Name NT	F1
Seat No.:	Enrolment No.

GUJARAT TECHNOLOGICAL UNIVERSITY

		BE - SEMESTER-V (NEW) EXAMINATION - WINTER 2017	
Subject Code: 2151603 Date: 08/1			1/2017
•		Name: Computer Graphics	
•		0:30 AM TO 01:00 PM Total Ma	rks: 70
Instru			22200
	1.	Attempt all questions.	
	2.	Make suitable assumptions wherever necessary.	
	3.	Figures to the right indicate full marks.	MARKS
			MAKKS
Q.1	(a)	bits per pixel if transfer rate is 1 Mbps?	03
	(b)	List out advantages and disadvantages of DVST.	04
	(c)	Explain in detail Raster scan display system with complete architecture diagram.	07
Q.2	(a)	Write short note on Boundary fill (4-connected) algorithm.	03
Q. 2	(b)	• • • •	04
	(c)	Derive all formulas for Bresenham's line drawing algorithm.	07
	(-)	OR	
	(c)	Explain scan line polygon filling algorithm with suitable example.	07
Q.3	(a)	Write short note on Antialiasing.	03
	(b)	<u> </u>	04
	(c)	Derive all formulas for mid-point circle generation algorithm.	07
		OR	
Q.3	(a)	Explain scaling in 2D transformation.	03
•	(b)		04
	(c)	Derive transformation matrix for 2D rotation.	07
Q.4	(a)		03
		Briefly explain 3D viewing process.	04
	(c)	Explain the Cohen Sutherland line clipping algorithm.	07
		OR	
Q.4	(a)	List the properties of Bezier curves.	03
	(b)	Explain various light sources.	04
	(c)	Explain NLN line clipping algorithm.	07
Q.5	(a)	Define visible line and surface identification.	03
-	(b)		04
	(c)	Explain Z-buffer visible surface determination algorithm.	07

		OR	
Q.5	(a)	What is ambient light and Diffuse illumination?	03
	(b)	Write short note on Computer graphics applications.	04
	(c)	Explain YIQ and CMY Color Model.	07
	` /	*******	