1st frame coding

from tkinter import\*

root=Tk()

#root.title('my window')

c=Canvas(root, bg='grey',height=600, width=900)

id=c.create\_rectangle(50,40,850,560, width=2, fill='lightgrey')

file1=PhotoImage(file="brd.gif")

file2=PhotoImage(file="cat-icon.gif")

file3=PhotoImage(file="car2.gif")

file4=PhotoImage(file="earth.gif")

file5=PhotoImage(file="rabbit.gif")

file6=PhotoImage(file="truck1.gif")

c.create\_image(300,90,anchor=NE, image=file1, activeimage=file1)

c.create\_image(497,220,anchor=NE, image=file2, activeimage=file2)

c.create\_image(740,230,anchor=NE, image=file3, activeimage=file3)

c.create\_image(730,90,anchor=NE, image=file4, activeimage=file4)

c.create\_image(570,90,anchor=NE, image=file5, activeimage=file5)

c.create\_image(354,220,anchor=NE, image=file6, activeimage=file6)

#f=Frame(root, width=800, height=500, bg='yellow', cursor='cross')

#f.pack()

c.pack()

b1=Button(root, text='OK', width=15, height=2 ,bg='white', font=('Georgia', 12),

fg='black', activebackground='lightgrey', activeforeground='blue')

b2=Button(root, text='Refresh', width=15, height=2 ,bg='white', font=('Georgia', 12),

fg='black', activebackground='lightgrey', activeforeground='blue')

b1.place(x=500, y=450)

b2.place(x=300, y=450)

#root.geometry('400x300')

root.mainloop()

2nd frame coding

from tkinter import\*

class mybuttons:

def \_\_init\_\_(self, root):

self.f=Frame(root, height=600, width=1000)

self.f.propagate(0)

self.f.pack()

self.c=Canvas(self.f, bg='lightgrey',height=600, width=900)

self.id=self.c.create\_rectangle(120,60,400,445, width=2, fill='white', activefill='white')

self.id=self.c.create\_line(120,105,400,105, width=2, fill='black')

self.id=self.c.create\_line(120,153,400,153, width=2, fill='black')

self.id=self.c.create\_line(120,202,400,202, width=2, fill='black')

self.id=self.c.create\_line(120,252,400,252, width=2, fill='black')

self.id=self.c.create\_line(120,302,400,302, width=2, fill='black')

self.id=self.c.create\_line(120,350,400,350, width=2, fill='black')

self.id=self.c.create\_line(120,398,400,398, width=2, fill='black')

#self.id=self.c.create\_rectangle(620,210,740,250, width=2, fill='white', activefill='yellow')

self.c.pack()

self.var1 = IntVar()

self.var2 = IntVar()

self.var3 = IntVar()

self.var4 = IntVar()

self.var5 = IntVar()

self.var6 = IntVar()

self.c1=Checkbutton(self.f, bg='white', fg='green', font=('Georgia', 18),

text='Car', variable=self.var1, command=self.display)

self.c2=Checkbutton(self.f, bg='white', fg='green', font=('Georgia', 18),

text='Rabbit',variable=self.var2, command=self.display)

self.c3=Checkbutton(self.f, bg='white', fg='green', font=('Georgia', 18),

text='Earth', variable=self.var3, command=self.display)

self.r4=Checkbutton(self.f, bg='white', fg='green', font=('Georgia', 18),

text='Cat', variable=self.var4, command=self.display)

self.r5=Checkbutton(self.f, bg='white', fg='green', font=('Georgia', 18),

text='Truck', variable=self.var5, command=self.display)

self.r6=Checkbutton(self.f, bg='white', fg='green', font=('Georgia', 18),

text='Bird', variable=self.var6, command=self.display)

self.b1=Button(self.f,fg='black', bg='yellow', font=('Georgia', 18), #'underline')

activebackground='lightblue', activeforeground='red', text='Submit')

