional attribute or an element does not introduce a new type. Under the older version
  of the schema, this attribute/element is not reported, and under the newer version it is reported.
- Adding a required attribute or an element introduces a new complex type.
- Changing the type and occurrence constraints of an attribute or an element is dealt with
- on a case-by-case basis. Some cases are backwards-compatible and some are not.
- A new complex type is not visible under the old schema
- There are cases when adding a new attribute or an element to a complex type, or even adding a new value to an attribute or an element may case the object of this type to totally disappear in the old schema. For example, suppose in the new version there is a volume of a type that has type-dependent information that is completely orthogonal to anything known in the previous version. It, therefore, cannot be reduced to some complex type of the previous version and is not reported when gueried by the older version of the software.

### XML API fault and error status handling

A client application can experience various fault and error conditions while running. These conditions can be classified as follows:

- Packets faults
- Request faults
- Embedded status elements

#### Packet faults

Packet faults are generated when the XML API Server cannot process the entire user packet. The most frequent cause occurs when the user request packet is invalid and, therefore, cannot be parsed and understood. The following example contains invalid XML:

```
<?xml version="1.0"?>
<RequestPacket xmlns="http://www.emc.com/schemas/celerra/xml_api">
<Request>
<Query><!-Below, the closing angle bracket is missing -->
<StoragePoolQueryParams>
</Query>
</Request>
</RequestPacket>
```

The following example shows the resulting response:

```
<?xml version="1.0" encoding="UTF-8" standalone="yes"?>
<ResponsePacket xmlns="http://www.emc.com/schemas/celerra/xml_api">
<PacketFault maxSeverity="error">
<Problem severity="error" messageCode="14227341329" message="User request is</pre>
not compliant with XML API schema."
facility="Prevalidator" component="API">
<Description>The user request is not compliant with the XML API
Schema. </Description>
<Action>Refer to the XML API v2 schema/documentation and correct your user
program logic.</Action>
               <Diagnostics>
Exception tag: 1240b76d78f
Exception message: Element type " StoragePoolQueryParams" must be
followed by either attribute specifications,
" &qt; " or " /&qt; ".
</Diagnostics>
</Problem>
</PacketFault>
</ResponsePacket>
```

XML API software bugs are another cause of packet faults. The XML API Server is programmed to handle a failure to perform a valid user request and not result in the total failure of the XML API Server. Instead, only the thread running the request fails. This, in turn, may result in a response similar to the previous example, but with different diagnostics:

```
<?xml version="1.0" encoding="UTF-8" standalone="yes"?>
<ResponsePacket xmlns="http://www.emc.com/schemas/celerra/xml_api">
<PacketFault maxSeverity="error">
<Problem component="API" facility="Generic" message="User reply</pre>
```

Receiving this type of fault does not mean the XML API Server is totally broken. You need to report the message to an EMC Customer Support Representative and supply the XML API Server  $\log (\frac{nas}{\log cel_{api.log^*}})$ , but, in general, the application can recover and perform other requests against the server.

## Request faults

It is possible that the XML API Server, during the execution of the packet, fails to perform one of the requests. This type of failure results in a fault of this request, but not of the entire packet. Note that after such a failure, the other requests in the same packet are performed as if nothing happened. In the following example, there are two requests: one to query all volumes and another to subscribe for volume statistics:

In the response, the first request did not execute properly because the APL server was not functioning at the moment, but the second request did not involve APL and it is executed:

In any case, you need to report failures of this type to an EMC Customer Support Representative because they may indicate additional problems.

## Embedded Status elements

A query response, a task response, or an indication can return a <Status> element. This section paraphrases material in the sections about <u>Query</u> and <u>Task</u>. A <Status> element typically appears as shown in the following query response example:

```
<QueryStatus maxSeverity="ok"/>
```

This means there were no problems during the execution. However, in some cases the status may contain (possibly multiple) <Problem> elements:

```
<QueryStatus maxSeverity=" warning ">
<Problem component="APL" message="Quota information cannot be obtained</pre>
because file system poolfs is not read-write mounted."
messageCode="13691191314" severity="warning"/>
<Problem component="APL" message="Quota information cannot be obtained</pre>
because file system RAW_S08_IPK041 is not read-write mounted."
messageCode="13691191314" severity=" warning "/>
<Problem component="APL" message="Quota information cannot be obtained</pre>
because file system test is not read-write mounted." messageCode="13691191314"
severity=" warning "/>
<Problem component="APL" message="Quota information cannot be obtained</pre>
because file system test_fs1 is not read-write mounted."
messageCode="13691191314" severity=" warning "/>
<Problem component="APL" message="Quota information cannot be obtained
because file system sl_fsl is not read-write mounted."
messageCode="13691191314" severity=" warning "/>
</QueryStatus>
```

A task response appears as follows:

A severity level of warning usually means nothing is wrong; however, the underlying software discovered some conditions that the application program may want to report to the operator of the program. Queries that are typically valid, but incomplete under present conditions, with few exceptions return only warnings. For example, if a Data Mover is restarting and cannot be queried at the moment, then all objects existing in this Data Mover's space cannot be queried and a wildcard query of all Data Movers returns a warning status for this particular Data Mover. Some warnings can indicate real problems. For example, if you try to create a CIFS server and make it join the domain in the same request, there are lots of opportunities for this very complex request to experience problems. In this example, the CIFS server has been created but was not able to join the domain:

```
<TaskResponse taskId="12">
<Status maxSeverity="warning">
<Problem component="APL" message="Join failed. System was unable to
join the CIFS server to the domain." messageCode="17986748527"
severity="warning"/>
<Problem component="APL" message="You may need to enable the CIFS
service if it is not running." messageCode="26576683104" severity="info"/>
</Status>
</TaskResponse>
```

In all cases the attribute maxSeverity of the <Status> element is the worst possible severity among severities of all <<u>Problem></u> elements.

