# Semi-Supervised Learning

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10. July 2008, 08:30!

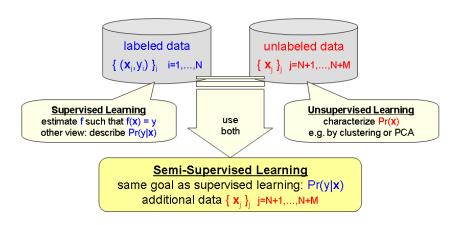
Summer School on Neural Networks 2008 Porto, Portugal





#### **Outline**

- Why Semi-Supervised Learning?
- Why and How Does SSL Work?
  - Generative Models
  - The Semi-Supervised SVM (S<sup>3</sup>VM)
  - Graph-Based Methods
  - Further Approaches (incl. Co-Training, Transduction)
- 3 Summary and Outlook



In this lecture: SSL = semi-supervised classification.

#### Why Semi-Supervised Learning (SSL)?

- labeled data: labeling usually
  - ... requires experts
  - ...costs time
  - ... is boring
  - ... requires measurements and devices
  - ...costs money
  - ⇒ scarce, expensive
- unlabeled data: can often be
  - ... measured automatically
  - ... found on the web
  - ... retrieved from databases and collections
  - ⇒ abundant, cheap . . . "for free"

# Web page / image classification

#### labeled:

- someone has to read the text
- labels may come from huge ontologies
- hence has to be done conscientiously

#### unlabeled:

billions available at no cost

# Protein function prediction from sequence

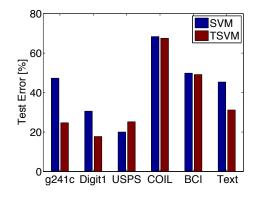
#### labeled:

- measurement requires human ingenuity
- can take years for a single label!

#### unlabeled:

- protein sequences can be predicted from DNA
- DNA sequencing now industrialized
- ⇒ millions available

#### Can unlabeled data aid in classification?



10 labeled points  $\sim$ 1400 unlabeled points

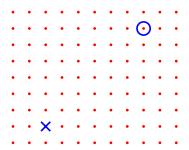
SVM: supervised TSVM: semi-supervised

Yes.

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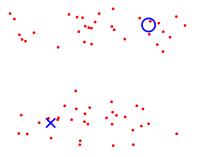
Why would unlabeled data be useful at all?



- Uniformly distributed data do not help.
- Must use properties of  $Pr(\mathbf{x})$ .

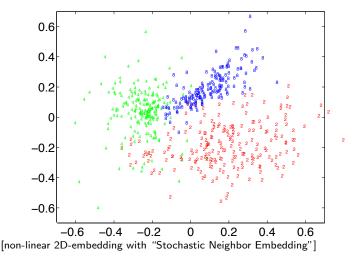
# Cluster Assumption

- 1. The data form clusters.
- 2. Points in the **same cluster** are likely to be of the **same class**.



Don't confuse with the standard **Supervised Learning Assumption**: similar (ie nearby) points tend to have similar labels.

Example: 2D view on handwritten digits 2, 4, 8



- The cluster assumption seems to hold for many real data sets.
- Many SSL algorithms (implicitly) make use of it.

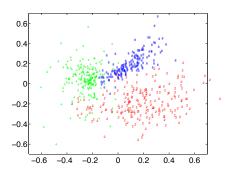
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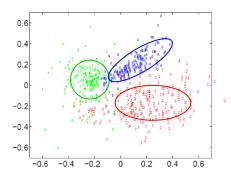
#### **Generative model:** $Pr(\mathbf{x}, y)$

#### Gaussian mixture model:

- one Gaussian cluster for each class
- $Pr(\mathbf{x}, y) = Pr(\mathbf{x}|y) Pr(y) = \mathcal{N}(\mathbf{x}|\mu_y, \Sigma_y) Pr(y)$



Does this model match our cluster assumption?



## This generative model is much stronger:

- Exactly one cluster for each class.
- Clusters have Gaussian shape.

