

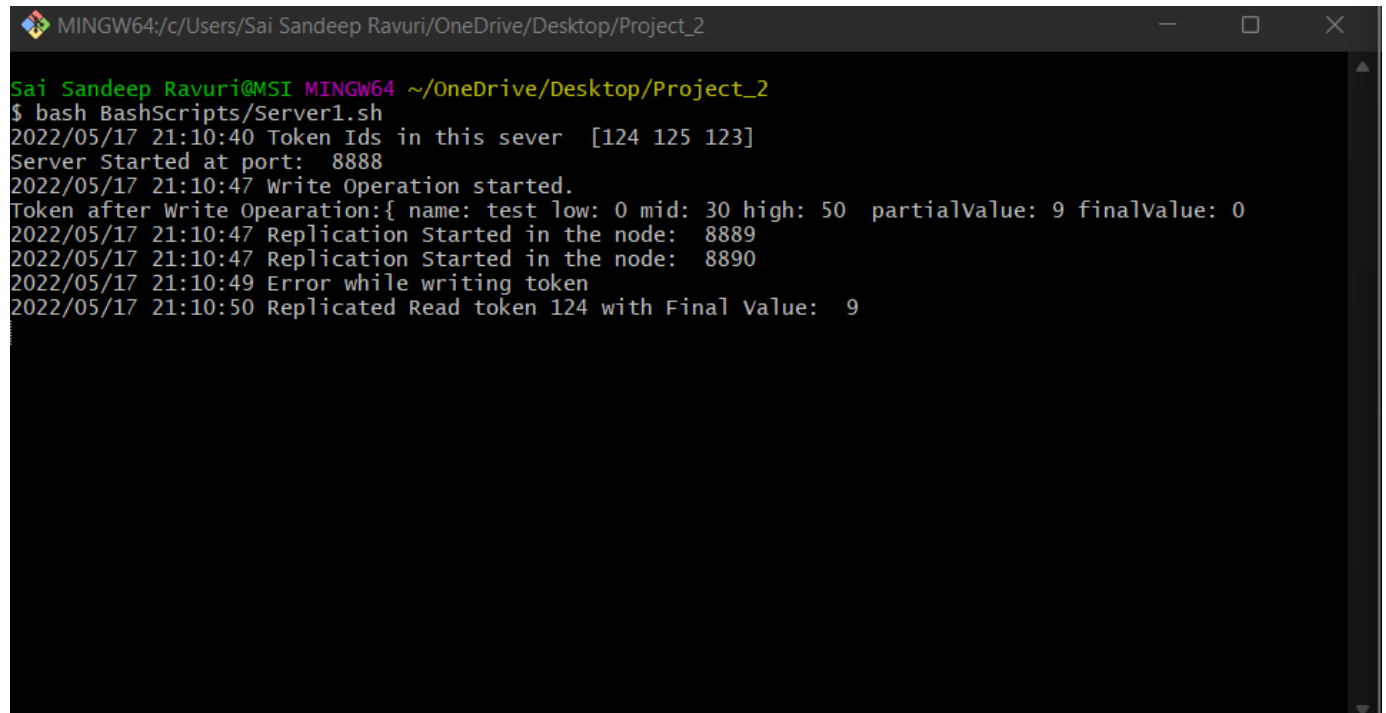
References:

I have referred from the links given in the problem statement pdf itself and watched few youtube videos to know the about the implementation of Mutex. Below are the listed references that I read to build the project

1. <https://grpc.io/docs/languages/go/quickstart/>
2. <https://developers.google.com/protocol-buffers/docs/gotutorial>
From the above links I installed grpc in my laptop and created the proto files. Followed the steps and created the basic connection and sent a message through the client.
3. <https://pkg.go.dev/google.golang.org/grpc#Server>
From the above link I have got the gist of implementing different functions like create, delete, write, and read
4. <https://gobyexample.com/command-line-flags>
Here I used this example to build the command line flags for the client and server files
5. <https://www.youtube.com/watch?v=QmIdWTidEa8>
From this youtube video I referred the functionality of the proto, client, and server files
6. <https://www.youtube.com/watch?v=JlmYLPxwVzQ> For mutex implementation
7. To convert json to yaml
<https://onlineyamltools.com/convert-json-to-yaml>
8. To Read the yaml file
<https://zetcode.com/golang/yaml/>
<https://stackoverflow.com/questions/30947534/how-to-read-a-yaml-file>
9. Atomic Semantics & Write all Read one quorum
<https://www.youtube.com/watch?v=uNxI3BFcKSA&t=239s>
10. Random integer generation -
<https://www.geeksforgeeks.org/generating-random-numbers-in-golang/>