A severity level of error typically indicates a real problem with either the user application or the server software. The system, in most cases, has no intelligence to differentiate between these two classes of problems. In the following example, it looks like a transient server problem:

```
<TaskResponse taskId="908">
<Status maxSeverity="error">
<Problem component="APL" message="Resources currently unavailable."
messageCode="13690601491" severity="error"/>
</Status>
</TaskResponse>
```

## Configuring and starting the XML API Server on the Control Station

Both XML API Servlet and XML API Server share a set of configuration parameters. All parameters are located in the properties file, \$NAS\_DB/sys/xml\_api.conf, which typically resolves to /nas/sys/xml\_api.conf. Client application developers can change some of these parameters. After changing parameters that affect the servlet, the Tomcat server on the Control Station needs to be restarted. If the parameters affect the XML API Server, it needs to be restarted as well. Among the list of properties, there are some debug flags. EMC assumes the current release is intended for the application development and not deployment, so many of the flags are set to true (debug mode). In production environment, the client application developers can reset these flags to false.

Properties of interest and a short explanation follow:

- xml.api.server.log the location of the XML API Server log relative to the \$NAS\_DB (usually set to /nas) directory. Currently the value is set to log/cel\_api.log, which normally results in the log file being recorded in the /nas/log/cel\_api.log file. The value of this property affects XML API Server.
- xml.api.servlet.log the location of the XML API Servlet log relative to the \$NAS\_DB directory. Currently the value is set to log/webui/cel\_api.log, which normally results in the log file being recorded in the /nas/log/webui/cel\_api.log file. The value of this property affects Tomcat server.
- xml.api.servlet.logmask switches on and off certain servlet log profiles. The default value for the mask is zero, which means that the servlet does not log anything. You should not change this value, unless you do it temporarily at the request from EMC Support engineers and then reset to zero upon completion of the tests. The value of this property affects Tomcat server.
- xml.api.user.request.validation.flag if true performs a full user request validation before parsing. In the case of improperly formatted request packets, it returns more meaningful diagnostic messages to the user. This property is set to true in the current release, but EMC suggests you set it to false when the application is deployed because it adds to CPU and memory

- overhead and slightly increases the response time. The value of this property affects XML API Server.
- xml.api.enable.indications.ext if true, user applications can receive indications for configuration changes. Indications on task completions and statistics are always delivered (regardless of the value of the flag). This property is set to true in the current release and in the future it will be eliminated and the above indications will always be delivered (when the client application subscribes to them). The value of this property affects XML API Server.
- xml.api.trace.apl.calls logs APL requests and responses in the XML API server log (property xml.api.server.log). This property is set to true, however, at the time of application deployment, it should be set to false. The value of this property affects XML API Server.
- xml.api.trace.apl.indications logs APL indications in the XML API server log (property xml.api.server.log). This property is set to true, however, at the time of application deployment, it should be set to false. The value of this property affects XML API Server.
- xml.api.trace.user.requests records user application requests in the XML API server log (property xml.api.server.log). This property is set to true, however, at the time of application deployment it should be set to false. The value of this property affects XML API Server.
- xml.api.quota.poll.offset affects the exact time of the poll. By default, the tree quota cache is populated once a day. The time is specified in minutes, starting at midnight (Control Station local time) when the poll starts. The current value is 120, which means that the poll starts at 2 A.M. every night. The value -240, for example, defines that the poll starts at 8 P.M. The value of this property affects XML API Server.

### Starting the XML API Server

By default the XML API is disabled. To start the XML API server, do the following:

As root, use a text editor to uncomment the following entry in /nas/sys/nas\_mcd.cfg:

```
daemon "XML API Server"-
executable "/nas/sbin/start_xml_api_server"
optional yes
canexit yes
autorestart yes
ioaccess no
```

Restart nas services with the following command:

```
# service nas start
```

The XML API is now started and is controlled by the master control daemon.

## **Print book**

Most information contained in this online book is available through an Adobe PDF file that you can open from here and print the information. Note that this book is intended for online use. Not all features are available in the printed version. For example, links to XML examples of each request are not included in the printed version.

#### Open Adobe PDF

In order to view a .pdf, you must have Adobe's Acrobat Reader installed. You can download Adobe's Acrobat Reader free from the following website:

http://www.adobe.com/products/acrobat/readstep.html

# **Appendix: Session level protocol**

A remote application needs a way to communicate with the XML API Server. For communications, the application uses HTTP1.1. The API protocol is a session-level protocol. In other words, an application establishes a session with the remote servers, and all messaging between the application and the servers happens in the context of this session. This is not precisely a Tomcat session; neither is it an authentication ticket given by the Apache HTTP server during login, but rather a point-to-point (application to XML API server) session.

**Note:** In this release, EMC does not supply libraries that implement the session protocol; however, it provides Java and C++ source-level implementations. If you intend to use either of these implementations, you can skip this chapter.

Basically, the protocol operates over more than one TCP connection: Some are used for request/reply messaging and others are used to carry indications.

To send a request and receive a response, an application obtains a TCP connection and uses HTTP POST. That is, the request is sent in the HTTP POST request body and the response is received in HTTP POST response body. Because there can be multiple request/response transactions occurring simultaneously, such connections can coexist in time, although eventually each is torn down.

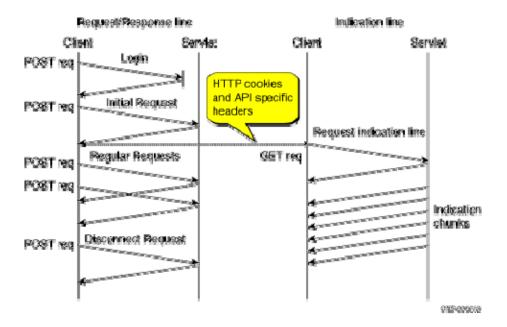
To receive indications, the client obtains one connection and starts a HTTP GET request to the server. The server returns an HTTP1.1 chunked stream of data. Each chunk of the stream corresponds to an indication sent from the server to the client application. The GET request never ends, so effectively it is a permanent TCP connection. This connection is not torn down unless the application exits or the connection is broken.

