

Practical Satisfiability Modulo Theories (SMT) Solving

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What is SMT?

- “The **satisfiability modulo theories (SMT)** problem is a decision problem for logical formulas with respect to combinations of background theories expressed in classical first-order logic with equality” - wikipedia

First Order Logic

- Expressive formal language system that breaks statements down into
 - Things
 - Constants: x, y
 - Functions: $\text{foo}(x), \text{bar}(y)$
 - Relationships
 - Predicates: $\text{assert}(x > y)$
 - Connectives
 - $\&\&, ||, !$
 - Quantifiers
 - \forall, \exists

SMT Problem

- Decision problem (question that returns T/F) for formulas expressed using first order logic that return True or False based on theories of arithmetic, lists, bit-vectors, arrays, etc.

What is an SMT solver?

- Constraint solver
 - Constraint = statement that specifies properties of a solution to be found
- Examples:
 - Z_3 ★
 - STP
 - Yices
 - Alt-Ergo



How do SMT solvers work?

- User specifies formula that must be satisfied
- Solver attempts to find solution that satisfies formula
- If solver can find solution, formula is said to be **satisfiable**
- If solver cannot find solution, formula is said to be **unsatisfiable**

Symbolic Execution

- Program analysis technique that treats input data as symbolic variables
- Creates expressions/constraints based on symbolic variables
- Used in conjunction with constraint solver to generate new inputs/test cases (**concolic execution**)

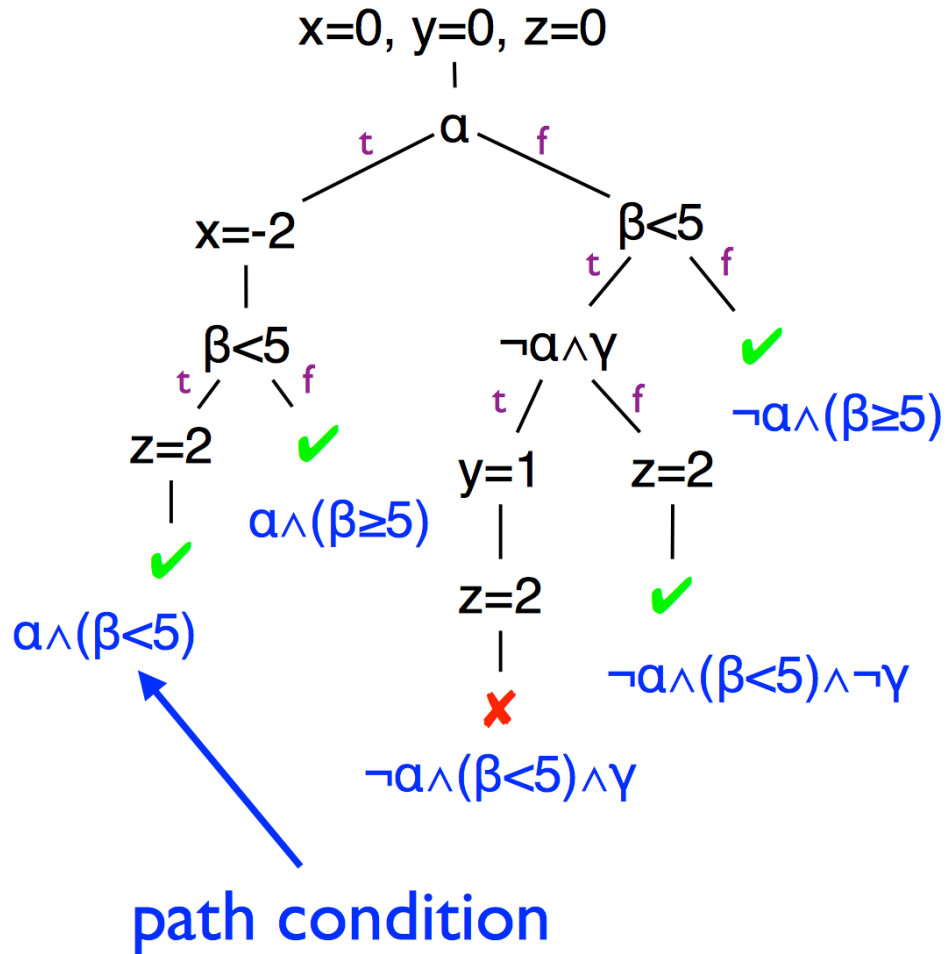
```
int x = read();  
x = x*2;  
if (x == 10){  
    foo();  
}
```