### Likelihood (assuming independently drawn data points)

$$\begin{split} Pr\left(data\left|\theta\right.\right) &= & \prod_{i} Pr\left(\mathbf{x}_{i}, y_{i}\left|\theta\right.\right) \prod_{j} Pr\left(\mathbf{x}_{j}\left|\theta\right.\right) \\ &= & \prod_{i} Pr\left(\mathbf{x}_{i}, y_{i}\left|\theta\right.\right) \prod_{j} \sum_{y} Pr\left(\mathbf{x}_{j}, y\left|\theta\right.\right) \end{split}$$

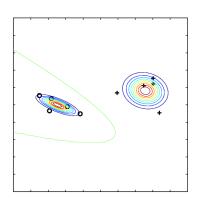
#### Minimize negative log likelihood:

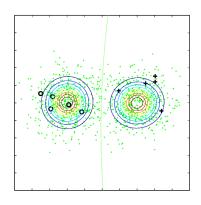
$$-\log \mathcal{L}\left(\theta\right) = \underbrace{-\sum_{i} \log Pr\left(\mathbf{x}_{i}, y_{i} \mid \theta\right)}_{typically\ convex} - \underbrace{\sum_{j} \log \left(\sum_{y} Pr\left(\mathbf{x}_{j}, y \mid \theta\right)\right)}_{typically\ non-convex}$$

Standard tool for optimization (=training): **Expectation-Maximization (EM)** algorithm

# only labeled data

#### with unlabeled data



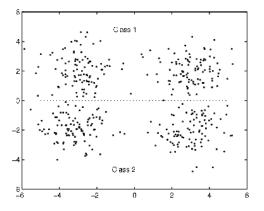


from [Semi-Supervised Learning, ICML 2007 Tutorial; Xiaojin Zhu]

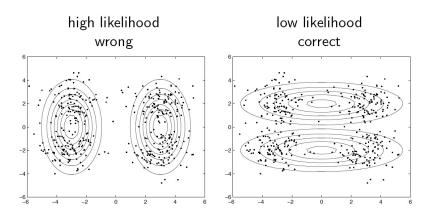
#### **Disadvantages of Generative Models**

- non-convex optimization
  - ⇒ may pick bad local minima
- often discriminative methods are more accurate
  - generative model:  $Pr(\mathbf{x}, y)$
  - discriminative model:  $Pr(y|\mathbf{x})$  less modelling assumtions (about  $Pr(\mathbf{x})$ )
- with mis-specified models, unlabeled data can hurt!

# Unlabeled data can be misleading...



from [Semi-Supervised Learning, ICML 2007 Tutorial; Xiaojin Zhu]



from [Semi-Supervised Learning, ICML 2007 Tutorial; Xiaojin Zhu]

it is important to use a "correct" model

# Discriminative model: $Pr(y|\mathbf{x})$

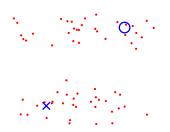
$$\mathcal{L}(\theta) = \prod_{i} Pr(y_i | \mathbf{x}_i, \theta)$$

#### Problem!

Density of  $\mathbf{x}$  does not help to estimate conditional  $Pr(y|\mathbf{x})!$ 

# Cluster Assumption

Points in the **same cluster** are likely to be of the **same class**.



#### **Equivalent assumption:**

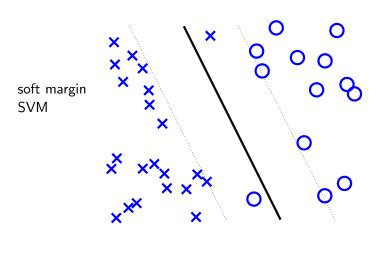
# Low Density Separation Assumption

The decision boundary lies in a low density region.

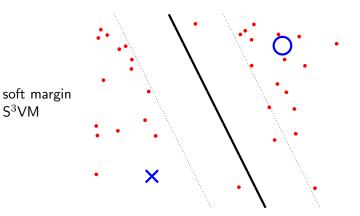
⇒ Algorithmic idea: Low Density Separation

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$$\min_{\mathbf{w},b,(\xi_k)} \quad \frac{\frac{1}{2} \langle \mathbf{w}, \mathbf{w} \rangle}{+C \sum_i \xi_i} \quad s.t. \quad \xi_i \ge 0 \\
y_i(\langle \mathbf{w}, \mathbf{x}_i \rangle + b) \ge 1 - \xi_i$$



$$\min_{\mathbf{w},b,(\mathbf{y}_{j}),(\xi_{k})} \frac{\frac{1}{2} \langle \mathbf{w}, \mathbf{w} \rangle}{+C \sum_{i} \xi_{i}} \quad s.t. \quad \mathbf{y}_{i}(\langle \mathbf{w}, \mathbf{x}_{i} \rangle + b) \geq 1 - \xi_{i} \\
+C^{*} \sum_{j} \xi_{j} \quad \mathbf{y}_{j}(\langle \mathbf{w}, \mathbf{x}_{j} \rangle + b) \geq 1 - \xi_{j}$$