Therefore, two logical streams coexist: the sequence of exchanges of requests and responses and the sequence of indications. They are called Request/Response line and Indication line.

Initially, a client logs in by using an HTTP POST request over the Request/Response line. This request is processed by the login script of the HTTP server. The XML API servlet does not participate in the login.

The client then sends an initial request to the servlet using the ticket it received during the login exchange. Any API request can be an initial request. It can be an empty request packet as well. During the processing of this request by the servlet and the API server, an API session is established. The servlet replies with session specific cookies and HTTP headers.

The client can now start an Indications line by sending a GET request, and/or continue sending requests and receiving responses over the Request/Response line. The client can send a Disconnect request to promptly deallocate the session and drop the Indication line. Otherwise, if the client drops the Indication line, the session eventually times out. The following graphic illustrates the Request/Response line and the Indication line.



# Request/Response line: initialization

The application first performs the HTTP login and receives the authentication cookie. Login is a totally separate interaction and it goes only as far as HTTP server. This is illustrated in the previous diagram. For login, the application sends a message similar to the following:

```
POST http://172.24.173.31/Login HTTP/1.1
Content-Type: application/x-www-form-urlencoded
Host: 172.24.173.31
Content-Length: 43
user=nasadmin&password=nasadmin&Login=Login
```

The server responds with a message similar to the following:

```
HTTP/1.1 200 OK
Date: Wed, 21 Sep 2005 13:36:35 GMT
Server: Apache/1.3.27 (Unix) (Red-Hat/Linux) mod_jk/1.2.5 mod_ssl/2.8.12
OpenSSL/0.9.6b mod_perl/1.24_01
Set-Cookie:
Ticket=ip&10.13.3.28&idle&0&persists&&last&1127309795&expires&480&hash&33163d07
49ba813fc7be364c2445b2d0&user&nasadmin&type&User&time&1127309795; path=/
```

The application extracts the cookie for all subsequent calls (including HTTP GET calls). For this example, the initial exchange with the servlet uses an empty request packet:

```
POST /servlets/CelerraManagementServices HTTP/1.1
Host: 172.24.173.31:443
Content-Type: text/xml
Content-Length: 122
Cookie:
Ticket=ip&10.13.3.28&idle&0&persists&&last&1127309795&expires&480&hash&33163d07
49ba813fc7be364c2445b2d0&user&nasadmin&type&User&time&1127309795; $Path=/
<?xml version="1.0" encoding="UTF-8" standalone="yes"?>
<RequestPacket xmlns="http://www.emc.com/schemas/celerra/xml_api"/>
```

The response to this request appears as follows:

```
HTTP/1.1 200 OK
Date: Wed, 21 Sep 2005 13:36:36 GMT
Server: Apache/1.3.27 (Unix) (Red-Hat/Linux) mod_jk/1.2.5 mod_ssl/2.8.12
OpenSSL/0.9.6b mod_perl/1.24_01
Set-Cookie: JSESSIONID=00FBDEE3626FF75A8FB6D683FFF4B5E5; Path=/; Secure
CelerraConnector-Sess: 00FBDEE3626FF75A8FB6D683FFF4B5E5
Content-Length: 147
Content-Type: text/xml;charset=UTF-8
<?xml version="1.0" encoding="UTF-8" standalone="yes"?>
<ResponsePacket
time="1127310027520" xmlns="http://www.emc.com/schemas/celerra/xml_api"/>
```

The response to an empty packet is an empty packet. This is not essential. HTTP headers, however, are important because they contain:

- JSESSIONID cookie used by Tomcat to identify the session
- CelerraConnector-Sess header used to identify the API session to the API server

The API uses the first Tomcat session ID as the API session ID. Since Tomcat may deallocate its session, eventually the API session ID can differ from the Tomcat session ID. So, in essence, the API session ID is Tomcat's ID.

# Request/Response line: regular transactions

On a regular request, the client application sends both cookies and the HTTP header CelerraConnector-Sess, which it received during initial request processing. The following request is an example of a subscription for some indications.

```
POST /servlets/CelerraManagementServices HTTP/1.1
Host: 172.24.173.31:443
Content-Type: text/xml
Content-Length: 681
Cookie:
Ticket=ip&10.13.3.28&idle&0&persists&&last&1127309795&expires&480&hash&33163d07
49ba813fc7be364c2445b2d0&user&nasadmin&type&User&time&1127309795; $Path=/
Cookie: JSESSIONID=00FBDEE3626FF75A8FB6D683FFF4B5E5; $Path=/; $Secure
CelerraConnector-Sess: 00FBDEE3626FF75A8FB6D683FFF4B5E5
<?xml version="1.0" encoding="UTF-8" standalone="yes"?>
<RequestPacket xmlns="http://www.emc.com/schemas/celerra/xml_api"</pre>
  xmlns:xsi='http://www.w3.org/2001/XMLSchema-instance'>
<Request clientHandle='a'>
 <Subscribe>
       <MoverStats statsSet='NFS-RPC' mover="2"/>
    <MoverStats statsSet='CIFS-Totals' mover="2"/>
    <MoverStats statsSet='Network-TCP' mover="2"/>
    <MoverStats statsSet='ResourceUsage' mover="2"/>
    <VolumeStats statsSet='Totals' mover="2"/>
    <FileSystemUsage fileSystem="24" />
 <Subscribe>
<Request>
<RequestPacket>
```