$s * 2 == 10$

Symbolic Execution Example

```
1. int a = α, b = β, c = γ;  
2.           // symbolic  
3. int x = 0, y = 0, z = 0;  
4. if (a) {  
5.   x = -2;  
6. }  
7. if (b < 5) {  
8.   if (!a && c) { y = 1; }  
9.   z = 2;  
10. }  
11. assert(x+y+z!=3)
```



Source: <http://www.seas.harvard.edu/courses/cs252/2011sp/slides/Lec13-SymExec.pdf>

SMT Solvers and Software Security

- Uses constraints generated from symbolic execution
- Symbolic execution + constraint solving = **concolic execution**
- Used to aid in fuzzing, software verification
- Raison d'être = maximize code coverage

Concolic Execution

```
#include <stdio.h>
#include <sys/types.h>
#include <stdlib.h>
#include <fcntl.h>
```

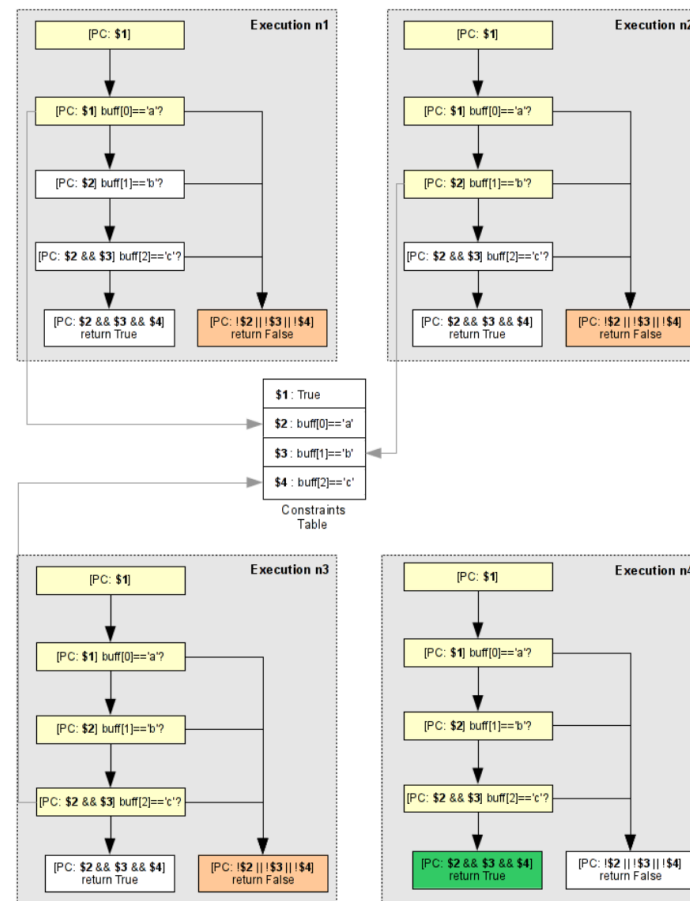
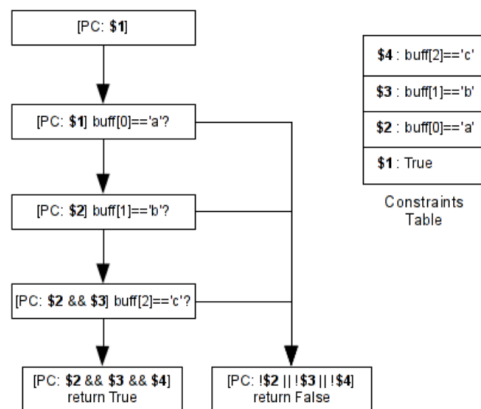
```
int main(void)
{
    int fd;
    char buff[260] = {0};

    fd = open("serial.txt", O_RDONLY);
    read(fd, buff, 256);
    close(fd);

    if (buff[0] != 'a') return False;
    if (buff[1] != 'b') return False;
    if (buff[2] != 'c') return False;

    printf("Good boy\n");

    return True;
}
```



