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# RED HAT® TRAINING+ CERTIFICATION

## STUDENT WORKBOOK (ROLE)

Red Hat Ansible Engine 2.7 DO407

### AUTOMATION WITH ANSIBLE

Edition 1





# AUTOMATION WITH ANSIBLE



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**Automation with Ansible**  
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# DOCUMENT CONVENTIONS

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## REFERENCES

"References" describe where to find external documentation relevant to a subject.



## NOTE

"Notes" are tips, shortcuts or alternative approaches to the task at hand. Ignoring a note should have no negative consequences, but you might miss out on a trick that makes your life easier.



## IMPORTANT

"Important" boxes detail things that are easily missed: configuration changes that only apply to the current session, or services that need restarting before an update will apply. Ignoring a box labeled "Important" will not cause data loss, but may cause irritation and frustration.



## WARNING

"Warnings" should not be ignored. Ignoring warnings will most likely cause data loss.



# INTRODUCTION

## AUTOMATION WITH ANSIBLE

*Automation with Ansible* (DO407) is designed for system administrators who need to automate provisioning, configuration, application deployment, and orchestration.

Students will learn how to install and configure Ansible on a management workstation and prepare managed hosts for automation. Students will also write Ansible Playbooks to automate tasks, and run them to ensure servers are correctly deployed and configured. Examples of approaches to automate common Linux system administration tasks will also be explored.

---

### COURSE OBJECTIVES

- Automate Linux system administration tasks on managed hosts with Ansible.
- Learn how to write Ansible Playbooks to standardize task execution.
- Manage encryption for Ansible with Ansible Vault.

### AUDIENCE

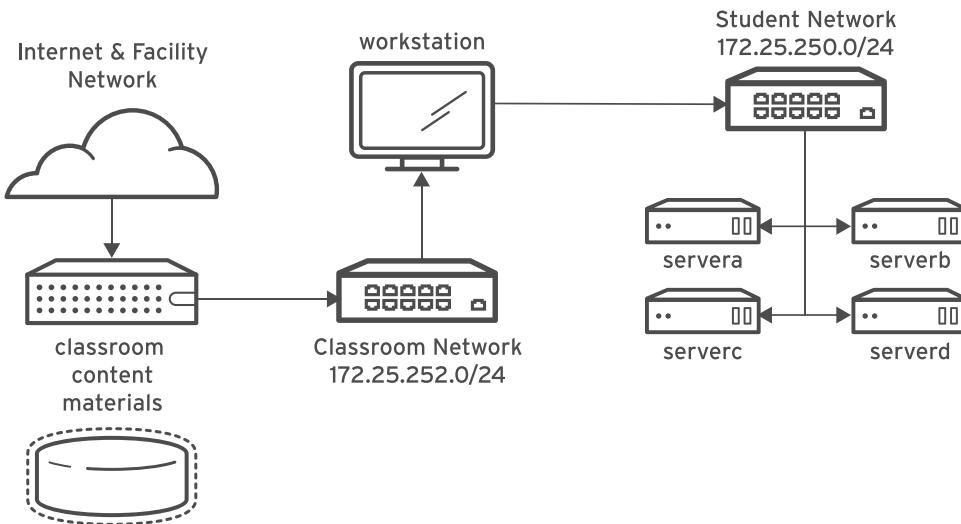
- System and cloud administrators who need to automate cloud provisioning, configuration management, application deployment, intra-service orchestration, and other IT needs.

### PREREQUISITES

- Red Hat Certified System Administrator (RHCSA in Red Hat Enterprise Linux) certification or equivalent experience.

# ORIENTATION TO THE CLASSROOM ENVIRONMENT

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**Figure 0.1: Classroom environment**

In this course, the main computer system used for hands-on learning activities is **workstation**. Four other machines are also used by students for these activities: **servera**, **serverb**, **serverc**, and **serverd**. All five of these systems are in the **lab.example.com** DNS domain.

All student computer systems have a standard user account, **student**, which has the password **student**. The **root** password on all student systems is **redhat**.

## Classroom Machines

MACHINE NAME	IP ADDRESSES	ROLE
<b>workstation.lab.example.com</b>	172.25.250.254	Graphical workstation used to run most Ansible management commands
<b>servera.lab.example.com</b>	172.25.250.10	Host managed with Ansible
<b>serverb.lab.example.com</b>	172.25.250.11	Host managed with Ansible
<b>serverc.lab.example.com</b>	172.25.250.12	Host managed with Ansible
<b>serverd.lab.example.com</b>	172.25.250.13	Host managed with Ansible

The **workstation** machine also acts as a router between the network that connects the student machines and the classroom network. If **workstation** is down, other student machines will only be able to access systems on the student network.

Several systems in the classroom provide supporting services. Two servers, **content.example.com** and **materials.example.com**, act as sources for software and lab materials used in hands-on activities. Information on how to use these servers is provided in the instructions for those activities.

## Controlling Your Station

The top of the console describes the state of your machine.

### Machine States

STATE	DESCRIPTION
<b>none</b>	Your machine has not yet been started. When started, your machine will boot into a newly initialized state (the disk will have been reset).
<b>starting</b>	Your machine is in the process of booting.
<b>running</b>	Your machine is running and available (or, when booting, soon will be.)
<b>stopping</b>	Your machine is in the process of shutting down.
<b>stopped</b>	Your machine is completely shut down. Upon starting, your machine will boot into the same state as when it was shut down (the disk will have been preserved).
<b>impaired</b>	A network connection to your machine cannot be made. Typically this state is reached when a student has corrupted networking or firewall rules. If the condition persists after a machine reset, or is intermittent, please open a support case.

Depending on the state of your machine, a selection of the following actions will be available.

### Machine Actions

ACTION	DESCRIPTION
<b>Start Station</b>	Start ("power on") the machine.
<b>Stop Station</b>	Stop ("power off") the machine, preserving the contents of its disk.
<b>Reset Station</b>	Stop ("power off") the machine, resetting the disk to its initial state. <b>Caution: Any work generated on the disk will be lost.</b>
<b>Refresh</b>	Refresh the page will re-probe the machine state.
<b>Increase Timer</b>	Adds 15 minutes to the timer for each click.

## The Station Timer

Your Red Hat Online Learning enrollment entitles you to a certain amount of computer time. In order to help you conserve your time, the machines have an associated timer, which is initialized to 60 minutes when your machine is started.

The timer operates as a "dead man's switch," which decrements while your machine is running. If the timer is winding down to 0, you can choose to increase the timer.

# INTERNATIONALIZATION

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## LANGUAGE SUPPORT

Red Hat Enterprise Linux 7 officially supports 22 languages: English, Assamese, Bengali, Chinese (Simplified), Chinese (Traditional), French, German, Gujarati, Hindi, Italian, Japanese, Kannada, Korean, Malayalam, Marathi, Odia, Portuguese (Brazilian), Punjabi, Russian, Spanish, Tamil, and Telugu.

## PER-USER LANGUAGE SELECTION

Users may prefer to use a different language for their desktop environment than the system-wide default. They may also want to set their account to use a different keyboard layout or input method.

### Language settings

In the GNOME desktop environment, the user may be prompted to set their preferred language and input method on first login. If not, then the easiest way for an individual user to adjust their preferred language and input method settings is to use the Region & Language application. Run the command **gnome-control-center region**, or from the top bar, select (User) → Settings. In the window that opens, select Region & Language. The user can click the Language box and select their preferred language from the list that appears. This will also update the Formats setting to the default for that language. The next time the user logs in, these changes will take full effect.

These settings affect the GNOME desktop environment and any applications, including **gnome-terminal**, started inside it. However, they do not apply to that account if accessed through an **ssh** login from a remote system or a local text console (such as **tty2**).



#### NOTE

A user can make their shell environment use the same **LANG** setting as their graphical environment, even when they log in through a text console or over **ssh**. One way to do this is to place code similar to the following in the user's `~/.bashrc` file. This example code will set the language used on a text login to match the one currently set for the user's GNOME desktop environment:

```
i=$(grep 'Language=' /var/lib/AccountService/users/${USER} \
    | sed 's/Language=//')
if [ "$i" != "" ]; then
    export LANG=$i
fi
```

Japanese, Korean, Chinese, or other languages with a non-Latin character set may not display properly on local text consoles.

Individual commands can be made to use another language by setting the **LANG** variable on the command line:

```
[user@host ~]$ LANG=fr_FR.utf8 date
jeu. avril 24 17:55:01 CDT 2014
```

Subsequent commands will revert to using the system's default language for output. The **locale** command can be used to check the current value of **LANG** and other related environment variables.

## Input method settings

GNOME 3 in Red Hat Enterprise Linux 7 automatically uses the IBus input method selection system, which makes it easy to change keyboard layouts and input methods quickly.

The Region & Language application can also be used to enable alternative input methods. In the Region & Language application's window, the Input Sources box shows what input methods are currently available. By default, English (US) may be the only available method. Highlight English (US) and click the keyboard icon to see the current keyboard layout.

To add another input method, click the + button at the bottom left of the Input Sources window. An Add an Input Source window will open. Select your language, and then your preferred input method or keyboard layout.

Once more than one input method is configured, the user can switch between them quickly by typing **Super+Space** (sometimes called **Windows+Space**). A *status indicator* will also appear in the GNOME top bar, which has two functions: It indicates which input method is active, and acts as a menu that can be used to switch between input methods or select advanced features of more complex input methods.

Some of the methods are marked with gears, which indicate that those methods have advanced configuration options and capabilities. For example, the Japanese Japanese (Kana Kanji) input method allows the user to pre-edit text in Latin and use **Down Arrow** and **Up Arrow** keys to select the correct characters to use.

US English speakers may find also this useful. For example, under English (United States) is the keyboard layout English (international AltGr dead keys), which treats **AltGr** (or the right **Alt**) on a PC 104/105-key keyboard as a "secondary-shift" modifier key and dead key activation key for typing additional characters. There are also Dvorak and other alternative layouts available.



### NOTE

Any Unicode character can be entered in the GNOME desktop environment if the user knows the character's Unicode code point, by typing **Ctrl+Shift+U**, followed by the code point. After **Ctrl+Shift+U** has been typed, an underlined **u** will be displayed to indicate that the system is waiting for Unicode code point entry.

For example, the lowercase Greek letter lambda has the code point U+03BB, and can be entered by typing **Ctrl+Shift+U**, then **03bb**, then **Enter**.

## SYSTEM-WIDE DEFAULT LANGUAGE SETTINGS

The system's default language is set to US English, using the UTF-8 encoding of Unicode as its character set (**en\_US.utf8**), but this can be changed during or after installation.

From the command line, *root* can change the system-wide locale settings with the **localectl** command. If **localectl** is run with no arguments, it will display the current system-wide locale settings.

To set the system-wide language, run the command **localectl set-locale LANG=locale**, where *locale* is the appropriate **\$LANG** from the "Language Codes Reference" table in this chapter. The change will take effect for users on their next login, and is stored in **/etc/locale.conf**.

```
[root@host ~]# localectl set-locale LANG=fr_FR.utf8
```

In GNOME, an administrative user can change this setting from Region & Language and clicking the Login Screen button at the upper-right corner of the window. Changing the Language of the login screen will also adjust the system-wide default language setting stored in the `/etc/locale.conf` configuration file.



### IMPORTANT

Local text consoles such as `tty2` are more limited in the fonts that they can display than `gnome-terminal` and `ssh` sessions. For example, Japanese, Korean, and Chinese characters may not display as expected on a local text console. For this reason, it may make sense to use English or another language with a Latin character set for the system's text console.

Likewise, local text consoles are more limited in the input methods they support, and this is managed separately from the graphical desktop environment. The available global input settings can be configured through `localectl` for both local text virtual consoles and the X11 graphical environment. See the `localectl(1)`, `kbd(4)`, and `vconsole.conf(5)` man pages for more information.

## LANGUAGE PACKS

When using non-English languages, you may want to install additional "language packs" to provide additional translations, dictionaries, and so forth. To view the list of available langpacks, run `yum langavailable`. To view the list of langpacks currently installed on the system, run `yum langlist`. To add an additional langpack to the system, run `yum langinstall code`, where `code` is the code in square brackets after the language name in the output of `yum langavailable`.



### REFERENCES

`locale(7)`, `localectl(1)`, `kbd(4)`, `locale.conf(5)`, `vconsole.conf(5)`,  
`unicode(7)`, `utf-8(7)`, and `yum-langpacks(8)` man pages

Conversions between the names of the graphical desktop environment's X11 layouts and their names in `localectl` can be found in the file `/usr/share/X11/xkb/rules/base.lst`.

## LANGUAGE CODES REFERENCE

### Language Codes

LANGUAGE	\$LANG VALUE
English (US)	en_US.utf8
Assamese	as_IN.utf8
Bengali	bn_IN.utf8
Chinese (Simplified)	zh_CN.utf8
Chinese (Traditional)	zh_TW.utf8
French	fr_FR.utf8

LANGUAGE	\$LANG VALUE
<b>German</b>	de_DE.utf8
<b>Gujarati</b>	gu_IN.utf8
<b>Hindi</b>	hi_IN.utf8
<b>Italian</b>	it_IT.utf8
<b>Japanese</b>	ja_JP.utf8
<b>Kannada</b>	kn_IN.utf8
<b>Korean</b>	ko_KR.utf8
<b>Malayalam</b>	ml_IN.utf8
<b>Marathi</b>	mr_IN.utf8
<b>Odia</b>	or_IN.utf8
<b>Portuguese (Brazilian)</b>	pt_BR.utf8
<b>Punjabi</b>	pa_IN.utf8
<b>Russian</b>	ru_RU.utf8
<b>Spanish</b>	es_ES.utf8
<b>Tamil</b>	ta_IN.utf8
<b>Telugu</b>	te_IN.utf8



## CHAPTER 1

# INTRODUCING ANSIBLE

### GOAL

Describe Ansible concepts and install Red Hat Ansible Engine.

### OBJECTIVES

- Describe Ansible concepts, architecture, and common use cases.
- Install Ansible on a control node and describe the distinction between community Ansible and Red Hat Ansible Engine.

### SECTIONS

- Overview of Ansible (and Quiz)
- Installing Ansible (and Guided Exercise)

# OVERVIEW OF ANSIBLE

---

## OBJECTIVE

After completing this section, students should be able to describe Ansible concepts, its architecture, and common use cases.

## WHAT IS ANSIBLE?

Ansible is an open source automation platform. It is a *simple automation language* that can perfectly describe an IT application infrastructure in Ansible Playbooks. It is also an *automation engine* that runs Ansible Playbooks.

Ansible can manage powerful automation tasks and can adapt to many different workflows and environments. At the same time, new users of Ansible can very quickly use it to become productive.

### Ansible Is Simple

Ansible Playbooks provide human-readable automation. This means that playbooks are automation tools that are also easy for humans to read, comprehend, and change. No special coding skills are required to write them. Playbooks execute tasks in order. The simplicity of playbook design makes them usable by every team, which allows people new to Ansible to get productive quickly.

### Ansible Is Powerful

You can use Ansible to deploy applications, for configuration management, for workflow automation, and for network automation. Ansible can be used to orchestrate the entire application life cycle.

### Ansible Is Agentless

Ansible is built around an agentless architecture. Typically, Ansible connects to the hosts it manages using OpenSSH or WinRM and runs tasks, often (but not always) by pushing out small programs called *Ansible modules* to those hosts. These programs are used to put the system in a specific desired state. Any modules that are pushed are removed when Ansible is finished with its tasks. You can start using Ansible almost immediately because no special agents need to be approved for use and then deployed to the managed hosts. Because there are no agents and no additional custom security infrastructure, Ansible is more efficient and more secure than other alternatives.

Ansible has a number of important strengths:

- *Cross platform support:* Ansible provides agentless support for Linux, Windows, UNIX, and network devices, in physical, virtual, cloud, and container environments.
- *Human-readable automation:* Ansible Playbooks, written as YAML text files, are easy to read and help ensure that everyone understands what they will do.
- *Perfect description of applications:* Every change can be made by Ansible Playbooks, and every aspect of your application environment can be described and documented.
- *Easy to manage in version control:* Ansible Playbooks and projects are plain text. They can be treated like source code and placed in your existing version control system.

- **Support for dynamic inventories:** The list of machines that Ansible manages can be dynamically updated from external sources in order to capture the correct, current list of all managed servers all the time, regardless of infrastructure or location.
- **Orchestration that integrates easily with other systems:** HP SA, Puppet, Jenkins, Red Hat Satellite, and other systems that exist in your environment can be leveraged and integrated into your Ansible workflow.

## ANSIBLE: THE LANGUAGE OF DEVOPS



**Figure 1.1: Ansible across the application life cycle**

Communication is the key to DevOps. Ansible is the first automation language that can be read and written across IT. It is also the only automation engine that can automate the application life cycle and continuous delivery pipeline from start to finish.

## ANSIBLE CONCEPTS AND ARCHITECTURE

There are two types of machines in the Ansible architecture: *control nodes* and *managed hosts*. Ansible is installed and run from a control node, and this machine also has copies of your Ansible project files. A control node could be an administrator's laptop, a system shared by a number of administrators, or a server running Red Hat Ansible Tower.

Managed hosts are listed in an *inventory*, which also organizes those systems into groups for easier collective management. The inventory can be defined in a static text file, or dynamically determined by scripts that get information from external sources.

Instead of writing complex scripts, Ansible users create high-level *plays* to ensure a host or group of hosts are in a particular state. A play performs a series of *tasks* on the hosts, in the order specified by the play. These plays are expressed in YAML format in a text file. A file that contains one or more plays is called a *playbook*.

Each task runs a *module*, a small piece of code (written in Python, PowerShell, or some other language), with specific arguments. Each module is essentially a tool in your toolkit. Ansible ships with hundreds of useful modules that can perform a wide variety of automation tasks. They can act on system files, install software, or make API calls.

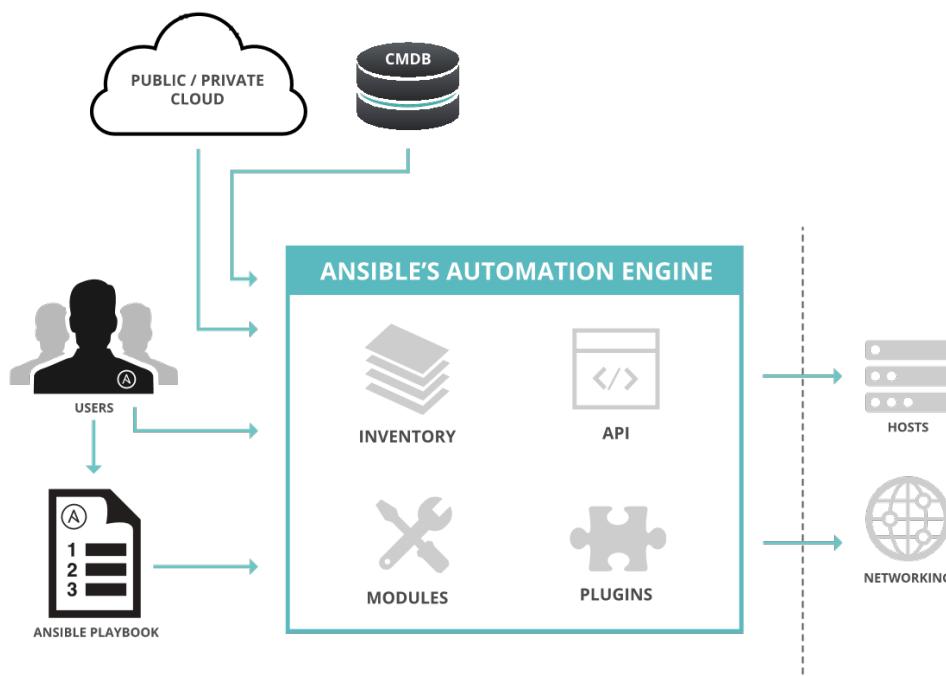
When used in a task, a module generally ensures that some particular aspect of the machine is in a particular state. For example, a task using one module may ensure that a file exists and has particular permissions and contents, while a task using a different module may make certain that a particular file system is mounted. If the system is not in that state, the task should put it in that state. If the system is already in that state, it does nothing. If a task fails, Ansible's default behavior is to abort the rest of the playbook for the hosts that had a failure.

Tasks, plays, and playbooks are designed to be *idempotent*. This means that you can safely run a playbook on the same hosts multiple times. When your systems are in the correct state, the playbook makes no changes when you run it. This means that you should be able to run a playbook on the same hosts multiple times safely. When your systems are in the correct state the playbook should make no changes when you run it. There are a handful of modules that you can use to run arbitrary commands, but you must use those modules with care to ensure that they run in an idempotent way.

Ansible also uses *plug-ins*. Plug-ins are code that you can add to Ansible to extend it and adapt it to new uses and platforms.

The Ansible architecture is agentless. Typically, when an administrator runs an Ansible Playbook or an ad hoc command, the control node connects to the managed host using SSH (by default) or WinRM. This means that clients do not need to have an Ansible-specific agent installed on managed hosts, and do not need to permit special network traffic to some nonstandard port.

Red Hat Ansible Tower is an enterprise framework to help you control, secure, and manage your Ansible automation at scale. You can use it to control who has access to run playbooks on which hosts, share the use of SSH credentials without allowing users to transfer or see their contents, log all of your Ansible jobs, and manage inventory, among many other things. It provides a web-based user interface (web UI) and a RESTful API. It is not a core part of Ansible, but a separate product that helps you use Ansible more effectively with a team or at a large scale.



**Figure 1.2: Ansible architecture**

## THE ANSIBLE WAY

### Complexity Kills Productivity

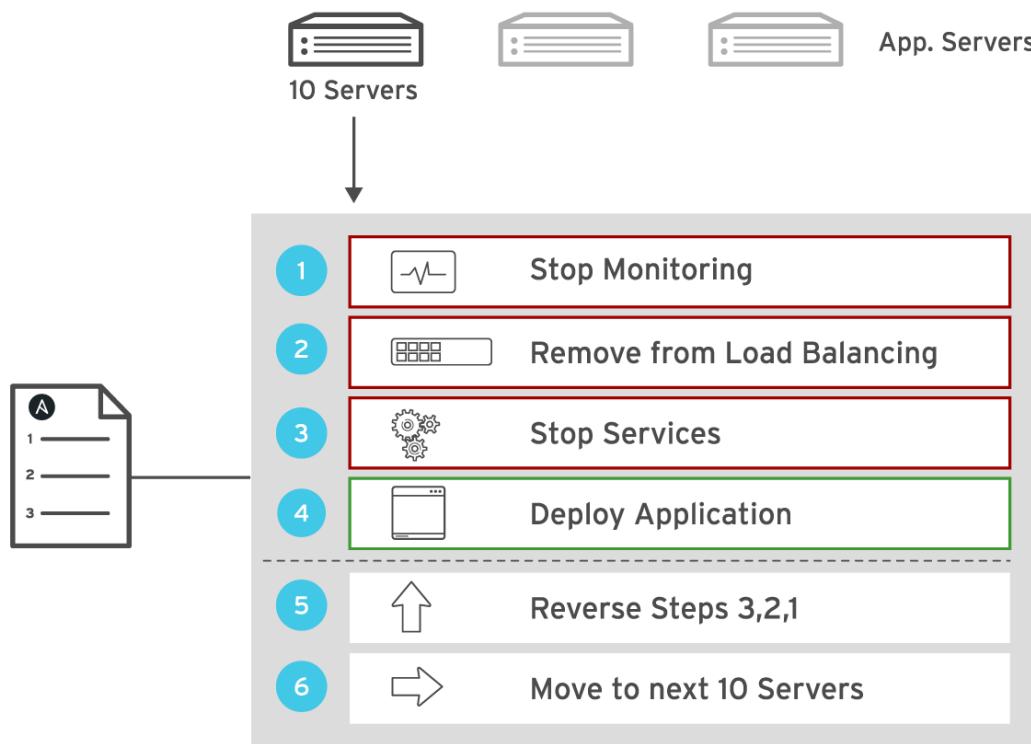
Simpler is better. Ansible is designed so that its tools are simple to use and automation is simple to write and read. You should take advantage of this to strive for simplification in how you create your automation.

### Optimize For Readability

The Ansible automation language is built around simple, declarative, text-based files that are easy for humans to read. Written properly, Ansible Playbooks can clearly document your workflow automation.

## Think Declaratively

Ansible is a desired-state engine. It approaches the problem of how to automate IT deployments by expressing them in terms of the state that you want your systems to be in. Ansible's goal is to put your systems into the desired state, only making changes that are necessary. Trying to treat Ansible like a scripting language is not the right approach.



**Figure 1.3: Ansible provides complete automation**

## USE CASES

Unlike some other tools, Ansible combines and unites orchestration with configuration management, provisioning, and application deployment in one easy-to-use platform.

Some use cases for Ansible include:

### Configuration Management

Centralizing configuration file management and deployment is a common use case for Ansible, and it is how many power users are first introduced to the Ansible automation platform.

### Application Deployment

When you define your application with Ansible, and manage the deployment with Red Hat Ansible Tower, teams can effectively manage the entire application life cycle from development to production.

### Provisioning

Applications have to be deployed or installed on systems. Ansible and Red Hat Ansible Tower can help streamline the process of provisioning systems, whether you are PXE booting and kickstarting bare-metal servers or virtual machines, or creating virtual machines or cloud instances from templates. Applications have to be deployed or installed on systems.

### Continuous Delivery

Creating a CI/CD pipeline requires coordination and buy-in from numerous teams. You cannot do it without a simple automation platform that everyone in your organization can use. Ansible

Playbooks keep your applications properly deployed (and managed) throughout their entire life cycle.

### Security and Compliance

When your security policy is defined in Ansible Playbooks, scanning and remediation of site-wide security policies can be integrated into other automated processes. Instead of being an afterthought, it is an integral part of everything that is deployed.

### Orchestration

Configurations alone do not define your environment. You need to define how multiple configurations interact, and ensure the disparate pieces can be managed as a whole.



### REFERENCES

#### **Ansible**

<https://www.ansible.com>

#### **How Ansible Works**

<https://www.ansible.com/how-ansible-works>

## ► QUIZ

# OVERVIEW OF ANSIBLE

Choose the correct answer to the following questions:

- ▶ **1. Which of the following terms best describes the Ansible architecture?**
  - a. Agentless
  - b. Client/Server
  - c. Event-driven
  - d. Stateless
  
- ▶ **2. Which network protocol does Ansible use by default to communicate with managed nodes?**
  - a. HTTP
  - b. HTTPS
  - c. SNMP
  - d. SSH
  
- ▶ **3. Which of the following files defines the actions that Ansible performs on managed nodes?**
  - a. Host inventory
  - b. Manifest
  - c. Playbook
  - d. Script
  
- ▶ **4. What syntax is used to define Ansible Playbooks?**
  - a. Bash
  - b. Perl
  - c. Python
  - d. YAML

## ► SOLUTION

# OVERVIEW OF ANSIBLE

Choose the correct answer to the following questions:

► 1. Which of the following terms best describes the Ansible architecture?

- a. Agentless
- b. Client/Server
- c. Event-driven
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► 2. Which network protocol does Ansible use by default to communicate with managed nodes?

- a. HTTP
- b. HTTPS
- c. SNMP
- d. SSH

► 3. Which of the following files defines the actions that Ansible performs on managed nodes?

- a. Host inventory
- b. Manifest
- c. Playbook
- d. Script

► 4. What syntax is used to define Ansible Playbooks?

- a. Bash
- b. Perl
- c. Python
- d. YAML

# INSTALLING ANSIBLE

---

## OBJECTIVES

After completing this section, students should be able to install Ansible on a control node and describe the distinction between community Ansible and Red Hat Ansible Engine.

## ANSIBLE OR RED HAT ANSIBLE ENGINE?

Red Hat provides Ansible software in special channels as a convenience to Red Hat Enterprise Linux subscribers, and you can use these software packages normally.

However, if you want formal support for Ansible and its modules, Red Hat offers a special subscription for this, Red Hat Ansible Engine. This adds formal technical support with SLAs and a published scope of coverage for Ansible and its core modules. More information on the scope of this support is available at *Red Hat Ansible Engine Life Cycle* [<https://access.redhat.com/support/policy/updates/ansible-engine>].

## CONTROL NODES

Ansible is simple to install. The Ansible software only needs to be installed on the control node (or nodes) from which Ansible will be run. Hosts that are managed by Ansible do not need to have Ansible installed. This installation involves relatively few steps and has minimal requirements.

The control node should be a Linux or UNIX system. Microsoft Windows is not supported as a control node, although Windows systems can be managed hosts.

Python 2 (version 2.7 or later) or Python 3 (version 3.5 or later) needs to be installed on the control node. To see whether the appropriate version of Python is installed on a Red Hat Enterprise Linux system, use the **yum** command.

```
[root@controlnode ~]# yum list installed python
Loaded plugins: langpacks, search-disabled-repos
Installed Packages
python.x86_64      2.7.5-48.el7      installed
```

Information on how to install the *ansible* software package on a Red Hat Enterprise Linux system is available in the Knowledgebase article *How Do I Download and Install Red Hat Ansible Engine?* [<https://access.redhat.com/articles/3174981>].

Ansible is under rapid upstream development, and therefore Red Hat Ansible Engine has a rapid life cycle. More information on the current life cycle is available at <https://access.redhat.com/support/policy/updates/ansible-engine>.

Red Hat currently provides several channels for Red Hat Enterprise Linux 7 Server, as listed in the following table.

CHANNEL NAME	DESCRIPTION
<b>rhel-7-server-ansible-2-rpms</b>	The latest update of the Red Hat Ansible Engine 2 major release for RHEL 7. The minor release can change in this channel.

CHANNEL NAME	DESCRIPTION
<b>rhel-7-server-ansible-2.7-rpms</b>	Red Hat Ansible Engine 2.7 for RHEL 7.
<b>rhel-7-server-ansible-2.6-rpms</b>	Red Hat Ansible Engine 2.6 for RHEL 7.
<b>rhel-7-server-ansible-2.5-rpms</b>	Red Hat Ansible Engine 2.5 for RHEL 7.
<b>rhel-7-server-ansible-2.4-rpms</b>	Red Hat Ansible Engine 2.4 for RHEL 7.

If you have standard Red Hat Enterprise Linux subscriptions, you can use these channels to install Ansible with limited support. If you need more comprehensive Ansible support, you can purchase full Red Hat Ansible Engine subscriptions and associate them with your systems before enabling the channels, as discussed in the Knowledgebase article.

If you have a Red Hat Ansible Engine subscription, the installation procedure for Red Hat Ansible Engine 2 is as follows:

1. Register your system to Red Hat Subscription Manager.

```
[root@host ~]# subscription-manager register
```

2. Attach your Red Hat Ansible Engine subscription. This command helps you find your Red Hat Ansible Engine subscription:

```
[root@host ~]# subscription-manager list --available
```

3. Use the pool ID of the subscription to attach the pool to the system.

```
[root@host ~]# subscription-manager attach --pool=<engine-subscription-pool>
```

4. Enable the Red Hat Ansible Engine repository.

```
[root@host ~]# subscription-manager repos \
> --enable rhel-7-server-ansible-2-rpms
```

5. Install Red Hat Ansible Engine.

```
[root@host ~]# yum install ansible
```

If you are using the version with limited support provided with your Red Hat Enterprise Linux subscription, use the following procedure:

1. Enable the Red Hat Ansible Engine repository.

```
[root@host ~]# subscription-manager refresh
[root@host ~]# subscription-manager repos \
> --enable rhel-7-server-ansible-2-rpms
```

2. Install Red Hat Ansible Engine.

```
[root@host ~]# yum install ansible
```

**IMPORTANT**

If you are already using Ansible but you installed it from the Red Hat Enterprise Linux 7 Extras channel, be aware that Ansible and its dependencies will no longer be updated through the Extras channel. The official channels discussed in this section replace that distribution method.

For more information, see the Knowledgebase article *Ansible deprecated in the Extras channel* [<https://access.redhat.com/articles/3359651>].

Ansible control nodes need to communicate with managed hosts over the network. SSH is used by default, but other protocols might be needed if network devices or Microsoft Windows systems are being managed. On Red Hat Enterprise Linux control nodes, if you are managing Microsoft Windows systems, you also need to have version 0.3.0 or later of the *python2-winrm* RPM package installed (which provides the *pywinrm* Python package).

## MANAGED HOSTS

One of the benefits of Ansible is that managed hosts do not need to have a special agent installed. The Ansible control node connects to managed hosts using a standard network protocol to ensure that the systems are in the specified state.

Managed hosts might have some requirements depending on how the control node connects to them and what modules it will run on them.

Linux and UNIX managed hosts need to have Python 2 (version 2.6 or later) or Python 3 (version 3.5 or later) installed for most modules to work. For Red Hat Enterprise Linux, install the *python* package.

If SELinux is enabled on the managed hosts, you also need to install the *libselinux-python* package before using modules that are related to any copy, file, or template functions. (Note that if the other Python components are installed, you can use Ansible modules such as *yum* or *package* to ensure that this package is also installed.)

Some modules might have their own additional requirements. For example, the *dnf* module, which can be used to install packages on current Fedora systems, requires the *python-dnf* package.

**NOTE**

Some modules do not need Python. For example, arguments passed to the Ansible *raw* module are run directly through the configured remote shell instead of going through the module subsystem. This can be useful for managing devices that do not have Python available or cannot have Python installed, or for bootstrapping Python onto a system that does not have it.

However, the *raw* module is difficult to use in a safely idempotent way. If you can use a normal module instead, it is generally better to avoid using *raw* and similar command modules. This is discussed further later in the course.

## Microsoft Windows-based Managed Hosts

Ansible includes a number of modules that are specifically designed for Microsoft Windows systems. These are listed in the Windows Modules [[https://docs.ansible.com/ansible/2.7/modules/list\\_of\\_windows\\_modules.html](https://docs.ansible.com/ansible/2.7/modules/list_of_windows_modules.html)] section of the Ansible module index.

Most of the modules specifically designed for Microsoft Windows managed hosts require PowerShell 3.0 or later on the managed host rather than Python. In addition, the managed hosts

need to have PowerShell remoting configured. Ansible also requires at least .NET Framework 4.0 or later to be installed on Windows managed hosts.

This course uses Linux-based managed hosts in its examples, and does not go into great depth on the specific differences and adjustments needed when managing Microsoft Windows-based managed hosts. More information is available on the Ansible web site at [https://docs.ansible.com/ansible/2.7/user\\_guide/windows.html](https://docs.ansible.com/ansible/2.7/user_guide/windows.html).

## Managed Network Devices

You can also use Ansible automation to configure managed network devices such as routers and switches. Ansible includes a large number of modules specifically designed for this purpose. This includes support for Cisco IOS, IOS XR, and NX-OS; Juniper Junos; Arista EOS; and VyOS-based networking devices, among others.

You can write Ansible Playbooks for network devices using the same basic techniques that you use when writing playbooks for servers. Because most network devices cannot run Python, Ansible runs network modules on the control node, not on the managed hosts. Special connection methods are also used to communicate with network devices, typically using either CLI over SSH, XML over SSH, or API over HTTP(S).

This course does not cover automation of network device management in any depth. For more information on this topic, see *Ansible for Network Automation* [<https://docs.ansible.com/ansible/latest/network/index.html>] on the Ansible community website, or attend our alternative course *Ansible for Network Automation* (DO457) [<https://www.redhat.com/en/services/training/do457-ansible-network-automation>].



### REFERENCES

`ansible(1)` man page

***Top Support Policies for Red Hat Ansible Automation***

<https://access.redhat.com/ansible-top-support-policies>

***Installation Guide – Ansible Documentation***

[http://docs.ansible.com/ansible/2.7/installation\\_guide/intro\\_installation.html](http://docs.ansible.com/ansible/2.7/installation_guide/intro_installation.html)

***Windows Guides – Ansible Documentation***

[https://docs.ansible.com/ansible/2.7/user\\_guide/windows.html](https://docs.ansible.com/ansible/2.7/user_guide/windows.html)

***Ansible for Networking Automation – Ansible Documentation***

<https://docs.ansible.com/ansible/2.7/network/index.html>

## ► GUIDED EXERCISE

# INSTALLING ANSIBLE

In this exercise, you will install Ansible on a control node running Red Hat Enterprise Linux.

### OUTCOME

You should be able to install Ansible on a control node.

Log in to **workstation** as **student** using **student** as the password, and run **lab intro-install setup**. This setup script ensures that the managed host, **servera**, is reachable on the network.

```
[student@workstation ~]$ lab intro-install setup
```

- 1. Verify that Python 2.7 is installed on **workstation**.

```
[student@workstation ~]$ yum list installed python
```

- 2. Install Ansible on **workstation** so that it can be used as a control node.

```
[student@workstation ~]$ sudo yum install ansible
```

- 3. Verify that Ansible installation is successful. Execute the **ansible** command with the **--version** option.

```
[student@workstation ~]$ ansible --version
ansible 2.7.1
  config file = /etc/ansible/ansible.cfg
  configured module search path = [u'/home/student/.ansible/plugins/modules', u'/usr/share/ansible/plugins/modules']
  ansible python module location = /usr/lib/python2.7/site-packages/ansible
  executable location = /usr/bin/ansible
  python version = 2.7.5 (default, Sep 12 2018, 05:31:16) [GCC 4.8.5 20150623 (Red
  Hat 4.8.5-36)]
```

### Cleanup

On **workstation**, run the **lab intro-install cleanup** script to clean up this exercise.

```
[student@workstation ~]$ lab intro-install cleanup
```

This concludes the guided exercise.

# SUMMARY

---

In this chapter, you learned:

- Ansible is an open source automation platform that can adapt to many different workflows and environments.
- Ansible can be used to manage many different types of systems, including servers running Linux, Microsoft Windows, or UNIX, and network devices.
- Ansible Playbooks are human-readable text files that describe the desired state of an IT infrastructure.
- Ansible is built around an agentless architecture in which Ansible is installed on a control node and clients do not need any special agent software.
- Ansible connects to managed hosts using standard network protocols such as SSH, and runs code or commands on the managed hosts to ensure that they are in the state specified by Ansible.

## CHAPTER 2

# DEPLOYING ANSIBLE

### GOAL

Configure Ansible to manage hosts and run ad hoc Ansible commands.

### OBJECTIVES

- Describe Ansible inventory concepts and manage a static inventory file.
- Describe where Ansible configuration files are located, how Ansible selects them, and edit them to apply changes to default settings.
- Run a single Ansible automation task using an ad hoc command and explain some use cases for ad hoc commands.

### SECTIONS

- Building an Ansible Inventory (and Guided Exercise)
- Managing Ansible Configuration Files (and Guided Exercise)
- Running Ad Hoc Commands (and Guided Exercise)

### LAB

- Deploying Ansible

# BUILDING AN ANSIBLE INVENTORY

---

## OBJECTIVE

After completing this section, students should be able to describe Ansible inventory concepts and manage a static inventory file.

## THE INVENTORY

An *inventory* defines a collection of hosts that Ansible will manage. These hosts can also be assigned to *groups*, which can be managed collectively. Groups can contain child groups, and hosts can be members of multiple groups. The inventory can also set variables that apply to the hosts and groups that it defines.

Host inventories can be defined in two different ways. A *static* host inventory can be defined by a text file. A *dynamic* host inventory can be generated by a script or other program as needed, using external information providers.

## STATIC INVENTORY

A static inventory file is a text file that specifies the managed hosts that Ansible targets. You can write this file using a number of different formats, including an INI-style format and a format expressed as a YAML document. The INI-style format is very common and will be used for most examples in this course.

In its simplest form, an INI-style static inventory file is a list of host names or IP addresses of managed hosts, each on a single line:

```
web1.example.com
web2.example.com
db1.example.com
db2.example.com
192.0.2.42
```

Normally, however, you organize managed hosts into *host groups*. Host groups allow you to more effectively run Ansible against a collection of systems. In this case, each section starts with a host group name enclosed in square brackets ([]). This is followed by the host name or an IP address for each managed host in the group, each on a single line.

In the following example, the host inventory defines two host groups: `webservers` and `db-servers`.

```
[webservers]
web1.example.com
web2.example.com
192.0.2.42

[db-servers]
db1.example.com
db2.example.com
```

Hosts can be in multiple groups. In fact, recommended practice is to organize your hosts into multiple groups, possibly organized in different ways depending on the role of the host, its physical location, whether it is in production or not, and so on. This allows you to more easily apply Ansible plays to specific hosts.

```
[webservers]
web1.example.com
web2.example.com
192.0.2.42

[db-servers]
db1.example.com
db2.example.com

[east-datacenter]
web1.example.com
db1.example.com

[west-datacenter]
web2.example.com
db2.example.com

[production]
web1.example.com
web2.example.com
db1.example.com
db2.example.com

[development]
192.0.2.42
```



### IMPORTANT

Two host groups always exist:

- The `all` host group contains every host explicitly listed in the inventory.
- The `ungrouped` host group contains every host explicitly listed in the inventory that is not a member of any other group.

## Defining Nested Groups

Ansible host inventories can include groups of host groups. This is accomplished by creating a host group name with the `:children` suffix. The following example creates a new group called `north-america`, which includes all of the hosts from the `usa` and `canada` groups.

```
[usa]
washington1.example.com
washington2.example.com

[canada]
ontario01.example.com
ontario02.example.com

[north-america:children]
```

```
canada
usa
```

A group can have both managed hosts and child groups as members. For example, in the previous inventory you could add a **[north-america]** section that has its own list of managed hosts. That list of hosts would be merged with the additional hosts that the **north-america** group inherits from its child groups.

## Simplifying Host Specifications with Ranges

You can specify ranges in the host names or IP addresses to simplify Ansible host inventories. You can specify either numeric or alphabetic ranges. Ranges have the following syntax:

```
[START:END]
```

Ranges match all values from *START* to *END*, inclusive. Consider the following examples:

- 192.168.[4:7].[0:255] matches all IPv4 addresses in the 192.168.4.0/22 network (192.168.4.0 through 192.168.7.255).
- server[01:20].example.com matches all hosts named server01.example.com through server20.example.com.
- [a:c].dns.example.com matches hosts named a.dns.example.com, b.dns.example.com, and c.dns.example.com.
- 2001:db8::[a:f] matches all IPv6 addresses from 2001:db8::a through 2001:db8::f.

If leading zeros are included in numeric ranges, they are used in the pattern. The second example above does not match **server1.example.com** but does match **server07.example.com**. To illustrate this, the following example uses ranges to simplify the **[usa]** and **[canada]** group definitions from the earlier example:

```
[usa]
washington[1:2].example.com

[canada]
ontario[01:02].example.com
```

## Verifying the Inventory

When in doubt, use the **ansible** command to verify a machine's presence in the inventory:

```
[user@controlnode ~]$ ansible washington1.example.com --list-hosts
  hosts (1):
    washington1.example.com
[user@controlnode ~]$ ansible washington01.example.com --list-hosts
  [WARNING]: provided hosts list is empty, only localhost is available

  hosts (0):
```

You can run the following command to list all hosts in a group:

```
[user@controlnode ~]$ ansible canada --list-hosts
  hosts (2):
    ontario01.example.com
```

ontario02.example.com

**IMPORTANT**

If the inventory contains a host and a host group with the same name, the **ansible** command prints a warning and targets the host. The host group is ignored.

There are various ways to deal with this situation, the easiest being to ensure that host groups do not use the same names as hosts in the inventory.

## Overriding the Location of the Inventory

The **/etc/ansible/hosts** file is considered the system's default static inventory file. However, normal practice is not to use that file but to define a different location for inventory files in your Ansible configuration file. This is covered in the next section.

The **ansible** and **ansible-playbook** commands that you use to run Ansible ad hoc commands and playbooks later in the course can also specify the location of an inventory file on the command line with the **--inventory PATHNAME** or **-i PATHNAME** option, where **PATHNAME** is the path to the desired inventory file.

## Defining Variables in the Inventory

Values for variables used by playbooks can be specified in host inventory files. These variables only apply to specific hosts or host groups. Normally it is better to define these *inventory variables* in special directories and not directly in the inventory file. This topic is discussed in more depth elsewhere in the course.

## DYNAMIC INVENTORY

Ansible inventory information can also be dynamically generated, using information provided by external databases. The open source community has written a number of dynamic inventory scripts that are available from the upstream Ansible project. If those scripts do not meet your needs, you can also write your own.

For example, a dynamic inventory program could contact your Red Hat Satellite server or Amazon EC2 account, and use information stored there to construct an Ansible inventory. Because the program does this when you run Ansible, it can populate the inventory with up-to-date information provided by the service as new hosts are added and old hosts are removed.

This topic is discussed in more detail later in the course.

**REFERENCES****Inventory: Ansible Documentation**

[http://docs.ansible.com/ansible/2.7/user\\_guide/intro\\_inventory.html](http://docs.ansible.com/ansible/2.7/user_guide/intro_inventory.html)

## ► GUIDED EXERCISE

# BUILDING AN ANSIBLE INVENTORY

In this exercise, you will create a new static inventory containing hosts and groups.

### OUTCOMES

You should be able to create default and custom static inventories.

Log in as the student user on workstation and run **lab deploy-inventory setup**. This setup script ensures that the managed hosts, servera, serverb, serverc, serverd, are reachable on the network.

```
[student@workstation ~]$ lab deploy-inventory setup
```

- ▶ 1. Modify **/etc/ansible/hosts** to include servera.lab.example.com as a managed host.
  - 1.1. Add servera.lab.example.com to the end of the default inventory file, **/etc/ansible/hosts**.

```
[student@workstation ~]$ sudo vim /etc/ansible/hosts  
...output omitted...  
## db-[99:101]-node.example.com  
  
servera.lab.example.com
```

- 1.2. Continue editing the **/etc/ansible/hosts** inventory file by adding a [webservers] group to the bottom of the file with serverb.lab.example.com server as a group member.

```
[student@workstation ~]$ sudo vim /etc/ansible/hosts  
...output omitted...  
## db-[99:101]-node.example.com  
  
servera.lab.example.com  
  
[webservers]  
serverb.lab.example.com
```

- ▶ 2. Verify the managed hosts in the **/etc/ansible/hosts** inventory file.
  - 2.1. Use the **ansible all --list-hosts** command to list all managed hosts in the default inventory file.

```
[student@workstation ~]$ ansible all --list-hosts  
hosts (2):  
    servera.lab.example.com
```

```
serverb.lab.example.com
```

- 2.2. Use the **ansible ungrouped --list-hosts** command to list only managed hosts that do not belong to a group.

```
[student@workstation ~]$ ansible ungrouped --list-hosts
hosts (1):
servera.lab.example.com
```

- 2.3. Use the **ansible webservers --list-hosts** command to list only managed hosts that belong to the **webservers** group.

```
[student@workstation ~]$ ansible webservers --list-hosts
hosts (1):
serverb.lab.example.com
```

- 3. Create a custom static inventory file named **inventory** in the **/home/student/deploy-inventory** working directory.

Information about your four managed hosts is listed in the following table. You will assign each host to multiple groups for management purposes based on the purpose of the host, the city where it is located, and the deployment environment to which it belongs.

In addition, groups for US cities (Raleigh and Mountain View) must be set up as children of the group **us** so that hosts in the United States can be managed as a group.

### Server Inventory Specifications

HOST NAME	PURPOSE	LOCATION	ENVIRONMENT
servera.lab.example.com	Web server	Raleigh	Development
serverb.lab.example.com	Web server	Raleigh	Testing
serverc.lab.example.com	Web server	Mountain View	Production
serverd.lab.example.com	Web server	London	Production

- 3.1. Create the **/home/student/Deploy-inventory** working directory.

```
[student@workstation ~]$ mkdir /home/student/Deploy-inventory
```

- 3.2. Create an **inventory** file in the **/home/student/Deploy-inventory** working directory. Use the Server Inventory Specifications table as a guide. Edit the **inventory** file and add the following content:

```
[student@workstation ~]$ cd /home/student/Deploy-inventory
[student@workstation Deploy-inventory]$ vim inventory
[webservers]
server[a:d].lab.example.com

[raleigh]
servera.lab.example.com
serverb.lab.example.com

[mountainview]
```

```

serverc.lab.example.com

[london]
serverd.lab.example.com

[development]
servera.lab.example.com

[testing]
serverb.lab.example.com

[production]
serverc.lab.example.com
serverd.lab.example.com

[us:children]
raleigh
mountainview

```

- 4. Use variations of the **ansible host-or-group -i inventory --list-hosts** command to verify the managed hosts and groups in the custom **/home/student/deploy-inventory/inventory** inventory file.



### IMPORTANT

Your **ansible** command must include the **-i inventory** option. This makes **ansible** use your **inventory** file in the current working directory instead of the system **/etc/ansible/hosts** inventory file.

- 4.1. Use the **ansible all -i inventory --list-hosts** command to list all managed hosts.

```
[student@workstation deploy-inventory]$ ansible all -i inventory --list-hosts
hosts (4):
servera.lab.example.com
serverb.lab.example.com
serverc.lab.example.com
serverd.lab.example.com
```

- 4.2. Use the **ansible ungrouped -i inventory --list-hosts** command to list all managed hosts listed in the inventory file but are not part of a group. There are no ungrouped managed hosts in this inventory file.

```
[student@workstation deploy-inventory]$ ansible ungrouped -i inventory \
> --list-hosts
[WARNINg]: No hosts matched, nothing to do

hosts (0):
```

- 4.3. Use the **ansible development -i inventory --list-hosts** command to list all managed hosts listed in the development group.

```
[student@workstation deploy-inventory]$ ansible development -i inventory \
> --list-hosts
```

```
hosts (1):
    servera.lab.example.com
```

- 4.4. Use the **ansible testing -i inventory --list-hosts** command to list all managed hosts listed in the testing group.

```
[student@workstation deploy-inventory]$ ansible testing -i inventory \
> --list-hosts
hosts (1):
    serverb.lab.example.com
```

- 4.5. Use the **ansible production -i inventory --list-hosts** command to list all managed hosts listed in the production group.

```
[student@workstation deploy-inventory]$ ansible production -i inventory \
> --list-hosts
hosts (2):
    serverc.lab.example.com
    serverd.lab.example.com
```

- 4.6. Use the **ansible us -i inventory --list-hosts** command to list all managed hosts listed in the us group.

```
[student@workstation deploy-inventory]$ ansible us -i inventory --list-hosts
hosts (3):
    servera.lab.example.com
    serverb.lab.example.com
    serverc.lab.example.com
```

- 4.7. You are encouraged to experiment with other variations to confirm managed host entries in the custom inventory file.

## Cleanup

On workstation, run the **lab deploy-inventory cleanup** script to clean up this exercise.

```
[student@workstation ~]$ lab deploy-inventory cleanup
```

This concludes the guided exercise.

# MANAGING ANSIBLE CONFIGURATION FILES

## OBJECTIVES

After completing this section, students should be able to describe where Ansible configuration files are located, how they are selected by Ansible, and edit them to apply changes to default settings.

## CONFIGURING ANSIBLE

The behavior of an Ansible installation can be customized by modifying settings in the Ansible configuration file. Ansible chooses its configuration file from one of several possible locations on the control node.

### Using `/etc/ansible/ansible.cfg`

The `ansible` package provides a base configuration file located at `/etc/ansible/ansible.cfg`. This file is used if no other configuration file is found.

### Using `~/.ansible.cfg`

Ansible looks for a `.ansible.cfg` file in the user's home directory. This configuration is used instead of the `/etc/ansible/ansible.cfg` if it exists and if there is no `ansible.cfg` file in the current working directory.

### Using `./ansible.cfg`

If an `ansible.cfg` file exists in the directory in which the `ansible` command is executed, it is used instead of the global file or the user's personal file. This allows administrators to create a directory structure where different environments or projects are stored in separate directories, with each directory containing a configuration file tailored with a unique set of settings.



#### IMPORTANT

The recommended practice is to create an `ansible.cfg` file in a directory from which you run Ansible commands. This directory would also contain any files used by your Ansible project, such as an inventory and a playbook. This is the most common location used for the Ansible configuration file. It is unusual to use a `~/.ansible.cfg` or `/etc/ansible/ansible.cfg` file in practice.

### Using the `ANSIBLE_CONFIG` environment variable

You can use different configuration files by placing them in different directories and then executing Ansible commands from the appropriate directory, but this method can be restrictive and hard to manage as the number of configuration files grows. A more flexible option is to define the location of the configuration file with the `ANSIBLE_CONFIG` environment variable. When this variable is defined, Ansible uses the configuration file that the variable specifies instead of any of the previously mentioned configuration files.

## CONFIGURATION FILE PRECEDENCE

The search order for a configuration file is the reverse of the preceding list. The first file located in the search order is the one that Ansible selects. Ansible only uses configuration settings from the first file that it finds.

Any file specified by the `ANSIBLE_CONFIG` environment variable overrides all other configuration files. If that variable is not set, the directory in which the `ansible` command was run is then checked for an `ansible.cfg` file. If that file is not present, the user's home directory is checked for a `.ansible.cfg` file. The global `/etc/ansible/ansible.cfg` file is only used if no other configuration file is found.

Because of the multitude of locations in which Ansible configuration files can be placed, it can be confusing which configuration file is being used by Ansible. You can run the `ansible --version` command to clearly identify which version of Ansible is installed, and which configuration file is being used.

```
[user@controlnode ~]$ ansible --version
ansible 2.7.0
  config file = /etc/ansible/ansible.cfg
...output omitted...
```

Another way to display the active Ansible configuration file is to use the `-v` option when executing Ansible commands on the command line.

```
[user@controlnode ~]$ ansible servers --list-hosts -v
Using /etc/ansible/ansible.cfg as config file
...output omitted...
```

Ansible only uses settings from the configuration file with the highest precedence. Even if other files with lower precedence exist, their settings are ignored and not combined with those in the selected configuration file. Therefore, if you choose to create your own configuration file in favor of the global `/etc/ansible/ansible.cfg` configuration file, you need to duplicate all desired settings from that file to your own user-level configuration file. Settings not defined in the user-level configuration file remain set to the built-in defaults, even if they are set to some other value by the global configuration file.

## MANAGING SETTINGS IN THE CONFIGURATION FILE

The Ansible configuration file consists of several sections, with each section containing settings defined as key-value pairs. Section titles are enclosed in square brackets. For basic operation use the following two sections:

- **[defaults]** sets defaults for Ansible operation
- **[privilege\_escalation]** configures how Ansible performs privilege escalation on managed hosts

For example, the following is a typical `ansible.cfg` file:

```
[defaults]
inventory = ./inventory
remote_user = user
ask_pass = false

[privilege_escalation]
become = true
become_method = sudo
become_user = root
become_ask_pass = false
```

The directives in this file are explained in the following table:

## Ansible Configuration

DIRECTIVE	DESCRIPTION
<b>inventory</b>	Specifies the path to the inventory file.
<b>remote_user</b>	The name of the user to log in as on the managed hosts. If not specified, the current user's name is used.
<b>ask_pass</b>	Whether or not to prompt for an SSH password. Can be <b>false</b> if using SSH public key authentication.
<b>become</b>	Whether to automatically switch user on the managed host (typically to <code>root</code> ) after connecting. This can also be specified by a play.
<b>become_method</b>	How to switch user (typically <code>sudo</code> , which is the default, but <code>su</code> is an option).
<b>become_user</b>	The user to switch to on the managed host (typically <code>root</code> , which is the default).
<b>become_ask_pass</b>	Whether to prompt for a password for your <b>become_method</b> . Defaults to <b>false</b> .

## CONFIGURING CONNECTIONS

Ansible needs to know how to communicate with its managed hosts. One of the most common reasons to change the configuration file is to control which methods and users Ansible uses to administer managed hosts. Some of the information needed includes:

- The location of the inventory that lists the managed hosts and host groups
- Which connection protocol to use to communicate with the managed hosts (by default, SSH), and whether or not a nonstandard network port is needed to connect to the server
- Which remote user to use on the managed hosts; this could be `root` or it could be an unprivileged user
- If the remote user is unprivileged, Ansible needs to know if it should try to escalate privileges to `root` and how to do it (for example, by using `sudo`)
- Whether or not to prompt for an SSH password or `sudo` password to log in or gain privileges

## Inventory Location

In the **[defaults]** section, the **inventory** directive can point directly to a static inventory file, or to a directory that contains multiple static inventory files and/or dynamic inventory scripts.

```
[defaults]
inventory = ./inventory
```

## Connection Settings

By default, Ansible connects to managed hosts using the SSH protocol. The most important parameters that control how Ansible connects to the managed hosts are set in the **[defaults]** section.

By default, Ansible attempts to connect to the managed host using the same username as the local user running the Ansible commands. To specify a different remote user, set the **remote\_user** parameter to that username.

If the local user running Ansible has private SSH keys configured that allow them to authenticate as the remote user on the managed hosts, Ansible automatically logs in. If that is not the case, you can configure Ansible to prompt the local user for the password used by the remote user by setting the directive **ask\_pass = true**.

```
[defaults]
inventory = ./inventory

remote_user = root
ask_pass = true
```

Assuming that you are using a Linux control node and OpenSSH on your managed hosts, if you can log in as the remote user with a password then you can probably set up SSH key-based authentication, which would allow you to set **ask\_pass = false**.

The first step is to make sure that the user on the control node has an SSH key pair configured in **~/.ssh**. You can run the **ssh-keygen** command to accomplish this.

For a single existing managed host, you can install your public key on the managed host and use the **ssh-copy-id** command to populate your local **~/.ssh/known\_hosts** file with its host key, as follows:

```
[user@controlnode ~]$ ssh-copy-id root@web1.example.com
The authenticity of host 'web1.example.com (192.168.122.181)' can't be
established.
ECDSA key fingerprint is 70:9c:03:cd:de:ba:2f:11:98:fa:a0:b3:7c:40:86:4b.
Are you sure you want to continue connecting (yes/no)? yes
/usr/bin/ssh-copy-id: INFO: attempting to log in with the new key(s), to filter
out any that are already installed
/usr/bin/ssh-copy-id: INFO: 1 key(s) remain to be installed -- if you are prompted
now it is to install the new keys
root@web1.example.com's password:

Number of key(s) added: 1

Now try logging into the machine, with:  "ssh 'root@web1.example.com'"
and check to make sure that only the key(s) you wanted were added.
```

**NOTE**

You can also use an Ansible Playbook to deploy your public key to the `remote_user` account on *all* managed hosts using the `authorized_key` module.

This course has not covered Ansible Playbooks in detail yet. A play that ensures that your public key is deployed to the managed hosts' `root` accounts might read as follows:

```
- name: Public key is deployed to managed hosts for Ansible
  hosts: all

  tasks:
    - name: Ensure key is in root's ~/.ssh/authorized_hosts
      authorized_key:
        user: root
        state: present
        key: '{{ item }}'
      with_file:
        - ~/ssh/id_rsa.pub
```

Because the managed host would not have SSH key-based authentication configured yet, you would have to run the playbook using the **ansible-playbook** command with the **--ask-pass** option in order for the command to authenticate as the remote user.

## Privilege Escalation

For security and auditing reasons, Ansible might need to connect to remote hosts as an unprivileged user before escalating privileges to get administrative access as `root`. This can be set up in the **[privilege\_escalation]** section of the Ansible configuration file.

To enable privilege escalation by default, set the directive **become = true** in the configuration file. Even if this is set by default, there are various ways to override it when running ad hoc commands or Ansible Playbooks. (For example, there might be times when you want to run a task or play that does not escalate privileges.)

The **become\_method** directive specifies how to escalate privileges. Several options are available, but the default is to use **sudo**. Likewise, the **become\_user** directive specifies which user to escalate to, but the default is `root`.

If the **become\_method** mechanism chosen requires the user to enter a password to escalate privileges, you can set the **become\_ask\_pass = true** directive in the configuration file.

**NOTE**

On Red Hat Enterprise Linux 7, the default configuration of **/etc/sudoers** grants all users in the **wheel** group the ability to use **sudo** to become root after entering their password.

One way to enable a user (**someuser** in the following example) to use **sudo** to become root without a password is to install a file with the appropriate directives into the **/etc/sudoers.d** directory (owned by **root**, with octal permissions 0400):

```
## password-less sudo for Ansible user
someuser ALL=(ALL) NOPASSWD:ALL
```

Think through the security implications of whatever approach you choose for privilege escalation. Different organizations and deployments might have different trade-offs to consider.

The following example **ansible.cfg** file assumes that you can connect to the managed hosts as **someuser** using SSH key-based authentication, and that **someuser** can use **sudo** to run commands as **root** without entering a password:

```
[defaults]
inventory = ./inventory
remote_user = someuser
ask_pass = false

[privilegeEscalation]
become = true
become_method = sudo
become_user = root
become_ask_pass = false
```

The following table summarizes some of the most commonly modified directives in the Ansible configuration file.

### Ansible Settings

SETTING	DESCRIPTION
<b>inventory</b>	The location of the Ansible inventory.
<b>remote_user</b>	The remote user account used to establish connections to managed hosts.
<b>ask_pass</b>	Prompt for a password to use when connecting as the remote user.
<b>become</b>	Enable or disable privilege escalation for operations on managed hosts.
<b>become_method</b>	The privilege escalation method to use on managed hosts.
<b>become_user</b>	The user account to escalate privileges to on managed hosts.
<b>become_ask_pass</b>	Defines whether privilege escalation on managed hosts should prompt for a password.

## Non-SSH Connections

The protocol used by Ansible to connect to managed hosts is set by default to `smart`, which determines the most efficient way to use SSH. This can be set to other values in a number of ways.

For example, there is one exception to the rule that SSH is used by default. If you do not have `localhost` in your inventory, Ansible sets up an *implicit localhost* entry to allow you to run ad hoc commands and playbooks that target `localhost`. This special inventory entry is not included in the `all` or `ungrouped` host groups. In addition, instead of using the `smart` SSH connection type, Ansible connects to it using the special `local` connection type by default.

```
[user@controlnode ~]$ ansible localhost --list-hosts
[WARNING]: provided hosts list is empty, only localhost is available

hosts (1):
  localhost
```

The `local` connection type ignores the `remote_user` setting and runs commands directly on the local system. If privilege escalation is being used, it runs `sudo` from the user account that ran the Ansible command, not `remote_user`. This can lead to confusion if the two users have different `sudo` privileges.

If you want to make sure that you connect to `localhost` using SSH like other managed hosts, one approach is to list it in your inventory. But, this will include it in the `all` and `ungrouped` groups, which you may not want to do.

Another approach is to change the protocol used to connect to `localhost`. The best way to do this is to set the `ansible_connection` *host variable* for `localhost`. To do this, in the directory from which you run Ansible commands, create a `host_vars` subdirectory. In that subdirectory, create a file named `localhost` that contains the line `ansible_connection: smart`. This ensures that the `smart` (SSH) connection protocol is used instead of `local` for `localhost`.

You can use this the other way around as well. If you have `127.0.0.1` listed in your inventory, by default you will connect to it using `smart`. You can also create a `host_vars/127.0.0.1` file containing the line `ansible_connection: local` and it will use `local` instead.

Host variables are covered in more detail later in the course.



### NOTE

You can also use *group variables* to change the connection type for an entire host group. This can be done by placing files with the same name as the group in a `group_vars` directory, and ensuring that those files contain settings for the connection variables.

For example, you might want all your Microsoft Windows managed hosts to use the `winrm` protocol and port 5986 for connections. To configure this, you could put all of those managed hosts in group `windows`, and then create a file named `group_vars/windows` containing the following lines:

```
ansible_connection: winrm
ansible_port: 5986
```

## CONFIGURATION FILE COMMENTS

There are two comment characters allowed by Ansible configuration files: the hash or number sign (#), and the semicolon (:).

The number sign at the start of a line comments out the entire line. It must not be on the same line with a directive.

The semicolon character comments out everything to the right of it on the line. It can be on the same line as a directive, as long as that directive is to its left.



### REFERENCES

**ansible(1), ansible-config(1), ssh-keygen(1), and ssh-copy-id(1)** man pages

### Configuration file: Ansible Documentation

[https://docs.ansible.com/ansible/2.7/installation\\_guide/intro\\_configuration.html](https://docs.ansible.com/ansible/2.7/installation_guide/intro_configuration.html)

## ► GUIDED EXERCISE

# MANAGING ANSIBLE CONFIGURATION FILES

In this exercise, you will customize your Ansible environment by editing an Ansible configuration file.

## OUTCOMES

You should be able to create a configuration file to configure your Ansible environment with persistent custom settings.

Log in as the **student** user on **workstation** and run **lab deploy-manage setup**. This script ensures that the managed host, **servera**, is reachable on the network.

```
[student@workstation ~]$ lab deploy-manage setup
```

- 1. Create the **/home/student/deploy-manage** directory, which will contain the files for this exercise. Change to this newly created directory.

```
[student@workstation ~]$ mkdir /home/student/deploy-manage  
[student@workstation ~]$ cd /home/student/deploy-manage
```

- 2. In your **/home/student/deploy-manage** directory, use a text editor to start editing a new file, **ansible.cfg**.

Create a **[defaults]** section in that file. In that section, add a line which uses the **inventory** directive to specify the **./inventory** file as the default inventory.

```
[defaults]  
inventory = ./inventory
```

Save your work and exit the text editor.

- 3. In the **/home/student/deploy-manage** directory, use a text editor to start editing the new static inventory file, **inventory**.

The static inventory should contain three host groups:

- **[myself]** should contain the host **localhost**.
- **[intranetweb]** should contain the host **servera.lab.example.com**.
- **[everyone]** should contain the **myself** and **intranetweb** host groups.

- 3.1. In **/home/student/deploy-manage/inventory**, create the **myself** host group by adding the following lines:

```
[myself]
```

```
localhost
```

- 3.2. In **/home/student/deploy-manage/inventory**, create the **intranetweb** host group by adding the following lines:

```
[intranetweb]
servera.lab.example.com
```

- 3.3. In **/home/student/deploy-manage/inventory**, create the **everyone** host group by adding the following lines:

```
[everyone:children]
myself
intranetweb
```



### NOTE

Remember that you do not need to create a special group to be able to select all hosts in the inventory file; you can use the **all** host group. We are doing this to practice creating groups of groups.

- 3.4. Confirm that your final **inventory** file looks like the following:

```
[myself]
localhost

[intranetweb]
servera.lab.example.com

[everyone:children]
myself
intranetweb
```

Save your work and exit the text editor.

- 4. Use the **ansible** command with the **--list-hosts** option to test the configuration of your inventory file's host groups. This will not actually connect to those hosts.

```
[student@workstation deploy-manage]$ ansible myself --list-hosts
hosts (1):
localhost
[student@workstation deploy-manage]$ ansible intranetweb --list-hosts
hosts (1):
servera.lab.example.com
[student@workstation deploy-manage]$ ansible everyone --list-hosts
hosts (2):
localhost
servera.lab.example.com
```

- 5. Open the **/home/student/deploy-manage/ansible.cfg** file in a text editor. Add a **[privilege\_escalation]** section to configure Ansible to automatically use the **sudo** command to switch from student to root when running tasks on the managed hosts.

Ansible should also be configured to prompt you for the password that student uses for the **sudo** command.

- 5.1. Create the **[privilege\_escalation]** section in the **/home/student/deploy-manage/ansible.cfg** configuration file by adding the following entry:

```
[privilege_escalation]
```

- 5.2. Enable privilege escalation by setting the **become** directive to **true**.

```
become = true
```

- 5.3. Set the privilege escalation to use the **sudo** command by setting the **become\_method** directive to **sudo**.

```
become_method = sudo
```

- 5.4. Set the privilege escalation user by setting the **become\_user** directive to **root**.

```
become_user = root
```

- 5.5. Enable prompting for the privilege escalation password by setting the **become\_ask\_pass** directive to **true**.

```
become_ask_pass = true
```

- 5.6. Confirm that the complete **ansible.cfg** file looks like the following:

```
[defaults]
inventory = ./inventory

[privilege_escalation]
become = true
become_method = sudo
become_user = root
become_ask_pass = true
```

Save your work and exit the text editor.

- 6. Run the **ansible --list-hosts** command again to verify that you are now prompted for the **sudo** password.

When prompted for the sudo password, enter **student**, even though it is not used for this dry run.

```
[student@workstation deploy-manage]$ ansible intranetweb --list-hosts
SUDO password: student
hosts (1):
servera.lab.example.com
```

## Cleanup

On workstation, run the **lab deploy-manage cleanup** script to clean up this exercise.

```
[student@workstation ~]$ lab deploy-manage cleanup
```

This concludes the guided exercise.

# RUNNING AD HOC COMMANDS

## OBJECTIVES

After completing this section, students should be able to run a single Ansible automation task using an ad hoc command and explain some use cases for ad hoc commands.

## RUNNING AD HOC COMMANDS WITH ANSIBLE

An *ad hoc command* is a way of executing a single Ansible task quickly, one that you do not need to save to run again later. They are simple, online operations that can be run without writing a playbook.

Ad hoc commands are useful for quick tests and changes. For example, you can use an ad hoc command to make sure that a certain line exists in the **/etc/hosts** file on a group of servers. You could use another ad hoc command to efficiently restart a service on many different machines, or ensure that a particular software package is up-to-date.

Ad hoc commands are very useful for quickly performing simple tasks with Ansible. They do have their limits, and in general you will want to use Ansible Playbooks to realize the full power of Ansible. In many situations, however, ad hoc commands are exactly the tool you need to perform simple tasks quickly.

### Running Ad Hoc Commands

Use the **ansible** command to run ad hoc commands:

```
ansible host-pattern -m module [-a 'module arguments'] [-i inventory]
```

The *host-pattern* argument is used to specify the managed hosts on which the ad hoc command should be run. It could be a specific managed host or host group in the inventory. You have already seen this used in conjunction with the **--list-hosts** option, which shows you which hosts are matched by a particular host pattern. You have also already seen that you can use the **-i** option to specify a different inventory location to use than the default in the current Ansible configuration file.

The **-m** option takes as an argument the name of the *module* that Ansible should run on the targeted hosts. Modules are small programs that are executed to implement your task. Some modules need no additional information, but others need additional arguments to specify the details of their operation. The **-a** option takes a list of those arguments as a quoted string.

One of the simplest ad hoc commands uses the **ping** module. This module does not do an ICMP ping, but checks to see if you can run Python-based modules on managed hosts. For example, the following ad hoc command determines whether all managed hosts in the inventory can run standard modules:

```
[user@controlnode ~]$ ansible all -m ping
servera.lab.example.com | SUCCESS => {
    "changed": false,
    "ping": "pong"
}
```

## Performing Tasks with Modules Using Ad Hoc Commands

Modules are the tools that ad hoc commands use to accomplish tasks. Ansible provides hundreds of modules which do different things. You can usually find a tested, special-purpose module that does what you need as part of the standard installation.

The **ansible-doc -l** command lists all the modules that are installed on the system. You can then use **ansible-doc** to view the documentation of particular modules by name, and find information about what arguments the modules take as options. For example, the following command displays the documentation for the ping module:

```
[user@controlnode ~]$ ansible-doc ping
> PING      (/usr/lib/python2.7/site-packages/ansible/modules/system/ping.py)

A trivial test module, this module always returns `pong' on successful contact.
It does not make sense in playbooks, but it is useful from `/usr/bin/ansible'
to verify the ability to log in and that a usable Python is configured. This is
NOT ICMP ping, this is just a trivial test module that requires Python on the
remote-node. For Windows targets, use the [win_ping] module instead. For Network
targets, use the [net_ping] module instead.

OPTIONS (= is mandatory):
- data
    Data to return for the `ping' return value.
    If this parameter is set to `crash', the module will cause an exception.
    [Default: pong]

NOTES:
* For Windows targets, use the [win_ping] module instead.
* For Network targets, use the [net_ping] module instead.

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METADATA:
status:
- stableinterface
supported_by: core

EXAMPLES:
# Test we can logon to 'webservers' and execute python with json lib.
# ansible webservers -m ping

# Example from an Ansible Playbook
- ping:

# Induce an exception to see what happens
- ping:
    data: crash

RETURN VALUES:
ping:
description: value provided with the data parameter
returned: success
type: string
sample: pong
```

To learn more about modules, access the online Ansible documentation at [http://docs.ansible.com/ansible/2.7/modules/modules\\_by\\_category.html](http://docs.ansible.com/ansible/2.7/modules/modules_by_category.html).

The following table lists a number of useful modules as examples. Many others exist.

## Ansible Modules

MODULE CATEGORY	MODULES
<b>Files modules</b>	<ul style="list-style-type: none"> <li>copy: Copy a local file to the managed host</li> <li>file: Set permissions and other properties of files</li> <li>lineinfile: Ensure a particular line is or is not in a file</li> <li>synchronize: Synchronize content using <b>rsync</b></li> </ul>
<b>Software package modules</b>	<ul style="list-style-type: none"> <li>package: Manage packages using autodetected package manager native to the operating system</li> <li>yum: Manage packages using the YUM package manager</li> <li>apt: Manage packages using the APT package manager</li> <li>dnf: Manage packages using the DNF package manager</li> <li>gem: Manage Ruby gems</li> <li>pip: Manage Python packages from PyPI</li> <li>yum: Manage packages using the YUM package manager</li> </ul>
<b>System modules</b>	<ul style="list-style-type: none"> <li>firewalld: Manage arbitrary ports/services using <b>firewalld</b></li> <li>reboot: Reboot a machine</li> <li>service: Manage services</li> <li>user: Add, remove, and manage user accounts</li> </ul>
<b>Net Tools modules</b>	<ul style="list-style-type: none"> <li>get_url: Download files via HTTP, HTTPS, or FTP</li> <li>nmcli: Manage networking</li> <li>uri: Interact with web services</li> </ul>

Most modules take arguments. You can find the list of arguments available for a module in the module's documentation. Ad hoc commands pass arguments to modules using the **-a** option. When no argument is needed, omit the **-a** option from the ad hoc command. If multiple arguments need to be specified, supply them as a quoted space-separated list.

For example, the following ad hoc command uses the user module to ensure that the `newbie` user exists and has UID 4000 on `servera.lab.example.com`:

```
[user@controlnode ~]$ ansible -m user -a 'name=newbie uid=4000 state=present' \
> servera.lab.example.com
servera.lab.example.com | SUCCESS => {
    "changed": true,
    "comment": "",
    "createhome": true,
    "group": 4000,
    "home": "/home/newbie",
    "name": "newbie",
    "shell": "/bin/bash",
    "state": "present",
    "system": false,
    "uid": 4000
}
```

Most modules are *idempotent*, which means that they can be run safely multiple times, and if the system is already in the correct state, they will do nothing. For example, if you run the previous ad hoc command again it should report no changes:

```
[user@controlnode ~]$ ansible -m user -a 'name=newbie uid=4000 state=present' \
> servera.lab.example.com
```

```
servera.lab.example.com | SUCCESS => {
    "append": false,
    "changed": false
    "comment": "",
    "group": 4000,
    "home": "/home/newbie",
    "move_home": false,
    "name": "newbie",
    "shell": "/bin/bash",
    "state": "present",
    "uid": 4000
}
```

## Running Arbitrary Commands on Managed Hosts

The command module allows administrators to run arbitrary commands on the command line of managed hosts. The command to be run is specified as an argument to the module using the **-a** option. For example, the following command runs the **hostname** command on the managed hosts referenced by the **mymanagedhosts** host pattern.

```
[user@controlnode ~]$ ansible mymanagedhosts -m command -a /usr/bin/hostname
host1.lab.example.com | CHANGED | rc=0 >>
host1.lab.example.com
host2.lab.example.com | CHANGED | rc=0 >>
host2.lab.example.com
```

The previous ad hoc command example returned two lines of output for each managed host. The first line is a status report, which shows the name of the managed host that the ad hoc operation ran on, as well as the outcome of the operation. The second line is the output of the command executed remotely using the Ansible **command** module.

For better readability and parsing of ad hoc command output, administrators might find it useful to have a single line of output for each operation performed on a managed host. Use the **-o** option to display the output of Ansible ad hoc commands in a single line format.

```
[user@controlnode ~]$ ansible mymanagedhosts -m command -a /usr/bin/hostname -o
host1.lab.example.com | CHANGED | rc=0 >> (stdout) host1.lab.example.com
host2.lab.example.com | CHANGED | rc=0 >> (stdout) host2.lab.example.com
```

The **command** module allows administrators to quickly execute remote commands on managed hosts. These commands are not processed by the shell on the managed hosts. As such, they cannot access shell environment variables or perform shell operations, such as redirection and piping.

For situations where commands require shell processing, administrators can use the **shell** module. Like the **command** module, you pass the commands to be executed as arguments to the module in an ad hoc command. Ansible then executes the command remotely on the managed hosts. Unlike the **command** module, the commands are processed through a shell on the managed hosts. Therefore, shell environment variables are accessible and shell operations such as redirection and piping are also available for use.

The following example illustrates the difference between the **command** and **shell** modules. If you try to execute the built-in Bash command **set** with these two modules, it will only succeed with the **shell** module.

```
[user@controlnode ~]$ ansible localhost -m command -a set
```

```

localhost | FAILED | rc=2 >>
[Errno 2] No such file or directory
[user@controlnode ~]$ ansible localhost -m shell -a set
localhost | CHANGED | rc=0 >>
BASH=/bin/sh
BASHPOTS=cmdhist:extquote:force_fignore:hostcomplete:interactive_comments:progcomp:promptvars:sourcepath
BASH_ALIASES=()
...output omitted...

```

Both `command` and `shell` modules require a working Python installation on the managed host. A third module, `raw`, can run commands directly using the remote shell, bypassing the module subsystem. This is useful when managing systems that cannot have Python installed (for example, a network router). It can also be used to install Python on a host.



### IMPORTANT

In most circumstances, it is a recommended practice that you avoid the `command`, `shell`, and `raw` "run command" modules.

Most other modules are idempotent and can perform change tracking automatically. They can test the state of systems and do nothing if those systems are already in the correct state. By contrast, it is much more complicated to use the "run command" modules in a way that is idempotent. Depending on them might make it harder for you to be confident that rerunning an ad hoc command or playbook would not cause an unexpected failure. When a `shell` or `command` module runs it typically reports a **CHANGED** status based on whether it thinks it affected machine state.

There are times when the "run command" modules are valuable tools and a good solution to a problem. If you do need to use them, it is probably best to try to use the `command` module first, resorting to `shell` or `raw` modules only if you need their special features.

## CONFIGURING CONNECTIONS FOR AD HOC COMMANDS

The directives for managed host connections and privilege escalation can be configured in the Ansible configuration file, and they can also be defined using options in ad hoc commands. When defined using options in ad hoc commands, they take precedence over the directive configured in the Ansible configuration file. The following table shows the analogous command-line options for each configuration file directive.

### Ansible Command-line Options

CONFIGURATION FILE DIRECTIVES	COMMAND-LINE OPTION
<code>inventory</code>	<code>-i</code>
<code>remote_user</code>	<code>-u</code>
<code>become</code>	<code>--become, -b</code>
<code>become_method</code>	<code>--become-method</code>
<code>become_user</code>	<code>--become-user</code>

CONFIGURATION FILE DIRECTIVES	COMMAND-LINE OPTION
<code>become_ask_pass</code>	<code>--ask-become-pass, -K</code>

Before configuring these directives using command-line options, their currently defined values can be determined by consulting the output of `ansible --help`.

```
[user@controlnode ~]$ ansible --help
...output omitted...
-b, --become      run operations with become (nopasswd implied)
--become-method=BECOME_METHOD
                  privilege escalation method to use (default=sudo),
                  valid choices: [ sudo | su | pbrun | pfexec | runas |
                  doas ]
--become-user=BECOME_USER
...output omitted...
-u REMOTE_USER, --user=REMOTE_USER
                  connect as this user (default=None)
```



## REFERENCES

`ansible(1)` man page

### Working with Patterns: Ansible Documentation

[https://docs.ansible.com/ansible/2.7/user\\_guide/intro\\_patterns.html](https://docs.ansible.com/ansible/2.7/user_guide/intro_patterns.html)

### Introduction to Ad-Hoc Commands: Ansible Documentation

[http://docs.ansible.com/ansible/2.7/user\\_guide/intro\\_adhoc.html](http://docs.ansible.com/ansible/2.7/user_guide/intro_adhoc.html)

### Module Index: Ansible Documentation

[http://docs.ansible.com/ansible/2.7/modules/modules\\_by\\_category](http://docs.ansible.com/ansible/2.7/modules/modules_by_category)

### command - Executes a command on a remote node: Ansible Documentation

[http://docs.ansible.com/ansible/2.7/modules/command\\_module.html](http://docs.ansible.com/ansible/2.7/modules/command_module.html)

### shell - Execute commands in nodes: Ansible Documentation

[http://docs.ansible.com/ansible/2.7/modules/shell\\_module.html](http://docs.ansible.com/ansible/2.7/modules/shell_module.html)

## ► GUIDED EXERCISE

# RUNNING AD HOC COMMANDS

In this exercise, you will execute ad hoc commands on multiple managed hosts.

## OUTCOMES

You should be able to execute commands on managed hosts on an ad hoc basis using privilege escalation.

You will execute ad hoc commands on **workstation** and **servera** using the **devops** user account. This account has the same **sudo** configuration on both **workstation** and **servera**.

Log in as the **student** user on **workstation** and run **lab deploy-adhoc setup**. This script ensures that the managed host, **servera**, is reachable on the network. It also creates and populates the **/home/student/deploy-adhoc** working directory with materials used in this exercise.

```
[student@workstation ~]$ lab deploy-adhoc setup
```

- ▶ 1. Determine the **sudo** configuration for the **devops** account on both **workstation** and **servera**.
  - 1.1. Determine the **sudo** configuration for the **devops** account that was configured when **workstation** was built. Enter **student** if prompted for the password for the **student** account.

```
[student@workstation ~]$ sudo cat /etc/sudoers.d/devops  
[sudo] password for student: student  
devops ALL=(ALL) NOPASSWD: ALL
```

Note that the user has full **sudo** privileges but does not require password authentication.

- 1.2. Determine the **sudo** configuration for the **devops** account that was configured when **servera** was built.

```
[student@workstation ~]$ ssh devops@servera.lab.example.com  
[devops@servera ~]$ sudo cat /etc/sudoers.d/devops  
devops ALL=(ALL) NOPASSWD: ALL  
[devops@servera ~]$ exit
```

Note that the user has full **sudo** privileges but does not require password authentication.

- ▶ 2. Change directory to **/home/student/deploy-adhoc** and examine the contents of the **ansible.cfg** and **inventory** files.

```
[student@workstation ~]$ cd /home/student/deploy-adhoc
```

```
[student@workstation deploy-adhoc]$ cat ansible.cfg
[defaults]
inventory=inventory
[student@workstation deploy-adhoc]$ cat inventory
[control-node]
localhost

[intranetweb]
servera.lab.example.com
```

The configuration file uses the directory's **inventory** file as the Ansible inventory. Note that Ansible is not yet configured to use privilege escalation.

- ▶ 3. Using the **all** host group and the **ping** module, execute an ad hoc command that ensures all managed hosts can run Ansible modules using Python.

```
[student@workstation deploy-adhoc]$ ansible all -m ping
servera.lab.example.com | SUCCESS => {
    "changed": false,
    "ping": "pong"
}
localhost | SUCCESS => {
    "changed": false,
    "ping": "pong"
}
```

- ▶ 4. Using the **command** module, execute an ad hoc command on **workstation** to identify the user account that Ansible uses to perform operations on managed hosts. Use the **localhost** host pattern to connect to **workstation** for the ad hoc command execution. Because you are connecting locally, **workstation** is both the control node and managed host.

```
[student@workstation deploy-adhoc]$ ansible localhost -m command -a 'id'
localhost | CHANGED | rc=0 >>
uid=1000(student) gid=1000(student) groups=1000(student),10(wheel)
context=unconfined_u:unconfined_r:unconfined_t:s0-s0:c0.c1023
```

Notice that the ad hoc command was performed on the managed host as the **student** user.

- ▶ 5. Execute the previous ad hoc command on **workstation** but connect and perform the operation with the **devops** user account by using the **-u** option.

```
[student@workstation deploy-adhoc]$ ansible localhost -m command -a 'id' -u devops
localhost | CHANGED | rc=0 >>
uid=1001(devops) gid=1001(devops) groups=1001(devops)
context=unconfined_u:unconfined_r:unconfined_t:s0-s0:c0.c1023
```

Notice that the ad hoc command was performed on the managed host as the **devops** user.

- ▶ 6. Using the **command** module, execute an ad hoc command on **workstation** to display the contents of the **/etc/motd** file. Execute the command using the **devops** account.

```
[student@workstation deploy-adhoc]$ ansible localhost -m command \
```

```
> -a 'cat /etc/motd' -u devops
localhost | CHANGED | rc=0 >>
```

Notice that the **/etc/motd** file is currently empty.

- ▶ 7. Using the copy module, execute an ad hoc command on **workstation** to change the contents of the **/etc/motd** file so that it consists of the string "Managed by Ansible" followed by a newline. Execute the command using the **devops** account, but do not use the **--become** option to switch to root. The ad hoc command should fail due to lack of permissions.

```
[student@workstation deploy-adhoc]$ ansible localhost -m copy \
> -a 'content="Managed by Ansible\n" dest=/etc/motd' -u devops
localhost | FAILED! => {
    "changed": false,
    "checksum": "4458b979ede3c332f8f2128385df4ba305e58c27",
    "msg": "Destination /etc not writable"
}
```

The ad hoc command failed because the **devops** user does not have permission to write to the file.

- ▶ 8. Run the command again using privilege escalation. You could fix the settings in the **ansible.cfg** file, but for this example just use appropriate command-line options of the **ansible** command.