# Here is the response:

```
HTTP/1.1 200 OK
Date: Wed, 21 Sep 2005 13:37:29 GMT
Server: Apache/1.3.27 (Unix) (Red-Hat/Linux) mod_jk/1.2.5 mod_ssl/2.8.12
OpenSSL/0.9.6b mod_perl/1.24_01
CelerraConnector-Sess: 00FBDEE3626FF75A8FB6D683FFF4B5E5
Content-Length: 176
Content-Type: text/xml;charset=UTF-8

<pr
```

# Indication line: initialization

The client application starts an HTTP GET request in which it sets the previously received cookies and CelerraConnector-Sess HTTP header. To recover from TCP failures or from a firewall abruptly canceling a connection in the middle of session, all indications are sequenced. When the application sends the HTTP GET request, it sends it with the request protocol-specific header: Sequence-Number. If this is a new session, its value must be equal to "-1". Otherwise, it is the sequence number of the last indication the application processed. Sequence numbers produced by the servlet start from 0 and increment by 1 each time a new chunk is received. Note, that these sequence numbers have nothing to do with API indication sequence numbers and are used internally by the protocol only.

```
GET /servlets/CelerraManagementServices HTTP/1.1
Host: 172.24.173.31:443
Cookie:
Ticket=ip&10.13.3.28&idle&0&persists&&last&1127309795&expires&480&hash&33163d07
49ba813fc7be364c2445b2d0&user&nasadmin&type&User&time&1127309795; $Path=/
Cookie: JSESSIONID=00FBDEE3626FF75A8FB6D683FFF4B5E5; $Path=/; $Secure
Sequence-Number: -1
CelerraConnector-Sess: 00FBDEE3626FF75A8FB6D683FFF4B5E5
```

The servlet starts the reply by sending the HTTP headers. Immediately after sending the GET request, the application receives HTTP GET response as shown in the following example. The protocol-specific header is CelerraConnector-RC. Its value ACCEPT says that the servlet accepted the indication connection. If the servlet does not accept the connection, it returns the value REJECT. A REJECT occurs for the following reasons:

- The session does not exist.
- A lack of resources (e.g. too many sessions â€" maximum number of sessions is set currently to 16).
- The session is unrecoverable.

```
HTTP/1.1 200 OK
Date: Wed, 21 Sep 2005 13:36:37 GMT
Server: Apache/1.3.27 (Unix) (Red-Hat/Linux) mod_jk/1.2.5 mod_ssl/2.8.12
OpenSSL/0.9.6b mod_perl/1.24_01
Transfer-Encoding: chunked
CelerraConnector-RC: ACCEPT
X-Pad: avoid browser bug
```

Next, the application starts receiving chunks of stream data, where each chunk is a separate indication. After each indication, the stream is closed and a new GET is run with the sequence number of the last processed indication.

#### Indication line: indication stream

The first seven lines of an indication stream consist of seven, separate zero-length chunks. These are also known as "keep-hot" messages. They contain no data, but the servlet issues them at least once every 30 seconds to indicate that the connection is alive.

Next, the first real indication arrives. It results from the request to subscribe to certain indications shown in the section Request/Response line: regular transactions. According to the HTTP 1.1 standard, the chunk is prefixed by the length in hexadecimal of the incoming chunk. The chunk also contains an application-specific sequence number data: Sequence-Number. Sequence numbers increment by one with each incoming chunk. They are used for error recovery.

An example of a second indication follows. Note, that the sequence number has been incremented.

An example of a third indication follows. Additional indications would follow in a similar manner.

```
</StatsIndication>
</IndicationPacket>
```

When there are no further indications, keep-hot messages will arrive about every 30 seconds.

# **Indication line: recovery**

The indication connection can be disrupted for various reasons. The API protocol can recover from short disruptions. Longer disruptions (about 1.5 minutes) cause the servlet to deallocate the session, and the client application will have to create a new session (with all the consequences for its caches). Also, when the servlet pushes a large amount of data to the client, a slow recovery may cause the buffer holding messages for the client to overflow. In this case, an attempt to recover is rejected. The current limit for this type of buffer is 150K.

The following examples illustrate the recovery process. Assume the following example is the last indication received:

At this moment, the indication socket is reset. The last received indication packet had sequence number 5. Now the application starts another HTTP GET. This GET differs from the initial GET, because the client sends HTTP header SequenceNumber = 5. This is last sequence number the client processed.

```
GET /servlets/CelerraManagementServices HTTP/1.1
Host: 172.24.173.31:443
Cookie:
Ticket=ip&10.13.3.71&idle&0&persists&&last&1127397070&expires&480&hash&ed81924d
ecef22181aca5e10eda120f7&user&nasadmin&type&User&time&1127397070; $Path=/
Cookie: JSESSIONID=1AC4C1A009A0A5267534CD9AD58C034F; $Path=/; $Secure
Sequence-Number: 5
CelerraConnector-Sess: 1AC4C1A009A0A5267534CD9AD58C034F
```

The servlet finds that it can recover this session and replies with ACCEPT. After that, it continues to send indications in the recovered order starting from indication number 6. If the servlet cannot find an indication with appropriate sequence number, the client receives a REJECT and the GET request terminates.

```
HTTP/1.1 200 OK
Date: Thu, 22 Sep 2005 13:53:51 GMT
Server: Apache/1.3.27 (Unix) (Red-Hat/Linux) mod_jk/1.2.5 mod_ssl/2.8.12
OpenSSL/0.9.6b mod_perl/1.24_01
Transfer-Encoding: chunked
CelerraConnector-RC: ACCEPT
Content-Type: text/xml;charset=UTF-8
X-Pad: avoid browser bug
0
0
```

