Ex No:9
Date:

# IMPLEMENT CODE OPTIMIZATION TECHNIQUES CONSTANT FOLDING

#### AIM:

To write a C program to implement Constant Folding (Code optimization Technique). **ALGORITHM:** 

- The desired header files are declared.
- The two file pointers are initialized one for reading the C program from the file and one for writing the converted program with constant folding.
- The file is read and checked if there are any digits or operands present.
- If there is, then the evaluations are to be computed in switch case and stored.
- Copy the stored data to another file. 

  Print the copied data file.

#### PROGRAM:

```
#include
<stdio.h> #include
<string.h>
#include <ctype.h>
void main() {
  char s[20]; char
  flag[20] =
  "//Constant"; char result,
  equal, operator; double
  op1, op2, interrslt; int a,
  flag2 = 0; FILE *fp1, *fp2; fp1
  = fopen("input.txt", "r"); fp2 =
  fopen("output.txt",
  fscanf(fp1, "%s", s); while
  (!feof(fp1)) { if (strcmp(s,
  flag) == 0) \{ flag2 = 1;
    if (flag2 == 1) { fscanf(fp1, "%s",
      s); result = s[0]; equal = s[1]; if
      (isdigit(s[2]) && isdigit(s[4])) {
         if (s[3] == '+' || s[3] == '-' || s[3] == '*' || s[3] == '/') {
           operator = s[3]; op1
           = s[2] - '0'; op2 =
           s[4] - '0'; switch
           (operator) { case
```

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```
'+': interrslt = op1 +
            op2; break; case '-':
                interrslt = op1 - op2;
                break;
              case '*':
                interrslt = op1 *
              op2; break; case
              '/':
                if (op2 != 0)
                  interrslt = op1 / op2;
                else {
                  fprintf(fp2, "Division by zero
                  error.\n");
                                    fclose(fp1);
                  fclose(fp2)
                  ; return;
                }
                break
              default:
                interrslt = 0;
                break;
           }
           fprintf(fp2,
                           "/*Constant
                                           Folding*/\n");
           fprintf(fp2, "%c = %.2lf\n", result, interrslt);
           flag2 = 0;
         }
       } else { fprintf(fp2,
         "Not
         Optimized\n"); fprintf(fp2,
         "%s\n", s);
     } else {
       fprintf(fp2, "%s\n", s);
     fscanf(fp1, "%s", s);
  fclose(fp1);
  fclose(fp2);
OUTPUT:
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```

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}

}

```
(kali@ kali)-[~/Documents/cdlab]
$ vi input.txt

(kali@ kali)-[~/Documents/cdlab]
$ vi exp9.c

(kali@ kali)-[~/Documents/cdlab]
$ gcc exp9.c

(kali@ kali)-[~/Documents/cdlab]
$ ./a.out

(kali@ kali)-[~/Documents/cdlab]
$ vi output.txt
```

## Input.txt:

```
//Constant
x=1+4
//Constant
y=a+b
//Constant
z=10+2
```

## Output.txt:

```
/*Constant Folding*/
x = 5.00
Not Optimized
y=a+b
Not Optimized
z=10+2
```

### **RESULT:**

Thus, a C program to implement Constant Folding has been developed.

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