Using the copy module, execute the previous command on **workstation** to change the contents of the **/etc/motd** file so that it consists of the string "Managed by Ansible" followed by a newline. Use the **devops** user to make the connection to the managed host, but perform the operation as the **root** user using the **--become** option. The use of the **--become** option is sufficient because the default value for the **become\_user** directive is set to **root** in the **/etc/ansible/ansible.cfg** file.

```
[student@workstation deploy-adhoc]$ ansible localhost -m copy \
> -a 'content="Managed by Ansible\n" dest=/etc/motd' -u devops --become
localhost | CHANGED => {
    "changed": true,
    "checksum": "4458b979ede3c332f8f2128385df4ba305e58c27",
    "dest": "/etc/motd",
    "gid": 0,
    "group": "root",
    "md5sum": "65a4290ee5559756ad04e558b0e0c4e3",
    "mode": "0644",
    "owner": "root",
    "secontext": "system_u:object_r:etc_t:s0",
    "size": 19,
    "src": "/home/devops/.ansible/tmp/ansible-tmp-1463518320.68-167292050637471/
source",
    "state": "file",
    "uid": 0
}
```

Note that the command succeeded this time because the ad hoc command was executed with privilege escalation.

- 9. Run the previous ad hoc command again on all hosts using the `all` host group. This ensures that `/etc/motd` on both `workstation` and `servera` consist of the text "Managed by Ansible".

```
[student@workstation deploy-adhoc]$ ansible all -m copy \
> -a 'content="Managed by Ansible\n" dest=/etc/motd' -u devops --become
localhost | SUCCESS => {
    "changed": false,
    "checksum": "4458b979ede3c332f8f2128385df4ba305e58c27",
    "dest": "/etc/motd",
    "gid": 0,
    "group": "root",
    "mode": "0644",
    "owner": "root",
    "path": "/etc/motd",
    "secontext": "system_u:object_r:etc_t:s0",
    "size": 19,
    "state": "file",
    "uid": 0
}
servera.lab.example.com | CHANGED => {
    "changed": true,
    "checksum": "4458b979ede3c332f8f2128385df4ba305e58c27",
    "dest": "/etc/motd",
    "gid": 0,
    "group": "root",
    "md5sum": "65a4290ee5559756ad04e558b0e0c4e3",
    "mode": "0644",
    "owner": "root",
    "secontext": "system_u:object_r:etc_t:s0",
    "size": 19,
    "src": "/home/devops/.ansible/tmp/ansible-tmp-1541518645.68-122144769062037/
source",
    "state": "file",
    "uid": 0
}
```

You should see **SUCCESS** for `localhost` and **CHANGED** for `servera`. However, `localhost` should report "**changed**": **false** because the file is already in the correct state. Conversely, `servera` should report "**changed**": **true** because the ad hoc command updated the file to the correct state.

- 10. Using the `command` module, execute an ad hoc command to run `cat /etc/motd` to verify that the contents of the file have been successfully modified on both `workstation` and `servera`. Use the `all` host group and the `devops` user to specify and make the connection to the managed hosts. You do not need privilege escalation for this command to work.

```
[student@workstation deploy-adhoc]$ ansible all -m command \
> -a 'cat /etc/motd' -u devops
servera.lab.example.com | CHANGED | rc=0 >>
Managed by Ansible

localhost | CHANGED | rc=0 >>
Managed by Ansible
```

## Cleanup

On workstation, run the **lab deploy-adhoc cleanup** script to clean up this exercise.

```
[student@workstation ~]$ lab deploy-adhoc cleanup
```

This concludes the guided exercise.

## ► LAB

# DEPLOYING ANSIBLE

### PERFORMANCE CHECKLIST

In this lab, you will configure an Ansible control node for connections to inventory hosts and use ad hoc commands to perform actions on managed hosts.

### OUTCOMES

You should be able to configure a control node to run ad hoc commands on managed hosts.

You will use Ansible to manage a number of hosts from `workstation.lab.example.com` as the `student` user. You will set up a project directory containing an `ansible.cfg` file with specific defaults, and an `inventory` directory containing an inventory file.

You will use ad hoc commands to ensure the `/etc/motd` file on all managed hosts consists of specified content.

Log in as the `student` user on `workstation` and run `lab deploy-review setup`. This script ensures that the managed hosts are reachable on the network.

```
[student@workstation ~]$ lab deploy-review setup
```

1. Verify that the `ansible` package is installed on the control node, and run the `ansible --version` command.
2. In the `student` user's home directory on `workstation`, `/home/student`, create a new directory named `deploy-review`. Change to that directory.
3. Create an `ansible.cfg` file in the `deploy-review` directory, which you will use to set the following Ansible defaults:
  - Connect to managed hosts as the `devops` user.
  - Use the `inventory` subdirectory to contain the inventory file.
  - Disable privilege escalation by default. If privilege escalation is enabled from the command line, configure default settings to have Ansible use the `sudo` method to switch to the `root` user account. Ansible should not prompt for the `devops` login password or the `sudo` password.

The managed hosts have been configured with a `devops` user who can log in using SSH key-based authentication and can run any command as `root` using the `sudo` command without a password.

4. Create the `/home/student/deploy-review/inventory` directory.  
Download the <http://materials.example.com/labs/deploy-review/inventory> file and save it as a static inventory file named `/home/student/deploy-review/inventory/inventory`.
5. Execute an ad hoc command that targets the `all` host group to verify that `devops` is the remote user and that privilege escalation is disabled by default.

6. Execute an ad hoc command, targeting the `all` host group, that uses the `copy` module to modify the contents of the `/etc/motd` file on all hosts.  
Use the `copy` module's `content` option to ensure the `/etc/motd` file consists of the string `"This server is managed by Ansible.\n"` as a single line. (The `\n` used with the `content` option causes the module to put a newline at the end of the string.)  
You must request privilege escalation from the command line to make this work with your current `ansible.cfg` defaults.
7. If you run the same ad hoc command again, you should see that the `copy` module detects that the files are already correct and does not change them. Look for the ad hoc command to report `SUCCESS` and the line `"changed": false` for each managed host.
8. To confirm this another way, run an ad hoc command that targets the `all` host group, and which uses the `command` module to execute the `cat /etc/motd` command. Output from the `ansible` command should display the string `"This server is managed by Ansible."` for all hosts. You do not need privilege escalation for this ad hoc command.
9. Run `lab deploy-review grade` on workstation to check your work.

```
[student@workstation deploy-review]$ lab deploy-review grade
```

## Cleanup

On workstation, run the `lab deploy-review cleanup` script to clean up the resources created in this lab.

```
[student@workstation ~]$ lab deploy-review cleanup
```

This concludes the lab.

## ► SOLUTION

# DEPLOYING ANSIBLE

### PERFORMANCE CHECKLIST

In this lab, you will configure an Ansible control node for connections to inventory hosts and use ad hoc commands to perform actions on managed hosts.

### OUTCOMES

You should be able to configure a control node to run ad hoc commands on managed hosts.

You will use Ansible to manage a number of hosts from `workstation.lab.example.com` as the `student` user. You will set up a project directory containing an `ansible.cfg` file with specific defaults, and an `inventory` directory containing an inventory file.

You will use ad hoc commands to ensure the `/etc/motd` file on all managed hosts consists of specified content.

Log in as the `student` user on `workstation` and run `lab deploy-review setup`. This script ensures that the managed hosts are reachable on the network.

```
[student@workstation ~]$ lab deploy-review setup
```

1. Verify that the `ansible` package is installed on the control node, and run the `ansible --version` command.
  - 1.1. Verify that the `ansible` package is installed.

```
[student@workstation ~]$ yum list installed ansible
Loaded plugins: langpacks, search-disabled-repos
Installed Packages
ansible.noarch      2.7.1-1.el7ae      @ansible
```

- 1.2. Run the `ansible --version` command to confirm the version of Ansible that is installed.

```
[student@workstation ~]$ ansible --version
ansible 2.7.1
  config file = /etc/ansible/ansible.cfg
  configured module search path = [u'/home/student/.ansible/plugins/modules', u'/usr/share/ansible/plugins/modules']
  ansible python module location = /usr/lib/python2.7/site-packages/ansible
  executable location = /usr/bin/ansible
  python version = 2.7.5 (default, Sep 12 2018, 05:31:16) [GCC 4.8.5 20150623 (Red Hat 4.8.5-36)]
```

2. In the `student` user's home directory on `workstation`, `/home/student`, create a new directory named `deploy-review`. Change to that directory.

```
[student@workstation ~]$ mkdir /home/student/deploy-review
```

```
[student@workstation ~]$ cd /home/student/deploy-review
```

3. Create an **ansible.cfg** file in the **deploy-review** directory, which you will use to set the following Ansible defaults:

- Connect to managed hosts as the devops user.
- Use the **inventory** subdirectory to contain the inventory file.
- Disable privilege escalation by default. If privilege escalation is enabled from the command line, configure default settings to have Ansible use the **sudo** method to switch to the **root** user account. Ansible should not prompt for the devops login password or the **sudo** password.

The managed hosts have been configured with a devops user who can log in using SSH key-based authentication and can run any command as **root** using the **sudo** command without a password.

- 3.1. Use a text editor to create the **/home/student/deploy-review/ansible.cfg** file. Create a **[defaults]** section. Add a **remote\_user** directive to have Ansible use the **devops** user when connecting to managed hosts. Add an **inventory** directive to configure Ansible to use the **/home/student/deploy-review/inventory** directory as the default location for the inventory file.

```
[defaults]
remote_user = devops
inventory = inventory
```

- 3.2. In the **/home/student/deploy-review/ansible.cfg** file, create the **[privilege\_escalation]** section and add the following entries to disable privilege escalation. Set the privilege escalation method to use the **root** account with **sudo** and without password authentication.

```
[privilege_escalation]
become = False
become_method = sudo
become_user = root
become_ask_pass = False
```

- 3.3. The completed **ansible.cfg** file should read as follows:

```
[defaults]
remote_user = devops
inventory = inventory

[privilege_escalation]
become = False
become_method = sudo
become_user = root
become_ask_pass = False
```

Save your work and exit the editor.

4. Create the **/home/student/deploy-review/inventory** directory.  
Download the <http://materials.example.com/labs/deploy-review/inventory> file and save it as a static inventory file named **/home/student/deploy-review/inventory/inventory**.
- 4.1. Create the **/home/student/deploy-review/inventory** directory.

```
[student@workstation deploy-review]$ mkdir inventory
```

- 4.2. Download the <http://materials.example.com/labs/deploy-review/inventory> file to the **/home/student/deploy-review/inventory** directory.

```
[student@workstation deploy-review]$ wget -O inventory/inventory \
> http://materials.example.com/labs/deploy-review/inventory
```

- 4.3. Inspect the contents of the **/home/student/deploy-review/inventory/inventory** file.

```
[student@workstation deploy-review]$ cat inventory/inventory
[internetweb]
serverb.lab.example.com

[intranetweb]
servera.lab.example.com
serverc.lab.example.com
serverd.lab.example.com
```

5. Execute an ad hoc command that targets the **all** host group to verify that devops is the remote user and that privilege escalation is disabled by default.

```
[student@workstation deploy-review]$ ansible all -m command -a 'id'
serverb.lab.example.com | CHANGED | rc=0 >>
uid=1001(devops) gid=1001(devops) groups=1001(devops) context=unconfined_u:
unconfined_r:unconfined_t:s0-s0:c0.c1023

serverc.lab.example.com | CHANGED | rc=0 >>
uid=1001(devops) gid=1001(devops) groups=1001(devops) context=unconfined_u:
unconfined_r:unconfined_t:s0-s0:c0.c1023

servera.lab.example.com | CHANGED | rc=0 >>
uid=1001(devops) gid=1001(devops) groups=1001(devops) context=unconfined_u:
unconfined_r:unconfined_t:s0-s0:c0.c1023

serverd.lab.example.com | CHANGED | rc=0 >>
uid=1001(devops) gid=1001(devops) groups=1001(devops) context=unconfined_u:
unconfined_r:unconfined_t:s0-s0:c0.c1023
```

Your results may be returned in a different order.

6. Execute an ad hoc command, targeting the `all` host group, that uses the `copy` module to modify the contents of the `/etc/motd` file on all hosts.

Use the `copy` module's `content` option to ensure the `/etc/motd` file consists of the string `"This server is managed by Ansible.\n"` as a single line. (The `\n` used with the `content` option causes the module to put a newline at the end of the string.)

You must request privilege escalation from the command line to make this work with your current `ansible.cfg` defaults.

```
[student@workstation deploy-review]$ ansible all -m copy \
> -a 'content="This server is managed by Ansible.\n" dest=/etc/motd' --become
servera.lab.example.com | CHANGED => {
    "changed": true,
    "checksum": "93d304488245bb2769752b95e0180607effc69ad",
    "dest": "/etc/motd",
    "gid": 0,
    "group": "root",
    "md5sum": "af74293c7b2a783c4f87064374e9417a",
    "mode": "0644",
    "owner": "root",
    "secontext": "system_u:object_r:etc_t:s0",
    "size": 35,
    "src": "/home/devops/.ansible/tmp/ansible-tmp-1499275864.56-280761564717921/
source",
    "state": "file",
    "uid": 0
}
serverb.lab.example.com | CHANGED => {
    "changed": true,
    "checksum": "93d304488245bb2769752b95e0180607effc69ad",
    "dest": "/etc/motd",
    "gid": 0,
    "group": "root",
    "md5sum": "af74293c7b2a783c4f87064374e9417a",
    "mode": "0644",
    "owner": "root",
    "secontext": "system_u:object_r:etc_t:s0",
    "size": 35,
    "src": "/home/devops/.ansible/tmp/ansible-tmp-1499275864.51-224886037138847/
source",
    "state": "file",
    "uid": 0
}
serverc.lab.example.com | CHANGED => {
    "changed": true,
    "checksum": "93d304488245bb2769752b95e0180607effc69ad",
    "dest": "/etc/motd",
    "gid": 0,
    "group": "root",
    "md5sum": "af74293c7b2a783c4f87064374e9417a",
    "mode": "0644",
    "owner": "root",
    "secontext": "system_u:object_r:etc_t:s0",
    "size": 35,
    "src": "/home/devops/.ansible/tmp/ansible-tmp-1499275864.56-242019037094684/
source",
```

```

    "state": "file",
    "uid": 0
}
serverd.lab.example.com | CHANGED => {
    "changed": true,
    "checksum": "93d304488245bb2769752b95e0180607effc69ad",
    "dest": "/etc/motd",
    "gid": 0,
    "group": "root",
    "md5sum": "af74293c7b2a783c4f87064374e9417a",
    "mode": "0644",
    "owner": "root",
    "secontext": "system_u:object_r:etc_t:s0",
    "size": 35,
    "src": "/home/devops/.ansible/tmp/ansible-tmp-1499275864.58-48889952156589/
source",
    "state": "file",
    "uid": 0
}

```

- If you run the same ad hoc command again, you should see that the copy module detects that the files are already correct and does not change them. Look for the ad hoc command to report **SUCCESS** and the line "**changed": false**" for each managed host.

```

[student@workstation deploy-review]$ ansible all -m copy \
> -a 'content="This server is managed by Ansible.\n" dest=/etc/motd' --become
servera.lab.example.com | SUCCESS => {
    "changed": false,
    "checksum": "93d304488245bb2769752b95e0180607effc69ad",
    "dest": "/etc/motd",
    "gid": 0,
    "group": "root",
    "mode": "0644",
    "owner": "root",
    "path": "/etc/motd",
    "secontext": "system_u:object_r:etc_t:s0",
    "size": 35,
    "state": "file",
    "uid": 0
}
serverd.lab.example.com | SUCCESS => {
    "changed": false,
    "checksum": "93d304488245bb2769752b95e0180607effc69ad",
    "dest": "/etc/motd",
    "gid": 0,
    "group": "root",
    "mode": "0644",
    "owner": "root",
    "path": "/etc/motd",
    "secontext": "system_u:object_r:etc_t:s0",
    "size": 35,
    "state": "file",
    "uid": 0
}
serverc.lab.example.com | SUCCESS => {
    "changed": false,

```

```

"checksum": "93d304488245bb2769752b95e0180607effc69ad",
"dest": "/etc/motd",
"gid": 0,
"group": "root",
"mode": "0644",
"owner": "root",
"path": "/etc/motd",
"secontext": "system_u:object_r:etc_t:s0",
"size": 35,
"state": "file",
"uid": 0
}
serverb.lab.example.com | SUCCESS => {
    "changed": false,
    "checksum": "93d304488245bb2769752b95e0180607effc69ad",
    "dest": "/etc/motd",
    "gid": 0,
    "group": "root",
    "mode": "0644",
    "owner": "root",
    "path": "/etc/motd",
    "secontext": "system_u:object_r:etc_t:s0",
    "size": 35,
    "state": "file",
    "uid": 0
}

```

8. To confirm this another way, run an ad hoc command that targets the `all` host group, and which uses the `command` module to execute the `cat /etc/motd` command. Output from the `ansible` command should display the string "**This server is managed by Ansible.**" for all hosts. You do not need privilege escalation for this ad hoc command.

```

[student@workstation deploy-review]$ ansible all -m command -a 'cat /etc/motd'
serverb.lab.example.com | CHANGED | rc=0 >>
This server is managed by Ansible.

servera.lab.example.com | CHANGED | rc=0 >>
This server is managed by Ansible.

serverd.lab.example.com | CHANGED | rc=0 >>
This server is managed by Ansible.

serverc.lab.example.com | CHANGED | rc=0 >>
This server is managed by Ansible.

```

9. Run `lab deploy-review grade` on workstation to check your work.

```
[student@workstation deploy-review]$ lab deploy-review grade
```

## Cleanup

On workstation, run the `lab deploy-review cleanup` script to clean up the resources created in this lab.

```
[student@workstation ~]$ lab deploy-review cleanup
```

This concludes the lab.

# SUMMARY

---

In this chapter, you learned:

- Any system on which Ansible is installed and which has access to the right configuration files and playbooks to manage remote systems (*managed hosts*) is called a *control node*.
- Managed hosts are defined in the *inventory*. Host patterns are used to reference managed hosts defined in an inventory.
- Inventories can be static files or dynamically generated by a program from an external source, such as a directory service or cloud management system.
- The location of the inventory is controlled by the Ansible configuration file in use, but most frequently is kept with the playbook files.
- Ansible looks for its configuration file in a number of places in order of precedence. The first configuration file found is used; all others are ignored.
- The **ansible** command is used to perform *ad hoc commands* on managed hosts.
- Ad hoc commands determine the operation to perform through the use of *modules* and their arguments.
- Ad hoc commands requiring additional permissions can make use of Ansible's *privilege escalation* features.

## CHAPTER 3

# IMPLEMENTING PLAYBOOKS

### GOAL

Write a simple Ansible Playbook and run it to automate tasks on multiple hosts.

### OBJECTIVES

- Write a basic Ansible Playbook and run it using the **ansible-playbook** command.
- Write a playbook that uses multiple plays and per-play privilege escalation.
- Effectively use **ansible-doc** to learn how to use new modules to implement tasks for a play.

### SECTIONS

- Writing and Running Playbooks (and Guided Exercise)
- Implementing Multiple Plays (and Guided Exercise)

### LAB

- Implementing Playbooks

# WRITING AND RUNNING PLAYBOOKS

## OBJECTIVE

After completing this section, students should be able to write a basic Ansible Playbook and run it using the **ansible-playbook** command.

## ANSIBLE PLAYBOOKS AND AD HOC COMMANDS

Ad hoc commands can run a single, simple task against a set of targeted hosts as a one-time command. The real power of Ansible, however, is in learning how to use playbooks to run multiple, complex tasks against a set of targeted hosts in an easily repeatable manner.

A *play* is an ordered set of tasks that is run against hosts selected from your inventory. A *playbook* is a text file that contains a list of one or more plays to run in order.

Plays allow you to change a lengthy, complex set of manual administrative tasks into an easily repeatable routine with predictable and successful outcomes. In a playbook, you can save the sequence of tasks in a play into a human-readable and immediately runnable form. The tasks themselves, because of the way in which they are written, document the steps needed to deploy your application or infrastructure.

## FORMAT OF AN ANSIBLE PLAYBOOK

To help you understand the format of a playbook, we will review an ad hoc command that you saw in a previous chapter:

```
[student@workstation ~]$ ansible -m user -a "name=newbie uid=4000 state=present" \
> servera.lab.example.com
```

This can be rewritten as a single task play and saved in a playbook. The resulting playbook appears as follows:

### Example 3.1. A Simple Playbook

```
---
- name: Configure important user consistently
  hosts: servera.lab.example.com
  tasks:
    - name: newbie exists with UID 4000
      user:
        name: newbie
        uid: 4000
        state: present
```

A playbook is a text file written in YAML format, and is normally saved with the extension **yml**. The playbook uses indentation with space characters to indicate the structure of its data. YAML does not place strict requirements on how many spaces are used for the indentation, but there are two basic rules.

- Data elements at the same level in the hierarchy (such as items in the same list) must have the same indentation.

- Items that are children of another item must be indented more than their parents.

You can also add blank lines for readability.



### IMPORTANT

Only the space character can be used for indentation; tab characters are not allowed.

If you use the **vi** text editor, you can apply some settings which might make it easier to edit your playbooks. For example, you can add the following line to your **\$HOME/.vimrc** file, and when **vi** detects that you are editing a YAML file, it performs a 2-space indentation when you press the **Tab** key and autoindents subsequent lines.

```
autocmd FileType yaml setlocal ai ts=2 sw=2 et
```

A playbook begins with a line consisting of three dashes (---) as a start of document marker. It may end with three dots (...) as an end of document marker, although in practice this is often omitted.

In between those markers, the playbook is defined as a list of plays. An item in a YAML list starts with a single dash followed by a space. For example, a YAML list might appear as follows:

```
- apple
- orange
- grape
```

In Example 3.1, “A Simple Playbook”, the line after --- begins with a dash and starts the first (and only) play in the list of plays.

The play itself is a collection of key-value pairs. Keys in the same play should have the same indentation. The following example shows a YAML snippet with three keys. The first two keys have simple values. The third has a list of three items as a value.

```
name: just an example
hosts: webservers
tasks:
  - first
  - second
  - third
```

The original example play has three keys, **name**, **hosts**, and **tasks**, because these keys all have the same indentation.

The first line of the example play starts with a dash and a space (indicating the play is the first item of a list), and then the first key, the **name** attribute. The **name** key associates an arbitrary string with the play as a label. This identifies what the play is for. The **name** key is optional, but is recommended because it helps to document your playbook. This is especially useful when a playbook contains multiple plays.

```
- name: Configure important user consistently
```

The second key in the play is a **hosts** attribute, which specifies the hosts against which the play's tasks are run. Like the argument for the **ansible** command, the **hosts** attribute takes a host pattern as a value, such as the names of managed hosts or groups in the inventory.

```
hosts: servera.lab.example.com
```

Finally, the last key in the play is the **tasks** attribute, whose value specifies a list of the tasks to run for this play. This example has a single task, which runs the **user** module with specific arguments (to ensure user **newbie** exists and has UID 4000).

```
tasks:
  - name: newbie exists with UID 4000
    user:
      name: newbie
      uid: 4000
      state: present
```

The **tasks** attribute is the part of the play that actually lists, in order, the tasks to be run on the managed hosts. Each task in the list is itself a collection of key-value pairs.

In our example, the only task in the play has two keys:

- **name** is an optional label documenting the purpose of the task. It is a good idea to name all of your tasks to help document the purpose of each step of the automation process.
- **user** is the module to run for this task. Its arguments are passed as a collection of key-value pairs, which are children of the module (**name**, **uid**, and **state**).

The following is another example of a **tasks** attribute with multiple tasks, using the **service** module to ensure that several network services are enabled to start at boot:

```
tasks:
  - name: web server is enabled
    service:
      name: httpd
      enabled: true

  - name: NTP server is enabled
    service:
      name: chronyd
      enabled: true

  - name: Postfix is enabled
    service:
      name: postfix
      enabled: true
```



### IMPORTANT

The order in which the plays and tasks are listed in a playbook is important, because Ansible runs them in the same order.

The playbooks you have seen so far are basic examples, and you will see more sophisticated examples of what you can do with plays and tasks as this course continues.

## RUNNING PLAYBOOKS

The **ansible-playbook** command is used to run playbooks. The command is executed on the control node and the name of the playbook to be run is passed as an argument:

```
[student@workstation ~]$ ansible-playbook site.yml
```

When you run the playbook, output is generated to show the play and tasks being executed. The output also reports the results of each task executed.

The following example shows the contents of a simple playbook, and then the result of running it.

```
[student@workstation playdemo]$ cat webserver.yml
---
- name: play to setup web server
  hosts: servera.lab.example.com
  tasks:
    - name: latest httpd version installed
      yum:
        name: httpd
        state: latest
    ...
[student@workstation playdemo]$ ansible-playbook webserver.yml

PLAY [play to setup web server] ****
TASK [Gathering Facts] ****
ok: [servera.lab.example.com]

TASK [latest httpd version installed] ****
changed: [servera.lab.example.com]

PLAY RECAP ****
servera.lab.example.com : ok=2    changed=1    unreachable=0    failed=0
```

Note that the value of the **name** key for each play and task is displayed when the playbook is run. (The **Gathering Facts** task is a special task that the **setup** module usually runs automatically at the start of a play. This is covered later in the course.) For playbooks with multiple plays and tasks, setting **name** attributes makes it easier to monitor the progress of a playbook's execution.

You should also see that the **latest httpd version installed** task is **changed** for `servera.lab.example.com`. This means that the task changed something on that host to ensure its specification was met. In this case, it means that the *httpd* package probably was not installed or was not the latest version.

In general, tasks in Ansible Playbooks are idempotent, and it is safe to run the playbook multiple times. If the targeted managed hosts are already in the correct state, no changes should be made. For example, assume that the playbook from the previous example is run again:

```
[student@workstation playdemo]$ ansible-playbook webserver.yml

PLAY [play to setup web server] ****
TASK [Gathering Facts] ****
ok: [servera.lab.example.com]
```

```
TASK [latest httpd version installed] ****
ok: [servera.lab.example.com]

PLAY RECAP ****
servera.lab.example.com : ok=2    changed=0    unreachable=0    failed=0
```

This time, all tasks passed with status **ok** and no changes were reported.

## Increasing Output Verbosity

The default output provided by the **ansible-playbook** command does not provide detailed task execution information. The **ansible-playbook -v** command provides additional information, with up to four total levels.

### Configuring the Output Verbosity of Playbook Execution

OPTION	DESCRIPTION
<b>-v</b>	The task results are displayed.
<b>-vv</b>	Both the task results and task configuration are displayed.
<b>-vvv</b>	Includes information about connections to managed hosts.
<b>-vvvv</b>	Adds extra verbosity options to the connection plug-ins, including the users being used in the managed hosts to execute scripts, and what scripts have been executed.

## Syntax Verification

Prior to executing a playbook, it is good practice to perform a verification to ensure that the syntax of its contents is correct. The **ansible-playbook** command offers a **--syntax-check** option that you can use to verify the syntax of a playbook. The following example shows the successful syntax verification of a playbook.

```
[student@workstation ~]$ ansible-playbook --syntax-check webserver.yml

playbook: webserver.yml
```

When syntax verification fails, a syntax error is reported. The output also includes the approximate location of the syntax issue in the playbook. The following example shows the failed syntax verification of a playbook where the space separator is missing after the **name** attribute for the play.

```
[student@workstation ~]$ ansible-playbook --syntax-check webserver.yml
ERROR! Syntax Error while loading YAML.
mapping values are not allowed in this context
```

The error appears to have been in ...output omitted... line 3, column 8, but may be elsewhere in the file depending on the exact syntax problem.

The offending line appears to be:

```
- name:play to setup web server
  hosts: servera.lab.example.com
```

^ here

## Executing a Dry Run

You can use the **-C** option to perform a *dry run* of the playbook execution. This causes Ansible to report what changes would have occurred if the playbook were executed, but does not make any actual changes to managed hosts.

The following example shows the dry run of a playbook containing a single task for ensuring that the latest version of *httpd* package is installed on a managed host. Note that the dry run reports that the task would effect a change on the managed host.

```
[student@workstation ~]$ ansible-playbook -C webserver.yml

PLAY [play to setup web server] *****

TASK [Gathering Facts] *****
ok: [servera.lab.example.com]

TASK [latest httpd version installed] *****
changed: [servera.lab.example.com]

PLAY RECAP *****
servera.lab.example.com      : ok=2      changed=1      unreachable=0      failed=0
```



### REFERENCES

**ansible-playbook(1)** man page

**Intro to Playbooks – Ansible Documentation**

[https://docs.ansible.com/ansible/2.7/user\\_guide/playbooks\\_intro.html](https://docs.ansible.com/ansible/2.7/user_guide/playbooks_intro.html)

**Playbooks – Ansible Documentation**

[https://docs.ansible.com/ansible/2.7/user\\_guide/playbooks.html](https://docs.ansible.com/ansible/2.7/user_guide/playbooks.html)

**Check Mode ("Dry Run") – Ansible Documentation**

[https://docs.ansible.com/ansible/2.7/user\\_guide/playbooks\\_checkmode.html](https://docs.ansible.com/ansible/2.7/user_guide/playbooks_checkmode.html)

## ► GUIDED EXERCISE

# WRITING AND RUNNING PLAYBOOKS

In this exercise, you will write and run an Ansible Playbook.

## OUTCOMES

You should be able to write a playbook using basic YAML syntax and Ansible Playbook structure, and successfully run it with the **ansible-playbook** command.

Log in as the **student** user on **workstation** and run **lab playbook-basic setup**. This setup script ensures that the managed hosts, **serverc.lab.example.com** and **serverd.lab.example.com**, are configured for the lab and are reachable on the network. It also ensures that the correct Ansible configuration file and inventory are installed in the working directory on the control node.

```
[student@workstation ~]$ lab playbook-basic setup
```

The **/home/student/playbook-basic** working directory has been created on **workstation** for this exercise. This directory has already been populated with an **ansible.cfg** configuration file, and also an **inventory** inventory file, which defines a **web** group that includes both managed hosts listed above as members.

In this directory, use a text editor to create a playbook named **site.yml**. This playbook contains one play, which should target members of the **web** host group. The playbook should use tasks to ensure that the following conditions are met on the managed hosts:

1. The **httpd** package is present, using the **yum** module.
2. The local **files/index.html** file is copied to **/var/www/html/index.html** on each managed host, using the **copy** module.
3. The **httpd** service is started and enabled, using the **service** module.

You can use the **ansible-doc** command to help you understand the keywords needed for each of the modules.

After the playbook is written, verify its syntax and then use **ansible-playbook** to run the playbook to implement the configuration.

- 1. To make all playbook exercises easier, if you use the **Vi** text editor you may want to use it to edit your **~/.vimrc** file (create it if necessary), to ensure it contains the following line:

```
autocmd FileType yaml setlocal ai ts=2 sw=2 et
```

This is optional, but it will set up the **vi** command so that the **Tab** key automatically indents using two space characters for YAML files. This may make it easier for you to edit Ansible Playbooks.

- 2. Change to the **/home/student/playbook-basic** directory.

```
[student@workstation ~]$ cd ~/playbook-basic
```

- 3. Use a text editor to create a new playbook called **/home/student/playbook-basic/site.yml**. Start writing a play that targets the hosts in the web host group.
- 3.1. Create and open **~/playbook-basic/site.yml**. The first line of the file should be three dashes to indicate the start of the playbook.

```
---
```

- 3.2. The next line starts the play. It needs to start with a dash and a space before the first keyword in the play. Name the play with an arbitrary string documenting the play's purpose, using the **name** keyword.

```
- name: Install and start Apache HTTPD
```

- 3.3. Add a **hosts** keyword-value pair to specify that the play run on hosts in the inventory's web host group. Make sure that the **hosts** keyword is indented two spaces so it aligns with the **name** keyword in the preceding line.

The complete **site.yml** file should now appear as follows:

```
---
```

```
- name: Install and start Apache HTTPD
  hosts: web
```

- 4. Continue to edit the **/home/student/playbook-basic/site.yml** file, and add a **tasks** keyword and the three tasks for your play that were specified in the instructions.
- 4.1. Add a **tasks** keyword indented by two spaces (aligned with the **hosts** keyword) to start the list of tasks. Your file should now appear as follows:

```
---
```

```
- name: Install and start Apache HTTPD
  hosts: web
  tasks:
```

- 4.2. Add the first task. Indent by four spaces, and start the task with a dash and a space, and then give the task a name, such as **httpd package is present**. Use the **yum** module for this task. Indent the module keywords two more spaces; set the package name to **httpd** and the package state to **present**. The task should appear as follows:

```
- name: httpd package is present
  yum:
    name: httpd
    state: present
```

- 4.3. Add the second task. Match the format of the previous task, and give the task a name, such as **correct index.html is present**. Use the **copy** module. The module keywords should set the **src** key to **files/index.html** and the **dest** key to **/var/www/html/index.html**. The task should appear as follows:

```
- name: correct index.html is present
```

```
copy:
  src: files/index.html
  dest: /var/www/html/index.html
```

- 4.4. Add the third task to start and enable the `httpd` service. Match the format of the previous two tasks, and give the new task a name, such as **`httpd is started`**. Use the `service` module for this task. Set the `name` key of the service to `httpd`, the `state` key to `started`, and the `enabled` key to `true`. The task should appear as follows:

```
- name: httpd is started
  service:
    name: httpd
    state: started
    enabled: true
```

- 4.5. Your entire **`site.yml`** Ansible Playbook should match the following example. Make sure that the indentation of your play's keywords, the list of tasks, and each task's keywords are all correct.

```
---
- name: Install and start Apache HTTPD
  hosts: web
  tasks:
    - name: httpd package is present
      yum:
        name: httpd
        state: present

    - name: correct index.html is present
      copy:
        src: files/index.html
        dest: /var/www/html/index.html

    - name: httpd is started
      service:
        name: httpd
        state: started
        enabled: true
```

Save the file and exit your text editor.

- 5. Before running your playbook, run the **`ansible-playbook --syntax-check site.yml`** command to verify that its syntax is correct. If it reports any errors, correct them before moving to the next step. You should see output similar to the following:

```
[student@workstation playbook-basic]$ ansible-playbook --syntax-check site.yml
playbook: site.yml
```

- 6. Run your playbook. Read through the output generated to ensure that all tasks completed successfully.

```
[student@workstation playbook-basic]$ ansible-playbook site.yml
```

```

PLAY [Install and start Apache HTTPD] *****

TASK [Gathering Facts] *****
ok: [serverd.lab.example.com]
ok: [serverc.lab.example.com]

TASK [httpd package is present] *****
changed: [serverd.lab.example.com]
changed: [serverc.lab.example.com]

TASK [correct index.html is present] *****
changed: [serverd.lab.example.com]
changed: [serverc.lab.example.com]

TASK [httpd is started] *****
changed: [serverd.lab.example.com]
changed: [serverc.lab.example.com]

PLAY RECAP *****
serverc.lab.example.com      : ok=4      changed=3      unreachable=0      failed=0
serverd.lab.example.com      : ok=4      changed=3      unreachable=0      failed=0

```

- ▶ 7. If all went well, you should be able to run the playbook a second time and see all tasks complete with no changes to the managed hosts.

```

[student@workstation playbook-basic]$ ansible-playbook site.yml

PLAY [Install and start Apache HTTPD] *****

TASK [Gathering Facts] *****
ok: [serverd.lab.example.com]
ok: [serverc.lab.example.com]

TASK [httpd package is present] *****
ok: [serverd.lab.example.com]
ok: [serverc.lab.example.com]

TASK [correct index.html is present] *****
ok: [serverc.lab.example.com]
ok: [serverd.lab.example.com]

TASK [httpd is started] *****
ok: [serverd.lab.example.com]
ok: [serverc.lab.example.com]

PLAY RECAP *****
serverc.lab.example.com      : ok=4      changed=0      unreachable=0      failed=0
serverd.lab.example.com      : ok=4      changed=0      unreachable=0      failed=0

```

- ▶ 8. Use the **curl** command to verify that both serverc and serverd are configured as an HTTPD server.

```
[student@workstation playbook-basic]$ curl serverc.lab.example.com
```

```
This is a test page.  
[student@workstation playbook-basic]$ curl serverd.lab.example.com  
This is a test page.
```

## Cleanup

On workstation, run the **lab playbook-basic cleanup** script to clean up the resources created in this exercise.

```
[student@workstation ~]$ lab playbook-basic cleanup
```

This concludes the guided exercise.

# IMPLEMENTING MULTIPLE PLAYS

---

## OBJECTIVES

After completing this section, students should be able to:

- Write a playbook that uses multiple plays and per-play privilege escalation.
- Effectively use **ansible-doc** to learn how to use new modules to implement tasks for a play.

## WRITING MULTIPLE PLAYS

A playbook is a YAML file containing a list of one or more plays. Remember that a single play is an ordered list of tasks to execute against hosts selected from the inventory. Therefore, if a playbook contains multiple plays, each play may apply its tasks to a separate set of hosts.

This can be very useful when orchestrating a complex deployment which may involve different tasks on different hosts. You can write a playbook that runs one play against one set of hosts, and when that finishes runs another play against another set of hosts.

Writing a playbook that contains multiple plays is very straightforward. Each play in the playbook is written as a top-level list item in the playbook. Each play is a list item containing the usual play keywords.

The following example shows a simple playbook with two plays. The first play runs against `web.example.com`, and the second play runs against `database.example.com`.

```
---
# This is a simple playbook with two plays

- name: first play
  hosts: web.example.com
  tasks:
    - name: first task
      yum:
        name: httpd
        status: present

    - name: second task
      service:
        name: httpd
        enabled: true

- name: second play
  hosts: database.example.com
  tasks:
    - name: first task
      service:
        name: mariadb
        enabled: true
```

## REMOTE USERS AND PRIVILEGE ESCALATION IN PLAYS

Plays can use different remote users or privilege escalation settings for a play than what is specified by the defaults in the configuration file. These are set in the play itself at the same level as the **hosts** or **tasks** keywords.

### User Attributes

Tasks in playbooks are normally executed through a network connection to the managed hosts. As with ad hoc commands, the user account used for task execution depends on various keywords in the Ansible configuration file, **/etc/ansible/ansible.cfg**. The user that runs the tasks can be defined by the **remote\_user** keyword. However, if privilege escalation is enabled, other keywords such **become\_user** can also have an impact.

If the remote user defined in the Ansible configuration for task execution is not suitable, it can be overridden by using the **remote\_user** keyword within a play.

```
remote_user: remoteuser
```

### Privilege Escalation Attributes

Additional keywords are also available to define privilege escalation parameters from within a playbook. The **become** boolean keyword can be used to enable or disable privilege escalation regardless of how it is defined in the Ansible configuration file. It can take **yes** or **true** to enable privilege escalation, or **no** or **false** to disable it.

```
become: true
```

If privilege escalation is enabled, the **become\_method** keyword can be used to define the privilege escalation method to use during a specific play. The example below specifies that **sudo** be used for privilege escalation.

```
become_method: sudo
```

Additionally, with privilege escalation enabled, the **become\_user** keyword can define the user account to use for privilege escalation within the context of a specific play.

```
become_user: privileged_user
```

The following example demonstrates the use of these keywords in a play:

```
- name: /etc/hosts is up to date
  hosts: datacenter-west
  remote_user: automation
  become: yes

  tasks:
    - name: server.example.com in /etc/hosts
      lineinfile:
        path: /etc/hosts
        line: '192.0.2.42 server.example.com server'
        state: present
```

## FINDING MODULES FOR TASKS

### Module Documentation

The large number of modules packaged with Ansible provides administrators with many tools for common administrative tasks. Earlier in this course, we discussed the Ansible documentation website at <http://docs.ansible.com>. The *Module Index* on the website is an easy way to browse the list of modules shipped with Ansible. For example, modules for user and service management can be found under *Systems Modules* and modules for database administration can be found under *Database Modules*.

For each module, the Ansible documentation website provides a summary of its functions and instructions on how each specific function can be invoked with options to the module. The documentation also provides useful examples that show you how to use each module and how to set their keywords in a task.

You have already worked with the **ansible-doc** command to look up information about modules installed on the local system. As a review, to see a list of the modules available on a control node, run the **ansible-doc -l** command. This displays a list of module names and a synopsis of their functions.

```
[student@workstation modules]$ ansible-doc -l
a10_server           Manage A10 Networks ... devices' server object.
a10_server_axapi3    Manage A10 Networks ... devices
a10_service_group    Manage A10 Networks ... devices' service groups.
a10_virtual_server   Manage A10 Networks ... devices' virtual servers.
...output omitted...
zfs_facts            Gather facts about ZFS datasets.
znode                Create, ... and update znodes using ZooKeeper
zpool_facts          Gather facts about ZFS pools.
zypper               Manage packages on SUSE and openSUSE
zypper_repository    Add and remove Zypper repositories
```

Use the **ansible-doc [module name]** command to display detailed documentation for a module. Like the Ansible documentation website, the command provides a synopsis of the module's function, details of its various options, and examples. The following example shows the documentation displayed for the yum module.

```
[student@workstation modules]$ ansible-doc yum
> YUM      (/usr/lib/python2.7/site-packages/ansible/modules/packaging/os/yum.py)

Installs, upgrade, downgrades, removes, and lists packages and groups
with the `yum` package manager. This module only works on Python 2. If
you require Python 3 support see the [dnf] module.

* note: This module has a corresponding action plugin.

OPTIONS (= is mandatory):

- allow_downgrade
  Specify if the named package and version is allowed to downgrade a maybe
  already installed higher version of that package. Note that setting
  allow_downgrade=True can make this module behave in a non-idempotent way.
  The task could end up with a set of packages that does not match the
  complete list of specified packages to install (because dependencies
  between the downgraded package and others can cause changes to the
  packages which were in the earlier transaction).
```

```
[Default: no]
type: bool
version_added: 2.4

- autoremove
  If `yes', removes all "leaf" packages from the system that were
  originally installed as dependencies of user-installed packages but which
  are no longer required by any such package. Should be used alone or when
  state is `absent'
  NOTE: This feature requires yum >= 3.4.3 (RHEL/CentOS 7+)
  [Default: False]
  type: bool
  version_added: 2.7

...output omitted...

EXAMPLES:
- name: install the latest version of Apache
  yum:
    name: httpd
    state: latest

- name: ensure a list of packages installed
  yum:
    name: "{{ packages }}"
  vars:
    packages:
      - httpd
      - httpd-tools

- name: remove the Apache package
  yum:
    name: httpd
    state: absent

...output omitted...
```

The **ansible-doc** command also offers the **-s** option, which produces example output that can serve as a model for how to use a particular module in a playbook. This output can serve as a starter template, which can be included in a playbook to implement the module for task execution. Comments are included in the output to remind administrators of the use of each option. The following example shows this output for the yum module.

```
[student@workstation ~]$ ansible-doc -s yum
- name: Manages packages with the `yum' package manager
  yum:
    allow_downgrade:          # Specify if the named package ...
    autoremove:               # If `yes', removes all "leaf" packages ...
    bugfix:                   # If set to `yes', ...
    conf_file:                # The remote yum configuration file ...
    disable_excludes:          # Disable the excludes ...
    disable_gpg_check:         # Whether to disable the GPG ...
    disable_plugin:            # `Plugin' name to disable ...
    disablerepo:               # `Repol' of repositories ...
    download_only:              # Only download the packages, ...
    enable_plugin:              # `Plugin' name to enable ...
```

```

enablerepo:          # `Repol' of repositories to enable ...
exclude:             # Package name(s) to exclude ...
installroot:         # Specifies an alternative installroot, ...
list:                # Package name to run ...
name:                # A package name or package specifier ...
releasever:          # Specifies an alternative release ...
security:            # If set to 'yes', ...
skip_broken:          # Skip packages with ...
state:               # Whether to install ... or remove ... a package.
update_cache:         # Force yum to check if cache ...
update_only:          # When using latest, only update ...
use_backend:          # This module supports `yum' ...
validate_certs:       # This only applies if using a https url ...

```

## Module Maintenance

Ansible ships with a large number of modules that can be used for many tasks. The upstream community is very active, and these modules may be in different stages of development. The **ansible-doc** documentation for the module is expected to specify who maintains that module in the upstream Ansible community, and what its development status is. This is indicated in the **METADATA** section at the end of the output of **ansible-doc** for that module.

The **status** field records the development status of the module:

- **stableinterface**: The module's keywords are stable, and every effort will be made not to remove keywords or change their meaning.
- **preview**: The module is in technology preview, and might be unstable, its keywords might change, or it might require libraries or web services that are themselves subject to incompatible changes.
- **deprecated**: The module is deprecated, and will no longer be available in some future release.
- **removed**: The module has been removed from the release, but a stub exists for documentation purposes to help former users migrate to new modules.



### NOTE

The **stableinterface** status only indicates that a module's interface is stable, it does not rate the module's code quality.

The **supported\_by** field records who maintains the module in the upstream Ansible community. Possible values are:

- **core**: Maintained by the "core" Ansible developers upstream, and always included with Ansible.
- **curated**: Modules submitted and maintained by partners or companies in the community. Maintainers of these modules must watch for any issues reported or pull requests raised against the module. Upstream "core" developers review proposed changes to curated modules after the community maintainers have approved the changes. Core committers also ensure that any issues with these modules due to changes in the Ansible engine are remediated. These modules are currently included with Ansible, but might be packaged separately at some point in the future.
- **community**: Modules not supported by the core upstream developers, partners, or companies, but maintained entirely by the general open source community. Modules in this category are still fully usable, but the response rate to issues is purely up to the community. These modules are

also currently included with Ansible, but will probably be packaged separately at some point in the future.

The upstream Ansible community has an issue tracker for Ansible and its integrated modules at <https://github.com/ansible/ansible/issues>.

Sometimes, a module does not exist for something you want to do. As an end user, you can also write your own private modules, or get modules from a third party. Ansible searches for custom modules in the location specified by the `ANSIBLE_LIBRARY` environment variable, or if that is not set, by a **library** keyword in the current Ansible configuration file. Ansible also searches for custom modules in the `./library` directory relative to the playbook currently being run.

```
library = /usr/share/my_modules
```

Information on writing modules is beyond the scope of this course. Documentation on how to do this is available at [https://docs.ansible.com/ansible/2.7/dev\\_guide/developing\\_modules.html](https://docs.ansible.com/ansible/2.7/dev_guide/developing_modules.html).



### IMPORTANT

Use the **ansible-doc** command to find and learn how to use modules for your tasks.

When possible, try to avoid the `command`, `shell`, and `raw` modules in playbooks, even though they might seem simple to use. Because these take arbitrary commands, it is very easy to write non-idempotent playbooks with these modules.

For example, the following task using the `shell` module is not idempotent. Every time the play is run, it rewrites `/etc/resolv.conf` even if it already consists of the line `nameserver 192.0.2.1`.

- ```
- name: Non-idempotent approach with shell module
  shell: echo "nameserver 192.0.2.1" > /etc/resolv.conf
```

There are several ways to write tasks using the `shell` module in an idempotent manner, and sometimes making those changes and using `shell` is the best approach. A quicker solution may be to use **ansible-doc** to discover the `copy` module and use that to get the desired effect.

The following example does not rewrite the `/etc/resolv.conf` file if it already consists of the correct content:

- ```
- name: Idempotent approach with copy module
  copy:
    dest: /etc/resolv.conf
    content: "nameserver 192.0.2.1\n"
```

The `copy` module tests to see if the state has already been met, and if so, it makes no changes. The `shell` module allows a lot of flexibility, but also requires more attention to ensure that it runs in an idempotent way.

Idempotent playbooks can be run repeatedly to ensure systems are in a particular state without disrupting those systems if they already are.

## PLAYBOOK SYNTAX VARIATIONS

The last part of this chapter investigates some variations of YAML or Ansible Playbook syntax that you might encounter.

### YAML Comments

Comments can also be used to aid readability. In YAML, everything to the right of the number or hash symbol (#) is a comment. If there is content to the left of the comment, precede the number symbol with a space.

```
# This is a YAML comment

some data # This is also a YAML comment
```

### YAML Strings

Strings in YAML do not normally need to be put in quotation marks even if there are spaces contained in the string. If desired, you can enclose strings in either double quotes or single quotes.

```
this is a string

'this is another string'

"This is yet another a string"
```

There are two ways to write multiline strings. You can use the vertical bar (|) character to denote that newline characters within the string are to be preserved.

```
include_newlines: |
    Example Company
    123 Main Street
    Atlanta, GA 30303
```

You can also write multiline strings using the greater-than (>) character to indicate that newline characters are to be converted to spaces and that leading white spaces in the lines are to be removed. This method is often used to break long strings at space characters so that they can span multiple lines for better readability.

```
fold_newlines: >
    This is
    a very long,
    long, long, long
    sentence.
```

### YAML Dictionaries

You have seen collections of key-value pairs written as an indented block, as follows:

```
name: svcrole
svcservice: httpd
svcport: 80
```

Dictionaries can also be written in an inline block format enclosed in curly braces, as follows:

```
{name: svcrole, svbservice: httpd, svcport: 80}
```

In most cases the inline block format should be avoided because it is harder to read. However, there is at least one situation in which it is more commonly used. The use of *roles* is discussed later in this course. When a playbook includes a list of roles, it is more common to use this syntax to make it easier to distinguish roles included in a play from the variables being passed to a role.

## YAML Lists

You have also seen lists written with the normal single-dash syntax:

```
hosts:
  - servera
  - serverb
  - serverc
```

Lists also have an inline format enclosed in square braces, as follows:

```
hosts: [servera, serverb, serverc]
```

You should avoid this syntax because it is usually harder to read.

## Obsolete key=value Playbook Shorthand

Some playbooks might use an older shorthand method to define tasks by putting the key-value pairs for the module on the same line as the module name. For example, you might see this syntax:

```
tasks:
  - name: shorthand form
    service: name=httpd enabled=true state=started
```

Normally you would write the same task like as follows:

```
tasks:
  - name: normal form
    service:
      name: httpd
      enabled: true
      state: started
```

You should generally avoid the shorthand form and use the normal form.

The normal form has more lines, but it is easier to work with. The task's keywords are stacked vertically and easier to differentiate. Your eyes can run straight down the play with less left-to-right motion. Also, the normal syntax is native YAML; the shorthand form is not. Syntax highlighting tools in modern text editors can help you more effectively if you use the normal format than if you use the shorthand format.

You might see this syntax in documentation and older playbooks from other people, and the syntax does still function.



## REFERENCES

**ansible-playbook(1)** and **ansible-doc(1)** man pages

**Intro to Playbooks – Ansible Documentation**

[https://docs.ansible.com/ansible/2.7/user\\_guide/playbooks\\_intro.html](https://docs.ansible.com/ansible/2.7/user_guide/playbooks_intro.html)

**Playbooks – Ansible Documentation**

[https://docs.ansible.com/ansible/2.7/user\\_guide/playbooks.html](https://docs.ansible.com/ansible/2.7/user_guide/playbooks.html)

**Developing Modules – Ansible Documentation**

[https://docs.ansible.com/ansible/2.7/dev\\_guide/developing\\_modules.html](https://docs.ansible.com/ansible/2.7/dev_guide/developing_modules.html)

**Module Support – Ansible Documentation**

[https://docs.ansible.com/ansible/2.7/user\\_guide/modules\\_support.html](https://docs.ansible.com/ansible/2.7/user_guide/modules_support.html)

## ► GUIDED EXERCISE

# IMPLEMENTING MULTIPLE PLAYS

In this exercise, you will write and use a playbook containing multiple plays, and use it to perform administration tasks on managed hosts.

## OUTCOMES

You should be able to construct and execute a playbook to manage configuration and perform administration on a managed host.

Log in as the **student** user on **workstation** and run **lab playbook-multi setup**. This setup script ensures that the managed host, **servera.lab.example.com**, is reachable on the network. It also ensures that the correct Ansible configuration file and inventory file are installed on the control node.

```
[student@workstation ~]$ lab playbook-multi setup
```

A developer responsible for your company's intranet web site has asked you to write a playbook to help automate the setup of the server environment on **servera.lab.example.com**.

A working directory, **/home/student/playbook-multi**, has been created on **workstation** for the Ansible project. The directory has already been populated with an **ansible.cfg** configuration file and an inventory file, **inventory**. The managed host, **servera.lab.example.com**, is already defined in this inventory file.

In this directory, create a playbook named **intranet.yml** which contains two plays. The first play requires privilege escalation and must perform the following tasks in the specified order:

1. Use the **yum** module to ensure that the latest versions of the **httpd** and **firewalld** packages are installed.
2. Ensure that the **firewalld** service is enabled and started.
3. Ensure that **firewalld** is configured to allow connections to the **httpd** service.
4. Ensure that the **httpd** service is enabled and started.
5. Ensure that the managed host's **/var/www/html/index.html** file consists of the content "**Welcome to the example.com intranet!**".

The second play does not require privilege escalation and should run a single task using the **uri** module to confirm that the URL **http://servera.lab.example.com** returns an HTTP status code of **200**. To validate the web server's content, configure the **uri** module to return the web request content as part of the task results.

According to recommended practices, plays and tasks should have names that document their purpose, but this is not required. The example solution names plays and tasks.

Do not forget that you can use the **ansible-doc** command to get help with finding and using the modules for your tasks.

After you have written the playbook, verify its syntax and then execute the playbook to configure and test the web server. Use the **-v** option with the **ansible-playbook** command to display the

response from the web server. Verify the web server's response matches the expected value of "Welcome to the example.com intranet!\n".

- ▶ 1. Change to the working directory, /home/student/playbook-multi.

```
[student@workstation ~] cd /home/student/playbook-multi
```

- ▶ 2. Create a new playbook, /home/student/playbook-multi/intranet.yml, and add the lines needed to start the first play. It should target the managed host servera.lab.example.com and enable privilege escalation.
- 2.1. Create and open a new playbook, /home/student/playbook-multi/intranet.yml, and add a line consisting of three dashes to the beginning of the file to indicate the start of the YAML file.

```
---
```

- 2.2. Add the following line to the /home/student/playbook-multi/intranet.yml file to denote the start of a play with a name of **Enable intranet services**.

```
- name: Enable intranet services
```

- 2.3. Add the following line to indicate that the play applies to the servera.lab.example.com managed host. Be sure to indent the line with two spaces (aligning with the **name** keyword above it) to indicate that it is part of the first play.

```
hosts: servera.lab.example.com
```

- 2.4. Add the following line to enable privilege escalation. Be sure to indent the line with two spaces (aligning with the keywords above it) to indicate it is part of the first play.

```
become: yes
```

- ▶ 3. Add the following line to define the beginning of the **tasks** list. Indent the line with two spaces (aligning with the keywords above it) to indicate that it is part of the first play.

```
tasks:
```

- ▶ 4. As the first task in the first play, define a task that ensures that the *httpd* and *firewalld* packages are up to date.

- 4.1. Under the **tasks** keyword in the first play, add the following lines to the /home/student/playbook-multi/intranet.yml file. This creates the task that ensures that the latest versions of the *httpd* and *firewalld* packages are installed.

Be sure to indent the first line of the task with four spaces, a dash, and a space. This indicates that the task is an item in the **tasks** list for the first play.

The first line provides a descriptive name for the task. The second line is indented with six spaces and calls the *yum* module. The next line is indented eight spaces and is a **name** keyword. It specifies which packages the *yum* module should ensure are up-to-date. The *yum* module's **name** keyword (which is different from the task name) can take a list of packages, which is indented ten spaces on the two following lines.

After the list, the 8-space indented **state** keyword specifies that the yum module should ensure that the latest version of the packages be installed.

```
- name: latest version of httpd and firewalld installed
  yum:
    name:
      - httpd
      - firewalld
  state: latest
```

- ▶ 5. Add a task to the first play's list that ensures that the correct content is in **/var/www/html/index.html**.
- Add the following lines to the **/home/student/playbook-multi/intranet.yml** file to create the task that confirms the **/var/www/html/index.html** file is populated with the correct content. Be sure to indent the line with four spaces, a dash, and a space. This indicates that the task is contained by the play and that it is an item in the **tasks** list.

The first entry provides a descriptive name for the task. The second entry is indented with six spaces and calls the copy module. The remaining entries are indented with eight spaces and pass the necessary arguments to ensure that the correct content is in the web page.

```
- name: test html page is installed
  copy:
    content: "Welcome to the example.com intranet!\n"
    dest: /var/www/html/index.html
```

- ▶ 6. Define two more tasks in the play to ensure that the **firewalld** service is running and will start on boot, and will allow connections to the **httpd** service.
- Add the following lines to the **/home/student/playbook-multi/intranet.yml** file to create the task for ensuring that the **firewalld** service is enabled and running. Be sure to indent the line with four spaces, a dash, and a space. This indicates that the task is contained by the play and that it is an item in the **tasks** list.

The first entry provides a descriptive name for the task. The second entry is indented with eight spaces and calls the **service** module. The remaining entries are indented with ten spaces and pass the necessary arguments to ensure that the **firewalld** service is enabled and started.

```
- name: firewalld enabled and running
  service:
    name: firewalld
    enabled: true
    state: started
```

- Add the following lines to the **/home/student/playbook-multi/intranet.yml** file to create the task to ensure **firewalld** allows HTTP connections from remote systems. Be sure to indent the line with four spaces, a dash, and a space. This indicates that the task is contained by the play and that it is an item in the **tasks** list.

The first entry provides a descriptive name for the task. The second entry is indented with six spaces and calls the **firewalld** module. The remaining entries are indented

with eight spaces and pass the necessary arguments to ensure that remote HTTP connections are permanently allowed.

```
- name: firewalld permits http service
firewalld:
  service: http
  permanent: true
  state: enabled
  immediate: yes
```

- 7. Add a final task to the first play's list that ensures that the `httpd` service is running and will start at boot.

- 7.1. Add the following lines to the `/home/student/playbook-multi/intranet.yml` file to create the task to ensure the `httpd` service is enabled and running. Be sure to indent the line with four spaces, a dash, and a space. This indicates that the task is contained by the play and that it is an item in the `tasks` list.

The first entry provides a descriptive name for the task. The second entry is indented with six spaces and calls the `service` module. The remaining entries are indented with eight spaces and pass the necessary arguments to ensure that the `httpd` service is enabled and running.

```
- name: httpd enabled and running
service:
  name: httpd
  enabled: true
  state: started
```

- 8. In `/home/student/playbook-multi/intranet.yml`, define a second play targeted at `localhost` which will test the intranet web server. It does not need privilege escalation.

- 8.1. Add the following line to the `/home/student/playbook-multi/intranet.yml` file to denote the start of a second play.

```
- name: Test intranet web server
```

- 8.2. Add the following line to the `/home/student/playbook-multi/intranet.yml` file to indicate that the play applies to the `localhost` managed host. Be sure to indent the line with two spaces to indicate that it is contained by the second play.

```
hosts: localhost
```

- 8.3. Add the following line to the `/home/student/playbook-multi/intranet.yml` file to disable privilege escalation. Be sure to align the indentation of the `become` keyword with the `hosts` keyword above it.

```
become: no
```

- 9. Add the following line to the `/home/student/playbook-multi/intranet.yml` file to define the beginning of the `tasks` list. Be sure to indent the line with two spaces to indicate that it is contained by the second play.

```
tasks:
```

- 10. Add a single task to the second play, and use the `uri` module to request content from `http://servera.lab.example.com`. The task should verify a return HTTP status code of **200**. Configure the task to place the returned content in the task results.

10.1. Add the following lines to the `/home/student/playbook-multi/intranet.yml` file to create the task for verifying web services from the control node. Be sure to indent the first line with four spaces, a dash, and a space. This indicates that the task is an item in the second play's `tasks` list.

The first line provides a descriptive name for the task. The second line is indented with six spaces and calls the `uri` module. The remaining lines are indented with eight spaces and pass the necessary arguments to execute a query for web content from the control node to the managed host and verify the status code received. The `return_content` keyword ensures that the server's response is added to the task results.

```
- name: connect to intranet web server
uri:
  url: http://servera.lab.example.com
  return_content: yes
  status_code: 200
```

- 11. Verify that the final `/home/student/playbook-multi/intranet.yml` playbook reflects the following structured content.

```
---
- name: Enable intranet services
  hosts: servera.lab.example.com
  become: yes
  tasks:
    - name: latest version of httpd and firewalld installed
      yum:
        name:
          - httpd
          - firewalld
        state: latest

    - name: test html page is installed
      copy:
        content: "Welcome to the example.com intranet!\n"
        dest: /var/www/html/index.html

    - name: firewalld enabled and running
      service:
        name: firewalld
        enabled: true
        state: started

    - name: firewalld permits http service
      firewalld:
        service: http
        permanent: true
        state: enabled
        immediate: yes

    - name: httpd enabled and running
```

```

service:
  name: httpd
  enabled: true
  state: started

- name: Test intranet web server
  hosts: localhost
  become: no
  tasks:
    - name: connect to intranet web server
      uri:
        url: http://servera.lab.example.com
        return_content: yes
        status_code: 200

```

- ▶ 12. Save and close the file.
- ▶ 13. Run the **ansible-playbook --syntax-check** command to verify the syntax of the **intranet.yml** playbook.

```
[student@workstation playbook-multi]$ ansible-playbook --syntax-check intranet.yml
playbook: intranet.yml
```

- ▶ 14. Execute the playbook using the **-v** option to output detailed results for each task. Read through the output generated to ensure that all tasks completed successfully. Verify that an HTTP GET request to <http://servera.lab.example.com> provides the correct content.

```
[student@workstation playbook-multi]$ ansible-playbook -v intranet.yml
...output omitted...

PLAY [Enable intranet services] ****
TASK [Gathering Facts] ****
ok: [servera.lab.example.com]

TASK [latest version of httpd and firewalld installed] ****
changed: [servera.lab.example.com] => {"changed": true, ...output omitted...

TASK [test html page is installed] ****
changed: [servera.lab.example.com] => {"changed": true, ...output omitted...

TASK [firewalld enabled and running] ****
ok: [servera.lab.example.com] => {"changed": false, ...output omitted...

TASK [firewalld permits http service] ****
changed: [servera.lab.example.com] => {"changed": true, ...output omitted...

TASK [httpd enabled and running] ****
changed: [servera.lab.example.com] => {"changed": true, ...output omitted...

PLAY [Test intranet web server] ****
```

```
TASK [Gathering Facts] *****
ok: [localhost]

TASK [connect to intranet web server] *****
ok: [localhost] => {"accept_ranges": "bytes", "changed": false, "connection": "close", "content"①: "Welcome to the example.com intranet!\n", "content_length": "37", "content_type": "text/html; charset=UTF-8", "cookies": {}, "cookies_string": "", "date": "...output omitted...", "etag": "\"25-5790ddbcc5a48\"", "last_modified": "...output omitted...", "msg": "OK (37 bytes)", "redirected": false, "server": "Apache/2.4.6 (Red Hat Enterprise Linux)", "status"②: 200, "url": "http://servera.lab.example.com"}
```

```
PLAY RECAP *****
localhost : ok=2    changed=0    unreachable=0    failed=0
servera.lab.example.com : ok=6    changed=4    unreachable=0    failed=0
```

- ①** The server responded with the desired content, **Welcome to the example.com intranet!\n**.
- ②** The server responded with an HTTP status code of **200**.

## Cleanup

On workstation, run the **lab playbook-multi cleanup** script to clean up the resources created in this exercise.

```
[student@workstation ~]$ lab playbook-multi cleanup
```

This concludes the guided exercise.

## ► LAB

# IMPLEMENTING PLAYBOOKS

### PERFORMANCE CHECKLIST

In this lab, you will configure and perform administrative tasks on managed hosts using a playbook.

### OUTCOMES

You should be able to construct and execute a playbook to install, configure, and verify the status of web and database services on a managed host.

Log in to workstation as student using student as the password, and run **lab playbook-review setup**. This setup script ensures that the managed host, serverb.lab.example.com, is reachable on the network. It also ensures that the correct Ansible configuration file and inventory file are installed on the control node.

```
[student@workstation ~]$ lab playbook-review setup
```

A developer responsible for the company's internet website has asked you to write an Ansible Playbook to automate the setup of his server environment on serverb.lab.example.com.

A working directory, **/home/student/playbook-review**, has been created on workstation for the Ansible project. The directory has already been populated with an **ansible.cfg** configuration file and an **inventory** file. The managed host, serverb.lab.example.com, is already defined in this inventory file.

In this directory, create a playbook named **internet.yml**, which will contain two plays. The first play will require privilege escalation and must perform the following tasks in the specified order:

1. Use the `yum` module to ensure the latest versions of the following packages are installed: `firewalld`, `httpd`, `php`, `php-mysql`, and `mariadb-server`.
2. Ensure that the `firewalld` service is enabled and started.
3. Ensure that the `firewalld` service is configured to allow connections to the ports used by the `httpd` service.
4. Ensure that the `httpd` service is enabled and started.
5. Ensure that the `mariadb` service is enabled and started.
6. Use the `get_url` module to ensure that the content at the URL `http://materials.example.com/labs/playbook-review/index.php` has been installed as the file **/var/www/html/index.php** on the managed host.

The second play does not require privilege escalation and should run a single task using the `uri` module to confirm that the URL `http://serverb.lab.example.com/` returns an HTTP status code of 200.

According to recommended practices, plays and tasks should have names that document their purpose, but this is not required. The example solution names plays and tasks.

Do not forget that you can use the **ansible-doc** command to get help with finding and using the modules for your tasks.

After the playbook is written, verify its syntax and then execute the playbook to implement the configuration. Verify your work by executing **lab playbook-review grade**.



### NOTE

The playbook used by this lab is very similar to the one you wrote in the preceding guided exercise in this chapter. If you do not want to create this lab's playbook from scratch, you can use that exercise's playbook as a starting point for this lab.

If you do, be careful to target the correct hosts and change the tasks to match the instructions for this exercise.

1. Change to the working directory, **/home/student/playbook-review**.
2. Create a new playbook, **/home/student/playbook-review/internet.yml**, and add the necessary entries to start a first play named **Enable internet services** and specify its intended managed host, **serverb.lab.example.com**. Add an entry to enable privilege escalation.
3. Add the necessary entries to the **/home/student/playbook-review/internet.yml** file to define the tasks in the first play for configuring the managed host.
4. In **/home/student/playbook-review/internet.yml**, define another play for the task to be performed on the control node to test access to the web server that should be running on the **serverb** managed host. This play does not require privilege escalation.
5. Verify the syntax of the **internet.yml** playbook by using the **ansible-playbook** command.
6. Use **ansible-playbook** to run the playbook. Read through the output generated to ensure that all tasks completed successfully.

## Evaluation

Grade your work by running the **lab playbook-review grade** command from your workstation machine. Correct any reported failures and rerun the script until successful.

```
[student@workstation ~]$ lab playbook-review grade
```

## Cleanup

On workstation, run the **lab playbook-review cleanup** script to clean up the resources created in this lab.

```
[student@workstation ~]$ lab playbook-review cleanup
```

This concludes the lab.

## ► SOLUTION

# IMPLEMENTING PLAYBOOKS

### PERFORMANCE CHECKLIST

In this lab, you will configure and perform administrative tasks on managed hosts using a playbook.

### OUTCOMES

You should be able to construct and execute a playbook to install, configure, and verify the status of web and database services on a managed host.

Log in to workstation as student using student as the password, and run **lab playbook-review setup**. This setup script ensures that the managed host, serverb.lab.example.com, is reachable on the network. It also ensures that the correct Ansible configuration file and inventory file are installed on the control node.

```
[student@workstation ~]$ lab playbook-review setup
```

A developer responsible for the company's internet website has asked you to write an Ansible Playbook to automate the setup of his server environment on serverb.lab.example.com.

A working directory, **/home/student/playbook-review**, has been created on workstation for the Ansible project. The directory has already been populated with an **ansible.cfg** configuration file and an **inventory** file. The managed host, serverb.lab.example.com, is already defined in this inventory file.

In this directory, create a playbook named **internet.yml**, which will contain two plays. The first play will require privilege escalation and must perform the following tasks in the specified order:

1. Use the `yum` module to ensure the latest versions of the following packages are installed: `firewalld`, `httpd`, `php`, `php-mysql`, and `mariadb-server`.
2. Ensure that the `firewalld` service is enabled and started.
3. Ensure that the `firewalld` service is configured to allow connections to the ports used by the `httpd` service.
4. Ensure that the `httpd` service is enabled and started.
5. Ensure that the `mariadb` service is enabled and started.
6. Use the `get_url` module to ensure that the content at the URL `http://materials.example.com/labs/playbook-review/index.php` has been installed as the file **/var/www/html/index.php** on the managed host.

The second play does not require privilege escalation and should run a single task using the `uri` module to confirm that the URL `http://serverb.lab.example.com/` returns an HTTP status code of 200.

According to recommended practices, plays and tasks should have names that document their purpose, but this is not required. The example solution names plays and tasks.

Do not forget that you can use the **ansible-doc** command to get help with finding and using the modules for your tasks.

After the playbook is written, verify its syntax and then execute the playbook to implement the configuration. Verify your work by executing **lab playbook-review grade**.

**NOTE**

The playbook used by this lab is very similar to the one you wrote in the preceding guided exercise in this chapter. If you do not want to create this lab's playbook from scratch, you can use that exercise's playbook as a starting point for this lab.

If you do, be careful to target the correct hosts and change the tasks to match the instructions for this exercise.

1. Change to the working directory, **/home/student/playbook-review**.

```
[student@workstation ~] cd /home/student/playbook-review
```

2. Create a new playbook, **/home/student/playbook-review/internet.yml**, and add the necessary entries to start a first play named **Enable internet services** and specify its intended managed host, **serverb.lab.example.com**. Add an entry to enable privilege escalation.
  - 2.1. Add the following entry to the beginning of **/home/student/playbook-review/internet.yml** to begin the YAML format.

```
---
```

- 2.2. Add the following entry to denote the start of a play with a name of **Enable internet services**.

```
- name: Enable internet services
```

- 2.3. Add the following entry to indicate that the play applies to the **serverb** managed host. Be sure to indent the entry with two spaces.

```
hosts: serverb.lab.example.com
```

- 2.4. Add the following entry to enable privilege escalation. Be sure to indent the entry with two spaces.

```
become: yes
```

3. Add the necessary entries to the **/home/student/playbook-review/internet.yml** file to define the tasks in the first play for configuring the managed host.
  - 3.1. Add the following entry to define the beginning of the **tasks** list. Be sure to indent the entry with two spaces.

```
tasks:
```

- 3.2. Add the following entry to create a new task that ensures that the latest versions of the necessary packages are installed.

```
- name: latest version of all required packages installed
  yum:
    name:
      - firewalld
      - httpd
      - mariadb-server
      - php
      - php-mysql
    state: latest
```

- 3.3. Add the necessary entries to the **/home/student/playbook-review/internet.yml** file to define the firewall configuration tasks.

```
- name: firewalld enabled and running
  service:
    name: firewalld
    enabled: true
    state: started

- name: firewalld permits http service
  firewalld:
    service: http
    permanent: true
    state: enabled
    immediate: yes
```

- 3.4. Add the necessary entries to define the service management tasks.

```
- name: httpd enabled and running
  service:
    name: httpd
    enabled: true
    state: started

- name: mariadb enabled and running
  service:
    name: mariadb
    enabled: true
    state: started
```

- 3.5. Add the necessary entries to define the final task for generating web content for testing.

```
- name: test php page is installed
  get_url:
    url: "http://materials.example.com/labs/playbook-review/index.php"
    dest: /var/www/html/index.php
    mode: 0644
```

4. In **/home/student/playbook-review/internet.yml**, define another play for the task to be performed on the control node to test access to the web server that should be running on the **serverb** managed host. This play does not require privilege escalation.

- 4.1. Add the following entry to denote the start of a second play with a name of **Test internet web server**.

```
- name: Test internet web server
```

- 4.2. Add the following entry to indicate that the play applies to the **localhost** managed host. Be sure to indent the entry with two spaces.

```
hosts: localhost
```

- 4.3. Add the following line after the **hosts** keyword to disable privilege escalation for the second play. Be sure to indent the entry with two spaces.

```
become: no
```

- 4.4. Add an entry to the **/home/student/playbook-review/internet.yml** file to define the beginning of the **tasks** list. Be sure to indent the entry with two spaces.

```
tasks:
```

- 4.5. Add the following lines to create the task for verifying the managed host's web services from the control node.

```
- name: connect to internet web server
  uri:
    url: http://serverb.lab.example.com
    status_code: 200
```

5. Verify the syntax of the **internet.yml** playbook by using the **ansible-playbook** command.

```
[student@workstation playbook-review]$ ansible-playbook --syntax-check \
> internet.yml

playbook: internet.yml
```

6. Use **ansible-playbook** to run the playbook. Read through the output generated to ensure that all tasks completed successfully.

```
[student@workstation playbook-review]$ ansible-playbook internet.yml
PLAY [Enable internet services] ****

TASK [Gathering Facts] ****
ok: [serverb.lab.example.com]

TASK [latest version of all required packages installed] ****
changed: [serverb.lab.example.com]

TASK [firewalld enabled and running] ****
ok: [serverb.lab.example.com]
```

```
TASK [firewalld permits http service] ****
changed: [serverb.lab.example.com]

TASK [httpd enabled and running] ****
changed: [serverb.lab.example.com]

TASK [mariadb enabled and running] ****
changed: [serverb.lab.example.com]

TASK [test php page installed] ****
changed: [serverb.lab.example.com]

PLAY [Test internet web server] ****

TASK [Gathering Facts] ****
ok: [localhost]

TASK [connect to internet web server] ****
ok: [localhost]

PLAY RECAP ****
localhost : ok=2    changed=0    unreachable=0    failed=0
serverb.lab.example.com : ok=7    changed=5    unreachable=0    failed=0
```

## Evaluation

Grade your work by running the **lab playbook-review grade** command from your workstation machine. Correct any reported failures and rerun the script until successful.

```
[student@workstation ~]$ lab playbook-review grade
```

## Cleanup

On workstation, run the **lab playbook-review cleanup** script to clean up the resources created in this lab.

```
[student@workstation ~]$ lab playbook-review cleanup
```

This concludes the lab.

# SUMMARY

---

In this chapter, you learned:

- A *play* is an ordered list of tasks, which runs against hosts selected from the inventory.
- A *playbook* is a text file that contains a list of one or more plays to run in order.
- Ansible Playbooks are written in YAML format.
- YAML files are structured using space indentation to represent the data hierarchy.
- Tasks are implemented using standardized code packaged as Ansible *modules*.
- The **ansible-doc** command can list installed modules, and provide documentation and example code snippets of how to use them in playbooks.
- The **ansible-playbook** command is used to verify playbook syntax and run playbooks.

## CHAPTER 4

# MANAGING VARIABLES AND FACTS

### GOAL

Write playbooks that use variables and facts to simplify management of the playbook and facts to reference information about the managed hosts.

### OBJECTIVES

- Create and reference variables that affect particular hosts or host groups, the play, or the global environment, and describe how variable precedence works.
- Encrypt sensitive variables using Ansible Vault, and run playbooks that reference Vault-encrypted variable files.
- Reference data about managed hosts using Ansible facts, and configure custom facts on managed hosts.

### SECTIONS

- Managing Variables (and Guided Exercise)
- Managing Secrets (and Guided Exercise)
- Managing Facts (and Guided Exercise)

### LAB

- Managing Variables and Facts

# MANAGING VARIABLES

---

## OBJECTIVES

After completing this section, students should be able to create and reference variables in playbooks, affecting particular hosts or host groups, the play, or the global environment, and to describe how variable precedence works.

## INTRODUCTION TO ANSIBLE VARIABLES

Ansible supports variables that can be used to store values that can be reused throughout files in an Ansible project. This can simplify the creation and maintenance of a project and reduce the number of errors.

Variables provide a convenient way to manage dynamic values for a given environment in your Ansible project. Examples of values that variables might contain include:

- Users to create
- Packages to install
- Services to restart
- Files to remove
- Archives to retrieve from the internet

## NAMING VARIABLES

Variable names must start with a letter, and they can only contain letters, numbers, and underscores.

The following table illustrates the difference between invalid and valid variable names.

### Examples of Invalid and Valid Ansible Variable Names

INVALID VARIABLE NAMES	VALID VARIABLE NAMES
web server	web_server
remote.file	remote_file
1st file	file_1 file1
remoteserver\$1	remote_server_1 remote_server1

## DEFINING VARIABLES

Variables can be defined in a variety of places in an Ansible project. However, this can be simplified to three basic scope levels:

- *Global scope*: Variables set from the command line or Ansible configuration.

- *Play scope*: Variables set in the play and related structures.
- *Host scope*: Variables set on host groups and individual hosts by the inventory, fact gathering, or registered tasks.

If the same variable name is defined at more than one level, the level with the highest precedence wins. A narrow scope takes precedence over a wider scope: variables defined by the inventory are overridden by variables defined by the playbook, which are overridden by variables defined on the command line.

A detailed discussion of variable precedence is available in the Ansible documentation, a link to which is provided in the References at the end of this section.

## VARIABLES IN PLAYBOOKS

Variables play an important role in Ansible Playbooks because they ease the management of variable data in a playbook.

### Defining Variables in Playbooks

When writing playbooks, you can define your own variables and then invoke those values in a task. For example, a variable named `web_package` can be defined with a value of `httpd`. A task can then call the variable using the `yum` module to install the `httpd` package.

Playbook variables can be defined in multiple ways. One common method is to place a variable in a `vars` block at the beginning of a playbook:

```
- hosts: all
  vars:
    user: joe
    home: /home/joe
```

It is also possible to define playbook variables in external files. In this case, instead of using a `vars` block in the playbook, the `vars_files` directive may be used, followed by a list of names for external variable files relative to the location of the playbook:

```
- hosts: all
  vars_files:
    - vars/users.yml
```

The playbook variables are then defined in that file or those files in YAML format:

```
user: joe
home: /home/joe
```

### Using Variables in Playbooks

After variables have been declared, administrators can use the variables in tasks. Variables are referenced by placing the variable name in double curly braces (`{{}}`). Ansible substitutes the variable with its value when the task is executed.

```
vars:
  user: joe

tasks:
  # This line will read: Creates the user joe
```

```
- name: Creates the user {{ user }}
  user:
    # This line will create the user named Joe
    name: "{{ user }}"
```



### IMPORTANT

When a variable is used as the first element to start a value, quotes are mandatory. This prevents Ansible from interpreting the variable reference as starting a YAML dictionary. The following message appears if quotes are missing:

```
yum:
  name: {{ service }}
    ^ here
```

We could be wrong, but this one looks like it might be an issue with missing quotes. Always quote template expression brackets when they start a value. For instance:

```
with_items:
  - {{ foo }}
```

Should be written as:

```
with_items:
  - "{{ foo }}"
```

## HOST VARIABLES AND GROUP VARIABLES

Inventory variables that apply directly to hosts fall into two broad categories: *host variables*, which apply to a specific host; and *group variables*, which apply to all hosts in a host group or in a group of host groups. Host variables take precedence over group variables, but variables defined by a playbook take precedence over both.

One way to define host variables and group variables is to do it directly in the inventory file. This is an older approach and not preferred, but you may still encounter it.

- Defining the `ansible_user` host variable for `demo.example.com`:

```
[servers]
demo.example.com  ansible_user=joe
```

- Defining the `user` group variable for the `servers` host group.

```
[servers]
demo1.example.com
demo2.example.com

[servers:vars]
user=joe
```

- Defining the `user` group variable for the `servers` group, which consists of two host groups each with two servers.

```
[servers1]
```

```

demo1.example.com
demo2.example.com

[servers2]
demo3.example.com
demo4.example.com

[servers:children]
servers1
servers2

[servers:vars]
user=joe

```

Some of the disadvantages of this approach are that it makes the inventory file more difficult to work with, it mixes information about hosts and variables in the same file, and uses an obsolete syntax.

## Using `group_vars` and `host_vars` Directories

The preferred approach to defining variables for hosts and host groups is to create two directories, **group\_vars** and **host\_vars**, in the same working directory as the inventory file or directory. These directories contain files defining group variables and host variables, respectively.



### IMPORTANT

The recommended practice is to define inventory variables using **host\_vars** and **group\_vars** directories, and not to define them directly in the inventory files.

To define group variables for the `servers` group, you would create a YAML file named **group\_vars/servers**, and then the contents of that file would set variables to values using the same syntax as in a playbook:

```
user: joe
```

Likewise, to define host variables for a particular host, create a file with a name matching the host in the **host\_vars** directory to contain the host variables.

The following examples illustrate this approach in more detail. Consider a scenario where there are two data centers to manage and the data center hosts are defined in the `~/project/inventory` inventory file:

```

[admin@station project]$ cat ~/project/inventory
[datacenter1]
demo1.example.com
demo2.example.com

[datacenter2]
demo3.example.com
demo4.example.com

[datacenters:children]
datacenter1
datacenter2

```

- If you need to define a general value for all servers in both data centers, set a group variable for the `datacenters` host group:

```
[admin@station project]$ cat ~/project/group_vars/datacenters
package: httpd
```

- If the value to define varies for each data center, set a group variable for each data center host group:

```
[admin@station project]$ cat ~/project/group_vars/datacenter1
package: httpd
[admin@station project]$ cat ~/project/group_vars/datacenter2
package: apache
```

- If the value to be defined varies for each host in every data center, then define variable in separate host variable files:

```
[admin@station project]$ cat ~/project/host_vars/demo1.example.com
package: httpd
[admin@station project]$ cat ~/project/host_vars/demo2.example.com
package: apache
[admin@station project]$ cat ~/project/host_vars/demo3.example.com
package: mariadb-server
[admin@station project]$ cat ~/project/host_vars/demo4.example.com
package: mysql-server
```

The directory structure for the example project, `project`, if it contained all of the example files above, would appear as follows:

```
project
├── ansible.cfg
├── group_vars
│   ├── datacenters
│   │   ├── datacenters1
│   │   └── datacenters2
│   └── host_vars
│       ├── demo1.example.com
│       ├── demo2.example.com
│       ├── demo3.example.com
│       └── demo4.example.com
└── inventory
└── playbook.yml
```

## OVERRIDING VARIABLES FROM THE COMMAND LINE

Inventory variables are overridden by variables set in a playbook, but both kinds of variables may be overridden through arguments passed to the `ansible` or `ansible-playbook` commands on the command line. Variables set on the command line are called *extra variables*.

Extra variables can be useful when you need to override the defined value for a variable for a one-off run of a playbook. For example:

```
[user@demo ~]$ ansible-playbook main.yml -e "package=apache"
```

## VARIABLES AND ARRAYS

Instead of assigning configuration data that relates to the same element (a list of packages, a list of services, a list of users, and so on), to multiple variables, administrators can use *arrays*. One consequence of this is that an array can be browsed.

For example, consider the following snippet:

```
user1_first_name: Bob
user1_last_name: Jones
user1_home_dir: /users/bjones
user2_first_name: Anne
user2_last_name: Cook
user3_home_dir: /users/acook
```

This could be rewritten as an array called **users**:

```
users:
bjones:
  first_name: Bob
  last_name: Jones
  home_dir: /users/bjones
acook:
  first_name: Anne
  last_name: Cook
  home_dir: /users/acook
```

You can then use the following variables to access user data:

```
# Returns 'Bob'
users.bjones.first_name

# Returns '/users/acook'
users.acook.home_dir
```

Because the variable is defined as a Python *dictionary*, an alternative syntax is available.

```
# Returns 'Bob'
users['bjones']['first_name']

# Returns '/users/acook'
users['acook']['home_dir']
```



### IMPORTANT

The dot notation can cause problems if the key names are the same as names of Python methods or attributes, such as **discard**, **copy**, **add**, and so on. Using the brackets notation can help avoid conflicts and errors.

Both syntaxes are valid, but to make troubleshooting easier, Red Hat recommends that you use one syntax consistently in all files throughout any given Ansible project.

## REGISTERED VARIABLES

Administrators can use the `register` statement to capture the output of a command. The output is saved into a variable that can be used later for either debugging purposes or to achieve something else, such as a particular configuration based on a command's output.

The following playbook demonstrates how to capture the output of a command for debugging purposes:

```
---
- name: Installs a package and prints the result
  hosts: all
  tasks:
    - name: Install the package
      yum:
        name: httpd
        state: installed
        register: install_result

    - debug: var=install_result
```

When you run the playbook, the `debug` module is used to dump the value of the `install_result` registered variable to the terminal.

```
[user@demo ~]$ ansible-playbook playbook.yml
PLAY [Installs a package and prints the result] ****
TASK [setup] ****
ok: [demo.example.com]

TASK [Install the package] ****
ok: [demo.example.com]

TASK [debug] ****
ok: [demo.example.com] => {
    "install_result": {
        "changed": false,
        "msg": "",
        "rc": 0,
        "results": [
            "httpd-2.4.6-40.el7.x86_64 providing httpd is already installed"
        ]
    }
}

PLAY RECAP ****
demo.example.com : ok=3    changed=0    unreachable=0    failed=0
```



## REFERENCES

### ***Inventory – Ansible Documentation***

[https://docs.ansible.com/ansible/2.7/user\\_guide/intro\\_inventory.html](https://docs.ansible.com/ansible/2.7/user_guide/intro_inventory.html)

### ***Variables – Ansible Documentation***

[https://docs.ansible.com/ansible/2.7/user\\_guide/playbooks\\_variables.html](https://docs.ansible.com/ansible/2.7/user_guide/playbooks_variables.html)

### ***Variable Precedence: Where Should I Put A Variable?***

[https://docs.ansible.com/ansible/2.7/user\\_guide/playbooks\\_variables.html#variable-precedence-where-should-i-put-a-variable](https://docs.ansible.com/ansible/2.7/user_guide/playbooks_variables.html#variable-precedence-where-should-i-put-a-variable)

### ***YAML Syntax – Ansible Documentation***

[https://docs.ansible.com/ansible/2.7/reference\\_appendices/YAMLSyntax.html](https://docs.ansible.com/ansible/2.7/reference_appendices/YAMLSyntax.html)

## ► GUIDED EXERCISE

# MANAGING VARIABLES

In this exercise, you will define and use variables in a playbook.