#attach radio buttons to the frame

self.c1.place(x=170,y=62)

self.c2.place(x=170,y=110)

self.c3.place(x=170,y=157)

self.r4.place(x=170,y=207)

self.r5.place(x=170,y=257)

self.r6.place(x=170,y=305)

self.b1.place(x=620,y=210)

def display(self):

#retrieve the control variable

x=self.var1.get()

y=self.var2.get()

z=self.var3.get()

a=self.var4.get()

b=self.var5.get()

c=self.var6.get()

#string is empty initially

str=''

#catch user choice

if x==1:

str+= 'you selected: Car'

if y==1:

str+= 'you selected: Rabbit'

if z==1:

str+= 'you selected: Earth'

if a==1:

str+= 'you selected: Cat'

if b==1:

str+= 'you selected: Truck'

if C==1:

str+= 'you selected: Bird'

#lbl = Label(text=str, fg='blue').place(x=50, y=150, width=200, height=20)

root=Tk()

'''c=Canvas(root, bg='lightgrey',height=600, width=900)

id=c.create\_rectangle(120,60,400,445, width=2, fill='white', activefill='white')'''

#f=Frame(root, height=600, width=700)

#f.propagate(0)

#f.pack()

'''r1=Radiobutton(root, bg='white', fg='green', font=('Georgia', 18),

text='Ship', variable=var1, value=1, command=display(root))

r2=Radiobutton(root, bg='white', fg='green', font=('Georgia', 18),

text='Rabbit',variable=var2, value=2, command=display())

r3=Radiobutton(root, bg='white', fg='green', font=('Georgia', 18),

text='Chair', variable=var3, value=2, command=display())

r4=Radiobutton(root, bg='white', fg='green', font=('Georgia', 18),

text='Table', variable=var4, value=2, command=display())

r5=Radiobutton(root, bg='white', fg='green', font=('Georgia', 18),

text='Tiger', variable=var5, value=2, command=display())

r6=Radiobutton(root, bg='white', fg='green', font=('Georgia', 18),

text='Bird', variable=var6, value=2, command=display())

b1=Button(root,fg='black', bg='yellow', font=('Georgia', 18), #'underline')

activebackground='lightblue', activeforeground='red', text='Submit')

#attach radio buttons to the frame

r1.place(x=170,y=62)

r2.place(x=170,y=110)

r3.place(x=170,y=157)

r4.place(x=170,y=207)

r5.place(x=170,y=257)

r6.place(x=170,y=305)

b1.place(x=620,y=210)'''

'''file1=PhotoImage(file="brd.gif")

file2=PhotoImage(file="cat.gif")

c.create\_image(200,200,anchor=NE, image=file1, activeimage=file2)

c.create\_image(600,200,anchor=NE, image=file1)

id=c.create\_line(120,105,400,105, width=2, fill='black')

id=c.create\_line(120,153,400,153, width=2, fill='black')

id=c.create\_line(120,202,400,202, width=2, fill='black')

id=c.create\_line(120,252,400,252, width=2, fill='black')

id=c.create\_rectangle(620,210,740,250, width=2, fill='white', activefill='yellow')'''

#id=c.create\_line(600,210,740,210, width=3, fill='black')

#id=c.create\_line(600,210,600,250, width=3, fill='black')

#id=c.create\_line(740,210,740,250, width=3, fill='black')

#id=c.create\_line(600,250,740,250, width=3, fill='black')

'''id=c.create\_line(120,302,400,302, width=2, fill='black')

id=c.create\_line(120,350,400,350, width=2, fill='black')

id=c.create\_line(120,398,400,398, width=2, fill='black')'''

#id=c.create\_line(120,380,400,380, width=3, fill='black')

#id=c.create\_line(120,420,400,420, width=3, fill='black')

#id=c.create\_line(120,460,400,460, width=3, fill='black')

#f=Frame(root, width=800, height=500, bg='yellow', cursor='cross')

#c.pack()

mb=mybuttons(root)

root.mainloop()