Output Screens:

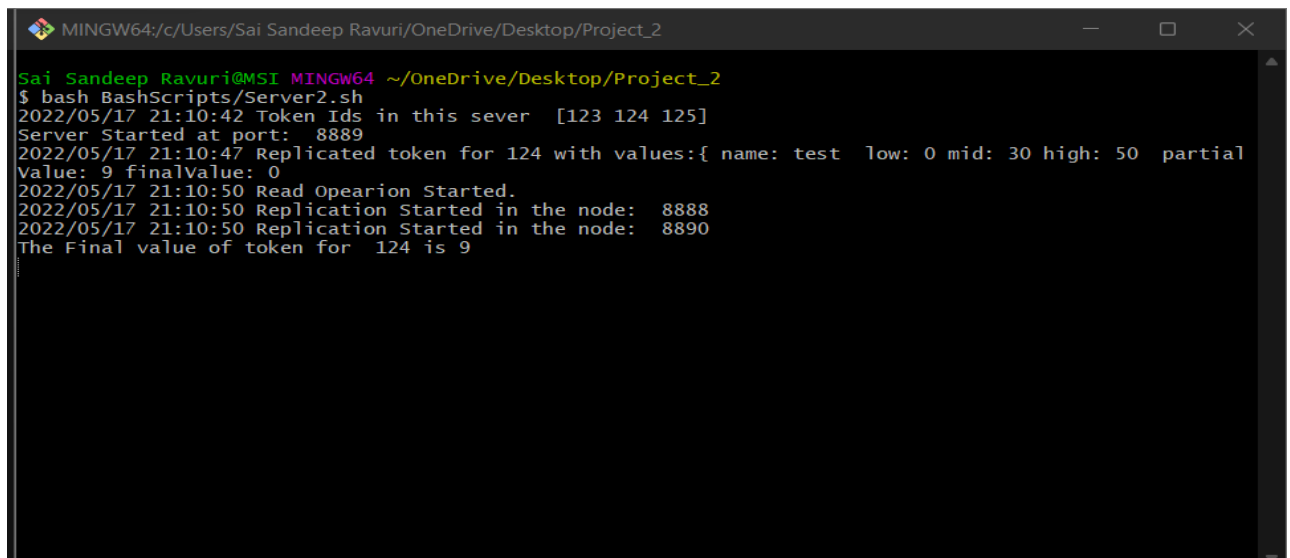
1. Running the Server1 bash script file

A terminal window titled 'MINGW64:/c/Users/Sai Sandeep Ravuri/OneDrive/Desktop/Project_2' showing the execution of 'Server1.sh'. The output includes token IDs [124, 125, 123], server start at port 8888, write operation start, token replication details for node 8889, and an error message for node 8890.

```
MINGW64:/c/Users/Sai Sandeep Ravuri/OneDrive/Desktop/Project_2
Sai Sandeep Ravuri@MSI MINGW64 ~/OneDrive/Desktop/Project_2
$ bash BashScripts/Server1.sh
2022/05/17 21:10:40 Token Ids in this sever [124 125 123]
Server Started at port: 8888
2022/05/17 21:10:47 Write Operation started.
Token after Write Opearation:{ name: test low: 0 mid: 30 high: 50 partialValue: 9 finalValue: 0
2022/05/17 21:10:47 Replication Started in the node: 8889
2022/05/17 21:10:47 Replication Started in the node: 8890
2022/05/17 21:10:49 Error while writing token
2022/05/17 21:10:50 Replicated Read token 124 with Final Value: 9
```

Server1 starts with 8888 localhost and displays all the keys on this server. Then a request is made from a client with a particular token id. This Token Id's writer node is already known to the client and server nodes through the YAML file. After the writer node is retrieved from the YAML file, which in this scenario is '8888'. So, this port starts the Write Operation and replicates it to the other servers which are '8889', '8890'.