## OUTCOMES

You should be able to:

- Define variables in a playbook.
- Create tasks that use defined variables.

On `workstation`, run the lab setup script to confirm that the environment is ready for the exercise to begin. This script creates the **data-variables** working directory, and populates it with an Ansible configuration file and host inventory.

```
[student@workstation ~]$ lab data-variables setup
```

- 1. On `workstation`, as the `student` user, change into the `~/data-variables` directory.

```
[student@workstation ~]$ cd ~/data-variables
[student@workstation data-variables]$
```

- 2. Over the next several steps, you will create a playbook that installs the Apache web server and opens the ports for the service to be reachable. The playbook queries the web server to ensure it is up and running.

Create the `playbook.yml` playbook and define the following variables in the `vars` section:

### Variables

VARIABLE	DESCRIPTION
<code>web_pkg</code>	<b>Name of the package to install for the web server.</b>
<code>firewall_pkg</code>	<b>Name of the firewall package.</b>
<code>web_service</code>	<b>Name of the web service to manage.</b>
<code>firewall_service</code>	<b>Name of the firewall service to manage.</b>
<code>python_pkg</code>	<b>Name of the required package for the <code>uri</code> module.</b>
<code>rule</code>	<b>Name of service to open.</b>

```
- name: Deploy and start Apache HTTPD service
hosts: webserver
vars:
```

```
web_pkg: httpd
firewall_pkg: firewalld
web_service: httpd
firewall_service: firewalld
python_pkg: python-httplib2
rule: http
```

- 3. Create the **tasks** block and create the first task, which should use the `yum` module to make sure the latest versions of the required packages are installed.

```
tasks:
  - name: Required packages are installed and up to date
    yum:
      name:
        - "{{ web_pkg }}"
        - "{{ firewall_pkg }}"
        - "{{ python_pkg }}"
      state: latest
```



### NOTE

You can use `ansible-doc yum` to review the syntax for the `yum` module. The syntax shows that its `name` directive can take a list of packages that the module should work with, so that you do not need separate tasks to make sure each package is up-to-date.

- 4. Create two tasks to make sure that the `httpd` and `firewalld` services are started and enabled.

```
- name: The {{ firewall_service }} service is started and enabled
  service:
    name: "{{ firewall_service }}"
    enabled: true
    state: started

- name: The {{ web_service }} service is started and enabled
  service:
    name: "{{ web_service }}"
    enabled: true
    state: started
```



### NOTE

The `service` module works differently from the `yum` module, as documented by `ansible-doc service`. Its `name` directive takes the name of exactly one service to work with.

You can write a single task that ensures both of these services are started and enabled, using the `loop` keyword covered later in this course.

- 5. Add a task that ensures specific content exists in the `/var/www/html/index.html` file.

```
- name: Web content is in place
copy:
  content: "Example web content"
  dest: /var/www/html/index.html
```

- 6. Add a task that uses the `firewalld` module to ensure the firewall ports are open for the `firewalld` service named in the `rule` variable.

```
- name: The firewall port for {{ rule }} is open
firewalld:
  service: "{{ rule }}"
  permanent: true
  immediate: true
  state: enabled
```

- 7. Create a new play that queries the web service to ensure everything has been correctly configured. It should run on `localhost`. Because of that fact, Ansible does not have to change identity, so set the `become` module to **false**. You can use the `uri` module to check a URL. For this task, check for a status code of 200 to confirm the web server on `servera.lab.example.com` is running and correctly configured.

```
- name: Verify the Apache service
hosts: localhost
become: false
tasks:
  - name: Ensure the webserver is reachable
    uri:
      url: http://servera.lab.example.com
      status_code: 200
```

- 8. When completed, the playbook should appear as follows. Review the playbook and confirm that both plays are correct.

```
- name: Deploy and start Apache HTTPD service
hosts: webserver
vars:
  web_pkg: httpd
  firewall_pkg: firewalld
  web_service: httpd
  firewall_service: firewalld
  python_pkg: python-httplib2
  rule: http

tasks:
  - name: Required packages are installed and up to date
    yum:
      name:
        - "{{ web_pkg }}"
        - "{{ firewall_pkg }}"
        - "{{ python_pkg }}"
    state: latest
```

```

- name: The {{ firewall_service }} service is started and enabled
  service:
    name: "{{ firewall_service }}"
    enabled: true
    state: started

- name: The {{ web_service }} service is started and enabled
  service:
    name: "{{ web_service }}"
    enabled: true
    state: started

- name: Web content is in place
  copy:
    content: "Example web content"
    dest: /var/www/html/index.html

- name: The firewall port for {{ rule }} is open
  firewalld:
    service: "{{ rule }}"
    permanent: true
    immediate: true
    state: enabled

- name: Verify the Apache service
  hosts: localhost
  become: false
  tasks:
    - name: Ensure the webserver is reachable
      uri:
        url: http://servera.lab.example.com
        status_code: 200

```

- 9. Before you run the playbook, use the **ansible-playbook --syntax-check** command to verify its syntax. If it reports any errors, correct them before moving to the next step. You should see output similar to the following:

```
[student@workstation data-variables]$ ansible-playbook --syntax-check playbook.yml

playbook: playbook.yml
```

- 10. Use the **ansible-playbook** command to run the playbook. Watch the output as Ansible installs the packages, starts and enables the services, and ensures the web server is reachable.

```
[student@workstation data-variables]$ ansible-playbook playbook.yml

PLAY [Deploy and start Apache HTTPD service] ****
TASK [Gathering Facts] ****
ok: [servera.lab.example.com]

TASK [Required packages are installed and up to date] ****
```

```
changed: [servera.lab.example.com]

TASK [The firewalld service is started and enabled] ****
ok: [servera.lab.example.com]

TASK [The httpd service is started and enabled] ****
changed: [servera.lab.example.com]

TASK [Web content is in place] ****
changed: [servera.lab.example.com]

TASK [The firewall port for http is open] ****
changed: [servera.lab.example.com]

PLAY [Verify the Apache service] ****

TASK [Gathering Facts] ****
ok: [localhost]

TASK [Ensure the webserver is reachable] ****
ok: [localhost]

PLAY RECAP ****
localhost : ok=2    changed=0    unreachable=0    failed=0
servera.lab.example.com : ok=6    changed=4    unreachable=0    failed=0
```

## Cleanup

On workstation, run the **lab data-variables cleanup** script to clean up this exercise.

```
[student@workstation ~]$ lab data-variables cleanup
```

This concludes the guided exercise.

# MANAGING SECRETS

## OBJECTIVES

After completing this section, students should be able to encrypt sensitive variables using Ansible Vault, and run playbooks that reference Vault-encrypted variable files.

## ANSIBLE VAULT

Ansible may need access to sensitive data such as passwords or API keys in order to configure managed hosts. Normally, this information might be stored as plain text in inventory variables or other Ansible files. In that case, however, any user with access to the Ansible files or a version control system which stores the Ansible files would have access to this sensitive data. This poses an obvious security risk.

Ansible Vault, which is included with Ansible, can be used to encrypt and decrypt any structured data file used by Ansible. To use Ansible Vault, a command-line tool named **ansible-vault** is used to create, edit, encrypt, decrypt, and view files. Ansible Vault can encrypt any structured data file used by Ansible. This might include inventory variables, included variable files in a playbook, variable files passed as arguments when executing the playbook, or variables defined in Ansible roles.



### IMPORTANT

Ansible Vault does not implement its own cryptographic functions but rather uses an external Python toolkit. Files are protected with symmetric encryption using AES256 with a password as the secret key. Note that the way this is done has not been formally audited by a third party.

## Creating an Encrypted File

To create a new encrypted file, use the **ansible-vault create filename** command. The command prompts for the new vault password and then opens a file using the default editor, **vi**. You can set and export the **EDITOR** environment variable to specify a different default editor by setting and exporting. For example, to set the default editor to **nano**, **export EDITOR=nano**.

```
[student@demo ~]$ ansible-vault create secret.yml  
New Vault password: redhat  
Confirm New Vault password: redhat
```

Instead of entering the vault password through standard input, you can use a vault password file to store the vault password. You need to carefully protect this file using file permissions and other means.

```
[student@demo ~]$ ansible-vault create --vault-password-file=vault-pass secret.yml
```

The cipher used to protect files is AES256 in recent versions of Ansible, but files encrypted with older versions may still use 128-bit AES.

## Viewing an Encrypted File

You can use the **ansible-vault view *filename*** command to view an Ansible Vault-encrypted file without opening it for editing.

```
[student@demo ~]$ ansible-vault view secret1.yml
Vault password: secret
less 458 (POSIX regular expressions)
Copyright (C) 1984-2012 Mark Nudelman

less comes with NO WARRANTY, to the extent permitted by law.
For information about the terms of redistribution,
see the file named README in the less distribution.
Homepage: http://www.greenwoodsoftware.com/less
my_secret: "yJJvPqhsiusmmPPZdnjndkdnYNDjdj782meUZcw"
```

## Editing an Existing Encrypted File

To edit an existing encrypted file, Ansible Vault provides the **ansible-vault edit *filename*** command. This command decrypts the file to a temporary file and allows you to edit it. When saved, it copies the content and removes the temporary file.

```
[student@demo ~]$ ansible-vault edit secret.yml
Vault password: redhat
```



### NOTE

The **edit** subcommand always rewrites the file, so you should only use it when making changes. This can have implications when the file is kept under version control. You should always use the **view** subcommand to view the file's contents without making changes.

## Encrypting an Existing File

To encrypt a file that already exists, use the **ansible-vault encrypt *filename*** command. This command can take the names of multiple files to be encrypted as arguments.

```
[student@demo ~]$ ansible-vault encrypt secret1.yml secret2.yml
New Vault password: redhat
Confirm New Vault password: redhat
Encryption successful
```

Use the **--output=OUTPUT\_FILE** option to save the encrypted file with a new name. At most one input file may be used with the **--output** option.

## Decrypting an Existing File

An existing encrypted file can be permanently decrypted by using the **ansible-vault decrypt *filename*** command. When decrypting a single file, you can use the **--output** option to save the decrypted file under a different name.

```
[student@demo ~]$ ansible-vault decrypt secret1.yml --output=secret1-decrypted.yml
Vault password: redhat
Decryption successful
```

## Changing the Password of an Encrypted File

You can use the **ansible-vault rekey filename** command to change the password of an encrypted file. This command can rekey multiple data files at once. It prompts for the original password and then the new password.

```
[student@demo ~]$ ansible-vault rekey secret.yml
Vault password: redhat
New Vault password: RedHat
Confirm New Vault password: RedHat
Rekey successful
```

When using a vault password file, use the **--new-vault-password-file** option:

```
[student@demo ~]$ ansible-vault rekey \
> --new-vault-password-file=NEW_VAULT_PASSWORD_FILE secret.yml
```

## PLAYBOOKS AND ANSIBLE VAULT

To run a playbook that accesses files encrypted with Ansible Vault, you need to provide the encryption password to the **ansible-playbook** command. If you do not provide the password, the playbook returns an error:

```
[student@demo ~]$ ansible-playbook site.yml
ERROR: A vault password must be specified to decrypt vars/api_key.yml
```

To provide the vault password to the playbook, use the **--vault-id** option. For example, to provide the vault password interactively, use **--vault-id @prompt** as illustrated in the following example:

```
[student@demo ~]$ ansible-playbook --vault-id @prompt site.yml
Vault password (default): redhat
```



### IMPORTANT

If you are using a release of Ansible earlier than version 2.4, you need to use the **--ask-vault-pass** option to interactively provide the vault password. You can still use this option if all vault-encrypted files used by the playbook were encrypted with the same password.

```
[student@demo ~]$ ansible-playbook --ask-vault-pass site.yml
Vault password: redhat
```

Alternatively, you can use the **--vault-password-file** option to specify a file that stores the encryption password in plain text. The password should be a string stored as a single line in the file. Because that file contains the sensitive plain text password, it is vital that it be protected through file permissions and other security measures.

```
[student@demo ~]$ ansible-playbook --vault-password-file=vault-pw-file site.yml
```

You can also use the **ANSIBLE\_VAULT\_PASSWORD\_FILE** environment variable to specify the default location of the password file.

**IMPORTANT**

Starting with Ansible 2.4, you can use multiple Ansible Vault passwords with **ansible-playbook**. To use multiple passwords, pass multiple **--vault-id** or **--vault-password-file** options to the **ansible-playbook** command.

```
[student@demo ~]$ ansible-playbook \
> --vault-id one@prompt --vault-id two@prompt site.yml
Vault password (one):
Vault password (two):
...output omitted...
```

The vault IDs one and two preceding @prompt can be anything and you can even omit them entirely. If you use the **--vault-id id** option when you encrypt a file with **ansible-vault** command, however, when you run **ansible-playbook** then the password for the matching ID is tried before any others. If it does not match, the other passwords you provided will be tried next. The vault ID @prompt with no ID is actually shorthand for default@prompt, which means to prompt for the password for vault ID default.

## Recommended Practices for Variable File Management

To simplify management, it makes sense to set up your Ansible project so that sensitive variables and all other variables are kept in separate files. The files containing sensitive variables can then be protected with the **ansible-vault** command.

Remember that the preferred way to manage group variables and host variables is to create directories at the playbook level. The **group\_vars** directory normally contains variable files with names matching host groups to which they apply. The **host\_vars** directory normally contains variable files with names matching host names of managed hosts to which they apply.

However, instead of using files in **group\_vars** or **host\_vars**, you also can use directories for each host group or managed host. Those directories can then contain multiple variable files, all of which are used by the host group or managed host. For example, in the following project directory for **playbook.yml**, members of the **webservers** host group uses variables in the **group\_vars/webservers/vars** file, and **demo.example.com** uses the variables in both **host\_vars/demo.example.com/vars** and **host\_vars/demo.example.com/vault**:

```
.
├── ansible.cfg
├── group_vars
│   └── webservers
│       └── vars
└── host_vars
    └── demo.example.com
        ├── vars
        └── vault
└── inventory
└── playbook.yml
```

In this scenario, the advantage is that most variables for **demo.example.com** can be placed in the **vars** file, but sensitive variables can be kept secret by placing them separately in the **vault** file. Then the administrator can use **ansible-vault** to encrypt the **vault** file, while leaving the **vars** file as plain text.

There is nothing special about the file names being used in this example inside the **host\_vars/demo.example.com** directory. That directory could contain more files, some encrypted by Ansible Vault and some which are not.

Playbook variables (as opposed to inventory variables) can also be protected with Ansible Vault. Sensitive playbook variables can be placed in a separate file which is encrypted with Ansible Vault and which is included in the playbook through a `vars_files` directive. This can be useful, because playbook variables take precedence over inventory variables.

## Speeding up Vault Operations

By default, Ansible uses functions from the `python-crypto` package to encrypt and decrypt vault files. If there are many encrypted files, decrypting them at startup may cause a perceptible delay. To speed this up, install the `python-cryptography` package:

```
[student@demo ~]$ sudo yum install python-cryptography
```

The `python-cryptography` package provides a Python library which exposes cryptographic recipes and primitives. The default Ansible installation uses PyCrypto for these cryptographic operations.

If you are using multiple vault passwords with your playbook, make sure that each encrypted file is assigned a vault ID, and that you enter the matching password with that vault ID when running the playbook. This ensures that the correct password is selected first when decrypting the vault-encrypted file, which is faster than forcing Ansible to try all the vault passwords you provided until it finds the right one.



### REFERENCES

**ansible-playbook(1)** and **ansible-vault(1)** man pages

**Vault – Ansible Documentation**

[https://docs.ansible.com/ansible/2.7/user\\_guide/playbooks\\_vault.html](https://docs.ansible.com/ansible/2.7/user_guide/playbooks_vault.html)

**Variables and Vaults – Ansible Documentation**

[https://docs.ansible.com/ansible/2.7/user\\_guide/playbooks\\_best\\_practices.html#best-practices-for-variables-and-vaults](https://docs.ansible.com/ansible/2.7/user_guide/playbooks_best_practices.html#best-practices-for-variables-and-vaults)

## ► GUIDED EXERCISE

# MANAGING SECRETS

In this exercise, you will encrypt sensitive variables with Ansible Vault to protect them, and then run a playbook that uses those variables.

## OUTCOMES

You should be able to:

- Use variables defined in an encrypted file to execute a playbook.

Log in to `workstation` as `student` using `student` as the password.

On `workstation`, run the `lab data-secret setup` script. This script ensures that Ansible is installed on `workstation` and creates a working directory for this exercise. This directory includes an inventory file that points to `servera.lab.example.com` as a managed host, which is part of the `devservers` group.

```
[student@workstation ~]$ lab data-secret setup
```

- 1. On `workstation`, as the `student` user, change to the `~/data-secret` directory.

```
[student@workstation ~]$ cd ~/data-secret
```

- 2. Edit the contents of the provided encrypted file, `secret.yml`. The file can be decrypted using `redhat` as the password. Uncomment the `username` and `pwhash` variable entries.
- 2.1. Edit the encrypted `secret.yml` file in `~/data-secret`. Provide a password of `redhat` for the vault when prompted. The encrypted file opens in the default editor, vim.

```
[student@workstation data-secret]$ ansible-vault edit secret.yml  
Vault password: redhat
```

- 2.2. Uncomment the two variable entries. They should appear as follows:

```
username: ansibleuser1  
pw: $6$jf...uxhP1
```

Save the file.

- 3. Create a playbook that uses the variables defined in the `secret.yml` encrypted file. Name the playbook `create_users.yml` and create it under the `~/data-secret` directory. Configure the playbook to use the `devservers` host group, which was defined by the lab setup script in the inventory file. Run this playbook as the `devops` user on the remote managed host. Configure the playbook to create the `ansibleuser1` user defined by the `username` variable. Set the user's password using the password hash stored in the `pwhash` variable.

The `create_users.yml` file should appear as follows:

```
---
- name: create user accounts for all our servers
  hosts: devservers
  become: True
  remote_user: devops
  vars_files:
    - secret.yml
  tasks:
    - name: Creating user from secret.yml
      user:
        name: "{{ username }}"
        password: "{{ pwhash }}"
```

- 4. Use the `ansible-playbook --syntax-check` command to verify the syntax of the `create_users.yml` playbook. Use the `--ask-vault-pass` option to prompt for the vault password, which guards `secret.yml`. Resolve any syntax errors before you continue.

```
[student@workstation data-secret]$ ansible-playbook --syntax-check \
> --ask-vault-pass create_users.yml
Vault password (default): redhat

playbook: create_users.yml
```



#### NOTE

Instead of using `--ask-vault-pass`, you can use the newer `--vault-id @prompt` option to do the same thing.

- 5. Create a password file to use for the playbook execution instead of asking for a password. The file should be called `vault-pass` and it should store the `redhat` vault password as a plain text. Change the permissions of the file to `0600`.

```
[student@workstation data-secret]$ echo 'redhat' > vault-pass
[student@workstation data-secret]$ chmod 0600 vault-pass
```

- 6. Execute the Ansible Playbook, using the vault password file to create the `ansibleuser1` user on a remote system and using the passwords stored as variables in the `secret.yml` Ansible Vault encrypted file. Use the `vault-pass` vault password file.

```
[student@workstation data-secret]$ ansible-playbook \
> --vault-password-file=vault-pass create_users.yml

PLAY [create user accounts for all our servers] ****
TASK [Gathering Facts] ****
ok: [servera.lab.example.com]

TASK [Creating users from secret.yml] ****
changed: [servera.lab.example.com]
```

```
PLAY RECAP ****
servera.lab.example.com    : ok=2      changed=1      unreachable=0      failed=0
```

- 7. Verify that the playbook ran correctly. The user `ansibleuser1` should exist and have the correct password on `servera.lab.example.com`. Test this by using `ssh` to log in as that user on `servera.lab.example.com`. The password for `ansibleuser1` is `redhat`. To make sure that `ssh` only tries to authenticate by password and not by an SSH key, use the `-o PreferredAuthentications=password` option when you log in.

Log off from `servera` when you are finished.

```
[student@workstation data-secret]$ ssh -o PreferredAuthentications=password \
> ansibleuser1@servera.lab.example.com
ansibleuser1@servera.lab.example.com's password: redhat
Warning: Permanently added 'servera.lab.example.com,172.25.250.10' (ECDSA) to the
list of known hosts.
[ansibleuser1@servera ~]$ exit
```

## Cleanup

On workstation, run the `lab data-secret cleanup` script to clean up this exercise.

```
[student@workstation ~]$ lab data-secret cleanup
```

This concludes the guided exercise.

# MANAGING FACTS

---

## OBJECTIVES

After completing this section, students should be able to reference data about managed hosts using Ansible facts, and configure custom facts on managed hosts.

## ANSIBLE FACTS

Ansible *facts* are variables that are automatically discovered by Ansible on a managed host. Facts contain host-specific information that can be used just like regular variables in plays, conditionals, loops, or any other statement that depends on a value collected from a managed host.

Some of the facts gathered for a managed host might include:

- The host name.
- The kernel version.
- The network interfaces.
- The IP addresses.
- The version of the operating system.
- Various environment variables.
- The number of CPUs.
- The available or free memory.
- The available disk space.

Facts are a convenient way to retrieve the state of a managed host and to determine what action to take based on that state. For example:

- A server can be restarted by a conditional task which is run based on a fact containing the managed host's current kernel version.
- The MySQL configuration file can be customized depending on the available memory reported by a fact.
- The IPv4 address used in a configuration file can be set based on the value of a fact.

Normally, every play runs the `setup` module automatically before the first task in order to gather facts. This is reported as the `Gathering Facts` task in Ansible 2.3 and later, or simply as `setup` in older versions of Ansible. By default, you do not need to have a task to run `setup` in your play. It is normally run automatically for you.

One way to see what facts are gathered for your managed hosts is to run a short playbook that gathers facts and uses the `debug` module to print the value of the `ansible_facts` variable.

```
- name: Fact dump
hosts: all
tasks:
  - name: Print all facts
    debug:
```

```
var: ansible_facts
```

When you run the playbook, the facts are displayed in the job output:

```
[user@demo ~]$ ansible-playbook facts.yml

PLAY [Fact dump] ****
TASK [Gathering Facts] ****
ok: [demo1.example.com]

TASK [Print all facts] ****
ok: [demo1.example.com] => {
    "ansible_facts": {
        "all_ipv4_addresses": [
            "172.25.250.10"
        ],
        "all_ipv6_addresses": [
            "fe80::5054:ff:fe00:fa0a"
        ],
        "ansible_local": {},
        "apparmor": {
            "status": "disabled"
        },
        "architecture": "x86_64",
        "bios_date": "01/01/2011",
        "bios_version": "0.5.1",
        "cmdline": {
            "BOOT_IMAGE": "/boot/vmlinuz-3.10.0-327.el7.x86_64",
            "LANG": "en_US.UTF-8",
            "console": "ttyS0,115200n8",
            "crashkernel": "auto",
            "net.ifnames": "0",
            "no_timer_check": true,
            "ro": true,
            "root": "UUID=2460ab6e-e869-4011-acae-31b2e8c05a3b"
        },
        ...
    }
...output omitted...
```

The playbook displays the content of the `ansible_facts` variable in JSON format as a hash/dictionary of variables. You can browse the output to see what facts are gathered, to find facts that you might want to use in your plays.

The following table shows some facts which might be gathered from a managed node and may be useful in a playbook:

### Examples of Ansible Facts

FACT	VARIABLE
<b>Short host name</b>	<code>ansible_facts['hostname']</code>
<b>Fully qualified domain name</b>	<code>ansible_facts['fqdn']</code>

FACT	VARIABLE
Main IPv4 address (based on routing)	ansible_facts['default_ipv4']['address']
List of the names of all network interfaces	ansible_facts['interfaces']
Size of the /dev/vda1 disk partition	ansible_facts['devices']['vda']['partitions']['vda1']['size']
List of DNS servers	ansible_facts['dns']['nameservers']
Version of the currently running kernel	ansible_facts['kernel']

**NOTE**

Remember that when a variable's value is a hash/dictionary, there are two syntaxes that can be used to retrieve the value. To take two examples from the preceding table:

- `ansible_facts['default_ipv4']['address']` can also be written  
`ansible_facts.default_ipv4.address`
- `ansible_facts['dns']['nameservers']` can also be written  
`ansible_facts.dns.nameservers`

When a fact is used in a playbook, Ansible dynamically substitutes the variable name for the fact with the corresponding value:

```
---
- hosts: all
  tasks:
    - name: Prints various Ansible facts
      debug:
        msg: >
          The default IPv4 address of {{ ansible_facts.fqdn }}
          is {{ ansible_facts.default_ipv4.address }}
```

The following output shows how Ansible was able to query the managed node and dynamically use the system information to update the variable. Moreover, facts can also be used to create dynamic groups of hosts that match particular criteria.

```
[user@demo ~]$ ansible-playbook playbook.yml
PLAY ****
TASK [Gathering Facts] ****
ok: [demo1.example.com]

TASK [Prints various Ansible facts] ****
ok: [demo1.example.com] => {
    "msg": "The default IPv4 address of demo1.example.com is
           172.25.250.10"
}
```

```
PLAY RECAP ****
demo1.example.com : ok=2     changed=0      unreachable=0    failed=0
```

## ANSIBLE FACTS INJECTED AS VARIABLES

Before Ansible 2.5, facts were injected as individual variables prefixed with the string `ansible_` instead of being part of the `ansible_facts` variable. For example, the `ansible_facts['distribution']` fact would have been called `ansible_distribution`.

Many older playbooks still use facts injected as variables instead of the new syntax that is namespaced under the `ansible_facts` variable. You can use an ad hoc command to run the `setup` module to print the value of all facts in this form. In the following example, an ad hoc command is used to run the `setup` module on the managed host `demo1.example.com`:

```
[user@demo ~]$ ansible demo1.example.com -m setup
demo1.example.com | SUCCESS => {
    "ansible_facts": {
        "ansible_all_ipv4_addresses": [
            "172.25.250.10"
        ],
        "ansible_all_ipv6_addresses": [
            "fe80::5054:ff:fe00:fa0a"
        ],
        "ansible_apparmor": {
            "status": "disabled"
        },
        "ansible_architecture": "x86_64",
        "ansible_bios_date": "01/01/2011",
        "ansible_bios_version": "0.5.1",
        "ansible_cmdline": {
            "BOOT_IMAGE": "/boot/vmlinuz-3.10.0-327.el7.x86_64",
            "LANG": "en_US.UTF-8",
            "console": "ttyS0,115200n8",
            "crashkernel": "auto",
            "net.ifnames": "0",
            "no_timer_check": true,
            "ro": true,
            "root": "UUID=2460ab6e-e869-4011-acae-31b2e8c05a3b"
        }
    ...
    ...output omitted...
```

The following table compares the old and new fact names.

**Comparison of Selected Ansible Fact Names**

ANSIBLE_FACTS FORM	OLD FACT VARIABLE FORM
<code>ansible_facts['hostname']</code>	<code>ansible_hostname</code>
<code>ansible_facts['fqdn']</code>	<code>ansible_fqdn</code>
<code>ansible_facts['default_ipv4']['address']</code>	<code>ansible_default_ipv4['address']</code>

ANSIBLE_FACTS FORM	OLD FACT VARIABLE FORM
<code>ansible['interfaces']</code>	<code>ansible_interfaces</code>
<code>ansible_facts['devices']['vda']['partitions']['vda1']['size']</code>	<code>ansible_devices['vda']['partitions']['vda1']['size']</code>
<code>ansible_facts['dns']['nameservers']</code>	<code>ansible_dns['nameservers']</code>
<code>ansible_facts['kernel']</code>	<code>ansible_kernel</code>



### IMPORTANT

Currently, Ansible recognizes both the new fact naming system (using `ansible_facts`) and the old pre-2.5 "facts injected as separate variables" naming system.

You can turn off the old naming system by setting the `inject_facts_as_vars` parameter in the **[default]** section of the Ansible configuration file to `false`. The default setting is currently `true`.

The default value of `inject_facts_as_vars` will probably change to `false` in a future version of Ansible. If it is set to `false`, you can only reference Ansible facts using the new `ansible_facts.*` naming system. In that case, attempts to reference facts through the old namespace will result in the following error:

```
...output omitted...
TASK [Show me the facts] ****
fatal: [demo.example.com]: FAILED! => {"msg": "The task includes an option
with an undefined variable. The error was: 'ansible_distribution' is
undefined\n\nThe error appears to have been in
'/home/student/demo/playbook.yml': line 5, column 7, but may\nbe elsewhere in
the file depending on the exact syntax problem.\n\nThe offending line appears
to be:\n\n  tasks:\n    - name: Show me the facts\n          ^ here\n"}
...output omitted...
```

## TURNING OFF FACT GATHERING

Sometimes, you do not want to gather facts for your play. There are a couple of reasons why this might be the case. It might be that you are not using any facts and want to speed up the play or reduce load caused by the play on the managed hosts. It might be that the managed hosts cannot run the `setup` module for some reason, or need to install some prerequisite software before gathering facts.

To disable fact gathering for a play, set the `gather_facts` keyword to `no`:

```
---
- name: This play gathers no facts automatically
  hosts: large_farm
  gather_facts: no
```

Even if `gather_facts: no` is set for a play, you can manually gather facts at any time by running a task that uses the `setup` module:

```

tasks:
  - name: Manually gather facts
    setup:
...output omitted...

```

## CUSTOM FACTS

Administrators can create *custom facts* which are stored locally on each managed host. These facts are integrated into the list of standard facts gathered by the `setup` module when it runs on the managed host. These allow the managed host to provide arbitrary variables to Ansible which can be used to adjust the behavior of plays.

Custom facts can be defined in a static file, formatted as an INI file or using JSON. They can also be executable scripts which generate JSON output, just like a dynamic inventory script.

Custom facts allow administrators to define certain values for managed hosts, which plays might use to populate configuration files or conditionally run tasks. Dynamic custom facts allow the values for these facts, or even which facts are provided, to be determined programmatically when the play is run.

By default, the `setup` module loads custom facts from files and scripts in each managed host's `/etc/ansible/facts.d` directory. The name of each file or script must end in `.fact` in order to be used. Dynamic custom fact scripts must output JSON-formatted facts and must be executable.

This is an example of a static custom facts file written in INI format. An INI-formatted custom facts file contains a top level defined by a section, followed by the key-value pairs of the facts to define:

```

[packages]
web_package = httpd
db_package = mariadb-server

[users]
user1 = joe
user2 = jane

```

The same facts could be provided in JSON format. The following JSON facts are equivalent to the facts specified by the INI format in the preceding example. The JSON data could be stored in a static text file or printed to standard output by an executable script:

```
{
  "packages": {
    "web_package": "httpd",
    "db_package": "mariadb-server"
  },
  "users": {
    "user1": "joe",
    "user2": "jane"
  }
}
```



### NOTE

Custom fact files cannot be in YAML format like a playbook. JSON format is the closest equivalent.

Custom facts are stored by the `setup` module in the `ansible_facts.ansible_local` variable. Facts are organized based on the name of the file that defined them. For example, assume that the preceding custom facts are produced by a file saved as `/etc/ansible/facts.d/custom факт` on the managed host. In that case, the value of `ansible_facts.ansible_local['custom']` [`'users'`][`'user1'`] is **joe**.

You can check the structure of your custom facts by running the `setup` module on the managed hosts with an ad hoc command.

```
[user@demo ~]$ ansible demo1.example.com -m setup
demo1.example.com | SUCCESS => {
    "ansible_facts": {
        ...output omitted...
        "ansible_local": {
            "custom": {
                "packages": {
                    "db_package": "mariadb-server",
                    "web_package": "httpd"
                },
                "users": {
                    "user1": "joe",
                    "user2": "jane"
                }
            }
        },
        ...output omitted...
    },
    "changed": false
}
```

Custom facts can be used the same way as default facts in playbooks:

```
[user@demo ~]$ cat playbook.yml
---
- hosts: all
  tasks:
    - name: Prints various Ansible facts
      debug:
        msg: >
          The package to install on {{ ansible_fqdn }}
          is {{ ansible_facts.ansible_local.custom.packages.web_package }}

[user@demo ~]$ ansible-playbook playbook.yml
PLAY ****
TASK [Gathering Facts] ****
ok: [demo1.example.com]

TASK [Prints various Ansible facts] ****
ok: [demo1.example.com] => {
    "msg": "The package to install on demo1.example.com  is httpd"
}

PLAY RECAP ****
demo1.example.com      : ok=2      changed=0      unreachable=0      failed=0
```

## MAGIC VARIABLES

Some variables are not facts or configured through the setup module, but are also automatically set by Ansible. These *magic variables* can also be useful to get information specific to a particular managed host.

Four of the most useful are:

### hostvars

Contains the variables for managed hosts, and can be used to get the values for another managed host's variables. It does not include the managed host's facts if they have not yet been gathered for that host.

### group\_names

Lists all groups the current managed host is in.

### groups

Lists all groups and hosts in the inventory.

### inventory\_hostname

Contains the host name for the current managed host as configured in the inventory. This may be different from the host name reported by facts for various reasons.

There are a number of other "magic variables" as well. For more information, see [https://docs.ansible.com/ansible/2.7/user\\_guide/playbooks\\_variables.html#variable-precedence-where-should-i-put-a-variable](https://docs.ansible.com/ansible/2.7/user_guide/playbooks_variables.html#variable-precedence-where-should-i-put-a-variable). One way to get insight into their values is to use the debug module to report on the contents of the hostvars variable for a particular host:

```
[user@demo ~]$ ansible localhost -m debug -a 'var=hostvars["localhost"]'
localhost | SUCCESS => {
    "hostvars[\"localhost\"]": {
        "ansible_check_mode": false,
        "ansible_connection": "local",
        "ansible_diff_mode": false,
        "ansible_facts": {},
        "ansibleforks": 5,
        "ansible_inventory_sources": [
            "/home/student/demo/inventory"
        ],
        "ansible_playbook_python": "/usr/bin/python2",
        "ansible_python_interpreter": "/usr/bin/python2",
        "ansible_verbosity": 0,
        "ansible_version": {
            "full": "2.7.0",
            "major": 2,
            "minor": 7,
            "revision": 0,
            "string": "2.7.0"
        },
        "group_names": [],
        "groups": {
            "all": [
                "serverb.lab.example.com"
            ],
            "ungrouped": [],
            "webservers": [
                "serverb.lab.example.com"
            ]
        }
    }
}
```

```
},
"inventory_hostname": "localhost",
"inventory_hostname_short": "localhost",
"omit": "__omit_place_holder__18d132963728b2cbf7143dd49dc4bf5745fe5ec3",
"playbook_dir": "/home/student/demo"
}
}
```



## REFERENCES

**setup - Gathers facts about remote hosts – Ansible Documentation**

[https://docs.ansible.com/ansible/2.7/modules/setup\\_module.html](https://docs.ansible.com/ansible/2.7/modules/setup_module.html)

**Local Facts (Facts.d) – Variables – Ansible Documentation**

[https://docs.ansible.com/ansible/2.7/user\\_guide/playbooks\\_variables.html#local-facts-facts-d](https://docs.ansible.com/ansible/2.7/user_guide/playbooks_variables.html#local-facts-facts-d)

## ► GUIDED EXERCISE

# MANAGING FACTS

In this exercise, you will gather Ansible facts from a managed host and use them in plays.

## OUTCOMES

You should be able to:

- Gather facts from a host.
- Create tasks that use the gathered facts.

On **workstation**, run the lab setup script to confirm the environment is ready for the exercise to begin. This script creates the working directory, **data-facts**, and populates it with an Ansible configuration file and host inventory.

```
[student@workstation ~]$ lab data-facts setup
```

- 1. On **workstation**, as the **student** user, change into the **~/data-facts** directory.

```
[student@workstation ~]$ cd ~/data-facts  
[student@workstation data-facts]$
```

- 2. The Ansible **setup** module retrieves facts from systems. Run an ad hoc command to retrieve the facts for all servers in the **webserver** group. The output displays all the facts gathered for **servera.lab.example.com** in JSON format. Review some of the variables displayed.

```
[student@workstation data-facts]$ ansible webserver -m setup  
...output omitted...  
servera.lab.example.com | SUCCESS => {  
    "ansible_facts": {  
        "ansible_all_ipv4_addresses": [  
            "172.25.250.10"  
        ],  
        "ansible_all_ipv6_addresses": [  
            "fe80::5054:ff:fe00:fa0a"  
        ],  
    ...output omitted...
```

- 3. On **workstation**, create a fact file named **/home/student/data-facts/custom.fact**. The fact file defines the package to install and the service to start on **servera**. The file should read as follows:

```
[general]  
package = httpd  
service = httpd
```

```
state = started
```

- ▶ 4. Create the **setup\_facts.yml** playbook to make the **/etc/ansible/facts.d** remote directory and to save the **custom.fact** file to that directory.

```
---
- name: Install remote facts
  hosts: webserver
  vars:
    remote_dir: /etc/ansible/facts.d
    facts_file: custom факт
  tasks:
    - name: Create the remote directory
      file:
        state: directory
        recurse: yes
        path: "{{ remote_dir }}"
    - name: Install the new facts
      copy:
        src: "{{ facts_file }}"
        dest: "{{ remote_dir }}"
```

- ▶ 5. Run an ad hoc command with the **setup** module. Search for the **ansible\_local** section in the output. There should not be any custom facts at this point.

```
[student@workstation data-facts]$ ansible webserver -m setup
servera.lab.example.com | SUCCESS => {
  "ansible_facts": {
    ...output omitted...
    "ansible_local": {}
    ...output omitted...
  },
  "changed": false
}
```

- ▶ 6. Before running the playbook, verify its syntax is correct by running **ansible-playbook --syntax-check**. If it reports any errors, correct them before moving to the next step. You should see output similar to the following:

```
[student@workstation data-facts]$ ansible-playbook --syntax-check setup_facts.yml
playbook: setup_facts.yml
```

- ▶ 7. Run the **setup\_facts.yml** playbook.

```
[student@workstation data-facts]$ ansible-playbook setup_facts.yml
PLAY [Install remote facts] ****
TASK [Gathering Facts] ****
ok: [servera.lab.example.com]
```

```

TASK [Create the remote directory] *****
changed: [servera.lab.example.com]

TASK [Install the new facts] *****
changed: [servera.lab.example.com]

PLAY RECAP *****
servera.lab.example.com      : ok=3      changed=2      unreachable=0      failed=0

```

- ▶ 8. It is now possible to create the main playbook that uses both default and user facts to configure servera. Over the next several steps, you will add to the playbook file. Start the **playbook.yml** playbook file with the following:

```

---
- name: Install Apache and starts the service
  hosts: webserver

```

- ▶ 9. Continue editing the **playbook.yml** file by creating the first task that installs the *httpd* package. Use the user fact for the name of the package.

```

tasks:
- name: Install the required package
  yum:
    name: "{{ ansible_facts.ansible_local.custom.general.package }}"
    state: latest

```

- ▶ 10. Create another task that uses the custom fact to start the *httpd* service.

```

- name: Start the service
  service:
    name: "{{ ansible_facts.ansible_local.custom.general.service }}"
    state: "{{ ansible_facts.ansible_local.custom.general.state }}"

```

- ▶ 11. When completed with all the tasks, the full playbook should look like the following. Review the playbook and ensure all the tasks are defined.

```

---
- name: Install Apache and starts the service
  hosts: webserver

  tasks:
- name: Install the required package
  yum:
    name: "{{ ansible_facts.ansible_local.custom.general.package }}"
    state: latest

- name: Start the service
  service:
    name: "{{ ansible_facts.ansible_local.custom.general.service }}"
    state: "{{ ansible_facts.ansible_local.custom.general.state }}"

```

- 12. Before running the playbook, use an ad hoc command to verify the `httpd` service is not currently running on `servera`.

```
[student@workstation data-facts]$ ansible servera.lab.example.com -m command \
> -a 'systemctl status httpd'
servera.lab.example.com | FAILED | rc=4 >>
Unit httpd.service could not be found.non-zero return code
```

- 13. Verify the syntax of the playbook by running `ansible-playbook --syntax-check`. If it reports any errors, correct them before moving to the next step. You should see output similar to the following:

```
[student@workstation data-facts]$ ansible-playbook --syntax-check playbook.yml

playbook: playbook.yml
```

- 14. Run the playbook using the `ansible-playbook` command. Watch the output as Ansible installs the package and then enables the service.

```
[student@workstation data-facts]$ ansible-playbook playbook.yml

PLAY [Install Apache and start the service] ****

TASK [Gathering Facts] ****
ok: [servera.lab.example.com]

TASK [Install the required package] ****
changed: [servera.lab.example.com]

TASK [Start the service] ****
changed: [servera.lab.example.com]

PLAY RECAP ****
servera.lab.example.com : ok=3    changed=2    unreachable=0    failed=0
```

- 15. Use an ad hoc command to execute `systemctl` to determine if the `httpd` service is now running on `servera`.

```
[student@workstation data-facts]$ ansible servera.lab.example.com -m command \
> -a 'systemctl status httpd'
servera.lab.example.com | CHANGED | rc=0 >>
● httpd.service - The Apache HTTP Server
  Loaded: loaded (/usr/lib/systemd/system/httpd.service; disabled; vendor preset: disabled)
  Active: active (running) since Mon 2018-05-16 17:17:20 PDT; 12s ago
    Docs: man:httpd(8)
          man:apachectl(8)
  Main PID: 32658 (httpd)
  Status: "Total requests: 0; Current requests/sec: 0; Current traffic: 0 B/sec"
           CGroup: /system.slice/httpd.service
```

*...output omitted...*

## Cleanup

On workstation, run the **lab data-facts cleanup** script to clean up this exercise.

```
[student@workstation ~]$ lab data-facts cleanup
```

This concludes the guided exercise.

## ► LAB

# MANAGING VARIABLES AND FACTS

### PERFORMANCE CHECKLIST

In this lab, you will write and run an Ansible Playbook that uses variables, secrets, and facts.

### OUTCOMES

You should be able to define variables and use facts in a playbook, as well as use variables defined in an encrypted file.

Log in as the student user on workstation and run **lab data-review setup**. The script creates the **data-review** project directory and populates it with an Ansible configuration file and host inventory.

```
[student@workstation ~]$ lab data-review setup
```

A developer has asked you to write an Ansible Playbook to automate the setup of a web server environment on `serverb.lab.example.com`, which controls user access to its website using basic authentication.

A working directory, `/home/student/data-review`, has been created on workstation for this project. The directory has already been populated with an `ansible.cfg` and an `inventory` file. The managed host, `serverb.lab.example.com`, is defined in this inventory as a member of the `webserver` host group.

The `files` subdirectory contains an `httpd.conf` configuration file, which configures the Apache web service for basic authentication. The subdirectory also contains a `.htaccess` file which can be used to control access to the web server's document root directory.

In the project directory, create a playbook named `playbook.yml`, which installs and configures the firewall and web service on `serverb.lab.example.com`. The playbook should also create an `index.html` file that identifies the host name and IP address of the managed host using Ansible facts. This content file should only be visible to web users who successfully authenticate. To maintain the security of the password used for basic authentication, define the user password as a variable in a file encrypted by Ansible Vault.

After the playbook is created, execute the playbook and then verify the results by retrieving the content file using basic authentication over HTTPS.

1. Create the `playbook.yml` playbook. Begin the playbook by identifying the `webserver` host group as the managed host. Define the following play variables:

#### Variables

VARIABLE	VALUES
<code>firewall_pkg</code>	<code>firewalld</code>
<code>web_pkg</code>	<code>httpd</code>

VARIABLE	VALUES
<code>web_svc</code>	<code>httpd</code>
<code>ssl_pkg</code>	<code>mod_ssl</code>
<code>python_pkg</code>	<code>python-passlib</code>
<code>httpdconf_src</code>	<code>files/httpd.conf</code>
<code>httpdconf_file</code>	<code>/etc/httpd/conf/httpd.conf</code>
<code>htaccess_src</code>	<code>files/.htaccess</code>
<code>secrets_dir</code>	<code>/etc/httpd/secrets</code>
<code>secrets_file</code>	<code>"{{ secrets_dir }}/htpasswd"</code>
<code>web_root</code>	<code>/var/www/html</code>
<code>web_user</code>	<code>guest</code>

2. Add a directive to the play that adds additional variables from a variable file named `vars/secret.yml`. This file will contain a variable that specifies the password for the web user. You will create this file later in the lab.
3. Add a **tasks** section to the play. Write a task that ensures the latest version of the necessary packages are installed. These packages are defined by the `firewall_pkg`, `web_pkg`, `ssl_pkg`, and `python_pkg` variables.
4. Add a second task to the playbook that ensures that the file specified by the `httpdconf_src` variable has been copied (with the `copy` module) to the location specified by the `httpdconf_file` variable on the managed host. The file should be owned by the `root` user and the `root` group. Also set `0644` as the file permissions.
5. Add a third task that uses the `file` module to create the directory specified by the `secrets_dir` variable on the managed host. This directory holds the password files used for the basic authentication of web services. The file should be owned by the `apache` user and the `apache` group. Also set `0500` as the file permissions.
6. Add a fourth task that uses the `htpasswd` module to create an `htpasswd` file to be used for basic authentication of web users. The path attribute should be defined by the `secrets_file` variable. The file should contain an entry for the user defined by the `web_user` variable. The user's password will be defined by the `web_pass` variable to be added later. The file should be owned by the `apache` user and the `apache` group. Also set **0400** as the file permissions.
7. Add a fifth task that uses the `copy` module to create a `.htaccess` file in the document root directory of the web server. Copy the file specified by the `htaccess_src` variable to `{{ web_root }}/.htaccess`. The file should be owned by the `apache` user and the `apache` group. Set `0400` as the file permissions.
8. Add a sixth task that uses the `copy` module to create the web content file `index.html` in the directory specified by the `web_root` variable. The file should contain the message "`HOSTNAME (IPADDRESS)` has been customized by Ansible.", where `HOSTNAME` is the fully qualified host name of the managed host and `IPADDRESS` is its IPv4 IP address. Use the `content` option to the `copy` module to specify the content of the file, and Ansible facts to specify the host name and IP address.

9. Add a seventh task that uses the `firewalld` module to open up on the firewall the `https` service needed for users to access web services on the managed host. This firewall change should be permanent and should take place immediately.
10. Add an eighth task that uses the `service` module to enable and restart the web service on the managed host for all configuration changes to take effect. The name of the web service is defined by the `web_svc` variable.
11. Add a final task that uses the `service` module to enable and restart the firewall service on the managed host so that all configuration changes take effect.
12. Create a file encrypted with Ansible Vault, named `vars/secret.yml`. It should set the `web_pass` variable to `redhat`, which will be the web user's password.
13. Run the `playbook.yml` playbook.
14. On `workstation`, use `curl` to ensure that the web server is reachable over HTTPS. Verify that basic authentication is working by authenticating as the `guest` user and using `redhat` as the password.

## Evaluation

Run the `lab data-review grade` command on `workstation` to confirm success on this exercise. Correct any reported failures and rerun the script until successful.

```
[student@workstation ~]$ lab data-review grade
```

## Cleanup

On `workstation`, run the `lab data-review cleanup` script to clean up this exercise.

```
[student@workstation ~]$ lab data-review cleanup
```

This concludes the lab.

## ► SOLUTION

# MANAGING VARIABLES AND FACTS

### PERFORMANCE CHECKLIST

In this lab, you will write and run an Ansible Playbook that uses variables, secrets, and facts.

### OUTCOMES

You should be able to define variables and use facts in a playbook, as well as use variables defined in an encrypted file.

Log in as the student user on `workstation` and run `lab data-review setup`. The script creates the `data-review` project directory and populates it with an Ansible configuration file and host inventory.

```
[student@workstation ~]$ lab data-review setup
```

A developer has asked you to write an Ansible Playbook to automate the setup of a web server environment on `serverb.lab.example.com`, which controls user access to its website using basic authentication.

A working directory, `/home/student/data-review`, has been created on `workstation` for this project. The directory has already been populated with an `ansible.cfg` and an `inventory` file. The managed host, `serverb.lab.example.com`, is defined in this inventory as a member of the `webserver` host group.

The `files` subdirectory contains an `httpd.conf` configuration file, which configures the Apache web service for basic authentication. The subdirectory also contains a `.htaccess` file which can be used to control access to the web server's document root directory.

In the project directory, create a playbook named `playbook.yml`, which installs and configures the firewall and web service on `serverb.lab.example.com`. The playbook should also create an `index.html` file that identifies the host name and IP address of the managed host using Ansible facts. This content file should only be visible to web users who successfully authenticate. To maintain the security of the password used for basic authentication, define the user password as a variable in a file encrypted by Ansible Vault.

After the playbook is created, execute the playbook and then verify the results by retrieving the content file using basic authentication over HTTPS.

1. Create the `playbook.yml` playbook. Begin the playbook by identifying the `webserver` host group as the managed host. Define the following play variables:

#### Variables

VARIABLE	VALUES
<code>firewall_pkg</code>	<code>firewalld</code>
<code>web_pkg</code>	<code>httpd</code>

VARIABLE	VALUES
<code>web_svc</code>	<code>httpd</code>
<code>ssl_pkg</code>	<code>mod_ssl</code>
<code>python_pkg</code>	<code>python-passlib</code>
<code>httpdconf_src</code>	<code>files/httpd.conf</code>
<code>httpdconf_file</code>	<code>/etc/httpd/conf/httpd.conf</code>
<code>htaccess_src</code>	<code>files/.htaccess</code>
<code>secrets_dir</code>	<code>/etc/httpd/secrets</code>
<code>secrets_file</code>	<code>"{{ secrets_dir }}/htpasswd"</code>
<code>web_root</code>	<code>/var/www/html</code>
<code>web_user</code>	<code>guest</code>

- 1.1. Change to the `data-review` project directory.

```
[student@workstation ~]$ cd ~/data-review
[student@workstation data-review]$
```

- 1.2. Create the `playbook.yml` playbook file and edit it in a text editor. The beginning of the file should appear as follows:

```
---
- name: Install and configure webserver with basic auth
  hosts: webserver
  vars:
    firewall_pkg: firewalld
    web_pkg: httpd
    web_svc: httpd
    ssl_pkg: mod_ssl
    python_pkg: python-passlib
    httpdconf_src: files/httpd.conf
    httpdconf_file: /etc/httpd/conf/httpd.conf
    htaccess_src: files/.htaccess
    secrets_dir: /etc/httpd/secrets
    secrets_file: "{{ secrets_dir }}/htpasswd"
    web_root: /var/www/html
    web_user: guest
```

2. Add a directive to the play that adds additional variables from a variable file named `vars/secret.yml`. This file will contain a variable that specifies the password for the web user. You will create this file later in the lab.

Using the `vars_files` keyword, add the following lines to the playbook to instruct Ansible to use variables found in the `vars/secret.yml` variable file.

```
vars_files:
  - vars/secret.yml
```

3. Add a **tasks** section to the play. Write a task that ensures the latest version of the necessary packages are installed. These packages are defined by the `firewall_pkg`, `web_pkg`, `ssl_pkg`, and `python_pkg` variables.
  - 3.1. Define the beginning of the **tasks** section by adding the following line to the playbook:

```
tasks:
```

- 3.2. Add the following lines to the playbook to define a task that uses the `yum` module to install the required packages.

```
- name: Latest version of necessary packages installed
  yum:
    name:
      - "{{ firewall_pkg }}"
      - "{{ web_pkg }}"
      - "{{ ssl_pkg }}"
      - "{{ python_pkg }}"
    state: latest
```

4. Add a second task to the playbook that ensures that the file specified by the `httpdconf_src` variable has been copied (with the `copy` module) to the location specified by the `httpdconf_file` variable on the managed host. The file should be owned by the `root` user and the `root` group. Also set 0644 as the file permissions.

Add the following lines to the playbook to define a task that uses the `copy` module to copy the contents of the file defined by the `httpdconf_src` variable to the location specified by the `httpdconf_file` variable.

```
- name: Configure web service
  copy:
    src: "{{ httpdconf_src }}"
    dest: "{{ httpdconf_file }}"
    owner: root
    group: root
    mode: 0644
```

5. Add a third task that uses the `file` module to create the directory specified by the `secrets_dir` variable on the managed host. This directory holds the password files used for the basic authentication of web services. The file should be owned by the `apache` user and the `apache` group. Also set 0500 as the file permissions.

Add the following lines to the playbook to define a task that uses the `file` module to create the directory defined by the `secrets_dir` variable.

```
- name: Secrets directory exists
  file:
    path: "{{ secrets_dir }}"
    state: directory
    owner: apache
    group: apache
    mode: 0500
```

6. Add a fourth task that uses the `htpasswd` module to create an `htpasswd` file to be used for basic authentication of web users. The path attribute should be defined by the `secrets_file` variable. The file should contain an entry for the user defined by the

`web_user` variable. The user's password will be defined by the `web_pass` variable to be added later. The file should be owned by the `apache` user and the `apache` group. Also set **0400** as the file permissions.

Add the following lines to the playbook to define a task that uses the `htpasswd` module to create the password file defined by the `secrets_file` variable. Define the user to be added using the `web_user` variable. Define the user's password using the `web_pass` variable, which will be defined in an encrypted file later.

```
- name: Web user exists in secrets file
  htpasswd:
    path: "{{ secrets_file }}"
    name: "{{ web_user }}"
    password: "{{ web_pass }}"
    owner: apache
    group: apache
    mode: 0400
```

7. Add a fifth task that uses the `copy` module to create a `.htaccess` file in the document root directory of the web server. Copy the file specified by the `htaccess_src` variable to `{{ web_root }}/.htaccess`. The file should be owned by the `apache` user and the `apache` group. Set 0400 as the file permissions.

Add the following lines to the playbook to define a task which uses the `copy` module to create the `.htaccess` file using the file defined by the `htaccess_src` variable.

```
- name: .htaccess file installed in docroot
  copy:
    src: "{{ htaccess_src }}"
    dest: "{{ web_root }}/.htaccess"
    owner: apache
    group: apache
    mode: 0400
```

8. Add a sixth task that uses the `copy` module to create the web content file `index.html` in the directory specified by the `web_root` variable. The file should contain the message "`HOSTNAME (IPADDRESS)` has been customized by Ansible.", where `HOSTNAME` is the fully qualified host name of the managed host and `IPADDRESS` is its IPv4 IP address. Use the `content` option to the `copy` module to specify the content of the file, and Ansible facts to specify the host name and IP address.

Add the following lines to the playbook to define a task that uses the `copy` module to create the `index.html` file in the directory defined by the `web_root` variable.

Populate the file with the content specified using the `ansible_facts['fqdn']` and `ansible_facts['default_ipv4']['address']` Ansible facts retrieved from the managed host.

```
- name: Create index.html
  copy:
    content: "{{ ansible_facts['fqdn'] }} ({{ ansible_facts['default_ipv4'] }}['address']) has been customized by Ansible.\n"
    dest: "{{ web_root }}/index.html"
```

9. Add a seventh task that uses the `firewalld` module to open up on the firewall the `https` service needed for users to access web services on the managed host. This firewall change should be permanent and should take place immediately.

Add the following lines to the playbook to define a task that uses the `firewalld` module to open the HTTPS port for the web service. You can use the `firewalld` service `https` to do this.

```
- name: Open the port for the web server
  firewalld:
    service: https
    state: enabled
    immediate: true
    permanent: true
```

10. Add an eighth task that uses the `service` module to enable and restart the web service on the managed host for all configuration changes to take effect. The name of the web service is defined by the `web_svc` variable.

Add the following lines to the playbook to define a task that uses the `service` module to enable and restart the web service.

```
- name: Web service enabled and restarted
  service:
    name: "{{ web_svc }}"
    state: restarted
    enabled: true
```

11. Add a final task that uses the `service` module to enable and restart the firewall service on the managed host so that all configuration changes take effect.

- 11.1. Add the following lines to the playbook to define a task that uses the `service` module to enable and restart the firewall service.

```
- name: Firewall service enable and restarted
  service:
    name: firewalld
    state: restarted
    enabled: true
```

- 11.2. The completed playbook should appear as follows:

```
---
- name: Install and configure webserver with basic auth
  hosts: webserver
  vars:
    firewall_pkg: firewalld
    web_pkg: httpd
    web_svc: httpd
    ssl_pkg: mod_ssl
    python_pkg: python-passlib
    httpdconf_src: files/httpd.conf
    httpdconf_file: /etc/httpd/conf/httpd.conf
    htaccess_src: files/.htaccess
    secrets_dir: /etc/httpd/secrets
    secrets_file: "{{ secrets_dir }}/htpasswd"
    web_root: /var/www/html
```

```

web_user: guest
vars_files:
  - vars/secret.yml
tasks:
  - name: Latest version of necessary packages installed
    yum:
      name:
        - "{{ firewall_pkg }}"
        - "{{ web_pkg }}"
        - "{{ ssl_pkg }}"
        - "{{ python_pkg }}"
      state: latest
  - name: Configure web service
    copy:
      src: "{{ httpdconf_src }}"
      dest: "{{ httpdconf_file }}"
      owner: root
      group: root
      mode: 0644
  - name: Secrets directory exists
    file:
      path: "{{ secrets_dir }}"
      state: directory
      owner: apache
      group: apache
      mode: 0500
  - name: Web user exists in secrets file
    htpasswd:
      path: "{{ secrets_file }}"
      name: "{{ web_user }}"
      password: "{{ web_pass }}"
      owner: apache
      group: apache
      mode: 0400
  - name: .htaccess file installed in docroot
    copy:
      src: "{{ htaccess_src }}"
      dest: "{{ web_root }}/.htaccess"
      owner: apache
      group: apache
      mode: 0400
  - name: Create index.html
    copy:
      content: "{{ ansible_facts['fqdn'] }} ({{ ansible_facts['default_ipv4'] }}['address']) has been customized by Ansible.\n"
      dest: "{{ web_root }}/index.html"
  - name: Open the port for the web server
    firewalld:
      service: https
      state: enabled
      immediate: true
      permanent: true
  - name: Web service enabled and restarted
    service:
      name: "{{ web_svc }}"
      state: restarted

```

```

    enabled: true
- name: Firewall service enable and restarted
  service:
    name: firewalld
    state: restarted
    enabled: true

```

11.3. Exit the text editor and save the **playbook.yml** playbook.

- 12.** Create a file encrypted with Ansible Vault, named **vars/secret.yml**. It should set the `web_pass` variable to **redhat**, which will be the web user's password.

12.1. Create a subdirectory named **vars** in the project directory.

```
[student@workstation data-review]$ mkdir vars
```

12.2. Create the encrypted variable file, **vars/secret.yml**, using Ansible Vault. Set the password for the encrypted file to **redhat**.

```
[student@workstation data-review]$ ansible-vault create vars/secret.yml
New Vault password: redhat
Confirm New Vault password: redhat
```

12.3. Add the following variable definition to the file.

```
web_pass: redhat
```

12.4. Exit the file editor and save the changes to the file.

- 13.** Run the **playbook.yml** playbook.

13.1. Before running the playbook, verify that its syntax is correct by running **ansible-playbook --syntax-check**. Use the **--ask-vault-pass** to be prompted for the vault password. Enter **redhat** when prompted for the password. If it reports any errors, correct them before moving to the next step. You should see output similar to the following:

```
[student@workstation data-review]$ ansible-playbook --syntax-check \
> --ask-vault-pass playbook.yml
Vault password: redhat

playbook: playbook.yml
```

13.2. Using the **ansible-playbook** command, run the playbook with the **--ask-vault-pass** option. Enter **redhat** when prompted for the password.

```
[student@workstation data-review]$ ansible-playbook playbook.yml --ask-vault-pass
Vault password: redhat
PLAY [Install and configure webserver with basic auth] ****
...output omitted...

PLAY RECAP ****
serverb.lab.example.com      : ok=10    changed=9      unreachable=0      failed=0
```

14. On **workstation**, use **curl** to ensure that the web server is reachable over HTTPS. Verify that basic authentication is working by authenticating as the **guest** user and using **redhat** as the password.

- 14.1. On **workstation**, use **curl** to ensure that the web server has been successfully started and is reachable. Use the **-u** option to specify **guest** as the user for authentication. Also use the **-k** to disable verification of the web server's SSL certificate. When prompted, enter **redhat** as the password.

If the following message appears, it indicates that the web server has been installed, the firewall has been updated with a new rule, and that basic authentication is working.

```
[student@workstation data-review]$ curl https://serverb.lab.example.com \
> -k -u guest
Enter host password for user 'guest': redhat
serverb.lab.example.com (172.25.250.11) has been customized by Ansible
```

## Evaluation

Run the **lab data-review grade** command on **workstation** to confirm success on this exercise. Correct any reported failures and rerun the script until successful.

```
[student@workstation ~]$ lab data-review grade
```

## Cleanup

On **workstation**, run the **lab data-review cleanup** script to clean up this exercise.

```
[student@workstation ~]$ lab data-review cleanup
```

This concludes the lab.

# SUMMARY

---

In this chapter, you learned:

- Ansible *variables* allow administrators to reuse values across files in an entire Ansible project.
- Variables can be defined for hosts and host groups in the inventory file.
- Variables can be defined for playbooks by using facts and external files. They can also be defined on the command line.
- The **register** keyword can be used to capture the output of a command in a variable.
- It is better to store inventory variables in files in the **host\_vars** and **group\_vars** directory relative to the inventory, rather than in the inventory file itself.
- Ansible Vault is one way to protect sensitive data such as password hashes and private keys for deployment using Ansible Playbooks.
- Ansible Vault can be used to create and encrypt a text file if it does not already exist or to encrypt and decrypt existing files.
- Red Hat recommends that users keep most variables in a normal file and sensitive variables in a second file protected by Ansible Vault.
- Ansible *facts* are variables that are automatically discovered by Ansible from a managed host.

## CHAPTER 5

# IMPLEMENTING TASK CONTROL

### GOAL

Manage task control, handlers, and task errors in Ansible Playbooks.

### OBJECTIVES

- Use loops to write efficient tasks, and use conditions to control when to run tasks.
- Implement a task that runs only when another task changes the managed host.
- Control what happens when a task fails, and what conditions cause a task to fail.

### SECTIONS

- Writing Loops and Conditional Tasks (and Guided Exercise)
- Implementing Handlers (and Guided Exercise)
- Handling Task Failure (and Guided Exercise)

### LAB

- Implementing Task Control

# WRITING LOOPS AND CONDITIONAL TASKS

---

## OBJECTIVES

After completing this section, students should be able to use loops to write efficient tasks, and use conditions to control when to run tasks.

## TASK ITERATION WITH LOOPS

Using loops saves administrators from the need to write multiple tasks that use the same module. For example, instead of writing five tasks to ensure five users exist, you can write one task that iterates over a list of five users to ensure they all exist.

Ansible supports iterating a task over a set of items using the **loop** keyword. You can configure loops to repeat a task using each item in a list, the contents of each of the files in a list, a generated sequence of numbers, or using more complicated structures. This section covers simple loops that iterate over a list of items. Consult the documentation for more advanced looping scenarios.

### Simple Loops

A simple loop iterates a task over a list of items. The **loop** keyword is added to the task, and takes as a value the list of items over which the task should be iterated. The loop variable **item** holds the value used during each iteration.

Consider the following snippet that uses the `service` module twice in order to ensure two network services are running:

```
- name: Postfix is running
  service:
    name: postfix
    state: started

- name: Dovecot is running
  service:
    name: dovecot
    state: started
```

These two tasks can be rewritten to use a simple loop so that only one task is needed to ensure both services are running:

```
- name: Postfix and Dovecot are running
  service:
    name: "{{ item }}"
    state: started
  loop:
    - postfix
    - dovecot
```

The list used by **loop** can be provided by a variable. In the following example, the variable **mail\_services** contains the list of services that need to be running.

```
vars:
```

```

mail_services:
  - postfix
  - dovecot

tasks:
  - name: Postfix and Dovecot are running
    service:
      name: "{{ item }}"
      state: started
    loop: "{{ mail_services }}"

```

## Loops over a List of Hashes/Dictionaries

The **loop** list does not need to be a list of simple values. In the following example, each item in the list is actually a hash/dictionary. Each hash/dictionary in the example has two keys, **name** and **groups**, and the value of each key in the current **item** loop variable can be retrieved with the **item.name** and **item.groups** variables, respectively.

```

- name: Users exist and are in the correct groups
  user:
    name: "{{ item.name }}"
    state: present
    groups: "{{ item.groups }}"
  loop:
    - name: jane
      groups: wheel
    - name: joe
      groups: root

```

The outcome of the preceding task is that the user `jane` is present and a member of the group `wheel`, and that the user `joe` is present and a member of the group `root`.

## Earlier-Style Loop Keywords

Before Ansible 2.5, most playbooks used a different syntax for loops. Multiple loop keywords were provided, which were prefixed with **with\_**, followed by the name of an Ansible look-up plug-in (an advanced feature that is not covered in detail in this course). This syntax for looping is very common in existing playbooks, but will probably be deprecated at some point in the future.

A few examples are listed in the table below:

### Earlier-Style Ansible Loops

LOOP KEYWORD	DESCRIPTION
<b>with_items</b>	Behaves the same as the <b>loop</b> keyword for simple lists, such as a list of strings or a list of hashes/dictionaries. Unlike <b>loop</b> , if lists of lists are provided to <b>with_items</b> , they are flattened into a single-level list. The loop variable <b>item</b> holds the list item used during each iteration.
<b>with_file</b>	This keyword requires a list of control node file names. The loop variable <b>item</b> holds the content of a corresponding file from the file list during each iteration.

LOOP KEYWORD	DESCRIPTION
<b>with_sequence</b>	Instead of requiring a list, this keyword requires parameters to generate a list of values based on a numeric sequence. The loop variable <b>item</b> holds the value of one of the generated items in the generated sequence during each iteration.

An example of **with\_items** in a playbook is shown below:

```
vars:
  data:
    - user0
    - user1
    - user2
  tasks:
    - name: "with_items"
      debug:
        msg: "{{ item }}"
      with_items: "{{ data }}"
```



### IMPORTANT

Since Ansible 2.5, the recommended way to write loops is to use the **loop** keyword.

However, you should still understand the old syntax, especially **with\_items**, because it is widely used in existing playbooks. You are likely to encounter playbooks and roles that continue to use **with\_\*** keywords for looping.

Any task using the old syntax can be converted to use **loop** in conjunction with Ansible filters. You do not need to know how to use Ansible filters to do this. There is a good reference on how to convert the old loops to the new syntax, as well as examples of how to loop over items that are not simple lists, in the Ansible documentation in the section "Migrating from with\_X to loop" [[https://docs.ansible.com/ansible/2.7/user\\_guide/playbooks\\_loops.html#migrating-from-with-x-to-loop](https://docs.ansible.com/ansible/2.7/user_guide/playbooks_loops.html#migrating-from-with-x-to-loop)] of the *Ansible User Guide*.

You will likely encounter tasks from older playbooks that contain **with\_\*** keywords.

Advanced looping techniques are beyond the scope of this course. All iteration tasks in this course can be implemented with either the **with\_items** or the **loop** keyword.

## Using Register Variables with Loops

The **register** keyword can also capture the output of a task that loops. The following snippet shows the structure of the register variable from a task that loops:

```
[student@workstation loopdemo]$ cat loop_register.yml
---
- name: Loop Register Test
  gather_facts: no
  hosts: localhost
  tasks:
    - name: Looping Echo Task
      shell: "echo This is my item: {{ item }}"
      loop:
        - one
```

```

    - two

register: echo_results ①

- name: Show echo_results variable
  debug:
    var: echo_results ②
```

- ①** The **echo\_results** variable is registered.
- ②** The contents of the **echo\_results** variable are displayed to the screen.

Running the above playbook yields the following output:

```
[student@workstation loopdemo]$ ansible-playbook loop_register.yml
PLAY [Loop Register Test] ****

TASK [Looping Echo Task] ****
...output omitted...
TASK [Show echo_results variable] ****
ok: [localhost] => {
  "echo_results": {①
    "changed": true,
    "msg": "All items completed",
    "results": [②
      {③
        "_ansible_ignore_errors": null,
        ...output omitted...
        "changed": true,
        "cmd": "echo This is my item: one",
        "delta": "0:00:00.011865",
        "end": "2018-11-01 16:32:56.080433",
        "failed": false,
        ...output omitted...
        "item": "one",
        "rc": 0,
        "start": "2018-11-01 16:32:56.068568",
        "stderr": "",
        "stderr_lines": [],
        "stdout": "This is my item: one",
        "stdout_lines": [
          "This is my item: one"
        ]
      },
      {④
        "_ansible_ignore_errors": null,
        ...output omitted...
        "changed": true,
        "cmd": "echo This is my item: two",
        "delta": "0:00:00.011142",
        "end": "2018-11-01 16:32:56.828196",
        "failed": false,
        ...output omitted...
        "item": "two",
      }
    ],
    "summary_items": [
      "This is my item: one"
    ],
    "summary_wrote": 1
  }
}
```

```

        "rc": 0,
        "start": "2018-11-01 16:32:56.817054",
        "stderr": "",
        "stderr_lines": [],
        "stdout": "This is my item: two",
        "stdout_lines": [
            "This is my item: two"
        ]
    }
]
}
}
...output omitted...

```

- ➊ The { character indicates the start of the **echo\_results** variable is composed of key-value pairs.
- ➋ The **results** key contains the results from the previous task. The [ character indicates the start of a list.
- ➌ The start of task metadata for the first item (indicated by the **item** key). The output of the **echo** command is found in the **stdout** key.
- ➍ The start of task result metadata for the second item.
- ➎ The ] character indicates the end of the **results** list.

In the above, the **results** key contains a list. Below, the playbook is modified such that the second task iterates over this list:

```
[student@workstation loopdemo]$ cat new_loop_register.yml
---
- name: Loop Register Test
  gather_facts: no
  hosts: localhost
  tasks:
    - name: Looping Echo Task
      shell: "echo This is my item: {{ item }}"
      loop:
        - one
        - two
      register: echo_results

    - name: Show stdout from the previous task.
      debug:
        msg: "STDOUT from previous task: {{ item.stdout }}"
      loop: echo_results['results']
```

After executing the above playbook, the output is:

```
PLAY [Loop Register Test] ****
TASK [Looping Echo Task] ****
...output omitted...

TASK [Show stdout from the previous task.] ****
ok: [localhost] => (item={...output omitted...}) => {
    "msg": "STDOUT from previous task: This is my item: one"
```

```

}
ok: [localhost] => (item={...output omitted...}) => {
    "msg": "STDOUT from previous task: This is my item: two"
}
...output omitted...

```

## RUNNING TASKS CONDITIONALLY

Ansible can use *conditionals* to execute tasks or plays when certain conditions are met. For example, a conditional can be used to determine the available memory on a managed host before Ansible installs or configures a service.

Conditionals allow administrators to differentiate between managed hosts and assign them functional roles based on the conditions that they meet. Playbook variables, registered variables, and Ansible facts can all be tested with conditionals. Operators to compare strings, numeric data, and Boolean values are available.

The following scenarios illustrate the use of conditionals in Ansible:

- A hard limit can be defined in a variable (for example, `min_memory`) and compared against the available memory on a managed host.
- The output of a command can be captured and evaluated by Ansible to determine whether or not a task completed before taking further action. For example, if a program fails, then a batch is skipped.
- Use Ansible facts to determine the managed host network configuration and decide which template file to send (for example, network bonding or trunking).
- The number of CPUs can be evaluated to determine how to properly tune a web server.
- Compare a registered variable with a predefined variable to determine if a service changed. For example, test the MD5 checksum of a service configuration file to see if the service is changed.

## Conditional Task Syntax

The `when` statement is used to run a task conditionally. It takes as a value the condition to test. If the condition is met, the task runs. If the condition is not met, the task is skipped.

One of the simplest conditions that can be tested is whether a Boolean variable is true or false. The `when` statement in the following example causes the task to run only if `run_my_task` is true:

```

---
- name: Simple Boolean Task Demo
  hosts: all
  vars:
    run_my_task: true

  tasks:
    - name: httpd package is installed
      yum:
        name: httpd
      when: run_my_task

```

The next example is a bit more sophisticated, and tests whether the `my_service` variable has a value. If it does, the value of `my_service` is used as the name of the package to install. If the `my_service` variable is not defined, then the task is skipped without an error.

```

---
- name: Test Variable is Defined Demo
  hosts: all
  vars:
    my_service: httpd

  tasks:
    - name: "{{ my_service }} package is installed"
      yum:
        name: "{{ my_service }}"
      when: my_service is defined

```

The following table shows some of the operations that administrators can use when working with conditionals:

### Example Conditionals

OPERATION	EXAMPLE
Equal (value is a string)	<code>ansible_machine == "x86_64"</code>
Equal (value is numeric)	<code>max_memory == 512</code>
Less than	<code>min_memory &lt; 128</code>
Greater than	<code>min_memory &gt; 256</code>
Less than or equal to	<code>min_memory &lt;= 256</code>
Greater than or equal to	<code>min_memory &gt;= 512</code>
Not equal to	<code>min_memory != 512</code>
Variable exists	<code>min_memory is defined</code>
Variable does not exist	<code>min_memory is not defined</code>
Boolean variable is true. The values of 1, True, or yes evaluate to true. The values of 0, False, or no evaluate to false.	<code>memory_available</code>
Boolean variable is false.	<code>not memory_available</code>
First variable's value is present as a value in second variable's list	<code>ansible_distribution in supported_distros</code>

The last entry in the preceding table might be confusing at first. The following example illustrates how it works.

In the example, the `ansible_distribution` variable is a fact determined during the **Gathering Facts** task, and identifies the managed host's operating system distribution. The variable `supported_distros` was created by the playbook author, and contains a list of operating system distributions that the playbook supports. If the value of

`ansible_distribution` is in the `supported_distros` list, the conditional passes and the task runs.

```
---
- name: Demonstrate the "in" keyword
  hosts: all
  vars:
    supported_distros:
      - RedHat
      - Fedora
  tasks:
    - name: Install httpd using yum, where supported
      yum:
        name: http
        state: present
      when: ansible_distribution in supported_distros
```



### IMPORTANT

Notice the indentation of the `when` statement. Because the `when` statement is not a module variable, it must be placed outside the module by being indented at the top level of the task.

A task is a YAML hash/dictionary, and the `when` statement is simply one more key in the task like the task's name and the module it uses. A common convention places any `when` keyword that might be present after the task's name and the module (and module arguments).

## Testing Multiple Conditions

One `when` statement can be used to evaluate multiple conditionals. To do so, conditionals can be combined with either the `and` or `or` keywords, and grouped with parentheses.

The following snippets show some examples of how to express multiple conditions.

- If a conditional statement should be met when either condition is true, then you should use the `or` statement. For example, the following condition is met if the machine is running either Red Hat Enterprise Linux or Fedora:

```
when: ansible_distribution == "RedHat" or ansible_distribution == "Fedora"
```

- With the `and` operation, both conditions have to be true for the entire conditional statement to be met. For example, the following condition will be met if the remote host is a Red Hat Enterprise Linux 7.5 host, and the installed kernel is the specified version:

```
when: ansible_distribution_version == "7.5" and ansible_kernel ==
  "3.10.0-327.el7.x86_64"
```

The `when` keyword also supports using a list to describe a list of conditions. When a list is provided to the `when` keyword, all of the conditionals are combined using the `and` operation. The example below demonstrates another way to combine multiple conditional statements using the `and` operator:

```
when:
  - ansible_distribution_version == "7.5"
```

```
- ansible_kernel == "3.10.0-327.el7.x86_64"
```

This format improves readability, a key goal of well-written Ansible Playbooks.

- More complex conditional statements can be expressed by grouping conditions with parentheses. This ensures that they are correctly interpreted.

For example, the following conditional statement is met if the machine is running either Red Hat Enterprise Linux 7 or Fedora 28. This example uses the greater-than character (>) so that the long conditional can be split over multiple lines in the playbook, to make it easier to read.

```
when: >
  ( ansible_distribution == "RedHat" and
    ansible_distribution_major_version == "7" )
  or
  ( ansible_distribution == "Fedora" and
    ansible_distribution_major_version == "28" )
```

## COMBINING LOOPS AND CONDITIONAL TASKS

You can combine loops and conditionals.

In the following example, the *mariadb-server* package is installed by the **yum** module if there is a file system mounted on / with more than 300 MB free. The **ansible\_mounts** fact is a list of dictionaries, each one representing facts about one mounted file system. The loop iterates over each dictionary in the list, and the conditional statement is not met unless a dictionary is found representing a mounted file system where both conditions are true.

```
- name: install mariadb-server if enough space on root
  yum:
    name: mariadb-server
    state: latest
  loop: "{{ ansible_mounts }}"
  when: item.mount == "/" and item.size_available > 3000000000
```



### IMPORTANT

When you use **when** with **loop** for a task, the **when** statement is checked for each item.

Here is another example that combines conditionals and register variables. The following annotated playbook will restart the *httpd* service only if the *postfix* service is running.

```
---
- name: Restart HTTPD if Postfix is Running
  hosts: all
  tasks:
    - name: Get Postfix server status
      command: /usr/bin/systemctl is-active postfix ①
      ignore_errors: yes②
      register: result③
    - name: Restart Apache HTTPD based on Postfix status
```

```
service:  
  name: httpd  
  state: restarted  
when: result.rc == 0④
```

- ① Is Postfix running or not?
- ② If it is not running and the command fails, do not stop processing.
- ③ Saves information on the module's result in a variable named **result**.
- ④ Evaluates the output of the Postfix task. If the exit code of the **systemctl** command is 0, then Postfix is active and this task restarts the **httpd** service.



## REFERENCES

### Loops – Ansible Documentation

[https://docs.ansible.com/ansible/2.7/user\\_guide/playbooks\\_loops.html](https://docs.ansible.com/ansible/2.7/user_guide/playbooks_loops.html)

### Tests – Ansible Documentation

[https://docs.ansible.com/ansible/2.7/user\\_guide/playbooks\\_tests.html](https://docs.ansible.com/ansible/2.7/user_guide/playbooks_tests.html)

### Conditionals – Ansible Documentation

[https://docs.ansible.com/ansible/2.7/user\\_guide/playbooks\\_conditionals.html](https://docs.ansible.com/ansible/2.7/user_guide/playbooks_conditionals.html)

### What Makes A Valid Variable Name – Variables – Ansible Documentation

[https://docs.ansible.com/ansible/2.7/user\\_guide/playbooks\\_variables.html#what-makes-a-valid-variable-name](https://docs.ansible.com/ansible/2.7/user_guide/playbooks_variables.html#what-makes-a-valid-variable-name)

## ► GUIDED EXERCISE

# WRITING LOOPS AND CONDITIONAL TASKS

In this exercise, you will write a playbook containing tasks that have conditionals and loops.

## OUTCOMES

You should be able to:

- Implement Ansible conditionals using the **when** keyword.
- Implement task iteration using the **loop** keyword in conjunction with conditionals.

## Scenario Overview

This exercise contains a playbook, **database\_setup.yml**, that installs a database and creates user accounts on designated remote hosts. As implemented, the playbook can only support installing a database on a Red Hat Enterprise Linux remote host.

Through the use of conditional tasks, the playbook is structured in a way to support the gradual addition of other Linux distributions at a later time. The tasks associated with creating users are kept in a separate file, **database\_users\_tasks.yml**, because these tasks can also be used with other Linux distributions.

Both the **database\_setup.yml** and **database\_users\_tasks.yml** files are incomplete. As a result, the **database\_setup.yml** playbook is not functional. In this exercise, you will implement **loop** and **when** keywords for tasks in these files to create a correctly functioning playbook.

On **workstation**, run the lab setup script to confirm the environment is ready for the lab to begin. The script creates the working directory, called **control-flow**, and populates it with an Ansible configuration file, a host inventory, and partially completed playbook files.

```
[student@workstation ~]$ lab control-flow setup
```

- 1. As the student user on workstation, change to the **/home/student/control-flow** directory.

```
[student@workstation ~]$ cd ~/control-flow
[student@workstation control-flow]$
```

- 2. Review the **database\_setup.yml** playbook file. Add appropriate conditional statements to each task in the playbook file.
- 2.1. Review the **database\_setup.yml** file using a text editor.

```
---
- name: Database Setup play
  hosts: database_servers
  vars:
```

```

min_ram_size_bytes: 20000000000 1
supported_distros: 2
  - RedHat
  #- Centos
tasks:
  - name: Setup Database tasks on supported hosts w/ Min. RAM
    include_tasks: "{{ ansible_distribution }}_database_tasks.yml"
    #Add a conditional here3

  - name: Print a message for unsupported Distros
    debug:
      msg: >
        {{ inventory_hostname }} is a
        {{ ansible_distribution }}-based host, which is not one
        of the supported distributions ({{ supported_distros }})

    #Add a conditional here4

  - name: Print a message for systems with insufficient RAM
    debug:
      msg: >
        {{ inventory_hostname }} does not meet the minimum
        RAM requirements of {{ min_ram_size_bytes }} bytes.

    #Add a conditional here5

```

- 1** **2** These variables define the minimum RAM requirements for database servers and a list of supported Linux distributions for database hosts. Your database servers must have at least 2 GB of RAM and the list of supported distributions is currently just a single item: **RedHat** (matching Red Hat Enterprise Linux).
- 3** The first task, which includes tasks to install a database, should only be executed if the remote server meets two criteria. First, the operating system of the remote server must be one of the distributions specified by **supported\_distros** variable. Second, the remote server must have the minimum RAM specified by the playbook's **min\_ram\_size\_bytes** variable. If either of these criteria are not met, the database installation tasks are not included in the play.
- 4** The second task prints a message if a remote server does not match one of the supported operating system distributions.
- 5** The third task prints a message if a remote server does not meet the RAM requirement for a database server, specified by the **min\_ram\_size\_bytes** variable.

## 2.2. Edit the first task in the **database\_setup.yml** file.

```

- name: Setup Database tasks on supported hosts w/ Min. RAM
  include_tasks: "{{ ansible_distribution }}_database_tasks.yml"
  #Add a conditional here

```

Replace the **#Add a conditional here** with a **when** statement to test the Linux distribution and RAM requirements. The variable **ansible\_memtotal\_mb** is an

Ansible fact that provides the RAM of the remote host, in mebibytes (MiB, binary megabytes). Recall that 1 MiB equals  $1024 * 1024$  (1048576) bytes.

After editing, save the file. The task should now appear as follows:

```
- name: Setup Database tasks on supported hosts w/ Min. RAM
  include_tasks: "{{ ansible_distribution }}_database_tasks.yml"
  when:
    - ansible_distribution in supported_distros
    - ansible_memtotal_mb*1024*1024 >= min_ram_size_bytes
```

#### 2.3. Edit the second task in the **database\_setup.yml** file.

```
- name: Print a message for unsupported Distros
  debug:
    msg: >
      {{ inventory_hostname }} is a
      {{ ansible_distribution }}-based host, which is not one
      of the supported distributions ({{ supported_distros }})
#Add a conditional here
```

Replace **#Add a conditional here** with a **when** statement to test that the remote host is not one of the supported distributions. After editing, save the file. The task should now appear as follows:

```
- name: Print a message for unsupported Distros
  debug:
    msg: >
      {{ inventory_hostname }} is a
      {{ ansible_distribution }}-based host, which is not one
      of the supported distributions ({{ supported_distros }})
  when: ansible_distribution not in supported_distros
```

#### 2.4. Edit the third task in the **database\_setup.yml** file.

```
- name: Print a message for systems with insufficient RAM
  debug:
    msg: >
      {{ inventory_hostname }} does not meet the minimum
      RAM requirements of {{ min_ram_size_bytes }} bytes.
#Add a conditional here
```

Replace **#Add a conditional here** with a **when** statement to test if the remote does not meet the RAM requirements. After editing, save the file. The task should now appear as follows:

```
- name: Print a message for systems with insufficient RAM
  debug:
    msg: >
      {{ inventory_hostname }} does not meet the minimum
      RAM requirements of {{ min_ram_size_bytes }} bytes.
```

```
when: ansible_memtotal_mb*1024*1024 < min_ram_size_bytes
```

When you have completed the edits, the **database\_setup.yml** file should contain the following:

```
---
- name: Database Setup play
hosts: database_servers
vars:
  min_ram_size_bytes: 2000000000
  supported_distros:
    - RedHat
    #- Centos
tasks:
  - name: Setup Database tasks on supported hosts w/ Min. RAM
    include_tasks: "{{ ansible_distribution }}_database_tasks.yml"
    when:
      - ansible_distribution in supported_distros
      - ansible_memtotal_mb*1024*1024 >= min_ram_size_bytes

  - name: Print a message for unsupported Distros
    debug:
      msg: >
        {{ inventory_hostname }} is a
        {{ ansible_distribution }}-based host, which is not one
        of the supported distributions ({{ supported_distros }})
    when: ansible_distribution not in supported_distros

  - name: Print a message for systems with insufficient RAM
    debug:
      msg: >
        {{ inventory_hostname }} does not meet the minimum
        RAM requirements of {{ min_ram_size_bytes }} bytes.
    when: ansible_memtotal_mb*1024*1024 < min_ram_size_bytes
```

- 3. If the remote host meets the RAM requirements and is installed with Red Hat Enterprise Linux, the tasks from the **RedHat\_database\_tasks.yml** file are used to perform database installation. Review the **RedHat\_database\_tasks.yml** file.

```
#For RHEL, using mariadb as the database service
- name: Set the 'db_service' fact
  set_fact:①
  db_service: mariadb

#RHEL packages for mariadb service
- name: Ensure database packages are installed
  yum:
    name:②
    - mariadb-server
    - mariadb-bench
    - mariadb-libs
    - mariadb-test

- name: Ensure the database service is started
```

```

service:
  name: "{{ db_service }}"
  state: started
  enabled: true

#Below tasks are also reused by other distros
- name: Create Database Users

include_tasks: database_user_tasks.yml③

```

- ➊ The `set_fact` module defines a variable, `db_service`, set to `mariadb`. This allows each distribution to utilize a different database service.
  - ➋ A simple loop should not be used to install multiple packages. Some modules, such as the `yum` module, support using a list as a parameter value.
  - ➌ A task list is included for creating user accounts on the remote database host. These tasks are saved in a separate file to facilitate task reuse for other Linux distributions.
- ▶ 4. Edit the `database_users_tasks.yml` task file. Update the first task with a simple loop to create all of the permission groups defined in the group variable `host_permission_groups`. The `host_permission_groups` variable is defined in the file `group_vars/database_servers.yml`.