It is normal when the first two keep-hot chunks arrive immediately after the HTTP headers, but after that, the servlet immediately sends the two indications that accumulated in the servlet internal buffer.

```
16c; Sequence-Number=6
<?xml version="1.0" encoding="UTF-8" standalone="yes"?>
<IndicationPacket sequenceNumber="7" time="1127397232"</pre>
xmlns="http://www.emc.com/schemas/celerra/xml_api">
<StatsIndication>
     <MoverResourceUsage mover="2">
       <Sample cpu="1.0" mem="33.349327" time="1127397229"/>
     </MoverResourceUsage>
   </StatsIndication>
</IndicationPacket>
1c9; Sequence-Number=7
<?xml version="1.0" encoding="UTF-8" standalone="yes"?>
<IndicationPacket sequenceNumber="8" time="1127397232"</pre>
xmlns="http://www.emc.com/schemas/celerra/xml_api">
<StatsIndication>
     <VolumeSet mover="2">
       <Sample time="1127397229">
         <Totals bytesRead="202407424" bytesWritten="120713632256"</pre>
regsRead="12469" regsWritten="13176535"/>
       </Sample>
     </VolumeSet>
   </StatsIndication>
</IndicationPacket>
```

#### **Prevention of server timeouts**

Both Apache HTTP server and Tomcat have built-in timeouts. The Apache server invalidates the client ticket in about 8 hours. Tomcat invalidates the session in about 20 minutes. To avoid these undesirable events, the client application needs to at least send an empty request about every 15-19 minutes.

# **Client session control**

Normally, if the client drops the indication connection, (closes TCP socket of the GET request) after 1.5 minutes the session times out. If a client repeatedly creates and drops indication connections during these 1.5 minutes, after sixteenth request or so, the next request is rejected with the reason "Too many users". In order for the client to control the session allocation and let

the Control Station deallocate the session on time, there is a special HTTP header: CelerraConnector-Ctl. It can have two values for the server:

- DISCONNECT The client no longer requires this session, and it can be deallocated immediately.
   The body of the message should not contain any data.
- ONE-TIME-REQUEST The client wants to perform this request and does not need a session, so it
  can be deallocated at the completion of the request.

An example of a graceful session deallocation follows:

```
POST /servlets/CelerraManagementServices HTTP/1.1
Host: 172.24.173.31:443
Content-Type: text/xml
Cookie:
Ticket=ip&10.13.3.28&idle&0&persists&&last&1127309795&expires&480&hash&33163d07
49ba813fc7be364c2445b2d0&user&nasadmin&type&User&time&1127309795; $Path=/
CelerraConnector-Sess: 00FBDEE3626FF75A8FB6D683FFF4B5E5
CelerraConnector-Ctl: DISCONNECT
Content-Length: 0
HTTP/1.1 200 OK
Date: Wed, 21 Sep 2005 13:36:36 GMT
Server: Apache/1.3.27 (Unix) (Red-Hat/Linux) mod_jk/1.2.5 mod_ssl/2.8.12
OpenSSL/0.9.6b mod_perl/1.24_01
Set-Cookie: JSESSIONID=00FBDEE3626FF75A8FB6D683FFF4B5E5; Path=/; Secure
CelerraConnector-Sess: 00FBDEE3626FF75A8FB6D683FFF4B5E5
Content-Length: 0
Content-Type: text/xml;charset=UTF-8
```

# **Appendix: Event catalogs**

# **Event catalogs**

Events management in the Celerra XML API v2 differs from other XML API features in the way the parameters returned as part of an event are handled. In general, any error message is substituted with parameter values before it is presented to the XML API client. However, in the case of events, parameter values are not substituted in the message, but are presented to the client with the associated message.

# **Event parameters substitution**

In the Celerra XML API v2, parameter values returned as part of an event are not substituted in the message but are presented to the client with the associated message. The client application is responsible for parsing the message and substituting the parameter values in the message. To determine the parameter's attributes, such as data type and format, the CCMD catalogs that define event messages are provided as part of the documentation CD.

In the following example, the event with message code 91813445660 illustrates an event message in which the parameter values are not substituted:

```
<?xml version="1.0" encoding="UTF-8" standalone="yes"?>
<ResponsePacket apiVersion="V1_2"</pre>
xmlns="http://www.emc.com/schemas/celerra/xml_api">
    <ResponseEx>
        <Event facility="SYR" logTime="1173485103" messageCode="70339461121"</pre>
severity="ok" source="CS_PLATFORM">
            <BriefDescription>'$src_file_path':
'$dest_extension'</BriefDescription>
            <FullDescription/>
            <RecommendedAction/>
        </Event>
        <Event facility="EventLog" logTime="1173485103"</pre>
messageCode="91813445660" severity="info" source="CS_PLATFORM">
            <Param name="ccmd id" value="0x10608F0001"/>
            <Param name="brief_desc" value="'$src_file_path':</pre>
'$dest_extension'"/>
            <BriefDescription>Event $ccmd_id: '$brief_desc' is not valid for
callhome binary.</BriefDescription>
            <FullDescription>The event must contain both a 'src_file_path' and
'dest_extension' argument. If you got this message, then the event was missing
either or both. </FullDescription>
            <RecommendedAction>Use the generated factory function or provide
the right arguments when using postevent, '-n src_file_path -t 8 -v
/path/to/file -n dest_extension -t 8 -v
destination.filename.extension'.</RecommendedAction>
        </Event>
        <Event facility="DNS" logTime="1173485294" messageCode="81880547329"</pre>
severity="error" source="DART">
            <BriefDescription>Unable to connect to name server $serverAddr :
$reason</BriefDescription>
            <FullDescription>The DNS client is unable to contact a DNS server.
This may happen when the data mover can not reach the peer DNS server for
network reasons. </FullDescription>
            <RecommendedAction>Check the data mover network interface and the
route configuration. Use the server_ping command to troubleshoot the problem
and check the availability of the DNS server(s) configured in the DNS client of
```

# Celerra XML API Programmer's Reference

You can find the data type of parameters, <code>ccmd\_id</code> and <code>brief\_desc</code> in the CCMD catalogs.