PC number	Constraints	return value
1	buff[0] != 'a'	return False
2	buff[0] == 'a' && buff[1] != 'b'	return False
3	buff[0] == 'a' && buff[1] == 'b' && buff[2] != 'c'	return False
4	buff[0] == 'a' && buff[1] == 'b' && buff[2] == 'c'	return True

Source: <http://shell-storm.org/blog/Binary-analysis-Concolic-execution-with-Pin-and-z3/>

Fuzzing

- Black box fuzzing
 - Don't have access to source
 - Input randomly generated
- White box fuzzing
 - Do have access to source
 - Reason about structure of code
 - Test cases generated intelligently

```
C:\WINDOWS\system32\cmd.exe - peach -DHOST=127.0.0.1 -DPORT=80 c:\peach-3.1.53-w...
[428.8596,1:31:35.976] Performing iteration
[*] Fuzzing: DataUFolder.DataElement_23
[*] Mutator: StringMutator
[429.8596,1:31:39.029] Performing iteration
[*] Fuzzing: DataUFolder.DataElement_23
[*] Mutator: StringMutator
[430.8596,1:31:29.956] Performing iteration
[*] Fuzzing: DataUFolder.DataElement_23
[*] Mutator: StringMutator
[431.8596,1:31:20.981] Performing iteration
[*] Fuzzing: DataUFolder.DataElement_23
[*] Mutator: StringMutator
[432.8596,1:31:12.046] Performing iteration
[*] Fuzzing: DataUFolder.DataElement_23
[*] Mutator: StringMutator
[433.8596,1:31:03.133] Performing iteration
[*] Fuzzing: DataUFolder.DataElement_23
[*] Mutator: StringMutator
[434.8596,1:30:56.013] Performing iteration
[*] Fuzzing: DataUFolder.DataElement_23
[*] Mutator: StringMutator
[435.8596,1:30:47.175] Performing iteration
[*] Fuzzing: DataUFolder.DataElement_23
[*] Mutator: StringMutator
-- Caught fault at iteration 435, trying to reproduce --
[435.8596,1:31:29.208] Performing iteration
[*] Fuzzing: DataUFolder.DataElement_23
[*] Mutator: StringMutator
-- Reproduced fault at iteration 435 --
[436.8596,1:33:19.384] Performing iteration
[*] Fuzzing: DataUFolder.DataElement_23
[*] Mutator: StringMutator
[437.8596,1:33:17.217] Performing iteration
[*] Fuzzing: DataUFolder.DataElement_23
[*] Mutator: StringMutator
-- Caught fault at iteration 437, trying to reproduce --
[437.8596,1:33:58.728] Performing iteration
```

Black Box Fuzzing Limitations

- What are our chances of following code path down `bar()` using “dumb” fuzzing technique?
- 1 in 2^{32}
- slow! does not scale well.

```
int foo(int x)
{
    int y = x+7;
    if( y == 24 ){
        bar();
    }
    return 0;
}
```