4.1. Review the contents of the `group_vars/database_servers.yml` file.

```
[student@workstation control-flow]$ cat group_vars/database_servers.yml
host_permission_groups:
  - dbadmin
  - dbuser
```

The file defines a simple list variable, `host_permission_groups`, which contains group names. These group names only apply for hosts in the `database_servers` host group.

4.2. Open the `database_users_tasks.yml` task file in an editor. Review the first task in the `database_users_tasks.yml` task file.

```

- name: Ensure database permission groups exist
  group:
    name:
    state: present
  #Add a loop

```

4.3. Replace the line `#Add a loop` with a loop statement to iterate over the values of the `host_permission_groups`. Replace the value of the `name` keyword with the appropriate loop iteration variable.

The first task now contains:

```

- name: Ensure database permission groups exist
  group:
    name: "{{ item }}"
    state: present
  loop: "{{ host_permission_groups }}"

```

- 5. Update the second task of the **database\_users\_tasks.yml** file to loop over users in the `user_list` variable. The `user_list` variable is defined for all inventory hosts in the **group\_vars/all.yml** file.

Add each created user to a group identical to the user's **role** value. Use the user's **username** value for the value of the **name** keyword in the `user` module.

Lastly, add a **when** statement to ensure that a user is only created if that user's role matches one of the values present in the `host_permission_groups` variable.

- 5.1. Review the contents of the **group\_vars/all.yml** file.

```
[student@workstation control-flow]$ cat group_vars/all.yml
user_list:
  - name: John Davis
    username: jdavis
    role: dbadmin
  - name: Jennifer Smith
    username: jsmith
    role: dbuser
...output omitted...
```

The file defines a list variable, `user_list`, which contains a hash/dictionary representing a unique user. For each user, a **name**, **username**, and **role** attribute are defined. In this exercise, the **role** attribute corresponds to a Linux permission group. This variable is defined for all hosts in the inventory, including hosts in the **database\_servers** host group.

- 5.2. Review the second task in the **database\_users\_tasks.yml** file.

```
- name: Ensure Database Users exist
  user:
    name:
    groups:
    append: yes
```

```
state: present
```

- 5.3. Add a **loop** statement to iterate over the values in the `user_list` variable.

```
loop: "{{ user_list }}"
```

- 5.4. Update the value of the **name** keyword of the `user` module to be the user's **username**.

```
name: "{{ item.username }}"
```

- 5.5. Update the value of the **groups** keyword of the `user` module to be the user's **role**.

```
groups: "{{ item.role }}"
```

- 5.6. Add a **when** statement to the second task that tests if a user's **role** matches one of the values in the `host_permission_groups` variable.

```
when: item.role in host_permission_groups
```

The second task should now contain the following:

```
- name: Ensure Database Users exist
  user:
    name: "{{ item.username }}"
    groups: "{{ item.role }}"
    append: yes
    state: present
  loop: "{{ user_list }}"
  when: item.role in host_permission_groups
```

- 6. Check the syntax of the `database_setup.yml` playbook using the **ansible-playbook --syntax-check** command:

```
[student@workstation control-flow]$ ansible-playbook \
> --syntax-check database_setup.yml

playbook: database_setup.yml
```

- 7. Execute the `database_setup.yml` playbook using the **ansible-playbook** command.

```
[student@workstation control-flow]$ ansible-playbook database_setup.yml

PLAY [Database Setup play] ****
TASK [Gathering Facts] ****
ok: [servera.lab.example.com]

TASK [Setup Database tasks on supported hosts w/ Min. RAM] ****
skipping: [servera.lab.example.com]

TASK [Print a message for unsupported Distros] ****
skipping: [servera.lab.example.com]
```

```

TASK [Print a message for systems with insufficient RAM] ****
ok: [servera.lab.example.com] => {
    "msg": "servera.lab.example.com does not meet the minimum RAM
requirements of 2000000000 bytes.\n"
}

PLAY RECAP ****
servera.lab.example.com : ok=2     changed=0      unreachable=0     failed=0

```

The output indicates that `servera` does not meet minimum RAM requirements. As a result, a database is not installed on `servera`.

- ▶ **8.** Change the playbook's minimum RAM requirements from 2 GB to 500 MB. Execute the playbook again and review the results.
  - 8.1. Open the `database_setup.yml` playbook in a text editor. Update the value of the `min_ram_size_bytes` variable to **500000000**, and save the changes. The top of the playbook now matches the snippet below:

```

---
- name: Database Setup play
  hosts: database_servers
  vars:
    min_ram_size_bytes: 500000000
    supported_distros:
      - RedHat

```

Save the file.

- 8.2. Execute the `database_setup.yml` playbook again.

```

[student@workstation control-flow]$ ansible-playbook database_setup.yml

PLAY [Database Setup play] ****

TASK [Gathering Facts] ****
ok: [servera.lab.example.com]

TASK [Setup Database tasks on supported hosts w/ Min. RAM] ****
included: ...output omitted.../RedHat_database_tasks.yml ...output omitted

TASK [Set the 'db_service' fact] ****
ok: [servera.lab.example.com]

TASK [Ensure database packages are installed] ****
changed: [servera.lab.example.com]

TASK [Ensure the database service is started] ****
changed: [servera.lab.example.com]

TASK [Create Database Users] ****
included: ...output omitted.../database_user_tasks.yml ...output omitted...

TASK [Ensure database permission groups exist] ****
ok: [servera.lab.example.com] => (item=dbadmin)

```

```
ok: [servera.lab.example.com] => (item=dbuser)

TASK [Ensure Database Users exist] ****
changed: [servera.lab.example.com] => (item={'username': 'jdavis', 'role': 'dbadmin', 'name': 'John Davis'})
changed: [servera.lab.example.com] => (item={'username': 'jsmith', 'role': 'dbuser', 'name': 'Jennifer Smith'})
skipping: [servera.lab.example.com] => (item={'username': 'sjohnson', 'role': 'webadmin', 'name': 'Sarah Johnson'})
skipping: [servera.lab.example.com] => (item={'username': 'mjones', 'role': 'webdev', 'name': 'Matt Jones'})

TASK [Print a message for unsupported Distros] ****
skipping: [servera.lab.example.com]

TASK [Print a message for systems with insufficient RAM] ****
skipping: [servera.lab.example.com]

PLAY RECAP ****
servera.lab.example.com      : ok=8      changed=4      unreachable=0      failed=0
```

The output indicates that a database was successfully installed. Users with a database-related role can now log in to servera.

## Cleanup

On workstation, run the **lab control-flow cleanup** script to clean up the resources created in this exercise.

```
[student@workstation ~]$ lab control-flow cleanup
```

This concludes the guided exercise.

# IMPLEMENTING HANDLERS

---

## OBJECTIVES

After completing this section, students should be able to implement a task that runs only when another task changes the managed host.

## ANSIBLE HANDLERS

Ansible modules are designed to be *idempotent*. This means that in a properly written playbook, the playbook and its tasks can be run multiple times without changing the managed host unless they need to make a change to get the managed host to the desired state.

However, sometimes when a task does make a change to the system, a further task may need to be run. For example, a change to a service's configuration file may then require that the service be reloaded so that the changed configuration takes effect.

**Handlers** are tasks that respond to a notification triggered by other tasks. Tasks only notify their handlers when the task changes something on a managed host. Each handler has a globally unique name and is triggered at the end of a block of tasks in a playbook. If no task notifies the handler by name then the handler will not run. If one or more tasks notify the handler, the handler will run exactly once after all other tasks in the play have completed. Because handlers are tasks, administrators can use the same modules in handlers that they would use for any other task. Normally, handlers are used to reboot hosts and restart services.

Handlers can be considered as *inactive* tasks that only get triggered when explicitly invoked using a **notify** statement. The following snippet shows how the Apache server is only restarted by the **restart apache** handler when a configuration file is updated and notifies it:

```
tasks:
  - name: copy demo.example.conf configuration template①
    template:
      src: /var/lib/templates/demo.example.conf.template
      dest: /etc/httpd/conf.d/demo.example.conf
    notify: ②
      - restart apache③

handlers:
  - name: restart apache④
    service: ⑤
      name: httpd
      state: restarted
```

- ① The task that notifies the handler.
- ② The **notify** statement indicates the task needs to trigger a handler.
- ③ The name of the handler to run.
- ④ The **handlers** keyword indicates the start of the list of handler tasks.
- ⑤ The name of the handler invoked by tasks.

- ⑥ The module to use for the handler.

In the previous example, the **restart apache** handler triggers when notified by the **template** task that a change happened. A task may call more than one handler in its **notify** section. Ansible treats the **notify** statement as an array and iterates over the handler names:

```
tasks:
  - name: copy demo.example.conf configuration template
    template:
      src: /var/lib/templates/demo.example.conf.template
      dest: /etc/httpd/conf.d/demo.example.conf
    notify:
      - restart mysql
      - restart apache

handlers:
  - name: restart mysql
    service:
      name: mariadb
      state: restarted

  - name: restart apache
    service:
      name: httpd
      state: restarted
```

## USING HANDLERS

As discussed in the Ansible documentation, there are some important things to remember about using handlers:

- Handlers always run in the order specified by the **handlers** section of the play. They do not run in the order in which they are listed by **notify** statements in a task, or in the order in which tasks notify them.
- Handlers normally run after all other tasks in the play complete. A handler called by a task in the **tasks** part of the playbook will not run until *all* of the tasks under **tasks** have been processed. (There are some minor exceptions to this.)
- Handler names exist in a global namespace. If two handlers are incorrectly given the same name, only one will run.
- Even if more than one task notifies a handler, the handler will only run once. If no tasks notify it, a handler will not run.
- If a task that includes a **notify** statement does not report a **changed** result (for example, a package is already installed and the task reports **ok**), the handler is not notified. The handler is skipped unless another task notifies it. Ansible notifies handlers only if the task reports the **changed** status.



### IMPORTANT

Handlers are meant to perform an extra action when a task makes a change to a managed host. They should not be used as a replacement for normal tasks.



## REFERENCES

### Intro to Playbooks – Ansible Documentation

[https://docs.ansible.com/ansible/2.7/user\\_guide/playbooks\\_intro.html](https://docs.ansible.com/ansible/2.7/user_guide/playbooks_intro.html)

## ► GUIDED EXERCISE

# IMPLEMENTING HANDLERS

In this exercise, you will implement handlers in playbooks.

## OUTCOMES

You should be able to:

- Define handlers in playbooks and notify them for configuration change.

Run **lab control-handlers setup** on workstation to configure the environment for the exercise. This script creates the **control-handlers** project directory and downloads the Ansible configuration file and the host inventory file needed for the exercise. The project directory also contains a partially complete playbook, **configure\_db.yml**.

```
[student@workstation ~]$ lab control-handlers setup
```

- 1. On `workstation.lab.example.com`, open a new terminal and change to the `~/control-handlers` project directory.

```
[student@workstation ~]$ cd ~/control-handlers
[student@workstation control-handlers]$
```

- 2. In that directory, use a text editor to edit the **configure\_db.yml** playbook file. This playbook will install and configure a database server. When the database server configuration changes, the playbook triggers a restart of the database service and configures the database administrative password.
- 2.1. Using a text editor, review the **configure\_db.yml** playbook. It begins with the initialization of some variables:

```
---
- name: MariaDB server is installed
  hosts: databases
  vars:
    db_packages:
      - mariadb-server
      - MySQL-python
    db_service: mariadb
    resources_url: http://materials.example.com/labs/control-handlers
    config_file_url: "{{ resources_url }}/my.cnf.standard"
    config_file_dst: /etc/my.cnf
  tasks:
```

- db\_packages**: Defines the name of the packages to install for the database service.
- db\_service**: Which defines the name of the database service.

- **resources\_url**: The URL for the resource directory where remote configuration files are located.
- **config\_file\_url**: The URL of the database configuration file to install.
- **config\_file\_dst**: The location of the installed configuration file on the managed hosts.

- 2.2. In the **configure\_db.yml** file, define a task that uses the `yum` module to install the required database packages as defined by the **db\_packages** variable. If the task changes the system, the database was not installed, and you need to notify the **set db password** handler to set your initial database user and password. Remember that the handler task, if it is notified, will not run until every task in the **tasks** section has run.

The task should read as follows:

```
tasks:
  - name: "{{ db_packages }} packages are installed"
    yum:
      name: "{{ db_packages }}"
      state: present
    notify:
      - set db password
```

- 2.3. Add a task to start and enable the database service. The task should read as follows:

```
- name: Make sure the database service is running
  service:
    name: "{{ db_service }}"
    state: started
    enabled: true
```

- 2.4. Add a task to download **my.cnf.standard** to `/etc/my.cnf` on the managed host, using the `get_url` module. Add a condition that notifies the **restart db service** handler to restart the database service after a configuration file change. The task should read:

```
- name: The {{ config_file_dst }} file has been installed
  get_url:
    url: "{{ config_file_url }}"
    dest: "{{ config_file_dst }}"
    owner: mysql
    group: mysql
    force: yes
  notify:
    - restart db service
```

- 2.5. Add the **handlers** keyword to define the start of the handler tasks. Define the first handler, **restart db service**, which restarts the mariadb service. It should read as follows:

```
handlers:
  - name: restart db service
    service:
      name: "{{ db_service }}"
```

```
state: restarted
```

- 2.6. Define the second handler, **set db password**, which sets the administrative password for the database service. The handler uses the `mysql_user` module to perform the command. The handler should read as follows:

```
- name: set db password
mysql_user:
  name: root
  password: redhat
```

When completed, the playbook should appear as follows:

```
---
- name: MariaDB server is installed
  hosts: databases
  vars:
    db_packages:
      - mariadb-server
      - MySQL-python
    db_service: mariadb
    resources_url: http://materials.example.com/labs/control-handlers
    config_file_url: "{{ resources_url }}}/my.cnf.standard"
    config_file_dst: /etc/my.cnf
  tasks:
    - name: "{{ db_packages }} packages are installed"
      yum:
        name: "{{ db_packages }}"
        state: present
      notify:
        - set db password

    - name: Make sure the database service is running
      service:
        name: "{{ db_service }}"
        state: started
        enabled: true

    - name: The {{ config_file_dst }} file has been installed
      get_url:
        url: "{{ config_file_url }}"
        dest: "{{ config_file_dst }}"
        owner: mysql
        group: mysql
        force: yes
      notify:
        - restart db service

  handlers:
    - name: restart db service
      service:
        name: "{{ db_service }}"
        state: restarted

    - name: set db password
      mysql_user:
```

```
name: root
password: redhat
```

- 3. Before running the playbook, verify that its syntax is correct by running **ansible-playbook** with the **--syntax-check** option. If it reports any errors, correct them before moving to the next step. You should see output similar to the following:

```
[student@workstation control-handlers]$ ansible-playbook configure_db.yml \
> --syntax-check

playbook: configure_db.yml
```

- 4. Run the **configure\_db.yml** playbook. The output shows that the handlers are being executed.

```
[student@workstation control-handlers]$ ansible-playbook configure_db.yml

PLAY [Installing MariaDB server] ****

TASK [Gathering Facts] ****
ok: [servera.lab.example.com]

TASK [Install [u'mariadb-server', u'MySQL-python'] package] ****
changed: [servera.lab.example.com]

TASK [Make sure the database service is running] ****
changed: [servera.lab.example.com]

TASK [The /etc/my.cnf file has been installed] ****
changed: [servera.lab.example.com]

RUNNING HANDLER [restart db service] ****
changed: [servera.lab.example.com]

RUNNING HANDLER [set db password] ****
changed: [servera.lab.example.com]

PLAY RECAP ****
servera.lab.example.com      : ok=6      changed=5      unreachable=0      failed=0
```

- 5. Run the playbook again.

```
[student@workstation control-handlers]$ ansible-playbook configure_db.yml

PLAY [Installing MariaDB server] ****

TASK [Gathering Facts] ****
ok: [servera.lab.example.com]

TASK [[u'mariadb-server', u'MySQL-python'] packages are installed] ****
ok: [servera.lab.example.com]

TASK [Make sure the database service is running] ****
```

```
ok: [servera.lab.example.com]

TASK [The /etc/my.cnf file has been installed] ****
ok: [servera.lab.example.com]

PLAY RECAP ****
servera.lab.example.com : ok=4    changed=0    unreachable=0    failed=0
```

This time the handlers are skipped. In the event that the remote configuration file is changed in the future, executing the playbook would trigger the **restart db service** handler but not the **set db password** handler.

## Cleanup

On workstation, run the **lab control-handlers cleanup** script to clean up the resources created in this exercise.

```
[student@workstation ~]$ lab control-handlers cleanup
```

This concludes the guided exercise.

# HANDLING TASK FAILURE

## OBJECTIVES

After completing this section, students should be able to control what happens when a task fails, and what conditions cause a task to fail.

## ERRORS IN PLAYS

Ansible evaluates the return code of each task to determine whether the task succeeded or failed. Normally, when a task fails Ansible immediately aborts the rest of the play on that host, skipping all subsequent tasks.

However, sometimes you might want to have play execution continue even if a task fails. For example, you might expect that a particular task could fail, and you might want to recover by running some other task conditionally. There are a number of Ansible features that can be used to manage task errors.

### Ignoring Task Failure

By default, if a task fails, the play is aborted. However, this behavior can be overridden by ignoring failed tasks. You can use the `ignore_errors` keyword in a task to accomplish this.

The following snippet shows how to use `ignore_errors` in a task to continue playbook execution on the host even if the task fails. For example, if the `notapkg` package does not exist then the `yum` module will fail, but having `ignore_errors` set to `yes` allows execution to continue.

```
- name: Latest version of notapkg is installed
  yum:
    name: notapkg
    state: latest
    ignore_errors: yes
```

### Forcing Execution of Handlers after Task Failure

Normally when a task fails and the play aborts on that host, any handlers that had been notified by earlier tasks in the play will not run. If you set the `force_handlers: yes` keyword on the play, then notified handlers are called even if the play aborted because a later task failed.

The following snippet shows how to use the `force_handlers` keyword in a play to force execution of the handler even if a task fails:

```
---
- hosts: all
  force_handlers: yes
  tasks:
    - name: a task which always notifies its handler
      command: /bin/true
      notify: restart the database

    - name: a task which fails because the package doesn't exist
      yum:
        name: notapkg
```

```

state: latest

handlers:
  - name: restart the database
    service:
      name: mariadb
      state: restarted

```

**NOTE**

Remember that handlers are notified when a task reports a **changed** result but are not notified when it reports an **ok** or **failed** result.

## Specifying Task Failure Conditions

You can use the **failed\_when** keyword on a task to specify which conditions indicate that the task has failed. This is often used with command modules that may successfully execute a command, but the command's output indicates a failure.

For example, you can run a script that outputs an error message and use that message to define the failed state for the task. The following snippet shows how the **failed\_when** keyword can be used in a task:

```

tasks:
  - name: Run user creation script
    shell: /usr/local/bin/create_users.sh
    register: command_result
    failed_when: "'Password missing' in command_result.stdout"

```

The **fail** module can also be used to force a task failure. The above scenario can alternatively be written as two tasks:

```

tasks:
  - name: Run user creation script
    shell: /usr/local/bin/create_users.sh
    register: command_result
    ignore_errors: yes

  - name: Report script failure
    fail:
      msg: "The password is missing in the output"
      when: "'Password missing' in command_result.stdout"

```

You can use the **fail** module to provide a clear failure message for the task. This approach also enables delayed failure, allowing you to run intermediate tasks to complete or roll back other changes.

## Specifying When a Task Reports "Changed" Results

When a task makes a change to a managed host, it reports the **changed** state and notifies handlers. When a task does not need to make a change, it reports **ok** and does not notify handlers.

The **changed\_when** keyword can be used to control when a task reports that it has changed. For example, the **shell** module in the next example is being used to get a Kerberos credential

which will be used by subsequent tasks. It normally would always report **changed** when it runs. To suppress that change, **changed\_when: false** is set so that it only reports **ok** or **failed**.

```
- name: get Kerberos credentials as "admin"
  shell: echo "{{ krb_admin_pass }}" | kinit -f admin
  changed_when: false
```

The following example uses the **shell** module to report **changed** based on the output of the module that is collected by a registered variable:

```
tasks:
  - shell:
      cmd: /usr/local/bin/upgrade-database
    register: command_result
    changed_when: "'Success' in command_result.stdout"
    notify:
      - restart_database

handlers:
  - name: restart_database
    service:
      name: mariadb
      state: restarted
```

## Ansible Blocks and Error Handling

In playbooks, *blocks* are clauses that logically group tasks, and can be used to control how tasks are executed. For example, a task block can have a **when** keyword to apply a conditional to multiple tasks:

```
- name: block example
hosts: all
tasks:
  - block:
    - name: package needed by yum
      yum:
        name: yum-plugin-versionlock
        state: present
    - name: lock version of tzdata
      lineinfile:
        dest: /etc/yum/pluginconf.d/versionlock.list
        line: tzdata-2016j-1
        state: present
  when: ansible_distribution == "RedHat"
```

Blocks also allow for error handling in combination with the **rescue** and **always** statements. If any task in a block fails, tasks in its **rescue** block are executed in order to recover. After the tasks in the block clause run, as well as the tasks in the rescue clause if there was a failure, then tasks in the **always** clause run. To summarize:

- **block**: Defines the main tasks to run.
- **rescue**: Defines the tasks to run if the tasks defined in the **block** clause fail.
- **always**: Defines the tasks that will always run independently of the success or failure of tasks defined in the **block** and **rescue** clauses.

The following example shows how to implement a block in a playbook. Even if tasks defined in the **block** clause fail, tasks defined in the **rescue** and **always** clauses are executed.

```
tasks:
  - block:
      - name: upgrade the database
        shell:
          cmd: /usr/local/lib/upgrade-database
    rescue:
      - name: revert the database upgrade
        shell:
          cmd: /usr/local/lib/revert-database
    always:
      - name: always restart the database
        service:
          name: mariadb
          state: restarted
```

The **when** condition on a **block** clause also applies to its **rescue** and **always** clauses if present.



## REFERENCES

### Error Handling in Playbooks – Ansible Documentation

[http://docs.ansible.com/ansible/playbooks\\_error\\_handling.html](http://docs.ansible.com/ansible/playbooks_error_handling.html)

### Error Handling – Blocks – Ansible Documentation

[http://docs.ansible.com/ansible/playbooks\\_blocks.html#error-handling](http://docs.ansible.com/ansible/playbooks_blocks.html#error-handling)

## ► GUIDED EXERCISE

# HANDLING TASK FAILURE

In this exercise, you will explore different ways to handle task failure in an Ansible Playbook.

## OUTCOMES

You should be able to:

- Ignore failed commands during the execution of playbooks.
- Force execution of handlers.
- Override what constitutes a failure in tasks.
- Override the **changed** state for tasks.
- Implement block/rescue/always in playbooks.

On `workstation`, run the lab setup script to confirm the environment is ready for the lab to begin. This script creates the working directory, `~/control-errors`.

```
[student@workstation ~]$ lab control-errors setup
```

- 1. On `workstation.lab.example.com`, change to the `~/control-errors` project directory.

```
[student@workstation ~]$ cd ~/control-errors  
[student@workstation control-errors]$
```

- 2. The lab script created an Ansible configuration file as well as an inventory file that contains the server `servera.lab.example.com` in the **databases** group. Review the file before proceeding.
- 3. Create the **playbook.yml** playbook, which contains a play with two tasks. Write the first task to contain a deliberate error that will cause it to fail.

- 3.1. Open the playbook in a text editor. Define three variables: `web_package` with a value of **http**, `db_package` with a value of **mariadb-server**, and `db_service` with a value of **mariadb**. The variables will be used to install the required packages and start the server.

The **http** value is an intentional error in the package name. The file should read as follows:

```
---  
- name: Task Failure Exercise  
hosts: databases  
vars:  
  web_package: http  
  db_package: mariadb-server
```

```
db_service: mariadb
```

- 3.2. Define two tasks that use the **yum** module and the two variables, `web_package` and `db_package`. The tasks will install the required packages. The tasks should read as follows:

```
tasks:
  - name: Install {{ web_package }} package
    yum:
      name: "{{ web_package }}"
      state: present

  - name: Install {{ db_package }} package
    yum:
      name: "{{ db_package }}"
      state: present
```

- 4. Run the playbook and watch the output of the play.

```
[student@workstation control-errors]$ ansible-playbook playbook.yml

PLAY [Task Failure Exercise] ****
TASK [Gathering Facts] ****
ok: [servera.lab.example.com]

TASK [Install http package] ****
fatal: [servera.lab.example.com]: FAILED! => {"changed": false, "msg": "No package matching 'http' found available, installed or updated", "rc": 126, "results": ...output omitted...}
to retry, use: --limit @/home/student/control-errors/playbook.retry

PLAY RECAP ****
servera.lab.example.com : ok=1    changed=0    unreachable=0    failed=1
```

The task failed because there is no existing package called **http**. Because the first task failed, the second task was not run.

- 5. Update the first task to ignore any errors by adding the `ignore_errors` keyword. The tasks should read as follows:

```
tasks:
  - name: Install {{ web_package }} package
    yum:
      name: "{{ web_package }}"
      state: present
    ignore_errors: yes

  - name: Install {{ db_package }} package
    yum:
      name: "{{ db_package }}"
      state: present
```

- 6. Run the playbook again and watch the output of the play.

```
[student@workstation control-errors]$ ansible-playbook playbook.yml

PLAY [Task Failure Exercise] ****
TASK [Gathering Facts] ****
ok: [servera.lab.example.com]

TASK [Install http package] ****
fatal: [servera.lab.example.com]: FAILED! => {"changed": false, "msg": "No
package matching 'http' found available, installed or updated", "rc": 126,
"results": ...output omitted...}
...ignoring

TASK [Install mariadb-server package] ****
changed: [servera.lab.example.com]

PLAY RECAP ****
servera.lab.example.com      : ok=3      changed=1      unreachable=0      failed=0
```

Despite the fact that the first task failed, Ansible executed the second one.

- 7. In this step, you will set up a **block** keyword so you can experiment with how they work.
- 7.1. Update the playbook by nesting the first task in a **block** clause. Remove the line that sets **ignore\_errors: yes**. The block should read as follows:

```
- block:
  - name: Install {{ web_package }} package
    yum:
      name: "{{ web_package }}"
      state: present
```

- 7.2. Nest the task that installs the *mariadb-server* package in a **rescue** clause. The task will execute if the task listed in the **block** clause fails. The block clause should read as follows:

```
rescue:
- name: Install {{ db_package }} package
  yum:
    name: "{{ db_package }}"
    state: present
```

- 7.3. Finally, add an **always** clause to start the database server upon installation using the **service** module. The clause should read as follows:

```
always:
- name: Start {{ db_service }} service
  service:
    name: "{{ db_service }}"
```

```
state: started
```

- 7.4. The completed task section should read as follows:

```
tasks:
  - block:
    - name: Install {{ web_package }} package
      yum:
        name: "{{ web_package }}"
        state: present
  rescue:
    - name: Install {{ db_package }} package
      yum:
        name: "{{ db_package }}"
        state: present
  always:
    - name: Start {{ db_service }} service
      service:
        name: "{{ db_service }}"
        state: started
```

- 8. Now run the playbook again and observe the output.

- 8.1. Run the playbook. The task in the block that makes sure **web\_package** is installed fails, which causes the task in the **rescue** block to run. Then the task in the **always** block runs.

```
[student@workstation control-errors]$ ansible-playbook playbook.yml

PLAY [Task Failure Exercise] ****

TASK [Gathering Facts] ****
ok: [servera.lab.example.com]

TASK [Install http package] ****
fatal: [servera.lab.example.com]: FAILED! => {"changed": false, "msg": "No package matching 'http' found available, installed or updated", "rc": 126, "results": [...output omitted...]}

TASK [Install mariadb-server package] ****
ok: [servera.lab.example.com]

TASK [Start mariadb service] ****
changed: [servera.lab.example.com]

PLAY RECAP ****
servera.lab.example.com : ok=3    changed=1    unreachable=0    failed=1
```

- 8.2. Edit the playbook, correcting the value of the **web\_package** variable to read **httpd**. That will cause the task in the block to succeed the next time you run the playbook.

```
vars:
  web_package: httpd
  db_package: mariadb-server
```

```
db_service: mariadb
```

- 8.3. Run the playbook again. This time, the task in the block does not fail. This causes the task in the **rescue** section to be ignored. The task in the **always** will still run.

```
[student@workstation control-errors]$ ansible-playbook playbook.yml

PLAY [Task Failure Exercise] ****

TASK [Gathering Facts] ****
ok: [servera.lab.example.com]

TASK [Install httpd package] ****
changed: [servera.lab.example.com]

TASK [Start mariadb service] ****
ok: [servera.lab.example.com]

PLAY RECAP ****
servera.lab.example.com      : ok=3      changed=1      unreachable=0      failed=0
```

- ▶ 9. This step explores how to control the condition that causes a task to be reported as "changed" to the managed host.
- 9.1. Edit the playbook to add two tasks to the start of the play, preceding the **block**. The first task uses the **command** module to run the **date** command and register the result in the **command\_result** variable. The second task uses the **debug** module to print the standard output of the first task's command.

```
tasks:
  - name: Check local time
    command: date
    register: command_result

  - name: Print local time
    debug:
      var: command_result.stdout
```

- 9.2. Run the playbook. You should see that the first task, which runs the **command** module, reports **changed**, even though it did not change the remote system; it only collected information about the time. That is because the **command** module cannot tell the difference between a command that collects data and a command that changes state.

```
[student@workstation control-errors]$ ansible-playbook playbook.yml

PLAY [Task Failure Exercise] ****

TASK [Gathering Facts] ****
ok: [servera.lab.example.com]

TASK [Check local time] ****
changed: [servera.lab.example.com]

TASK [Print local time] ****
```

```

ok: [servera.lab.example.com] => {
    "command_result.stdout": "Fri Nov  9 15:30:39 EST 2018"
}

TASK [Install httpd package] ****
ok: [servera.lab.example.com]

TASK [Start mariadb service] ****
ok: [servera.lab.example.com]

PLAY RECAP ****
servera.lab.example.com      : ok=5      changed=1      unreachable=0      failed=0

```

If you run the playbook again, the **Check local time** task returns **changed** again.

- 9.3. That **command** task should not report **changed** every time it runs because it is not changing the managed host. Because you know that the task will never change a managed host, add the line **changed\_when: false** to the task to suppress the change.

```

tasks:
  - name: Check local time
    command: date
    register: command_result
    changed_when: false

  - name: Print local time
    debug:
      var: command_result.stdout

```

- 9.4. Run the playbook again and notice that the task now reports **ok**, but the task is still being run and is still saving the time in the variable.

```

[student@workstation control-errors]$ ansible-playbook playbook.yml

PLAY [Task Failure Exercise] ****

TASK [Gathering Facts] ****
ok: [servera.lab.example.com]

TASK [Check local time] ****
ok: [servera.lab.example.com]

TASK [Print local time] ****
ok: [servera.lab.example.com] => {
    "command_result.stdout": "Fri Nov  9 15:35:39 EST 2018"
}

TASK [Install httpd package] ****
ok: [servera.lab.example.com]

TASK [Start mariadb service] ****
ok: [servera.lab.example.com]

PLAY RECAP ****
servera.lab.example.com      : ok=5      changed=0      unreachable=0      failed=0

```

- 10. As a final exercise, edit the playbook to explore how the **failed\_when** keyword interacts with tasks.

10.1. Edit the **Install {{ web\_package }} package** task so that it reports as having failed when `web_package` has the value `httpd`. Because this is the case, the task will report failure when you run the play.

Be careful with your indentation to make sure the keyword is correctly set on the task.

```
- block:
  - name: Install {{ web_package }} package
    yum:
      name: "{{ web_package }}"
      state: present
    failed_when: web_package == "httpd"
```

- 10.2. Run the playbook.

```
[student@workstation control-errors]$ ansible-playbook playbook.yml

PLAY [Task Failure Exercise] ****

TASK [Gathering Facts] ****
ok: [servera.lab.example.com]

TASK [Check local time] ****
ok: [servera.lab.example.com]

TASK [Print local time] ****
ok: [servera.lab.example.com] => {
    "command_result.stdout": "Fri Nov  9 15:40:37 EST 2018"
}

TASK [Install httpd package] ****
fatal: [servera.lab.example.com]: FAILED! => {"changed": false,
  "failed_when_result": true, "msg": "", "rc": 0, "results": [
    "httpd-2.4.6-80.el7.x86_64 providing httpd is already installed"]}

TASK [Install mariadb-server package] ****
ok: [servera.lab.example.com]

TASK [Start mariadb service] ****
ok: [servera.lab.example.com]

PLAY RECAP ****
servera.lab.example.com      : ok=5      changed=0      unreachable=0      failed=1
```

Look carefully at the output. The **Install httpd package** task *reports* that it failed, but it actually ran and made sure the package is installed first. The **failed\_when** keyword changes the status the task reports *after* the task runs; it does not change the behavior of the task itself.

However, the reported failure might change the behavior of the rest of the play. Because that task was in a block and reported that it failed, the **Install mariadb-server package** task in the block's **rescue** section was run.

## Cleanup

On workstation, run the **lab control-errors cleanup** script to clean up the resources created in this exercise.

```
[student@workstation ~]$ lab control-errors cleanup
```

This concludes the guided exercise.

## ► LAB

# IMPLEMENTING TASK CONTROL

### PERFORMANCE CHECKLIST

In this lab, you will install the Apache web server and secure it using mod\_ssl. You will use conditions, handlers, and task failure handling in your playbook to deploy the environment.

### OUTCOMES

You should be able to define conditionals in Ansible Playbooks, set up loops that iterate over elements, define handlers in playbooks, and handle task errors.

Log in as the student user on workstation and run **lab control-review setup**. This script ensures that the managed host, serverb, is reachable on the network. It also ensures that the correct Ansible configuration file and inventory are installed on the control node.

```
[student@workstation ~]$ lab control-review setup
```

1. On workstation.lab.example.com, change to the ~/control-review project directory.
2. The project directory contains a partially completed playbook, **playbook.yml**. Using a text editor, add a task that uses the **fail** module under the **#Fail Fast Message** comment. Be sure to provide an appropriate name for the task. This task should only be executed when the remote system does not meet the minimum requirements.

The minimum requirements for the remote host are listed below:

- Has at least the amount of RAM specified by the **min\_ram\_megabytes** variable. The **min\_ram\_megabytes** variable is defined in the **vars.yml** file and has a value of **256**.
  - Is running Red Hat Enterprise Linux.
3. Add a single task to the playbook under the **#Install all Packages** comment to install any missing packages. Required packages are specified by the **packages** variable, which is defined in the **vars.yml** file.

The task name should be **Ensure required packages are present**. Use the **package** module to install packages, not the **yum** module.

4. Add a single task to the playbook under the **#Enable and start services** comment to start all services. All services specified by the **services** variable, which is defined in the **vars.yml** file, should be started and enabled. Be sure to provide an appropriate name for the task.
5. Add a task block to the playbook under the **#Block of config tasks** comment. This block contains two tasks:
  - A task to ensure the directory specified by the **ssl\_cert\_dir** variable exists on the remote host. This directory stores the web server's certificates.
  - A task to copy all files specified by the **web\_config\_files** variable to the remote host. Examine the structure of the **web\_config\_files** variable in the **vars.yml** file. Configure the task to copy each file to the correct destination on the remote host.

This task should trigger the **restart web service** handler if any of these files are changed on the remote server.

Additionally, a debug task is executed if either of the two tasks above fail. In this case, the task prints the message: **One or more of the configuration changes failed, but the web service is still active..**

Be sure to provide an appropriate name for all tasks.

6. The playbook configures the remote host to listen for standard HTTPS requests. Add a single task to the playbook under the **#Configure the firewall** comment to configure firewalld.

This task should ensure that the remote host allows standard HTTP and HTTPS connections. These configuration changes should be effective immediately and persist after a system reboot. Be sure to provide an appropriate name for the task.

7. Define the **restart web service** handler.

When triggered, this task should restart the web service defined by the `web_service` variable, defined in the `vars.yml` file.

8. From the project directory, `~/control-review`, run the `playbook.yml` playbook. The playbook should execute without errors, and trigger the execution of the handler task.
9. Verify that the web server now responds to HTTPS requests, using the self-signed custom certificate to encrypt the connection. The custom certificate expires on August 9, 2021, and the web server response should match the string **Configured for both HTTP and HTTPS.**

## Evaluation

Run the `lab control-review grade` command on workstation to confirm success on this exercise. Correct any reported failures and rerun the script until successful.

```
[student@workstation ~]$ lab control-review grade
```

## Cleanup

Run the `lab control-review cleanup` command to clean up after the lab.

```
[student@workstation ~]$ lab control-review cleanup
```

## ► SOLUTION

# IMPLEMENTING TASK CONTROL

### PERFORMANCE CHECKLIST

In this lab, you will install the Apache web server and secure it using mod\_ssl. You will use conditions, handlers, and task failure handling in your playbook to deploy the environment.

### OUTCOMES

You should be able to define conditionals in Ansible Playbooks, set up loops that iterate over elements, define handlers in playbooks, and handle task errors.

Log in as the student user on workstation and run **lab control-review setup**. This script ensures that the managed host, serverb, is reachable on the network. It also ensures that the correct Ansible configuration file and inventory are installed on the control node.

```
[student@workstation ~]$ lab control-review setup
```

1. On workstation.lab.example.com, change to the ~/control-review project directory.

```
[student@workstation ~]$ cd ~/control-review  
[student@workstation control-review]$
```

2. The project directory contains a partially completed playbook, **playbook.yml**. Using a text editor, add a task that uses the fail module under the **#Fail Fast Message** comment. Be sure to provide an appropriate name for the task. This task should only be executed when the remote system does not meet the minimum requirements.

The minimum requirements for the remote host are listed below:

- Has at least the amount of RAM specified by the **min\_ram\_megabytes** variable. The **min\_ram\_megabytes** variable is defined in the **vars.yml** file and has a value of **256**.
- Is running Red Hat Enterprise Linux.

The completed task matches:

```
tasks:  
  #Fail Fast Message  
  - name: Show Failed System Requirements Message  
    fail:  
      msg: "The {{ inventory_hostname }} did not meet minimum reqs."  
      when: >  
        ansible_memtotal_mb*1024*1024 < min_ram_megabytes*1000000 or  
        ansible_distribution != "RedHat"
```

3. Add a single task to the playbook under the **#Install all Packages** comment to install any missing packages. Required packages are specified by the packages variable, which is defined in the **vars.yml** file.

The task name should be **Ensure required packages are present**. Use the package module to install packages, not the yum module.

The completed task matches:

```
#Install all Packages
- name: Ensure required packages are present
  package:
    name: "{{ item }}"
    state: present
  loop: "{{ packages }}"
```

4. Add a single task to the playbook under the **#Enable and start services** comment to start all services. All services specified by the services variable, which is defined in the **vars.yml** file, should be started and enabled. Be sure to provide an appropriate name for the task.

The completed task matches:

```
#Enable and start services
- name: Ensure services are started and enabled
  service:
    name: "{{ item }}"
    state: started
    enabled: yes
  loop: "{{ services }}"
```

5. Add a task block to the playbook under the **#Block of config tasks** comment. This block contains two tasks:

- A task to ensure the directory specified by the `ssl_cert_dir` variable exists on the remote host. This directory stores the web server's certificates.
- A task to copy all files specified by the `web_config_files` variable to the remote host. Examine the structure of the `web_config_files` variable in the **vars.yml** file. Configure the task to copy each file to the correct destination on the remote host.

This task should trigger the **restart web service** handler if any of these files are changed on the remote server.

Additionally, a debug task is executed if either of the two tasks above fail. In this case, the task prints the message: **One or more of the configuration changes failed, but the web service is still active..**

Be sure to provide an appropriate name for all tasks.

The completed task block matches below:

```
#Block of config tasks
- block:
    - name: Create SSL cert directory
      file:
        path: "{{ ssl_cert_dir }}"
        state: directory

    - name: Copy Config Files
      copy:
```

```

    src: "{{ item.src }}"
    dest: "{{ item.dest }}"
    loop: "{{ web_config_files }}"
    notify: restart web service

rescue:
  - name: Configuration Error Message
    debug:
      msg: >
        One or more of the configuration
        changes failed, but the web service
        is still active.

```

6. The playbook configures the remote host to listen for standard HTTPS requests. Add a single task to the playbook under the **#Configure the firewall** comment to configure firewalld.

This task should ensure that the remote host allows standard HTTP and HTTPS connections. These configuration changes should be effective immediately and persist after a system reboot. Be sure to provide an appropriate name for the task.

The completed task matches:

```

#Configure the firewall
- name: ensure web server ports are open
  firewalld:
    service: "{{ item }}"
    immediate: true
    permanent: true
    state: enabled
  loop:
    - http
    - https

```

7. Define the **restart web service** handler.

When triggered, this task should restart the web service defined by the `web_service` variable, defined in the `vars.yml` file.

A **handlers** section is added to the end of the playbook:

```

handlers:
  - name: restart web service
    service:
      name: "{{ web_service }}"
      state: restarted

```

The completed playbook contains:

```

---
- name: Playbook Control Lab
  hosts: webservers
  vars_files: vars.yml
  tasks:
    #Fail Fast Message
    - name: Show Failed System Requirements Message
      fail:
        msg: "The {{ inventory_hostname }} did not meet minimum reqs."

```

```

when: >
    ansible_memtotal_mb*1024*1024 < min_ram_megabytes*1000000 or
    ansible_distribution != "RedHat"

#Install all Packages
- name: Ensure required packages are present
  package:
    name: "{{ item }}"
    state: present
  loop: "{{ packages }}"

#Enable and start services
- name: Ensure services are started and enabled
  service:
    name: "{{ item }}"
    state: started
    enabled: yes
  loop: "{{ services }}"

#Block of config tasks
- block:
    - name: Create SSL cert directory
      file:
        path: "{{ ssl_cert_dir }}"
        state: directory

    - name: Copy Config Files
      copy:
        src: "{{ item.src }}"
        dest: "{{ item.dest }}"
      loop: "{{ web_config_files }}"
      notify: restart web service

  rescue:
    - name: Configuration Error Message
      debug:
        msg: >
          One or more of the configuration
          changes failed, but the web service
          is still active.

#Configure the firewall
- name: ensure web server ports are open
  firewalld:
    service: "{{ item }}"
    immediate: true
    permanent: true
    state: enabled
  loop:
    - http
    - https

#Add handlers
handlers:
  - name: restart web service
    service:

```

```
name: "{{ web_service }}"
state: restarted
```

8. From the project directory, `~/control-review`, run the `playbook.yml` playbook. The playbook should execute without errors, and trigger the execution of the handler task.

```
[student@workstation control-review]$ ansible-playbook playbook.yml

PLAY [Playbook Control Lab] *****

TASK [Gathering Facts] *****
ok: [serverb.lab.example.com]

TASK [Show Failed System Requirements Message] *****
skipping: [serverb.lab.example.com]

TASK [Ensure required packages are present] *****
changed: [serverb.lab.example.com] => (item=httpd)
changed: [serverb.lab.example.com] => (item=mod_ssl)
ok: [serverb.lab.example.com] => (item=firewalld)

TASK [Ensure services are started and enabled] *****
changed: [serverb.lab.example.com] => (item=httpd)
ok: [serverb.lab.example.com] => (item=firewalld)

TASK [Create SSL cert directory] *****
changed: [serverb.lab.example.com]

TASK [Copy Config Files] *****
changed: [serverb.lab.example.com] => (item={'dest': '/etc/httpd/conf.d/ssl',
  'src': 'server.key'})
changed: [serverb.lab.example.com] => (item={'dest': '/etc/httpd/conf.d/ssl',
  'src': 'server.crt'})
changed: [serverb.lab.example.com] => (item={'dest': '/etc/httpd/conf.d',
  'src': 'ssl.conf'})
changed: [serverb.lab.example.com] => (item={'dest': '/var/www/html', 'src':
  'index.html'})

TASK [ensure web server ports are open] *****
changed: [serverb.lab.example.com] => (item=http)
changed: [serverb.lab.example.com] => (item=https)

RUNNING HANDLER [restart web service] *****
changed: [serverb.lab.example.com]

PLAY RECAP *****
serverb.lab.example.com      : ok=7      changed=6      unreachable=0      failed=0
```

9. Verify that the web server now responds to HTTPS requests, using the self-signed custom certificate to encrypt the connection. The custom certificate expires on August 9, 2021, and the web server response should match the string **Configured for both HTTP and HTTPS.**

```
[student@workstation control-review]$ curl -k -vvv https://serverb.lab.example.com
```

```
* About to connect() to serverb.lab.example.com port 443 (#0)
*   Trying 172.25.250.11...
* Connected to serverb.lab.example.com (172.25.250.11) port 443 (#0)
* Initializing NSS with certpath: sql:/etc/pki/nssdb
* skipping SSL peer certificate verification
* SSL connection using TLS_ECDHE_RSA_WITH_AES_256_GCM_SHA384
* Server certificate:
...output omitted...
*   start date: Nov 13 15:52:18 2018 GMT
*   expire date: Aug 09 15:52:18 2021 GMT
*   common name: serverb.lab.example.com
...output omitted...
< Accept-Ranges: bytes
< Content-Length: 36
< Content-Type: text/html; charset=UTF-8
<
Configured for both HTTP and HTTPS.
* Connection #0 to host serverb.lab.example.com left intact
```

## Evaluation

Run the **lab control-review grade** command on workstation to confirm success on this exercise. Correct any reported failures and rerun the script until successful.

```
[student@workstation ~]$ lab control-review grade
```

## Cleanup

Run the **lab control-review cleanup** command to clean up after the lab.

```
[student@workstation ~]$ lab control-review cleanup
```

# SUMMARY

---

In this chapter, you learned:

- Loops are used to iterate over a set of values, a simple list of strings, or a list of hashes/dictionaries.
- Conditionals are used to execute tasks or plays only when certain conditions have been met.
- Conditions are tested with various operators, including string comparisons, mathematical operators, and Boolean values.
- Handlers are special tasks that execute at the end of the play if notified by other tasks.
- Handlers are only notified when a task reports that it changed something on a managed host.
- Tasks are configured to handle error conditions by ignoring task failure, forcing handlers to be called even if the task failed, mark a task as failed when it succeeded, or override the behavior that causes a task to be marked as changed.
- Blocks are used to group tasks as a unit and execute other tasks depending on whether or not all the tasks in the block succeed.



## CHAPTER 6

# DEPLOYING FILES TO MANAGED HOSTS

### GOAL

Deploy, manage, and adjust files on hosts managed by Ansible.

### OBJECTIVES

- Create, install, edit, and remove files on managed hosts, and manage permissions, ownership, SELinux context, and other characteristics of those files.
- Deploy files to managed hosts that are customized by using Jinja2 templates.

### SECTIONS

- Modifying and Copying Files to Hosts (and Guided Exercise)
- Deploying Custom Files with Jinja2 Templates (and Guided Exercise)

### LAB

- Deploying Files to Managed Hosts

# MODIFYING AND COPYING FILES TO HOSTS

---

## OBJECTIVES

After completing this section, students should be able to create, install, edit, and remove files on managed hosts, and manage permissions, ownership, SELinux context, and other characteristics of those files.

## DESCRIBING FILES MODULES

Red Hat Ansible Engine ships with a large collection of modules (the "module library") that are developed as part of the upstream Ansible project. To make it easier to organize, document, and manage them, they are organized into groups based on function in the documentation and when installed on a system.

The **Files** modules library includes modules that allow you to accomplish most tasks related to Linux file management, such as creating, copying, editing, and modifying permissions and other attributes of files. The following table provides a list of frequently used file management modules:

### Commonly Used Files Modules

MODULE NAME	MODULE DESCRIPTION
<b>blockinfile</b>	Insert, update, or remove a block of multiline text surrounded by customizable marker lines.
<b>copy</b>	Copy a file from the local or remote machine to a location on a managed host. Similar to the <code>file</code> module, the <code>copy</code> module can also set file attributes, including SELinux context.
<b>fetch</b>	This module works like the <code>copy</code> module, but in reverse. This module is used for fetching files from remote machines to the control node and storing them in a file tree, organized by host name.
<b>file</b>	Set attributes such as permissions, ownership, SELinux contexts, and time stamps of regular files, symlinks, hard links, and directories. This module can also create or remove regular files, symlinks, hard links, and directories. A number of other file-related modules support the same options to set attributes as the <code>file</code> module, including the <code>copy</code> module.
<b>lineinfile</b>	Ensure a particular line is in a file, or replace an existing line using a backreference regular expression. This module is primarily useful when you want to change a single line in a file.
<b>stat</b>	Retrieve status information for a file, similar to the Linux <code>stat</code> command.

MODULE NAME	MODULE DESCRIPTION
<b>synchronize</b>	A wrapper around the <b>rsync</b> command to make common tasks quick and easy. The synchronize module is not intended to provide access to the full power of the <b>rsync</b> command, but does make the most common invocations easier to implement. You may still need to call the <b>rsync</b> command directly via a run command module depending on your use case.

## AUTOMATION EXAMPLES WITH FILES MODULES

Creating, copying, editing, and removing files on managed hosts are common tasks that you can implement using modules from the **Files** modules library. The following examples show ways that you can use these modules to automate common file management tasks.

### Ensuring a File Exists on Managed Hosts

Use the **file** module to touch a file on managed hosts. This works like the **touch** command, creating an empty file if it does not exist, and updating its modification time if it does exist. In this example, in addition to touching the file, Ansible makes sure that the owning user, group, and permissions of the file are set to specific values.

```
- name: Touch a file and set permissions
  file:
    path: /path/to/file
    owner: user1
    group: group1
    mode: 0640
    state: touch
```

Example outcome:

```
$ ls -l file
-rw-r----- user1 group1 0 Nov 25 08:00 file
```

### Modifying File Attributes

You can use the **file** module to ensure a new or existing file has the correct permissions or SELinux type as well.

For example, the following file has retained the default SELinux context relative to a user's home directory, which is not the desired context.

```
$ ls -Z samba_file
-rw-r--r-- owner group unconfined_u:object_r:user_home_t:s0 samba_file
```

The following task ensures that the SELinux context type attribute of the **samba\_file** file is the desired **samba\_share\_t** type. This behavior is similar to the Linux **chcon** command.

```
- name: SELinux type is set to samba_share_t
  file:
    path: /path/to/samba_file
    setype: samba_share_t
```

Example outcome:

```
$ ls -Z samba_file
-rw-r--r-- owner group unconfined_u:object_r:samba_share_t:s0 samba_file
```



#### NOTE

File attribute parameters are available in multiple file management modules. Run the **ansible-doc file** and **ansible-doc copy** commands for additional information.

## Making SELinux File Context Changes Persistent

The **file** module acts like **chcon** when setting file contexts. Changes made with that module could be unexpectedly undone by running **restorecon**. After using **file** to set the context, you can use **sefcontext** from the collection of System modules to update the SELinux policy like **semanage fcontext**.

```
- name: SELinux type is persistently set to samba_share_t
  sefcontext:
    target: /path/to/samba_file
    setype: samba_share_t
    state: present
```

Example outcome:

```
$ ls -Z samba_file
-rw-r--r-- owner group unconfined_u:object_r:samba_share_t:s0 samba_file
```



#### IMPORTANT

The **sefcontext** module updates the default context for the target in the SELinux policy, but does not change the context on existing files.

## Copying and Editing Files on Managed Hosts

In this example, the **copy** module is used to copy a file located in the Ansible working directory on the control node to selected managed hosts.

By default this module assumes **force: yes** is set. That forces the module to overwrite the remote file if it exists but contains different contents from the file being copied. If **force: no** is set, then it only copies the file to the managed host if it does not already exist.

```
- name: Copy a file to managed hosts
  copy:
    src: file
    dest: /path/to/file
```

To ensure a specific single line of text exists in an existing file, use the **lineinfile** module:

```
- name: Add a line of text to a file
  lineinfile:
    path: /path/to/file
```

```
line: 'Add this line to the file'
state: present
```

To add a block of text to an existing file, use the `blockinfile` module:

```
- name: Add additional lines to a file
blockinfile:
  path: /path/to/file
  block: |
    First line in the additional block of text
    Second line in the additional block of text
state: present
```



### NOTE

When using the `blockinfile` module, commented block markers are inserted at the beginning and end of the block to ensure idempotency.

```
# BEGIN ANSIBLE MANAGED BLOCK
First line in the additional block of text
Second line in the additional block of text
# END ANSIBLE MANAGED BLOCK
```

You can use the `marker` parameter to the module to help ensure that the right comment character or text is being used for the file in question.

## Removing a File from Managed Hosts

A basic example to remove a file from managed hosts is to use the `file` module with the `state: absent` parameter. The `state` parameter is optional to many modules. You should always make your intentions clear whether you want `state: present` or `state: absent` for several reasons. Some modules support other options as well. It is possible that the default could change at some point, but perhaps most importantly, it makes it easier to understand the state the system should be in based on your task.

```
- name: Make sure a file does not exist on managed hosts
file:
  dest: /path/to/file
  state: absent
```

## Retrieving the Status of a File on Managed Hosts

The `stat` module retrieves facts for a file, similar to the Linux `stat` command. Parameters provide the functionality to retrieve file attributes, determine the checksum of a file, and more.

The `stat` module returns a hash/dictionary of values containing the file status data, which allows you to refer to individual pieces of information using separate variables.

The following example registers the results of a `stat` module and then prints the MD5 checksum of the file that it checked. (The more modern SHA256 algorithm is also available; MD5 is being used here to make the example output more legible.)

```
- name: Verify the checksum of a file
stat:
```

```

path: /path/to/file
checksum_algorithm: md5
register: result

- debug
  msg: "The checksum of the file is {{ result.stat.checksum }}"

```

The outcome should be similar to the following:

```

TASK [Get md5 checksum of a file] ****
ok: [hostname]

TASK [debug] ****
ok: [hostname] => {
    "msg": "The checksum of the file is 5f76590425303022e933c43a7f2092a3"
}

```

Information about the values returned by the `stat` module are documented by [ansible-doc](#), or you can register a variable and display its contents to see what is available:

```

- name: Examine all stat output of /etc/passwd
  hosts: localhost

  tasks:
    - name: stat /etc/passwd
      stat:
        path: /etc/passwd
      register: results

    - name: Display stat results
      debug:
        var: results

```

## Synchronizing Files Between the Control Node and Managed Hosts

The `synchronize` module is a wrapper around the `rsync` tool, which simplifies common file management tasks in your playbooks. The `rsync` tool must be installed on both the local and remote host. By default, when using the `synchronize` module, the "local host" is the host that the `synchronize` task originates on (usually the control node), and the "destination host" is the host that `synchronize` connects to.

The following example synchronizes a file located in the Ansible working directory to the managed hosts:

```

- name: synchronize local file to remote files
  synchronize:
    src: file
    dest: /path/to/file

```

There are many ways to use the `synchronize` module and its many parameters, including synchronizing directories. Run the `ansible-doc synchronize` command for additional parameters and playbook examples.



## REFERENCES

**ansible-doc(1), chmod(1), chown(1), rsync(1), stat(1) and touch(1)** man pages

### ***Files modules***

[https://docs.ansible.com/ansible/2.7/modules/list\\_of\\_files\\_modules.html](https://docs.ansible.com/ansible/2.7/modules/list_of_files_modules.html)

## ► GUIDED EXERCISE

# MODIFYING AND COPYING FILES TO HOSTS

In this exercise, you will use standard Ansible modules to create, install, edit, and remove files on managed hosts and manage the permissions, ownership, and SELinux contexts of those files.

## OUTCOMES

You should be able to:

- Retrieve files from managed hosts and store them locally by host name.
- Create playbooks that use common file management modules such as `copy`, `file`, `lineinfile`, and `blockinfile`.

Run the `lab file-manage setup` script on workstation to configure the environment for the exercise. The script creates the `file-manage` project directory, and downloads the Ansible configuration file and the host inventory file needed for the exercise.

```
[student@workstation ~]$ lab file-manage setup
```

- 1. As the student user on workstation, change to the `/home/student/file-manage` working directory.

```
[student@workstation ~]$ cd ~/file-manage  
[student@workstation file-manage]$
```

- 2. Create a playbook called `secure_log_backups.yml` in the current working directory. Configure the playbook to use the `fetch` module to retrieve the `/var/log/secure` log file from each of the managed hosts and store them on the control node. The playbook should create the `secure_log_backups` directory with subdirectories named after the host name of each managed host. Store the backup files in their respective subdirectories.

- 2.1. Create the `secure_log_backups.yml` playbook with initial content:

```
---  
- name: Use the fetch module to retrieve secure log files  
  hosts: all  
  remote_user: root
```

- 2.2. Add a task to the `secure_log_backups.yml` playbook that retrieves the `/var/log/secure` log file from the managed hosts and stores it in the `~/file-manage/secure-backups` directory. If the `~/file-manage/secure-backups` directory does not exist, it is created automatically by the `fetch` module. Use the `flat: no` parameter to ensure the default behavior of appending the host name, path, and file name to the destination:

```
tasks:
  - name: Fetch the /var/log/secure log file from managed hosts
    fetch:
      src: /var/log/secure
      dest: secure-backups
      flat: no
```

- 2.3. Before running the playbook, run the **ansible-playbook --syntax-check secure\_log\_backups.yml** command to verify its syntax. Correct any errors before moving to the next step.

```
[student@workstation file-manage]$ ansible-playbook --syntax-check \
> secure_log_backups.yml

playbook: secure_log_backups.yml
[student@workstation file-manage]$
```

- 2.4. Run **ansible-playbook secure\_log\_backups.yml** to execute the playbook:

```
[student@workstation file-manage]$ ansible-playbook secure_log_backups.yml
PLAY [Use the fetch module to retrieve secure log files] *****

TASK [Gathering Facts] *****
ok: [servera.lab.example.com]
ok: [serverb.lab.example.com]

TASK [Fetch the /var/log/secure file from managed hosts] *****
changed: [serverb.lab.example.com]
changed: [servera.lab.example.com]

PLAY RECAP *****
servera.lab.example.com      : ok=2      changed=1      unreachable=0      failed=0
serverb.lab.example.com      : ok=2      changed=1      unreachable=0      failed=0
```

- 2.5. Verify the playbook results:

```
[student@workstation file-manage]$ tree -F -P secure
...output omitted...
└── secure-backups/
    ├── servera.lab.example.com/
    │   └── var/
    │       └── log/
    │           └── secure
    └── serverb.lab.example.com/
        └── var/
            └── log/
                └── secure
...output omitted...
```

- 3. Create the **copy\_file.yml** playbook in the current working directory. Configure the playbook to copy the **/home/student/file-manage/files/users.txt** file to managed hosts.

- 3.1. Add the following initial content to the **copy\_file.yml** playbook:

#### Parameters

PARAMETER	VALUES
<b>name</b>	<b>Using the copy module</b>
<b>hosts</b>	<b>all</b>
<b>remote_user</b>	<b>root</b>

```
---
- name: Using the copy module
  hosts: all
  remote_user: root
```

- 3.2. Add a task to use the copy module to copy the **/home/student/file-manage/files/users.txt** file to all managed hosts. Use the copy module to set the following parameters for the **users.txt** file:

#### Parameters

PARAMETER	VALUES
<b>src</b>	<b>files/users.txt</b>
<b>dest</b>	<b>/home/devops/users.txt</b>
<b>owner</b>	<b>devops</b>
<b>group</b>	<b>devops</b>
<b>mode</b>	<b>u+rwx, g-wx, o-rwx</b>
<b>setype</b>	<b>samba_share_t</b>

```
tasks:
- name: Copy a file to managed hosts and set attributes
  copy:
    src: files/users.txt
    dest: /home/devops/users.txt
    owner: devops
    group: devops
    mode: u+rwx,g-wx,o-rwx
    setype: samba_share_t
```

- 3.3. Use the **ansible-playbook --syntax-check copy\_file.yml** command to verify the syntax of the **copy\_file.yml** playbook.

```
[student@workstation file-manage]$ ansible-playbook --syntax-check copy_file.yml
```

```
playbook: copy_file.yml
```

3.4. Run the playbook:

```
[student@workstation file-manage]$ ansible-playbook copy_file.yml
PLAY [Using the copy module] ****
TASK [Gathering Facts] ****
ok: [serverb.lab.example.com]
ok: [servera.lab.example.com]

TASK [Copy a file to managed hosts and set attributes] ****
changed: [servera.lab.example.com]
changed: [serverb.lab.example.com]

PLAY RECAP ****
servera.lab.example.com : ok=2      changed=1      unreachable=0      failed=0
serverb.lab.example.com : ok=2      changed=1      unreachable=0      failed=0
```

3.5. Use an ad hoc command to execute the `ls -Z` command as user devops to verify the attributes of the `users.txt` file on the managed hosts.

```
[student@workstation file-manage]$ ansible all -m command -a 'ls -Z' -u devops
servera.lab.example.com | CHANGED | rc=0 >>
-rw-r-----. devops devops unconfined_u:object_r:samba_share_t:s0 users.txt

serverb.lab.example.com | CHANGED | rc=0 >>
-rw-r-----. devops devops unconfined_u:object_r:samba_share_t:s0 users.txt
```

- 4. In a previous step, the `samba_share_t` SELinux type field was set for the `users.txt` file. However, it is now determined that default values should be set for the SELinux file context. Create a playbook called `selinux_defaults.yml` in the current working directory. Configure the playbook to use the `file` module to ensure the default SELinux context for `user`, `role`, `type`, and `level` fields.

4.1. Create the `selinux_defaults.yml` playbook:

```
---
- name: Using the file module to ensure SELinux file context
hosts: all
remote_user: root
tasks:
  - name: SELinux file context is set to defaults
    file:
      path: /home/devops/users.txt
      seuser: _default
      serole: _default
      setype: _default
      selevel: _default
```

4.2. Use the `ansible-playbook --syntax-check selinux_defaults.yml` command to verify the syntax of the `selinux_defaults.yml` playbook.

```
[student@workstation file-manage]$ ansible-playbook --syntax-check \
```

```
> selinux_defaults.yml

playbook: selinux_defaults.yml
```

4.3. Run the playbook:

```
[student@workstation file-manage]$ ansible-playbook selinux_defaults.yml
PLAY [Using the file module to ensure SELinux file context] *****

TASK [Gathering Facts] *****
ok: [serverb.lab.example.com]
ok: [servera.lab.example.com]

TASK [SELinux file context is set to defaults] *****
changed: [serverb.lab.example.com]
changed: [servera.lab.example.com]

PLAY RECAP *****
servera.lab.example.com : ok=2    changed=1    unreachable=0    failed=0
serverb.lab.example.com : ok=2    changed=1    unreachable=0    failed=0
```

4.4. Use an ad hoc command to execute the `ls -Z` command as user devops to verify the default file attributes of `unconfined_u:object_r:user_home_t:s0`.

```
[student@workstation file-manage]$ ansible all -m command -a 'ls -Z' -u devops
servera.lab.example.com | CHANGED | rc=0 >>
-rw-r-----. devops devops unconfined_u:object_r:user_home_t:s0 users.txt

serverb.lab.example.com | CHANGED | rc=0 >>
-rw-r-----. devops devops unconfined_u:object_r:user_home_t:s0 users.txt
```

- ▶ 5. Create a playbook called `add_line.yml` in the current working directory. Configure the playbook to use the `lineinfile` module to append the line **This line was added by the lineinfile module.** to the `/home/devops/users.txt` file on all managed hosts.

5.1. Create the `add_line.yml` playbook:

```
---
- name: Add text to an existing file
  hosts: all
  remote_user: devops
  tasks:
    - name: Add a single line of text to a file
      lineinfile:
        path: /home/devops/users.txt
        line: This line was added by the lineinfile module.
        state: present
```

5.2. Use `ansible-playbook --syntax-check add_line.yml` command to verify the syntax of the `add_line.yml` playbook.

```
[student@workstation file-manage]$ ansible-playbook --syntax-check add_line.yml
```

```
playbook: add_line.yml
```

5.3. Run the playbook:

```
[student@workstation file-manage]$ ansible-playbook add_line.yml
PLAY [Add text to an existing file] ****
TASK [Gathering Facts] ****
ok: [serverb.lab.example.com]
ok: [servera.lab.example.com]

TASK [Add a single line of text to a file] ****
changed: [servera.lab.example.com]
changed: [serverb.lab.example.com]

PLAY RECAP ****
servera.lab.example.com : ok=2      changed=1      unreachable=0      failed=0
serverb.lab.example.com : ok=2      changed=1      unreachable=0      failed=0
```

5.4. Use the **command** module with the **cat** option, as the **devops** user, to verify the content of the **users.txt** file on the managed hosts.

```
[student@workstation file-manage]$ ansible all -m command \
> -a 'cat users.txt' -u devops
serverb.lab.example.com | CHANGED | rc=0 >>
This line was added by the lineinfile module.

servera.lab.example.com | CHANGED | rc=0 >>
This line was added by the lineinfile module.
```

- ▶ 6. Create a playbook called **add\_block.yml** in the current working directory. Configure the playbook to use the **blockinfile** module to append the following block of text to the **/home/devops/users.txt** file on all managed hosts.

This block of text consists of two lines.  
They have been added by the **blockinfile** module.

6.1. Create the **add\_block.yml** playbook:

```
---
- name: Add block of text to a file
hosts: all
remote_user: devops
tasks:
  - name: Add a block of text to an existing file
    blockinfile:
      path: /home/devops/users.txt
      block: |
        This block of text consists of two lines.
        They have been added by the blockinfile module.
```

```
state: present
```

- 6.2. Use the **ansible-playbook --syntax-check add\_block.yml** command to verify the syntax of the **add\_block.yml** playbook.

```
[student@workstation file-manage]$ ansible-playbook --syntax-check add_block.yml
playbook: add_block.yml
```

- 6.3. Run the playbook:

```
[student@workstation file-manage]$ ansible-playbook add_block.yml
PLAY [Add block of text to a file] ****
TASK [Gathering Facts] ****
ok: [serverb.lab.example.com]
ok: [servera.lab.example.com]

TASK [Add a block of text to an existing file] ****
changed: [servera.lab.example.com]
changed: [serverb.lab.example.com]

PLAY RECAP ****
servera.lab.example.com      : ok=2    changed=1    unreachable=0    failed=0
serverb.lab.example.com      : ok=2    changed=1    unreachable=0    failed=0
```

- 6.4. Use the command module with the **cat** command to verify the correct content of the **/home/devops/users.txt** file on the managed host.

```
[student@workstation file-manage]$ ansible all -m command \
> -a 'cat users.txt' -u devops
serverb.lab.example.com | CHANGED | rc=0 >>
This line was added by the lineinfile module.
# BEGIN ANSIBLE MANAGED BLOCK
This block of text consists of two lines.
They have been added by the blockinfile module.
# END ANSIBLE MANAGED BLOCK

servera.lab.example.com | CHANGED | rc=0 >>
This line was added by the lineinfile module.
# BEGIN ANSIBLE MANAGED BLOCK
This block of text consists of two lines.
They have been added by the blockinfile module.
# END ANSIBLE MANAGED BLOCK
```

- 7. Create a playbook called **remove\_file.yml** in the current working directory. Configure the playbook to use the file module to remove the **/home/devops/users.txt** file from all managed hosts.

- 7.1. Create the **remove\_file.yml** playbook:

```
---
- name: Use the file module to remove a file
  hosts: all
```

```
remote_user: devops
tasks:
  - name: Remove a file from managed hosts
    file:
      path: /home/devops/users.txt
      state: absent
```

- 7.2. Use the **ansible-playbook --syntax-check remove\_file.yml** command to verify the syntax of the **remove\_file.yml** playbook.

```
[student@workstation file-manage]$ ansible-playbook --syntax-check remove_file.yml
playbook: remove_file.yml
```

- 7.3. Run the playbook:

```
[student@workstation file-manage]$ ansible-playbook remove_file.yml
PLAY [Use the file module to remove a file] ****
TASK [Gathering Facts] ****
ok: [serverb.lab.example.com]
ok: [servera.lab.example.com]

TASK [Remove a file from managed hosts] ****
changed: [serverb.lab.example.com]
changed: [servera.lab.example.com]

PLAY RECAP ****
servera.lab.example.com : ok=2    changed=1    unreachable=0    failed=0
serverb.lab.example.com : ok=2    changed=1    unreachable=0    failed=0
```

- 7.4. Use an ad hoc command to execute the **ls -l** command to confirm that the **users.txt** file no longer exists on the managed hosts.

```
[student@workstation file-manage]$ ansible all -m command -a 'ls -l'
serverb.lab.example.com | CHANGED | rc=0 >>
total 0

servera.lab.example.com | CHANGED | rc=0 >>
total 0
```

## Cleanup

On workstation, run the **lab file-manage cleanup** script to clean up this exercise.

```
[student@workstation ~]$ lab file-manage cleanup
```

This concludes the guided exercise.

# DEPLOYING CUSTOM FILES WITH JINJA2 TEMPLATES

## OBJECTIVES

After completing this section, students should be able to deploy files to managed hosts that are customized by using Jinja2 templates.

## TEMPLATING FILES

Red Hat Ansible Engine has a number of modules that can be used to modify existing files. These include `lineinfile` and `blockinfile`, among others. However, they are not always easy to use effectively and correctly.

A much more powerful way to manage files is to *template* them. With this method, you can write a template configuration file that is automatically customized for the managed host when the file is deployed, using Ansible variables and facts. This can be easier to control and is less error-prone.

## INTRODUCTION TO JINJA2

Ansible uses the Jinja2 templating system for template files. Ansible also uses Jinja2 syntax to reference variables in playbooks, so you already know a little bit about how to use it.

### Using Delimiters

Variables and logic expressions are placed between tags, or delimiters. For example, Jinja2 templates use `{% EXPR %}` for expressions or logic (for example, loops), while `{{ EXPRESSION }}` are used for outputting the results of an expression or a variable to the end user. The latter tag, when rendered, is replaced with a value or values, and are seen by the end user. Use `{# COMMENT #}` syntax to enclose comments that should not appear in the final file.

In the following example the first line includes a comment that will not be included in the final file. The variable references in the second line are replaced with the values of the system facts being referenced.

```
{# /etc/hosts line #}
{{ ansible_facts.default_ipv4.address }}    {{ ansible_facts.hostname }}
```

## BUILDING A JINJA2 TEMPLATE

A Jinja2 template is composed of multiple elements: data, variables, and expressions. Those variables and expressions are replaced with their values when the Jinja2 template is rendered. The variables used in the template can be specified in the `vars` section of the playbook. It is possible to use the managed hosts' facts as variables on a template.



### NOTE

Remember that the facts associated with a managed host can be obtained using the `ansible system_hostname -i inventory_file -m setup` command.

The following example shows how to create a template with variables using two of the facts retrieved by Ansible from managed hosts: `ansible_facts.hostname` and

`ansible_facts.date_time.date`. When the associated playbook is executed, those two facts are replaced by their values in the managed host being configured.



### NOTE

A file containing a Jinja2 template does not need to have any specific file extension (for example, `.j2`). However, providing such a file extension may make it easier for you to remember that it is a template file.

```
Welcome to {{ ansible_facts.hostname }}.
Today's date is: {{ ansible_facts.date_time.date }}.
```

## DEPLOYING JINJA2 TEMPLATES

Jinja2 templates are a powerful tool to customize configuration files to be deployed on the managed hosts. When the Jinja2 template for a configuration file has been created, it can be deployed to the managed hosts using the `template` module, which supports the transfer of a local file on the control node to the managed hosts.

To use the `template` module, use the following syntax. The value associated with the `src` key specifies the source Jinja2 template, and the value associated with the `dest` key specifies the file to be created on the destination hosts.

```
tasks:
  - name: template render
    template:
      src: /tmp/j2-template.j2
      dest: /tmp/dest-config-file.txt
```



### NOTE

The `template` module also allows you to specify the owner (the user that owns the file), group, permissions, and SELinux context of the deployed file, just like the `file` module. It can also take a `validate` option to run an arbitrary command (such as `visudo -c`) to check the syntax of a file for correctness before copying it into place.

For more details, see [ansible-doc template](#).

## MANAGING TEMPLATED FILES

To avoid having system administrators modify files deployed by Ansible, it is a good practice to include a comment at the top of the template to indicate that the file should not be manually edited.

One way to do this is to use the 'Ansible managed' string set in the `ansible_managed` directive. This is not a normal variable but can be used as one in a template. The `ansible_managed` directive is set in the `ansible.cfg` file:

```
ansible_managed = Ansible managed
```

To include the `ansible_managed` string inside a Jinja2 template, use the following syntax:

```
{{ ansible_managed }}
```

## CONTROL STRUCTURES

You can use Jinja2 control structures in template files to reduce repetitive typing, to enter entries for each host in a play dynamically, or conditionally insert text into a file.

### Using Loops

Jinja2 uses the **for** statement to provide looping functionality. In the following example, the user variable is replaced with all the values included in the `users` variable, one value per line.

```
{% for user in users %}
    {{ user }}
{% endfor %}
```

The following example template uses a **for** statement to run through all the values in the `users` variable, replacing `myuser` with each value, except when the value is `root`.

```
{# for statement #
{% for myuser in users if not myuser == "root" %}
User number {{loop.index}} - {{ myuser }}
{% endfor %}}
```

The `loop.index` variable expands to the index number that the loop is currently on. It has a value of 1 the first time the loop executes, and it increments by 1 through each iteration.

As another example, this template also uses a **for** statement, and assumes a `myhosts` variable has been defined in the inventory file being used. This variable would contain a list of hosts to be managed. With the following **for** statement, all hosts in the `myhosts` group from the inventory would be listed in the file.

```
{% for myhost in groups['myhosts'] %}
{{ myhost }}
{% endfor %}
```

For a more practical example, you can use this to generate an `/etc/hosts` file from host facts dynamically. Assume that you have the following playbook:

```
- name: /etc/hosts is up to date
  hosts: all
  gather_facts: yes
  tasks:
    - name: Deploy /etc/hosts
      template:
        src: templates/hosts.j2
        dest: /etc/hosts
```

The following 3-line `templates/hosts.j2` template constructs the file from all hosts in the group `all`. (The middle line is extremely long in the template due to the length of the variable names.) It iterates over each host in the group to get three facts for the `/etc/hosts` file.

```
{% for host in groups['all'] %}
{{ hostvars[host]['ansible_facts']['default_ipv4']['address'] }} {{ hostvars[host]
['ansible_facts']['fqdn'] }} {{ hostvars[host]['ansible_facts']['hostname'] }}
{% endfor %}
```

## Using Conditionals

Jinja2 uses the `if` statement to provide conditional control. This allows you to put a line in a deployed file if certain conditions are met.

In the following example, the value of the `result` variable is placed in the deployed file only if the value of the `finished` variable is **True**.

```
{% if finished %}
{{ result }}
{% endif %}
```



### IMPORTANT

You can use Jinja2 loops and conditionals in Ansible templates, but not in Ansible Playbooks.

## VARIABLE FILTERS

Jinja2 provides filters which change the output format for template expressions (for example, to JSON). There are filters available for languages such as YAML and JSON. The `to_json` filter formats the expression output using JSON, and the `to_yaml` filter formats the expression output using YAML.

```
{{ output | to_json }}
{{ output | to_yaml }}
```

Additional filters are available, such as the `to_nice_json` and `to_nice_yaml` filters, which format the expression output in either JSON or YAML human readable format.

```
{{ output | to_nice_json }}
{{ output | to_nice_yaml }}
```

Both the `from_json` and `from_yaml` filters expect strings in either JSON or YAML format, respectively, to parse them.

```
{{ output | from_json }}
{{ output | from_yaml }}
```

The expressions used with `when` clauses in Ansible Playbooks are Jinja2 expressions. Built-in Ansible filters used to test return values include **failed**, **changed**, **succeeded**, and **skipped**. The following task shows how filters can be used inside of conditional expressions.

```
tasks:
...output omitted...
- debug: msg="the execution was aborted"
  when: returnvalue | failed
```



## REFERENCES

### **template - Templates a file out to a remote server – Ansible Documentation**

[https://docs.ansible.com/ansible/2.7/modules/template\\_module.html](https://docs.ansible.com/ansible/2.7/modules/template_module.html)

### **Variables – Ansible Documentation**

[https://docs.ansible.com/ansible/2.7/user\\_guide/playbooks\\_variables.html](https://docs.ansible.com/ansible/2.7/user_guide/playbooks_variables.html)

### **Filters – Ansible Documentation**

[https://docs.ansible.com/ansible/latest/user\\_guide/playbooks\\_filters.html](https://docs.ansible.com/ansible/latest/user_guide/playbooks_filters.html)

## ► GUIDED EXERCISE

# DEPLOYING CUSTOM FILES WITH JINJA2 TEMPLATES

In this exercise, you will create a simple template file that your playbook will use to install a customized Message of the Day file on each managed host.

## OUTCOMES

You should be able to:

- Build a template file.
- Use the template file in a playbook.

Log in to workstation as student using **student** as the password.

On workstation, run the **lab file-template setup** script. This script ensures that Ansible is installed on workstation, creates the **/home/student/file-template** directory, and downloads the **ansible.cfg** file into that directory.

```
[student@workstation ~]$ lab file-template setup
```



### NOTE

All the files used during this exercise are available for reference on workstation in the **/home/student/file-template/files** directory.

- 1. On workstation, navigate to the **/home/student/file-template** working directory.

```
[student@workstation ~]$ cd ~/file-template  
[student@workstation file-template]$
```

- 2. Create the **inventory** file in the current working directory. This file configures two groups: **webservers** and **workstations**. Include the `servera.lab.example.com` system in the **webservers** group, and the `workstation.lab.example.com` system in the **workstations** group.

```
[webservers]  
servera.lab.example.com
```

```
[workstations]  
workstation.lab.example.com
```

- 3. Create a template for the Message of the Day and include it in the **motd.j2** file in the current working directory. Include the following variables in the template:

- `ansible_hostname`, to retrieve the host name of the managed host.
- `ansible_date_time.date`, for the date of the managed host.
- `system_owner`, for the system owner's email. This variable needs to be defined with an appropriate value in the `vars` section of the playbook template.

```
This is the system {{ ansible_hostname }}.
Today's date is: {{ ansible_date_time.date }}.
Only use this system with permission.
You can ask {{ system_owner }} for access.
```

- ▶ 4. Create a playbook file named `motd.yml` in the current working directory. Define the `system_owner` variable in the `vars` section, and include a task for the `template` module that maps the `motd.j2` Jinja2 template to the remote file `/etc/motd` on the managed hosts. Set the owner and group to `root`, and the mode to `0644`.

```
---
- hosts: all
  remote_user: devops
  become: true
  vars:
    system_owner: clyde@example.com
  tasks:
    - template:
        src: motd.j2
        dest: /etc/motd
        owner: root
        group: root
        mode: 0644
```

- ▶ 5. Before running the playbook, use the `ansible-playbook --syntax-check` command to verify the syntax. If it reports any errors, correct them before moving to the next step. You should see output similar to the following:

```
[student@workstation file-template]$ ansible-playbook --syntax-check motd.yml

playbook: motd.yml
```

- ▶ 6. Run the playbook included in the `motd.yml` file.

```
[student@workstation file-template]$ ansible-playbook motd.yml
PLAY [all] ****
TASK [Gathering Facts] ****
ok: [servera.lab.example.com]
ok: [workstation.lab.example.com]

TASK [template] ****
changed: [servera.lab.example.com]
changed: [workstation.lab.example.com]
```

```
PLAY RECAP ****
servera.lab.example.com      : ok=2    changed=1    unreachable=0    failed=0
workstation.lab.example.com  : ok=2    changed=1    unreachable=0    failed=0
```

- ▶ 7. Log in to `servera.lab.example.com` as the `devops` user to verify that the MOTD is correctly displayed when logged in. Log off when you have finished.

```
[student@workstation file-template]$ ssh devops@servera.lab.example.com
This is the system servera.
Today's date is: 2017-07-21.
Only use this system with permission.
You can ask clyde@example.com for access.
[devops@servera ~]# exit
Connection to servera.lab.example.com closed.
```

## Cleanup

Run the `lab file-template cleanup` command to clean up after the exercise.

```
[student@workstation ~]$ lab file-template cleanup
```

## ► LAB

# DEPLOYING FILES TO MANAGED HOSTS

### PERFORMANCE CHECKLIST

In this lab, you will run a playbook that creates a customized file on your managed hosts by using a Jinja2 template.

### OUTCOMES

You should be able to:

- Build a template file.
- Use the template file in a playbook.

Log in to workstation as student using **student** as the password.

On workstation, run the **lab file-review setup** script. It ensures that Ansible is installed on workstation, creates the **/home/student/file-review** directory, and downloads the **ansible.cfg** file into that directory. It also downloads the **motd.yml**, **motd.j2**, and **inventory** files into the **/home/student/file-review/files** directory.

```
[student@workstation ~]$ lab file-review setup
```



#### NOTE

All files used in this exercise are available on workstation in the **/home/student/file-review/files** directory.

1. Create an inventory file named **inventory** in the **/home/student/file-review** directory. This inventory file defines the **servers** group, which has the **serverb.lab.example.com** managed host associated with it.
2. Identify the facts on **serverb.lab.example.com** that show the status of the system memory.
3. Create a template for the Message of the Day, named **motd.j2**, in the current working directory. When the **devops** user logs in to **serverb.lab.example.com**, a message should display that shows the system's total memory and current free memory. Use the **ansible\_memtotal\_mb** and **ansible\_memfree\_mb** facts to provide the memory information for the message.
4. Create a new playbook file called **motd.yml** in the current directory. Using the **template** module, configure the **motd.j2** Jinja2 template file previously created to map to the file **/etc/motd** on the managed hosts. This file has the **root** user as owner and group, and its permissions are **0644**. Configure the playbook so that it uses the **devops** user, and sets the **become** parameter to **true**.
5. Run the playbook included in the **motd.yml** file.
6. Check that the playbook included in the **motd.yml** file has been executed correctly.

## Evaluation

On workstation, run the **lab file-review grade** script to confirm success on this exercise.

```
[student@workstation ~]$ lab file-review grade
```

## Cleanup

On workstation, run the **lab file-review cleanup** script to clean up after the lab.

```
[student@workstation ~]$ lab file-review cleanup
```

## ► SOLUTION

# DEPLOYING FILES TO MANAGED HOSTS

### PERFORMANCE CHECKLIST

In this lab, you will run a playbook that creates a customized file on your managed hosts by using a Jinja2 template.

### OUTCOMES

You should be able to:

- Build a template file.
- Use the template file in a playbook.

Log in to workstation as student using **student** as the password.

On workstation, run the **lab file-review setup** script. It ensures that Ansible is installed on workstation, creates the **/home/student/file-review** directory, and downloads the **ansible.cfg** file into that directory. It also downloads the **motd.yml**, **motd.j2**, and **inventory** files into the **/home/student/file-review/files** directory.

```
[student@workstation ~]$ lab file-review setup
```



#### NOTE

All files used in this exercise are available on workstation in the **/home/student/file-review/files** directory.