# Supervised Support Vector Machine (SVM)

$$\min_{\mathbf{w},b,(\xi_k)} \quad \begin{array}{c} \frac{1}{2} \langle \mathbf{w}, \mathbf{w} \rangle \\ +C \sum_i \xi_i \end{array} \quad s.t. \quad \begin{array}{c} \xi_i \geq 0 \\ y_i(\langle \mathbf{w}, \mathbf{x}_i \rangle + b) \geq 1 - \xi_i \end{array}$$

- maximize margin on (labeled) points
- convex optimization problem (QP, quadratic programming)

# Semi-Supervised Support Vector Machine (S<sup>3</sup>VM)

$$\min_{\mathbf{w},b,(\mathbf{y_j}),(\xi_k)} \begin{array}{ccc} & \frac{1}{2} \left\langle \mathbf{w}, \mathbf{w} \right\rangle & \xi_i \geq 0 & \xi_j \geq 0 \\ & + C \sum_i \xi_i & s.t. & y_i (\left\langle \mathbf{w}, \mathbf{x}_i \right\rangle + b) \geq 1 - \xi_i \\ & + C^* \sum_j \xi_j & y_j (\left\langle \mathbf{w}, \mathbf{x}_j \right\rangle + b) \geq 1 - \xi_j \end{array}$$

- maximize margin on labeled and unlabeled points
- also QP?

$$\min_{\mathbf{w},b,(\mathbf{y_j}),(\xi_k)} \frac{1}{2} \langle \mathbf{w}, \mathbf{w} \rangle + C \sum_i \xi_i + C^* \sum_j \xi_j$$

$$s.t. \frac{y_i(\langle \mathbf{w}, \mathbf{x}_i \rangle + b) \ge 1 - \xi_i \quad \xi_i \ge 0}{y_j(\langle \mathbf{w}, \mathbf{x}_j \rangle + b) \ge 1 - \xi_j \quad \xi_j \ge 0}$$

#### Problem!

- $y_j$  are discrete!
- Combinatorial task.
- NP-hard!

## Optimization methods used for S<sup>3</sup>VM training

#### exact:

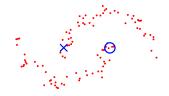
- Mixed Integer Programming [Bennett, Demiriz; NIPS 1998]
- Branch & Bound [Chapelle, Sindhwani, Keerthi; NIPS 2006]

#### approximative:

- self-labeling heuristic S<sup>3</sup>VM<sup>light</sup> [T. Joachims; ICML 1999]
- gradient descent [Chapelle, Zien; AISTATS 2005]
- CCCP-S<sup>3</sup>VM [R. Collobert et al.; ICML 2006]
- contS<sup>3</sup>VM [Chapelle et al.; ICML 2006]

# "Two Moons" toy data

- easy for human (0% error)
- hard for S<sup>3</sup>VMs!



$S^3VM$ optimization method		test error	objective value
global min. {Branch & Bound		0.0%	7.81
find local { minima	( CCCP	64.0%	39.55
	$S^3VM^{light}$	66.2%	20.94
	$\nabla S^3VM$	59.3%	13.64
	CS <sup>3</sup> VM	45.7%	13.25

- S<sup>3</sup>VM objective function is good for SSL
- exact optimization: only possible for small datasets
- approximate optimization: method matters!