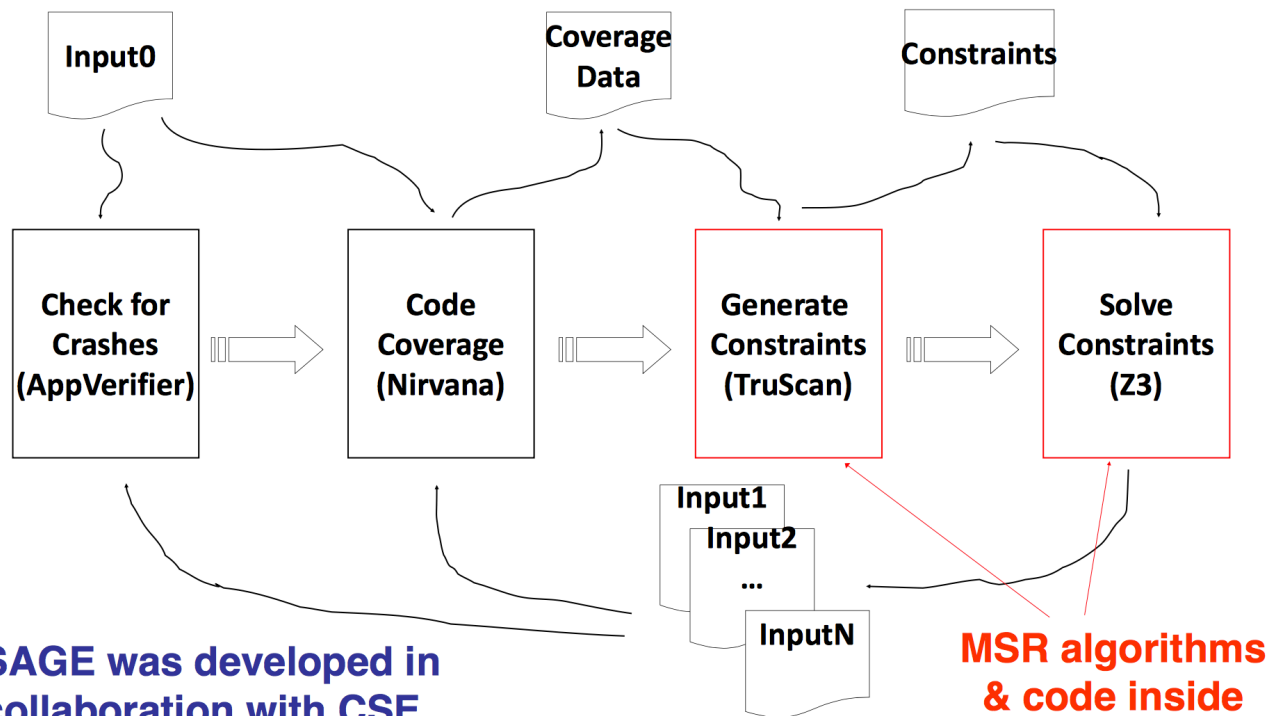
White Box Fuzzing

- Uses symbolic execution + constraint solving (**concolic execution**)
- Instead of using an actual value for input, treat it like a symbolic variable
- Extract constraints
- Solve linear equations to generate new input
- Use new input to follow new code path

SAGE

Basic idea:

- 1.Run the program with first inputs,
- 2.gather constraints on inputs at conditional statements,
- 3.use a constraint solver to generate new test inputs,
- 4.repeat - possibly forever!



SAGE was developed in collaboration with CSE

Source: http://research.microsoft.com/en-us/um/people/pg/public_psfiles/sage-in-one-slide.pdf

SAGE Impact

- Cleaned out 1/3 of Windows 7 bugs before release
- ANI animated cursor bug
- In theory it's supposed to find 100% of bugs, right?

Technique	Effort	Code coverage	Defects found
Combination of black box + dumb	10 min	50%	25%
Combination of white box + dumb	30 min	80%	50%
Combination of black box + smart	2 hr	80%	50%
Combination of white box + smart	2.5 hr	99%	100%

Source: <https://msdn.microsoft.com/en-us/library/cc162782.aspx>

Z3 (SMT-LIB Notation)

- `z3 -smt2 -in`
 - reads commands from stdin
- declare constants
 - `(declare-const x Int)`
- add constraints by adding assertions using **polish** notation
 - `(assert (> a 10))`
- check satisfiability
 - `(check-sat)`
- get interpretation that makes all formulae true
 - `(get-model)`

Unsatisfiable Example (SMT-LIB Notation)

$x > 0$	<code>(echo "this should be unsatisfiable")</code>
$y = x + 1$	<code>(declare-const x Int)</code>
$y < 0$	<code>(declare-const y Int)</code>
	<code>(assert (> x 0))</code>
	<code>(assert (= y (+ x 1)))</code>
	<code>(assert (< y 0))</code>
	<code>(check-sat)</code>
	<code>(get-model)</code>

Unsatisfiable Example (Python Bindings)

$x > 0$

$y = x + 1$

$y < 0$

```
from z3 import *
```

```
x = Int("x")
```

```
y = Int("y")
```

```
s = Solver()
```

```
s.add(x > 0)
```

```
s.add(y == x+1)
```

```
s.add(y < 0)
```

```
print s.check()
```

```
print s.model()
```

Solving Sudoku

5	3			7				
6			1	9	5			
	9	8					6	
8				6				3
4			8		3			1
7				2				6
	6					2	8	
			4	1	9			5
				8			7	9

Concolic Testing Conclusions

- Majority of RCE vulns found in past several years still attributed to dumb fuzzing techniques
- While Z3 is open source, code for projects like Mayhem and Sage and closed-source. Atypical in security community. (*Kerckhoff's principle*)
- Difficult to determine the efficiency of SAGE since it's closed source