# **Appendix: Internationalization**

The Celerra XML API v2 supports international languages that use multibyte characters.

# Internationalization

The Celerra XML API v2 currently provides support for international languages with multi-byte characters for a small subset of attributes. For example, you can use Japanese characters for the CIFS share name when creating a NewCifsShare request. The <a href="Data Dictionary">Data Dictionary</a> defines the supported fields and each of the attributes in the data dictionary accepts multi-byte characters.

The example below shows how you can use Japanese characters / 2 + 9 % as a tree quota path when creating a new tree quota.

If the response contains multibyte characters, they will be displayed. The following example lists all tree quotas for a file system, and the response contains international characters:

# Request:

# Response:

The <u>Data Dictionary</u> defines the byte limit for each of the supported fields. If the characters specified exceed the byte maximum defined in the <u>Data Dictionary</u>, the XML API returns an error message in the response, specifying the cause of error. The following example illustrates an

attempt to create a new CIFS share in which the share comment exceeds the byte limit. The indication received shows that the CIFS share was not created.

# Request:

# Response:

```
Turnaround time: 274 milliseconds
====== Celerra Response =======
statusCode=200 statusString=OK
<?xml version="1.0" encoding="UTF-8" standalone="yes"?>
  <ResponsePacket xmlns="http://www.emc.com/schemas/celerra/xml_api">
    <Response clientHandle="z">
      <TaskResponse taskId="410828"/>
    </Response>
    </ResponsePacket> ========= Received indication seq=0 <?xml</pre>
version="1.0" encoding="UTF-8" standalone="yes"?>
      <IndicationPacket sequenceNumber="0" time="1223665540"</pre>
xmlns="http://www.emc.com/schemas/celerra/xml_api">
         <TaskIndication description="New Cifs Share" endTime="1223665540"
failed="true" startTime="1223665538" taskId="410828" timeout="0"
userName="nasadmin">
           <Status maxSeverity="error">
              <Problem component="CS_CORE"</pre>
message="ツリークォータコメントは、ここへご記入ください。ツリークォータコメントは、ここへご記
入ください。ツリークォータコメントは、ここへご記入ください。ツリークォータコメントは、こ:CIFS
share comment length must be less than 257 bytes. One UTF-8 char can be 1-4
bytes." messageCode="13431603208" severity="error">
              <Description>CIFS Share comment length must be less than 257
bytes. One UTF-8
char can be 1-4 bytes.</Description>
              <Action>Reenter the CIFS share comment to keep the length less
than 257 bytes.</Action>
              </Problem>
           </Status>
      </TaskIndication>
      </IndicationPacket>
```

If a value specified in a supported field does not confirm to the definition in the <u>Data Dictionary</u>, the XML API returns an error message in the response. The message specifies the cause of the error and the remedial action to take.

In the following example, the quota comment contains an invalid; (semicolon) character. When the request is submitted, the XML API returns an error message indicating that the quota comment is invalid. The correct form for the quota comment is returned in the response.

# Request:

#### Response:

```
Turnaround time: 208 milliseconds
======= Celerra Response =======
statusCode=200 statusString=OK
<?xml version="1.0" encoding="UTF-8" standalone="yes"?>
<ResponsePacket xmlns="http://www.emc.com/schemas/celerra/xml_api">
    <PacketFault maxSeverity="error">
        <Problem component="API" facility="Prevalidator" message="User request</pre>
is not compliant with XML API schema." messageCode="14227341329"
severity="error">
            <Description>The user request is not compliant with the XML API
Schema. </Description>
            <Action>Refer to the XML API v2 schema/documentation and correct
your user program logic. </Action>
           <Diagnostics>
Exception tag: 11ce81d3969
Exception message: attribute "comment" has a bad value: the value does not
match the regular expression [^--; \x22] \{0,256\}.
</Diagnostics>
        </Problem>
    </PacketFault>
</ResponsePacket>
```

# **Appendix: IPv6**

Due to recent concerns over the impending depletion of the current pool of Internet addresses and the desire to provide additional functionality for modern devices, an upgrade of the current version of the Internet Protocol (IP), called IPv4, has been defined. This new version, called IP version 6 (IPv6), resolves unanticipated IPv4 design issues and takes the Internet into the 21st Century. The design of IPv6 is intentionally targeted for minimal impact on upper and lower layer protocols by avoiding the random addition of new features.

The Celerra XML API v2 support for both IPv4 and IPv6 addresses. IPv4 implementations commonly use a dotted decimal representation of the network prefix known as the subnet mask. A subnet mask is not used for IPv6. Only the prefix length notation is supported. For IPv4 addresses, the netmask property in the request or response essentially represents the subnet mask. For IPv6, it represents the prefix length. Broadcast addresses are not applicable in IPv6.

### **IPv6 Features**

Following are the features of the IPv6 protocol:

- New header format
- Large address space
- Efficient and hierarchical addressing and routing infrastructure
- Stateless and stateful address configuration
- Built-in security
- Better support for QoS
- New protocol for neighboring node interaction
- Extensibility

IPv6 has 128-bit (16-byte) source and destination IP addresses. Although 128 bits can express over 3.41038 possible combinations, the large address space of IPv6 has been designed to allow for multiple levels of subnetting and address allocation from the Internet backbone to the individual subnets within an organization.

Even though only a small number of the possible addresses are currently allocated for use by hosts, there are plenty of addresses available for future use. With a much larger number of available addresses, address-conservation techniques, such as the deployment of NATs, are no longer necessary.