# Self-Labeling aka "Self-Training"

iterative wrapper around any supervised base-learner:

- train base-learner on labeled (incl. self-labeled) points
- predict on unlabeled points
- assign most confident predictions as labels

problem: early mistakes may reinforce themselves

# self-labeling approach with SVMs $\Rightarrow$ heuristic for S<sup>3</sup>VMs

variant used in  $S^3VM^{light}$ :

- use predictions on all unlabeled data
- 2 given them initially low, then increasing weight in base-learner

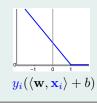
$$\min_{\mathbf{w},b,(\mathbf{y}_{j}),(\xi_{k})} \frac{1}{2} \langle \mathbf{w}, \mathbf{w} \rangle + C \sum_{i} \xi_{i} + C^{*} \sum_{j} \xi_{j}$$

$$s.t. \frac{y_{i}(\langle \mathbf{w}, \mathbf{x}_{i} \rangle + b) \geq 1 - \xi_{i} \quad \xi_{i} \geq 0}{y_{j}(\langle \mathbf{w}, \mathbf{x}_{j} \rangle + b) \geq 1 - \xi_{j} \quad \xi_{j} \geq 0}$$

#### **Effective Loss Functions**

$$\xi_i = \max \left\{ 1 - y_i(\langle \mathbf{w}, \mathbf{x}_i \rangle + b), 0 \right\}$$
$$\xi_j = \max_{\mathbf{y}_j \in \{+1, -1\}} \left\{ 1 - y_j(\langle \mathbf{w}, \mathbf{x}_j \rangle + b), 0 \right\}$$

loss functions





$$\min_{\mathbf{w},b,(\mathbf{y_j}),(\xi_k)} \frac{1}{2} \langle \mathbf{w}, \mathbf{w} \rangle + C \sum_i \xi_i + C^* \sum_j \xi_j$$

$$s.t. \frac{\mathbf{y_i}(\langle \mathbf{w}, \mathbf{x_i} \rangle + b) \ge 1 - \xi_i \quad \xi_i \ge 0}{\mathbf{y_j}(\langle \mathbf{w}, \mathbf{x_j} \rangle + b) \ge 1 - \xi_j \quad \xi_j \ge 0}$$

## Resolving the Constraints

$$\frac{1}{2} \langle \mathbf{w}, \mathbf{w} \rangle + C \sum_{i} \ell_{l} \left( y_{i} (\langle \mathbf{w}, \mathbf{x}_{i} \rangle + b) \right) + C^{*} \sum_{j} \ell_{u} \left( \langle \mathbf{w}, \mathbf{x}_{j} \rangle + b \right)$$

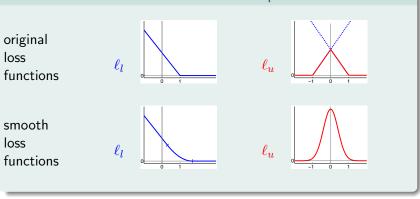
loss functions





$$\frac{1}{2} \langle \mathbf{w}, \mathbf{w} \rangle + C \sum_{i} \ell_{l} \left( y_{i} (\langle \mathbf{w}, \mathbf{x}_{i} \rangle + b) \right) + C^{*} \sum_{i} \ell_{\mathbf{u}} \left( \langle \mathbf{w}, \mathbf{x}_{j} \rangle + b \right)$$

# S<sup>3</sup>VM as Unconstrained Differentiable Optimization Problem



$$\frac{1}{2} \langle \mathbf{w}, \mathbf{w} \rangle + C \sum_{i} \ell_{l} \left( y_{i} (\langle \mathbf{w}, \mathbf{x}_{i} \rangle + b) \right) + C^{*} \sum_{i} \ell_{\mathbf{u}} \left( \langle \mathbf{w}, \mathbf{x}_{j} \rangle + b \right)$$

# $\nabla S^3$ VM [Chapelle, Zien; AISTATS 2005]

- simply do gradient descent!
- ullet thereby stepwise increase  $C^*$

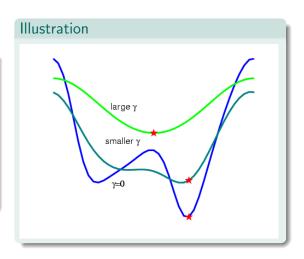
# contS<sup>3</sup>VM [Chapelle et al.; ICML 2006]

next slide...