1. Create an inventory file named **inventory** in the **/home/student/file-review** directory. This inventory file defines the **servers** group, which has the **serverb.lab.example.com** managed host associated with it.
  - 1.1. On workstation, change to the **/home/student/file-review** directory.

```
[student@workstation ~]$ cd ~/file-review/
```

- 1.2. Create the **inventory** file in the current directory. This file configures one group, called **servers**. Include the **serverb.lab.example.com** system in the **servers** group.

```
[servers]
serverb.lab.example.com
```

2. Identify the facts on **serverb.lab.example.com** that show the status of the system memory.
  - 2.1. Use the **setup** module to get a list of all the facts for the **serverb.lab.example.com** managed host. Both the **ansible\_memfree\_mb** and

`ansible_memtotal_mb` facts provide information about the free memory and the total memory of the managed host.

```
[student@workstation file-review]$ ansible serverb.lab.example.com -m setup
serverb.lab.example.com | SUCCESS => {
    "ansible_facts": {
        ...output omitted...
        "ansible_memfree_mb": 157,
        ...output omitted...
        "ansible_memtotal_mb": 488,
        ...output omitted...
    },
    "changed": false
}
```

3. Create a template for the Message of the Day, named **motd.j2**, in the current working directory. When the devops user logs in to `serverb.lab.example.com`, a message should display that shows the system's total memory and current free memory. Use the `ansible_memtotal_mb` and `ansible_memfree_mb` facts to provide the memory information for the message.
  - 3.1. Create a new file named **motd.j2** in the current directory. Use both the `ansible_memfree_mb` and `ansible_memtotal_mb` fact variables to create a Message of the Day.

```
[student@workstation file-review]$ cat motd.j2
This system's total memory is: {{ ansible_memtotal_mb }} MBs.
The current free memory is: {{ ansible_memfree_mb }} MBs.
```

4. Create a new playbook file called **motd.yml** in the current directory. Using the `template` module, configure the **motd.j2** Jinja2 template file previously created to map to the file `/etc/motd` on the managed hosts. This file has the `root` user as owner and group, and its permissions are `0644`. Configure the playbook so that it uses the `devops` user, and sets the `become` parameter to `true`.
  - 4.1. Create a new playbook file called **motd.yml** in the current directory. Using the `template` module, configure the **motd.j2** Jinja2 template file previously created as the value for the `src` parameter, and `/etc/motd` as the value for the `dest` parameter. Configure the `owner` and `group` parameters to `root`, and the `mode` parameter to be `0644`. Use the `devops` user for the `remote_user` parameter, and configure the `become` parameter to be `true`.

```
[student@workstation file-review]$ cat motd.yml
---
- hosts: all
  remote_user: devops
  become: true
  tasks:
    - template:
        src: motd.j2
        dest: /etc/motd
        owner: root
        group: root
        mode: 0644
```

5. Run the playbook included in the **motd.yml** file.
  - 5.1. Before you run the playbook, use the **ansible-playbook --syntax-check** command to verify its syntax. If it reports any errors, correct them before moving to the next step. You should see output similar to the following:

```
[student@workstation file-review]$ ansible-playbook --syntax-check motd.yml  
playbook: motd.yml
```

- 5.2. Run the playbook included in the **motd.yml** file.

```
[student@workstation file-review]$ ansible-playbook motd.yml  
PLAY [all] *****  
TASK [Gathering Facts] *****  
ok: [serverb.lab.example.com]  
  
TASK [template] *****  
changed: [serverb.lab.example.com]  
  
PLAY RECAP *****  
serverb.lab.example.com : ok=2     changed=1     unreachable=0     failed=0
```

6. Check that the playbook included in the **motd.yml** file has been executed correctly.
  - 6.1. Log in to **serverb.lab.example.com** as the **devops** user, and verify that the MOTD is displayed when logging in. Log off when you have finished.

```
[student@workstation file-review]$ ssh devops@serverb.lab.example.com  
This system's total memory is: 488 MBs.  
The current free memory is: 162 MBs.  
[devops@serverb ~]$ logout
```

## Evaluation

On workstation, run the **lab file-review grade** script to confirm success on this exercise.

```
[student@workstation ~]$ lab file-review grade
```

## Cleanup

On workstation, run the **lab file-review cleanup** script to clean up after the lab.

```
[student@workstation ~]$ lab file-review cleanup
```

# SUMMARY

---

In this chapter, you learned:

- The `Files` modules library includes modules that allow you to accomplish most tasks related to file management, such as creating, copying, editing, and modifying permissions and other attributes of files.
- You can use Jinja2 templates to dynamically construct files for deployment.
- A Jinja2 template is usually composed of two elements: variables and expressions. Those variables and expressions are replaced with values when the Jinja2 template is rendered.
- Jinja2 filters transform template expressions from one kind or format of data into another.



## CHAPTER 7

# MANAGING LARGE PROJECTS

### GOAL

Write playbooks that are optimized for larger, more complex projects.

### OBJECTIVES

- Write sophisticated host patterns to efficiently select hosts for a play or ad hoc command.
- Describe what dynamic inventories are, and install and use an existing script as an Ansible dynamic inventory source.
- Tune the number of simultaneous connections that Ansible opens to managed hosts, and how Ansible processes groups of managed hosts through the play's tasks.
- Manage large playbooks by importing or including other playbooks or tasks from external files, either unconditionally or based on a conditional test.

### SECTIONS

- Selecting Hosts with Host Patterns (and Guided Exercise)
- Managing Dynamic Inventories (and Guided Exercise)
- Configuring Parallelism (and Guided Exercise)
- Including and Importing Files (and Guided Exercise)

### LAB

- Managing Large Projects

# SELECTING HOSTS WITH HOST PATTERNS

---

## OBJECTIVES

After completing this section, students should be able to write sophisticated host patterns to efficiently select hosts for a play or ad hoc command.

## REFERENCING INVENTORY HOSTS

*Host patterns* are used to specify the hosts to target by a play or ad hoc command. In its simplest form, the name of a managed host or a host group in the inventory is a host pattern that specifies that host or host group.

You have already used host patterns in this course. In a play, the hosts directive specifies the managed hosts to run the play against. For an ad hoc command, the host pattern is provided as a command-line argument to the **ansible** command.

Host patterns are important to understand. It is usually easier to control what hosts a play targets by carefully using host patterns and having appropriate inventory groups, instead of setting complex conditionals on the play's tasks.

The following example inventory is used throughout this section to illustrate host patterns.

```
[student@controlnode ~]$ cat myinventory
web.example.com
data.example.com

[lab]
labhost1.example.com
labhost2.example.com

[test]
test1.example.com
test2.example.com

[datacenter1]
labhost1.example.com
test1.example.com

[datacenter2]
labhost2.example.com
test2.example.com

[datacenter:children]
datacenter1
datacenter2

[new]
192.168.2.1
192.168.2.2
```

To demonstrate how host patterns are resolved, you will execute an Ansible Playbook, `playbook.yml`, using different host patterns to target different subsets of managed hosts from this example inventory.

## Managed Hosts

The most basic host pattern is the name for a single managed host listed in the inventory. This specifies that the host will be the only one in the inventory that will be acted upon by the `ansible` command.

When the playbook runs, the first **Gathering Facts** task should run on all managed hosts that match the host pattern. (After the first task, it is possible a task fails on a managed host causing it to be removed from the play.)

Remember that an IP address can be listed explicitly in the inventory instead of a host name. If it is, it can be used as a host pattern in the same way. If the IP address is not in the inventory, you cannot use it to specify the host even if the IP address resolves to that host name in the DNS.

The following example shows how a host pattern can be used to reference an IP address contained in an inventory.

```
[student@controlnode ~]$ cat playbook.yml
---
- hosts: 192.168.2.1
...output omitted...

[student@controlnode ~]$ ansible-playbook playbook.yml

PLAY [Test Host Patterns] ****
*****
TASK [Gathering Facts] ****
ok: [192.168.2.1]
...output omitted...
```

### NOTE

One problem with referring to managed hosts by IP address in the inventory is that it can be hard to remember which IP address matches which host for your plays and ad hoc commands. You may find that you have to specify the host by IP address for connection purposes, however, because the host cannot have a real DNS host name for some reason.

It is possible to point an alias at a particular IP address in your inventory by setting the `ansible_host` host variable. For example, you could have a host in your inventory named `dummy.example`, and then direct connections using that name to the IP address 192.168.2.1 by creating a `host_vars/dummy.example` file containing the following host variable:

```
ansible_host: 192.168.2.1
```

## Groups

You have also already used inventory host groups as host patterns. When a group name is used as a host pattern, it specifies that Ansible will act on the hosts that are members of the group.

```
[student@controlnode ~]$ cat playbook.yml
```

```

---
- hosts: lab
...output omitted...

[student@controlnode ~]$ ansible-playbook playbook.yml

PLAY [Test Host Patterns] ****

TASK [Gathering Facts] ****
ok: [labhost1.example.com]
ok: [labhost2.example.com]
...output omitted...

```

Remember that there is a special group named `all` that matches all managed hosts in the inventory.

```

[student@controlnode ~]$ cat playbook.yml
---
- hosts: all
...output omitted...

[student@controlnode ~]$ ansible-playbook playbook.yml

PLAY [Test Host Patterns] ****

TASK [Gathering Facts] ****
ok: [labhost2.example.com]
ok: [test2.example.com]
ok: [web.example.com]
ok: [data.example.com]
ok: [labhost1.example.com]
ok: [192.168.2.1]
ok: [test1.example.com]
ok: [192.168.2.2]

```

There is also a special group named `ungrouped` which matches all managed hosts in the inventory that are not members of any other group:

```

[student@controlnode ~]$ cat playbook.yml
---
- hosts: ungrouped
...output omitted...

[student@controlnode ~]$ ansible-playbook playbook.yml

PLAY [Test Host Patterns] ****

TASK [Gathering Facts] ****
ok: [web.example.com]
ok: [data.example.com]

```

## Wildcards

Another method of accomplishing the same thing as the `all` host pattern is to use the asterisk (\*) wildcard character, which matches any string. If the host pattern is just a quoted asterisk, all hosts in the inventory will match.

```
[student@controlnode ~]$ cat playbook.yml
---
- hosts: '*'
...output omitted...

[student@controlnode ~]$ ansible-playbook playbook.yml

PLAY [Test Host Patterns] ****

TASK [Gathering Facts] ****
ok: [labhost2.example.com]
ok: [test2.example.com]
ok: [web.example.com]
ok: [data.example.com]
ok: [labhost1.example.com]
ok: [192.168.2.1]
ok: [test1.example.com]
ok: [192.168.2.2]
```



### IMPORTANT

Some characters that are used in host patterns also have meaning for the shell. This can be a problem when using host patterns to run ad hoc commands from the command line with `ansible`. In this case, it is a recommended practice to quote host patterns used on the command line to protect them from unwanted shell expansion.

Likewise, in an Ansible Playbook, you may need to put your host pattern in single quotes to ensure it is parsed correctly if you are using any special wildcards or list characters:

```
...
hosts: '!test1.example.com,development'
```

The asterisk character can also be used like file globbing to match any managed hosts or groups that contain a particular substring.

For example, the following wildcard host pattern matches all inventory names that end in `.example.com`:

```
[student@controlnode ~]$ cat playbook.yml
---
- hosts: '*.example.com'
...output omitted...

[student@controlnode ~]$ ansible-playbook playbook.yml

PLAY [Test Host Patterns] ****
```

```
TASK [Gathering Facts] *****
ok: [labhost1.example.com]
ok: [test1.example.com]
ok: [labhost2.example.com]
ok: [test2.example.com]
ok: [web.example.com]
ok: [data.example.com]
```

The following example uses a wildcard host pattern to match the names of hosts or host groups that start with **192.168.2.:**

```
[student@controlnode ~]$ cat playbook.yml
---
- hosts: '192.168.2.*'
...output omitted...

[student@controlnode ~]$ ansible-playbook playbook.yml

PLAY [Test Host Patterns] *****
TASK [Gathering Facts] *****
ok: [192.168.2.1]
ok: [192.168.2.2]
```

The next example uses a wildcard host pattern to match the names of hosts or host groups that begin with **datacenter**.

```
[student@controlnode ~]$ cat playbook.yml
---
- hosts: 'datacenter*'
...output omitted...

[student@controlnode ~]$ ansible-playbook playbook.yml

PLAY [Test Host Patterns] *****
TASK [Gathering Facts] *****
ok: [labhost1.example.com]
ok: [test1.example.com]
ok: [labhost2.example.com]
ok: [test2.example.com]
```

**IMPORTANT**

The wildcard host patterns match all inventory names, hosts, and host groups. They do not distinguish between names that are DNS names, IP addresses, or groups. This can lead to some unexpected matches if you forget this.

For example, given the example inventory, compare the results of specifying the **datacenter\*** host pattern from the preceding example with the results of the **data\*** host pattern:

```
[student@controlnode ~]$ cat playbook.yml
---
- hosts: 'data*'
...output omitted...

[student@controlnode ~]$ ansible-playbook playbook.yml

PLAY [Test Host Patterns] ****

TASK [Gathering Facts] ****
ok: [labhost1.example.com]
ok: [test1.example.com]
ok: [labhost2.example.com]
ok: [test2.example.com]
ok: [data.example.com]
```

## Lists

Multiple entries in an inventory can be referenced using logical lists. A comma-separated list of host patterns matches all hosts that match any of those host patterns.

If you provide a comma-separated list of managed hosts, then all those managed hosts will be targeted:

```
[student@controlnode ~]$ cat playbook.yml
---
- hosts: labhost1.example.com,test2.example.com,192.168.2.2
...output omitted...

[student@controlnode ~]$ ansible-playbook playbook.yml

PLAY [Test Host Patterns] ****

TASK [Gathering Facts] ****
ok: [labhost1.example.com]
ok: [test2.example.com]
ok: [192.168.2.2]
```

If you provide a comma-separated list of groups, then all hosts in any of those groups will be targeted:

```
[student@controlnode ~]$ cat playbook.yml
---
- hosts: lab,datacenter1
```

```
...output omitted...

[student@controlnode ~]$ ansible-playbook playbook.yml

PLAY [Test Host Patterns] ****
TASK [Gathering Facts] ****
ok: [labhost1.example.com]
ok: [labhost2.example.com]
ok: [test1.example.com]
```

You can also mix managed hosts, host groups, and wildcards, as shown below:

```
[student@controlnode ~]$ cat playbook.yml
---
- hosts: lab,data*,192.168.2.2
...output omitted...

[student@controlnode ~]$ ansible-playbook playbook.yml

PLAY [Test Host Patterns] ****
TASK [Gathering Facts] ****
ok: [labhost1.example.com]
ok: [labhost2.example.com]
ok: [test1.example.com]
ok: [test2.example.com]
ok: [data.example.com]
ok: [192.168.2.2]
```



### NOTE

The colon character (:) can be used instead of a comma. However, the comma is the preferred syntax, especially when working with IPv6 addresses as managed host names. You may see the colon syntax in older examples.

If an item in a list starts with an ampersand character (&), then hosts must match that item in order to match the host pattern. It operates similarly to a logical AND.

For example, based on our example inventory, the following host pattern matches machines in the **lab** group only if they are also in the **datacenter1** group:

```
[student@controlnode ~]$ cat playbook.yml
---
- hosts: lab,&datacenter1
...output omitted...

[student@controlnode ~]$ ansible-playbook playbook.yml

PLAY [Test Host Patterns] ****
TASK [Gathering Facts] ****
ok: [labhost1.example.com]
```

You could also specify that machines in the **datacenter1** group match only if they are in the **lab** group with the host patterns **&lab, datacenter1 or datacenter1,&lab**.

You can exclude hosts that match a pattern from a list by using the exclamation point or "bang" character (!) in front of the host pattern. This operates like a logical NOT.

This example, given our test inventory, matches all hosts defined in the **datacenter** group, with the exception of **test2.example.com**:

```
[student@controlnode ~]$ cat playbook.yml
---
- hosts: datacenter,!test2.example.com
...output omitted...

[student@controlnode ~]$ ansible-playbook playbook.yml

PLAY [Test Host Patterns] ****

TASK [Gathering Facts] ****
ok: [labhost1.example.com]
ok: [test1.example.com]
ok: [labhost2.example.com]
```

The pattern '**!test2.example.com, datacenter**' could have been used in the preceding example to get the same effect.

The final example shows the use of a host pattern that matches all hosts in the test inventory, with the exception of the managed hosts in the **datacenter1** group.

```
[student@controlnode ~]$ cat playbook.yml
---
- hosts: all,!datacenter1
...output omitted...

[student@controlnode ~]$ ansible-playbook playbook.yml

PLAY [Test Host Patterns] ****

TASK [Gathering Facts] ****
ok: [web.example.com]
ok: [data.example.com]
ok: [labhost2.example.com]
ok: [test2.example.com]
ok: [192.168.2.1]
ok: [192.168.2.2]
```



## REFERENCES

### **Working with Patterns – Ansible Documentation**

[https://docs.ansible.com/ansible/2.7/user\\_guide/intro\\_patterns.html](https://docs.ansible.com/ansible/2.7/user_guide/intro_patterns.html)

### **Working with Inventory – Ansible Documentation**

[https://docs.ansible.com/ansible/2.7/user\\_guide/intro\\_inventory.html](https://docs.ansible.com/ansible/2.7/user_guide/intro_inventory.html)

## ► GUIDED EXERCISE

# SELECTING HOSTS WITH HOST PATTERNS

In this exercise, you will explore how to use host patterns to specify hosts from the inventory for plays or ad hoc commands. You will be provided with several example inventories to explore the host patterns.

## OUTCOMES

You should be able to use different host patterns to access various hosts in an inventory.

Log in to `workstation` as student using `student` as the password. Run the `lab projects-host setup` command.

```
[student@workstation ~]$ lab projects-host setup
```

The setup script confirms that Ansible is installed on `workstation` and creates a directory structure for the lab environment.

- 1. On `workstation`, change to the working directory for the exercise, `/home/student/projects-host` and review the contents of the directory.

```
[student@workstation ~]$ cd /home/student/projects-host  
[student@workstation projects-host]$
```

- 1.1. List the contents of the directory.

```
[student@workstation projects-host]$ ls  
ansible.cfg inventory1 inventory2 playbook.yml
```

- 1.2. Inspect the example inventory file, `inventory1`. Notice how the inventory is organized. Explore which hosts are in the inventory, which domains are used, and which groups are in that inventory.

```
[student@workstation projects-host]$ cat inventory1  
srv1.example.com  
srv2.example.com  
s1.lab.example.com  
s2.lab.example.com
```

```
[web]  
jupiter.lab.example.com  
saturn.example.com
```

```
[db]  
db1.example.com  
db2.example.com
```

```
db3.example.com

[lb]
lb1.lab.example.com
lb2.lab.example.com

[boston]
db1.example.com
jupiter.lab.example.com
lb2.lab.example.com

[london]
db2.example.com
db3.example.com
file1.lab.example.com
lb1.lab.example.com

[dev]
web1.lab.example.com
db3.example.com

[stage]
file2.example.com
db2.example.com

[prod]
lb2.lab.example.com
db1.example.com
jupiter.lab.example.com

[function:children]
web
db
lb
city

[city:children]
boston
london
environments

[environments:children]
dev
stage
prod
new

[new]
172.25.252.23
172.25.252.44
```

172.25.252.32

- 1.3. Inspect the example inventory file, **inventory2**. Notice how the inventory is organized. Explore which hosts are in the inventory, which domains are used, and which groups are in that inventory.

```
[student@workstation projects-host]$ cat inventory2
workstation.lab.example.com

[london]
servera.lab.example.com

[berlin]
serverb.lab.example.com

[tokyo]
serverc.lab.example.com

[atlanta]
serverd.lab.example.com

[europe:children]
london
berlin
```

- 1.4. Lastly, inspect the contents of the playbook, **playbook.yml**. Notice how the playbook uses the debug module to display the name of each managed host.

```
[student@workstation projects-host]$ cat playbook.yml
---
- name: Resolve host patterns
  hosts:
    tasks:
      - name: Display managed host name
        debug:
          msg: "{{ inventory_hostname }}"
```

- 2. Using an ad hoc command, determine if the db1.example.com server is present in the **inventory1** inventory file.

```
[student@workstation projects-host]$ ansible db1.example.com -i inventory1 \
> --list-hosts
hosts (1):
db1.example.com
```

- 3. Using an ad hoc command, reference an IP address contained in the **inventory1** inventory with a host pattern.

```
[student@workstation projects-host]$ ansible 172.25.252.44 -i inventory1 \
> --list-hosts
hosts (1):
172.25.252.44
```

- 4. With an ad hoc command, use the `all` group to list all managed hosts in the `inventory1` inventory file.

```
[student@workstation projects-host]$ ansible all -i inventory1 --list-hosts
hosts (17):
  srv1.example.com
  srv2.example.com
  s1.lab.example.com
  s2.lab.example.com
  jupiter.lab.example.com
  saturn.example.com
  db1.example.com
  db2.example.com
  db3.example.com
  lb1.lab.example.com
  lb2.lab.example.com
  file1.lab.example.com
  web1.lab.example.com
  file2.example.com
  172.25.252.23
  172.25.252.44
  172.25.252.32
```

- 5. With an ad hoc command, use the asterisk (\*) character to list all hosts that end in `.example.com` in the `inventory1` inventory file.

```
[student@workstation projects-host]$ ansible '*.example.com' -i inventory1 \
> --list-hosts
hosts (14):
  jupiter.lab.example.com
  saturn.example.com
  db1.example.com
  db2.example.com
  db3.example.com
  lb1.lab.example.com
  lb2.lab.example.com
  file1.lab.example.com
  web1.lab.example.com
  file2.example.com
  srv1.example.com
  srv2.example.com
  s1.lab.example.com
  s2.lab.example.com
```

- 6. As you can see in the output of the previous command, there are 14 hosts in the `*.example.com` domain. Modify the host pattern in the previous ad hoc command so that hosts in the `*.lab.example.com` domain are ignored.

```
[student@workstation projects-host]$ ansible '*.example.com, !*.lab.example.com' \
> -i inventory1 --list-hosts
hosts (7):
  saturn.example.com
  db1.example.com
  db2.example.com
```

```
db3.example.com
file2.example.com
srv1.example.com
srv2.example.com
```

- 7. Using an ad hoc command, without accessing the groups in the **inventory1** inventory file, list these three hosts: `lb1.lab.example.com`, `s1.lab.example.com`, and `db1.example.com`.

```
[student@workstation projects-host]$ ansible lb1.lab.example.com, \
> s1.lab.example.com,db1.example.com -i inventory1 --list-hosts
hosts (3):
    lb1.lab.example.com
    s1.lab.example.com
    db1.example.com
```

- 8. Use a wildcard host pattern in an ad hoc command to list hosts that start with a **172.25.** IP address in the **inventory1** inventory file.

```
[student@workstation projects-host]$ ansible '172.25.*' -i inventory1 --list-hosts
hosts (3):
    172.25.252.23
    172.25.252.44
    172.25.252.32
```

- 9. Use a host pattern in an ad hoc command to list all hosts that start with the letter "s" in the **inventory1** inventory file.

```
[student@workstation projects-host]$ ansible 's*' -i inventory1 --list-hosts
hosts (7):
    saturn.example.com
    srv1.example.com
    srv2.example.com
    s1.lab.example.com
    s2.lab.example.com
    file2.example.com
    db2.example.com
```

Notice the `file2.example.com` and `db2.example.com` hosts in the output of the previous command. They appear in the list because they are both members of a group called `stage`, which also begins with the letter "s."

- 10. Using a list and wildcard host patterns in an ad hoc command, list all hosts in the **inventory1** inventory in the `prod` group, or with an IP address beginning with **172**, or that contain `lab` in their name.

```
[student@workstation projects-host]$ ansible 'prod,172*,*lab*' -i inventory1 \
> --list-hosts
hosts (11):
    lb2.lab.example.com
    db1.example.com
    jupiter.lab.example.com
    172.25.252.23
```

```
172.25.252.44
172.25.252.32
lb1.lab.example.com
file1.lab.example.com
web1.lab.example.com
s1.lab.example.com
s2.lab.example.com
```

- 11. Use an ad hoc command to list all hosts that belong to both the db and london groups.

```
[student@workstation projects-host]$ ansible 'db,&london' -i inventory1 \
> --list-hosts
hosts (2):
db2.example.com
db3.example.com
```

- 12. Modify the host pattern supplied as the value to the **hosts** keyword in the **playbook.yml** playbook so that all servers in the london group are targeted. Execute the playbook using the **inventory2** inventory file.

```
[student@workstation projects-host]$ cat playbook.yml
...
hosts: london
...
[TASK [Gathering Facts] ****]
ok: [servera.lab.example.com]
...
[TASK [Gathering Facts] ****]
ok: [servera.lab.example.com]
```

- 13. Modify the host pattern supplied as the value to the **hosts** keyword in the **playbook.yml** playbook so that all servers in the europe nested group are targeted. Execute the playbook using the **inventory2** inventory file.

```
[student@workstation projects-host]$ cat playbook.yml
...
hosts: europe
...
[TASK [Gathering Facts] ****]
ok: [servera.lab.example.com]
ok: [serverb.lab.example.com]
...
[TASK [Gathering Facts] ****]
ok: [servera.lab.example.com]
```

- 14. Modify the host pattern supplied as the value to the **hosts** keyword in the **playbook.yml** playbook so that all servers that do not belong to any group are targeted. Execute the playbook using the **inventory2** inventory file.

```
[student@workstation projects-host]$ cat playbook.yml
...
hosts: ungrouped
```

```
...output omitted...
[student@workstation projects-hosts]$ ansible-playbook -i inventory2 playbook.yml
...output omitted...
TASK [Gathering Facts] ****
ok: [workstation.lab.example.com]
...output omitted...
```

## Cleanup

On workstation, run the **lab projects-host cleanup** script to clean up this exercise.

```
[student@workstation ~]$ lab projects-host cleanup
```

This concludes the guided exercise.

# MANAGING DYNAMIC INVENTORIES

## OBJECTIVES

After completing this section, students should be able to describe what dynamic inventories are, and install and use an existing script as an Ansible dynamic inventory source.

## GENERATING INVENTORIES DYNAMICALLY

The static inventory files you have worked with so far are easy to write, and are convenient for managing small infrastructures. When working with a large number of machines, however, or in an environment where machines come and go very quickly, it can be hard to keep the static inventory files up-to-date.

Most large IT environments have systems that keep track of which hosts are available and how they are organized. For example, there might be an external directory service maintained by a monitoring system such as Zabbix, or on FreeIPA or Active Directory servers. Installation servers such as Cobbler, or management services such as Red Hat Satellite might track deployed bare-metal systems. In a similar way, cloud services such as Amazon Web Services EC2 or an OpenStack deployment, or virtual machine infrastructures based on VMware or Red Hat Virtualization might be sources of information about the instances and virtual machines that come and go.

Ansible supports *dynamic inventory* scripts that retrieve current information from these types of sources whenever Ansible executes, allowing the inventory to be updated in real time. These scripts are executable programs that collect information from some external source and output the inventory in JSON format.

Dynamic inventory scripts are used just like static inventory text files. The location of the inventory is specified either directly in the current `ansible.cfg` file, or using the `-i` option. If the inventory file is executable, it is treated as a dynamic inventory program and Ansible attempts to run it to generate the inventory. If the file is not executable, it is treated as a static inventory.



### NOTE

The inventory location can be configured in the `ansible.cfg` configuration file with the `inventory` parameter. By default, it is configured to be `/etc/ansible/hosts`.

## CONTRIBUTED SCRIPTS

A number of existing dynamic inventory scripts have been contributed to the Ansible project by the open source community. They are not included in the `ansible` package or officially supported by Red Hat. They are available from the Ansible GitHub site at <https://github.com/ansible/ansible/tree/devel/contrib/inventory>.

Some of the data sources or platforms that are targeted by contributed dynamic inventory scripts include:

- Private cloud platforms, such as Red Hat OpenStack Platform.
- Public cloud platforms, such as Rackspace Cloud, Amazon Web Services EC2, and Google Compute Engine.
- Virtualization platforms, such as Red Hat Virtualization (oVirt), and VMware vSphere.

- Platform-as-a-Service solutions, such as OpenShift Container Platform.
- Life-cycle management tools, such as Foreman (with Red Hat Satellite 6 or stand-alone) and Spacewalk (upstream of Red Hat Satellite 5).
- Hosting providers, such as Digital Ocean and Linode.

Each script might have its own dependencies and requirements in order to function. The contributed scripts are mostly written in Python, but that is not a requirement for dynamic inventory scripts.

## WRITING DYNAMIC INVENTORY PROGRAMS

If a dynamic inventory script does not exist for the directory system or infrastructure in use, it is possible to write a custom dynamic inventory program. It can be written in any programming language, and must return inventory information in JSON format when passed appropriate options.

The **ansible-inventory** command can be a helpful tool for learning how to author Ansible inventories in JSON format. You can use the **ansible-inventory** command, available since Ansible 2.4, to view an inventory file in JSON format.

To display the contents of the inventory file in JSON format, run the **ansible-inventory --list** command. You can use the **-i** option to specify the location of the inventory file to process, or just use the default inventory set by the current Ansible configuration.

The following example demonstrates the use of the **ansible-inventory** command to process an INI-style inventory file and output it in JSON format.

```
[student@workstation projects-host]$ cat inventory
workstation1.lab.example.com

[webservers]
web1.lab.example.com
web2.lab.example.com

[databases]
db1.lab.example.com
db2.lab.example.com

[student@workstation projects-host]$ ansible-inventory -i inventory --list
{
  "_meta": {
    "hostvars": {
      "db1.lab.example.com": {},
      "db2.lab.example.com": {},
      "web1.lab.example.com": {},
      "web2.lab.example.com": {},
      "workstation1.lab.example.com": {}
    }
  },
  "all": {
    "children": [
      "databases",
      "ungrouped",
      "webservers"
    ]
  },
  "databases": {
    "hosts": [
      "db1.lab.example.com",
      "db2.lab.example.com"
    ],
    "vars": {}
  }
}
```

```

    "hosts": [
        "db1.lab.example.com",
        "db2.lab.example.com"
    ],
},
"ungrouped": {
    "hosts": [
        "workstation1.lab.example.com"
    ]
},
"webservers": {
    "hosts": [
        "web1.lab.example.com",
        "web2.lab.example.com"
    ]
}
}
}

```

If you want to write your own dynamic inventory script, more detailed information is available at [Developing Dynamic Inventory Sources \[http://docs.ansible.com/ansible/dev\\_guide/developing\\_inventory.html\]](http://docs.ansible.com/ansible/dev_guide/developing_inventory.html) in the *Ansible Developer Guide*. The following is a brief overview.

The script should start with an appropriate "shebang" line (for example, **`#!/usr/bin/python`**) and should be executable so that Ansible can run it.

When passed the **--list** option, the script must output a JSON-encoded hash/dictionary of all of the hosts and groups in the inventory to standard output.

In its simplest form, a group can be a list of managed hosts. In this example of the JSON-encoded output from an inventory script, `webservers` is a host group which has `web1.lab.example.com` and `web2.lab.example.com` as managed hosts in the group. The `databases` host group includes the `db1.lab.example.com` and `db2.lab.example.com` hosts as members.

```
[student@workstation ~]$ ./inventoryscript --list
{
    "webservers" : [ "web1.lab.example.com", "web2.lab.example.com" ],
    "databases" : [ "db1.lab.example.com", "db2.lab.example.com" ]
}
```

Alternatively, each group's value can be a JSON hash/dictionary containing a list of each managed host, any child groups, and any group variables that might be set. The next example shows the JSON-encoded output for a more complex dynamic inventory. The `boston` group has two child groups (`backup` and `ipa`), three managed hosts of its own, and a group variable set (`example_host: false`).

```
{
    "webservers" : [
        "web1.demo.example.com",
        "web2.demo.example.com"
    ],
    "boston" : {
        "children" : [
            "backup",
            "ipa"
        ],
        "hosts" : [
            "host1.boston.demo.com",
            "host2.boston.demo.com",
            "host3.boston.demo.com"
        ],
        "vars" : {
            "example_host" : false
        }
    }
}
```

```

"vars" : {
    "example_host" : false
},
"hosts" : [
    "server1.demo.example.com",
    "server2.demo.example.com",
    "server3.demo.example.com"
]
},
"backup" : [
    "server4.demo.example.com"
],
"ipa" : [
    "server5.demo.example.com"
],
"_meta" : {
    "hostvars" : {
        "server5.demo.example.com": {
            "ntpserver": "ntp.demo.example.com",
            "dnsserver": "dns.demo.example.com"
        }
    }
}
}

```

The script should also support the **--host managed-host** option. That option may print a JSON hash/dictionary consisting of variables which should be associated with that host. If it does not, it must print an empty JSON hash/dictionary.

```
[student@workstation ~]$ ./inventoryscript --host server5.demo.example.com
{
    "ntpserver" : "ntp.demo.example.com",
    "dnsserver" : "dns.demo.example.com"
}
```



### NOTE

When called with the **--host hostname** option, the script must print a JSON hash/dictionary of the variables for the specified host (potentially an empty JSON hash or dictionary if there are no variables provided).

Optionally, if the **--list** option returns a top-level element called **\_meta**, it is possible to return all host variables in one script call, which improves script performance. In that case, **--host** calls are not made.

See Developing Dynamic Inventory Sources [[http://docs.ansible.com/ansible/developing\\_inventory.html](http://docs.ansible.com/ansible/developing_inventory.html)] for more information.

## MANAGING MULTIPLE INVENTORIES

Ansible supports the use of multiple inventories in the same run. If the location of the inventory is a directory (whether set by the **-i** option, the value of the **inventory** parameter, or in some other way), then all inventory files included in the directory, either static or dynamic, are combined to determine the inventory. The executable files within that directory are used to retrieve dynamic inventories, and the other files are used as static inventories.

Inventory files should not depend on other inventory files or scripts in order to resolve. For example, if a static inventory file specifies that a particular group should be a child of another group, it also needs to have a placeholder entry for that group, even if all members of that group come from the dynamic inventory. Consider the `cloud-east` group in the following example:

```
[cloud-east]

[servers]
test.demo.example.com

[servers:children]
cloud-east
```

This ensures that no matter what the order is in which inventory files are parsed, all of them are internally consistent.



### NOTE

The order in which inventory files are parsed is not specified by the documentation. Currently, when multiple inventory files exist, they seem to be parsed in alphabetical order. If one inventory source depends on information from another in order to make sense, whether it works or whether it throws an error may depend on the order in which they are loaded. Therefore, it is important to make sure that all files are self-consistent to avoid unexpected errors.

Ansible ignores files in an inventory directory if they end with certain suffixes. This can be controlled with the `inventory_ignore_extensions` directive in the Ansible configuration file being used. More information is available in the Ansible documentation.



### REFERENCES

#### **Working With Dynamic Inventory: Ansible Documentation**

[https://docs.ansible.com/ansible/2.7/user\\_guide/intro\\_dynamic\\_inventory.html](https://docs.ansible.com/ansible/2.7/user_guide/intro_dynamic_inventory.html)

#### **Developing Dynamic Inventory: Ansible Documentation**

[https://docs.ansible.com/ansible/2.7/dev\\_guide/developing\\_inventory.html](https://docs.ansible.com/ansible/2.7/dev_guide/developing_inventory.html)

## ► GUIDED EXERCISE

# MANAGING DYNAMIC INVENTORIES

In this exercise, you will install custom scripts that dynamically generate a list of inventory hosts.

## OUTCOMES

You should be able to install and use existing dynamic inventory scripts.

Log in to **workstation** as **student** using **student** as the password.

On **workstation**, run the **lab projects-inventory setup** script. It checks if Ansible is installed on **workstation** and also creates a working directory for this exercise.

```
[student@workstation ~]$ lab projects-inventory setup
```

- 1. On **workstation**, change to the working directory for the exercise, **/home/student/projects-inventory**.

```
[student@workstation ~]$ cd /home/student/projects-inventory
```

- 2. View the contents of the **ansible.cfg** Ansible configuration file in the working directory. The configuration file sets the inventory location to **inventory**.

```
[defaults]
inventory = inventory
```

- 3. Create the **/home/student/projects-inventory/inventory** directory.

```
[student@workstation projects-inventory]$ mkdir inventory
```

- 4. From <http://materials.example.com/labs/projects-inventory/>, download the **inventorya.py**, **inventoryw.py**, and **hosts** files to your **/home/student/projects-inventory/inventory** directory. Both of the files ending in **.py** are scripts that generate dynamic inventories, and the third file is a static inventory.

- The **inventorya.py** script provides the **webservers** group, which includes the **servera.lab.example.com** host.
- The **inventoryw.py** script provides the **workstation.lab.example.com** host.
- The **hosts** static inventory file defines the **servers** group, which is a parent group of the **webservers** group.

```
[student@workstation projects-inventory]$ wget http://materials.example.com/labs/
projects-inventory/inventorya.py -O inventory/inventorya.py
```

```
[student@workstation projects-inventory]$ wget http://materials.example.com/labs/projects-inventory/inventoryw.py -O inventory/inventoryw.py
[student@workstation projects-inventory]$ wget http://materials.example.com/labs/projects-inventory/hosts -O inventory/hosts
```

- 5. Using the **ansible** command with the **inventorya.py** script as the inventory, list the managed hosts associated with the **webservers** group. It should raise an error relating to the permissions of **inventorya.py**.

```
[student@workstation projects-inventory]$ ansible -i inventory/inventorya.py webservers --list-hosts
[WARNING]: * Failed to parse /home/student/projects-inventory/inventory/inventorya.py with script plugin: problem running /home/student/projects-inventory/inventorya.py --list ([Errno 13] Permission denied)

[WARNING]: * Failed to parse /home/student/projects-inventory/inventory/inventorya.py with ini plugin: /home/student/projects-inventory/inventory/inventorya.py:3: Expected key=value host variable assignment, got: subprocess

[WARNING]: Unable to parse /home/student/projects-inventory/inventory/inventorya.py as an inventory source

[WARNING]: No inventory was parsed, only implicit localhost is available

[WARNING]: provided hosts list is empty, only localhost is available. Note that the implicit localhost does not match 'all'

[WARNING]: Could not match supplied host pattern, ignoring: webservers

hosts (0):
```

- 6. Check the current permissions of the **inventorya.py** script, and change them to 755.

```
[student@workstation projects-inventory]$ ls -la inventory/inventorya.py
-rw-rw-r-- 1 student student 639 Apr 29 14:20 inventory/inventorya.py
[student@workstation projects-inventory]$ chmod 755 inventory/inventorya.py
```

- 7. Change the permissions of the **inventoryw.py** script to 755.

```
[student@workstation projects-inventory]$ chmod 755 inventory/inventoryw.py
```

- 8. Check the current output of the **inventorya.py** script using the **--list** parameter. The hosts associated with the **webservers** group are displayed.

```
[student@workstation projects-inventory]$ inventory/inventorya.py --list
{"webservers": {"hosts": ["servera.lab.example.com"], "vars": {}}}
```

- 9. Check the current output of the **inventoryw.py** script using the **--list** parameter. The **workstation.lab.example.com** host is displayed.

```
[student@workstation projects-inventory]$ inventory/inventoryw.py --list
```

```
{"all": {"hosts": ["workstation.lab.example.com"], "vars": {} } }
```

- ▶ 10. Check the servers group definition in the **/home/student/projects-inventory/inventory/hosts** file. The webservers group defined in the dynamic inventory is configured as a child of the servers group.

```
[student@workstation projects-inventory]$ cat inventory/hosts
[servers:children]
webservers
```

- ▶ 11. Run the following command to verify the list of hosts in the webservers group. It raises an error about the webservers group being undefined.

```
[student@workstation projects-inventory]$ ansible webservers --list-hosts
[WARNING]: * Failed to parse /home/student/projects-inventory/inventory/hosts
with yaml plugin: Syntax Error while loading YAML.  found unexpected ':'  The
error appears to have been in '/home/student/projects-inventory/inventory/hosts':
line 1, column 9, but may be elsewhere in the file depending on the exact syntax
problem.  The offending line appears to be:  [servers:children]           ^ here

[WARNING]: * Failed to parse /home/student/projects-inventory/inventory/hosts
with ini plugin: /home/student/projects-inventory/inventory/hosts:2: Section
[servers:children] includes undefined group: webservers

[WARNING]: Unable to parse /home/student/projects-inventory/inventory/hosts as an
inventory source

hosts (1):
servera.lab.example.com
```

- ▶ 12. To make sure this problem does not happen, the static inventory should have a placeholder entry which defines an empty webservers host group. It is important for the static inventory to define any host group it references, because it is possible that it could dynamically disappear from the external source, which would cause this error.  
Edit the **/home/student/projects-inventory/inventory/hosts** file so it contains the following content:

```
[webservers]

[servers:children]
webservers
```



### IMPORTANT

If the dynamic inventory script that provides the host group is named so that it sorts before the static inventory referencing it, you might not see this error. However, if the host group ever disappears from the dynamic inventory, and you do not do this, the static inventory will be referencing a missing host group and the error will break the parsing of the inventory.

- 13. Rerun the following command to verify the list of hosts in the **webservers** group. It should work without any errors.

```
[student@workstation projects-inventory]$ ansible webservers --list-hosts  
hosts (1):  
servera.lab.example.com
```

## Cleanup

On workstation, run the **lab projects-inventory cleanup** script to clean up this exercise.

```
[student@workstation ~]$ lab projects-inventory cleanup
```

This concludes the guided exercise.

# CONFIGURING PARALLELISM

## OBJECTIVES

After completing this section, students should be able to tune the number of simultaneous connections that Ansible opens to managed hosts, and how Ansible processes groups of managed hosts through the play's tasks.

## CONFIGURE PARALLELISM IN ANSIBLE USING FORKS

When Ansible processes a playbook, it runs each play in order. After it has determined the list of hosts for the play, it runs through each task in order. Normally, all hosts must successfully complete a task before any host starts the next task in the play.

In theory, Ansible could simultaneously connect to all hosts in the play for each task. This works fine for small lists of hosts. But if the play targets hundreds of hosts, this can put a heavy load on the control node.

The maximum number of simultaneous connections that Ansible makes is controlled by the **forks** parameter in the Ansible configuration file. It is set to **5** by default.

```
[student@demo ~]$ grep forks ansible.cfg
forks          = 5
```

For example, assume an Ansible control node is configured with the default value of five forks and the play has ten managed hosts. Ansible will execute the first task in the play on the first five managed hosts, followed by a second round of execution of the first task on the other five managed hosts. After the first task has been executed on all the managed hosts, it will then proceed with executing the next task across all the managed hosts in groups of five hosts at a time. It will do this with each task in turn until the play ends.

The default for **forks** is set to be very conservative. If your control node is managing Linux hosts, most tasks will run on the managed hosts and the control node has less load. In this case, you can usually set **forks** to a much higher value, possibly closer to 100, and see performance improvements.

If your playbooks run a lot of code on the control node, you should raise the fork limit judiciously. This is true if you use Ansible to manage network routers and switches, because most of those modules run on the control node and not on the network device. Because of the higher load this places on the control node, its capacity to support increases in the number of forks will be significantly lower than for a control node managing only Linux hosts.

You can also override the setting for **forks** in the Ansible configuration file from the command line. Both the **ansible** and the **ansible-playbook** commands offer the **-f** or **--forks** options to specify the number of forks to use.

## MANAGING ROLLING UPDATES

Normally, when Ansible runs a play, it makes sure that all managed hosts have completed each task before starting any hosts on the next task. After all managed hosts have completed all tasks, then any notified handlers are run.

This can lead to undesirable side effects, however. For example, if a play updates a cluster of load balanced web servers, it might need to take each web server out of service while the update takes place. If all the servers are updated in the same play, they could all be out of service at the same time.

One way to avoid this is to use the `serial` keyword to run the hosts through the play in batches. Each batch of hosts will be run through the entire play before the next batch is started.

In the example below, Ansible executes the play on two managed hosts at a time, until all managed hosts have been updated. Ansible begins by executing the tasks in the play on the first two managed hosts. If either or both of those two hosts notified the handler, Ansible runs the handler as needed for those two hosts. When the play execution is complete on these two managed hosts, Ansible repeats the process on the next two managed hosts. Ansible continues to run the play in this way until all managed hosts have been updated.

```
---
- name: Rolling update
  hosts: webservers
  serial: 2
  tasks:
    - name: latest apache httpd package is installed
      yum:
        name: httpd
        state: latest
      notify: restart apache

  handlers:
    - name: restart apache
      service:
        name: httpd
        state: restarted
```

Suppose the `webservers` group in the previous example contains five web servers, which reside behind a load balancer. With the `serial` parameter set to **2**, the play will only run on two web servers at a time. A majority of the five web servers will always be available.

In contrast, in the absence of the `serial` keyword, the play execution and thus handler execution would occur across all five web servers at the same time. This would probably lead to a service outage, because web services would be restarted at the same time on all of the web servers.



### IMPORTANT

For certain purposes, each batch of hosts counts as if it were a full play running on a subset of hosts. This means that if an entire batch fails, the play fails, which causes the entire playbook run to fail at that point.

This is useful. In the previous scenario with `serial: 2` set, if something is wrong and the play fails for the first two hosts processed, the playbook will abort and the remaining three hosts will not be run through the play.

The `serial` keyword can also be specified as a percentage. This percentage is applied to the total number of hosts in the play to determine the rolling update batch size. Regardless of the percentage, the number of hosts per pass will always be 1 or greater.



## REFERENCES

### **Rolling Update Batch Size – Delegation, Rolling Updates, and Local Actions – Ansible Documentation**

[http://docs.ansible.com/ansible/playbooks\\_delegation.html#rolling-update-batch-size](http://docs.ansible.com/ansible/playbooks_delegation.html#rolling-update-batch-size)

### **Ansible Performance Tuning (For Fun and Profit)**

<https://www.ansible.com/blog/ansible-performance-tuning>

## ► GUIDED EXERCISE

# CONFIGURING PARALLELISM

In this exercise, you will explore the effects of different serial and forks directives on how a play is processed by Ansible.

## OUTCOMES

You should be able to tune parallel and serial executions of a playbook across multiple managed hosts.

Log in to `workstation` as `student` using `student` as the password.

On `workstation`, run the `lab projects-parallelism setup` script. The setup script checks that Ansible is installed on `workstation`, creates the directory structure and associated files for the lab environment.

```
[student@workstation ~]$ lab projects-parallelism setup
```

- 1. On `workstation`, as the `student` user, change to the `~/projects-parallelism` directory.

```
[student@workstation ~]$ cd ~/projects-parallelism  
[student@workstation projects-parallelism]$
```

- 2. Examine the contents of the project directory to become familiar with the project files.
- 2.1. Examine the contents of the `ansible.cfg` file. Note that the inventory file is set to `inventory`. Note also that the `forks` parameter is set to **4**.

```
[defaults]  
inventory=inventory  
remote_user=devops  
forks=4  
...output omitted...
```

- 2.2. Examine the contents of the `inventory` file. Note that it contains a host group, `webservers`, which contains four hosts.

```
[webservers]  
servera.lab.example.com  
serverb.lab.example.com  
serverc.lab.example.com
```

```
serverd.lab.example.com
```

- 2.3. Examine the contents of the **playbook.yml** file. The playbook executes on the `webservers` host group. It ensures that the latest `httpd` package is installed and that the `httpd` service is enabled and started.

```
---
- name: Update web server
  hosts: webservers

  tasks:
    - name: Latest httpd package installed
      yum:
        name: httpd
        state: latest
      notify:
        - Restart httpd

  handlers:
    - name: Restart httpd
      service:
        name: httpd
        enabled: yes
        state: restarted
```

- 2.4. Finally, examine the contents of the **remove\_apache.yml** file. The playbook executes on the `webservers` host group. It ensures that the `httpd` service is disabled and stopped and then ensures that the `httpd` package is not installed.

```
---
- hosts: webservers
  tasks:
    - service:
        name: httpd
        enabled: no
        state: stopped
    - yum:
        name: httpd
        state: absent
```

- 3. Execute the **playbook.yml** playbook, using the `time` command to determine how long it takes for the playbook to run. Watch the playbook as it runs. Note how Ansible performs each task on all four hosts at the same time.

```
[student@workstation projects-parallelism]$ time ansible-playbook playbook.yml
PLAY [Update apache] ****
TASK [Gathering Facts] ****
ok: [servera.lab.example.com]
ok: [serverd.lab.example.com]
ok: [serverb.lab.example.com]
ok: [serverc.lab.example.com]

...output omitted...
```

```
real    0m22.701s
user    0m23.275s
sys     0m2.637s
```

- ▶ 4. Execute the **remove\_apache.yml** playbook to stop and disable the `httpd` service and to remove the `httpd` package.

```
[student@workstation projects-parallelism]$ ansible-playbook remove_apache.yml
```

- ▶ 5. Change the value of the `forks` parameter to **2** in **ansible.cfg**.

```
[defaults]
inventory=inventory
remote_user=devops
forks=2
...output omitted...
```

- ▶ 6. Re-execute the **playbook.yml** playbook, using the **time** command to determine how long it takes for the playbook to run. Watch the playbook as it runs. Note that this time Ansible performs each task on just two hosts and then the other two hosts. Also note how decreasing the number of forks caused the playbook execution to take longer than before.

```
[student@workstation projects-parallelism]$ time ansible-playbook playbook.yml

PLAY [Update apache] ****
TASK [Gathering Facts] ****
ok: [serverb.lab.example.com]
ok: [servera.lab.example.com]
ok: [serverc.lab.example.com]
ok: [serverd.lab.example.com]
...output omitted...

real    0m37.853s
user    0m22.414s
sys     0m4.749s
```

- ▶ 7. Execute the **remove\_apache.yml** playbook to stop and disable the `httpd` service and to remove the `httpd` package.

```
[student@workstation projects-parallelism]$ ansible-playbook remove_apache.yml
```

- ▶ 8. Add the following `serial` parameter to the play in the **playbook.yml** playbook so that the play only executes on two hosts at a time. The beginning of the playbook should appear as follows:

```
---
- name: Update web server
  hosts: webservers
  serial: 2
```

- ▶ 9. Re-execute the **playbook.yml** playbook. Watch the playbook as it runs. Note how Ansible executes the entire play on just two hosts before re-executing the play on the two remaining hosts.

```
[student@workstation projects-parallelism]$ ansible-playbook playbook.yml

PLAY [Update apache] ****

TASK [Gathering Facts] ****
ok: [servera.lab.example.com]
ok: [serverb.lab.example.com]

TASK [Latest version of apache installed] ****
changed: [servera.lab.example.com]
changed: [serverb.lab.example.com]

...output omitted...

PLAY [Update apache] ****

TASK [Gathering Facts] ****
ok: [serverc.lab.example.com]
ok: [serverd.lab.example.com]

TASK [Latest version of apache installed] ****
changed: [serverd.lab.example.com]
changed: [serverc.lab.example.com]

...output omitted...
```

- ▶ 10. Execute the **remove\_apache.yml** playbook to stop and disable the *httpd* service and to remove the *httpd* package.

```
[student@workstation projects-parallelism]$ ansible-playbook remove_apache.yml
```

- ▶ 11. Set the **serial** parameter in the **playbook.yml** playbook to **3**. The beginning of the playbook should appear as follows:

```
---
- name: Update web server
  hosts: webservers
  serial: 3
```

- ▶ 12. Re-execute the **playbook.yml** playbook. Watch the playbook as it runs. Note how Ansible executes the entire play on just three hosts and then re-executes the play on the one remaining host.

```
[student@workstation projects-parallelism]$ ansible-playbook playbook.yml
```

```
PLAY [Update apache] ****

TASK [Gathering Facts] ****
ok: [servera.lab.example.com]
```

```
ok: [serverb.lab.example.com]
ok: [serverc.lab.example.com]

TASK [Latest version of apache installed] ****
changed: [servera.lab.example.com]
changed: [serverb.lab.example.com]
changed: [serverc.lab.example.com]

...output omitted...

PLAY [Update apache] ****

TASK [Gathering Facts] ****
ok: [serverd.lab.example.com]

TASK [Latest version of apache installed] ****
changed: [serverd.lab.example.com]

...output omitted...
```

## Cleanup

On workstation, run the **lab projects-parallelism cleanup** script to clean up this exercise.

```
[student@workstation ~]$ lab projects-parallelism cleanup
```

This concludes the guided exercise.

# INCLUDING AND IMPORTING FILES

---

After completing this section, students should be able to manage large playbooks by importing or including other playbooks or tasks from external files, either unconditionally or based on a conditional test.

## MANAGING LARGE PLAYBOOKS

When a playbook gets long or complex, you can divide it up into smaller files to make it easier to manage. You can combine multiple playbooks into a main playbook in a modular way, or insert lists of tasks from a file into a play. This can make it easier to reuse plays or sequences of tasks in different projects.

## INCLUDING OR IMPORTING FILES

There are two operations that Ansible can use to bring content into a playbook. You can *include* content, or you can *import* content.

When you include content, it is a *dynamic* operation. Ansible processes included content during the run of the playbook, as content is reached.

When you import content, it is a *static* operation. Ansible preprocesses imported content when the playbook is initially parsed, before the run starts.

## IMPORTING PLAYBOOKS

The `import_playbook` directive allows you to import external files containing lists of plays into a playbook. In other words, it lets you have a master playbook that imports one or more additional playbooks into itself.

Because the content being imported is a complete playbook, the `import_playbook` feature can only be used at the top level of a playbook and cannot be used inside a play. If you import multiple playbooks, they will be imported and run in order.

A simple example of a master playbook that imports two additional playbooks is shown below:

```
- name: Prepare the web server
  import_playbook: web.yml

- name: Prepare the database server
  import_playbook: db.yml
```

You can also interleave plays in your master playbook with imported playbooks.

```
- name: Play 1
  hosts: localhost
  tasks:
    - debug:
        msg: Play 1

- name: Import Playbook
  import_playbook: play2.yml
```

In the preceding example, the **Play 1** runs first, and then the plays imported from the **play2.yml** playbook.

## IMPORTING AND INCLUDING TASKS

You can import or include a list of tasks from a task file into a play. A task file is a file that contains a flat list of tasks:

```
[admin@node ~]$ cat webserver_tasks.yml
- name: Installs the httpd package
  yum:
    name: httpd
    state: latest

- name: Starts the httpd service
  service:
    name: httpd
    state: started
```

### Importing Task Files

You can statically import a task file into a play inside a playbook by using the `import_tasks` feature. When you import a task file, the tasks in that file are directly inserted when the playbook is parsed. The location of `import_tasks` in the playbook controls where the tasks are inserted and the order in which multiple imports are run.

```
---
- name: Install web server
  hosts: webservers
  tasks:
    - import_tasks: webserver_tasks.yml
```

When you import a task file, the tasks in that file are directly inserted when the playbook is parsed. Because `import_tasks` statically imports the tasks when the playbook is parsed, there are some effects on how it works.

- When using the `import_tasks` feature, conditional statements such as `when` set on the import are applied to each of the tasks that are imported.
- Loops cannot be used with `import_tasks`.
- If you use a variable to specify the name of the file to import, you cannot use a host or group inventory variable.

### Including Task Files

You can also dynamically include a task file into a play inside a playbook by using the `include_tasks` feature.

```
---
- name: Install web server
  hosts: webservers
  tasks:
    - include_tasks: webserver_tasks.yml
```

The `include_tasks` feature does not process content in the playbook until the play is running and that part of the play is reached. This has some impacts on how it works.

- When using the `include_tasks` feature, conditional statements such as `when` set on the `include` determine whether or not the tasks are included in the play at all.
- If you run `ansible-playbook --list-tasks` to list the tasks in the playbook, tasks in the included task files are not displayed. The tasks that include the task files are displayed. (The `import_tasks` feature, by comparison, would not list tasks that import task files but instead the individual tasks from the imported task files.)
- You cannot use `ansible-playbook --start-at-task` to start playbook execution from a task that is in an included task file.
- You cannot use a `notify` statement to trigger a handler name that is in an included task file. You can trigger a handler in the main playbook that includes an entire task file, in which case all tasks in the included file will run.

**NOTE**

You can find a more detailed discussion of the differences in behavior between `import_tasks` and `include_tasks` when conditionals are used at "Conditionals" [[https://docs.ansible.com/ansible/latest/user\\_guide/playbooks\\_conditionals.html#applying-when-to-roles-imports-and-includes](https://docs.ansible.com/ansible/latest/user_guide/playbooks_conditionals.html#applying-when-to-roles-imports-and-includes)] in the *Ansible User Guide*.

## Use Cases for Task Files

Consider the following examples where it might be useful to manage sets of tasks as external files separate from the playbook:

- If new servers require complete configuration, administrators could create various sets of tasks for creating users, installing packages, configuring services, configuring privileges, setting up access to a shared file system, hardening the servers, installing security updates, and installing a monitoring agent. Each of these sets of tasks could be managed through a separate self-contained task file.
- If servers are managed collectively by the developers, the system administrators, and the database administrators, then every organization can write its own task file which can then be reviewed and integrated by the systems manager.
- If a server requires a particular configuration, it can be integrated as a set of tasks executed based on a conditional (that is, including the tasks only if specific criteria are met).
- If a group of servers need to run a particular task or set of tasks, the tasks might only be run on a server if it is part of a specific host group.

## Managing Task Files

You can create a dedicated directory for task files, and save all task files in that directory. Then your playbook can simply include or import task files from that directory. This allows construction of a complex playbook while making it easy to manage its structure and components.

## DEFINING VARIABLES FOR EXTERNAL PLAYS AND TASKS

The incorporation of plays or tasks from external files into playbooks using Ansible's import and include features greatly enhances the ability to reuse tasks and playbooks across an Ansible environment. To maximize the possibility of reuse, these task and play files should be as generic as possible. Variables can be used to parameterize play and task elements to widen the scope the application of tasks and plays.

For example, the following task file installs the package needed for a web service and then enables and starts the necessary service.

```
---
- name: Install the httpd package
  yum:
    name: httpd
    state: latest
- name: Start the httpd service
  service:
    name: httpd
    enabled: true
    state: started
```

If you parameterize the package and service elements as shown in the following example, then the task file can also be used for the installation and administration of other software and their services, rather than being useful for web service only.

```
---
- name: Install the {{ package }} package
  yum:
    name: "{{ package }}"
    state: latest
- name: Start the {{ service }} service
  service:
    name: "{{ service }}"
    enabled: true
    state: started
```

Subsequently, when incorporating the task file into a playbook, you define the variables to use for the task execution as follows:

```
...output omitted...
tasks:
  - name: Import task file and set variables
    import_tasks: task.yml
  vars:
    package: httpd
    service: service
```

Ansible makes the passed variables available to the tasks imported from the external file.

You can also use the same technique to make play files more reusable. When incorporating a play file into a playbook, you pass the variables to use for the play execution as follows:

```
...output omitted...
- name: Import play file and set the variable
  import_playbook: play.yml
  vars:
    package: mariadb
```



## IMPORTANT

Earlier versions of Ansible used an `include` feature to include both playbooks and task files, depending on context. It is being deprecated for a number of reasons.

Prior to Ansible 2.0, `include` operated like a static import. In Ansible 2.0 it was changed to operate dynamically, but this caused limitations in some cases. In Ansible 2.1 it became possible for `include` to be dynamic or static depending on task settings. This was confusing and error-prone. There were also issues with ensuring that `include` worked correctly in all contexts.

Because of this, `include` was replaced in Ansible 2.4 with new directives such as `include_tasks`, `import_tasks`, and `import_playbook`. You might find examples of `include` in older playbooks, but you should avoid using it in new ones.



## REFERENCES

### **Including and Importing – Ansible Documentation**

[https://docs.ansible.com/ansible/2.7/user\\_guide/playbooks\\_reuse/includes.html](https://docs.ansible.com/ansible/2.7/user_guide/playbooks_reuse/includes.html)

### **Creating Reusable Playbooks – Ansible Documentation**

[https://docs.ansible.com/ansible/2.7/user\\_guide/playbooks\\_reuse.html](https://docs.ansible.com/ansible/2.7/user_guide/playbooks_reuse.html)

### **Conditionals – Ansible Documentation**

[https://docs.ansible.com/ansible/latest/user\\_guide/playbooks\\_conditionals.html](https://docs.ansible.com/ansible/latest/user_guide/playbooks_conditionals.html)

## ► GUIDED EXERCISE

# INCLUDING AND IMPORTING FILES

In this exercise, you will include and import playbooks and tasks in a top-level Ansible Playbook.

## OUTCOMES

You should be able to include task and playbook files in playbooks.

On **workstation**, run the lab setup script to confirm the environment is ready for the lab to begin. The script creates the working directory, **/home/student/projects-file**, as well as associated project files.

```
[student@workstation ~]$ lab projects-file setup
```

- 1. On **workstation**, as the **student** user, change to the **~/projects-file** directory.

```
[student@workstation ~]$ cd ~/projects-file  
[student@workstation projects-file]$
```

- 2. Review the contents of the three files in the **tasks** subdirectory.

- 2.1. Review the contents of the **tasks/environment.yml** file. The file contains tasks for package installation and service administration.

```
[student@workstation projects-file]$ cat tasks/environment.yml  
---  
- name: Install the {{ package }} package  
  yum:  
    name: "{{ package }}"  
    state: latest  
- name: Start the {{ service }} service  
  service:  
    name: "{{ service }}"  
    enabled: true  
    state: started
```

- 2.2. Review the contents of the **tasks/firewall.yml** file. The file contains tasks for installation, administration, and configuration of firewall software.

```
[student@workstation projects-file]$ cat tasks/firewall.yml  
---  
- name: Install the firewall  
  yum:  
    name: "{{ firewall_pkg }}"  
    state: latest  
  
- name: Start the firewall
```

```

service:
  name: "{{ firewall_svc }}"
  enabled: true
  state: started

  - name: Open the port for {{ rule }}
    firewalld:
      service: "{{ rule }}"
      immediate: true
      permanent: true
      state: enabled

```

- 2.3. Review the contents of the **tasks/placeholder.yml** file. The file contains a task for populating a placeholder web content file.

```

[student@workstation projects-file]$ cat tasks/placeholder.yml
---
- name: Create placeholder file
  copy:
    content: "{{ ansible_facts['fqdn'] }} has been customized using
Ansible. }\n"
    dest: "{{ file }}"

```

- 3. Review the contents of the **test.yml** file in the **plays** subdirectory. The file contains a play which tests connections to a web service.

```

---
- name: Test web service
  hosts: localhost
  become: no
  tasks:
    - name: connect to internet web server
      uri:
        url: "{{ url }}"
        status_code: 200

```

- 4. Create a playbook named **playbook.yml**. Define the first play with the name **Configure web server**. The play should execute against the `servera.lab.example.com` managed hosts defined in the **inventory** file. The beginning of the file should look like the following:

```

---
- name: Configure web server
  hosts: servera.lab.example.com

```

- 5. In the **playbook.yml** playbook, define the tasks section with three sets of tasks. Import the first set of tasks from the **tasks/environment.yml** tasks file and define the necessary variables to install the `httpd` package and to enable and start the `httpd` service. Import the second set of tasks from the **tasks/firewall.yml** tasks file and define the necessary variables to install the `firewalld` package to enable and start the `firewalld`

service, and to allow http connections. Import the third task set from the **tasks/placeholder.yml** task file.

- 5.1. Create the tasks section in the first play by adding the following entry to the **playbook.yml** playbook.

```
tasks:
```

- 5.2. Import the first set of tasks from **tasks/environment.yml** using the **import\_tasks** feature. Define **httpd** as the value for the package and service variables. Define **started** as the value for the svc\_state variable.

```
- name: Import the environment task file and set the variables
  import_tasks: tasks/environment.yml
  vars:
    package: httpd
    service: httpd
```

- 5.3. Import the second set of tasks from **tasks/firewall.yml** using the **import\_tasks** feature. Define **firewalld** as the value for the **firewall\_pkg** and **firewall\_svc** variables. Define **http** as the value for the **rule** variable.

```
- name: Import the firewall task file and set the variables
  import_tasks: tasks/firewall.yml
  vars:
    firewall_pkg: firewalld
    firewall_svc: firewalld
    rule: http
```

- 5.4. Import the last task set from **tasks/placeholder.yml** using the **import\_tasks** feature. Define **/var/www/html/index.html** as the value for the **file** variable.

```
- name: Import the placeholder task file and set the variable
  import_tasks: tasks/placeholder.yml
  vars:
    file: /var/www/html/index.html
```

- 6. Add a second and final play to the **playbook.yml** playbook using the contents of the **plays/test.yml** playbook.

- 6.1. Add a second play to the **playbook.yml** playbook to validate the web server installation. Import the play from **plays/test.yml**. Define **http://servera.lab.example.com** as the value for the **url** variable.

```
- name: Import test play file and set the variable
  import_playbook: plays/test.yml
  vars:
    url: 'http://servera.lab.example.com'
```

- 6.2. Your playbook should look like the following after the changes are complete:

```
---
- name: Configure web server
  hosts: servera.lab.example.com

  tasks:
```

```

- name: Import the environment task file and set the variables
  import_tasks: tasks/environment.yml
  vars:
    package: httpd
    service: httpd
- name: Import the firewall task file and set the variables
  import_tasks: tasks/firewall.yml
  vars:
    firewall_pkg: firewalld
    firewall_svc: firewalld
    rule: http
- name: Import the placeholder task file and set the variable
  import_tasks: tasks/placeholder.yml
  vars:
    file: /var/www/html/index.html

- name: Import test play file and set the variable
  import_playbook: plays/test.yml
  vars:
    url: 'http://servera.lab.example.com'

```

6.3. Save the changes to the **playbook.yml** playbook.

- 7. Before running the playbook, verify its syntax is correct by running **ansible-playbook --syntax-check**. If it reports any errors, correct them before moving to the next step.

```
[student@workstation projects-file]$ ansible-playbook playbook.yml --syntax-check
playbook: playbook.yml
```

- 8. Execute the **playbook.yml** playbook. The output of the playbook shows the import of the task and play files.

```
[student@workstation projects-file]$ ansible-playbook playbook.yml

PLAY [Configure web server] ****
TASK [Gathering Facts] ****
ok: [servera.lab.example.com]

TASK [Install the httpd package] ****
changed: [servera.lab.example.com]

TASK [Start the httpd service] ****
changed: [servera.lab.example.com]

TASK [Install the firewall] ****
ok: [servera.lab.example.com]

TASK [Start the firewall] ****
ok: [servera.lab.example.com]

TASK [Open the port for http] ****
changed: [servera.lab.example.com]
```

```
TASK [Create placeholder file] ****
changed: [servera.lab.example.com]

PLAY [Test web service] ****

TASK [Gathering Facts] ****
ok: [localhost]

TASK [connect to internet web server] ****
ok: [localhost]

PLAY RECAP ****
localhost : ok=2    changed=0    unreachable=0    failed=0
servera.lab.example.com : ok=7    changed=1    unreachable=0    failed=0
```

## Cleanup

On workstation, run the **lab projects-file cleanup** script to clean up this exercise.

```
[student@workstation ~]$ lab projects-file cleanup
```

This concludes the guided exercise.

## ► LAB

# MANAGING LARGE PROJECTS

### PERFORMANCE CHECKLIST

In this lab, you will modify a large playbook to be easier to manage by using host patterns, includes, imports, and a dynamic inventory, and you will tune how the playbook is processed by Ansible.

### OUTCOMES

You should be able to simplify managed host references in a playbook by specifying host patterns against a dynamic inventory. You should also be able to restructure a playbook so that tasks are imported from external task files and tune the playbook for rolling updates.

Log in as the **student** user on **workstation** and run **lab projects-review setup**. This set-up script ensures that the managed hosts are reachable on the network. It also ensures that the correct Ansible configuration file, inventory file, and playbook are installed on the control node.

```
[student@workstation ~]$ lab projects-review setup
```

You have inherited a playbook from the previous administrator. The playbook is used to configure web service on **servera.lab.example.com**, **serverb.lab.example.com**, **serverc.lab.example.com**, and **serverd.lab.example.com**. The playbook also configures the firewall on the four managed hosts so that web traffic is allowed.

Make the following changes to the **playbook.yml** playbook file so that it is easier to manage and also tune it so that future executions use rolling updates to prevent all four web servers from being unavailable at the same time.

1. Simplify the list of managed hosts in the playbook by using a wildcard host pattern.
2. Restructure the playbook so that the first two tasks in the playbook are kept in an external task file located at **tasks/web\_tasks.yml**. Use the **import\_tasks** feature to incorporate this task file into the playbook.
3. Restructure the playbook so that the third, fourth, and fifth tasks in the playbook are kept in an external task file located at **tasks/firewall\_tasks.yml**. Use the **import\_tasks** feature to incorporate this task file into the playbook.
4. Because the handler for restarting the **httpd** service could be triggered if there are future changes to the **files/tune.conf** file, implement the rolling update feature in the **playbook.yml** playbook and set the rolling update batch size to be two hosts.
5. Verify the changes to the **playbook.yml** playbook were correctly made and then execute the playbook.

### Evaluation

Run the **lab projects-review grade** command from **workstation** to confirm success on this exercise. Correct any reported failures and rerun the script until successful.

```
[student@workstation ~]$ lab projects-review grade
```

## Cleanup

On workstation, run the **lab projects-review cleanup** script to clean up the resources created in this lab.

```
[student@workstation ~]$ lab projects-review cleanup
```

This concludes the lab.

## ► SOLUTION

# MANAGING LARGE PROJECTS

### PERFORMANCE CHECKLIST

In this lab, you will modify a large playbook to be easier to manage by using host patterns, includes, imports, and a dynamic inventory, and you will tune how the playbook is processed by Ansible.

### OUTCOMES

You should be able to simplify managed host references in a playbook by specifying host patterns against a dynamic inventory. You should also be able to restructure a playbook so that tasks are imported from external task files and tune the playbook for rolling updates.

Log in as the **student** user on **workstation** and run **lab projects-review setup**. This set-up script ensures that the managed hosts are reachable on the network. It also ensures that the correct Ansible configuration file, inventory file, and playbook are installed on the control node.

```
[student@workstation ~]$ lab projects-review setup
```

You have inherited a playbook from the previous administrator. The playbook is used to configure web service on **servera.lab.example.com**, **serverb.lab.example.com**, **serverc.lab.example.com**, and **serverd.lab.example.com**. The playbook also configures the firewall on the four managed hosts so that web traffic is allowed.

Make the following changes to the **playbook.yml** playbook file so that it is easier to manage and also tune it so that future executions use rolling updates to prevent all four web servers from being unavailable at the same time.

1. Simplify the list of managed hosts in the playbook by using a wildcard host pattern.
  - 1.1. Review the **ansible.cfg** configuration file to determine the location of the inventory file. You should see that the inventory is defined as the **inventory** subdirectory and that this subdirectory contains an **inventory.py** dynamic inventory script.

```
[student@workstation ~]$ cd ~/projects-review
[student@workstation projects-review]$ cat ansible.cfg
[defaults]
inventory = inventory
...output omitted...
[student@workstation projects-review]$ ll
total 16
-rw-rw-r--. 1 student student 33 Dec 19 00:48 ansible.cfg
drwxrwxr-x. 2 student student 4096 Dec 18 22:35 files
drwxrwxr-x. 2 student student 4096 Dec 19 01:18 inventory
-rw-rw-r--. 1 student student 959 Dec 18 23:48 playbook.yml
[student@workstation projects-review]$ ll inventory
total 4
```

```
-rwxrwxr-x. 1 student student 612 Dec 19 01:18 inventory.py
```

- 1.2. Make the **inventory/inventory.py** dynamic inventory script executable, and then execute the dynamic inventory script with the **--list** option to display the full list of hosts in the inventory.

```
[student@workstation projects-review]$ chmod 755 inventory/inventory.py
[student@workstation projects-review]$ inventory/inventory.py --list
{"all": {"hosts": ["servera.lab.example.com", "serverb.lab.example.com",
"serverc.lab.example.com", "serverd.lab.example.com",
"workstation.lab.example.com"], "vars": {}}}
```

- 1.3. Verify that the host pattern **server\*.lab.example.com** correctly identifies the four managed hosts that are targeted by the **playbook.yml** playbook.

```
[student@workstation projects-review]$ ansible server*.lab.example.com --list-
hosts
hosts (4):
serverb.lab.example.com
serverd.lab.example.com
servera.lab.example.com
serverc.lab.example.com
```

- 1.4. Replace the host list in the **playbook.yml** playbook with the **server\*.lab.example.com** host pattern.

```
[student@workstation projects-review]$ cat playbook.yml
---
- name: Install and configure web service
  hosts: server*.lab.example.com
...output omitted...
```

2. Restructure the playbook so that the first two tasks in the playbook are kept in an external task file located at **tasks/web\_tasks.yml**. Use the **import\_tasks** feature to incorporate this task file into the playbook.
- 2.1. Create the **tasks** subdirectory.

```
[student@workstation projects-review]$ mkdir tasks
```

- 2.2. Place the contents of the first two tasks in the **playbook.yml** playbook into the **tasks/web\_tasks.yml** file. The task file should contain the following content:

```
---
- name: Install httpd
  yum:
    name: httpd
    state: latest

- name: Tuning configuration installed
  copy:
    src: files/tune.conf
    dest: /etc/httpd/conf.d/tune.conf
    owner: root
    group: root
    mode: 0644
```

```
notify:
  - restart httpd
```

- 2.3. Remove the first two tasks from the **playbook.yml** playbook and put the following lines in their place to import the **tasks/web\_tasks.yml** task file.

```
- name: Import the web_tasks.yml task file
import_tasks: tasks/web_tasks.yml
```

3. Restructure the playbook so that the third, fourth, and fifth tasks in the playbook are kept in an external task file located at **tasks/firewall\_tasks.yml**. Use the **import\_tasks** feature to incorporate this task file into the playbook.

- 3.1. Place the contents of the three remaining tasks in the **playbook.yml** playbook into the **tasks/firewall\_tasks.yml** file. The task file should contain the following content.

```
---
- name: Install firewalld
yum:
  name: firewalld
  state: latest

- name: Start the firewall
service:
  name: firewalld
  enabled: true
  state: started

- name: Open the port for http
firewalld:
  service: http
  immediate: true
  permanent: true
  state: enabled
```

- 3.2. Remove the remaining three tasks from the **playbook.yml** playbook and put the following lines in their place to import the **tasks/firewall\_tasks.yml** task file.

```
- name: Import the firewall_tasks.yml task file
import_tasks: tasks/firewall_tasks.yml
```

4. Because the handler for restarting the httpd service could be triggered if there are future changes to the **files/tune.conf** file, implement the rolling update feature in the **playbook.yml** playbook and set the rolling update batch size to be two hosts.

- 4.1. Add the **serial** parameter to the **playbook.yml** playbook.

```
[student@workstation projects-review]$ cat playbook.yml
---
- name: Install and configure web service
  hosts: server*.lab.example.com
  serial: 2
  ...output omitted...
```

5. Verify the changes to the **playbook.yml** playbook were correctly made and then execute the playbook.

- 5.1. Verify that the **playbook.yml** playbook contains the following contents.

```
---
- name: Install and configure web service
  hosts: server*.lab.example.com
  serial: 2

  tasks:
    - name: Import the web_tasks.yml task file
      import_tasks: tasks/web_tasks.yml
    - name: Import the firewall_tasks.yml task file
      import_tasks: tasks/firewall_tasks.yml

  handlers:
    - name: restart httpd
      service:
        name: httpd
        state: restarted
```

- 5.2. Execute the playbook with **ansible-playbook --syntax-check** to verify the playbook contains no syntax errors. If any errors are present, correct them before proceeding.

```
[student@workstation projects-review]$ ansible-playbook playbook.yml --syntax-check
playbook: playbook.yml
```

- 5.3. Execute the playbook. The playbook should execute against the host as a rolling update with a batch size of two managed hosts.

```
[student@workstation projects-review]$ ansible-playbook playbook.yml

PLAY [Install and configure web service] ****
TASK [Gathering Facts] ****
ok: [serverd.lab.example.com]
ok: [serverb.lab.example.com]

TASK [Install httpd] ****
changed: [serverd.lab.example.com]
changed: [serverb.lab.example.com]

TASK [Tuning configuration installed] ****
changed: [serverb.lab.example.com]
changed: [serverd.lab.example.com]

TASK [Install firewalld] ****
ok: [serverb.lab.example.com]
ok: [serverd.lab.example.com]

TASK [Start the firewall] ****
ok: [serverd.lab.example.com]
ok: [serverb.lab.example.com]
```

```

TASK [Open the port for http] ****
changed: [serverd.lab.example.com]
changed: [serverb.lab.example.com]

RUNNING HANDLER [restart httpd] ****
changed: [serverb.lab.example.com]
changed: [serverd.lab.example.com]

PLAY [Install and configure web service] ****

TASK [Gathering Facts] ****
ok: [serverc.lab.example.com]
ok: [servera.lab.example.com]

TASK [Install httpd] ****
changed: [serverc.lab.example.com]
changed: [servera.lab.example.com]

TASK [Tuning configuration installed] ****
changed: [servera.lab.example.com]
changed: [serverc.lab.example.com]

TASK [Install firewalld] ****
ok: [servera.lab.example.com]
ok: [serverc.lab.example.com]

TASK [Start the firewall] ****
ok: [servera.lab.example.com]
ok: [serverc.lab.example.com]

TASK [Open the port for http] ****
changed: [servera.lab.example.com]
changed: [serverc.lab.example.com]

RUNNING HANDLER [restart httpd] ****
changed: [serverc.lab.example.com]
changed: [servera.lab.example.com]

PLAY RECAP ****
servera.lab.example.com    : ok=7      changed=2      unreachable=0      failed=0
serverb.lab.example.com    : ok=7      changed=3      unreachable=0      failed=0
serverc.lab.example.com    : ok=7      changed=4      unreachable=0      failed=0
serverd.lab.example.com    : ok=7      changed=4      unreachable=0      failed=0

```

## Evaluation

Run the **lab projects-review grade** command from *workstation* to confirm success on this exercise. Correct any reported failures and rerun the script until successful.

```
[student@workstation ~]$ lab projects-review grade
```

## Cleanup

On *workstation*, run the **lab projects-review cleanup** script to clean up the resources created in this lab.

```
[student@workstation ~]$ lab projects-review cleanup
```

This concludes the lab.

# SUMMARY

---

In this chapter, you learned:

- Host patterns are used to specify the managed hosts to be targeted by plays or ad hoc commands.
- Dynamic inventory scripts can be used to generate dynamic lists of managed hosts from directory services or other sources external to Ansible.
- Dynamic inventory scripts must be executable and must return inventory information in JSON format when passed the **--list** option.
- The **forks** parameter in the Ansible configuration file sets the maximum number of parallel connections to managed hosts.
- The **serial** parameter can be used to implement rolling updates across managed hosts by defining the number of managed hosts in each rolling update batch.
- You can use the **import\_playbook** feature to incorporate external play files into playbooks.
- You can use the **include\_tasks** or **import\_tasks** features to incorporate external task files into playbooks.
- Import features are static in their operation, and take effect when the playbook is parsed. Include features are dynamic, and take effect when that part of the playbook is run.

## CHAPTER 8

# SIMPLIFYING PLAYBOOKS WITH ROLES

### GOAL

Use Ansible roles to develop playbooks more quickly and to reuse Ansible code.

### OBJECTIVES

- Describe what a role is, how it is structured, and how you can use it in a playbook.
- Create a role in a playbook's project directory and run it as part of one of the plays in the playbook.
- Select and retrieve roles from Ansible Galaxy or other sources, such as a Git repository, and use them in your playbooks.
- Write playbooks that take advantage of Red Hat Enterprise Linux System Roles to perform standard operations.

### SECTIONS

- Describing Role Structure (and Quiz)
- Creating Roles (and Guided Exercise)
- Deploying Roles with Ansible Galaxy (and Guided Exercise)
- Reusing Content with System Roles (and Guided Exercise)

### LAB

- Simplifying Playbooks with Roles

# DESCRIBING ROLE STRUCTURE

---

## OBJECTIVES

After completing this section, students should be able to describe what a role is, how it is structured, and how you can use it in a playbook.

## STRUCTURING ANSIBLE PLAYBOOKS WITH ROLES

As you develop more playbooks, you will probably discover that you have many opportunities to reuse code from playbooks that you have already written. Perhaps a play to configure a MySQL database for one application could be repurposed, with different hostnames, passwords, and users, to configure a MySQL database for another application.

But in the real world, that play might be long and complex, with many included or imported files, and with tasks and handlers to manage various situations. Copying all that code into another playbook might be non-trivial work.

Ansible *roles* provide a way for you to make it easier to reuse Ansible code in a generic way. You can package, in a standardized directory structure, all the tasks, variables, files, templates, and other resources needed to provision infrastructure or deploy applications. You can copy that role from project to project simply by copying that role's directory. You can then simply call that role from a play to execute it.

A well-written role will allow you to pass variables to the role from the playbook that adjust its behavior, setting all the site-specific hostnames, IP addresses, user names, secrets, or other locally-specific details you need. For example, a role to deploy a database server might have been written to support variables which set the hostname, database admin user and password, and other parameters that need customization for your installation. The author of the role can also ensure that reasonable default values are set for those variables if you choose not to set them in the play.

Ansible roles have the following benefits:

- Roles group content, allowing easy sharing of code with others
- Roles can be written that define the essential elements of a system type: web server, database server, Git repository, or other purpose
- Roles make larger projects more manageable
- Roles can be developed in parallel by different administrators

In addition to writing, using, reusing, and sharing your own roles, you can get roles from other sources. Some roles are included as part of Red Hat Enterprise Linux, in the *rhel-system-roles* package. You can also get a large number of community-supported roles from the Ansible Galaxy web site. Later in this chapter, you will learn more about these roles.

## EXAMINING THE ANSIBLE ROLE STRUCTURE

An Ansible role is defined by a standardized structure of subdirectories and files. The top-level directory defines the name of the role itself. Files are organized into subdirectories that are named according to each file's purpose in the role, such as **tasks** and **handlers**. The **files** and **templates** subdirectories contain files referenced by tasks in other YAML files.

The following **tree** command displays the directory structure of the **user.example** role.

```
[user@host roles]$ tree user.example
user.example/
├── defaults
│   └── main.yml
├── files
├── handlers
│   └── main.yml
├── meta
│   └── main.yml
├── README.md
├── tasks
│   └── main.yml
├── templates
└── tests
    ├── inventory
    └── test.yml
└── vars
    └── main.yml
```

### Ansible role subdirectories

SUBDIRECTORY	FUNCTION
<b>defaults</b>	The <b>main.yml</b> file in this directory contains the default values of role variables that can be overwritten when the role is used. These variables have low precedence and are intended to be changed and customized in plays.
<b>files</b>	This directory contains static files that are referenced by role tasks.
<b>handlers</b>	The <b>main.yml</b> file in this directory contains the role's handler definitions.
<b>meta</b>	The <b>main.yml</b> file in this directory contains information about the role, including author, license, platforms, and optional role dependencies.
<b>tasks</b>	The <b>main.yml</b> file in this directory contains the role's task definitions.
<b>templates</b>	This directory contains Jinja2 templates that are referenced by role tasks.
<b>tests</b>	This directory can contain an inventory and <b>test.yml</b> playbook that can be used to test the role.
<b>vars</b>	The <b>main.yml</b> file in this directory defines the role's variable values. Often these variables are used for internal purposes within the role. These variables have high precedence, and are not intended to be changed when used in a playbook.

Not every role will have all of these directories.

## DEFINING VARIABLES AND DEFAULTS

*Role variables* are defined by creating a **vars/main.yml** file with key: value pairs in the role directory hierarchy. They are referenced in the role YAML file like any other variable: **{{ VAR\_NAME }}**. These variables have a high precedence and can not be overridden by inventory variables. The intent of these variables is that they are used by the internal functioning of the role.

**Default variables** allow default values to be set for variables that can be used in a play to configure the role or customize its behavior. They are defined by creating a **defaults/main.yml** file with key: value pairs in the role directory hierarchy. Default variables have the lowest precedence of any variables available. They can be easily overridden by any other variable, including inventory variables. These variables are intended to provide the person writing a play that uses the role with a way to customize or control exactly what it is going to do. They can be used to provide information to the role that it needs to configure or deploy something properly.

Define a specific variable in either **vars/main.yml** or **defaults/main.yml**, but not in both places. Default variables should be used when it is intended that their values will be overridden.



### IMPORTANT

Roles should not have site-specific data in them. They definitely should not contain any secrets like passwords or private keys.

This is because roles are supposed to be generic, reusable, and freely shareable. Site-specific details should not be hard coded into them.

Secrets should be provided to the role through other means. This is one reason you might want to set role variables when calling a role. Role variables set in the play could provide the secret, or point to an Ansible Vault-encrypted file containing the secret.

## USING ANSIBLE ROLES IN A PLAYBOOK

Using roles in a playbook is straightforward. The following example shows one way to call Ansible roles.

```
---
- hosts: remote.example.com
  roles:
    - role1
    - role2
```

For each role specified, the role tasks, role handlers, role variables, and role dependencies will be imported into the playbook, in that order. Any `copy`, `script`, `template`, or `include_tasks/import_tasks` tasks in the role can reference the relevant files, templates, or task files in the role without absolute or relative path names. Ansible looks for them in the role's **files**, **templates**, or **tasks** subdirectories respectively.

When you use a **roles** section to import roles into a play, the roles will run first, before any tasks that you define for that play.

The following example sets values for two role variables of **role2**. **role1** is used in the same way as the previous example. Any **defaults** and **vars** variables are overridden when **role2** is used.

```
---
- hosts: remote.example.com
  roles:
    - role: role1
    - role: role2
      var1: val1
      var2: val2
```

Another equivalent YAML syntax which you might see in this case is:

```
---
- hosts: remote.example.com
  roles:
    - role: role1
    - { role: role2, var1: val1, var2: val2 }
```

There are situations in which this can be harder to read, even though it is more compact.



### IMPORTANT

Role variables set inline (role parameters), as in the preceding examples, have very high precedence. They will override most other variables.

Be very careful not to reuse the names of any role variables that you set inline anywhere else in your play, since the values of the role variables will override inventory variables and any play **vars**.

## CONTROLLING ORDER OF EXECUTION

For each play in a playbook, tasks execute as ordered in the tasks list. After all tasks execute, any notified handlers are executed.

When a role is added to a play, role tasks are added to the beginning of the tasks list. If a second role is included in a play, its tasks list is added after the first role.

Role handlers are added to plays in the same manner that role tasks are added to plays. Each play defines a handlers list. Role handlers are added to the handlers list first, followed by any handlers defined in the **handlers** section of the play.

In certain scenarios, it may be necessary to execute some play tasks before the roles. To support such scenarios, plays can be configured with a **pre\_tasks** section. Any task listed in this section executes before any roles are executed. If any of these tasks notify a handler, those handler tasks execute before the roles or normal tasks.

Plays also support a **post\_tasks** keyword. These tasks execute after the play's normal tasks, and any handlers they notify, are run.