# The IPv6 Address Space

The most obvious distinguishing feature of IPv6 is its use of much larger addresses. The size of an address in IPv6 is 128 bits, which is four times the larger than an IPv4 address. A 32-bit address space allows for 232 or 4,294,967,296 possible addresses. A 128-bit address space allows for 2128 or 340,282,366,920,938,463,463,374,607,431,768,211,456 (or 3.41038) possible addresses.

The relatively large size of the IPv6 address is designed to be subdivided into hierarchical routing domains that reflect the topology of the modern-day Internet. The use of 128 bits allows for multiple levels of hierarchy and flexibility in designing hierarchical addressing and routing that is currently lacking on the IPv4-based Internet.

The IPv6 addressing architecture is described in RFC 3513.

# **IPv6 Address Syntax**

The following is an IPv6 address in binary form:

The 128-bit address is divided along 16-bit boundaries:

Each 16-bit block is converted to hexadecimal and delimited with colons. The result is: 21DA:00D3:0000:2F3B:02AA:00FF:FE28:9C5A

IPv6 representation can be further simplified by removing the leading zeros within each 16-bit block. However, each block must have at least a single digit. With leading zero suppression, the address representation becomes:

21DA:D3:0:2F3B:2AA:FF:FE28:9C5A

### **Compressing Zeros**

Some types of addresses contain long sequences of zeros. To further simplify the representation of IPv6 addresses, a contiguous sequence of 16-bit blocks set to 0 in the colon hexadecimal format can be compressed to "::", known as double-colon.

For example, the link-local address of FE80:0:0:0:2AA:FF:FE9A:4CA2 can be compressed to FE80::2AA:FF:FE9A:4CA2.

The multicast address FF02:0:0:0:0:0:0:2 can be compressed to FF02::2.

Zero compression can only be used to compress a single contiguous series of 16-bit blocks expressed in colon hexadecimal notation. You cannot use zero compression to include part of a 16-bit block.

For example, you cannot express FF02:30:0:0:0:0:0:5 as FF02:3::5. The correct representation is FF02:30::5.

To determine how many 0 bits are represented by the "::", you can count the number of blocks in the compressed address, subtract this number from 8, and then multiply the result by 16. For example, in the address FF02::2, there are two blocks (the "FF02" block and the "2" block.) The number of bits expressed by the "::" is 96 (96 = (8 - 2) 16).

Zero compression can only be used once in a given address. Otherwise, you could not determine the number of 0 bits represented by each instance of "::".

# **IPv6 Prefixes**

The prefix is the part of the address that indicates the bits that have fixed values or are the bits of the subnet prefix. Prefixes for IPv6 subnets, routes, and address ranges are expressed in the same way as Classless Inter-Domain Routing (CIDR) notation for IPv4. An IPv6 prefix is written in address/prefix-length notation. For example, 21DA:D3::/48 is a route prefix and 21DA:D3:0:2F3B::/64 is a subnet prefix.

**Note**:IPv4 implementations commonly use a dotted decimal representation of the network prefix known as the subnet mask. A subnet mask is not used for IPv6. Only the prefix length notation is supported.

RFC 3513 does not define a broadcast address. All types of IPv4 broadcast addressing are performed in IPv6 using multicast addresses. For example, the subnet and limited broadcast addresses from IPv4 are replaced with the link-local scope all-nodes multicast address of FF02::1.

Appendix: IPv6

# **Compatibility Addresses**

To aid in the migration from IPv4 to IPv6 and the coexistence of both types of hosts, the following addresses are defined:

- IPv4-compatible address: The IPv4-compatible address, 0:0:0:0:0:0:0:w.x.y.z or ::w.x.y.z
- (where w.x.y.z is the dotted decimal representation of an IPv4 address), is used by IPv6/IPv4 nodes that are communicating using IPv6. IPv6/IPv4 nodes are nodes with both IPv4 and IPv6 protocols. When the IPv4-compatible address is used as an IPv6 destination, the IPv6 traffic is automatically encapsulated with an IPv4 header and sent to the destination using the IPv4 infrastructure.
- IPv4-mapped address: The IPv4-mapped address, 0:0:0:0:0:0:FFFF:w.x.y.z or ::FFFF:w.x.y.z, is used to represent an IPv4-only node to an IPv6 node. It is used only for internal representation. The IPv4-mapped address is never used as a source or destination address of an IPv6 packet.
- 6to4 address: The 6to4 address is used for communicating between two nodes running both IPv4 and IPv6 over an IPv4 routing infrastructure. The 6to4 address is formed by combining the prefix 2002::/16 with the 32 bits of a public IPv4 address, forming a 48-bit prefix. 6to4 is a tunneling technique described in RFC 3056

# **Appendix: Data Dictionary**

This appendix provides information about the following topics:

- CIFS share name
- CIFS share comment
- Tree quota path
- Tree quota comment
- CIFS server NetBIOS name
- CIFS server computer name
- CIFS server alias
- CIFS server comment
- Organizational unit name
- CIFS domain name
- CIFS workgroup name
- Mount point path name
- File system name
- Checkpoint name
- NFS export path
- CIFS export path

#### **CIFS** share name

This is a required element that must have a minimum of 1 character.

If Unicode is enabled on the Data Mover, it accepts a maximum of 80 characters. These can be any characters defined by the Unicode 3.0 standard other than those with the Unicode values 0, 1, 2, 10, 22, 37, 47, and 92. These correspond to the following characters: NUL (Null), STX (Start of Header), SOT (Start of Text), LF (Line Feed), " (double quote), % (percent), / (forward slash), \ (backward slash).

If Unicode is not enabled on the Data Mover, it accepts a maximum of 12 characters. These characters can be any ASCII characters except those with the Unicode values 0, 1, 2, 10, 22, 37, 47, and 92. These correspond to the following characters: NUL (Null), STX (Start of Header), SOT (Start of Text), LF (Line Feed), " (double quote), % (percent), / (forward slash), \ (backward slash).