#### The Continuation Method in a Nutshell

#### Procedure

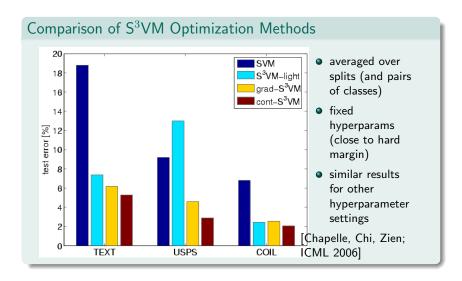
- smooth function until convex
- find minimum
- Track minimum while decreasing amount of smoothing



## Comparison of S<sup>3</sup>VM Optimizers on Real World Data

Three tasks (N = 100 labeled,  $M \approx 2000$  unlabeled points each)

- TEXT
  - do newsgroup texts refert to mac or to windows?
     ⇒ binary classification
  - bag of words representation:  $\sim$ 7500 dimensions, sparse
- USPS
  - recognize handwritten digits
  - 10 classes ⇒ 45 one-vs-one binary tasks
  - $16 \times 16$  pixel image as input (256 dimensions)
- COII
  - recognize 20 objects in images: 20 classes
  - $32 \times 32$  pixel image as input (1024 dimensions)



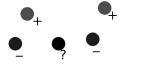
#### $\Rightarrow$ Optimization matters

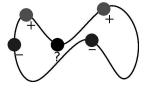
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# Manifold Assumption

- 1. The data lie on (or close to) a low-dimensional manifold.
- 2. Its intrinsic distance is relevant for classification.





[images from "The Geometric Basis of Semi-Supervised Learning", Sindhwani, Belkin, Niyogi in "Semi-Supervised Learning" Chapelle, Schölkopf, Zien]

Algorithmic idea: use Nearest-Neighbor Graph

### **Graph Construction**

- nodes: data points  $x_k$ , labeled and unlabeled
- ullet edges: every edge  $(\mathbf{x}_k,\mathbf{x}_l)$  weighted with  $a_{kl}\geq 0$
- weights: represent similarity, eg  $a_{kl} = \exp(-\gamma \|\mathbf{x}_k \mathbf{x}_l\|)$
- adjacency matrix  $\mathbf{A} \in \mathbb{R}^{(N+M)\times (N+M)}$

approximate manifold / achieve sparsity – two choices:

- $oldsymbol{0}$  k nearest neighbor graph (usually preferred)
- **2**  $\epsilon$  distance graph

## Learning on the Graph

estimation of a function on the nodes, ie  $f:V \to \{-1,+1\}$  [recall: for SVMs,  $f:\mathcal{X} \to \{-1,+1\}$ ,  $\mathbf{x} \mapsto sign(\langle \mathbf{w}, \mathbf{x} \rangle + b)$ ]

## Regularization on a Graph - penalize change along edges

$$\min_{(y_j)} g(\mathbf{y}) \quad \text{with} \quad g(\mathbf{y}) := \frac{1}{2} \sum_{k}^{N+M} \sum_{l}^{N+M} a_{kl} (y_k - y_l)^2$$

$$g(\mathbf{y}) = \frac{1}{2} \left( \sum_{k} \sum_{l} a_{kl} y_{k}^{2} + \sum_{k} \sum_{l} a_{kl} y_{l}^{2} \right) - \sum_{k} \sum_{l} a_{kl} y_{k} y_{l}$$

$$= \sum_{k} y_{k}^{2} \sum_{l} a_{kl} - \sum_{k} \sum_{l} y_{k} a_{kl} y_{l}$$

$$= \mathbf{y}^{\top} \mathbf{D} \mathbf{y} - \mathbf{y}^{\top} \mathbf{A} \mathbf{y} = \mathbf{y}^{\top} \mathbf{L} \mathbf{y}$$

where **D** is the diagonal degree matrix with  $d_{kl} = \sum_k a_{kl}$  and  $\mathbf{L} := \mathbf{D} - \mathbf{A} \in \mathbb{R}^{(N+M)\times (N+M)}$  is called the graph Laplacian

with constraints  $y_j \in \{-1, +1\}$  essentially yields min-cut problem

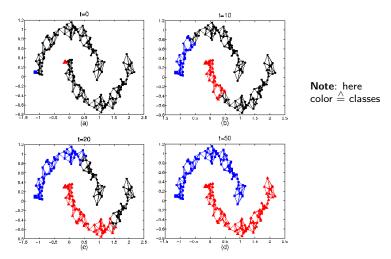
### "Label Propagation" Method

**relax**: instead of  $y_j \in \{-1, +1\}$ , optimize free  $f_j \Rightarrow \text{fix } \mathbf{f}_l = (f_i) = (y_i)$ , solve for  $\mathbf{f}_u = (f_j)$ , predict  $y_j = sign(f_j) \Rightarrow \text{convex QP } (\mathbf{L} \text{ is positive semi-definite})$ 