The following play shows an example with **pre\_tasks**, **roles**, **tasks**, **post\_tasks** and **handlers**. It is unusual that a play would contain all of these sections.

```
- name: Play to illustrate order of execution
  hosts: remote.example.com
  pre_tasks:
    - debug:
        msg: 'pre-task'
        notify: my handler
  roles:
    - role1
  tasks:
    - debug:
        msg: 'first task'
        notify: my handler
  post_tasks:
    - debug:
        msg: 'post-task'
        notify: my handler
```

```
handlers:
  - name: my handler
    debug:
      msg: Running my handler
```

In the above example, a `debug` task executes in each section to notify the `my handler` handler. The `my handler` task is executed three times:

- after all the `pre_tasks` tasks execute
- after all role tasks and tasks from the `tasks` section execute
- after all the `post_tasks` execute

Roles can be added to play using an ordinary task, not just by including them in the `roles` section of a play. Use the `include_role` module to dynamically include a role, and use the `import_role` module to statically import a role.

The following playbook demonstrates how a role can be included using a task with the `include_role` module.

```
- name: Execute a role as a task
  hosts: remote.example.com
  tasks:
    - name: A normal task
      debug:
        msg: 'first task'
    - name: A task to include role2 here
      include_role: role2
```



### NOTE

The `include_role` module was added in Ansible 2.3, and the `import_role` module in Ansible 2.4.



### REFERENCES

#### **Roles – Ansible Documentation**

[https://docs.ansible.com/ansible/2.7/user\\_guide/playbooks\\_reuse\\_roles.html](https://docs.ansible.com/ansible/2.7/user_guide/playbooks_reuse_roles.html)

## ► QUIZ

# DESCRIBING ROLE STRUCTURE

Choose the correct answer to the following questions:

► **1. Which of the following statements best describes roles?**

- a. Configuration settings that allow specific users to run Ansible Playbooks.
- b. Playbooks for a data center.
- c. Collection of YAML task files and supporting items arranged in a specific structure for easy sharing, portability, and reuse.

► **2. Which of the following can be specified in roles?**

- a. Handlers
- b. Tasks
- c. Templates
- d. Variables
- e. All of the above

► **3. Which file declares role dependencies?**

- a. The Ansible Playbook that uses the role.
- b. The `meta/main.yml` file inside the role hierarchy.
- c. The `meta/main.yml` file in the project directory.
- d. Role dependencies cannot be defined in Ansible.

► **4. Which file in a role's directory hierarchy should contain the initial values of variables that might be used as parameters to the role?**

- a. `defaults/main.yml`
- b. `meta/main.yml`
- c. `vars/main.yml`
- d. The host inventory file.

## ► SOLUTION

# DESCRIBING ROLE STRUCTURE

Choose the correct answer to the following questions:

► 1. Which of the following statements best describes roles?

- a. Configuration settings that allow specific users to run Ansible Playbooks.
- b. Playbooks for a data center.
- c. Collection of YAML task files and supporting items arranged in a specific structure for easy sharing, portability, and reuse.

► 2. Which of the following can be specified in roles?

- a. Handlers
- b. Tasks
- c. Templates
- d. Variables
- e. All of the above

► 3. Which file declares role dependencies?

- a. The Ansible Playbook that uses the role.
- b. The `meta/main.yml` file inside the role hierarchy.
- c. The `meta/main.yml` file in the project directory.
- d. Role dependencies cannot be defined in Ansible.

► 4. Which file in a role's directory hierarchy should contain the initial values of variables that might be used as parameters to the role?

- a. `defaults/main.yml`
- b. `meta/main.yml`
- c. `vars/main.yml`
- d. The host inventory file.

# CREATING ROLES

## OBJECTIVES

After completing this section, students should be able to create a role in a playbook's project directory and run it as part of one of the plays in the playbook.

## THE ROLE CREATION PROCESS

Creating roles in Ansible requires no special development tools. Creating and using a role is a three step process:

1. Create the role directory structure.
2. Define the role content.
3. Use the role in a playbook.

## CREATING THE ROLE DIRECTORY STRUCTURE

By default, Ansible looks for roles in a subdirectory called **roles** in the directory containing your Ansible Playbook. This allows you to store roles with the playbook and other supporting files.

If Ansible cannot find the role there, it looks at the directories specified by the Ansible configuration setting **roles\_path**, in order. This variable contains a colon-separated list of directories to search. The default value of this variable is:

```
~/ansible/roles:/usr/share/ansible/roles:/etc/ansible/roles
```

This allows you to install roles on your system that are shared by multiple projects. For example, you could have your own roles installed your home directory in the **~/ansible/roles** subdirectory, and the system can have roles installed for all users in the **/usr/share/ansible/roles** directory.

Each role has its own directory with a standardized directory structure. For example, the following directory structure contains the files that define the **motd** role.

```
[user@host ~]$ tree roles/
roles/
└── motd
    ├── defaults
    │   └── main.yml
    ├── files
    ├── handlers
    ├── meta
    │   └── main.yml
    ├── README.md
    ├── tasks
    │   └── main.yml
    └── templates
        └── motd.j2
```

The **README.md** provides a basic human-readable description of the role, documentation and examples of how to use it, and any non-Ansible requirements it might have in order to work. The **meta** subdirectory contains a **main.yml** file that specifies information about the author, license, compatibility, and dependencies for the module. The **files** subdirectory contains fixed-content files and the **templates** subdirectory contains templates that can be deployed by the role when it is used. The other subdirectories can contain **main.yml** files that define default variable values, handlers, tasks, role metadata, or variables, depending on the subdirectory they are in.

If a subdirectory exists but is empty, such as **handlers** in this example, it is ignored. If a role does not use a feature, the subdirectory can be omitted altogether. For example, the **vars** subdirectory has been omitted from this example.

## Creating a Role Skeleton

You can create all of the subdirectories and files needed for a new role using standard Linux commands. Alternatively, command line utilities exist to automate the process of new role creation.

The **ansible-galaxy** command line tool (covered in more detail later in this course) is used to manage Ansible roles, including the creation of new roles. You can run **ansible-galaxy init** to create the directory structure for a new role. Specify the name of the role as an argument to the command, which creates a subdirectory for the new role in the current working directory.

```
[user@host playbook-project]$ cd roles
[user@host roles]$ ansible-galaxy init my_new_role
- my_new_role was created successfully
[user@host roles]$ ls my_new_role/
defaults  files  handlers  meta  README.md  tasks  templates  tests  vars
```

## DEFINING THE ROLE CONTENT

Once you have created the directory structure, you must write the content of the role. A good place to start is the **ROLENAMESPACE/tasks/main.yml** task file, the main list of tasks run by the role.

The following **tasks/main.yml** file manages the **/etc/motd** file on managed hosts. It uses the template module to deploy the template named **motd.j2** to the managed host. Because the template module is configured within a role task, instead of a playbook task, the **motd.j2** template is retrieved from the role's **templates** subdirectory.

```
[user@host ~]$ cat roles/motd/tasks/main.yml
---
# tasks file for motd

- name: deliver motd file
  template:
    src: motd.j2
    dest: /etc/motd
    owner: root
    group: root
    mode: 0444
```

The following command displays the contents of the **motd.j2** template of the **motd** role. It references Ansible facts and a **system\_owner** variable.

```
[user@host ~]$ cat roles/motd/templates/motd.j2
This is the system {{ ansible_facts['hostname'] }}.
```

```
Today's date is: {{ ansible_facts['date_time']['date'] }}.

Only use this system with permission.
You can ask {{ system_owner }} for access.
```

The role defines a default value for the **system\_owner** variable. The **defaults/main.yml** file in the role's directory structure is where this value is set.

The following **defaults/main.yml** file sets the **system\_owner** variable to **user@host.example.com**. This will be the email address that is written in the **/etc/motd** file of managed hosts that this role is applied to.

```
[user@host ~]$ cat roles/motd/defaults/main.yml
---
system_owner: user@host.example.com
```

## Recommended Practices for Role Content Development

Roles allow playbooks to be written in a modular fashion. To maximize the effectiveness of newly developed roles, consider implementing the following recommended practices into your role development:

- Maintain each role in its own version control repository. Ansible works well with **git**-based repositories.
- Sensitive information, such as passwords or SSH keys, should not be stored in the role repository. Sensitive values should be parameterized as variables with default values that are not sensitive. Playbooks that use the role are responsible for defining sensitive variables through Ansible Vault variable files, environment variables, or other **ansible-playbook** options.
- Use **ansible-galaxy init** to start your role, and then remove any directories and files that you do not need.
- Create and maintain **README.md** and **meta/main.yml** files to document what your role is for, who wrote it, and how to use it.
- Keep your role focused on a specific purpose or function. Instead of making one role do many things, you might write more than one role.
- Reuse and refactor roles often. Resist creating new roles for edge configurations. If an existing role accomplishes a majority of the required configuration, refactor the existing role to integrate the new configuration scenario. Use integration and regression testing techniques to ensure that the role provides the required new functionality and also does not cause problems for existing playbooks.

## DEFINING ROLE DEPENDENCIES

Role dependencies allow a role to include other roles as dependencies. For example, a role that defines a documentation server may depend upon another role that installs and configures a web server. Dependencies are defined in the **meta/main.yml** file in the role directory hierarchy.

The following is a sample **meta/main.yml** file.

```
---
dependencies:
  - role: apache
```

```

port: 8080
- role: postgres
  dbname: serverlist
  admin_user: felix

```

By default, roles are only added as a dependency to a playbook once. If another role also lists it as a dependency it will not be run again. This behavior can be overridden by setting the **allow\_duplicates** variable to **yes** in the **meta/main.yml** file.



### IMPORTANT

Limit your role's dependencies on other roles. Dependencies make it harder to maintain your role, especially if it has many complex dependencies.

## USING THE ROLE IN A PLAYBOOK

To access a role, reference it in the **roles:** section of a playbook. The following playbook refers to the **motd** role. Because no variables are specified, the role is applied with its default variable values.

```
[user@host ~]$ cat use-motd-role.yml
---
- name: use motd role playbook
  hosts: remote.example.com
  user: devops
  become: true
  roles:
    - motd
```

When the playbook is executed, tasks performed because of a role can be identified by the role name prefix. The following sample output illustrates this with the **motd** : prefix in the task name:

```
[user@host ~]$ ansible-playbook -i inventory use-motd-role.yml

PLAY [use motd role playbook] ****
TASK [setup] ****
ok: [remote.example.com]

TASK [motd: deliver motd file] ****
changed: [remote.example.com]

PLAY RECAP ****
remote.example.com      : ok=2      changed=1      unreachable=0      failed=0
```

The above scenario assumes that the **motd** role is located in the **roles** directory. Later in the course you will see how to use a role that is remotely located in a version control repository.

## Changing a role's behavior with variables

A well-written role uses default variables to alter the role's behavior to match a related configuration scenario. This helps make the role more generic and reusable in a variety of contexts.

The value of any variable defined in a role's **defaults** directory will be overwritten if that same variable is defined:

- in an inventory file, either as a host variable or a group variable.
- in a YAML file under the **group\_vars** or **host\_vars** directories of a playbook project
- as a variable nested in the **vars** keyword of a play
- as a variable when including the role in **roles** keyword of a play

The following example shows how to use the **motd** role with a different value for the **system\_owner** role variable. The value specified, **someone@host.example.com**, will replace the variable reference when the role is applied to a managed host.

```
[user@host ~]$ cat use-motd-role.yml
---
- name: use motd role playbook
  hosts: remote.example.com
  user: devops
  become: true
  vars:
    system_owner: someone@host.example.com
  roles:
    - role: motd
```

When defined in this way, the **system\_owner** variable replaces the value of the default variable of the same name. Any variable definitions nested within the **vars** keyword will not replace the value of the same variable if defined in a role's **vars** directory.

The following example also shows how to use the **motd** role with a different value for the **system\_owner** role variable. The value specified, **someone@host.example.com**, will replace the variable reference regardless of being defined in the role's **vars** or **defaults** directory.

```
[user@host ~]$ cat use-motd-role.yml
---
- name: use motd role playbook
  hosts: remote.example.com
  user: devops
  become: true
  roles:
    - role: motd
      system_owner: someone@host.example.com
```

**IMPORTANT**

Variable precedence can be confusing when working with role variables in a play.

- Almost any other variable will override a role's default variables: inventory variables, play **vars**, inline *role parameters*, and so on.
- Fewer variables can override variables defined in a role's **vars** directory. Facts, variables loaded with **include\_vars**, registered variables, and role parameters are some of the variables that can do that. Inventory variables and play **vars** cannot. This is important because it helps keep your play from accidentally messing up the internal functioning of the role.
- However, variables declared inline as role parameters, like the last of the preceding examples, have very high precedence. They can override variables defined in a role's **vars** directory. If a role parameter has the same name as a variable set in play **vars**, a role's **vars**, or an inventory or playbook variable, the role parameter overrides the other variable.

**REFERENCES****Using Roles – Ansible Documentation**

[https://docs.ansible.com/ansible/2.7/user\\_guide/playbooks\\_reuse\\_roles.html#using-roles](https://docs.ansible.com/ansible/2.7/user_guide/playbooks_reuse_roles.html#using-roles)

**Using Variables – Ansible Documentation**

[https://docs.ansible.com/ansible/2.7/user\\_guide/playbooks\\_variables.html](https://docs.ansible.com/ansible/2.7/user_guide/playbooks_variables.html)

## ► GUIDED EXERCISE

# CREATING ROLES

In this exercise, you will create an Ansible role that uses variables, files, templates, tasks, and handlers to deploy a network service, and enable a working firewall.

## OUTCOMES

You should be able to create two roles that use variables and parameters: **myvhost** and **myfirewall**.

The **myvhost** role installs and configures the Apache service on a host. A template is provided that will be used for **/etc/httpd/conf.d/vhost.conf: vhost.conf.j2**.

The **myfirewall** role installs, enables, and starts the **firewalld** daemon. It opens the firewall service port specified by the **firewall\_service** variable.

From workstation, run the command **lab role-create setup** to prepare the environment for this exercise. This creates the **role-create** working directory, and populates it with an Ansible configuration file and host inventory.

```
[student@workstation ~]$ lab role-create setup
```

- 1. Log in to your workstation host as **student**. Change to the **role-create** working directory.

```
[student@workstation ~]$ cd ~/role-create  
[student@workstation role-create]$
```

- 2. Create the directory structure for a role called **myvhost**. The role includes fixed files, templates, tasks, and handlers.

```
[student@workstation role-create]$ mkdir -v roles; cd roles  
mkdir: created directory 'roles'  
[student@workstation roles]$ ansible-galaxy init myvhost  
- myvhost was created successfully  
[student@workstation roles]$ rm -rvf myvhost/{defaults,vars,tests}  
removed 'myvhost/defaults/main.yml'  
removed directory: 'myvhost/defaults'  
removed 'myvhost/vars/main.yml'  
removed directory: 'myvhost/vars'  
removed 'myvhost/tests/inventory'  
removed 'myvhost/tests/test.yml'  
removed directory: 'myvhost/tests'  
[student@workstation roles]$ cd ..  
[student@workstation role-create]$
```

- 3. Edit the **main.yml** file in the **tasks** subdirectory of the role. The role should perform four tasks to ensure:

- The *httpd* package is installed
- The *httpd* service is started and enabled
- The web server configuration file is installed, using a template provided by the role
- The HTML content is downloaded into the virtual host's **DocumentRoot** directory, as specified in the configuration file

- 3.1. Edit the **roles/myvhost/tasks/main.yml** file. Include code to use the **yum** module to install the *httpd* package. The file contents should look like the following:

```
---
# tasks file for myvhost

- name: Ensure httpd is installed
  yum:
    name: httpd
    state: latest
```

- 3.2. Add additional code to the **tasks/main.yml** file to use the **service** module to start and enable the *httpd* service.

```
- name: Ensure httpd is started and enabled
  service:
    name: httpd
    state: started
    enabled: true
```

- 3.3. Add another stanza to use the **template** module to create **/etc/httpd/conf.d/vhost.conf** on the managed host. It should call a handler to restart the *httpd* daemon when this file is updated.

```
- name: vhost file is installed
  template:
    src: vhost.conf.j2
    dest: /etc/httpd/conf.d/vhost.conf
    owner: root
    group: root
    mode: 0644
  notify:
    - restart httpd
```

- 3.4. Add another stanza to copy the HTML content from the role to the virtual host **DocumentRoot** directory. Use the **copy** module and include a trailing slash after the source directory name. This causes the module to copy the contents of the **html** directory immediately below the destination directory (similar to **rsync** usage). The **ansible\_hostname** variable expands to the short host name of the managed host.

```
- name: HTML content is installed
  copy:
    src: html/
```

```
dest: "/var/www/vhosts/{{ ansible_hostname }}"
```

3.5. Save your changes and exit the **tasks/main.yml** file.

- 4. Create the handler for restarting the **httpd** service. Edit the **roles/myvhost/handlers/main.yml** file and include code to use the **service** module. The file contents should look like the following:

```
---
# handlers file for myvhost

- name: restart httpd
  service:
    name: httpd
    state: restarted
```

- 5. Create the HTML content to be served by the web server.

5.1. The role task that called the **copy** module referred to an **html** directory as the **src**. Create this directory below the **files** subdirectory of the role.

```
[student@workstation role-create]$ mkdir -pv roles/myvhost/files/html
mkdir: created directory 'roles/myvhost/files/html'
```

5.2. Create an **index.html** file below that directory with the contents: “simple index”. Be sure to use this string verbatim because the grading script looks for it.

```
[student@workstation role-create]$ echo \
> 'simple index' > roles/myvhost/files/html/index.html
```

- 6. Move the **vhost.conf.j2** template from the project directory to the role's **templates** subdirectory.

```
[student@workstation role-create]$ mv -v vhost.conf.j2 roles/myvhost/templates/
'vhost.conf.j2' -> 'roles/myvhost/templates/vhost.conf.j2'
```

- 7. Test the **myvhost** role to make sure it works properly.

7.1. Write a playbook that uses the role, called **use-vhost-role.yml**. It should have the following content:

```
---
- name: Use myvhost role playbook
  hosts: webservers
  pre_tasks:
    - name: pre_tasks message
      debug:
        msg: 'Ensure web server configuration.'

  roles:
    - myvhost

  post_tasks:
    - name: post_tasks message
```

```
debug:
  msg: 'web server is configured.'
```

- 7.2. Before running the playbook, verify that its syntax is correct by running **ansible-playbook** with the **--syntax-check**. If it reports any errors, correct them before moving to the next step. You should see output similar to the following:

```
[student@workstation role-create]$ ansible-playbook use-vhost-role.yml \
> --syntax-check

playbook: use-vhost-role.yml
```

- 7.3. Run the playbook. Review the output to confirm that Ansible performed the actions on the web server, `servera`.

```
[student@workstation role-create]$ ansible-playbook use-vhost-role.yml

PLAY [Use myvhost role playbook] ****
TASK [Gathering Facts] ****
ok: [servera.lab.example.com]

TASK [pre_tasks message] ****
ok: [servera.lab.example.com] => {
    "msg": "Ensure web server configuration."
}

TASK [myvhost : Ensure httpd is installed] ****
changed: [servera.lab.example.com]

TASK [myvhost : Ensure httpd is started and enabled] ****
changed: [servera.lab.example.com]

TASK [myvhost : vhost file is installed] ****
changed: [servera.lab.example.com]

TASK [myvhost : HTML content is installed] ****
changed: [servera.lab.example.com]

RUNNING HANDLER [myvhost : restart httpd] ****
changed: [servera.lab.example.com]

TASK [post_tasks message] ****
ok: [servera.lab.example.com] => {
    "msg": "Web server is configured."
}

PLAY RECAP ****
servera.lab.example.com      : ok=8      changed=5      unreachable=0      failed=0
```

- 7.4. Run ad hoc commands to confirm that the role worked. The `httpd` package should be installed and the `httpd` service should be running.

```
[student@workstation role-create]$ ansible webservers -a \
> 'systemctl is-active httpd'
servera.lab.example.com | CHANGED | rc=0 >>
```

```
active

[student@workstation role-create]$ ansible webservers -a \
> 'systemctl is-enabled httpd'
servera.lab.example.com | CHANGED | rc=0 >>
enabled
```

- 7.5. The Apache configuration should be installed with template variables expanded.

```
[student@workstation role-create]$ ansible webservers -a \
> 'cat /etc/httpd/conf.d/vhost.conf'
servera.lab.example.com | CHANGED | rc=0 >>
# Ansible managed:

<VirtualHost *:80>
    ServerAdmin webmaster@servera.lab.example.com
    ServerName servera.lab.example.com
    ErrorLog logs/servera-error.log
    CustomLog logs/servera-common.log common
    DocumentRoot /var/www/vhosts/servera/

    <Directory /var/www/vhosts/servera/>
        Options +Indexes +FollowSymlinks +Includes
        Order allow,deny
        Allow from all
    </Directory>
</VirtualHost>
```

- 7.6. The HTML content should be found in a directory called **/var/www/vhosts/servera**. The **index.html** file should contain the string “simple index”.

```
[student@workstation role-create]$ ansible webservers -a \
> 'cat /var/www/vhosts/servera/index.html'
servera.lab.example.com | CHANGED | rc=0 >>
simple index
```

- 7.7. Use a the **uri** module in an ad hoc command to check that the web content is available locally. Set the **return\_content** parameter to **true** to have the content of the server's response added to the output. The server content should be the string **"simple index\n"**.

```
[student@workstation role-create]$ ansible webservers -m uri \
> -a 'url=http://localhost return_content=true'
servera.lab.example.com | SUCCESS => {
    "accept_ranges": "bytes",
    "changed": false,
    "connection": "close",
    "content": "simple index\n",
    ...output omitted...
    "status": 200,
    "url": "http://localhost"
```

```
}
```

- 7.8. Use a web browser on `workstation` to check if content is available from `http://servera.lab.example.com`. If a firewall is running on `servera`, you see the following error message:

```
[student@workstation role-create]$ curl -S http://servera.lab.example.com
curl: (7) Failed connect to servera.lab.example.com:80; No route to host
```

This is because the firewall port for HTTP is not open. If the web content successfully displays, it is because a firewall is not running on `servera`.

- 8. Use the `ansible-galaxy init` command to create the role directory structure for a role called `myfirewall`.

```
[student@workstation role-create]$ cd roles/
[student@workstation roles]$ ansible-galaxy init myfirewall
- myfirewall was created successfully
[student@workstation roles]$ cd ..
[student@workstation role-create]$
```

- 9. Edit the `main.yml` file in the `tasks` subdirectory of the `myfirewall` role. The role should perform three tasks:

- Install the `firewalld` package.
- Start and enable the `firewalld` service.
- Open a firewall service port.

- 9.1. Use a text editor to create a file called `roles/myfirewall/tasks/main.yml`. Include code to use the `yum` module to install the `firewalld` package. The file contents should look like the following:

```
---
# tasks file for myfirewall

- name: Ensure firewalld is installed
  yum:
    name: firewalld
    state: latest
```

- 9.2. Add additional code to the `tasks/main.yml` file to use the `service` module to start and enable the `firewalld` service.

```
- name: Ensure firewalld is started and enabled
  service:
    name: firewalld
    state: started
```

```
enabled: true
```

- 9.3. Add another task that uses the **firewalld** module to immediately, and persistently, open the service port for all services listed in the **firewall\_services** variable. It should look like the following:

```
- name: Ensure firewalld services are enabled
  firewalld:
    state: enabled
    immediate: true
    permanent: true
    service: "{{ item }}"
  loop: "{{ firewall_services }}"
```

- 9.4. Save your changes and exit the **tasks/main.yml** file.

- 10. Create the file that defines the default value for the **firewall\_services** variable. It should be structured as an empty list. This causes the role, by default, to not open any ports.

So that others know how to use this variable in their own playbook projects, provide an example definition of the **firewall\_services** variable with at least one entry. Be sure that this definition is commented out.

You will override this variable to open the port for the HTTP protocol when you use the role in a later step.

Use a text editor to create a file called **roles/myfirewall/defaults/main.yml** containing the following content:

```
---
# defaults file for myfirewall

# By default, no firewall services are enabled.
#firewall_services: []
#
#To enable, for example, FTP and HTTP services in firewalld,
# use the following definition for "firewall_services"
#firewall_services:
#  - http
#  - ftp
firewall_services: []
```

- 11. Modify the **myvhost** role to include the **myfirewall** role as a dependency, then retest the modified role.

Use a text editor to modify the **roles/myvhost/meta/main.yml** file to make the **myvhost** role depend on the **myfirewall** role. The dependencies variable should be defined as the following:

```
dependencies:
  - role: myfirewall
```

Optionally, update the author, company, description, and license fields of the **galaxy\_info** variable. Save the **roles/myvhost/meta/main.yml** file.

- 12. Create a YAML file under the **group\_vars** directory to override the **firewall\_services** variable for all **webserver** hosts.

The **firewall\_services** variable should contain one service, **ssh**. Ports for the HTTP protocols will be opened by the **myfirewall** role.

- 12.1. Create a directory **group\_vars/webservers** to hold YAML files that define variables for the **webservers** host group.

```
[student@workstation role-create]$ mkdir -pv group_vars/webservers
mkdir: created directory 'group_vars'
mkdir: created directory 'group_vars/webservers'
```

- 12.2. Copy the **defaults/main.yml** file for the **myfirewall** role to the **group\_vars/webservers** directory. Name the file after the role, **myfirewall.yml**.

```
[student@workstation role-create]$ cp -v \
> roles/myfirewall/defaults/main.yml group_vars/webservers/myfirewall.yml
'roles/myfirewall/defaults/main.yml' -> 'group_vars/webservers/myfirewall.yml'
```

- 12.3. Update the **group\_vars/webservers/myfirewall.yml** file with the desired values for the **firewall\_services** variable. Also, remove the # comment from the file. The resulting file should look like the following:

```
---
firewall_services:
  - http
```

- 13. Run the playbook again. Confirm the additional **myfirewall** tasks are successfully executed.

```
[student@workstation role-create]$ ansible-playbook use-vhost-role.yml

PLAY [Use myvhost role playbook] ****

TASK [Gathering Facts] ****
ok: [servera.lab.example.com]

TASK [pre_tasks message] ****
ok: [servera.lab.example.com] => {
    "msg": "Ensure web server configuration."
}

TASK [myfirewall : Ensure firewalld is installed] ****
ok: [servera.lab.example.com]

TASK [myfirewall : Ensure firewalld is started and enabled] ****
ok: [servera.lab.example.com]

TASK [myfirewall : Ensure firewalld services are enabled] ****
changed: [servera.lab.example.com] => (item=http)

TASK [myvhost : Ensure httpd is installed] ****
ok: [servera.lab.example.com]
```

```
TASK [myvhost : Ensure httpd is started and enabled] ****
ok: [servera.lab.example.com]

TASK [myvhost : vhost file is installed] ****
ok: [servera.lab.example.com]

TASK [myvhost : HTML content is installed] ****
ok: [servera.lab.example.com]

TASK [post_tasks message] ****
ok: [servera.lab.example.com] => {
    "msg": "Web server is configured."
}

PLAY RECAP ****
servera.lab.example.com      : ok=10    changed=1    unreachable=0    failed=0
```

- 14. Confirm that the web server content is available to remote clients.

```
[student@workstation role-create]$ curl http://servera.lab.example.com
simple index
```

## Cleanup

Run the **lab role-create cleanup** command to cleanup the managed host.

```
[student@workstation ~]$ lab role-create cleanup
```

This concludes the guided exercise.

# DEPLOYING ROLES WITH ANSIBLE GALAXY

---

## OBJECTIVES

After completing this section, students should be able to select and retrieve roles from Ansible Galaxy or other sources such as a Git repository, and use them in playbooks.

## ANSIBLE GALAXY

Ansible Galaxy [<https://galaxy.ansible.com>] is a public library of Ansible content written by a variety of Ansible administrators and users. It contains thousands of Ansible roles and it has a searchable database that helps Ansible users identify roles that might help them accomplish an administrative task. Ansible Galaxy includes links to documentation and videos for new Ansible users and role developers.

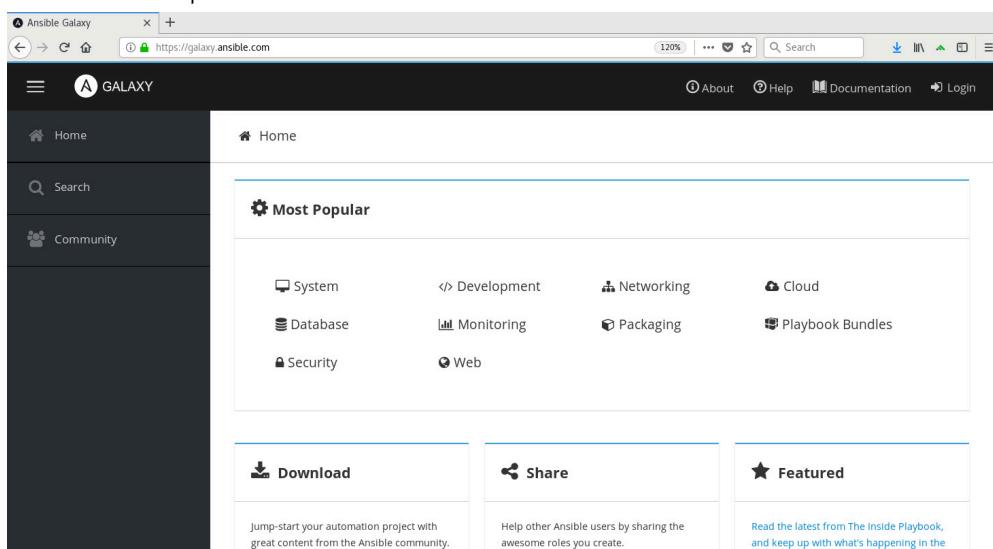


Figure 8.1: Ansible Galaxy home page

In addition, the **ansible-galaxy** command that you use to get and manage roles from Ansible Galaxy can also be used to get and manage roles your projects need from your own Git repositories.

## Getting Help with Ansible Galaxy

The Documentation tab on the Ansible Galaxy website home page leads to a page that describes how to use Ansible Galaxy. There is content that describes how to download and use roles from Ansible Galaxy. Instructions on how to develop roles and upload them to Ansible Galaxy are also on that page.

## Browsing Ansible Galaxy for Roles

The Search tab on the left side of the Ansible Galaxy website home page gives users access to information about the roles published on Ansible Galaxy. You can search for an Ansible role by its name, using tags, or by other role attributes. Results are presented in descending order of the **Best Match** score, which is a computed score based on role quality, role popularity, and search criteria.

**NOTE**

Content Scoring [[https://galaxy.ansible.com/docs/contributing/content\\_scoring.html](https://galaxy.ansible.com/docs/contributing/content_scoring.html)] in the documentation has more information on how roles are scored by Ansible Galaxy.

The screenshot shows the Ansible Galaxy search interface. In the search bar, the term 'java' was entered. The results page displays two main entries:

- java role**: Java for Linux by geerlingguy. It has a 5/5 score, 1280657 downloads, 9 watchers, 133 stars, and 173 forks. It was last imported 3 days ago and has a best match score of 0.5147.
- docker role**: Docker for Linux by geerlingguy. It has a 5/5 score, 1069555 downloads, 20 watchers, and 82 forks. It was last imported 5 hours ago and has a best match score of 0.5147.

On the right side of the search results, there is a sidebar titled "Popular Tags" which lists various tags and their counts:

Tag	Count
system	5,271
development	2,627
web	2,227
monitoring	1,172
networking	962
database	914
cloud	848
packaging	719
docker	608

Figure 8.2: Ansible Galaxy search screen

Ansible Galaxy reports the number of times each role has been downloaded from Ansible Galaxy. In addition, Ansible Galaxy also reports the number of watchers, forks, and stars the role's GitHub repository has. Users can use this information to help determine how active development is for a role and how popular it is in the community.

The following figure shows the search results that Ansible Galaxy displayed after a keyword search for **redis** was performed. Notice the first result has a **Best Match** score of **0.9009**.

The screenshot shows the Ansible Galaxy search interface with the search term 'redis' entered. The results page displays one main entry:

- redis role**: Redis for Linux by geerlingguy. It has a 5/5 score, 146013 downloads, 8 watchers, 98 stars, and 82 forks. It was last imported 5 hours ago and has a best match score of 0.9009.

On the right side of the search results, there is a sidebar titled "Popular Tags" which lists various tags and their counts:

Tag	Count
system	5,271
development	2,627
web	2,227
monitoring	1,172
networking	962
database	914
cloud	848
packaging	719
docker	608

Figure 8.3: Ansible Galaxy search results example

The Filters pulldown menu to the right of the search box allow searches to be performed on keywords, author IDs, platform, and tags. Possible platform values include **EL** for Red Hat Enterprise Linux (and closely related distributions such as CentOS) and **Fedora**, among others.

Tags are arbitrary single-word strings set by the role author that describe and categorize the role. Users can use tags to find relevant roles. Possible tag values include **system**, **development**, **web**, **monitoring**, and others. A role can have up to 20 tags in Ansible Galaxy.



### IMPORTANT

In the Ansible Galaxy search interface, keyword searches match words or phrases in the **README** file, content name, or content description. Tag searches, by contrast, specifically match tag values set by the author for the role.

## THE ANSIBLE GALAXY COMMAND-LINE TOOL

The **ansible-galaxy** command line tool can be used to search for, display information about, install, list, remove, or initialize roles.

### Searching for Roles from the Command Line

The **ansible-galaxy search** subcommand searches Ansible Galaxy for roles. If you specify a string as an argument, it is used to search Ansible Galaxy for roles by keyword. You can use the **--author**, **--platforms**, and **--galaxy-tags** options to narrow the search results. You can also use those options as the main search key. For example, the command **ansible-galaxy search --author gearlingguy** will display all roles submitted by the user gearlingguy.

Results are displayed in alphabetical order, not by descending **Best Match** score. The following example displays the names of roles that include **redis** in their description, and are available for the Enterprise Linux (**EL**) platform.

```
[user@host ~]$ ansible-galaxy search 'redis' --platforms EL

Found 124 roles matching your search:

Name                                     Description
-----
1it.sudo                                  Ansible role for managing sudoers
AerisCloud.librato                         Install and configure the Librato Agent
AerisCloud.redis                           Installs redis on a server
AlbanAndrieu.java                          Manage Java installation
andrewrothstein.redis                     builds Redis from src and installs
...output omitted...
geerlingguy.php-redis                      PhpRedis support for Linux
geerlingguy.redis                        Redis for Linux
gikoluo.filebeat                          Filebeat for Linux.
...output omitted...
```

The **ansible-galaxy info** subcommand displays more detailed information about a role. Ansible Galaxy gets this information from a number of places including the role's **meta/main.yml** file and its GitHub repository. The following command displays information about the **geerlingguy.redis** role, available from Ansible Galaxy.

```
[user@host ~]$ ansible-galaxy info geerlingguy.redis

Role: geerlingguy.redis
      description: Redis for Linux
      active: True
...output omitted...
      download_count: 146209
```

```

forks_count: 82
github_branch: master
github_repo: ansible-role-redis
github_user: geerlingguy
...output omitted...
license: license (BSD, MIT)
min_ansible_version: 2.4
modified: 2018-11-19T14:53:29.722718Z
open_issues_count: 11
path: [u'/etc/ansible/roles', u'/usr/share/ansible/roles']
role_type: ANS
stargazers_count: 98
...output omitted...

```

## Installing Roles from Ansible Galaxy

The `ansible-galaxy install` subcommand downloads a role from Ansible Galaxy, then installs it locally on the control node.

By default, roles are installed into the first directory that is writable in the user's `roles_path`. Based on the default `roles_path` set for Ansible, normally the role will be installed into the user's `~/.ansible/roles` directory. The default `roles_path` might be overridden by your current Ansible configuration file or by the environment variable `ANSIBLE_ROLES_PATH`, which affects the behavior of `ansible-galaxy`.

You can also specify a specific directory to install the role into by using the `-p DIRECTORY` option.

In the following example, `ansible-galaxy` installs the `geerlingguy.redis` role into a playbook project's `roles` directory. The command's current working directory is `/opt/project`.

```

[user@host project]$ ansible-galaxy install geerlingguy.redis -p roles/
- downloading role 'redis', owned by geerlingguy
- downloading role from https://github.com/geerlingguy/...output omitted...
- extracting geerlingguy.redis to /opt/project/roles/geerlingguy.redis
- geerlingguy.redis (1.6.0) was installed successfully
[user@host ~]$ ls roles/
geerlingguy.redis

```

## Installing Roles using a Requirements File

You can also use `ansible-galaxy` to install a list of roles based on definitions in a text file. For example, if you have a playbook that needs to have specific roles installed, you can create a `roles/requirements.yml` file in the project directory that specifies which roles are needed. This file acts as a dependency manifest for the playbook project which enables playbooks to be developed and tested separately from any supporting roles.

For example, a simple `requirements.yml` to install `geerlingguy.redis` might read like this:

```

- src: geerlingguy.redis
  version: "1.5.0"

```

The `src` attribute specifies the source of the role, in this case the `geerlingguy.redis` role from Ansible Galaxy. The `version` attribute is optional, and specifies the version of the role to install, in this case **1.5.0**.

**IMPORTANT**

You should specify the version of the role in your `requirements.yml` file, especially for playbooks in production.

If you do not specify a version, you will get the latest version of the role. If the upstream author makes changes to the role that are incompatible with your playbook, it may cause an automation failure or other problems.

To install the roles using a role file, use the `-r REQUIREMENTS-FILE` option:

```
[user@host project]$ ansible-galaxy install -r roles/requirements.yml \
> -p roles
- downloading role 'redis', owned by geerlingguy
- downloading role from https://github.com/geerlingguy/ansible-role-redis/
archive/1.6.0.tar.gz
- extracting geerlingguy.redis to /opt/project/roles/geerlingguy.redis
- geerlingguy.redis (1.6.0) was installed successfully
```

You can use `ansible-galaxy` to install roles that are not in Ansible Galaxy. You can host your own proprietary or internal roles in a private Git repository or on a web server. The following example shows how to configure a requirements file using a variety of remote sources.

```
[user@host project]$ cat roles/requirements.yml
# from Ansible Galaxy, using the latest version
- src: geerlingguy.redis

# from Ansible Galaxy, overriding the name and using a specific version
- src: geerlingguy.redis
  version: "1.5.0"
  name: redis_prod

# from any Git-based repository, using HTTPS
- src: https://gitlab.com/guardianproject-ops/ansible-nginx-acme.git
  scm: git
  version: 56e00a54
  name: nginx-acme

# from any Git-based repository, using SSH
- src: git@gitlab.com:guardianproject-ops/ansible-nginx-acme.git
  scm: git
  version: master
  name: nginx-acme-ssh

# from a role tar ball, given a URL;
#   supports 'http', 'https', or 'file' protocols
- src: file:///opt/local/roles/myrole.tar
  name: myrole
```

The `src` keyword specifies the Ansible Galaxy role name. If the role is not hosted on Ansible Galaxy, the `src` keyword indicates the role's URL.

If the role is hosted in a source control repository, the `scm` attribute is required. The `ansible-galaxy` command is capable of downloading and installing roles from either a Git-based or

mercurial-based software repository. A Git-based repository requires an **scm** value of **git**, while a role hosted on a mercurial repository requires a value of **hg**. If the role is hosted on Ansible Galaxy or as a tar archive on a web server, the **scm** keyword is omitted.

The **name** keyword is used to override the local name of the role. The **version** keyword is used to specify a role's version. The **version** keyword can be any value that corresponds to a branch, tag, or commit hash from the role's software repository.

To install the roles associated with a playbook project, execute the **ansible-galaxy install** command:

```
[user@host project]$ ansible-galaxy install -r roles/requirements.yml \
> -p roles
- downloading role 'redis', owned by gearlingguy
- downloading role from https://github.com/gearlingguy/ansible-role-redis/
archive/1.6.0.tar.gz
- extracting gearlingguy.redis to /opt/project/roles/gearlingguy.redis
- gearlingguy.redis (1.6.0) was installed successfully
- downloading role 'redis', owned by gearlingguy
- downloading role from https://github.com/gearlingguy/ansible-role-redis/
archive/1.5.0.tar.gz
- extracting redis_prod to /opt/project/roles/redis_prod
- redis_prod (1.5.0) was installed successfully
- extracting nginx-acme to /opt/project/roles/nginx-acme
- nginx-acme (56e00a54) was installed successfully
- extracting nginx-acme-ssh to /opt/project/roles/nginx-acme-ssh
- nginx-acme-ssh (master) was installed successfully
- downloading role from file:///opt/local/roles/myrole.tar
- extracting myrole to /opt/project/roles/myrole
- myrole was installed successfully
```

## Managing Downloaded Roles

The **ansible-galaxy** command can also manage local roles, such as those roles found in the **roles** directory of a playbook project. The **ansible-galaxy list** subcommand lists the roles that are found locally.

```
[user@host project]$ ansible-galaxy list
- gearlingguy.redis, 1.6.0
- myrole, (unknown version)
- nginx-acme, 56e00a54
- nginx-acme-ssh, master
- redis_prod, 1.5.0
```

A role can be removed locally with the **ansible-galaxy remove** subcommand.

```
[user@host ~]$ ansible-galaxy remove nginx-acme-ssh
- successfully removed nginx-acme-ssh
[user@host ~]$ ansible-galaxy list
- gearlingguy.redis, 1.6.0
- myrole, (unknown version)
- nginx-acme, 56e00a54
- redis_prod, 1.5.0
```

Use downloaded and installed roles in playbooks like any other role. They may be referenced in the **roles** section using their downloaded role name. If a role is not in the project's **roles** directory, the **roles\_path** will be checked to see if the role is installed in one of those directories, first match being used. The following **use-role.yml** playbook references the **redis\_prod** and **geerlingguy.redis** roles:

```
[user@host project]$ cat use-role.yml
---
- name: use redis_prod for Prod machines
  hosts: redis_prod_servers
  user: devops
  become: true
  roles:
    - redis_prod

- name: use geerlingguy.redis for Dev machines
  hosts: redis_dev_servers
  user: devops
  become: true
  roles:
    - geerlingguy.redis
```

This playbook causes different versions of the **geerlingguy.redis** role to be applied to the production and development servers. In this manner, changes to the role can be systematically tested and integrated before deployment to the production servers. If a recent change to a role causes problems, using version control to develop the role allows you to roll back to a previous, stable version of the role.



## REFERENCES

### Ansible Galaxy – Ansible Documentation

[https://docs.ansible.com/ansible/2.7/reference\\_appendices/galaxy.html](https://docs.ansible.com/ansible/2.7/reference_appendices/galaxy.html)

## ► GUIDED EXERCISE

# DEPLOYING ROLES WITH ANSIBLE GALAXY

In this exercise, you will use Ansible Galaxy to download and install an Ansible role.

## OUTCOMES

You should be able to:

- create a roles file to specify role dependencies for a playbook
- install roles specified in a roles file
- list roles using the **ansible-galaxy** command

## SCENARIO OVERVIEW

Your organization places custom files in the **/etc/skel** directory on all hosts. As a result, new user accounts are configured with a standardized organization-specific Bash environment.

You will test the development version of the Ansible role responsible for deploying Bash environment skeleton files.

From workstation, run the command **lab role-galaxy setup** to prepare the environment for this exercise. This creates the working directory, **role-galaxy**, and populates it with an Ansible configuration file and host inventory.

```
[student@workstation ~]$ lab role-galaxy setup
```

- 1. Log in to your workstation host as **student**. Change to the **role-galaxy** working directory.

```
[student@workstation ~]$ cd ~/role-galaxy  
[student@workstation role-galaxy]$
```

- 2. To test the Ansible role that configures skeleton files, add the role specification to a roles file.

Launch your favorite text editor and create a file called **requirements.yml** in the **roles** subdirectory. The URL of the role's Git repository is: `git@workstation.lab.example.com:student/bash_env`. To see how the role affects the behavior of production hosts, use the **master** branch of the repository. Set the local name of the role to **student.bash\_env**.

The **roles/requirements.yml** now contains the following content:

```
---  
# requirements.yml
```

```
- src: git@workstation.lab.example.com:student/bash_env
  scm: git
  version: master
  name: student.bash_env
```

- 3. Use the **ansible-galaxy** command to utilize the roles file you just created and install the **student.bash\_env** role.

- 3.1. For comparison, display the contents of the **roles** subdirectory before the role is installed.

```
[student@workstation role-galaxy]$ ls roles/
requirements.yml
```

- 3.2. Use Ansible Galaxy to download and install the roles listed in the **roles/requirements.yml** file. Be sure that any downloaded roles are stored in the **roles** subdirectory.

```
[student@workstation role-galaxy]$ ansible-galaxy install -r \
> roles/requirements.yml -p roles
- extracting student.bash_env to /home/student/role-galaxy/roles/student.bash_env
- student.bash_env (master) was installed successfully
```

- 3.3. Display the **roles** subdirectory after the role has been installed. Confirm that it has a new subdirectory called **student.bash\_env**, matching the **name** value specified in the YAML file.

```
[student@workstation role-galaxy]$ ls roles/
requirements.yml  student.bash_env
```

- 3.4. Try using the **ansible-galaxy** command, without any options, to list the project roles:

```
[student@workstation role-galaxy]$ ansible-galaxy list
[WARNING]: - the configured path /home/student/.ansible/roles does not exist.
```

Because you used the **-p** option with the **ansible-galaxy install** command, the **student.bash\_env** role was not installed in the default location. Use the **-p** option with the **ansible-galaxy list** command to list the downloaded roles:

```
[student@workstation role-galaxy]$ ansible-galaxy list -p roles
- student.bash_env, master
[WARNING]: - the configured path /home/student/.ansible/roles does not exist.
```



#### NOTE

The **/home/student/.ansible/roles** directory is in your default **roles\_path**, but since you have not attempted to install a role without using the **-p** option, **ansible-galaxy** has not yet created the directory.

- ▶ 4. Create a playbook, called **use-bash\_env-role.yml**, that uses the **student.bash\_env** role. The contents of the playbook should match the following:

```
---
- name: use student.bash_env role playbook
  hosts: devservers
  vars:
    default_prompt: '[\u on \h in \w dir]\$ '
  pre_tasks:
    - name: Ensure test user does not exist
      user:
        name: student2
        state: absent
        force: yes
        remove: yes

  roles:
    - student.bash_env

  post_tasks:
    - name: Create the test user
      user:
        name: student2
        state: present
        password: "{{ 'redhat' | password_hash('sha512', 'mysecretsalt') }}"
```

To see the effects of the configuration change, a new user account must be created. The **pre\_tasks** and **post\_tasks** section of the playbook ensure that the **student2** user account is created each time the playbook is executed. After playbook execution, the **student2** account is accessed with a password of **redhat**.

- ▶ 5. Run the playbook. The **student.bash\_env** role creates standard template configuration files in **/etc/skel** on the managed host. The files it creates include **.bashrc**, **.bash\_profile**, and **.vimrc**.

```
[student@workstation role-galaxy]$ ansible-playbook use-bash_env-role.yml

PLAY [use student.bash_env role playbook] ****
TASK [Gathering Facts] ****
ok: [servera.lab.example.com]

TASK [Ensure test user does not exist] ****
ok: [servera.lab.example.com]

TASK [student.bash_env : put away .bashrc] ****
changed: [servera.lab.example.com]

TASK [student.bash_env : put away .bash_profile] ****
ok: [servera.lab.example.com]

TASK [student.bash_env : put away .vimrc] ****
changed: [servera.lab.example.com]
```

```
TASK [Create the test user] *****
changed: [servera.lab.example.com]

PLAY RECAP *****
servera.lab.example.com : ok=6    changed=3    unreachable=0    failed=0
```

- ▶ 6. Connect to servera as the student2 user using SSH. Observe the custom prompt for the student2 user, and then disconnect from servera.

```
[student@workstation role-galaxy]$ ssh student2@servera
[student2 on servera in ~ dir]$ exit
logout
Connection to servera closed.
[student@workstation role-galaxy]$
```

- ▶ 7. Execute the playbook using the development version of the student.bash\_env role.

The development version of the role is located in the **dev** branch of the Git repository. The development version of the role uses a new variable, **prompt\_color**. Before executing the playbook, add the **prompt\_color** variable to the **vars** section of the playbook and set its value to **blue**.

- 7.1. Update the **roles/requirements.yml** file, and set the **version** value to **dev**. The **roles/requirements.yml** file now contains:

```
---
# requirements.yml

- src: git@workstation.lab.example.com:student/bash_env
  scm: git
  version: dev
  name: student.bash_env
```

- 7.2. Use the **ansible-galaxy install** command to install the role using the updated roles file. Use the **--force** option to overwrite the existing **master** version of the role with the **dev** version of the role.

```
[student@workstation role-galaxy]$ ansible-galaxy install \
> -r roles/requirements.yml --force -p roles
- changing role student.bash_env from master to dev
- extracting student.bash_env to /home/student/role-galaxy/roles/student.bash_env
- student.bash_env (dev) was installed successfully
```

- 7.3. Edit the **use-bash\_env-role.yml** file. Add the **prompt\_color** variable with a value of **blue** to the **vars** section of the playbook. The file now contains:

```
---
- name: use student.bash_env role playbook
  hosts: devservers
  vars:
    prompt_color: blue
    default_prompt: '[\u on \h in \W]\$ '
  pre_tasks:
```

*...output omitted...*

7.4. Execute the **use-bash\_env-role.yml** playbook.

```
[student@workstation role-galaxy]$ ansible-playbook use-bash_env-role.yml

PLAY [use student.bash_env role playbook] ****
TASK [Gathering Facts] ****
ok: [servera.lab.example.com]

TASK [Ensure test user does not exist] ****
changed: [servera.lab.example.com]

TASK [student.bash_env : put away .bashrc] ****
changed: [servera.lab.example.com]

TASK [student.bash_env : put away .bash_profile] ****
changed: [servera.lab.example.com]

TASK [student.bash_env : put away .vimrc] ****
okay: [servera.lab.example.com]

TASK [Create the test user] ****
changed: [servera.lab.example.com]

PLAY RECAP ****
servera.lab.example.com      : ok=6      changed=4      unreachable=0      failed=0
```

- 8. Connect again to servera as the student2 using SSH. Observe the error for the student2 user, and then disconnect from servera.

```
[student@workstation role-galaxy]$ ssh student2@servera
-bash: [: missing `]'
-bash-4.2$ exit
logout
Connection to servera closed.
[student@workstation role-galaxy]$
```

A Bash error occurred while parsing the student2 user's **.bash\_profile** file.

- 9. Correct the error in the development version of the **student.bash\_env** role, and re-execute the playbook.
- 9.1. Edit the **roles/student.bash\_env/templates/\_bash\_profile.j2** file. Add the missing **]** character to line 4 and save the file. The top of the file is now:

```
# .bash_profile

# Get the aliases and functions
if [ -f ~/.bashrc ]; then
    . ~/.bashrc
fi

# User specific environment and startup programs
```

```
PATH=$PATH:$HOME/.local/bin:$HOME/bin

export PATH
```

Save the file.

### 9.2. Execute the `use-bash_env-role.yml` playbook.

```
[student@workstation role-galaxy]$ ansible-playbook use-bash_env-role.yml

PLAY [use student.bash_env role playbook] ****
TASK [Gathering Facts] ****
ok: [servera.lab.example.com]

TASK [Ensure test user does not exist] ****
changed: [servera.lab.example.com]

TASK [student.bash_env : put away .bashrc] ****
ok: [servera.lab.example.com]

TASK [student.bash_env : put away .bash_profile] ****
changed: [servera.lab.example.com]

TASK [student.bash_env : put away .vimrc] ****
ok: [servera.lab.example.com]

TASK [Create the test user] ****
changed: [servera.lab.example.com]

PLAY RECAP ****
servera.lab.example.com      : ok=6      changed=3      unreachable=0      failed=0
```

### 9.3. Connect again to servera as the student2 using SSH.

```
[student@workstation role-galaxy]$ ssh student2@servera
[student2 on servera in ~ dir]$ exit
logout
Connection to servera closed.
[student@workstation role-galaxy]$
```

The error message is no longer present. The custom prompt for the `student2` user now displays with blue characters.

The steps above demonstrate that the development version of the `student.bash_env` role is defective. Based on testing results, developers will commit necessary fixes back to the development branch of the role. When the development branch passes required quality checks, developers merge features from the development branch into the `master` branch.

Committing role changes to a Git repository is beyond the scope of this course.

**IMPORTANT**

If you are tracking the latest version of a role in your project, periodically reinstall the role to update it. This ensures that your local copy stays current with bug fixes, patches, and other features.

On the other hand, if you are using a third-party role in production, you should specify the version that you want to use in order to avoid breakage due to unexpected changes. If you do this, you should be periodically updating to the latest version of the role in your test environment so that you can adopt improvements and changes in a controlled manner.

## Cleanup

Run the **lab role-galaxy cleanup** command to cleanup the managed host.

```
[student@workstation ~]$ lab role-galaxy cleanup
```

This concludes the guided exercise.

# REUSING CONTENT WITH SYSTEM ROLES

## OBJECTIVES

After completing this section, students should be able to write playbooks that take advantage of Red Hat Enterprise Linux System Roles to perform standard operations.

## RED HAT ENTERPRISE LINUX SYSTEM ROLES

Beginning with Red Hat Enterprise Linux 7.4, a number of Ansible roles have been provided with the operating system as part of the *rhel-system-roles* package in the Extras channel. A brief description of each role:

### RHEL System Roles

NAME	STATE	ROLE DESCRIPTION
<b>rhel-system-roles.kdump</b>	Fully Supported	Configures the kdump crash recovery service.
<b>rhel-system-roles.network</b>	Fully Supported	Configures network interfaces.
<b>rhel-system-roles.selinux</b>	Fully Supported	Configures and manages SELinux customization, including SELinux mode, file and port contexts, Boolean settings, and SELinux users.
<b>rhel-system-roles.timesync</b>	Fully Supported	Configures time synchronization using Network Time Protocol or Precision Time Protocol.
<b>rhel-system-roles.postfix</b>	Technology Preview	Configures each host as a Mail Transfer Agent using the Postfix service.
<b>rhel-system-roles.firewall</b>	In Development	Configures a host's firewall.
<b>rhel-system-roles.tuned</b>	In Development	Configures the tuned service to tune system performance.

System roles aim to standardize the configuration of Red Hat Enterprise Linux subsystems, over multiple versions of Red Hat Enterprise Linux. Use system roles to configure any Red Hat Enterprise Linux host, version 6.10 and onward.

## Simplified Configuration Management

As an example, the recommended time synchronization service for Red Hat Enterprise Linux 7 is the *chronyd* service. In Red Hat Enterprise Linux 6 however, the recommended service is the *ntpd* service. In an environment with a mixture of Red Hat Enterprise Linux 6 and 7 hosts, an administrator must manage the configuration files for both services.

With RHEL System Roles, administrators no longer need to maintain configuration files for both services. Administrators can use `rhel-system-roles.timesync` role to configure time synchronization for both Red Hat Enterprise Linux 6 and 7 hosts. A simplified YAML file containing role variables defines the configuration of time synchronization for both types of hosts.

## Support for RHEL System Roles

RHEL System Roles are derived from the open source Linux System Roles project, found on Ansible Galaxy. Unlike Linux System Roles, RHEL System Roles are supported by Red Hat as part of a standard Red Hat Enterprise Linux subscription. RHEL System Roles have the same life cycle support benefits that come with a Red Hat Enterprise Linux subscription.

Every system role is tested and stable. The **Fully Supported** system roles also have stable interfaces. Any **Fully Supported** system role will continue to use the same role variables in future versions. Playbook refactoring due to system role changes should be minimal.

The **Technology Preview** system roles may utilize different role variables in future versions. Integration testing is recommended for playbooks that incorporate any **Technology Preview** role. Playbooks may require refactoring if role variables change in a future version of the role.

Other roles are in development in the upstream Linux System Roles project, but are not yet available through a RHEL subscription. These roles are available through Ansible Galaxy.

## INSTALLING RHEL SYSTEM ROLES

The RHEL System Roles are provided by the `rhel-system-roles` package, which is available from the RHEL Extras channel. Install this package on the Ansible control node.

Use the following procedure to install the `rhel-system-roles` package. The procedure assumes the control node is registered to a Red Hat Enterprise Linux subscription and that Ansible Engine is installed. See the section on *Installing Ansible* for more information.

1. Enable the Extras channel.

```
[root@host ~]# subscription-manager repos --enable rhel-7-server-extras-rpms
```

2. Install RHEL System Roles.

```
[root@host ~]# yum install rhel-system-roles
```

After installation, the RHEL System roles are located in the `/usr/share/ansible/roles` directory:

```
[root@host ~]# ls -l /usr/share/ansible/roles/
total 20
...output omitted... linux-system-roles.kdump -> rhel-system-roles.kdump
...output omitted... linux-system-roles.network -> rhel-system-roles.network
...output omitted... linux-system-roles.postfix -> rhel-system-roles.postfix
...output omitted... linux-system-roles.selinux -> rhel-system-roles.selinux
...output omitted... linux-system-roles.timesync -> rhel-system-roles.timesync
...output omitted... rhel-system-roles.kdump
...output omitted... rhel-system-roles.network
...output omitted... rhel-system-roles.postfix
...output omitted... rhel-system-roles.selinux
...output omitted... rhel-system-roles.timesync
```

The corresponding upstream name of each role is linked to the RHEL System Role. This allows a role to be referenced in a playbook by either name.

The default `roles_path` on Red Hat Enterprise Linux includes `/usr/share/ansible/roles` in the path, so Ansible should automatically find those roles when referenced by a playbook.



#### NOTE

Ansible might not find the system roles if `roles_path` has been overridden in the current Ansible configuration file, if the environment variable `ANSIBLE_ROLES_PATH` is set, or if there is another role of the same name in a directory listed earlier in `roles_path`.

## Accessing Documentation for RHEL System Roles

After installation, documentation for the RHEL System Roles is found in the `/usr/share/doc/rhel-system-roles-<version>/` directory. Documentation is organized into subdirectories by subsystem:

```
[root@host ~]# ls -l /usr/share/doc/rhel-system-roles-1.0/
total 4
drwxr-xr-x. ...output omitted... kdump
drwxr-xr-x. ...output omitted... network
drwxr-xr-x. ...output omitted... postfix
drwxr-xr-x. ...output omitted... selinux
drwxr-xr-x. ...output omitted... timesync
```

Each role's documentation directory contains a **README.md** file. The **README.md** file contains a description of the role, along with role usage information.

The **README.md** file also describes role variables that affect the behavior of the role. Often the **README.md** file contains a playbook snippet that demonstrates variable settings for a common configuration scenario.

Some of the role documentation directories contain example playbooks. When using a role for the first time, review any additional example playbooks in the documentation directory.

Role documentation for RHEL System Roles matches the documentation for Linux System Roles. Use a web browser to access role documentation for the upstream roles at the Ansible Galaxy site, <https://galaxy.ansible.com>.

## TIME SYNCHRONIZATION ROLE EXAMPLE

Suppose you need to configure NTP time synchronization on your servers. You could write automation yourself to perform each of the necessary tasks. But RHEL System Roles includes a role that can do this, `rhel-system-roles.timesync`.

The role is documented in its **README.md** in the `/usr/share/doc/rhel-system-roles-1.0/timesync` directory. The file describes all of the variables that affect the role's behavior and contains three playbook snippets illustrating different time synchronization configurations.

To manually configure NTP servers, the role has a variable named `timesync_ntp_servers`. It takes a list of NTP servers to use. Each item in the list is made up of one or more attributes. The two key attributes are:

**timesync\_ntp\_servers attributes**

ATTRIBUTE	PURPOSE
<b>hostname</b>	The hostname of an NTP server with which to synchronize.
<b>iburst</b>	A Boolean that enables or disables fast initial synchronization. Defaults to <b>no</b> in the role, you should normally set this to <b>yes</b> .

Given this information, the following example is a play that uses the `rhel-system-roles.timesync` role to configure managed hosts to get time from three NTP servers using fast initial synchronization. In addition, a task has been added that uses the `timezone` module to set the hosts' time zone to UTC.

```
- name: Time Synchronization Play
  hosts: servers
  vars:
    timesync_ntp_servers:
      - hostname: 0.rhel.pool.ntp.org
        iburst: yes
      - hostname: 1.rhel.pool.ntp.org
        iburst: yes
      - hostname: 2.rhel.pool.ntp.org
        iburst: yes
    timezone: UTC

  roles:
    - rhel-system-roles.timesync

  tasks:
    - name: Set timezone
      timezone:
        name: "{{ timezone }}"
```

**NOTE**

If you want to set a different time zone, you can use the `tzselect` command to look up other valid values. You can also use the `timedatectl` command to check current clock settings.

This example sets the role variables in a `vars` section of the play, but a better practice might be to configure them as inventory variables for hosts or host groups.

Consider a playbook project with the following structure:

```
[root@host playbook-project]# tree
.
├── ansible.cfg
├── group_vars
│   └── servers
│       └── timesync.yml①
└── inventory
    └── timesync_playbook.yml②
```

- ① Defines the time synchronization variables overriding the role defaults for hosts in group `servers` in the inventory. This file would look something like:

```
timesync_ntp_servers:
  - hostname: 0.rhel.pool.ntp.org
    iburst: yes
  - hostname: 1.rhel.pool.ntp.org
    iburst: yes
  - hostname: 2.rhel.pool.ntp.org
    iburst: yes
  timezone: UTC
```

- ② The content of the playbook simplifies to:

```
- name: Time Synchronization Play
hosts: servers
roles:
  - rhel-system-roles.timesync
tasks:
  - name: Set timezone
    timezone:
      name: "{{ timezone }}"
```

This structure cleanly separates the role, the playbook code, and configuration settings. The playbook code is simple, easy to read, and should not require complex refactoring. The role content is maintained and supported by Red Hat. All the settings are handled as inventory variables.

This structure also supports a dynamic, heterogeneous environment. Hosts with new time synchronization requirements may be placed in a new host group. Appropriate variables are defined in a YAML file, and placed in the appropriate `group_vars` (or `host_vars`) subdirectory.

## SELINUX ROLE EXAMPLE

As another example, the `rhel-system-roles.selinux` role simplifies management of SELinux configuration settings. It is implemented using the SELinux-related Ansible modules. The advantage of using this role instead of writing your own tasks is that it relieves you from the responsibility of writing those tasks. Instead, you provide variables to the role to configure it, and the maintained code in the role will ensure your desired SELinux configuration is applied.

Among the tasks this role can perform:

- Set enforcing or permissive mode
- Run `restorecon` on parts of the file system hierarchy
- Set SELinux Boolean values
- Set SELinux file contexts persistently
- Set SELinux user mappings

## Calling the SELinux Role

Sometimes, the SELinux role must ensure the managed hosts are rebooted in order to completely apply its changes. However, it does not ever reboot hosts itself. This is so that you can control how the reboot is handled. But it means that it is a little more complicated than usual to properly use this role in a play.

The way this works is that the role will set a Boolean variable, `selinux_reboot_required`, to `true` and fail if a reboot is needed. You can use a **block/rescue** structure to recover from the failure, by failing the play if that variable is not set to `true` or rebooting the managed host and rerunning the role if it is `true`. The block in your play should look something like this:

```
- name: Apply SELinux role
  block:
    - include_role:
        name: rhel-system-roles.selinux
  rescue:
    - name: Check for failure for other reasons than required reboot
      fail:
        when: not selinux_reboot_required

    - name: Restart managed host
      reboot:

    - name: Reapply SELinux role to complete changes
      include_role:
        name: rhel-system-roles.selinux
```

## Configuring the SELinux Role

The variables used to configure the `rhel-system-roles.selinux` role are documented in its `README.md` file. The following examples show some ways to use this role.

The `selinux_state` variable sets the mode SELinux runs in. It can be set to `enforcing`, `permissive`, or `disabled`. If it is not set, the mode is not changed.

```
selinux_state: enforcing
```

The `selinux_booleans` variable takes a list of SELinux Boolean values to adjust. Each item in the list is a hash/dictionary of variables: the name of the Boolean, the `state` (whether it should be `on` or `off`), and whether or not the setting should be persistent across reboots.

This example sets `httpd_enable_homedirs` to `on` persistently:

```
selinux_booleans:
  - name: 'httpd_enable_homedirs'
    state: 'on'
    persistent: 'yes'
```

The `selinux_fcontext` variable takes a list of file contexts to persistently set (or remove). It works much like the `selinux fcontext` command.

The following example ensures the policy has a rule to set the default SELinux type for all files under `/srv/www` to `httpd_sys_content_t`.

```
selinux_fcontexts:
  - target: '/srv/www(/.*)?'
    setype: 'httpd_sys_content_t'
    state: 'present'
```

The `selinux_restore_dirs` variable specifies a list of directories on which to run `restorecon`:

```
selinux_restore_dirs:  
  - /srv/www
```

The `selinux_ports` variable takes a list of ports that should have a specific SELinux type.

```
selinux_ports:  
  - ports: '82'  
    setype: 'http_port_t'  
    proto: 'tcp'  
    state: 'present'
```

There are other variables and options for this role. See its **README.md** file for more information.



## REFERENCES

### **Red Hat Enterprise Linux (RHEL) System Roles**

<https://access.redhat.com/articles/3050101>

### **Linux System Roles**

<https://linux-system-roles.github.io/>

## ► GUIDED EXERCISE

# REUSING CONTENT WITH SYSTEM ROLES

In this exercise, you will use one of the Red Hat Enterprise Linux System Roles in conjunction with a normal task to configure time synchronization and the time zone on your managed hosts.

## OUTCOMES

You should be able to:

- Install the Red Hat Enterprise Linux System Roles.
- Find and use the RHEL System Roles documentation.
- Use the `rhel-system-roles.timesync` role in a playbook to configure time synchronization on remote hosts.

## SCENARIO OVERVIEW

Your organization maintains two data centers: one in the United States (Chicago) and one in Finland (Helsinki). To aid log analysis of database servers across data centers, ensure the system clock on each host is synchronized using Network Time Protocol. To aid time-of-day activity analysis across data centers, ensure each database server has a time zone set that corresponds to the host's data center location.

Time synchronization has the following requirements:

- Use the NTP server located at `classroom.example.com`. Enable the `iburst` option to accelerate initial time synchronization.
- Use the `chrony` package for time synchronization.

From `workstation`, run the command `lab role-system setup` to prepare the environment for this exercise. This creates the working directory, `role-system`, and populates it with an Ansible configuration file and host inventory.

```
[student@workstation ~]$ lab role-system setup
```

- 1. Log in to your `workstation` host as `student`. Change to the `role-system` working directory.

```
[student@workstation ~]$ cd ~/role-system  
[student@workstation role-system]$
```

- 2. Install the Red Hat Enterprise Linux system roles on the control node, `workstation.lab.example.com`. Verify the installed location of the roles on the control node.
- 2.1. Use the `ansible-galaxy` command to verify that no roles are initially available for use in the playbook project.

```
[student@workstation role-system]$ ansible-galaxy list
[student@workstation role-system]$
```

The **ansible-galaxy** command searches three directories for roles, as indicated by the `roles_path` entry in the **ansible.cfg** file:

- **./roles**
- **/usr/share/ansible/roles**
- **/etc/ansible/roles**

The above output indicates there are no roles in any of these directories.

2.2. Enable the `rhel-7-server-extras-rpms` repository.

```
[student@workstation role-system]$ sudo yum-config-manager \
> --enable rhel-7-server-extras-rpms
```

2.3. Install the `rhel-system-roles` package.

```
[student@workstation role-system]$ sudo yum install rhel-system-roles
```

Enter **y** when prompted to install the package.

2.4. Use the **ansible-galaxy** command to verify that the system roles are now available.

```
[student@workstation role-system]$ ansible-galaxy list
- linux-system-roles.kdump, (unknown version)
- linux-system-roles.network, (unknown version)
- linux-system-roles.postfix, (unknown version)
- linux-system-roles.selinux, (unknown version)
- linux-system-roles.timesync, (unknown version)
- rhel-system-roles.kdump, (unknown version)
- rhel-system-roles.network, (unknown version)
- rhel-system-roles.postfix, (unknown version)
- rhel-system-roles.selinux, (unknown version)
- rhel-system-roles.timesync, (unknown version)
```

The roles are located in the **/usr/share/ansible/roles** directory. Any role beginning with **linux-system-roles** is actually a symlink to the corresponding **rhel-system-roles** role.

- 3. Create a playbook, `configure_time.yml`, with one play that targets the `database_servers` host group. Include the `rhel-system-roles.timesync` role in the `roles` section of the play.

The contents of the `configure_time.yml` now matches:

```
---
- name: Time Synchronization
  hosts: database_servers

  roles:
```

```
- rhel-system-roles.timesync
```

- 4. The role documentation contains a description of each role variable, including the default value for the variable. Determine the role variables to override to meet the requirements for time synchronization.

Place role variable values in a file named **timesync.yml**. Because these variable values apply to all hosts in the inventory, place the **timesync.yml** file in the **group\_vars/all** subdirectory.

- 4.1. Review the *Role Variables* section of the **README.md** file for the **rhel-system-roles.timesync** role.

```
[student@workstation role-system]$ cat \
> /usr/share/doc/rhel-system-roles-1.0/timesync/README.md
...output omitted...
Role Variables
-----
...output omitted...
# List of NTP servers
timesync_ntp_servers:
  - hostname: foo.example.com      # Hostname or address of the server
    minpoll: 4                      # Minimum polling interval (default 6)
    maxpoll: 8                      # Maximum polling interval (default 10)
    iburst: yes                     # Flag enabling fast initial synchronization
                                    # (default no)
    pool: no                        # Flag indicating that each resolved address
                                    # of the hostname is a separate NTP server
                                    # (default no)
...output omitted...
# Name of the package which should be installed and configured for NTP.
# Possible values are "chrony" and "ntp". If not defined, the currently active
# or enabled service will be configured. If no service is active or enabled, a
# package specific to the system and its version will be selected.
timesync_ntp_provider: chrony
```

- 4.2. Create the **group\_vars/all** subdirectory.

```
[student@workstation role-system]$ mkdir -pv group_vars/all
mkdir: created directory 'group_vars'
mkdir: created directory 'group_vars/all'
```

- 4.3. Create a new file **group\_vars/all/timesync.yml** using a text editor. Add variable definitions to satisfy the time synchronization requirements. The file now contains:

```
...
#rhel-system-roles.timesync variables for all hosts

timesync_ntp_provider: chrony

timesync_ntp_servers:
  - hostname: classroom.example.com
    iburst: yes
```

- 5. Insert a task to set the time zone for each host. Ensure the task uses the `timezone` module and executes after the `rhel-system-roles.timesync` role.

Because hosts do not belong to the same time zone, use a variable (`host_timezone`) for the time zone name.

5.1. Review the *Examples* section of the `timezone` module documentation.

```
[student@workstation role-system]$ ansible-doc timezone | grep -A 4 "EXAMPLES"
EXAMPLES:
- name: set timezone to Asia/Tokyo
  timezone:
    name: Asia/Tokyo
```

- 5.2. Add a task to the `post_tasks` section of the play in the `configure_time.yml` playbook. Model the task after the example from the documentation, but use the `host_timezone` variable for the time zone name.

The `timezone` module documentation also recommends restarting the `cron` service after changing the timezone. Add a `notify` keyword to the task, with an associated value of `restart cron`. The `post_tasks` section of the play matches:

```
post_tasks:
- name: Set timezone
  timezone:
    name: "{{ host_timezone }}"
  notify: restart cron
```

- 5.3. Add the `restart cron` handler to the **Time Synchronization** play. The complete playbook now contains:

```
---
- name: Time Synchronization
  hosts: database_servers

  roles:
    - rhel-system-roles.timesync

  post_tasks:
    - name: Set timezone
      timezone:
        name: "{{ host_timezone }}"
      notify: restart cron

  handlers:
    - name: restart cron
      service:
        name: crond
        state: restarted
```

- 6. For each data center, create a file named **timezone.yml** that contains an appropriate value for the `host_timezone` variable. Use the **timedatectl list-timezones** command to find the valid time zone string for each data center.
- 6.1. Create the **group\_vars** subdirectories for the `na-datacenter` and `europe-datacenter` host groups.

```
[student@workstation role-system]$ mkdir -pv \
> group_vars/{na-datacenter,europe-datacenter}
mkdir: created directory 'group_vars/na-datacenter'
mkdir: created directory 'group_vars/europe-datacenter'
```

- 6.2. Use the **timedatectl list-timezones** command to determine the time zone for both the US and European data centers:

```
[student@workstation role-system]$ timedatectl list-timezones | grep Chicago
America/Chicago
[student@workstation role-system]$ timedatectl list-timezones | grep Helsinki
Europe/Helsinki
```

- 6.3. Create the **timezone.yml** for both data centers:

```
[student@workstation role-system]$ echo "host_timezone: America/Chicago" > \
> group_vars/na-datacenter/timezone.yml
[student@workstation role-system]$ echo "host_timezone: Europe/Helsinki" > \
> group_vars/europe-datacenter/timezone.yml
```

- 7. Run the playbook.

```
[student@workstation role-system]$ ansible-playbook configure_time.yml

PLAY [Time Synchronization] *****

TASK [Gathering Facts] *****
ok: [serverb.lab.example.com]
ok: [servera.lab.example.com]

TASK [rhel-system-roles.timesync : Check if only NTP is needed] *****
ok: [servera.lab.example.com]
ok: [serverb.lab.example.com]

...output omitted...

TASK [rhel-system-roles.timesync : Enable timemaster] *****
skipping: [servera.lab.example.com]
skipping: [serverb.lab.example.com]

RUNNING HANDLER [rhel-system-roles.timesync : restart chronyd] *****
changed: [servera.lab.example.com]
changed: [serverb.lab.example.com]

TASK [Set timezone] *****
changed: [serverb.lab.example.com]
changed: [servera.lab.example.com]
```

```
RUNNING HANDLER [restart crond] ****
changed: [serverb.lab.example.com]
changed: [servera.lab.example.com]

PLAY RECAP ****
servera.lab.example.com      : ok=17    changed=6     unreachable=0    failed=0
serverb.lab.example.com      : ok=17    changed=6     unreachable=0    failed=0
```

- 8. Verify the time zone settings of each server. Use an Ansible ad hoc command to see the output of the **date** command on all the database servers.

```
[student@workstation role-system]$ ansible database_servers -m shell -a date
serverb.lab.example.com | CHANGED | rc=0 >>
Tue Nov 27 23:24:27 EET 2018

servera.lab.example.com | CHANGED | rc=0 >>
Tue Nov 27 15:24:27 CST 2018
```

Each server has a time zone setting based on its geographic location.

## Cleanup

Run the **lab role-system cleanup** command to cleanup the managed host.

```
[student@workstation ~]$ lab role-system cleanup
```

This concludes the guided exercise.

## ► LAB

# IMPLEMENTING ROLES

### PERFORMANCE CHECKLIST

In this lab, you will create Ansible roles that use variables, files, templates, tasks, and handlers.

### OUTCOMES

You should be able to:

- Create Ansible roles that use variables, files, templates, tasks, and handlers to configure a development web server.
- Use a role that is hosted in a remote repository in a playbook.
- Use a Red Hat Enterprise Linux system role in a playbook.

### SCENARIO OVERVIEW

Your organization must provide a single web server to host development code for all web developers. You are tasked with writing a playbook to configure this development web server.

The development web server must satisfy several requirements:

- The development server configuration matches the production server configuration. The production server is configured using an Ansible role, developed by the organization's infrastructure team.
- Each developer is given a directory on the development server to host code and content. Each developer's content is accessed using an assigned, nonstandard port.
- SELinux is set to enforcing and targeted.

Your playbook will:

- Use a role to configure directories and ports for each developer on the web server. You must write this role.

This role has a dependency on a role written by the organization to configure Apache. You should define the dependency using version **v1.4** of the organizational role. The URL of the dependency's repository is: `git@workstation.lab.example.com:infra/apache`

- Use the `rhel-system-roles.selinux` role to configure SELinux for the nonstandard HTTP ports used by your web server. You will be provided with a `selinux.yml` variable file that can be installed as a `group_vars` file to pass the correct settings to the role.

Log in as the **student** user on `workstation` and run `lab role-review setup`. The script creates the project directory, `role-review`, and populates it with an Ansible configuration file, host inventory, and other lab files.

```
[student@workstation ~]$ lab role-review setup
```

1. Log in to your workstation host as **student**. Change to the **role-review** working directory.
2. The host group for the development web server should be **dev\_webserver**. Confirm this host group exists in the **inventory** file.
3. Create a playbook named **web\_dev\_server.yml** with a single play named **Configure Dev Web Server**. Configure the play to target the host group **dev\_webserver**. Do not add any roles or tasks to the play yet.

Ensure that the play forces handlers to execute, because you may encounter an error while developing the playbook.
4. Check the syntax of the playbook. Run the playbook. The syntax check should pass and the playbook should run successfully.
5. Make sure that playbook's role dependencies are installed.

The **apache.developer\_configs** role that you will create depends on the **infra.apache** role. Create a **roles/requirements.yml** file. It should install the role from the Git repository at **git@workstation.lab.example.com:infra/apache**, use version **v1.4**, and name it **infra.apache** locally. You can assume that your SSH keys are configured to allow you to get roles from that repository automatically. Install the role with the **ansible-galaxy** command.

In addition, install the **rhel-system-roles** package.
6. Initialize a new role named **apache.developer\_configs** in the **roles** subdirectory.

Add the **infra.apache** role as a dependency for the new role, using the same information for name, source, version, and version control system as the **roles/requirements.yml** file.

The **developer\_tasks.yml** file in the project directory contains tasks for the role. Move this file to the correct location to be the tasks file for this role.

The **developer.conf.j2** file in the project directory is a Jinja2 template used by the tasks file. Move it to the correct location for template files used by this role.
7. The **apache.developer\_configs** role will process a list of users defined in a variable named **web\_developers**. The **web\_developers.yml** file in the project directory defines the **web\_developers** user list variable. Review this file and use it to define the **web\_developers** variable for the development web server host group.
8. Add the role **apache.developer\_configs** to the play in the **web\_dev\_server.yml** playbook.
9. Check the syntax of the playbook. Run the playbook. The syntax check should pass, but the playbook should fail when the **infra.apache** role attempts to restart Apache HTTPD.
10. Apache HTTPD failed to restart in the preceding step because the network ports it uses for your developers are labeled with the wrong SELinux contexts. You have been provided with a variable file, **selinux.yml**, which can be used with the **rhel-system-roles.selinux** role to fix the issue.

Create a **pre\_tasks** section for your play in the **web\_dev\_server.yml** playbook. In that section, use a task to include the **rhel-system-roles.selinux** role in a **block/rescue** structure so that it is properly applied. Review the lecture or the documentation for this role to see how to do this.

Inspect the **selinux.yml** file. Move it to the correct location so that its variables are set for the **dev\_webserver** host group.
11. Check syntax of the final playbook. The syntax check should pass.
12. Run the playbook. It should succeed.

13. Test the configuration of the development web server. Verify that all endpoints are accessible and serving each developer's content.

## Evaluation

Grade your work by running the **lab role-review grade** command from your workstation machine. Correct any reported failures and rerun the script until successful.

```
[student@workstation ~]$ lab role-review grade
```

## Cleanup

On workstation, run the **lab role-review cleanup** script to clean up this exercise.

```
[student@workstation ~]$ lab role-review cleanup
```

This concludes the lab.

## ► SOLUTION

# IMPLEMENTING ROLES

### PERFORMANCE CHECKLIST

In this lab, you will create Ansible roles that use variables, files, templates, tasks, and handlers.

### OUTCOMES

You should be able to:

- Create Ansible roles that use variables, files, templates, tasks, and handlers to configure a development web server.
- Use a role that is hosted in a remote repository in a playbook.
- Use a Red Hat Enterprise Linux system role in a playbook.

### SCENARIO OVERVIEW

Your organization must provide a single web server to host development code for all web developers. You are tasked with writing a playbook to configure this development web server.

The development web server must satisfy several requirements:

- The development server configuration matches the production server configuration. The production server is configured using an Ansible role, developed by the organization's infrastructure team.
- Each developer is given a directory on the development server to host code and content. Each developer's content is accessed using an assigned, nonstandard port.
- SELinux is set to enforcing and targeted.

Your playbook will:

- Use a role to configure directories and ports for each developer on the web server. You must write this role.

This role has a dependency on a role written by the organization to configure Apache. You should define the dependency using version **v1.4** of the organizational role. The URL of the dependency's repository is: `git@workstation.lab.example.com:infra/apache`

- Use the `rhel-system-roles.selinux` role to configure SELinux for the nonstandard HTTP ports used by your web server. You will be provided with a `selinux.yml` variable file that can be installed as a `group_vars` file to pass the correct settings to the role.

Log in as the **student** user on `workstation` and run `lab role-review setup`. The script creates the project directory, `role-review`, and populates it with an Ansible configuration file, host inventory, and other lab files.

```
[student@workstation ~]$ lab role-review setup
```

1. Log in to your workstation host as **student**. Change to the **role-review** working directory.

```
[student@workstation ~]$ cd ~/role-review
[student@workstation role-review]$
```

2. The host group for the development web server should be **dev\_webserver**. Confirm this host group exists in the **inventory** file.

```
[student@workstation role-review]$ cat inventory
[controlnode]
workstation.lab.example.com

[dev_webserver]
servera.lab.example.com
```

3. Create a playbook named **web\_dev\_server.yml** with a single play named **Configure Dev Web Server**. Configure the play to target the host group **dev\_webserver**. Do not add any roles or tasks to the play yet.

Ensure that the play forces handlers to execute, because you may encounter an error while developing the playbook.

Once complete, the **/home/student/role-review/web\_dev\_server.yml** playbook contains:

```
---
- name: Configure Dev Web Server
  hosts: dev_webserver
  force_handlers: yes
```

4. Check the syntax of the playbook. Run the playbook. The syntax check should pass and the playbook should run successfully.

```
[student@workstation role-review]$ ansible-playbook \
> --syntax-check web_dev_server.yml

playbook: web_dev_server.yml
[student@workstation role-review]$ ansible-playbook web_dev_server.yml
PLAY [Configure Dev Web Server] ****
TASK [Gathering Facts] ****
ok: [servera.lab.example.com]

PLAY RECAP ****
servera.lab.example.com      : ok=1      changed=0      unreachable=0      failed=0
```

5. Make sure that playbook's role dependencies are installed.

The **apache** . **developer\_configs** role that you will create depends on the **infra.apache** role. Create a **roles/requirements.yml** file. It should install the role from the Git repository at **git@workstation.lab.example.com:infra/apache**, use version **v1.4**, and name it **infra.apache** locally. You can assume that your SSH keys are

configured to allow you to get roles from that repository automatically. Install the role with the **ansible-galaxy** command.

In addition, install the *rhel-system-roles* package.

5.1. Create a **roles** subdirectory for the playbook project.

```
[student@workstation role-review]$ mkdir -v roles
mkdir: created directory 'roles'
```

5.2. Create a **roles/requirements.yml** file and add an entry for the *infra.apache* role. Use version **v1.4** from the role's git repository.

Once complete, the **roles/requirements.yml** file contains:

```
- name: infra.apache
  src: git@workstation.lab.example.com:infra/apache
  scm: git
  version: v1.4
```

5.3. Install the project dependencies.

```
[student@workstation role-review]$ ansible-galaxy install \
> -r requirements.yml -p roles
- extracting infra.apache to /home/student/role-review/roles/infra.apache
- infra.apache (v1.4) was installed successfully
```

5.4. Install the RHEL System Roles package.

```
[student@workstation role-review]$ sudo yum install rhel-system-roles
```

6. Initialize a new role named *apache.developer\_configs* in the **roles** subdirectory.

Add the *infra.apache* role as a dependency for the new role, using the same information for name, source, version, and version control system as the **roles/requirements.yml** file.

The **developer\_tasks.yml** file in the project directory contains tasks for the role. Move this file to the correct location to be the tasks file for this role.

The **developer.conf.j2** file in the project directory is a Jinja2 template used by the tasks file. Move it to the correct location for template files used by this role.

6.1. Use the **ansible-galaxy init** to create a role skeleton for the *apache.developer\_configs* role.

```
[student@workstation role-review]$ cd roles
[student@workstation roles]$ ansible-galaxy init apache.developer_configs
- apache.developer_configs was created successfully
[student@workstation roles]$ cd ..
[student@workstation role-review]$
```

6.2. Update the **roles/apache.developer\_configs/meta/main.yml** file of the *apache.developer\_configs* role to reflect a dependency on the *infra.apache* role.

After editing, the **dependencies** variable is defined as follows:

```
dependencies:
  - name: infra.apache
```

```
src: git@workstation.lab.example.com:infra/apache
scm: git
version: v1.4
```

Use **grep** to confirm the correct contents of the `dependencies` variable:

```
[student@workstation role-review]$ cd roles/apache.developer_configs
[student@workstation apache.developer_configs]$ grep -A4 \
> dependencies: meta/main.yml
dependencies:
- name: infra.apache
  src: git@workstation.lab.example.com:infra/apache
  scm: git
  version: v1.4
[student@workstation apache.developer_configs]$ cd /home/student/role-review
[student@workstation role-review]$
```

6.3. Overwrite the role's `tasks/main.yml` file with the `developer_tasks.yml` file.

```
[student@workstation role-review]$ mv -v developer_tasks.yml \
> roles/apache.developer_configs/tasks/main.yml
'developer_tasks.yml' -> 'roles/apache.developer_configs/tasks/main.yml'
```

6.4. Place the `developer.conf.j2` file in the role's `templates` directory.

```
[student@workstation role-review]$ mv -v developer.conf.j2 \
> roles/apache.developer_configs/templates/
'developer.conf.j2' -> 'roles/apache.developer_configs/templates/
developer.conf.j2'
```

7. The `apache.developer_configs` role will process a list of users defined in a variable named `web_developers`. The `web_developers.yml` file in the project directory defines the `web_developers` user list variable. Review this file and use it to define the `web_developers` variable for the development web server host group.