2. Running the Server2 bash script file

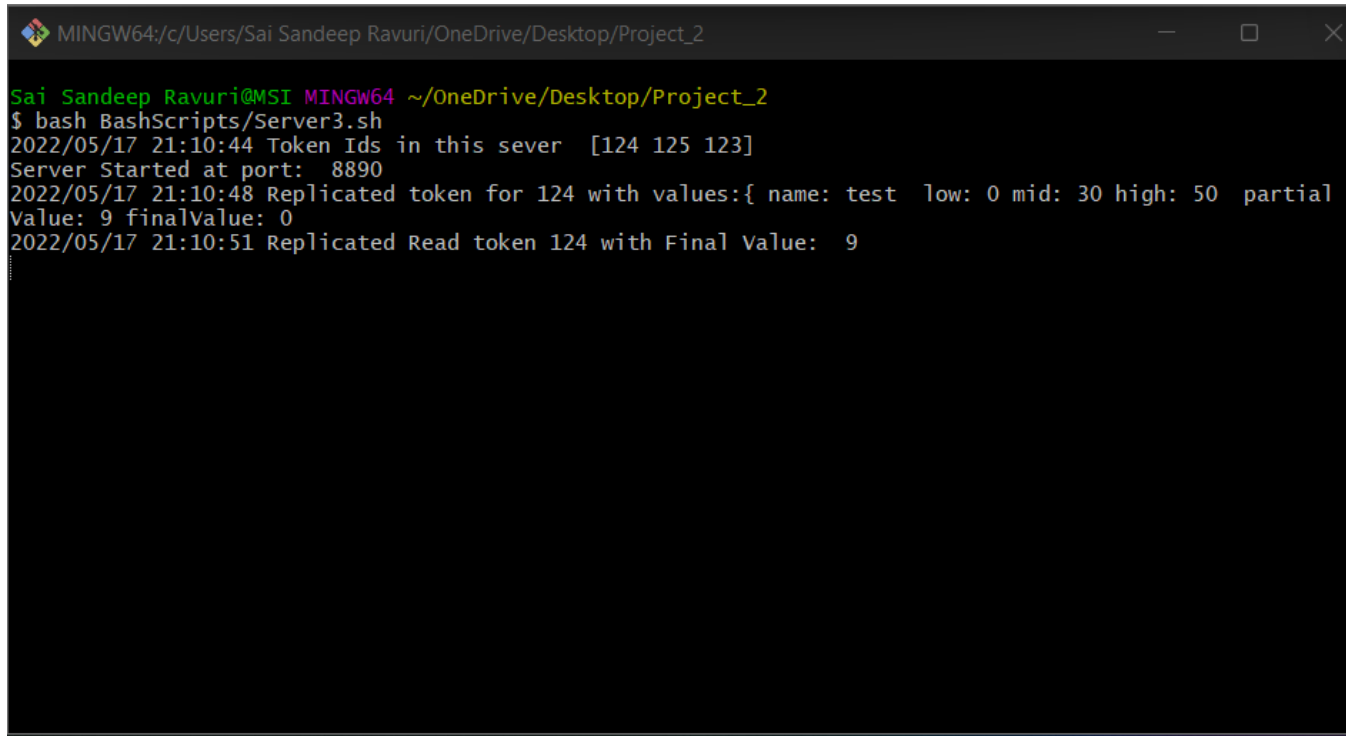
A terminal window titled 'MINGW64:/c/Users/Sai Sandeep Ravuri/OneDrive/Desktop/Project_2' showing the execution of 'Server2.sh'. The output includes token IDs [123, 124, 125], server start at port 8889, replicated token details for node 8888, and replication start for node 8890.

```
MINGW64:/c/Users/Sai Sandeep Ravuri/OneDrive/Desktop/Project_2
Sai Sandeep Ravuri@MSI MINGW64 ~/OneDrive/Desktop/Project_2
$ bash BashScripts/Server2.sh
2022/05/17 21:10:42 Token Ids in this sever [123 124 125]
Server Started at port: 8889
2022/05/17 21:10:47 Replicated token for 124 with values:{ name: test low: 0 mid: 30 high: 50 partial
Value: 9 finalValue: 0
2022/05/17 21:10:50 Read Opearion Started.
2022/05/17 21:10:50 Replication Started in the node: 8888
2022/05/17 21:10:50 Replication Started in the node: 8890
The Final value of token for 124 is 9
```

The request from '8888' for replication processes to this server2 and replicates the token. And

afterwards a read operation is performed by this server by retrieving the reader nodes from the YAML file and replicating it in other servers.