$$0 = \frac{\partial}{\partial \mathbf{f}_{u}} \begin{pmatrix} \mathbf{f}_{l} \\ \mathbf{f}_{u} \end{pmatrix}^{\top} \begin{pmatrix} \mathbf{L}_{ll} \mathbf{L}_{ul}^{\top} \\ \mathbf{L}_{ul} \mathbf{L}_{uu} \end{pmatrix} \begin{pmatrix} \mathbf{f}_{l} \\ \mathbf{f}_{u} \end{pmatrix}$$
$$= \frac{\partial}{\partial \mathbf{f}_{u}} \begin{pmatrix} \mathbf{f}_{u}^{\top} \mathbf{L}_{ul} \mathbf{f}_{l} + \mathbf{f}_{l}^{\top} \mathbf{L}_{ul}^{\top} \mathbf{f}_{u} + \mathbf{f}_{u}^{\top} \mathbf{L}_{uu}^{\top} \mathbf{f}_{u} \end{pmatrix}$$
$$= 2\mathbf{f}_{l}^{\top} \mathbf{L}_{ul}^{\top} + 2\mathbf{f}_{u}^{\top} \mathbf{L}_{uu}^{\top}$$

- ullet  $\Rightarrow$  solve linear system  $\mathbf{L}_{uu}\mathbf{f}_{u}^{\mathbf{l}} = -\mathbf{L}_{lu}^{\top}\mathbf{f}_{l}$   $(\mathbf{f}_{u}^{\mathbf{l}} = -\mathbf{L}_{uu}^{-1}\mathbf{L}_{lu}^{\top}\mathbf{f}_{l})$
- ullet easy to do in  $\mathcal{O}(n^3)$  time; faster for sparse graphs
- solution can be shown to satisfy  $f_i \in [-1, +1]$

Called **Label Propagation**, as the same solution is achieved by iteratively propagating labels along edges until convergence



[images from "Label Propagation Through Linear Neighborhoods", Wang, Zhang, ICML 2006]

## "Beyond the Point Cloud" [Sindhwani, Niyogi, Belkin]

#### Idea:

- model output  $f_j$  as linear function of the node value  $\mathbf{x}_j$   $f_k = \mathbf{w}^\top \mathbf{x}_k$  (with kernels:  $f_k = \sum_l \alpha_l k(\mathbf{x}_l, \mathbf{x}_k)$ )
- add graph regularizer to SVM cost function  $R_g(\mathbf{w}) = \frac{1}{2} \sum_k \sum_l a_{kl} (f_k f_l)^2 = \mathbf{f}^{\top} \mathbf{L} \mathbf{f}$

$$\min_{\mathbf{w}} \quad \underbrace{\sum_{i} \ell(y_{i}(\mathbf{w}^{\top}\mathbf{x}_{i}))}_{\text{data fitting}} + \underbrace{\lambda \|\mathbf{w}\|^{2} + \gamma R_{g}(\mathbf{w})}_{\text{regularizers}}$$

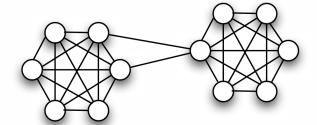
- linear ( $\mathbf{f} = \mathbf{X}\mathbf{w}$ ):  $\Rightarrow \lambda \mathbf{w}^{\top} \mathbf{w} + \gamma \mathbf{w}^{\top} \mathbf{X}^{\top} \mathbf{L} \mathbf{X} \mathbf{w}$
- w. kernel ( $\mathbf{f} = \mathbf{K}\alpha$ ):  $\Rightarrow \lambda \alpha^{\top} \mathbf{K}\alpha + \gamma \alpha^{\top} \mathbf{K} \mathbf{L} \mathbf{K}\alpha$

## "Deep Learning via Semi-Supervised Embedding"

[J. Weston, F. Ratle, R. Collobert; ICML 2008]

- add graph-regularizer etc to some layers of deep net
- alternate gradient step wrt ...
  - ...a labeled point
  - ...an unlabeled point
- learn low-dim. representation of data along with classification
- very good results!