#### **CIFS** share comment

This is an optional element that has no minimum and a maximum of 256 bytes.

If Unicode is enabled on the Data Mover, it accepts any characters defined by the Unicode 3.0 standard other than those with the Unicode values 0, 1, and 2. These correspond to the following characters: NUL (Null), STX (Start of Header), SOT (Start of Text).

If Unicode is not enabled on the Data Mover, it accepts any ASCII character other than those with the Unicode values 0, 1, and 2. These correspond to the following characters: NUL (Null), STX (Start of Header), and SOT (Start of Text).

# Tree quota path

This is a required element that has a minimum of 2 bytes and a maximum of 1023 bytes.

It is an alternating combination of a forward slash (/, Unicode character 47) followed by one or more characters defined by the Unicode 3.0 standard that are not forward slashes, with no more than 256 bytes between forward slashes. This pattern is can be repeated any number of times as long as the number of bytes in the element does not exceed the maximum number of bytes.

If Unicode is not enabled on the Data Mover, the characters are limited to ASCII characters only. If Unicode is enabled on the specified Data Mover, any Unicode character is accepted.

# Tree quota comment

This element is not required and it has no minimum. It has a maximum of 256 bytes. If Unicode is enabled on the specified Data Mover, it accepts all characters defined by the Unicode 3.0 standard other than those with the Unicode values 22, 27, and 3B. These correspond to the following characters:

"(double quote), '(single quote), ; (semi-colon).

If Unicode is not enabled on the Data Mover, only ASCII characters are accepted.

# **CIFS server NetBIOS name**

The CIFS server NetBIOS name is limited to 15 bytes. The data is stored in UTF-8 encoding, and all multi-byte characters defined by the Unicode 3.0 standard are accepted if Unicode is enabled on the Data Mover. If Unicode is not enabled on the Data Mover, multi-byte characters are not accepted.

#### **CIFS** server computer name

The CIFS server computer name is limited to 63 bytes. The data is stored in UTF-8 encoding, and all multibyte characters defined by the Unicode 3.0 standard are accepted if Unicode is enabled on the Data Mover. If Unicode is not enabled on the Data Mover, multibyte characters are not accepted. If a user specifies a computer name over 15 bytes and does not provide a NetBIOS name when one is necessary, the computer name creation will fail. In the case of a computer name with a fully qualified domain name, the 63 bytes limit applies to the computer name part only. The maximum length of fully qualified domain name is 155 bytes. The total maximum length of fully qualified domain host name is 63 + 1 (dot) + 155 = 219 bytes.

#### **CIFS** server alias

The CIFS server alias is limited to 15 bytes. The data is stored in UTF-8 encoding, and all multibyte characters defined by the Unicode 3.0 standard should be accepted if Unicode is enabled on the Data Mover. If Unicode is not enabled on the Data Mover, multibyte characters are not accepted.

# **CIFS** server comment

The CIFS server comment is limited to 48 bytes. The data is stored in UTF-8 encoding, and all multibyte characters defined by the Unicode 3.0 standard should be accepted if Unicode is enabled on the Data Mover. If Unicode is not enabled on the Data Mover, multibyte characters are not accepted.

Appendix: Data Dictionary

# Organizational unit name

The CIFS server OU name is limited to 64 bytes. The data is stored in UTF-8 encoding, and all multibyte characters defined by the Unicode 3.0 standard should be accepted if Unicode is enabled on the Data Mover. If Unicode is not enabled on the Data Mover, multibyte characters are not accepted.

### **CIFS** domain name

The CIFS domain name is limited to 155 bytes. The data is stored in UTF-8 encoding, and all multibyte characters defined by the Unicode 3.0 standard should be accepted if Unicode is enabled on the Data Mover. If Unicode is not enabled on the Data Mover, multibyte characters are not accepted. For NT type, CIFS domain name is limited to 15 bytes.

# **CIFS** workgroup name

The CIFS work group is limited to 15 bytes. The data is stored in UTF-8 encoding, and all multibyte characters defined by the Unicode 3.0 standard should be accepted if Unicode is enabled on the Data Mover. If Unicode is not enabled on the Data Mover, multibyte characters are not accepted.

# Mount point path

The mount point name is limited to 255 bytes. The data is stored in UTF-8 encoding, and all multibyte characters defined by the Unicode 3.0 standard should be accepted if Unicode is enabled on the Data Mover. If Unicode is not enabled on the Data Mover, multibyte characters are not accepted.

# File system name

The file system name is limited to 240 bytes. The data is stored in UTF-8 encoding, and all multibyte characters defined by the Unicode 3.0 standard should be accepted if Unicode is enabled on the Data Mover. If Unicode is not enabled on the Data Mover, multibyte characters are not accepted. System generated file system names such as <pfs>\_replica1 can be more than 240 bytes, but must be limited to 255 bytes.

# **Checkpoint name**

The checkpoint name is limited to 240 bytes. The data is stored in UTF-8 encoding, and all multibyte characters defined by the Unicode 3.0 standard should be accepted if Unicode is enabled on the Data Mover. If Unicode is not enabled on the Data Mover, multibyte characters are not accepted. System generated checkpoint name like <pfs name>\_ckpt1 can be more than 240 bytes, but must be less than 255 bytes.

# NFS export path

The NFS export path is limited to 1023 bytes. The data is stored in UTF-8 encoding, and all multibyte characters defined by the Unicode 3.0 standard should be accepted if Unicode is enabled on the Data Mover. If Unicode is not enabled on the Data Mover, multibyte characters are not accepted.

# **CIFS** export path

The CIFS export path is limited to 1024 bytes. The data is stored in UTF-8 encoding, and all multi-byte characters defined by the Unicode 3.0 standard should be accepted if Unicode is enabled on the Data Mover. If Unicode is not enabled on the Data Mover, multibyte characters are not accepted.