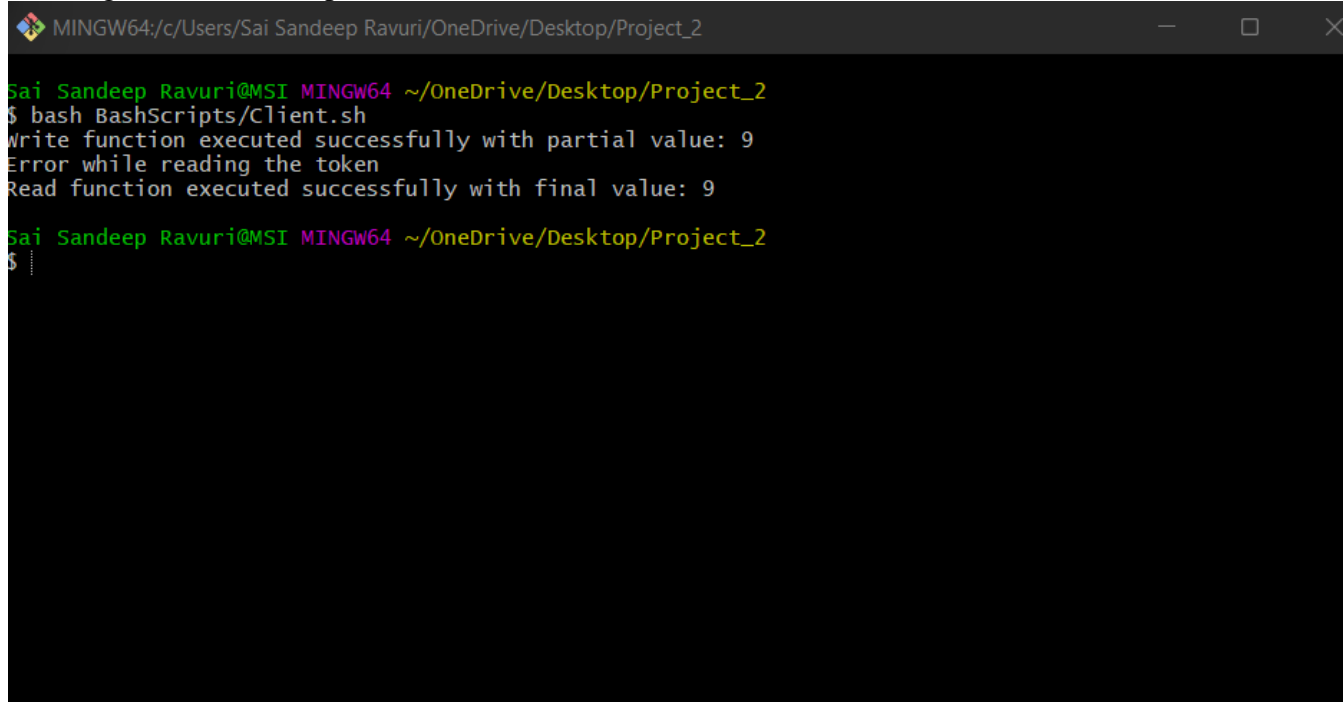
3. Running the Server3 bash script file

A screenshot of a Windows Command Prompt window titled "MINGW64:/c/Users/Sai Sandeep Ravuri/OneDrive/Desktop/Project_2". The prompt shows the user "Sai Sandeep Ravuri@MSI" in a "MINGW64" environment at the path "~/OneDrive/Desktop/Project_2". The user has executed the command "\$ bash BashScripts/Server3.sh". The output of the script is as follows:

```
2022/05/17 21:10:44 Token Ids in this sever [124 125 123]
Server Started at port: 8890
2022/05/17 21:10:48 Replicated token for 124 with values:{ name: test low: 0 mid: 30 high: 50 partial
Value: 9 finalValue: 0
2022/05/17 21:10:51 Replicated Read token 124 with Final Value: 9
```

The Replicated Values for write and read operations are reflected here.

4. Running Client bash script file



```
MINGW64:/c/Users/Sai Sandeep Ravuri/OneDrive/Desktop/Project_2
Sai Sandeep Ravuri@MSI MINGW64 ~/OneDrive/Desktop/Project_2
$ bash BashScripts/Client.sh
Write function executed successfully with partial value: 9
Error while reading the token
Read function executed successfully with final value: 9

Sai Sandeep Ravuri@MSI MINGW64 ~/OneDrive/Desktop/Project_2
$
```

The response from all the servers are displayed here, only if successful. Also, there is a message “Error while reading the token” in the client side, which discusses about the fail silent model.