### **Graph Methods**



#### Observation

graphs model density on manifold

 $\Rightarrow$  graph methods also implement cluster assumption

## Cluster Assumption

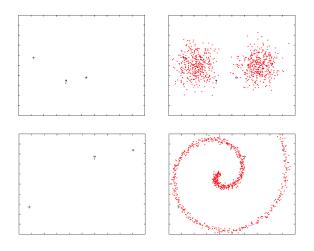
- 1. The data form clusters.
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## Manifold Assumption

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# Semi-Supervised Smoothness Assumption

- 1. The density is non-uniform.
- 2. If two points are close in a high density region (⇒ connected by
- a high density path), their outputs are similar.



# Semi-Supervised Smoothness Assumption

If two points are close in a high density region ( $\Rightarrow$  connected by a high density path), their outputs are similar.

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### **Change of Representation**

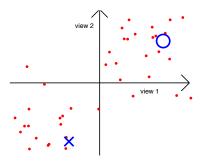
- do unsupervised learning on all data (discarding the labels)
- derive new representation (eg distance measure) of data
- perform supervised learning with labeled data only, but unsing the new representation

- can implement *Semi-Supervised Smoothness Assumption*: assign small distances in high density areas
- generalizes graph methods: graph construction is crude unsupervised step
- currently hot paradigm: Deep Belief Networks
   [Hinton et al.; Neural Comp, 2006]
   (but mind [J. Weston, F. Ratle, R. Collobert; ICML 2008])

# Assumption: Independent Views Exist

There exist subsets of features, called views, each of which

- is **independent** of the others given the class;
- is **sufficient** for classification.



Algorithmic idea: Co-Training

#### Co-Training with SVM

use multiple views  $\boldsymbol{v}$  on the input data

$$\min_{\mathbf{w}^{v}, (\mathbf{y}_{j}), \xi_{k}} \qquad \sum_{v} \left( \frac{1}{2} \|\mathbf{w}_{v}\|^{2} + C \sum_{i} \xi_{iv} + C^{*} \sum_{j} \xi_{jv} \right) 
s.t. \qquad \forall_{v} : \mathbf{y}_{i} \left( \langle \mathbf{w}_{v}, \Phi_{v}(\mathbf{x}_{i}) \rangle + b \right) \ge 1 - \xi_{iv}, \quad \xi_{iv} \ge 0 
\forall_{v} : \mathbf{y}_{j} \left( \langle \mathbf{w}_{v}, \Phi_{v}(\mathbf{x}_{j}) \rangle + b \right) \ge 1 - \xi_{jv}, \quad \xi_{jv} \ge 0$$

- even a co-training S<sup>3</sup>VM (large margin on unlabeled points)
- again, combinatorial optimization
- ⇒ after continuous relaxation, non-convex

#### **Transduction**

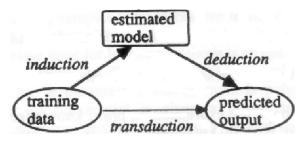


image from [Learning from Data: Concepts, Theory and Methods. V. Cherkassky, F. Mulier. Wiley, 1998.]

- concept introduced by Vladimir Vapnik
- philosophy: solve simpler task
- S<sup>3</sup>VM originally called "Transductive SVM" (TSVM)

#### SSL vs Transduction

- Any SSL algorithm can be run in "transductive setting": use test data as unlabeled data.
- The "Transductive SVM" (S<sup>3</sup>VM) is inductive.
- Some graph algorithms are transductive: prediction only available for nodes.
- Which assumption does transduction implement?

#### **Outline**

- 1) Why Semi-Supervised Learning?
- Why and How Does SSL Work?
  - Generative Models
  - The Semi-Supervised SVM (S<sup>3</sup>VM)
  - Graph-Based Methods
  - Further Approaches (incl. Co-Training, Transduction)
- Summary and Outlook

# **SSL** Approaches

Assumption	Approach	Example Algorithm			
Cluster Assumption	Low Density Separation	S <sup>3</sup> VM (and many others)			
Manifold Assumption	Graph- based Methods	• build weighted graph $(w_{kl})$ • $\min_{(y_j)} \sum_k \sum_l w_{kl} (y_k - y_l)^2$			
Independent Views	Co-Training	• train two predictors $y_j^{(1)}$ , $y_j^{(2)}$ • couple objectives by adding $\sum_j \left(y_j^{(1)} - y_j^{(2)}\right)^2$			