7.1. Review the `web_developers.yml` file.

```
---
web_developers:
- username: jdoe
  name: John Doe
  user_port: 9081
- username: jdoe2
  name: Jane Doe
  user_port: 9082
```

A name, `username`, `user_port` is defined for each web developer.

- 7.2. Place the `web_developers.yml` in the `group_vars/dev_webserver` subdirectory.

```
[student@workstation role-review]$ mkdir -pv group_vars/dev_webserver
mkdir: created directory 'group_vars'
mkdir: created directory 'group_vars/dev_webserver'
[student@workstation role-review]$ mv -v web_developers.yml group_vars/
dev_webserver
```

```
'developers.yml' -> 'group_vars/dev_webserver/developers.yml'
```

8. Add the role `apache.developer_configs` to the play in the `web_dev_server.yml` playbook.

The edited playbook:

```
---
- name: Configure Dev Web Server
  hosts: dev_webserver
  force_handlers: yes
  roles:
    - apache.developer_configs
```

9. Check the syntax of the playbook. Run the playbook. The syntax check should pass, but the playbook should fail when the `infra.apache` role attempts to restart Apache HTTPD.

```
[student@workstation role-review]$ ansible-playbook \
> --syntax-check web_dev_server.yml

playbook: web_dev_server.yml
[student@workstation role-review]$ ansible-playbook web_dev_server.yml

PLAY [Configure Dev Web Server] ****
TASK [Gathering Facts] ****
ok: [servera.lab.example.com]

...output omitted...

TASK [infra.apache : Install a skeleton index.html] ****
skipping: [servera.lab.example.com]

TASK [apache.developer_configs : Create user accounts] ****
changed: [servera.lab.example.com] => (item={u'username': u'jdoe', u'user_port': 9081, u'name': u'John Doe'})
changed: [servera.lab.example.com] => (item={u'username': u'jdoe2', u'user_port': 9082, u'name': u'Jane Doe'})

...output omitted...

RUNNING HANDLER [infra.apache : restart firewalld] ****
changed: [servera.lab.example.com]

RUNNING HANDLER [infra.apache : restart apache] ****
fatal: [servera.lab.example.com]: FAILED! => {"changed": false, "msg": "Unable to restart service httpd: Job for httpd.service failed because the control process exited with error code. See \\"systemctl status httpd.service\\" and \\"journalctl -xe\\" for details.\n"}
```

NO MORE HOSTS LEFT \*\*\*\*  
to retry, use: --limit @/home/student/role-review/web\_dev\_server.retry

```
PLAY RECAP ****
```

```
servera.lab.example.com      : ok=13    changed=7     unreachable=0    failed=1
```

An error occurs when the `httpd` service is restarted. The `httpd` service daemon cannot bind to the non-standard HTTP ports, due to the SELinux context on those ports.

- Apache HTTPD failed to restart in the preceding step because the network ports it uses for your developers are labeled with the wrong SELinux contexts. You have been provided with a variable file, `selinux.yml`, which can be used with the `rhel-system-roles.selinux` role to fix the issue.

Create a `pre_tasks` section for your play in the `web_dev_server.yml` playbook. In that section, use a task to include the `rhel-system-roles.selinux` role in a `block/rescue` structure so that it is properly applied. Review the lecture or the documentation for this role to see how to do this.

Inspect the `selinux.yml` file. Move it to the correct location so that its variables are set for the `dev_webserver` host group.

- The `pre_tasks` section can be added to the end of the play in the `web_dev_server.yml` playbook.

You can look at the block in `/usr/share/doc/rhel-system-roles-1.0/selinux/example-selinux-playbook.yml` for a basic outline of how to apply the role, but Red Hat Ansible Engine 2.7 allows you to replace the complex shell and `wait_for` logic with the `reboot` module.

The `pre_tasks` section should contain:

```
pre_tasks:
  - name: Check SELinux configuration
    block:
      - include_role:
          name: rhel-system-roles.selinux
    rescue:
      # Fail if failed for a different reason than selinux_reboot_required.
      - name: Check for general failure
        fail:
          msg: "SELinux role failed."
          when: not selinux_reboot_required

      - name: Restart managed host
        reboot:
          msg: "Ansible rebooting system for updates."

      - name: Reapply SELinux role to complete changes
        include_role:
          name: rhel-system-roles.selinux
```

- The `selinux.yml` file contains variable definitions for the `rhel-system-roles.selinux` role. Use the file to define variables for the play's host group.

```
[student@workstation role-review]$ cat selinux.yml
---
# variables used by rhel-system-roles.selinux

selinux_policy: targeted
selinux_state: enforcing

selinux_ports:
```

```

- ports:
  - "9081"
  - "9082"
proto: 'tcp'
setype: 'http_port_t'
state: 'present'

[student@workstation role-review]$ mv -v selinux.yml \
> group_vars/dev_webserver/
'selinux.yml' -> 'group_vars/dev_webserver/selinux.yml'

```

11. Check syntax of the final playbook. The syntax check should pass.

```

[student@workstation role-review]$ ansible-playbook \
> --syntax-check web_dev_server.yml

playbook: web_dev_server.yml
[student@workstation role-review]$

```

The final **web\_dev\_server.yml** playbook should read as follows:

```

---
- name: Configure Dev Web Server
hosts: dev_webserver
force_handlers: yes
roles:
  - apache.developer_configs
pre_tasks:
  - name: Check SELinux configuration
    block:
      - include_role:
          name: rhel-system-roles.selinux
rescue:
  # Fail if failed for a different reason than selinux_reboot_required.
  - name: Check for general failure
    fail:
      msg: "SELinux role failed."
    when: not selinux_reboot_required

  - name: Restart managed host
    reboot:
      msg: "Ansible rebooting system for updates."

  - name: Reapply SELinux role to complete changes
    include_role:
      name: rhel-system-roles.selinux

```



### NOTE

Whether **pre\_tasks** is at the end of the play or in the "correct" position in terms of execution order in the playbook file does not matter to **ansible-playbook**. It will still run the play's tasks in the correct order.

12. Run the playbook. It should succeed.

```
[student@workstation role-review]$ ansible-playbook web_dev_server.yml

PLAY [Configure Dev Web Server] ****
TASK [Gathering Facts] ****
ok: [servera.lab.example.com]

TASK [include_role : rhel-system-roles.selinux] ****
TASK [rhel-system-roles.selinux : Install SELinux python2 tools] ****
ok: [servera.lab.example.com]

...output omitted...

TASK [infra.apache : Apache Service is started] ****
changed: [servera.lab.example.com]

...output omitted...

TASK [apache.developer_configs : Copy Per-Developer Config files] ****
ok: [servera.lab.example.com] => (item={'username': u'jdoe', 'user_port': 9081,
u'name': u'John Doe'})
ok: [servera.lab.example.com] => (item={'username': u'jdoe2', 'user_port': 9082,
u'name': u'Jane Doe'})

PLAY RECAP ****
servera.lab.example.com      : ok=18    changed=3    unreachable=0    failed=0
```

13. Test the configuration of the development web server. Verify that all endpoints are accessible and serving each developer's content.

```
[student@workstation role-review]$ curl servera
This is the production server on servera.lab.example.com
[student@workstation role-review]$ curl servera:9081
This is index.html for user: John Doe (jdoe)
[student@workstation role-review]$ curl servera:9082
This is index.html for user: Jane Doe (jdoe2)
[student@workstation role-review]$
```

## Evaluation

Grade your work by running the **lab role-review grade** command from your workstation machine. Correct any reported failures and rerun the script until successful.

```
[student@workstation ~]$ lab role-review grade
```

## Cleanup

On workstation, run the **lab role-review cleanup** script to clean up this exercise.

```
[student@workstation ~]$ lab role-review cleanup
```

This concludes the lab.

# SUMMARY

---

In this chapter, you learned:

- Roles organize Ansible code in a way that allows reuse and sharing.
- Role variables defined in **defaults/main.yml** are overridden by inventory or play variables. Those in **vars/main.yml** are used internally by the role.
- If you provide a list of roles to the **roles** section of a play, then they run before tasks in the **tasks** section of your play. Any handlers they notify run after the tasks in **tasks** run.
- Tasks in the **pre\_tasks** section run and run their notified handlers before the **roles** and **tasks**. Tasks in the **post\_tasks** section run and run their notified handlers after the **roles** and **tasks**.
- Recent versions of Ansible allow you to include or import a role as a task with the **include\_role** and **import\_role** modules.
- Ansible Galaxy [<https://galaxy.ansible.com>] is a public library of Ansible roles written by Ansible users.
- The **ansible-galaxy** command can search for, display information about, install, list, remove, or initialize roles.
- External roles needed by a playbook may be defined in the **roles/requirements.yml** file. The **ansible-galaxy install -r roles/requirements.yml** command uses this file to install the roles on the control node.
- Red Hat Enterprise Linux System Roles are a collection of tested and supported roles intended to help you configure host subsystems across versions of Red Hat Enterprise Linux.
- The default **roles\_path** setting automatically finds the RHEL System Roles installed in the **/usr/share/ansible/roles** directory.

## CHAPTER 9

# TROUBLESHOOTING ANSIBLE

### GOAL

Troubleshoot playbooks and managed hosts.

### OBJECTIVES

- Troubleshoot generic issues with a new playbook and repair them.
- Troubleshoot failures on managed hosts when running a playbook.

### SECTIONS

- Troubleshooting Playbooks (and Guided Exercise)
- Troubleshooting Ansible Managed Hosts (and Guided Exercise)

### LAB

- Troubleshooting Ansible

# TROUBLESHOOTING PLAYBOOKS

## OBJECTIVES

After completing this section, students should be able to troubleshoot generic issues with a new playbook and repair them.

## LOG FILES FOR ANSIBLE

By default, Red Hat Ansible Engine is not configured to log its output to any log file. It provides a built-in logging infrastructure that can be configured through the `log_path` parameter in the `default` section of the `ansible.cfg` configuration file, or through the `$ANSIBLE_LOG_PATH` environment variable. If any or both are configured, Ansible stores output from both the `ansible` and `ansible-playbook` commands in the log file configured either through the `ansible.cfg` configuration file or the `$ANSIBLE_LOG_PATH` environment variable.

If Ansible log files are to be kept in the default log file directory, `/var/log`, then the playbooks must be run as `root` or the permissions on `/var/log` must be updated. More frequently, log files are created in the local playbook directory.



### NOTE

If you configure Ansible to write log files to `/var/log`, Red Hat recommends that you configure `logrotate` to manage the Ansible log files.

## THE DEBUG MODULE

One of the modules available for Ansible, the `debug` module, can help provide better insight into what is happening in the play. This module can display the value for a certain variable at a certain point in the play. This feature is key to debugging tasks that use variables to communicate with each other (for example, using the output of a task as the input to the following one).

The following examples use the `msg` and `var` settings inside of `debug` tasks. The first example displays the value at run time of the `ansible_facts['memfree_mb']` fact as part of a message printed to the output of `ansible-playbook`. The second example displays the value of the `output` variable.

```
- name: Display free memory
  debug:
    msg: "The free memory for this system is {{ ansible_facts['memfree_mb'] }}"
```

```
- name: Display the "output" variable
  debug:
    var: output
    verbosity: 2
```

## MANAGING ERRORS

There are several issues than can occur during a playbook run, mainly related to the syntax of either the playbook or any of the templates it uses, or due to connectivity issues with the managed

hosts (for example, an error in the host name of the managed host in the inventory file). Those errors are issued by the **ansible-playbook** command at execution time.

Earlier in this course, you learned about the **--syntax-check** option, which checks the YAML syntax for the playbook. It is a good practice to run a syntax check on your playbook before using it or if you are having problems with it.

```
[student@demo ~]$ ansible-playbook play.yml --syntax-check
```

You can also use the **--step** option to step through a playbook one task at a time. The **ansible-playbook --step** command interactively prompts for confirmation that you want each task to run.

```
[student@demo ~]$ ansible-playbook play.yml --step
```

The **--start-at-task** option allows you to start execution of a playbook from a specific task. It takes as an argument the name of the task at which to start.

```
[student@demo ~]$ ansible-playbook play.yml --start-at-task="start httpd service"
```

## DEBUGGING WITH ANSIBLE-PLAYBOOK

The output given by a playbook that was run with the **ansible-playbook** command is a good starting point for troubleshooting issues related to hosts managed by Ansible. Consider the following output from a playbook execution:

```
PLAY [Service Deployment] *****
...output omitted...
TASK: [Install a service] *****
ok: [demoservera]
ok: [demoserverb]

PLAY RECAP *****
demoservera : ok=2    changed=0    unreachable=0    failed=0
demoserverb : ok=2    changed=0    unreachable=0    failed=0
```

The previous output shows a **PLAY** header with the name of the play to be executed, followed by one or more **TASK** headers. Each of these headers represents their associated *task* in the playbook, and it is executed in all the managed hosts belonging to the group included in the playbook in the *hosts* parameter.

As each managed host executes each play's tasks, the name of the managed host is displayed under the corresponding **TASK** header, along with the task state on that managed host. Task states can appear as **ok**, **fatal**, **changed**, or **skipping**.

At the bottom of the output for each play, the **PLAY RECAP** section displays the number of tasks executed for each managed host.

As discussed earlier in the course, you can increase the verbosity of the output from **ansible-playbook** by adding one or more **-v** options. The **ansible-playbook -v** command provides additional debugging information, with up to four total levels.

## Verbosity Configuration

OPTION	DESCRIPTION
<b>-v</b>	The output data is displayed.
<b>-vv</b>	Both the output and input data are displayed.
<b>-vvv</b>	Includes information about connections to managed hosts.
<b>-vvvv</b>	Includes additional information such scripts that are executed on each remote host, and the user that is executing each script.

## RECOMMENDED PRACTICES FOR PLAYBOOK MANAGEMENT

Although the previously discussed tools can help to identify and fix issues in playbooks, when developing those playbooks it is important to keep in mind some recommended practices that can help ease the troubleshooting process. Some recommended practices for playbook development are listed below:

- Use a concise description of the play's or task's purpose to name plays and tasks. The play name or task name is displayed when the playbook is executed. This also helps document what each play or task is supposed to accomplish, and possibly why it is needed.
- Include comments to add additional inline documentation about tasks.
- Make effective use of vertical white space. In general, organize task attributes vertically to make them easier to read.
- Consistent horizontal indentation is critical. Use spaces, not tabs, to avoid indentation errors. Set up your text editor to insert spaces when you press the **Tab** key to make this easier.
- Try to keep the playbook as simple as possible. Only use the features that you need.



### REFERENCES

#### **Configuring Ansible – Ansible Documentation**

[https://docs.ansible.com/ansible/2.7/installation\\_guide/intro\\_configuration.html](https://docs.ansible.com/ansible/2.7/installation_guide/intro_configuration.html)

#### **debug – Print statements during execution – Ansible Documentation**

[https://docs.ansible.com/ansible/2.7/modules/debug\\_module.html](https://docs.ansible.com/ansible/2.7/modules/debug_module.html)

#### **Best Practices – Ansible Documentation**

[https://docs.ansible.com/ansible/2.7/user\\_guide/playbooks\\_best\\_practices.html](https://docs.ansible.com/ansible/2.7/user_guide/playbooks_best_practices.html)

## ► GUIDED EXERCISE

# TROUBLESHOOTING PLAYBOOKS

In this exercise, you will troubleshoot a playbook that has been given to you that does not work properly.

## OUTCOMES

You should be able to:

- Troubleshoot playbooks.

Log in to workstation as **student** using **student** as the password.

On workstation, run the **lab troubleshoot-playbook setup** script. It verifies whether Ansible is installed on workstation. It also creates the **/home/student/troubleshoot-playbook/** directory, and downloads to this directory the **inventory**, **samba.yml**, and **samba.conf.j2** files from <http://materials.example.com/labs/troubleshoot-playbook/>.

```
[student@workstation ~]$ lab troubleshoot-playbook setup
```

- 1. On workstation, change to the **/home/student/troubleshoot-playbook/** directory.

```
[student@workstation ~]$ cd ~/troubleshoot-playbook/
```

- 2. Create a file named **ansible.cfg** in the current directory. It should set the **log\_path** parameter to write Ansible logs to the **/home/student/troubleshoot-playbook/ansible.log** file. It should set the **inventory** parameter to use the **/home/student/troubleshoot-playbook/inventory** file deployed by the lab script.

When you are finished, **ansible.cfg** should have the following contents:

```
[defaults]
log_path = /home/student/troubleshoot-playbook/ansible.log
inventory = /home/student/troubleshoot-playbook/inventory
```

- 3. Run the playbook. It will fail with an error.

This playbook would set up a Samba server if everything were correct. However, the run will fail due to missing double quotes on the **random\_var** variable definition. Read the error message to see how **ansible-playbook** reports the problem. Notice the variable **random\_var** is assigned a value that contains a colon and is not quoted.

```
[student@workstation troubleshoot-playbook]$ ansible-playbook samba.yml
ERROR! Syntax Error while loading YAML.
mapping values are not allowed in this context
```

```
The error appears to have been in '/home/student/troubleshoot-playbook/samba.yml':
  line 8, column 30, but may
be elsewhere in the file depending on the exact syntax problem.
```

The offending line appears to be:

```
install_state: installed
random_var: This is colon: test
          ^ here
```

- ▶ 4. Confirm that the error has been properly logged to the **/home/student/troubleshoot-playbook/ansible.log** file.

```
[student@workstation troubleshoot-playbook]$ tail ansible.log
The error appears to have been in '/home/student/troubleshoot-playbook/samba.yml':
  line 8, column 30, but may
be elsewhere in the file depending on the exact syntax problem.
```

The offending line appears to be:

```
install_state: installed
random_var: This is colon: test
          ^ here
```

- ▶ 5. Edit the playbook and correct the error by adding quotes to the entire value being assigned to **random\_var**. The corrected version of **samba.yml** should contain the following content:

```
...output omitted...
vars:
  install_state: installed
  random_var: "This is colon: test"
...output omitted...
```

- ▶ 6. Check the playbook using the **--syntax-check** option. Another error is issued due to extra white space in the indentation on the last task, **deliver samba config**.

```
[student@workstation troubleshoot-playbook]$ ansible-playbook --syntax-check \
> samba.yml
ERROR! Syntax Error while loading YAML.
  did not find expected key
```

```
The error appears to have been in '/home/student/troubleshoot-playbook/samba.yml':
  line 43, column 4, but may
be elsewhere in the file depending on the exact syntax problem.
```

The offending line appears to be:

```
- name: deliver samba config
  ^ here
```

- 7. Edit the playbook and remove the extra space for all lines in that task. The corrected playbook should appear as follows:

```
...output omitted...
- name: configure firewall for samba
  firewalld:
    state: enabled
    permanent: true
    immediate: true
    service: samba

- name: deliver samba config
  template:
    src: templates/samba.conf.j2
    dest: /etc/samba/smb.conf
    owner: root
    group: root
    mode: 0644
```

- 8. Run the playbook using the `--syntax-check` option. An error is issued due to the `install_state` variable being used as a parameter in the `install samba` task. It is not quoted.

```
[student@workstation troubleshoot-playbook]$ ansible-playbook --syntax-check \
> samba.yml
ERROR! Syntax Error while loading YAML.
  found unacceptable key (unhashable type: 'AnsibleMapping')

The error appears to have been in '/home/student/troubleshoot-playbook/samba.yml':
  line 14, column 15, but may
  be elsewhere in the file depending on the exact syntax problem.
```

The offending line appears to be:

```
  name: samba
  state: {{ install_state }}
        ^ here
```

We could be wrong, but this one looks like it might be an issue with missing quotes. Always quote template expression brackets when they start a value. For instance:

```
with_items:
  - {{ foo }}
```

Should be written as:

```
with_items:
  - "{{ foo }}"
```

- 9. Edit the playbook and correct the `install samba` task. The reference to the `install_state` variable should be in quotes. The resulting file content should look like the following:

```
...output omitted...
```

```
tasks:
- name: install samba
  yum:
    name: samba
    state: "{{ install_state }}"
...output omitted...
```

- 10. Run the playbook using the **--syntax-check** option. It should not show any additional syntax errors.

```
[student@workstation troubleshoot-playbook]$ ansible-playbook --syntax-check \
> samba.yml

playbook: samba.yml
```

- 11. Run the playbook. An error, related to SSH, will be issued.

```
[student@workstation troubleshoot-playbook]$ ansible-playbook samba.yml
PLAY [Install a samba server] ****

TASK [Gathering Facts] ****
fatal: [servera.lab.exammples.com]: UNREACHABLE! => {"changed": false,
"msg": "Failed to connect to the host via ssh: ssh: Could not resolve hostname
servera.lab.exammples.com: Name or service not known\r\n", "unreachable": true}
      to retry, use: --limit @/home/student/troubleshoot-playbook/samba.retry

PLAY RECAP ****
servera.lab.exammples.com : ok=0    changed=0    unreachable=1    failed=0
```

- 12. Ensure the managed host `servera.lab.example.com` is running, using the **ping** command.

```
[student@workstation troubleshoot-playbook]$ ping -c3 servera.lab.example.com
PING servera.lab.example.com (172.25.250.10) 56(84) bytes of data.
64 bytes from servera.lab.example.com (172.25.250.10): icmp_seq=1 ttl=64
time=0.247 ms
64 bytes from servera.lab.example.com (172.25.250.10): icmp_seq=2 ttl=64
time=0.329 ms
64 bytes from servera.lab.example.com (172.25.250.10): icmp_seq=3 ttl=64
time=0.320 ms

--- servera.lab.example.com ping statistics ---
3 packets transmitted, 3 received, 0% packet loss, time 1999ms
rtt min/avg/max/mdev = 0.247/0.298/0.329/0.041 ms
```

- 13. Ensure that you can connect to the managed host `servera.lab.example.com` as the `devops` user using SSH, and that the correct SSH keys are in place. Log off again when you have finished.

```
[student@workstation troubleshoot-playbook]$ ssh devops@servera.lab.example.com
Warning: Permanently added 'servera.lab.example.com,172.25.250.10' (ECDSA) to the
list of known hosts.
```

```
...output omitted...
[devops@servera ~]$ exit
Connection to servera.lab.example.com closed.
```

- 14. Rerun the playbook with `-vvvv` to get more information about the run. An error is issued because the `servera.lab.example.com` managed host is not reachable.

```
[student@workstation troubleshoot-playbook]$ ansible-playbook -vvvv samba.yml
ansible-playbook 2.7.1
  config file = /home/student/troubleshoot-playbook/ansible.cfg
  configured module search path = [u'~/home/student/.ansible/plugins/modules', u'~/usr/share/ansible/plugins/modules']
    ansible python module location = /usr/lib/python2.7/site-packages/ansible
    executable location = /usr/bin/ansible-playbook
    python version = 2.7.5 (default, Sep 12 2018, 05:31:16) [GCC 4.8.5 20150623 (Red
    Hat 4.8.5-36)]
Using /home/student/troubleshoot-playbook/ansible.cfg as config file
setting up inventory plugins
Parsed /home/student/troubleshoot-playbook/inventory inventory source with ini
  plugin
Loading callback plugin default of type stdout, v2.0 from /usr/lib/python2.7/site-
packages/ansible/plugins/callback/default.pyc

PLAYBOOK: samba.yml ****
1 plays in samba.yml

PLAY [Install a samba server] ****

TASK [Gathering Facts] ****
task path: /home/student/troubleshoot-playbook/samba.yml:2
<servera.lab.exammpole.com> ESTABLISH SSH CONNECTION FOR USER: devops
...output omitted...
fatal: [servera.lab.exammpole.com]: UNREACHABLE! => {
    "changed": false,
    "msg": "Failed to connect to the host via ssh: OpenSSH_7.4p1, OpenSSL 1.0.2k-
fips 26 Jan 2017\r\ndebug1: Reading configuration data /home/student/.ssh/config
\r\ndebug1: /home/student/.ssh/config line 1: Applying options for *\r\ndebug1:
  Reading configuration data /etc/ssh/ssh_config\r\ndebug1: /etc/ssh/ssh_config
  line 58: Applying options for *\r\ndebug1: auto-mux: Trying existing master\r
\ndebug1: Control socket \"/home/student/.ansible/cp/d4775f48c9\" does not exist\r
\ndebug2: resolving \"servera.lab.exammpole.com\" port 22\r\nssh: Could not resolve
  hostname servera.lab.exammpole.com: Name or service not known\r\n",
    "unreachable": true
}

...output omitted...
PLAY RECAP ****
servera.lab.exammpole.com : ok=0      changed=0      unreachable=1      failed=0
```

- 15. When using the highest level of verbosity with Ansible, the Ansible log file is a better option to check output than the console. Review the output from the previous command in the `/home/student/troubleshoot-playbook/ansible.log` file.

```
[student@workstation troubleshoot-playbook]$ tail ansible.log
```

```

2018-12-17 19:22:50,508 p=18287 u=student | task path: /home/student/
troubleshoot-playbook/samba.yml:2
2018-12-17 19:22:50,549 p=18287 u=student | fatal: [servera.lab.exammple.com]:
UNREACHABLE! => {
    "changed": false,
    "msg": "Failed to connect to the host via ssh: OpenSSH_7.4p1, OpenSSL 1.0.2k-
fips 26 Jan 2017\r\ndebug1: Reading configuration data /home/student/.ssh/config
\r\ndebug1: /home/student/.ssh/config line 1: Applying options for *\r\ndebug1:
Reading configuration data /etc/ssh/ssh_config\r\ndebug1: /etc/ssh/ssh_config
line 58: Applying options for *\r\ndebug1: auto-mux: Trying existing master\r
\ndebug1: Control socket \"/home/student/.ansible/cp/d4775f48c9\" does not exist\r
\ndebug2: resolving \"servera.lab.exammple.com\" port 22\r\nssh: Could not resolve
hostname servera.lab.exammple.com: Name or service not known\r\n",
    "unreachable": true
}
2018-12-17 19:22:50,550 p=18287 u=student | to retry, use: --limit @/home/
student/troubleshoot-playbook/samba.retry

2018-12-17 19:22:50,550 p=18287 u=student | PLAY RECAP ****
2018-12-17 19:22:50,550 p=18287 u=student | servera.lab.exammple.com : ok=0
changed=0    unreachable=1    failed=0

```

- 16. Investigate the **inventory** file for errors. Notice the **[samba\_servers]** group has misspelled servera.lab.example.com. Correct this error as shown below:

```

...output omitted...
[samba_servers]
servera.lab.example.com
...output omitted...

```

- 17. Run the playbook again. The **debug install\_state** variable task returns the message *The state for the samba service is installed.* This task makes use of the **debug** module, and displays the value of the **install\_state** variable. An error is also shown in the **deliver samba config** task, because no **samba.j2** file is available in the working directory, **/home/student/troubleshoot-playbook/**.

```

[student@workstation troubleshoot-playbook]$ ansible-playbook samba.yml

PLAY [Install a samba server] ****
...output omitted...
TASK [debug install_state variable] ****
ok: [servera.lab.example.com] => {
    "msg": "The state for the samba service is installed"
}
...output omitted...
TASK [deliver samba config] ****
fatal: [servera.lab.example.com]: FAILED! => {"changed": false, "msg": "Could not
  find or access 'samba.j2'\nSearched in:\n\t/home/student/troubleshoot-playbook/
  templates/samba.j2\n\t/home/student/troubleshoot-playbook/samba.j2\n\t/home/
  student/troubleshoot-playbook/templates/samba.j2\n\t/home/student/troubleshoot-
  playbook/samba.j2 on the Ansible Controller.\nIf you are using a module and expect
  the file to exist on the remote, see the remote_src option"}
...output omitted...
PLAY RECAP ****

```

```
servera.lab.example.com      : ok=7      changed=3      unreachable=0      failed=1
```

- 18. Edit the playbook, and correct the **src** parameter in the *deliver samba config* task to be **samba.conf.j2**. When you are finished it should look like the following:

```
...output omitted...
- name: deliver samba config
  template:
    src: samba.conf.j2
    dest: /etc/samba/smb.conf
    owner: root
...output omitted...
```

- 19. Run the playbook again. Execute the playbook using the **--step** option. It should run without errors.

```
[student@workstation troubleshoot-playbook]$ ansible-playbook samba.yml --step

PLAY [Install a samba server] ****
Perform task: TASK: Gathering Facts (N)o/(y)es/(c)ontinue: y
...output omitted...
Perform task: TASK: install samba (N)o/(y)es/(c)ontinue: y
...output omitted...
Perform task: TASK: install firewalld (N)o/(y)es/(c)ontinue: y
...output omitted...
Perform task: TASK: debug install_state variable (N)o/(y)es/(c)ontinue: y
...output omitted...
Perform task: TASK: start samba (N)o/(y)es/(c)ontinue: y
...output omitted...
Perform task: TASK: start firewalld (N)o/(y)es/(c)ontinue: y
...output omitted...
Perform task: TASK: configure firewall for samba (N)o/(y)es/(c)ontinue: y
...output omitted...
Perform task: TASK: deliver samba config (N)o/(y)es/(c)ontinue: y
...output omitted...
PLAY RECAP ****
servera.lab.example.com      : ok=8      changed=1      unreachable=0      failed=0
```

## Cleanup

On workstation, run the **lab troubleshoot-playbook cleanup** script to clean up this exercise.

```
[student@workstation ~]$ lab troubleshoot-playbook cleanup
```

This concludes the guided exercise.

# TROUBLESHOOTING ANSIBLE MANAGED HOSTS

## OBJECTIVES

After completing this section, students should be able to troubleshoot failures on managed hosts when running a playbook.

## USING CHECK MODE AS A TESTING TOOL

You can use the `ansible-playbook --check` command to run smoke tests on a playbook. This option executes the playbook without making changes to the managed hosts' configuration. If a module used within the playbook supports *check mode* then the changes that would have been made to the managed hosts are displayed but not performed. If check mode is not supported by a module then the changes are not displayed but the module still takes no action.

```
[student@demo ~]$ ansible-playbook --check playbook.yml
```



### NOTE

The `ansible-playbook --check` command might not work properly if your tasks use conditionals.

You can also control whether individual tasks run in check mode with the `check_mode` setting. If a task has `check_mode: yes` set, it always runs in check mode, whether or not you passed the `--check` option to `ansible-playbook`. Likewise, if a task has `check_mode: no` set, it always runs normally, even if you pass `--check` to `ansible-playbook`.

The following task is always run in check mode, and does not make changes.

```
tasks:  
  - name: task always in check mode  
    shell: uname -a  
    check_mode: yes
```

The following task is always run normally, even when started with `ansible-playbook --check`.

```
tasks:  
  - name: task always runs even in check mode  
    shell: uname -a  
    check_mode: no
```

This can be useful because you can run most of a playbook normally while testing individual tasks with `check_mode: yes`. Likewise, you can make test runs in check mode more likely to provide reasonable results by running selected tasks that gather facts or set variables for conditionals but do not change the managed hosts with `check_mode: no`.

A task can determine if the playbook is running in check mode by testing the value of the magic variable `ansible_check_mode`. This Boolean variable is set to `true` if the playbook is running in check mode.

**WARNING**

Tasks that have **check\_mode: no** set will run even when the playbook is run with **ansible-playbook --check**. Therefore, you cannot trust that the **--check** option will make no changes to managed hosts, without confirming this to be the case by inspecting the playbook and any roles or tasks associated with it.

**NOTE**

If you have older playbooks that use **always\_run: yes** to force tasks to run normally even in check mode, you will have to replace that code with **check\_mode: no** in Ansible 2.6 and later.

The **ansible-playbook** command also provides a **--diff** option. This option reports the changes made to the template files on managed hosts. If used with the **--check** option, those changes are displayed in the command's output but not actually made.

```
[student@demo ~]$ ansible-playbook --check --diff playbook.yml
```

## MODULES FOR TESTING

Some modules can provide additional information about the status of a managed host. The following list includes some of the Ansible modules that can be used to test and debug issues on managed hosts.

- The **uri** module provides a way to check that a RESTful API is returning the required content.

```
tasks:
  - uri:
      url: http://api.myapp.com
      return_content: yes
      register: apiresponse

  - fail:
      msg: 'version was not provided'
      when: "'version' not in apiresponse.content"
```

- The **script** module supports executing a script on managed hosts, and fails if the return code for that script is nonzero. The script must exist on the control node and is transferred to and executed on the managed hosts.

```
tasks:
  - script: check_free_memory
```

- The **stat** module gathers facts for a file much like the **stat** command. You can use it to register a variable and then test to determine if the file exists or to get other information about the file. If the file does not exist, the **stat** task will not fail, but its registered variable will report **false** for **\*.stat.exists**.

In this example, an application is still running if **/var/run/app.lock** exists, in which case the play should abort.

```
tasks:
```

```

- name: Check if /var/run/app.lock exists
  stat:
    path: /var/run/app.lock
  register: lock

- name: Fail if the application is running
  fail:
    when: not lock.stat.exists

```

- The `assert` module is an alternative to the `fail` module. The `assert` module supports a `that` option that takes a list of conditionals. If any of those conditionals are false, the task fails. You can use the `success_msg` and `fail_msg` options to customize the message it prints if it reports success or failure.

The following example repeats the preceding one, but uses `assert` instead of `fail`.

```

tasks:
- name: Check if /var/run/app.lock exists
  stat:
    path: /var/run/app.lock
  register: lock

- name: Fail if the application is running
  assert:
    that:
      - not lock.stat.exists

```

## TROUBLESHOOTING CONNECTIONS

Many common problems when using Ansible to manage hosts are associated with connections to the host and with configuration problems around the remote user and privilege escalation.

If you are having problems authenticating to a managed host, make sure that you have `remote_user` set correctly in your configuration file or in your play. You should also confirm that you have the correct SSH keys set up or are providing the correct password for that user.

Make sure that `become` is set properly, and that you are using the correct `become_user` (this is `root` by default). You should confirm that you are entering the correct `sudo` password and that `sudo` on the managed host is configured correctly.

A more subtle problem has to do with inventory settings. For a complex server with multiple network addresses, you may need to use a particular address or DNS name when connecting to that system. You might not want to use that address as the machine's inventory name for better readability. You can set a host inventory variable, `ansible_host`, that will override the inventory name with a different name or IP address and be used by Ansible to connect to that host. This variable could be set in the `host_vars` file or directory for that host, or could be set in the inventory file itself.

For example, the following inventory entry configures Ansible to connect to `192.0.2.4` when processing the host `web4.phx.example.com`:

```
web4.phx.example.com ansible_host=192.0.2.4
```

This is a useful way to control how Ansible connects to managed hosts. However, it can also cause problems if the value of `ansible_host` is incorrect.

## USING AD HOC COMMANDS FOR TESTING

The following examples illustrate some of the checks that can be made on a managed host through the use of ad hoc commands.

You have used the ping module to test whether you can connect to managed hosts. Depending on the options you pass, you can also use it to test whether privilege escalation and credentials are correctly configured.

```
[student@demo ~]$ ansible demohost -m ping
demohost | SUCCESS => {
    "changed": false,
    "ping": "pong"
}
[student@demo ~]$ ansible demohost -m ping --become
demohost | FAILED! => {
    "changed": false,
    "module_stderr": "sudo: a password is required\n",
    "module_stdout": "",
    "msg": "MODULE FAILURE\nSee stdout/stderr for the exact error",
    "rc": 1
}
```

This example returns the currently available space on the disks configured in the **demohost** managed host. That can be useful to confirm that the file system on the managed host is not full.

```
[student@demo ~]$ ansible demohost -m command -a 'df'
```

This example returns the currently available free memory on the **demohost** managed host.

```
[student@demo ~]$ ansible demohost -m command -a 'free -m'
```

## THE CORRECT LEVEL OF TESTING

Ansible is designed to ensure that the configuration included in playbooks and performed by its modules is correct. It monitors all modules for reported failures, and stops the playbook immediately if any failure is encountered. This helps ensure that any task performed before the failure has no errors.

Because of this, there is usually no need to check if the result of a task managed by Ansible has been correctly applied on the managed hosts. It makes sense to add some health checks either to playbooks, or run those directly as ad hoc commands, when more direct troubleshooting is required. But, you should be careful about adding too much complexity to your tasks and plays in an effort to double check the tests performed by the modules themselves.



### REFERENCES

#### **Check Mode ("Dry Run") -- Ansible Documentation**

[https://docs.ansible.com/ansible/2.7/user\\_guide/playbooks\\_checkmode.html](https://docs.ansible.com/ansible/2.7/user_guide/playbooks_checkmode.html)

#### **Testing Strategies -- Ansible Documentation**

[https://docs.ansible.com/ansible/2.7/reference\\_appendices/test\\_strategies.html](https://docs.ansible.com/ansible/2.7/reference_appendices/test_strategies.html)

## ► GUIDED EXERCISE

# TROUBLESHOOTING ANSIBLE MANAGED HOSTS

In this exercise, you will troubleshoot task failures that are occurring on one of your managed hosts when running a playbook.

## OUTCOMES

You should be able to troubleshoot managed hosts.

Log in to workstation as student using student as the password.

On workstation, run the **lab troubleshoot-host setup** script. It ensures that Ansible is installed on workstation. It also downloads the **inventory**, **mailrelay.yml**, and **postfix-relay-main.conf.j2** files from <http://materials.example.com/troubleshoot-host/> to the **/home/student/troubleshoot-host/** directory.

```
[student@workstation ~]$ lab troubleshoot-host setup
```

- 1. On workstation, change to the **/home/student/troubleshoot-host/** directory.

```
[student@workstation ~]$ cd ~/troubleshoot-host/
```

- 2. Run the **mailrelay.yml** playbook using check mode.

```
[student@workstation troubleshoot-host]$ ansible-playbook mailrelay.yml --check
PLAY [create mail relay servers] ****
...output omitted...
TASK [check main.cf file] ****
ok: [servera.lab.example.com]

TASK [verify main.cf file exists] ****
ok: [servera.lab.example.com]  => {
    "msg": "The main.cf file exists"
}
...output omitted...
TASK [email notification of always_bcc config] ****
fatal: [servera.lab.example.com]: FAILED! => {"msg": "The conditional check
'bcc_state.stdout != 'always_bcc =' failed. The error was: error while
evaluating conditional (bcc_state.stdout != 'always_bcc ='): 'dict object'
has no attribute 'stdout'\n\nThe error appears to have been in '/home/student/
troubleshoot-host/mailrelay.yml': line 42, column 7, but may\nbe elsewhere in the
file depending on the exact syntax problem.\n\nThe offending line appears to be:
\n\n      - name: email notification of always_bcc config\n          ^ here\n"}
...output omitted...
PLAY RECAP ****
```

```
servera.lab.example.com      : ok=6      changed=3      unreachable=0      failed=1
```

The *verify main.cf file exists* task uses the `stat` module. It confirmed that `main.cf` exists on `servera.lab.example.com`.

The *email notification of always\_bcc config* task failed. It did not receive output from the *check for always\_bcc* task because the playbook was executed using check mode.

- ▶ 3. Using an ad hoc command, check the header for the `/etc/postfix/main.cf` file.

```
[student@workstation troubleshoot-host]$ ansible servera.lab.example.com \
> -u devops -b -a "head /etc/postfix/main.cf"
servera.lab.example.com | FAILED | rc=1 >>
head: cannot open '/etc/postfix/main.cf' for reading: No such file or
directorynon-zero return code
```

The command failed because the playbook was executed using check mode. Postfix is not installed on `servera.lab.example.com`

- ▶ 4. Run the playbook again, but without specifying check mode. The error in the *email notification of always\_bcc config* task should disappear.

```
[student@workstation troubleshoot-host]$ ansible-playbook mailrelay.yml
PLAY [create mail relay servers] ****
...output omitted...
TASK [check for always_bcc] ****
changed: [servera.lab.example.com]

TASK [email notification of always_bcc config] ****
skipping: [servera.lab.example.com]

RUNNING HANDLER [restart postfix] ****
changed: [servera.lab.example.com]

PLAY RECAP ****
servera.lab.example.com      : ok=8      changed=5      unreachable=0      failed=0
```

- ▶ 5. Using an ad hoc command, display the top of the `/etc/postfix/main.cf` file.

```
[student@workstation troubleshoot-host]$ ansible servera.lab.example.com \
> -u devops -b -a "head /etc/postfix/main.cf"
servera.lab.example.com | SUCCESS | rc=0 >>
# Ansible managed
#
# Global Postfix configuration file. This file lists only a subset
# of all parameters. For the syntax, and for a complete parameter
# list, see the postconf(5) manual page (command: "man 5 postconf").
#
# For common configuration examples, see BASIC_CONFIGURATION_README
# and STANDARD_CONFIGURATION_README. To find these documents, use
# the command "postconf html_directory readme_directory", or go to
```

```
# http://www.postfix.org/.
```

Now it starts with a line that contains the string, “Ansible managed”. This file was updated and is now managed by Ansible.

- 6. Add a task to enable the `smtp` service through the firewall.

```
[student@workstation troubleshoot-host]$ vim mailrelay.yml
...output omitted...
- name: postfix firewalld config
  firewalld:
    state: enabled
    permanent: true
    immediate: true
    service: smtp
...output omitted...
```

- 7. Run the playbook. The `postfix firewalld config` task should have been executed with no errors.

```
[student@workstation troubleshoot-host]$ ansible-playbook mailrelay.yml
PLAY [create mail relay servers] ****
...output omitted...
TASK [postfix firewalld config] ****
changed: [servera.lab.example.com]

PLAY RECAP ****
servera.lab.example.com      : ok=8      changed=2      unreachable=0      failed=0
```

- 8. Using an ad hoc command, check that the `smtp` service is now configured on the firewall at `servera.lab.example.com`.

```
[student@workstation troubleshoot-host]$ ansible servera.lab.example.com \
> -u devops -b -a "firewall-cmd --list-services"
servera.lab.example.com | CHANGED | rc=0 >>
dhcpcv6-client samba smtp ssh
```

- 9. Use `telnet` to test if the SMTP service is listening on port `TCP/25` on `servera.lab.example.com`. Disconnect when you are finished.

```
[student@workstation troubleshoot-host]$ telnet servera.lab.example.com 25
Trying 172.25.250.10...
Connected to servera.lab.example.com.
Escape character is '^].
220 servera.lab.example.com ESMTP Postfix
quit
221 2.0.0 Bye
Connection closed by foreign host.
```

## Cleanup

On workstation, run the `lab troubleshoot-host cleanup` script to clean up this exercise.

```
[student@workstation ~]$ lab troubleshoot-host cleanup
```

This concludes the guided exercise.

## ► LAB

# TROUBLESHOOTING ANSIBLE

### PERFORMANCE CHECKLIST

In this lab, you will troubleshoot problems that occur when you try to run a playbook that has been provided to you.

### OUTCOMES

You should be able to:

- Troubleshoot playbooks.
- Troubleshoot managed hosts.

Log in to workstation as student using student as the password. Run the **lab troubleshoot-review setup** command.

```
[student@workstation ~]$ lab troubleshoot-review setup
```

This script verifies that Ansible is installed on workstation, and creates the **~student/troubleshoot-review/** directory, and the **html** subdirectory in it. It also downloads from <http://materials.example.com/labs/troubleshoot-review/> the **ansible.cfg**, **inventory-lab**, **secure-web.yml**, and **vhosts.conf** files to the **/home/student/troubleshoot-review/** directory, and the **index.html** file to the **/home/student/troubleshoot-review/html/** directory.

1. From the **~/troubleshoot-review** directory, check the syntax of the **secure-web.yml** playbook. This playbook contains one play that sets up Apache HTTPD with TLS/SSL for hosts in the group **webservers**. Fix the issue that is reported.
2. Check the syntax of the **secure-web.yml** playbook again. Fix the issue that is reported.
3. Check the syntax of the **secure-web.yml** playbook a third time. Fix the issue that is reported.
4. Check the syntax of the **secure-web.yml** playbook a fourth time. It should not show any syntax errors.
5. Run the **secure-web.yml** playbook. Ansible is not able to connect to **serverb.lab.example.com**. Fix this problem.
6. Run the **secure-web.yml** playbook again. Ansible is not able to authenticate as the **devops** remote user on the managed host. Fix this issue.
7. Run the **secure-web.yml** playbook a third time. Fix the issue that is reported.
8. Run the **secure-web.yml** playbook one more time. It should complete successfully. Use an ad hoc command to verify that the **httpd** service is running.

### Evaluation

On workstation, run the **lab troubleshoot-review grade** script to confirm success on this exercise.

```
[student@workstation troubleshoot-review]$ lab troubleshoot-review grade
```

## Cleanup

On workstation, run the **lab troubleshoot-review cleanup** script to clean up this lab.

```
[student@workstation troubleshoot-review]$ lab troubleshoot-review cleanup
```

## ► SOLUTION

# TROUBLESHOOTING ANSIBLE

### PERFORMANCE CHECKLIST

In this lab, you will troubleshoot problems that occur when you try to run a playbook that has been provided to you.

### OUTCOMES

You should be able to:

- Troubleshoot playbooks.
- Troubleshoot managed hosts.

Log in to workstation as student using student as the password. Run the **lab troubleshoot-review setup** command.

```
[student@workstation ~]$ lab troubleshoot-review setup
```

This script verifies that Ansible is installed on workstation, and creates the **~student/troubleshoot-review/** directory, and the **html** subdirectory in it. It also downloads from <http://materials.example.com/labs/troubleshoot-review/> the **ansible.cfg**, **inventory-lab**, **secure-web.yml**, and **vhosts.conf** files to the **/home/student/troubleshoot-review/** directory, and the **index.html** file to the **/home/student/troubleshoot-review/html/** directory.

1. From the **~/troubleshoot-review** directory, check the syntax of the **secure-web.yml** playbook. This playbook contains one play that sets up Apache HTTPD with TLS/SSL for hosts in the group **webservers**. Fix the issue that is reported.
  - 1.1. On workstation, change to the **/home/student/troubleshoot-review** project directory.

```
[student@workstation ~]$ cd ~/troubleshoot-review/
```

- 1.2. Check the syntax of the **secure-web.yml** playbook. This playbook sets up Apache HTTPD with TLS/SSL for hosts in the **webservers** group when everything is correct.

```
[student@workstation troubleshoot-review]$ ansible-playbook --syntax-check \
> secure-web.yml
```

```
ERROR! Syntax Error while loading YAML.
mapping values are not allowed in this context
```

The error appears to have been in '/home/student/Ansible-course/troubleshoot-review/secure-web.yml': line 7, column 30, but may be elsewhere in the file depending on the exact syntax problem.

The offending line appears to be:

```
vars:
  random_var: This is colon: test
          ^ here
```

- 1.3. Correct the syntax issue in the definition of the `random_var` variable by adding double quotes to the `This is colon: test` string. The resulting change should appear as follows:

```
...output omitted...
vars:
  random_var: "This is colon: test"
...output omitted...
```

2. Check the syntax of the `secure-web.yml` playbook again. Fix the issue that is reported.
- 2.1. Check the syntax of `secure-web.yml` using `ansible-playbook --syntax-check` again.

```
[student@workstation troubleshoot-review]$ ansible-playbook --syntax-check \
> secure-web.yml
```

```
ERROR! Syntax Error while loading YAML.
  did not find expected '-' indicator
```

The error appears to have been in '/home/student/Ansible-course/troubleshoot-review/secure-web.yml': line 43, column 10, but may be elsewhere in the file depending on the exact syntax problem.

The offending line appears to be:

```
- name: start and enable web services
  ^ here
```

- 2.2. Correct any syntax issues in the indentation. Remove the extra space at the beginning of the `start and enable web services` task elements. The resulting change should appear as follows:

```
...output omitted...
args:
  creates: /etc/pki/tls/certs/serverb.lab.example.com.crt

  - name: start and enable web services
    service:
      name: httpd
      state: started
      enabled: yes
    tags:
      - services

  - name: deliver content
    copy:
      dest: /var/www/vhosts/serverb-secure
      src: html/
...output omitted...
```

3. Check the syntax of the **secure-web.yml** playbook a third time. Fix the issue that is reported.
  - 3.1. Check the syntax of the **secure-web.yml** playbook.

```
[student@workstation troubleshoot-review]$ ansible-playbook --syntax-check \
> secure-web.yml
```

ERROR! Syntax Error while loading YAML.  
found unacceptable key (unhashable type: 'AnsibleMapping')

The error appears to have been in '/home/student/Ansible-course/troubleshoot-review/secure-web.yml': line 13, column 20, but may be elsewhere in the file depending on the exact syntax problem.

The offending line appears to be:

```
yum:
  name: {{ item }}
    ^ here
```

We could be wrong, but this one looks like it might be an issue with missing quotes. Always quote template expression brackets when they start a value. For instance:

```
with_items:
  - {{ foo }}
```

Should be written as:

```
with_items:
  - "{{ foo }}"
```

- 3.2. Correct the **item** variable in the **install web server packages** task. Add double quotes to **{{ item }}**. The resulting change should appear as follows:

```
...output omitted...
  - name: install web server packages
    yum:
      name: "{{ item }}"
      state: latest
    notify:
      - restart services
    tags:
      - packages
  loop:
    - httpd
    - mod_ssl
    - crypto-utils
...output omitted...
```

4. Check the syntax of the **secure-web.yml** playbook a fourth time. It should not show any syntax errors.

```
[student@workstation troubleshoot-review]$ ansible-playbook --syntax-check \
> secure-web.yml
```

```
playbook: secure-web.yml
```

5. Run the **secure-web.yml** playbook. Ansible is not able to connect to `serverb.lab.example.com`. Fix this problem.

- 5.1. Run the **secure-web.yml** playbook. This will fail with an error.

```
[student@workstation troubleshoot-review]$ ansible-playbook secure-web.yml
PLAY [create secure web service] ****

TASK [Gathering Facts] ****
fatal: [serverb.lab.example.com]: UNREACHABLE! => {"changed": false,
  "msg": "Failed to connect to the host via ssh: Warning: Permanently added
  'serverc.lab.example.com,172.25.250.12' (ECDSA) to the list of known hosts.\r
\nPermission denied (publickey,gssapi-keyex,gssapi-with-mic,password).\r\n",
  "unreachable": true}
    to retry, use: --limit @/home/student/troubleshoot-review/secure-web.retry

PLAY RECAP ****
serverb.lab.example.com : ok=0    changed=0   unreachable=1   failed=0
```

- 5.2. Run the **secure-web.yml** playbook again, adding the **-vvvv** parameter to increase the verbosity of the output.

Notice that Ansible appears to be connecting to `serverc.lab.example.com` instead of `serverb.lab.example.com`.

```
[student@workstation troubleshoot-review]$ ansible-playbook secure-web.yml -vvvv
...output omitted...
TASK [Gathering Facts] ****
task path: /home/student/troubleshoot-review/secure-web.yml:3
<serverc.lab.example.com> ESTABLISH SSH CONNECTION FOR USER: students
<serverc.lab.example.com> SSH: EXEC ssh -vvv -C -o ControlMaster=auto
  -o ControlPersist=60s -o KbdInteractiveAuthentication=no -o
  PreferredAuthentications=gssapi-with-mic,gssapi-keyex,hostbased,publickey -o
  PasswordAuthentication=no -o User=students -o ConnectTimeout=10 -o ControlPath=/home/student/.ansible/cp/bc0c05136a serverc.lab.example.com '/bin/sh -c \"\"\"echo
-students && sleep 0\"\"\""
...output omitted...
```

- 5.3. Correct the line in the **inventory-lab** file. Delete the `ansible_host` host variable so the file appears as shown below:

```
[webservers]
serverb.lab.example.com
```

6. Run the **secure-web.yml** playbook again. Ansible is not able to authenticate as the `devops` remote user on the managed host. Fix this issue.

- 6.1. Run the **secure-web.yml** playbook.

```
[student@workstation troubleshoot-review]$ ansible-playbook secure-web.yml -vvvv
...output omitted...
TASK [Gathering Facts] ****
task path: /home/student/troubleshoot-review/secure-web.yml:3
<serverb.lab.example.com> ESTABLISH SSH CONNECTION FOR USER: students
<serverb.lab.example.com> EXEC ssh -C -vvv -o ControlMaster=auto
```

```

-o ControlPersist=60s -o Port=22 -o KbdInteractiveAuthentication=no
-o PreferredAuthentications=gssapi-with-mic,gssapi-keyex,hostbased,publickey
-o PasswordAuthentication=no -o User=students -o ConnectTimeout=10
-o ControlPath=/home/student/.ansible/cp/ansible-ssh-%C -tt
serverb.lab.example.com '/bin/sh -c """( umask 22 && mkdir -p `"
echo $HOME/.ansible/tmp/ansible-tmp-1460241127.16-3182613343880 `" &&
echo "` echo $HOME/.ansible/tmp/ansible-tmp-1460241127.16-3182613343880
`" )"""
...output omitted...
fatal: [serverb.lab.example.com]: UNREACHABLE! => {
...output omitted...

```

- 6.2. Edit the **secure-web.yml** playbook to make sure devops is the `remote_user` for the play. The first lines of the playbook should appear as follows:

```

---
# start of secure web server playbook
- name: create secure web service
  hosts: webservers
  remote_user: devops
...output omitted...

```

7. Run the **secure-web.yml** playbook a third time. Fix the issue that is reported.

- 7.1. Run the **secure-web.yml** playbook.

```

[student@workstation troubleshoot-review]$ ansible-playbook secure-web.yml -vvvv
...output omitted...
failed: [serverb.lab.example.com] => (item=[u'httpd', u'mod_ssl',
u'crypto-utils']) => {"changed": true, "failed": true, "invocation":
{"module_args": {"conf_file": null, "disable_gpg_check": false, "disablerepo": null,
"enablerepo": null, "exclude": null, "install_repoquery": true,
"list": null, "name": ["httpd", "mod_ssl", "crypto-utils"], "state": "latest",
"update_cache": false}, "module_name": "yum"}, "item": ["httpd", "mod_ssl",
"crypto-utils"], "msg": "You need to be root to perform this command.\n",
"rc": 1, "results": ["Loaded plugins: langpacks, search-disabled-repos\n"]}
...output omitted...

```

- 7.2. Edit the play to make sure that it has `become: true` or `become: yes` set. The resulting change should appear as follows:

```

---
# start of secure web server playbook
- name: create secure web service
  hosts: webservers
  remote_user: devops
  become: true
...output omitted...

```

8. Run the **secure-web.yml** playbook one more time. It should complete successfully. Use an ad hoc command to verify that the `httpd` service is running.

- 8.1. Run the **secure-web.yml** playbook.

```

[student@workstation troubleshoot-review]$ ansible-playbook secure-web.yml
PLAY [create secure web service] ****

```

```

...output omitted...
TASK [install web server packages] ****
changed: [serverb.lab.example.com] => (item=[u'httpd', u'mod_ssl', u'crypto-
utils'])
...output omitted...
TASK [httpd_conf_syntax variable] ****
ok: [serverb.lab.example.com] => {
    "msg": "The httpd_conf_syntax variable value is {'stderr_lines': [u'Syntax
OK'], u'changed': True, u'end': u'2018-12-17 23:31:53.191871', 'failed': False,
u'stdout': u'', u'cmd': [u'/sbin/httpd', u'-t'], u'rc': 0, u'start': u'2018-12-17
23:31:53.149759', u'stderr': u'Syntax OK', u'delta': u'0:00:00.042112',
'stdout_lines': [], 'failed_when_result': False}"
}
...output omitted...
RUNNING HANDLER [restart services] ****
changed: [serverb.lab.example.com]

PLAY RECAP ****
serverb.lab.example.com      : ok=10    changed=7    unreachable=0    failed=0

```

- 8.2. Use an ad hoc command to determine the state of the `httpd` service on `serverb.lab.example.com`. The `httpd` service should now be running on `serverb.lab.example.com`.

```

[student@workstation troubleshoot-review]$ ansible all -u devops -b \
> -m command -a 'systemctl status httpd'
serverb.lab.example.com | CHANGED | rc=0 >>
● httpd.service - The Apache HTTP Server
    Loaded: loaded (/usr/lib/systemd/system/httpd.service; enabled; vendor preset:
disabled)
    Active: active (running) since Tue 2016-05-03 19:43:39 CEST; 12s ago
...output omitted...

```

## Evaluation

On workstation, run the `lab troubleshoot-review grade` script to confirm success on this exercise.

```
[student@workstation troubleshoot-review]$ lab troubleshoot-review grade
```

## Cleanup

On workstation, run the `lab troubleshoot-review cleanup` script to clean up this lab.

```
[student@workstation troubleshoot-review]$ lab troubleshoot-review cleanup
```

# SUMMARY

---

In this chapter, you learned:

- Ansible provides built-in logging. This feature is not enabled by default.
- The `log_path` parameter in the **default** section of the `ansible.cfg` configuration file specifies the location of the log file to which all Ansible output is redirected.
- The `debug` module provides additional debugging information while running a playbook (for example, current value for a variable).
- The `-v` option of the `ansible-playbook` command provides several levels of output verbosity. This is useful for debugging Ansible tasks when running a playbook.
- The `--check` option enables Ansible modules with check mode support to display the changes to be performed, instead of applying those changes to the managed hosts.
- Additional checks can be executed on the managed hosts using ad hoc commands.
- There is no need to double check the configuration performed by Ansible as long as the playbook completes successfully.

## CHAPTER 10

# AUTOMATING LINUX ADMINISTRATION TASKS

### GOAL

Automate common Linux system administration tasks with Ansible.

### OBJECTIVES

- Subscribe systems, configure software channels and repositories, and manage RPM packages on managed hosts.
- Manage Linux users and groups, configure SSH, and modify Sudo configuration on managed hosts.
- Manage service startup, schedule processes with at, cron, and systemd, reboot, and control the default boot target on managed hosts.
- Partition storage devices, configure LVM, format partitions or logical volumes, mount file systems, and add swap files or spaces.

### SECTIONS

- Introduction to Automating Linux Administration Tasks
- Managing Software and Subscriptions (Guided Exercise)
- Managing Users and Authentication (Guided Exercise)
- Managing the Boot Process and Scheduled Processes (Guided Exercise)
- Managing Storage (Guided Exercise)

# INTRODUCTION TO AUTOMATING LINUX ADMINISTRATION TASKS

## OBJECTIVES

After completing this section, students should be able to explain the purpose of this chapter.

## WORKSHOP INTRODUCTION

This chapter consists of a sequence of hands-on guided exercises intended to illustrate how to automate some common Linux system administration tasks using Red Hat Ansible Engine. In this section, you will be given a quick overview of the upcoming exercises.

## MANAGING SOFTWARE AND SUBSCRIPTIONS

The first exercise will examine package management tasks on Red Hat Enterprise Linux more closely. You already know how to install and update RPM packages using either the yum or package modules. In this exercise you will learn how to use some additional Ansible modules.

- `yum_repository` to configure a third-party Yum repository
- `rpm_key` to install and manage RPM signing keys so that the system can verify the authenticity of downloaded packages without human intervention
- `package_facts` to collect additional facts containing detailed information about the RPM packages installed on your managed hosts

There are two other modules you should know about that we currently do not cover in the workshop: `redhat_subscription` and `rhsm_repository`.

The `redhat_subscription` module uses the **subscription-manager** command to register your managed hosts to Red Hat Subscription Management (RHSM) or a Red Hat Satellite 6 server. You can use activation keys, auto attach subscriptions or specify a specific subscription pool to use, and configure proxy settings.

The `rhsm_repository` module uses **subscription-manager** to enable or disable specific RHSM or Satellite repositories for a registered server. It takes a repository ID or a list of repository IDs to check and a state of **enabled** or **disabled**.

```
- name: Ansible 2.7 repository is enabled on control node
  rhsm_repository:
    name: rhel-7-server-ansible-2.7-rpms
    state: enabled
```

## MANAGING USERS AND AUTHENTICATION

This exercise examines some approaches to manage local users:

- Use the `users` module and the `groups` module to ensure that local users and groups exist on your managed nodes and have consistent settings.
- Use the `authorized_key` module to ensure that SSH key-based authentication is configured for various users. This will use an advanced feature called *lookups* that we have not yet discussed in this course, but there are other ways to deploy keys using this feature as well.

- Make sure **sshd** is configured to disable root logins, by using the **lineinfile** module and restarting the daemon with the **service** module if **lineinfile** makes a change.
- Use the **lineinfile** module to configure a group with **sudo** privileges by editing **/etc/sudoers**. (Another way to solve this would have been to use the **copy** or **file** module to make sure an appropriate file configuring **sudo** exists in the **/etc/sudoers.d** directory.)

If you are using Red Hat Identity Management (FreeIPA) in your environment, you may want to look at the large collection of **ipa\_\*** modules that are available with Ansible.

## MANAGING THE BOOT PROCESS AND SCHEDULED PROCESSES

In this exercise, you examine ways to schedule processes to run in the future and adjust the boot process. You will:

- Use the **cron** module to schedule repeating jobs by managing **/etc/cron.d** files and their contents.
- Use the **at** module to schedule a one-time job at some point in the future on your managed hosts.
- Adjust the default **systemd** boot target by using the **file** module to make sure the symlink set by **systemctl set-default** is pointing to the correct target.
- Reboot systems with the **reboot** module.

If you are managing recurring jobs with **systemd** timers, you can use the **service** module to manage those units in the same way as service units:

```
- name: Keep temporary directories clean
service:
  name: systemd-tmpfiles-clean.timer
  enabled: yes
  state: started
```

## MANAGING STORAGE

This exercise uses Ansible to manage disk partitions, logical volumes, file systems, and file system mounting. You will:

- Use the **parted** module to ensure a disk is correctly partitioned.
- Use the **lvg** module to manage LVM physical volumes and volume groups.
- Use the **lvol** module to manage LVM logical volumes.
- Use the fact **ansible\_facts['lvm']** to get information about existing LVM settings on managed hosts.
- Use the **filesystem** module to format block devices with file systems.
- Use the **mount** module to add entries for your file systems to **/etc/fstab** and mount them immediately.

**WARNING**

You should always be careful when testing Ansible Playbooks that modify storage. Errors you make in your playbook might inadvertently remove or reformat file systems.

Therefore, it is very valuable for you to get familiar with these modules on a test system. You should also make sure that you confirm that playbooks using these modules are behaving in a safely idempotent way, by doing such things as running them a second time on the test system.

Older versions of Ansible did not have the **parted** module. One older trick to avoid partitioning a disk that already had partitions on it was to use the **command** module to run **parted** directly, but only if the device file for the partition did not already exist:

```
- name: /dev/sdb1 is partitioned
  command: >
    parted --script /dev/sdb mklabel gpt mkpart primary 1MiB 100%
  args:
    creates: /dev/sdb1
```

The fact **ansible\_facts['devices']** also contains many variables which are useful for conditionals when creating and formatting storage, and can also be used to more carefully manage file systems and storage on Linux servers.

**REFERENCES****Packaging modules**

[https://docs.ansible.com/ansible/latest/modules/list\\_of\\_packaging\\_modules.html](https://docs.ansible.com/ansible/latest/modules/list_of_packaging_modules.html)

**System modules**

[https://docs.ansible.com/ansible/latest/modules/list\\_of\\_system\\_modules.html](https://docs.ansible.com/ansible/latest/modules/list_of_system_modules.html)

**Identity modules**

[https://docs.ansible.com/ansible/latest/modules/list\\_of\\_identity\\_modules.html](https://docs.ansible.com/ansible/latest/modules/list_of_identity_modules.html)

## ► GUIDED EXERCISE

# MANAGING SOFTWARE AND SUBSCRIPTIONS

In this exercise you will configure a new Yum repository and install packages from it on your managed hosts.

## OUTCOMES

You should be able to:

- Use the `yum_repository` module to configure a yum repository.
- Use the `rpm_key` module to manage RPM GPG keys.
- Use the `package_facts` module to obtain information about the installed packages on a host.

## Scenario Overview

Your organization requires that all hosts have the `example-motd` package installed. This package is provided by an internal Yum repository maintained by your organization to host internally developed software packages.

You are tasked with writing a playbook to ensure that the `example-motd` package is installed on the remote host. The playbook must ensure the configuration of the internal Yum repository.

The repository is located at `http://materials.example.com/yum/repository`. All RPM packages are signed with an organizational GPG key pair. The GPG public key is available at `http://materials.example.com/yum/repository/RPM-GPG-KEY-example`.

On `workstation`, run the lab setup script to confirm that the environment is ready for the lab to begin. The script creates the working directory, called **system-software**, and populates it with an Ansible configuration file, a host inventory, and lab files.

```
[student@workstation ~]$ lab system-software setup
```

- 1. As the student user on `workstation`, change to the `/home/student/system-software` working directory.

```
[student@workstation ~]$ cd ~/system-software
[student@workstation system-software]$
```

- 2. Start writing the `repo_playbook.yml` playbook. Define a single play in the playbook that targets all hosts. Add a `vars` clause that defines a single variable `custom_pkg` with a value of `example-motd`. Add the `tasks` clause to the playbook.

The playbook now contains:

```
---
- name: Repository Configuration
```

```
hosts: all
vars:
  custom_pkg: example-motd
tasks:
```

► 3. Add two tasks to the playbook.

Use the `package_facts` module in the first task to gather information about installed packages on the remote host. This task populates the `ansible_facts.packages` fact.

Use the `debug` module in the second task to print the installed version of the package referenced by the `custom_pkg` variable. Only execute this task if the custom package is found in the `ansible_facts.packages` fact.

Execute the `repo_playbook.yml` playbook.

- 3.1. Add the first task to the playbook. Configure the `manager` keyword of the `package_facts` module with a value of `auto`. The first task contains the following:

```
- name: Gather Package Facts
  package_facts:
    manager: auto
```

- 3.2. Add a second task to the playbook that uses the `debug` module to display the value of the `ansible_facts.packages[custom_pkg]` variable. Add a `when` clause to the task to check if the value of the `custom_pkg` variable is contained in the `ansible_facts.packages` variable. The second task contains the following:

```
- name: Show Package Facts for the custom package
  debug:
    var: ansible_facts.packages[custom_pkg]
  when: custom_pkg in ansible_facts.packages
```

- 3.3. Execute the playbook:

```
[student@workstation system-software]$ ansible-playbook repo_playbook.yml

PLAY [Repository Configuration] ****
TASK [Gathering Facts] ****
ok: [servera.lab.example.com]

TASK [Gather Package Facts] ****
ok: [servera.lab.example.com]

TASK [Show Package Facts for the custom package] ****
skipping: [servera.lab.example.com]

PLAY RECAP ****
servera.lab.example.com      : ok=2      changed=0      unreachable=0      failed=0
```

The debug task is skipped because the `example-motd` package is not installed on the remote host.

- 4. Add a third task that uses the `yum_repository` module to ensure the configuration of the internal yum repository on the remote host. Ensure that:

- The repository's configuration is stored in the file `/etc/yum.repos.d/example.repo`
- The repository ID is **example-internal**
- The base URL is `http://material.example.com/yum/repository`
- The repository is configured to check RPM GPG signatures
- The repository description is **Example Inc. Internal YUM repo**

The third task contains the following:

```
- name: Ensure Example Repo exists
  yum_repository:
    name: example-internal
    description: Example Inc. Internal YUM repo
    file: example
    baseurl: http://materials.example.com/yum/repository/
    gpgcheck: yes
```

- 5. Add a fourth task to the play that uses the `rpm_key` module to ensure that the repository public key is present on the remote host. The repository public key URL is `http://materials.example.com/yum/repository/RPM-GPG-KEY-example`.

The fourth task appears as follows:

```
- name: Ensure Repo RPM Key is Installed
  rpm_key:
    key: http://materials.example.com/yum/repository/RPM-GPG-KEY-example
    state: present
```

- 6. Add a fifth task to ensure that the package referenced by the `custom_pkg` variable is installed on the remote host.

The fifth task appears as follows:

```
- name: Install Example motd package
  yum:
    name: "{{ custom_pkg }}"
    state: present
```

- 7. The `ansible_facts.packages` fact is not updated when a new package is installed on a remote host.

Copy the second task and add it as the sixth task in the play. Execute the playbook and verify that the `ansible_facts.packages` fact does not contain information about the `example-motd` installed on the remote host.

7.1. The sixth task contains a copy of the second task:

```
- name: Show Package Facts for the custom package
  debug:
    var: ansible_facts.packages[custom_pkg]
```

```
when: custom_pkg in ansible_facts.packages
```

The entire playbook now looks as follows:

```
---
- name: Repository Configuration
  hosts: all
  vars:
    custom_pkg: example-motd
  tasks:
    - name: Gather Package Facts
      package_facts:
        manager: auto

    - name: Show Package Facts for the custom package
      debug:
        var: ansible_facts.packages[custom_pkg]
      when: custom_pkg in ansible_facts.packages

    - name: Ensure Example Repo exists
      yum_repository:
        name: example-internal
        description: Example Inc. Internal YUM repo
        file: example
        baseurl: http://materials.example.com/yum/repository/
        gpgcheck: yes

    - name: Ensure Repo RPM Key is Installed
      rpm_key:
        key: http://materials.example.com/yum/repository/RPM-GPG-KEY-example
        state: present

    - name: Install Example motd package
      yum:
        name: "{{ custom_pkg }}"
        state: present

    - name: Show Package Facts for the custom package
      debug:
        var: ansible_facts.packages[custom_pkg]
      when: custom_pkg in ansible_facts.packages
```

## 7.2. Execute the playbook.

```
[student@workstation system-software]$ ansible-playbook repo_playbook.yml
PLAY [Repository Configuration] ****
TASK [Gathering Facts] ****
ok: [servera.lab.example.com]

TASK [Gather Package Facts] ****
ok: [servera.lab.example.com] 1

TASK [Show Package Facts for the custom package] ****
skipping: [servera.lab.example.com]
```

```

TASK [Ensure Example Repo exists] *****
changed: [servera.lab.example.com]

TASK [Ensure Repo RPM Key is Installed] *****
changed: [servera.lab.example.com]

TASK [Install Example motd package] *****
changed: [servera.lab.example.com]

TASK [Show Package Facts for the custom package] *****
skipping: [servera.lab.example.com] ②

PLAY RECAP *****
servera.lab.example.com      : ok=5      changed=3      unreachable=0      failed=0

```

- ① The **Gather Package Facts** task determines the data contained in the `ansible_facts.packages` fact.
- ② The task is skipped because the `example-motd` package is installed after the **Gather Package Facts** task.

- 8. Insert a task immediately after the **Install Example motd package** task using the `package_facts` module to update the package facts. Set the module's `manager` keyword with a value of **auto**.

The complete playbook is shown below:

```

---
- name: Repository Configuration
  hosts: all
  vars:
    custom_pkg: example-motd
  tasks:
    - name: Gather Package Facts
      package_facts:
        manager: auto

    - name: Show Package Facts for the custom package
      debug:
        var: ansible_facts.packages[custom_pkg]
      when: custom_pkg in ansible_facts.packages

    - name: Ensure Example Repo exists
      yum_repository:
        name: example-internal
        description: Example Inc. Internal YUM repo
        file: example
        baseurl: http://materials.example.com/yum/repository/
        gpgcheck: yes

    - name: Ensure Repo RPM Key is Installed
      rpm_key:
        key: http://materials.example.com/yum/repository/RPM-GPG-KEY-example
        state: present

    - name: Install Example motd package

```

```

yum:
  name: "{{ custom_pkg }}"
  state: present

- name: Gather Package Facts
  package_facts:
    manager: auto

- name: Show Package Facts for the custom package
  debug:
    var: ansible_facts.packages[custom_pkg]
  when: custom_pkg in ansible_facts.packages

```

- 9. Use an Ansible ad hoc command to remove the *example-motd* package installed during the previous execution of the playbook. Execute the playbook with the inserted `package_facts` task and use the output to verify that the installation of the *example-motd* package.
- 9.1. To remove the *example-motd* package from all hosts, use the `ansible all` command with the `-m yum` and `-a 'name=example-motd state=absent'` options.

```
[student@workstation system-software]$ ansible all -m yum \
> -a 'name=example-motd state=absent'
servera.lab.example.com | CHANGED => {
  "ansible_facts": {
    "pkg_mgr": "yum"
  },
  "changed": true,
  "msg": "",
  "rc": 0,
  "results": [
...output omitted...
  ]
}
```

- 9.2. Execute the playbook.

```
[student@workstation system-software]$ ansible-playbook repo_playbook.yml

PLAY [Repository Configuration] ****
TASK [Gathering Facts] ****
ok: [servera.lab.example.com]

TASK [Gather Package Facts] ****
ok: [servera.lab.example.com]

TASK [Show Package Facts for the custom package] ****
skipping: [servera.lab.example.com] ①
...output omitted...

TASK [Install Example motd package] ****
changed: [servera.lab.example.com] ②
```

```

TASK [Gather Package Facts] ****
ok: [servera.lab.example.com] ③

TASK [Show Package Facts for example-motd] ****
ok: [servera.lab.example.com] => {
    "ansible_facts.packages[custom_pkg)": [④
        {
            "arch": "x86_64",
            "epoch": null,
            "name": "example-motd",
            "release": "1.el7",
            "source": "rpm",
            "version": "1.0"
        }
    ]
}

PLAY RECAP ****
servera.lab.example.com      : ok=7      changed=1      unreachable=0      failed=0

```

- ① No package fact exists for the *example-motd* package because the package is not installed on the remote host.
- ② The *example-motd* package is installed as a result of this task, as indicated by the **changed** status.
- ③ This task updates the package facts with information about the *example-motd* package.
- ④ The *example-motd* package fact exists and indicates only one *example-motd* package is installed. The installed package is at version **1.0**.

## Cleanup

On **workstation**, run the **lab system-software cleanup** script to clean up the resources created in this exercise.

```
[student@workstation ~]$ lab system-software cleanup
```

This concludes the guided exercise.



### REFERENCES

**yum\_repository - Add or remove YUM repositories – Ansible Documentation**  
[https://docs.ansible.com/ansible/2.7/modules/yum\\_repository\\_module.html](https://docs.ansible.com/ansible/2.7/modules/yum_repository_module.html)

**rpm\_key - Adds or removes a gpg key from the rpm db – Ansible Documentation**

[https://docs.ansible.com/ansible/2.7/modules/rpm\\_key\\_module.html](https://docs.ansible.com/ansible/2.7/modules/rpm_key_module.html)

**package\_facts - package information as facts – Ansible Documentation**

[https://docs.ansible.com/ansible/2.7/modules/package\\_facts\\_module.html](https://docs.ansible.com/ansible/2.7/modules/package_facts_module.html)

## ► GUIDED EXERCISE

# MANAGING USERS AND AUTHENTICATION

In this exercise, you will create multiple users on your managed hosts and populate the authorized SSH keys for them.

### OUTCOMES

You should be able to:

- Create a new user group.
- Use the `user` module to manage users.
- Use the `authorized_key` module to populate SSH authorized keys.
- Use the `lineinfile` module to modify both the `sudoers` and the `sshd_config` files.

### Scenario Overview

Your organization requires that all hosts have the same local users available. These users should belong the `webadmin` user group, which has the ability to use the `sudo` command without specifying a password. Also, the users' SSH public keys should be distributed in the environment and the `root` user should not be allowed to log in using SSH directly.

You are tasked with writing a playbook to ensure that the users and user group are present on the remote host. The playbook must ensure the users can log in using the authorized SSH key, as well as use `sudo` without specifying a password, and that the `root` user can't log in directly using SSH.

On `workstation`, run the lab setup script to confirm the environment is ready for the lab to begin. The script creates the working directory, called `system-users`, and populates it with an Ansible configuration file, a host inventory, and some lab files.

```
[student@workstation ~]$ lab system-users setup
```

- 1. As the `student` user on `workstation`, change to the `/home/student/system-users` working directory.

```
[student@workstation ~]$ cd ~/system-users
[student@workstation system-users]$
```

- 2. Take a look at the existing `vars/users_vars.yml` variable file.

```
[student@workstation system-users]$ cat vars/users_vars.yml
---
users:
  - username: user1
    groups: webadmin
  - username: user2
```

```

groups: webadmin
- username: user3
  groups: webadmin
- username: user4
  groups: webadmin
- username: user5
  groups: webadmin

```

It uses the `username` variable name to set the correct username, and the `groups` variable to define additional groups that the user should belong to.

- 3. Start writing the `users.yml` playbook. Define a single play in the playbook that targets the `webservers` host group. Add a `vars_files` clause that defines the location of the `vars/users_vars.yml` filename, which has been created for you, and contains all the user names that are required for this exercise. Add the `tasks` clause to the playbook. Use a text editor to create the `users.yml` playbook. The playbook should contain the following:

```

---
- name: Create multiple local users
hosts: webservers
vars_files:
  - vars/users_vars.yml
tasks:

```

- 4. Add two tasks to the playbook.

Use the `group` module in the first task to create the `webadmin` user group on the remote host. This task creates the `webadmin` group.

Use the `user` module in the second task to create the users from the `vars/users_vars.yml` file.

Execute the `users.yml` playbook.

4.1. Add the first task to the playbook. The first task contains the following:

```

- name: Add webadmin group
  group:
    name: webadmin
    state: present

```

4.2. Add a second task to the playbook that uses the `user` module to create the users. Add a `loop: "{{ users }}"` clause to the task to loop through the variable file for every username found in the `vars/users_vars.yml` file. As the `name:` for the users, use the `item.username` the variable name. This way the variable file may contain additional information that might be useful for creating the users, such as the groups that the users should belong to. The second task contains the following:

```

- name: Create user accounts
  user:
    name: "{{ item.username }}"
    groups: "webadmin"

```

```
loop: "{{ users }}"
```

#### 4.3. Execute the playbook:

```
[student@workstation system-users]$ ansible-playbook users.yml

PLAY [Create multiple local users] ****

TASK [Gathering Facts] ****
ok: [servera.lab.example.com]

TASK [Add webadmin group] ****
changed: [servera.lab.example.com]

TASK [Create user accounts] ****
changed: [servera.lab.example.com] => (item={'username': 'user1', 'groups': 'webadmin'})
changed: [servera.lab.example.com] => (item={'username': 'user2', 'groups': 'webadmin'})
changed: [servera.lab.example.com] => (item={'username': 'user3', 'groups': 'webadmin'})
changed: [servera.lab.example.com] => (item={'username': 'user4', 'groups': 'webadmin'})
changed: [servera.lab.example.com] => (item={'username': 'user5', 'groups': 'webadmin'})

PLAY RECAP ****
servera.lab.example.com      : ok=3      changed=2      unreachable=0      failed=0
```

- 5. Add a third task that uses the `authorized_key` module to ensure the SSH public keys have been properly distributed on the remote host. In the `files` directory, each of the users has a unique SSH public key file. The module loops through the list of users, find the appropriate key by using the `username` variable and pushes the key to the remote host.

The third task contains the following:

```
- name: Add authorized keys
  authorized_key:
    user: "{{ item.username }}"
    key: "{{ lookup('file', 'files/' + item.username + '.key.pub') }}"
  loop: "{{ users }}"
```

- 6. Add a fourth task to the play that uses the `lineinfile` module to modify the `sudo` config file and allow the `webadmin` group members use `sudo` without a password on the remote host.

The fourth task appears as follows:

```
- name: Modify sudo config to allow webadmin users sudo without a password
  lineinfile:
    dest: "/etc/sudoers"
    state: "present"
    regexp: "%webadmin"
    line: "%webadmin ALL=(ALL) NOPASSWD: ALL"
```

- 7. Add a fifth task to ensure that the `root` user is not permitted to log in using SSH directly. Use `notify: "Restart sshd"` to trigger a handler, to restart SSH.

The fifth task appears as follows:

```
- name: Disable root login via SSH
  lineinfile:
    dest: "/etc/ssh/sshd_config"
    regexp: "^PermitRootLogin"
    line: "PermitRootLogin no"
  notify: "Restart sshd"
```

- 8. In the first line after the location of the variable file, add a new handler definition. Give it a name of `Restart sshd`.

8.1. The handler should be defined as follows:

```
...output omitted...
  - vars/users_vars.yml
handlers:
- name: "Restart sshd"
  service:
    name: "sshd"
    state: "restarted"
```

The entire playbook now looks as follows:

```
---
- name: Create multiple local users
  hosts: webservers
  vars_files:
    - vars/users_vars.yml
  handlers:
    - name: "Restart sshd"
      service:
        name: "sshd"
        state: "restarted"

  tasks:

    - name: Add webadmin group
      group:
        name: webadmin
        state: present

    - name: Create user accounts
      user:
        name: "{{ item.username }}"
        groups: "webadmin"
      loop: "{{ users }}"

    - name: Add authorized keys
      authorized_key:
        user: "{{ item.username }}"
        key: "{{ lookup('file', 'files/'+ item.username + '.key.pub') }}"
```

```

loop: "{{ users }}"

- name: Modify sudo config to allow webadmin users sudo without a password
  lineinfile:
    dest: "/etc/sudoers"
    state: "present"
    regexp: "^%webadmin"
    line: "%webadmin ALL=(ALL) NOPASSWD: ALL"

- name: Disable root login via SSH
  lineinfile:
    dest: "/etc/ssh/sshd_config"
    regexp: "^\$PermitRootLogin"
    line: "PermitRootLogin no"
  notify: "Restart sshd"

```

## 8.2. Execute the playbook.

```
[student@workstation system-users]$ ansible-playbook users.yml

PLAY [Create multiple local users] ****

TASK [Gathering Facts] ****
ok: [servera.lab.example.com]

TASK [Add webadmin group] ****
ok: [servera.lab.example.com]

TASK [Create user accounts] ****
ok: [servera.lab.example.com] => (item={'username': 'user1', 'groups': 'webadmin'})
ok: [servera.lab.example.com] => (item={'username': 'user2', 'groups': 'webadmin'})
ok: [servera.lab.example.com] => (item={'username': 'user3', 'groups': 'webadmin'})
ok: [servera.lab.example.com] => (item={'username': 'user4', 'groups': 'webadmin'})
ok: [servera.lab.example.com] => (item={'username': 'user5', 'groups': 'webadmin'})

TASK [Add authorized keys] ****
changed: [servera.lab.example.com] => (item={'username': 'user1', 'groups': 'webadmin'})
changed: [servera.lab.example.com] => (item={'username': 'user2', 'groups': 'webadmin'})
changed: [servera.lab.example.com] => (item={'username': 'user3', 'groups': 'webadmin'})
changed: [servera.lab.example.com] => (item={'username': 'user4', 'groups': 'webadmin'})
changed: [servera.lab.example.com] => (item={'username': 'user5', 'groups': 'webadmin'})

TASK [Modify sudo config to allow webadmin users sudo without a password] ***
changed: [servera.lab.example.com]

TASK [Disable root login via SSH] ****
```

```
changed: [servera.lab.example.com]

RUNNING HANDLER [Restart sshd] ****
changed: [servera.lab.example.com]

PLAY RECAP ****
servera.lab.example.com      : ok=7      changed=4      unreachable=0      failed=0
```

- 9. As the `user1` user, log in to `servera` server using SSH. Once logged in, use `sudo su -` command to switch identity to the `root` user.

9.1. Use SSH as the `user1` user and log in to `servera` server.

```
[student@workstation system-users]$ ssh user1@servera
[user1@servera ~]$
```

9.2. Switch identity to the `root` user.

```
[user1@servera ~]$ sudo su -
Last login: Wed Dec 19 05:39:53 EST 2018 on pts/0
root@servera ~]#
```

9.3. Log out from the `servera` server.

```
[root@servera ~]$ exit
logout
[user1@servera ~]$ exit
logout
Connection to servera closed.
[student@workstation system-users]$
```

- 10. Try to log in to `servera` server, as the `root` user directly. This step should fail, because the SSH configuration has been modified to not permit direct `root` user logins.

10.1. From `workstation` use SSH as `root` to log in to `servera` server.

```
[student@workstation system-users]$ ssh root@servera
root@servera's password: redhat
Permission denied, please try again.
root@servera's password:
```

This confirms that the SSH configuration denied direct access to the system for the `root` user.

## Cleanup

On `workstation`, run the `lab system-users cleanup` script to clean up the resources created in this exercise.

```
[student@workstation ~]$ lab system-users cleanup
```

This concludes the guided exercise.



## REFERENCES

**authorized\_key - Adds or removes an SSH authorized key – Ansible Documentation**

[https://docs.ansible.com/ansible/2.7/modules/authorized\\_key\\_module.html](https://docs.ansible.com/ansible/2.7/modules/authorized_key_module.html)

## ► GUIDED EXERCISE

# MANAGING THE BOOT PROCESS AND SCHEDULED PROCESSES

In this exercise, you will manage the startup process, schedule recurring jobs, and reboot managed hosts.

## OUTCOMES

You should be able to use a playbook to:

- Schedule a reoccurring **cron** job.
- Remove a single specific **cron** job from a **crontab** file.
- Schedule an **at** task.
- Set the default boot target on managed hosts.
- Reboot managed hosts.

Run the **lab system-process setup** script from workstation to configure the environment for the exercise. The script creates the **system-process** working directory, and downloads the Ansible configuration file and the host inventory file needed for the exercise.

```
[student@workstation ~]$ lab system-process setup
```

- 1. As the student user on workstation, change to the **/home/student/system-process** working directory.

```
[student@workstation ~]$ cd ~/system-process  
[student@workstation system-process]$
```

- 2. Create a playbook, **create\_crontab\_file.yml**, in the current working directory. Configure the playbook to use the cron module to create the **/etc/cron.d/add-date-time** crontab file that schedules a recurring cron job. The job should run as the devops user every two minutes between **09:00** and **16:59** on **Monday** through **Friday**. The job should append the current date and time to the file **/home/devops/my\_datetime\_cron\_job**
- 2.1. Create a new playbook, **create\_crontab\_file.yml**, and add the lines needed to start the play. It should target the managed hosts in the **webservers** group and enable privilege escalation.

```
---  
- name: Recurring cron job  
  hosts: webservers  
  become: true
```

- 2.2. Define a task that uses the cron module to schedule a recurring cron job.