**SSL** Benchmark

average error [%] on N=100 labeled and  $M \approx 1400$  unlabeled points

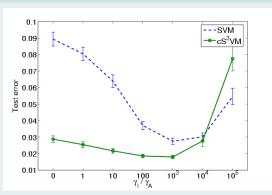
Method	g241c	g241d	Digit1	USPS	COIL	BCI	Text
1-NN	43.93	42.45	3.89	5.81	17.35	48.67	30.11
SVM	23.11	24.64	5.53	9.75	22.93	34.31	26.45
MVU + 1-NN	43.01	38.20	2.83	6.50	28.71	47.89	32.83
LEM + 1-NN	40.28	37.49	6.12	7.64	23.27	44.83	30.77
Label-Prop.	22.05	28.20	3.15	6.36	10.03	46.22	25.71
Discrete Reg.	43.65	41.65	2.77	4.68	9.61	47.67	24.00
S <sup>3</sup> SVM	18.46	22.42	6.15	9.77	25.80	33.25	24.52
SGT	17.41	9.11	2.61	6.80	_	45.03	23.09
Cluster-Kernel	13.49	4.95	3.79	9.68	21.99	35.17	24.38
Data-Dep. Reg.	20.31	32.82	2.44	5.10	11.46	47.47	-
LDS	18.04	23.74	3.46	4.96	13.72	43.97	23.15
Graph-Reg.	24.36	26.46	2.92	4.68	11.92	31.36	23.57
CHM (normed)	24.82	25.67	3.79	7.65	_	36.03	_

[Semi-Supervised Learning. Chapelle, Schölkopf, Zien. MIT Press, 2006.]

# Combining S<sup>3</sup>VM with Graph-based Regularizer

- apply SVM and S<sup>3</sup>VM with graph regularizer
- x-axis: strength of graph regularizer
- MNIST digit classification data,

"3" vs "5"



[A Continuation Method for  $S^3VM$ ; Chapelle, Chi, Zien; ICML 2006]

#### **SSL** for Domain Adaptation

- domain adaptation: training data and test data from different distributions
- example: spam filtering for emails (topics change over time)
- S<sup>3</sup>VM would have done very well in spam filtering competition
  - would have been second on "task B"
  - would have been best on "task A"

(ECML 2006 discovery challenge, http://www.ecmlpkdd2006.org/challenge.html)

### SSL for Regression

- The cluster assumption does not make sense for regression.
- The manifold assumption might make sense for regression.
  - but hard to implement well without cluster assumption
  - not yet well explored and investigated
- The **independent-views** assumption (co-training) seems to make sense for regression [Zhou, Li; IJCAI 2005].
  - for regression, it's even convex
- A few more approaches exist (which I don't understand in terms of their assumptions, and thus don't put faith in).

### The Three Great Challenges of SSL

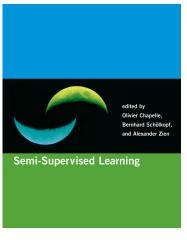
- scalability
- scalability
- scalability

ok, there is also: SSL for structured outputs

## Why scalability?

- many methods are **cubic** in N + M
- ullet unlabeled data are most useful in large amounts  $M o +\infty$
- even quadratic is too costly for such applications
- but there is hope, eg [M. Karlen et al.; ICML 2008]

• SSL Book. http://www.kyb.tuebingen.mpg.de/ssl-book/



- MIT Press, Sept. 2006
- edited by B. Schölkopf,
   O. Chapelle, A. Zien
- contains many state-of-art algorithms by top researchers
- extensive SSL benchmark
- online material:
  - sample chapters
  - benchmark data
  - more information

• Xiaojin Zhu. Semi-Supervised Learning Literature Survey. TR 1530, U. Wisconsin.

#### Summary

- unlabeled data can improve classification (at present, most useful if few labeled data available)
- verify whether assumptions hold!
- two ways to use unlabeled data:
  - in the loss function (S<sup>3</sup>VM, co-training) non-convex optimization method matters!
  - in the regularizer (graph methods) convex, but graph construction matters
- combination seems to work best

#### Questions?