**NOTE**

The cron module provides a **name** option to uniquely describe the crontab file entry and to ensure expected results. The description is added to the crontab file. For example, the **name** option is required if you are removing a crontab entry using **state=absent**. Additionally, when the default state, **state=present** is set, the **name** option prevents a new crontab entry from always being created, regardless of existing ones.

```
tasks:
  - name: Crontab file exists
    cron:
      name: Add date and time to a file
```

- 2.3. Configure the job to run every two minutes between **09:00** and **16:59** on **Monday** through **Friday**.

```
minute: "*/2"
hour: 9-16
day: 1-5
```

- 2.4. Use the **cron\_file** parameter to use the **/etc/cron.d/add-date-time** crontab file instead of an individual user's crontab in **/var/spool/cron/**. A relative path will place the file in **/etc/cron.d** directory. If the **cron\_file** parameter is used, you must also specify the **user** parameter.

```
user: devops
job: date >> /home/devops/my_date_time_cron_job
cron_file: add-date-time
state: present
```

- 2.5. When completed, the playbook should appear as follows. Review the playbook for accuracy.

```
---
- name: Recurring cron job
  hosts: webservers
  become: true

  tasks:
    - name: Crontab file exists
      cron:
        name: Add date and time to a file
        minute: "*/2"
        hour: 9-16
        day: 1-5
        user: devops
        job: date >> /home/devops/my_date_time_cron_job
        cron_file: add-date-time
```

```
state: present
```

- 2.6. Verify playbook syntax by running the **ansible-playbook --syntax-check create\_crontab\_file.yml** command. Correct any errors before moving to the next step.

```
[student@workstation system-process]$ ansible-playbook --syntax-check \
> create_crontab_file.yml

playbook: create_crontab_file.yml
```

- 2.7. Run the playbook.

```
[student@workstation system-process]$ ansible-playbook create_crontab_file.yml

PLAY [Recurring cron job] ****
TASK [Gathering Facts] ****
ok: [servera.lab.example.com]

TASK [Crontab file exists] ****
changed: [servera.lab.example.com]

PLAY RECAP ****
servera.lab.example.com      : ok=2      changed=1      unreachable=0      failed=0
```

- 2.8. Run an ad hoc command to verify that the **/etc/cron.d/add-date-time** cron file exists and its content is correct.

```
[student@workstation system-process]$ ansible webservers -u devops -b \
> -a "cat /etc/cron.d/add-date-time"
servera.lab.example.com | CHANGED | rc=0 >>
#Ansible: Add date and time to a file
*/2 9-16 1-5 * * devops date >> /home/devops/my_date_time_cron_job
```

- 3. Create a playbook, **remove\_cron\_job.yml**, in the current working directory. Configure the playbook to use the cron module to remove the **Add date and time to a file** cron job from the **/etc/cron.d/add-date-time** crontab file

- 3.1. Create a new playbook, **remove\_cron\_job.yml**, and add the following lines:

```
---
- name: Remove scheduled cron job
  hosts: webservers
  become: true

  tasks:
    - name: Cron job removed
      cron:
        name: Add date and time to a file
        cron_file: add-date-time
```

```
state: absent
```

- 3.2. Verify playbook syntax by running the **ansible-playbook --syntax-check remove\_cron\_job.yml** command. Correct any errors before moving to the next step.

```
[student@workstation system-process]$ ansible-playbook --syntax-check \
> remove_cron_job.yml

playbook: remove_cron_job.yml
```

- 3.3. Run the playbook.

```
[student@workstation system-process]$ ansible-playbook remove_cron_job.yml

PLAY [Remove scheduled cron job] ****

TASK [Gathering Facts] ****
ok: [servera.lab.example.com]

TASK [Cron job removed] ****
changed: [servera.lab.example.com]

PLAY RECAP ****
servera.lab.example.com : ok=2    changed=1    unreachable=0    failed=0
```

- 3.4. Run an ad hoc command to verify that the **/etc/cron.d/add-date-time** cron file continues to exist but the cron job has been removed.

```
[student@workstation system-process]$ ansible webservers -u devops -b \
> -a "cat /etc/cron.d/add-date-time"
servera.lab.example.com | CHANGED | rc=0 >>
```

- ▶ 4. Create a playbook, **schedule\_at\_task.yml**, in the current working directory. Configure the playbook to use the at module to schedule a task that runs one minute in the future. The task should run the **date** command and redirect its output to the **/home/devops/my\_at\_date\_time** file. Use the **unique: yes** option to ensure that if the command already exists in the **at** queue, a new task is not added.

- 4.1. Create a new playbook, **schedule\_at\_task.yml**, and add the following lines:

```
---
- name: Schedule at task
  hosts: webservers
  become: true
  become_user: devops

  tasks:
    - name: Create date and time file
      at:
        command: "date > ~/my_at_date_time"
        count: 1
        units: minutes
        unique: yes
```

```
state: present
```

- 4.2. Verify playbook syntax by running the **ansible-playbook --syntax-check schedule\_at\_task.yml** command. Correct any errors before moving to the next step.

```
[student@workstation system-process]$ ansible-playbook --syntax-check \
> schedule_at_task.yml

playbook: schedule_at_task.yml
```

- 4.3. Run the playbook.

```
[student@workstation system-process]$ ansible-playbook schedule_at_task.yml

PLAY [Schedule at task] ****

TASK [Gathering Facts] ****
ok: [servera.lab.example.com]

TASK [Create date and time file] ****
changed: [servera.lab.example.com]

PLAY RECAP ****
servera.lab.example.com      : ok=2      changed=1      unreachable=0      failed=0
```

- 4.4. After waiting one minute for the **at** command to complete, run ad hoc commands to verify that the **/home/devops/my\_at\_date\_time** file exists and has the correct contents.

```
[student@workstation system-process]$ ansible webservers -u devops -b \
> -a "ls -l my_at_date_time"
servera.lab.example.com | CHANGED | rc=0 >>
-rw-rw-r--. 1 devops devops 29 Dec 19 00:14 my_at_date_time

[student@workstation system-process]$ ansible webservers -u devops -b \
> -a "cat my_at_date_time"
servera.lab.example.com | CHANGED | rc=0 >>
Wed Dec 19 00:14:00 CST 2018
```

- 5. Create a playbook, **set\_default\_boot\_target\_graphical.yml**, in the current working directory. Configure the playbook to use the **file** module to change the symbolic link on managed hosts to reference the graphical-target boot target.



### NOTE

In the following **file** module, the **src** parameter value is what the symbolic link references. The **dest** parameter value is the symbolic link.

- 5.1. Create a new playbook, **set\_default\_boot\_target\_graphical.yml**, and add the following lines:

```
---
- name: Change default boot target
```

```

hosts: webservers
become: true

tasks:
  - name: Default boot target is graphical
    file:
      src: /usr/lib/systemd/system/graphical.target
      dest: /etc/systemd/system/default.target
      state: link

```

- 5.2. Verify the playbook syntax by running the **ansible-playbook --syntax-check set\_default\_boot\_target\_graphical.yml** command. Correct any errors before moving to the next step.

```
[student@workstation system-process]$ ansible-playbook --syntax-check \
> set_default_boot_target_graphical.yml
```

```
playbook: set_default_boot_target_graphical.yml
```

- 5.3. Before running the playbook, run an ad hoc command to verify that the current default boot target is `multi-user.target`:

```
[student@workstation system-process]$ ansible webservers -u devops -b \
> -a "systemctl get-default"
servera.lab.example.com | CHANGED | rc=0 >>
multi-user.target
```

- 5.4. Run the playbook.

```
[student@workstation system-process]$ ansible-playbook \
> set_default_boot_target_graphical.yml

PLAY [Change default boot target] ****
TASK [Gathering Facts] ****
ok: [servera.lab.example.com]

TASK [Default boot target is graphical] ****
changed: [servera.lab.example.com]

PLAY RECAP ****
servera.lab.example.com : ok=2     changed=1     unreachable=0     failed=0
```

- 5.5. Run an ad hoc command to verify that the default boot target is now `graphical.target`.

```
[student@workstation system-process]$ ansible webservers -u devops -b \
> -a "systemctl get-default"
servera.lab.example.com | CHANGED | rc=0 >>
graphical.target
```

- 6. Create a playbook, **reboot\_hosts.yml**, in the current working directory that reboots the managed hosts. It is not required to reboot a server after changing the default target, however, knowing how to create a playbook that reboots managed hosts may prove useful.
- 6.1. Create a new playbook, **reboot\_hosts.yml**, and add the following lines:

```
---
- name: Reboot hosts
  hosts: webservers
  become: true

  tasks:
    - name: Hosts are rebooted
      reboot:
```

- 6.2. Verify the playbook syntax by running the **ansible-playbook --syntax-check reboot\_hosts.yml** command. Correct any errors before moving to the next step.

```
[student@workstation system-process]$ ansible-playbook --syntax-check \
> reboot_hosts.yml

playbook: reboot_hosts.yml
```

- 6.3. Before running the playbook, run an ad hoc command to determine the timestamp of the last system reboot.

```
[student@workstation system-process]$ ansible webservers -u devops -b \
> -a "who -b"
servera.lab.example.com | CHANGED | rc=0 >>
    system boot 2018-12-19 17:13
```

- 6.4. Run the playbook.

```
[student@workstation system-process]$ ansible-playbook reboot_hosts.yml

PLAY [Reboot hosts] ****
TASK [Gathering Facts] ****
ok: [servera.lab.example.com]

TASK [Hosts are rebooted] ****
changed: [servera.lab.example.com]

PLAY RECAP ****
servera.lab.example.com : ok=2    changed=1    unreachable=0    failed=0
```

- 6.5. Run an ad hoc command to determine the timestamp of the last system reboot. The timestamp displayed after the playbook runs should be later.

```
[student@workstation system-process]$ ansible webservers -u devops -b \
> -a "who -b"
servera.lab.example.com | CHANGED | rc=0 >>
```

```
system boot 2018-12-19 21:06
```

- 6.6. Run a second ad hoc command to determine that the graphical.target boot target survived the reboot.

```
[student@workstation system-process]$ ansible webservers -u devops -b \
> -a "systemctl get-default"
servera.lab.example.com | CHANGED | rc=0 >>
graphical.target
```

- 7. To maintain consistency throughout the remaining exercises, change the default boot target back to its former setting, multi-user.target. Create a playbook, **set\_default\_boot\_target\_multi-user.yml**, in the current working directory. Configure the playbook to use the file module to change the symbolic link on managed hosts to reference the multi-user.target boot target.
- 7.1. Create a new playbook, **set\_default\_boot\_target\_multi-user.yml**, and add the following lines:

```
---
- name: Change default runlevel target
  hosts: webservers
  become: true

  tasks:
    - name: Default runlevel is multi-user target
      file:
        src: /usr/lib/systemd/system/multi-user.target
        dest: /etc/systemd/system/default.target
        state: link
```

- 7.2. Verify playbook syntax by running the **ansible-playbook --syntax-check** **set\_default\_boot\_target\_multi-user.yml** command. Correct any errors before moving to the next step.

```
[student@workstation system-process]$ ansible-playbook --syntax-check \
> set_default_boot_target_multi-user.yml

playbook: set_default_boot_target_multi-user.yml
```

- 7.3. Run the playbook.

```
[student@workstation system-process]$ ansible-playbook \
> set_default_boot_target_multi-user.yml

PLAY [Change default runlevel target] ****
TASK [Gathering Facts] ****
ok: [servera.lab.example.com]

TASK [Default runlevel is multi-user target] ****
changed: [servera.lab.example.com]

PLAY RECAP ****
```

```
servera.lab.example.com : ok=2    changed=1    unreachable=0    failed=0
```

- 7.4. Run an ad hoc command to verify that the default boot target is now `multi-user.target`.

```
[student@workstation system-process]$ ansible webservers -u devops -b \
> -a "systemctl get-default"
servera.lab.example.com | CHANGED | rc=0 >>
multi-user.target
```

## Cleanup

On workstation, run the `lab system-process cleanup` script to clean up this exercise.

```
[student@workstation ~]$ lab system-process cleanup
```

This concludes the guided exercise.



### REFERENCES

**at - Schedule the execution of a command or script file via the at command – Ansible Documentation**

[https://docs.ansible.com/ansible/2.7/modules/at\\_module.html](https://docs.ansible.com/ansible/2.7/modules/at_module.html)

**cron - Manage cron.d and crontab entries – Ansible Documentation**

[https://docs.ansible.com/ansible/2.7/modules/cron\\_module.html](https://docs.ansible.com/ansible/2.7/modules/cron_module.html)

**reboot - Reboot a machine – Ansible Documentation**

[https://docs.ansible.com/ansible/2.7/modules/reboot\\_module.html](https://docs.ansible.com/ansible/2.7/modules/reboot_module.html)

## ► GUIDED EXERCISE

# MANAGING STORAGE

In this exercise you will partition a new disk, create logical volumes and format them with XFS file systems, and mount them immediately and automatically at boot time on your managed hosts.

## OUTCOMES

You should be able to:

- Use the `parted` module to configure block device partitions.
- Use the `lvg` module to manage LVM volume groups.
- Use the `lvol` module to manage LVM logical volumes.
- Use the `filesystem` module to create file systems.
- Use the `mount` module to control and configure mount points in **/etc/fstab**.

Run the **lab system-storage setup** script from workstation to configure the environment for the exercise. The script creates the **system-storage** project directory, and downloads the Ansible configuration file and the host inventory file needed for the exercise.

```
[student@workstation ~]$ lab system-storage setup
```

## Scenario Overview

You are responsible for managing a set of web servers. A recommended practice for web server configuration is to store web server data on a separate partition or logical volume.

You will write a playbook to:

- Manage partitions of the `/dev/vdb` device
- Manage a volume group named `apache-vg` for web server data
- Create two logical volumes named `content-lv` and `logs-lv`, both backed by the `apache-vg` volume group
- Create an XFS file system on both logical volumes
- Mount the `content-lv` logical volume at `/var/www`
- Mount the `logs-lv` logical volume at `/var/log/httpd`

If the storage requirements for the web server change, update the appropriate playbook variables and re-execute the playbook. The playbook should be idempotent.

- 1. As the student user on workstation, change to the **/home/student/system-storage** working directory.

```
[student@workstation ~]$ cd ~/system-storage
```

```
[student@workstation system-storage]$
```

- 2. Review the skeleton playbook file **storage.yml** and the associated variables file **storage\_vars.yml** in the project directory. Execute the playbook.

2.1. Review the **storage.yml** playbook.

```
---
- name: Ensure Apache Storage Configuration
  hosts: webservers
  vars_files:
    - storage_vars.yml
  tasks:
    - name: Correct partitions exist on /dev/vdb
      debug:
        msg: TODO
      loop: "{{ partitions }}"
    - name: Ensure Volume Groups Exist
      debug:
        msg: TODO
      loop: "{{ volume_groups }}"
    - name: Create each Logical Volume (LV) if needed
      debug:
        msg: TODO
      loop: "{{ logical_volumes }}"
      when: true
    - name: Ensure XFS Filesystem exists on each LV
      debug:
        msg: TODO
      loop: "{{ logical_volumes }}"
    - name: Ensure the correct capacity for each LV
      debug:
        msg: TODO
      loop: "{{ logical_volumes }}"
    - name: Each Logical Volume is mounted
      debug:
        msg: TODO
      loop: "{{ logical_volumes }}"
```

The name of each task acts as an outline of the intended procedure to implement. In later steps, you will update and change these six tasks.

2.2. Review the **storage\_vars.yml** variables file.

```
---
partitions:
  - number: 1
    start: 1MiB
    end: 257MiB
```

```

volume_groups:
  - name: apache-vg
    devices: /dev/vdb1

logical_volumes:
  - name: content-lv
    size: 64M
    vgroup: apache-vg
    mount_path: /var/www

  - name: logs-lv
    size: 128M
    vgroup: apache-vg
    mount_path: /var/log/httpd

```

This file describes the intended structure of partitions, volume groups, and logical volumes on each web server. The first partition begins at an offset of 1 MiB from the beginning of the /dev/vdb device, and ends at an offset of 257 MiB, for a total size of 256 MiB.

Each web server has one volume group, named apache-vg, containing the first partition of the /dev/vdb device.

Each web server has two logical volumes. The first logical volume is named content-lv, with a size of 64 MiB, attached to the apache-vg volume group, and mounted at /var/www. The second logical volume is named logs-lv, with a size of 128 MiB, attached to the apache-vg volume group, and mounted at /var/log/httpd.



### NOTE

The apache-vg volume group has a capacity of 256 MiB, because it is backed by the /dev/vdb1 partition. It provides enough capacity for both of the logical volumes.

### 2.3. Execute the `storage.yml` playbook.

```
[student@workstation system-storage]$ ansible-playbook storage.yml

PLAY [Ensure Apache Storage Configuration] ****
TASK [Gathering Facts] ****
ok: [servera.lab.example.com]

TASK [Correct partitions exist on /dev/vdb] ****
ok: [servera.lab.example.com] => (item={u'start': u'1MiB', u'end': u'257MiB',
  u'number': 1}) => {
  "msg": "TODO"
}

...output omitted...

TASK [Each Logical Volume is mounted] ****
ok: [servera.lab.example.com] => (item={u'vgroup': u'apache-vg', u'size': u'64M',
  u'mount_path': u'/var/www', u'name': u'content-lv'}) => {
  "msg": "TODO"
```

```

}

ok: [servera.lab.example.com] => (item={u'vgroup': u'apache-vg', u'size': u'128M',
    u'mount_path': u'/var/log/httpd', u'name': u'logs-lv'}) => {
    "msg": "TODO"
}

PLAY RECAP ****
servera.lab.example.com : ok=7      changed=0      unreachable=0      failed=0

```

- 3. Change the first task to use the `parted` module to configure a partition for each loop item. Each item describes an intended partition of the `/dev/vdb` device on each web server:

**number**

The partition number. Use this as the value of the **number** keyword for the `parted` module.

**start**

The start of the partition, as an offset from the beginning of the block device. Use this as the value of the **part\_start** keyword for the `parted` module.

**end**

The end of the partition, as an offset from the beginning of the block device. Use this as the value of the **part\_end** keyword for the `parted` module.

The content of the first task should be:

```

- name: Correct partitions exist on /dev/vdb
  parted:
    device: /dev/vdb
    state: present
    number: "{{ item.number }}"
    part_start: "{{ item.start }}"
    part_end: "{{ item.end }}"
    loop: "{{ partitions }}"

```

- 4. Change the second task of the play to use the `lvgl` module to configure a volume group for each loop item. Each item of the `volume_groups` variable describes a volume group that should exist on each web server:

**name**

The name of the volume group. Use this as the value of the **vg** keyword for the `lvgl` module.

**devices**

A comma-separated list of devices or partitions that form the volume group. Use this as the value of the **pvs** keyword for the `lvgl` module.

The content of the second task should be:

```

- name: Ensure Volume Groups Exist
  lvgl:
    vg: "{{ item.name }}"
    pvs: "{{ item.devices }}"
    loop: "{{ volume_groups }}"

```

- 5. Change the third task of the play to use the `lvol` module to create a logical volume for each item. Use the item's keywords to create the new logical volume:

**name**

The name of the logical volume. Use this as the value of the `lv` keyword for the `lvol` module.

**vgroup**

The name of the volume group that provides storage for the logical volume.

**size**

The size of the logical volume. The value of this keyword is any acceptable value for the `-L` option of the `lvccreate` command.

Only execute the task if a logical volume does not already exist. Update the `when` statement to check that a logical volume does not exist with a name that matches the value of the item's `name` keyword.

- 5.1. Change the third task to use the `lvol` module. Set the volume group name, logical volume name, and logical volume size using each item's keywords. The content of the third task is now:

```
- name: Create each Logical Volume (LV) if needed
  lvol:
    vg: "{{ item.vgroup }}"
    lv: "{{ item.name }}"
    size: "{{ item.size }}"
  loop: "{{ logical_volumes }}"
  when: true
```

- 5.2. The Ansible fact `ansible_lvm` contains information about Logical Volume Management objects on each hosts. Use an ad hoc command to see the current set of logical volumes on the remote host:

```
[student@workstation system-storage]$ ansible all -m setup -a \
> "filter=ansible_lvm"
servera.lab.example.com | SUCCESS => {
    "ansible_facts": {
        "ansible_lvm": {
            "lvs": {},
            "pvs": {},
            "vgs": {}
        }
    },
    "changed": false
}
```

The value of the `lvs` keyword indicates that there are no logical volumes on the remote host.

- 5.3. Execute the playbook to create the logical volumes on the remote host.

```
[student@workstation system-storage]$ ansible-playbook storage.yml

PLAY [Ensure Apache Storage Configuration] ****
TASK [Gathering Facts] ****
```

```

ok: [servera.lab.example.com]

TASK [Correct partitions exist on /dev/vdb] ****
changed: [servera.lab.example.com] => (item={...output omitted...})

TASK [Ensure Volume Groups Exist] ****
changed: [servera.lab.example.com] => (item={...output omitted...})

TASK [Create each Logical Volume (LV) if needed] ****
changed: [servera.lab.example.com] => (item={...output omitted...})
changed: [servera.lab.example.com] => (item={...output omitted...})

TASK [Ensure XFS Filesystem exists on each LV] ****
ok: [servera.lab.example.com] => (item={...output omitted...}) => {
    "msg": "TODO"
}
...output omitted...
PLAY RECAP ****
servera.lab.example.com      : ok=7      changed=3      unreachable=0      failed=0

```

- 5.4. Execute another ad hoc command to see the structure of the `ansible_lvm` variable when logical volumes exists on the remote host.

```

[student@workstation system-storage]$ ansible all -m setup -a \
> "filter=ansible_lvm"
servera.lab.example.com | SUCCESS => {
    "ansible_facts": {
        "ansible_lvm": {
            "lvs": ①{
                "content-lv": {
                    "size_g": "0.06",
                    "vg": "apache-vg"
                },
                "logs-lv": {
                    "size_g": "0.12",
                    "vg": "apache-vg"
                }
            },
            "pvs": ②{
                "/dev/vdb1": {
                    "free_g": "0.06",
                    "size_g": "0.25",
                    "vg": "apache-vg"
                }
            },
            "vgs": ③{
                "apache-vg": {
                    "free_g": "0.06",
                    "num_lvs": "2",
                    "num_pvs": "1",
                    "size_g": "0.25"
                }
            }
        }
    }
},

```

```

    "changed": false
}

```

- ➊ The value of the `lvs` keyword is a key-value pair data structure. The keys of this structure are the names of any logical volumes on the host. This indicates that both the `content-lv` and `logs-lv` logical volumes exist. For each logical volume, the corresponding volume group is provided by the `vg` keyword.
  - ➋ The `pvs` keyword contains information about physical volumes on the host. The information indicates that the `/dev/vdb1` partition belongs to the `apache-vg` volume group.
  - ➌ The `vgs` keyword contains information about volume groups on the host.
- 5.5. Update the `when` statement to check that a logical volume does not exist with a name that matches the value of the item's `name` keyword. The content of the third task is now:

```

- name: Create each Logical Volume (LV) if needed
  lvol:
    vg: "{{ item.vgroup }}"
    lv: "{{ item.name }}"
    size: "{{ item.size }}"
  loop: "{{ logical_volumes }}"
  when: item.name not in ansible_lvm["lvs"]

```

- ▶ 6. Change the fourth task to use the `filesystem` module. Configure the task to ensure that each logical volume is formatted as an XFS file system. Recall that a logical volume is associated with the logical device `/dev/<volume group name>/<logical volume name>`.

The content of the fourth task should be:

```

- name: Ensure XFS Filesystem exists on each LV
  filesystem:
    dev: "/dev/{{ item.vgroup }}/{{ item.name }}"
    fstype: xfs
  loop: "{{ logical_volumes }}"

```

- ▶ 7. Configure the fifth task to ensure each logical volume has the correct storage capacity. If the logical volume increases in capacity, be sure to force the expansion of the volume's file system.



#### WARNING

If a logical volume needs to decrease in capacity, this task will fail because an XFS file system does not support shrinking capacity.

The content of the fifth task should be:

```

- name: Ensure the correct capacity for each LV
  lvol:
    vg: "{{ item.vgroup }}"
    lv: "{{ item.name }}"
    size: "{{ item.size }}"
    resizefs: yes

```

```
force: yes
loop: "{{ logical_volumes }}"
```

- 8. Use the `mount` module in the sixth task to ensure that each logical volume is mounted at the corresponding mount path and persists after a reboot.

The content of the sixth task should be:

```
- name: Each Logical Volume is mounted
  mount:
    path: "{{ item.mount_path }}"
    src: "/dev/{{ item.vgroup }}/{{ item.name }}"
    fstype: xfs
    state: mounted
  loop: "{{ logical_volumes }}"
```

- 9. Review the completed `storage.yml` playbook. Execute the playbook and verify that each logical volume is mounted.

9.1. Review the playbook:

```
---
- name: Ensure Apache Storage Configuration
  hosts: webservers
  vars_files:
    - storage_vars.yml
  tasks:
    - name: Correct partitions exist on /dev/vdb
      parted:
        device: /dev/vdb
        state: present
        number: "{{ item.number }}"
        part_start: "{{ item.start }}"
        part_end: "{{ item.end }}"
      loop: "{{ partitions }}"
    - name: Ensure Volume Groups Exist
      lvg:
        vg: "{{ item.name }}"
        pvs: "{{ item.devices }}"
      loop: "{{ volume_groups }}"
    - name: Create each Logical Volume (LV) if needed
      lvol:
        vg: "{{ item.vgroup }}"
        lv: "{{ item.name }}"
        size: "{{ item.size }}"
      loop: "{{ logical_volumes }}"
      when: item.name not in ansible_lvm["lvs"]
    - name: Ensure XFS Filesystem exists on each LV
      filesystem:
        dev: "/dev/{{ item.vgroup }}/{{ item.name }}"
        fstype: xfs
      loop: "{{ logical_volumes }}"
```

```

- name: Ensure the correct capacity for each LV
  lvol:
    vg: "{{ item.vgroup }}"
    lv: "{{ item.name }}"
    size: "{{ item.size }}"
    resizefs: yes
    force: yes
  loop: "{{ logical_volumes }}"

- name: Each Logical Volume is mounted
  mount:
    path: "{{ item.mount_path }}"
    src: "/dev/{{ item.vgroup }}/{{ item.name }}"
    fstype: xfs
    opts: noatime
    state: mounted
  loop: "{{ logical_volumes }}"

```

## 9.2. Execute the playbook.

```
[student@workstation system-storage]$ ansible-playbook storage.yml

PLAY [Ensure Apache Storage Configuration] ****

TASK [Gathering Facts] ****
ok: [servera.lab.example.com]

TASK [Correct partitions exist on /dev/vdb] ****
ok: [servera.lab.example.com] => (item=...output omitted...)

TASK [Ensure Volume Groups Exist] ****
ok: [servera.lab.example.com] => (item=...output omitted...)

TASK [Create each Logical Volume (LV) if needed] ****
skipping: [servera.lab.example.com] => (item=...output omitted...)
skipping: [servera.lab.example.com] => (item=...output omitted...)

TASK [Ensure XFS Filesystem exists on each LV] ****
changed: [servera.lab.example.com] => (item=...output omitted...)
changed: [servera.lab.example.com] => (item=...output omitted...)

TASK [Ensure the correct capacity for each LV] ****
ok: [servera.lab.example.com] => (item=...output omitted...)
ok: [servera.lab.example.com] => (item=...output omitted...)

TASK [Each Logical Volume is mounted] ****
changed: [servera.lab.example.com] => (item=...output omitted...)
changed: [servera.lab.example.com] => (item=...output omitted...)

PLAY RECAP ****
```

```
servera.lab.example.com      : ok=6      changed=2      unreachable=0      failed=0
```

A task is skipped during execution because the playbook was previously executed with the same variable values. The logical volumes did not need to be created.

- 9.3. Use an Ansible ad hoc command to run the **lsblk** command on the remote host. The output indicates the mount points for the logical volumes.

```
[student@workstation system-storage]$ ansible all -a lsblk
servera.lab.example.com | CHANGED | rc=0 >>
NAME                MAJ:MIN RM  SIZE RO TYPE MOUNTPOINT
fd0                  2:0    1   4K  0 disk 
sr0                  11:0   1 1024M 0 rom 
vda                  252:0   0   10G  0 disk 
└─vda1                252:1   0   10G  0 part /
vdb                  252:16  0    1G  0 disk 
└─vdb1                252:17  0  256M 0 part 
 ├─apache--vg-content--lv 253:0   0   64M  0 lvm   /var/www
 └─apache--vg-logs--lv   253:1   0  128M 0 lvm   /var/log/httpd
```

- 10. Increase the capacity of the **content-lv** logical volume to 128 MiB, and the **logs-lv** logical volume to 256 MiB. This requires increasing the capacity of the **apache-vg** volume group.

Create a new partition with a capacity of 256 MiB and add it to the **apache-vg** volume group.

- 10.1. Edit the **partitions** variable definition in the **storage\_vars.yml** file to add a second partition to the **/dev/vdb** device. The content of the **partitions** variable should be:

```
partitions:
  - number: 1
    start: 1MiB
    end: 257MiB
  - number: 2
    start: 257MiB
    end: 513MiB
```

- 10.2. Edit the **volume\_groups** variable definition in the **storage\_vars.yml** file. Add the second partition to list of devices backing the volume group. The content of the **volume\_groups** variable should be:

```
volume_groups:
  - name: apache-vg
    devices: /dev/vdb1,/dev/vdb2
```

- 10.3. Double the capacity of each logical volume defined in the **storage\_vars.yml** file. The content of the **logical\_volumes** variable should be:

```
logical_volumes:
  - name: content-lv
    size: 128M
    vgroup: apache-vg
    mount_path: /var/www
```

```
- name: logs-lv
  size: 256M
  vgroup: apache-vg
  mount_path: /var/log/httpd
```

#### 10.4. Execute the playbook. Verify the new capacity of each logical volume.

```
[student@workstation system-storage]$ ansible-playbook storage.yml

PLAY [Ensure Apache Storage Configuration] ****
TASK [Gathering Facts] ****
ok: [servera.lab.example.com]

TASK [Correct partitions exist on /dev/vdb] ****
ok: [servera.lab.example.com] => (item={...output omitted...})
changed: [servera.lab.example.com] => (item={u'start': u'257MiB', u'end': u'513MiB', u'number': 2})

TASK [Ensure Volume Groups Exist] ****
changed: [servera.lab.example.com] => (item={u'name': u'apache-vg', u'devices': u'/dev/vdb1,/dev/vdb2'})

TASK [Create each Logical Volume (LV) if needed] ****
skipping: [servera.lab.example.com] => (item={u'vgroup': u'apache-vg', u'size': u'128M', u'mount_path': u'/var/www', u'name': u'content-lv'})
skipping: [servera.lab.example.com] => (item={u'vgroup': u'apache-vg', u'size': u'256M', u'mount_path': u'/var/log/httpd', u'name': u'logs-lv'})

TASK [Ensure XFS Filesystem exists on each LV] ****
ok: [servera.lab.example.com] => (item={...output omitted...})
ok: [servera.lab.example.com] => (item={...output omitted...})

TASK [Ensure the correct capacity for each LV] ****
changed: [servera.lab.example.com] => (item={u'vgroup': u'apache-vg', u'size': u'128M', u'mount_path': u'/var/www', u'name': u'content-lv'})
changed: [servera.lab.example.com] => (item={u'vgroup': u'apache-vg', u'size': u'256M', u'mount_path': u'/var/log/httpd', u'name': u'logs-lv'})

TASK [Each Logical Volume is mounted] ****
ok: [servera.lab.example.com] => (item={...output omitted...})
ok: [servera.lab.example.com] => (item={...output omitted...})

PLAY RECAP ****
servera.lab.example.com      : ok=6      changed=3      unreachable=0      failed=0
```

The output indicates changes to the partitions and volume group on the remote host, and that both logical volumes were resized.

#### 10.5. Use an Ansible ad hoc command to run the **lsblk** command on the remote host.

```
[student@workstation system-storage]$ ansible all -a lsblk
servera.lab.example.com | CHANGED | rc=0 >>
NAME          MAJ:MIN RM  SIZE RO TYPE MOUNTPOINT
fd0           2:0    1   4K  0 disk
```

```

sr0                  11:0    1 1024M  0 rom
vda                 252:0   0   10G  0 disk
└─vda1              252:1   0   10G  0 part /
vdb                 252:16  0   1G   0 disk
└─vdb1              252:17  0  256M 0 part
| ┌─apache--vg-content--lv 253:0   0 128M  0 lvm  /var/www
| └─apache--vg-logs--lv   253:1   0 256M  0 lvm  /var/log/httpd
└─vdb2              252:18  0  256M 0 part
  ├─apache--vg-content--lv 253:0   0 128M  0 lvm  /var/www
  └─apache--vg-logs--lv   253:1   0 256M  0 lvm  /var/log/httpd

```

The output indicates that each logical volume is the correct size and mounted at the correct directory. Two entries exists for each logical volume because files stored on the logical volume may be physically located on either partition (`/dev/vdb1` or `/dev/vdb2`).

## Cleanup

Run the `lab system-storage cleanup` command to cleanup the managed host.

```
[student@workstation ~]$ lab system-storage cleanup
```

This concludes the guided exercise.



### REFERENCES

**parted - Configure block device partitions – Ansible Documentation**

[https://docs.ansible.com/ansible/2.7/modules/parted\\_module.html](https://docs.ansible.com/ansible/2.7/modules/parted_module.html)

**lvg - Configure LVM volume groups – Ansible Documentation**

[https://docs.ansible.com/ansible/2.7/modules/lvg\\_module.html](https://docs.ansible.com/ansible/2.7/modules/lvg_module.html)

**lvol - Configure LVM logical volumes – Ansible Documentation**

[https://docs.ansible.com/ansible/2.7/modules/lvol\\_module.html](https://docs.ansible.com/ansible/2.7/modules/lvol_module.html)

**filesystem - Makes a filesystem – Ansible Documentation**

[https://docs.ansible.com/ansible/2.7/modules/filesystem\\_module.html](https://docs.ansible.com/ansible/2.7/modules/filesystem_module.html)

**mount - Control active and configured mount points – Ansible Documentation**

[https://docs.ansible.com/ansible/2.7/modules/mount\\_module.html](https://docs.ansible.com/ansible/2.7/modules/mount_module.html)



## CHAPTER 11

# COMPREHENSIVE REVIEW: AUTOMATION WITH ANSIBLE

### GOAL

Demonstrate skills learned in this course by installing, optimizing, and configuring Ansible for the management of managed hosts.

### SECTIONS

- Comprehensive Review

### LABS

- Lab: Deploying Ansible
- Lab: Creating Playbooks
- Lab: Creating Roles and using Dynamic Inventories

# COMPREHENSIVE REVIEW

---

## OBJECTIVES

After completing this section, students should be able to demonstrate proficiency with knowledge and skills learned in *Automation with Ansible*.

## REVIEWING AUTOMATION WITH ANSIBLE

Before beginning the comprehensive review for this course, students should be comfortable with the topics covered in each chapter.

Students can refer to earlier sections in the textbook for extra study.

### Chapter 1, *Introducing Ansible*

Describe Ansible concepts and install Red Hat Ansible Engine.

- Describe Ansible concepts, architecture, and common use cases.
- Install Ansible on a control node and describe the distinction between community Ansible and Red Hat Ansible Engine.

### Chapter 2, *Deploying Ansible*

Configure Ansible to manage hosts and run ad hoc Ansible commands.

- Describe Ansible inventory concepts and manage a static inventory file.
- Describe where Ansible configuration files are located, how Ansible selects them, and edit them to apply changes to default settings.
- Run a single Ansible automation task using an ad hoc command and explain some use cases for ad hoc commands.

### Chapter 3, *Implementing Playbooks*

Write a simple Ansible Playbook and run it to automate tasks on multiple hosts.

- Write a basic Ansible Playbook and run it using the **ansible-playbook** command.
- Write a playbook that uses multiple plays and per-play privilege escalation.
- Effectively use **ansible-doc** to learn how to use new modules to implement tasks for a play.

### Chapter 4, *Managing Variables and Facts*

Write playbooks that use variables and facts to simplify management of the playbook and facts to reference information about the managed hosts.

- Create and reference variables that affect particular hosts or host groups, the play, or the global environment, and describe how variable precedence works.
- Encrypt sensitive variables using Ansible Vault, and run playbooks that reference Vault-encrypted variable files.
- Reference data about managed hosts using Ansible facts, and configure custom facts on managed hosts.

## Chapter 5, *Implementing Task Control*

Manage task control, handlers, and task errors in Ansible Playbooks.

- Use loops to write efficient tasks, and use conditions to control when to run tasks.
- Implement a task that runs only when another task changes the managed host.
- Control what happens when a task fails, and what conditions cause a task to fail.

## Chapter 6, *Deploying Files to Managed Hosts*

Deploy, manage, and adjust files on hosts managed by Ansible.

- Create, install, edit, and remove files on managed hosts, and manage permissions, ownership, SELinux context, and other characteristics of those files.
- Deploy files to managed hosts that are customized by using Jinja2 templates.

## Chapter 7, *Managing Large Projects*

Write playbooks that are optimized for larger, more complex projects.

- Write sophisticated host patterns to efficiently select hosts for a play or ad hoc command.
- Describe what dynamic inventories are, and install and use an existing script as an Ansible dynamic inventory source.
- Tune the number of simultaneous connections that Ansible opens to managed hosts, and how Ansible processes groups of managed hosts through the play's tasks.
- Manage large playbooks by importing or including other playbooks or tasks from external files, either unconditionally or based on a conditional test.

## Chapter 8, *Simplifying Playbooks with Roles*

Use Ansible roles to develop playbooks more quickly and to reuse Ansible code.

- Describe what a role is, how it is structured, and how you can use it in a playbook.
- Create a role in a playbook's project directory and run it as part of one of the plays in the playbook.
- Select and retrieve roles from Ansible Galaxy or other sources, such as a Git repository, and use them in your playbooks.
- Write playbooks that take advantage of Red Hat Enterprise Linux System Roles to perform standard operations.

## Chapter 9, *Troubleshooting Ansible*

Troubleshoot playbooks and managed hosts.

- Troubleshoot generic issues with a new playbook and repair them.
- Troubleshoot failures on managed hosts when running a playbook.

## Chapter 10, *Automating Linux Administration Tasks*

Automate common Linux system administration tasks with Ansible.

- Subscribe systems, configure software channels and repositories, and manage RPM packages on managed hosts.

- Manage Linux users and groups, configure SSH, and modify Sudo configuration on managed hosts.
- Manage service startup, schedule processes with at, cron, and systemd, reboot, and control the default boot target on managed hosts.
- Partition storage devices, configure LVM, format partitions or logical volumes, mount file systems, and add swap files or spaces.

## ► LAB

# DEPLOYING ANSIBLE

In this review, you will install Ansible on **workstation** and use it as a control node and configure it for connections to the managed hosts **servera** and **serverb**. Use ad hoc commands to perform actions on managed hosts.

## OUTCOMES

You should be able to:

- Install Ansible.
- Use ad hoc commands to perform actions on managed hosts.

Log in as the **student** user on **workstation** and run **lab review-deploy setup**. This script ensures that the managed hosts, **servera** and **serverb**, are reachable on the network. The script creates a lab subdirectory named **review-deploy** in the student's home directory.

```
[student@workstation ~]$ lab review-deploy setup
```

## Instructions

Install and configure Ansible on **workstation**. Demonstrate that you can construct the ad hoc commands specified in the list of criteria in order to modify the managed hosts and verify that the modifications work as expected:

- Install Ansible on **workstation** so that it can serve as the control node.
- On the control node, create an inventory file, **/home/student/review-deploy/inventory**, containing a group called dev. This group should consist of the managed hosts **servera.lab.example.com** and **serverb.lab.example.com**.
- Create the Ansible configuration file in **/home/student/review-deploy/ansible.cfg**. The configuration file should point to the inventory file **/home/student/review-deploy/inventory**.
- Execute an ad hoc command using privilege escalation to modify the contents of the **/etc/motd** file on **servera** and **serverb** so that it contains the string **Managed by Ansible\n**. Use **devops** as the remote user.
- Execute an ad hoc command to verify that the contents of the **/etc/motd** file on **servera** and **serverb** are identical.

## Evaluation

From **workstation**, run the **lab review-deploy** script with the **grade** argument to confirm success on this exercise. Correct any reported failures and rerun the script until successful.

```
[student@workstation ~]$ lab review-deploy grade
```

## ► SOLUTION

# DEPLOYING ANSIBLE

In this review, you will install Ansible on **workstation** and use it as a control node and configure it for connections to the managed hosts **servera** and **serverb**. Use ad hoc commands to perform actions on managed hosts.

## OUTCOMES

You should be able to:

- Install Ansible.
- Use ad hoc commands to perform actions on managed hosts.

Log in as the **student** user on **workstation** and run **lab review-deploy setup**. This script ensures that the managed hosts, **servera** and **serverb**, are reachable on the network. The script creates a lab subdirectory named **review-deploy** in the student's home directory.

```
[student@workstation ~]$ lab review-deploy setup
```

## Instructions

Install and configure Ansible on **workstation**. Demonstrate that you can construct the ad hoc commands specified in the list of criteria in order to modify the managed hosts and verify that the modifications work as expected:

- Install Ansible on **workstation** so that it can serve as the control node.
  - On the control node, create an inventory file, **/home/student/review-deploy/inventory**, containing a group called dev. This group should consist of the managed hosts **servera.lab.example.com** and **serverb.lab.example.com**.
  - Create the Ansible configuration file in **/home/student/review-deploy/ansible.cfg**. The configuration file should point to the inventory file **/home/student/review-deploy/inventory**.
  - Execute an ad hoc command using privilege escalation to modify the contents of the **/etc/motd** file on **servera** and **serverb** so that it contains the string **Managed by Ansible\n**. Use **devops** as the remote user.
  - Execute an ad hoc command to verify that the contents of the **/etc/motd** file on **servera** and **serverb** are identical.
1. Install Ansible on **workstation** so that it can serve the control node.

```
[student@workstation ~]$ sudo yum install ansible
[sudo] password for student:
Loaded plugins: langpacks, search-disabled-repos
Resolving Dependencies
--> Running transaction check
---> Package ansible.noarch 0:2.7.1-1.el7ae will be installed
```

```
--> Processing Dependency: sshpass for package: ansible-2.7.1-1.el7ae.noarch
...output omitted...
Dependencies Resolved

=====
Package           Arch    Version      Repository  Size
=====
Installing:
ansible          noarch  2.7.1-1.el7ae  ansible      11 M
Installing for dependencies:
...output omitted...
Is this ok [y/d/N]: y
Downloading packages:
...output omitted...

Installed:
ansible.noarch 0:2.7.1-1.el7ae
...output omitted...
```

2. On the control node, create an inventory file, **/home/student/review-deploy/inventory**, containing a group called dev. This group should consist of the managed hosts servera.lab.example.com and serverb.lab.example.com.
  - 2.1. Use the Vim text editor to create and edit the inventory file **/home/student/review-deploy/inventory**.

```
[student@workstation ~]$ cd /home/student/review-deploy
[student@workstation review-deploy]$ vim inventory
```

- 2.2. Add the following entries to the file to create the dev host group and members servera.lab.example.com and serverb.lab.example.com. Save the changes and exit the text editor.

```
[dev]
servera.lab.example.com
serverb.lab.example.com
```

3. Create the Ansible configuration file in **/home/student/review-deploy/ansible.cfg**. The configuration file should point to the inventory file **/home/student/review-deploy/inventory**.
  - 3.1. Use the Vim text editor to create and edit the ansible configuration file **/home/student/review-deploy/ansible.cfg**.

```
[student@workstation review-deploy]$ vim ansible.cfg
```

- 3.2. Add the following entries to configure the inventory file **./inventory** as the inventory source. Save the changes and exit the text editor.

```
[defaults]
inventory=./inventory
```

4. Execute an ad hoc command using privilege escalation to modify the contents of the `/etc/motd` file on `servera` and `serverb` so that it contains the string `Managed by Ansible\n`. Use `devops` as the remote user.
- 4.1. From the project directory `/home/student/review-deploy`, execute an ad hoc command using privilege escalation to modify the contents of the `/etc/motd` file on `servera` and `serverb`, so that it contains the string `Managed by Ansible\n`. Use `devops` as the remote user.

```
[student@workstation review-deploy]$ ansible dev -m copy \
> -a 'content="Managed by Ansible\n" dest=/etc/motd' -b -u devops
servera.lab.example.com | CHANGED => {
    "changed": true,
    "checksum": "4458b979ede3c332f8f2128385df4ba305e58c27",
    "dest": "/etc/motd",
    "gid": 0,
    "group": "root",
    "md5sum": "65a4290ee5559756ad04e558b0e0c4e3",
    "mode": "0644",
    "owner": "root",
    "secontext": "system_u:object_r:etc_t:s0",
    "size": 19,
    "src": "/home/devops/.ansible/tmp/...output omitted...",
    "state": "file",
    "uid": 0
}
serverb.lab.example.com | CHANGED => {
    "changed": true,
    "checksum": "4458b979ede3c332f8f2128385df4ba305e58c27",
    "dest": "/etc/motd",
    "gid": 0,
    "group": "root",
    "md5sum": "65a4290ee5559756ad04e558b0e0c4e3",
    "mode": "0644",
    "owner": "root",
    "secontext": "system_u:object_r:etc_t:s0",
    "size": 19,
    "src": "/home/devops/.ansible/tmp/...output omitted...",
    "state": "file",
    "uid": 0
}
```

5. Execute an ad hoc command to verify that the contents of the `/etc/motd` file on `servera` and `serverb` are identical.

```
[student@workstation review-deploy]$ ansible dev -m command -a "cat /etc/motd"
servera.lab.example.com | CHANGED | rc=0 >>
Managed by Ansible

serverb.lab.example.com | CHANGED | rc=0 >>
Managed by Ansible
```

## Evaluation

From workstation, run the `lab review-deploy` script with the `grade` argument to confirm success on this exercise. Correct any reported failures and rerun the script until successful.

```
[student@workstation ~]$ lab review-deploy grade
```

## ► LAB

# CREATING PLAYBOOKS

In this review, you will create three playbooks in the Ansible project directory, `/home/student/review-playbooks`. One playbook will ensure that `lftp` is installed on systems that should be FTP clients, one playbook will ensure that `vsftpd` is installed and configured on systems that should be FTP servers, and one playbook (`site.yml`) will run both of the other playbooks.

## OUTCOMES

You should be able to:

- Create and execute playbooks to perform tasks on managed hosts.
- Utilize Jinja2 templates, variables, and handlers in playbooks.

Set up your computers for this exercise by logging into `workstation` as `student`, and run the following command:

```
[student@workstation ~]$ lab review-playbooks setup
```

## Instructions

Create a static inventory in `review-playbooks/inventory` with `serverc.lab.example.com` in the group `ftpclients`, and `serverb.lab.example.com` and `serverd.lab.example.com` in the group `ftpservers`. Create an `review-playbooks/ansible.cfg` file which configures your Ansible project to use this inventory. You may find it useful to look at the system's `/etc/ansible/ansible.cfg` file for help with syntax.

Configure your Ansible project to connect to hosts in the inventory using the remote user, `devops`, and the `sudo` method for privilege escalation. You have SSH keys to log in as `devops` already configured. The `devops` user does not need a password for privilege escalation with `sudo`.

Create a playbook named `ftpclients.yml` in the `review-playbooks` directory that contains a play targeting hosts in the inventory group `ftpclients`. It should make sure the `lftp` package is installed.

Create a second playbook named `ansible-vsftpd.yml` in the `review-playbooks` directory that contains a play targeting hosts in the inventory group `ftpservers`. It should be written as follows:

- You have a configuration file for `vsftpd` generated from a Jinja2 template. Create a directory for templates, `review-playbooks/templates`, and copy the provided `vsftpd.conf.j2` file into it. Also create the directory `review-playbooks/vars`. Copy into that directory the provided `defaults-template.yml` file, which contains default variable settings used to complete that template when it is deployed.
- Create a variable file, `review-playbooks/vars/vars.yml`, that sets three variables:

VARIABLE	VALUE
<b>vsftpd_package</b>	vsftpd
<b>vsftpd_service</b>	vsftpd
<b>vsftpd_config_file</b>	/etc/vsftpd/vsftpd.conf

- In your **ansible-vsftpd.yml** playbook, make sure that you use **vars\_files** to include the files of variables in the **review-playbooks/vars** directory in your play.
- In the play in **ansible-vsftpd.yml**, create tasks which:
  1. Ensure that the package listed by the variable `{{ vsftpd_package }}` is installed.
  2. Ensure that the service listed by the variable `{{ vsftpd_service }}` is started and enabled to start at boot time.
  3. Use the **template** module to deploy the **templates/vsftpd.conf.j2** template to the location defined by the `{{ vsftpd_config_file }}` variable. The file should be owned by user root, group root, have octal file permissions 0600, and an SELinux type of **etc\_t**. Notify a handler that restarts **vsftpd** if this task cause a change.
  4. Ensure that the **firewalld** package is installed and that the service is started and enabled. Ensure that **firewalld** has been configured to immediately and permanently allow connections to the ftp service.
- In your **ansible-vsftpd.yml** playbook, create a handler to restart the services listed by the variable `{{ vsftpd_service }}` when notified.

Create a third playbook, **site.yml**, in the **review-playbooks** directory. This playbook should only import the other two playbooks.

You are encouraged to follow recommended playbook practices by naming all your plays and tasks. The playbooks should be written using appropriate modules, and should be able to be rerun safely. The playbooks should not make unnecessary changes to the systems.

Remember to use the **ansible-doc** command to help you find modules and information on how to use them.

When done, you should use **ansible-playbook site.yml** to check your work before running the grading script. You may also run the individual playbooks separately to make sure that they function.



#### IMPORTANT

If you are having trouble with your **site.yml** playbook, make sure that both **ansible-vsftpd.yml** and **ftpclients.yml** have indentation consistent with each other.

## Evaluation

As the student user on workstation, run the **lab review-playbooks grade** command to confirm success of this exercise. Correct any reported failures and rerun the script until successful.

```
[student@workstation ~]$ lab review-playbooks grade
```

## Cleanup

Run the **lab review-playbooks cleanup** command to clean up the lab tasks on **serverb**, **serverc**, and **serverd**.

```
[student@workstation ~]$ lab review-playbooks cleanup
```

## ► SOLUTION

# CREATING PLAYBOOKS

In this review, you will create three playbooks in the Ansible project directory, `/home/student/review-playbooks`. One playbook will ensure that `lftp` is installed on systems that should be FTP clients, one playbook will ensure that `vsftpd` is installed and configured on systems that should be FTP servers, and one playbook (`site.yml`) will run both of the other playbooks.

## OUTCOMES

You should be able to:

- Create and execute playbooks to perform tasks on managed hosts.
- Utilize Jinja2 templates, variables, and handlers in playbooks.

Set up your computers for this exercise by logging into `workstation` as `student`, and run the following command:

```
[student@workstation ~]$ lab review-playbooks setup
```

## Instructions

Create a static inventory in `review-playbooks/inventory` with `serverc.lab.example.com` in the group `ftpclients`, and `serverb.lab.example.com` and `serverd.lab.example.com` in the group `ftpservers`. Create an `review-playbooks/ansible.cfg` file which configures your Ansible project to use this inventory. You may find it useful to look at the system's `/etc/ansible/ansible.cfg` file for help with syntax.

Configure your Ansible project to connect to hosts in the inventory using the remote user, `devops`, and the `sudo` method for privilege escalation. You have SSH keys to log in as `devops` already configured. The `devops` user does not need a password for privilege escalation with `sudo`.

Create a playbook named `ftpclients.yml` in the `review-playbooks` directory that contains a play targeting hosts in the inventory group `ftpclients`. It should make sure the `lftp` package is installed.

Create a second playbook named `ansible-vsftpd.yml` in the `review-playbooks` directory that contains a play targeting hosts in the inventory group `ftpservers`. It should be written as follows:

- You have a configuration file for `vsftpd` generated from a Jinja2 template. Create a directory for templates, `review-playbooks/templates`, and copy the provided `vsftpd.conf.j2` file into it. Also create the directory `review-playbooks/vars`. Copy into that directory the provided `defaults-template.yml` file, which contains default variable settings used to complete that template when it is deployed.
- Create a variable file, `review-playbooks/vars/vars.yml`, that sets three variables:

VARIABLE	VALUE
<b>vsftpd_package</b>	vsftpd
<b>vsftpd_service</b>	vsftpd
<b>vsftpd_config_file</b>	/etc/vsftpd/vsftpd.conf

- In your **ansible-vsftpd.yml** playbook, make sure that you use **vars\_files** to include the files of variables in the **review-playbooks/vars** directory in your play.
- In the play in **ansible-vsftpd.yml**, create tasks which:
  1. Ensure that the package listed by the variable `{{ vsftpd_package }}` is installed.
  2. Ensure that the service listed by the variable `{{ vsftpd_service }}` is started and enabled to start at boot time.
  3. Use the **template** module to deploy the **templates/vsftpd.conf.j2** template to the location defined by the `{{ vsftpd_config_file }}` variable. The file should be owned by user **root**, group **root**, have octal file permissions **0600**, and an SELinux type of **etc\_t**. Notify a handler that restarts **vsftpd** if this task cause a change.
  4. Ensure that the **firewalld** package is installed and that the service is started and enabled. Ensure that **firewalld** has been configured to immediately and permanently allow connections to the ftp service.
- In your **ansible-vsftpd.yml** playbook, create a handler to restart the services listed by the variable `{{ vsftpd_service }}` when notified.

Create a third playbook, **site.yml**, in the **review-playbooks** directory. This playbook should only import the other two playbooks.

You are encouraged to follow recommended playbook practices by naming all your plays and tasks. The playbooks should be written using appropriate modules, and should be able to be rerun safely. The playbooks should not make unnecessary changes to the systems.

Remember to use the **ansible-doc** command to help you find modules and information on how to use them.

When done, you should use **ansible-playbook site.yml** to check your work before running the grading script. You may also run the individual playbooks separately to make sure that they function.



### IMPORTANT

If you are having trouble with your **site.yml** playbook, make sure that both **ansible-vsftpd.yml** and **ftpclients.yml** have indentation consistent with each other.

1. As the **student** user on workstation, create the inventory file **/home/student/review-playbooks/inventory**, containing `serverc.lab.example.com` in the group **ftpclients**, and `serverb.lab.example.com` and `serverd.lab.example.com` in the group **ftpservers**.
  - 1.1. Change directory into the Ansible project directory, **/home/student/review-playbooks**, created by the setup script.

```
[student@workstation ~]$ cd /home/student/review-playbooks
```

- 1.2. Create the static inventory file, **inventory**, by opening it with a text editor.

```
[student@workstation review-playbooks]$ vim inventory
```

- 1.3. Populate the **inventory** file with the following contents:

```
[ftpservers]
serverb.lab.example.com
serverd.lab.example.com

[ftpclients]
serverc.lab.example.com
```

- 1.4. Save the changes to the newly created inventory file.
2. Create the Ansible configuration file, **/home/student/review-playbooks/ansible.cfg**, and populate it with the necessary entries to meet these requirements:

- Configure the Ansible project to use the newly created inventory
- Connect to managed hosts as the **devops** user
- Utilize privilege escalation using **sudo** as the **root** user
- Escalate privileges for each task by default

- 2.1. Create the Ansible configuration file, **/home/student/review-playbooks/ansible.cfg**, by opening it with a text editor.

```
[student@workstation review-playbooks]$ vim ansible.cfg
```

- 2.2. Configure the inventory, remote user, and privilege escalation method and user for the Ansible project by adding the following entries in the **ansible.cfg** configuration file.

```
[defaults]
remote_user = devops
inventory = ./inventory

[privilegeEscalation]
becomeUser = root
becomeMethod = sudo
become = true
```

- 2.3. Save the changes to the newly created Ansible configuration file.

3. Create the playbook, **/home/student/review-playbooks/ftpclients.yml**, containing a play targeting the hosts in the **ftpclients** inventory group and ensures that the **lftp** is installed.
  - 3.1. Create the playbook file, **/home/student/review-playbooks/ftpclients.yml**, by opening it with a text editor.

```
[student@workstation review-playbooks]$ vim ftpclients.yml
```

- 3.2. Populate the new playbook file with a play to ensure that the **lftp** package is installed on the hosts in the **ftpclients** inventory group by adding the following entries.

```
---
- name: Ensure FTP Client Configuration
  hosts: ftpclients

  tasks:
    - name: latest version of lftp is installed
      yum:
        name: lftp
        state: latest
```

- 3.3. Save the changes to the newly created playbook file.

4. Place the provided vsftpd configuration file in the **templates** subdirectory.
  - 4.1. Create the **templates** subdirectory.

```
[student@workstation review-playbooks]$ mkdir -v templates
mkdir: created directory 'templates'
```

- 4.2. Move the **vsftpd.conf.j2** file to the newly created **templates** subdirectory.

```
[student@workstation review-playbooks]$ mv -v vsftpd.conf.j2 templates
'vsftpd.conf.j2' -> 'templates/vsftpd.conf.j2'
```

5. Place the provided **defaults-template.yml** file in the **vars** subdirectory.
  - 5.1. Create the **vars** subdirectory.

```
[student@workstation review-playbooks]$ mkdir -v vars
mkdir: created directory 'vars'
```

- 5.2. Move the **defaults-template.yml** file to the newly created **vars** subdirectory.

```
[student@workstation review-playbooks]$ mv -v defaults-template.yml vars
'defaults-template.yml' -> 'vars/defaults-template.yml'
```

6. Create a **vars.yml** variable definition file in the **vars** subdirectory to define the following three variables and their values.

VARIABLE	VALUE
<b>vsftpd_package</b>	vsftpd
<b>vsftpd_service</b>	vsftpd

VARIABLE	VALUE
<code>vsftpd_config_file</code>	/etc/vsftpd/vsftpd.conf

- 6.1. Create the `/home/student/review-playbooks/vars/vars.yml` file.

```
[student@workstation review-playbooks]$ vim vars/vars.yml
```

- 6.2. Populate the `vars.yml` file with the following variable definitions.

```
vsftpd_package: vsftpd
vsftpd_service: vsftpd
vsftpd_config_file: /etc/vsftpd/vsftpd.conf
```

- 6.3. Save the changes to the newly created variable definition file.

7. Using the previously created Jinja2 template and variable definition files, create a second playbook, `/home/student/review-playbooks/ansible-vsftpd.yml`, to configure the vsftpd service on the hosts in the `ftpservers` inventory group.

- 7.1. Create the playbook file, `/home/student/review-playbooks/ansible-vsftpd.yml` by opening it with a text editor.

```
[student@workstation review-playbooks]$ vim ansible-vsftpd.yml
```

- 7.2. Populate the new playbook file with the following entries in order to configure the vsftpd service on the hosts in the `ftpservers` inventory group.

```
---
- name: FTP server is installed
hosts:
  - ftpservers
vars_files:
  - vars/defaults-template.yml
  - vars/vars.yml

tasks:
  - name: Packages are installed
    yum:
      name: '{{ vsftpd_package }}'
      state: present

  - name: Ensure service is started
    service:
      name: '{{ vsftpd_service }}'
      state: started
      enabled: true

  - name: Configuration file is installed
    template:
      src: templates/vsftpd.conf.j2
      dest: '{{ vsftpd_config_file }}'
      owner: root
      group: root
      mode: '0600'
      setype: etc_t
```

```

    notify: restart vsftpd

    - name: firewalld is installed
      yum:
        name: firewalld
        state: present

    - name: firewalld is started and enabled
      service:
        name: firewalld
        state: started
        enabled: yes

    - name: FTP port is open
      firewalld:
        service: ftp
        permanent: true
        state: enabled
        immediate: yes

  handlers:
    - name: restart vsftpd
      service:
        name: "{{ vsftpd_service }}"
        state: restarted

```

7.3. Save the changes to the newly created playbook file.

8. Create a third playbook, **/home/student/review-playbooks/site.yml**, and include the plays from the two playbooks created previously, **ftpclients.yml** and **ansible-vsftpd.yml**.
  - 8.1. Create the playbook file, **/home/student/review-playbooks/site.yml**, by opening it with a text editor.

```
[student@workstation review-playbooks]$ vim site.yml
```

8.2. Populate the new playbook file with the following entries in order to include the plays from the other two playbooks.

```

# FTP Servers playbook
- import_playbook: ansible-vsftpd.yml

# FTP Clients playbook
- import_playbook: ftpclients.yml

```

8.3. Save the changes to the newly created playbook file.

9. Execute the **/home/student/review-playbooks/site.yml** playbook to verify that it performs the desired tasks on the managed hosts.

```
[student@workstation review-playbooks]$ ansible-playbook site.yml
```

## Evaluation

As the student user on workstation, run the **lab review-playbooks grade** command to confirm success of this exercise. Correct any reported failures and rerun the script until successful.

```
[student@workstation ~]$ lab review-playbooks grade
```

## Cleanup

Run the **lab review-playbooks cleanup** command to clean up the lab tasks on serverb, serverc, and serverd.

```
[student@workstation ~]$ lab review-playbooks cleanup
```

## ► LAB

# CREATING ROLES AND USING DYNAMIC INVENTORY

In this review, you will convert the **ansible-vsftpd.yml** playbook into a role, and then use that role in a new playbook that will also run some additional tasks. You will also install and use a dynamic inventory script, which will be provided to you.

## OUTCOMES

You should be able to:

- Create a role to configure the vsftpd service using tasks from an existing playbook.
- Include a role in a playbook, and execute the playbook.
- Use a dynamic inventory when executing a playbook.

Log in to **workstation** as **student** using **student** as the password.

On **workstation**, run the **lab review-roles setup** script. This script ensures that the remote hosts are reachable on the network. The script also checks that Ansible is installed on **workstation**, creates a directory structure for the lab environment, and installs required lab files.

```
[student@workstation ~]$ lab review-roles setup
```

## Instructions

Configure your Ansible project to use the dynamic inventory script **crinventory.py** and the static inventory file **inventory**.

Convert the **ansible-vsftpd.yml** playbook into the role **ansible-vsftpd**, as specified below:

- Use the **ansible-galaxy** command to create the directory structure for the role **ansible-vsftpd** in the **review-roles/roles** directory of your Ansible project.
- The file **defaults-template.yml** contains default variables for the role. It should be moved to an appropriate location in the role directory structure.
- The file **vars.yml** contains regular variables for the role. It should be moved to an appropriate location in the role directory structure.
- The template **vsftpd.conf.j2** should be moved to an appropriate location in the role directory structure.
- The tasks and handlers in the **ansible-vsftpd.yml** playbook should be appropriately installed in the role.
- You may edit the role's **meta/main.yml** file to set the author, description, and license fields (use BSD for the license). You may also edit the **README.md** file as you wish for completeness.
- Remove any subdirectories in the role that you are not using.

Create a new playbook, **vsftpd-configure.yml**, in the **review-roles** directory. It should be written as follows:

- It should contain a play targeting hosts in the inventory group **ftpservers**.
- The play should set the following variables:

VARIABLE	VALUE
<b>vsftpd_anon_root</b>	/mnt/share
<b>vsftpd_local_root</b>	/mnt/share

- The play should apply the role **ansible-vsftpd**.
- The play should include the following tasks in the specified order:
  1. Use the **command** module to create a GPT disk label on **/dev/vdb**, that starts 1 MiB from the beginning of the device and ends at the end of the device. Use the **ansible-doc** command to learn how to use the **creates** argument to skip this task if **/dev/vdb1** has already been created. This avoids destructive repartitioning of the device. Use the following command to create the partition: **parted --script /dev/vdb mklabel gpt mkpart primary 1MiB 100%**
  2. Ensure a **/mnt/share** directory exists for use as a mount point.
  3. Use **ansible-doc -l** to find a module that can make a file system on a block device. Use **ansible-doc** to learn how to use that module. Add a task to the playbook that uses it to create an XFS file system on **/dev/vdb1**. Do not force creation of that file system if one exists already.
  4. Add a task to ensure that **/etc/fstab** mounts the device **/dev/vdb1** on **/mnt/share** at boot, and that it is currently mounted. (Use **ansible-doc** to find a module that can help with this.) If this task changes, notify the **ansible-vsftpd** role's handler that restarts vsftpd.
  5. Add a task that ensures that the **/mnt/share** directory is owned by the **root** user and the **root** group, has the SELinux type defined in the **{{ vsftpd\_setype }}** variable from the role, and has octal permissions of 0755. This has to be done after the file system is mounted to set the permissions on the mounted file system and not on the placeholder mount point directory.
  6. Make sure that a file named **README** exists in the directory specified by **{{ vsftpd\_anon\_root }}** containing the string **Welcome to the FTP server at serverX.lab.example.com** where **serverX.lab.example.com** is the actual fully-qualified hostname for that server. This file should have octal permissions of 0644 and the SELinux type specified by the **{{ vsftpd\_setype }}** variable. (Hint: look at the **copy** or **template** modules and the available Ansible facts in order to solve this problem.)

**IMPORTANT**

You may find it useful to debug your role by testing it in a playbook that does not contain the extra tasks or playbook variables listed above, but only contains a play that targets hosts in the group `ftpservers`, and applies the role.

Once you have confirmed that a simplified playbook using only the role works just like the original `ansible-vsftpd.yml` playbook, you can build the complete `vsftpd-configure.yml` playbook by adding the additional variables and tasks specified above.

Change the `review-roles/site.yml` playbook to use the new `vsftpd-configure.yml` playbook instead of `ansible-vsftpd.yml`.

You are encouraged to follow recommended playbook practices by naming all your plays and tasks. The playbooks should be written using appropriate modules, and should be able to be rerun safely. The playbooks should not make unnecessary changes to the systems.

When done, use `ansible-playbook site.yml` to check your work before running the grading script. You may also run the individual playbooks separately to make sure they function.

**IMPORTANT**

If you are having trouble with your `site.yml` playbook, make sure that both `vsftpd-configure.yml` and `ftpclients.yml` have indentation consistent with each other.

## Evaluation

From workstation, run the `lab review-roles grade` command to confirm success on this exercise. Correct any reported failures and rerun the script until successful.

```
[student@workstation ~]$ lab review-roles grade
```

## Cleanup

Run the `lab review-roles cleanup` command to clean up the lab tasks on servera and serverb.

```
[student@workstation ~]$ lab review-roles cleanup
```

## ► SOLUTION

# CREATING ROLES AND USING DYNAMIC INVENTORY

In this review, you will convert the **ansible-vsftpd.yml** playbook into a role, and then use that role in a new playbook that will also run some additional tasks. You will also install and use a dynamic inventory script, which will be provided to you.

## OUTCOMES

You should be able to:

- Create a role to configure the vsftpd service using tasks from an existing playbook.
- Include a role in a playbook, and execute the playbook.
- Use a dynamic inventory when executing a playbook.

Log in to **workstation** as **student** using **student** as the password.

On **workstation**, run the **lab review-roles setup** script. This script ensures that the remote hosts are reachable on the network. The script also checks that Ansible is installed on **workstation**, creates a directory structure for the lab environment, and installs required lab files.

```
[student@workstation ~]$ lab review-roles setup
```

## Instructions

Configure your Ansible project to use the dynamic inventory script **crinventory.py** and the static inventory file **inventory**.

Convert the **ansible-vsftpd.yml** playbook into the role **ansible-vsftpd**, as specified below:

- Use the **ansible-galaxy** command to create the directory structure for the role **ansible-vsftpd** in the **review-roles/roles** directory of your Ansible project.
- The file **defaults-template.yml** contains default variables for the role. It should be moved to an appropriate location in the role directory structure.
- The file **vars.yml** contains regular variables for the role. It should be moved to an appropriate location in the role directory structure.
- The template **vsftpd.conf.j2** should be moved to an appropriate location in the role directory structure.
- The tasks and handlers in the **ansible-vsftpd.yml** playbook should be appropriately installed in the role.
- You may edit the role's **meta/main.yml** file to set the author, description, and license fields (use BSD for the license). You may also edit the **README.md** file as you wish for completeness.
- Remove any subdirectories in the role that you are not using.

Create a new playbook, **vsftpd-configure.yml**, in the **review-roles** directory. It should be written as follows:

- It should contain a play targeting hosts in the inventory group **ftpservers**.
- The play should set the following variables:

VARIABLE	VALUE
<b>vsftpd_anon_root</b>	/mnt/share
<b>vsftpd_local_root</b>	/mnt/share

- The play should apply the role **ansible-vsftpd**.
- The play should include the following tasks in the specified order:
  1. Use the **command** module to create a GPT disk label on **/dev/vdb**, that starts 1 MiB from the beginning of the device and ends at the end of the device. Use the **ansible-doc** command to learn how to use the **creates** argument to skip this task if **/dev/vdb1** has already been created. This avoids destructive repartitioning of the device. Use the following command to create the partition: **parted --script /dev/vdb mklabel gpt mkpart primary 1MiB 100%**
  2. Ensure a **/mnt/share** directory exists for use as a mount point.
  3. Use **ansible-doc -l** to find a module that can make a file system on a block device. Use **ansible-doc** to learn how to use that module. Add a task to the playbook that uses it to create an XFS file system on **/dev/vdb1**. Do not force creation of that file system if one exists already.
  4. Add a task to ensure that **/etc/fstab** mounts the device **/dev/vdb1** on **/mnt/share** at boot, and that it is currently mounted. (Use **ansible-doc** to find a module that can help with this.) If this task changes, notify the **ansible-vsftpd** role's handler that restarts vsftpd.
  5. Add a task that ensures that the **/mnt/share** directory is owned by the **root** user and the **root** group, has the SELinux type defined in the **{{ vsftpd\_setype }}** variable from the role, and has octal permissions of 0755. This has to be done after the file system is mounted to set the permissions on the mounted file system and not on the placeholder mount point directory.
  6. Make sure that a file named **README** exists in the directory specified by **{{ vsftpd\_anon\_root }}** containing the string **Welcome to the FTP server at serverX.lab.example.com** where **serverX.lab.example.com** is the actual fully-qualified hostname for that server. This file should have octal permissions of 0644 and the SELinux type specified by the **{{ vsftpd\_setype }}** variable. (Hint: look at the **copy** or **template** modules and the available Ansible facts in order to solve this problem.)

**IMPORTANT**

You may find it useful to debug your role by testing it in a playbook that does not contain the extra tasks or playbook variables listed above, but only contains a play that targets hosts in the group `ftpservers`, and applies the role.

Once you have confirmed that a simplified playbook using only the role works just like the original `ansible-vsftpd.yml` playbook, you can build the complete `vsftpd-configure.yml` playbook by adding the additional variables and tasks specified above.

Change the `review-roles/site.yml` playbook to use the new `vsftpd-configure.yml` playbook instead of `ansible-vsftpd.yml`.

You are encouraged to follow recommended playbook practices by naming all your plays and tasks. The playbooks should be written using appropriate modules, and should be able to be rerun safely. The playbooks should not make unnecessary changes to the systems.

When done, use `ansible-playbook site.yml` to check your work before running the grading script. You may also run the individual playbooks separately to make sure they function.

**IMPORTANT**

If you are having trouble with your `site.yml` playbook, make sure that both `vsftpd-configure.yml` and `ftpclients.yml` have indentation consistent with each other.

1. Log in to your workstation host as student. Change to the `review-roles` working directory.

```
[student@workstation ~]$ cd ~/review-roles
[student@workstation review-roles]$
```

2. Configure the Ansible project to use both the dynamic inventory file `crinventory.py` as well as the static inventory file `inventory`. Verify the inventory configuration using the `ansible-inventory` command.
  - 2.1. Place the static inventory file in a directory named `inventory`.

```
[student@workstation review-roles]$ mv -v inventory inventory.tmp
'inventory' -> 'inventory.tmp'
[student@workstation review-roles]$ mkdir -v inventory
mkdir: created directory 'inventory'
[student@workstation review-roles]$ mv -v inventory.tmp inventory/inventory
'inventory.tmp' -> 'inventory/inventory'
```

- 2.2. Add the dynamic inventory script to the inventory directory. Ensure that the script is executable.

```
[student@workstation review-roles]$ chmod 755 -v crinventory.py
mode of 'crinventory.py' changed from 0644 (rw-r--r--) to 0755 (rwxr-xr-x)
[student@workstation review-roles]$ mv -v crinventory.py inventory
'crinventory.py' -> 'inventory/crinventory.py'
```

- 2.3. Configure the `inventory` directory as the source of inventory files for the project.

The [defaults] section of the **ansible.cfg** file looks like this:

```
[defaults]
remote_user=devops
inventory=./inventory
```

2.4. Use the **ansible-inventory** command to verify the project inventory configuration:

```
[student@workstation review-roles]$ ansible-inventory --list all
{
    "_meta": {
        "hostvars": {
            "servera.lab.example.com": {},
            "serverb.lab.example.com": {},
            "serverc.lab.example.com": {},
            "serverd.lab.example.com": {}
        }
    },
    "all": {
        "children": [
            "ftpclients",
            "ftpservers",
            "ungrouped"
        ]
    },
    "ftpclients": {
        "hosts": [
            "servera.lab.example.com",
            "serverc.lab.example.com"
        ]
    },
    "ftpservers": {
        "hosts": [
            "serverb.lab.example.com",
            "serverd.lab.example.com"
        ]
    },
    "ungrouped": {}
}
```

3. Convert the **ansible-vsftpd.yml** playbook into the role **ansible-vsftpd**.

3.1. Create the **roles** subdirectory.

```
[student@workstation review-roles]$ mkdir -v roles
mkdir: created directory 'roles'
```

3.2. Using **ansible-galaxy**, create the directory structure for the new **ansible-vsftpd** role in the **roles** subdirectory.

```
[student@workstation review-roles]$ cd roles
[student@workstation roles]$ ansible-galaxy init ansible-vsftpd
- ansible-vsftpd was created successfully
[student@workstation roles]$ cd ..
```

```
[student@workstation review-roles]$
```

- 3.3. Using **tree**, verify the directory structure created for the new role.

```
[student@workstation review-roles]$ tree roles
roles
└── ansible-vsftpd
    ├── defaults
    │   └── main.yml
    ├── files
    ├── handlers
    │   └── main.yml
    ├── meta
    │   └── main.yml
    ├── README.md
    ├── tasks
    │   └── main.yml
    ├── templates
    ├── tests
    │   ├── inventory
    │   └── test.yml
    └── vars
        └── main.yml

9 directories, 8 files
```

- 3.4. Replace the **roles/ansible-vsftpd/defaults/main.yml** file with the variable definitions in the **defaults-template.yml** file.

```
[student@workstation review-roles]$ mv -v defaults-template.yml \
> roles/ansible-vsftpd/defaults/main.yml
'defaults-template.yml' -> 'roles/ansible-vsftpd/defaults/main.yml'
```

- 3.5. Replace the **roles/ansible-vsftpd/vars/main.yml** file with the variable definitions in the **vars.yml** file.

```
[student@workstation review-roles]$ mv -v vars.yml \
> roles/ansible-vsftpd/vars/main.yml
'vars.yml' -> 'roles/ansible-vsftpd/vars/main.yml'
```

- 3.6. Use the **templates/vsftpd.conf.j2** file as a template for the **ansible-vsftpd** role.

```
[student@workstation review-roles]$ mv -v vsftpd.conf.j2 \
> roles/ansible-vsftpd/templates/
'vsftpd.conf.j2' -> 'roles/ansible-vsftpd/templates/vsftpd.conf.j2'
```

- 3.7. Copy the tasks in the **ansible-vsftpd.yml** playbook into the **roles/ansible-vsftpd/tasks/main.yml** file. The value of the **src** keyword in the template module task no longer needs to reference the **templates** subdirectory. The **roles/ansible-vsftpd/tasks/main.yml** file should have the following contents after you are done.

```
---
# tasks file for ansible-vsftpd
```

```

- name: Packages are installed
  yum:
    name: '{{ vsftpd_package }}'
    state: present

- name: Ensure service is started
  service:
    name: '{{ vsftpd_service }}'
    state: started
    enabled: true

- name: Configuration file is installed
  template:
    src: vsftpd.conf.j2
    dest: '{{ vsftpd_config_file }}'
    owner: root
    group: root
    mode: '0600'
    setype: etc_t
  notify: restart vsftpd

- name: firewalld is installed
  yum:
    name: firewalld
    state: present

- name: firewalld is started and enabled
  service:
    name: firewalld
    state: started
    enabled: yes

- name: FTP port is open
  firewalld:
    service: ftp
    permanent: true
    state: enabled
    immediate: yes

```

- 3.8. Copy the handlers in the **ansible-vsftpd.yml** playbook into the **roles/ansible-vsftpd/handlers/main.yml** file. The **roles/ansible-vsftpd/handlers/main.yml** file should have the following contents after you are done.

```

---
# handlers file for ansible-vsftpd
- name: restart vsftpd
  service:
    name: "{{ vsftpd_service }}"
    state: restarted

```

4. Update the contents of the **roles/ansible-vsftpd/meta/main.yml** file.

4.1. Change the value of the author entry to **Red Hat Training**.

```
author: Red Hat Training
```

4.2. Change the value of the **description** entry to "**example role for D0407**".

```
description: example role for D0407
```

4.3. Change the value of the **company** entry to "**Red Hat**".

```
company: Red Hat
```

4.4. Change the value of the **license:** entry to "**BSD**".

```
license: BSD
```

5. Modify the contents of the **roles/ansible-vsftpd/README.md** file so that it provides pertinent information regarding the role. After modification, the file should contain the following contents.

```
ansible-vsftpd
```

```
=====
```

```
Example ansible-vsftpd role from Red Hat's "Automation with Ansible" (D0407) course.
```

```
Role Variables
```

```
-----
```

```
* defaults/main.yml contains variables used to configure the vsftpd.conf template  
* vars/main.yml contains the name of the vsftpd service, the name of the RPM package, and the location of the service's configuration file
```

```
Dependencies
```

```
-----
```

```
None.
```

```
Example Playbook
```

```
-----
```

```
- hosts: servers  
  roles:  
    - ansible-vsftpd
```

```
License
```

```
-----
```

```
BSD
```

```
Author Information
```

```
-----
```

Red Hat (training@redhat.com)

6. Remove the unused directories from the new role.

```
[student@workstation review-roles]$ rm -rfv roles/ansible-vsftpd/tests
removed 'roles/ansible-vsftpd/tests/inventory'
removed 'roles/ansible-vsftpd/tests/test.yml'
removed directory: 'roles/ansible-vsftpd/tests/'
```

7. Create the new playbook **vsftpd-configure.yml**. It should contain the following contents.

```
---
- name: Install and configure vsftpd
  hosts: ftpservers
  vars:
    vsftpd_anon_root: /mnt/share/
    vsftpd_local_root: /mnt/share/

  roles:
    - ansible-vsftpd

  tasks:

    - name: /dev/vdb1 is partitioned
      command: >
        parted --script /dev/vdb mklabel gpt mkpart primary 1MiB 100%
      args:
        creates: /dev/vdb1

    - name: XFS file system exists on /dev/vdb1
      filesystem:
        dev: /dev/vdb1
        fstype: xfs
        force: no

    - name: anon_root mount point exists
      file:
        path: '{{ vsftpd_anon_root }}'
        state: directory

    - name: /dev/vdb1 is mounted on anon_root
      mount:
        name: '{{ vsftpd_anon_root }}'
        src: /dev/vdb1
        fstype: xfs
        state: mounted
        dump: '1'
        passno: '2'
      notify: restart vsftpd

    - name: Make sure permissions on mounted fs are correct
      file:
        path: '{{ vsftpd_anon_root }}'
        owner: root
        group: root
        mode: '0755'
```

```

setype: "{{ vsftpd_setype }}"
state: directory

- name: Copy README to the ftp anon_root
  copy:
    dest: '{{ vsftpd_anon_root }}/README'
    content: "Welcome to the FTP server at {{ ansible_fqdn }}\n"
    setype: '{{ vsftpd_setype }}'

```

8. Change the **site.yml** playbook to use the newly created **vsftpd-configure.yml** playbook instead of the **ansible-vsftpd.yml** playbook. The file should contain the following contents after you are done.

```

# FTP Servers playbook
- import_playbook: vsftpd-configure.yml

# FTP Clients playbook
- import_playbook: ftpclients.yml

```

9. Verify that the **site.yml** playbook works as intended by executing it with **ansible-playbook**.

```
[student@workstation review-roles]$ ansible-playbook site.yml
```

## Evaluation

From workstation, run the **lab review-roles grade** command to confirm success on this exercise. Correct any reported failures and rerun the script until successful.

```
[student@workstation ~]$ lab review-roles grade
```

## Cleanup

Run the **lab review-roles cleanup** command to clean up the lab tasks on servera and serverb.

```
[student@workstation ~]$ lab review-roles cleanup
```



## APPENDIX A

# SUPPLEMENTARY TOPICS

### GOAL

Investigate supplementary topics not included in the official course.

# EXAMINING ANSIBLE CONFIGURATION OPTIONS

---

## OBJECTIVES

After completing this section, students should be able to use **ansible-config** to discover and investigate configuration options and to determine which options have been modified from the default settings.

### Viewing Configuration Options

If you want to find out what options are available in the configuration file, use the **ansible-config list** command. It will display an exhaustive list of the available configuration options and their default settings. This list may vary depending on the version of Ansible that you have installed and whether you have any additional Ansible plugins on your control node.

Each option displayed by **ansible-config list** will have a number of key-value pairs associated with it. These key-value pairs provide information on how that option works. For example, the option ACTION\_WARNINGS displays the following key-value pairs:

KEY	VALUE	PURPOSE
<b>description</b>	[By default Ansible will issue a warning when received from a task action (module or action plugin). These warnings can be silenced by adjusting this setting to False.]	Describes what this configuration option is for.
<b>type</b>	<b>boolean</b>	What the type is for the option: <b>boolean</b> means true-false value.
<b>default</b>	<b>true</b>	The default value for this option.
<b>version_added</b>	<b>2.5</b>	The version of Ansible that added this option, for backward compatibility.
<b>ini</b>	<b>{ key: action_warnings, section: defaults }</b>	Which section of the INI-like inventory file contains this option, and the name of the option in the configuration file (action_warnings, in the <b>defaults</b> section).
<b>env</b>	<b>ANSIBLE_ACTION_WARNINGS</b>	If this environment variable is set, it will override any setting of the option made in the configuration file.

### Determining Modified Configuration Options

When working with configuration files, you might want to find out which options have been set to values which are different from the built-in defaults.

You can do this by running the **ansible-config dump -v -\only-changed** command. The **-v** option displays the location of the **ansible.cfg** file used when processing the command. The **ansible-config** command follows the same order of precedence mentioned previously for the **ansible** command. Output will vary depending on the location of the **ansible.cfg** file and which directory the **ansible-config** command is ran from.

In the following example, there is a single ansible configuration file located at **/etc/ansible/ansible.cfg**. The **ansible-config** command is first ran from student's home directory, then from a working directory with the same results:

```
[user@controlnode ~]$ ansible-config dump -v -\only-changed
Using /etc/ansible/ansible.cfg as config file
DEFAULT_ROLES_PATH(/etc/ansible/ansible.cfg) = [u'/etc/ansible/roles', u'/usr/share/ansible/roles']

[user@controlnode ~]$ cd /home/student/workingdirectory
[user@controlnode workingdirectory]$ ansible-config dump -v -\only-changed
Using /etc/ansible/ansible.cfg as config file
DEFAULT_ROLES_PATH(/etc/ansible/ansible.cfg) = [u'/etc/ansible/roles', u'/usr/share/ansible/roles']
```

However, if you have a custom **ansible.cfg** file in your working directory, the same command will display information based on where it is ran from and the relative **ansible.cfg** file.

```
[user@controlnode ~]$ ansible-config dump -v -\only-changed
Using /etc/ansible/ansible.cfg as config file
DEFAULT_ROLES_PATH(/etc/ansible/ansible.cfg) = [u'/etc/ansible/roles', u'/usr/share/ansible/roles']

[user@controlnode ~]$ cd /home/student/workingdirectory
[user@controlnode workingdirectory]$ cat ansible.cfg
[defaults]
inventory = ./inventory
remote_user = devops

[user@controlnode workingdirectory]$ ansible-config dump -v -\only-changed
Using /home/student/workingdirectory/ansible.cfg as config file
DEFAULT_HOST_LIST(/home/student/workingdirectory/ansible.cfg) = [u'/home/student/workingdirectory/inventory']
DEFAULT_REMOTE_USER(/home/student/workingdirectory/ansible.cfg) = devops
```



## REFERENCES

**ansible-config(1)** man page

**Configuration file: Ansible Documentation**

[https://docs.ansible.com/ansible/2.7/installation\\_guide/intro\\_configuration.html](https://docs.ansible.com/ansible/2.7/installation_guide/intro_configuration.html)



## APPENDIX B

# ANSIBLE LIGHTBULB LICENSING



# ANSIBLE LIGHTBULB LICENSE

---

Portions of this course were adapted from the Ansible Lightbulb project. The original material from that project is available from <https://github.com/ansible/lightbulb> under the following MIT License:

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