

ACM-W 5th National Hackathon - 2020

Hand Talk Technocrats





Team Introduction

TEAM TECHNOCRATS
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Problem Statement

17. Gesture Recognition for Human Computer Interaction

- Alternative way of effectively interacting with a computer system by using hand gestures for input and controls
- Simulating the functions of the keyboard alphabets, cursor and common controls like switching slides, etc using hand gesture motions
- Help users interact with the computer from a considerable distance without requiring any device like a mouse or keyboard
- Eliminate or at least decrease the hardware requirement for effective human-computer interaction



Probable Domains of Impact

Gesture controlled interaction has a plethora of professional, recreational and supportive applications

- In the prevailing pandemic situation, it prevents contact with surfaces, for example, billing stations and manufacturing warehouses
- It facilitates interaction with a computer from a considerable distance, for, example, changing slides while taking a presentation
- No need for extra hardware and mimics real actions, heavy machinery operations and game playing

Support for deaf and mute people to communicate with a computer generated voice



Implementation Plan

- Plan of Action
- Technology Stack
- Workflow
- Product Pipeline



Plan of Action

STEP 1

Neural Network module to load serialized face detector and face embedding model from disc to authorize the user

STEP 4

The gesture selected is used to perform a select action

STEP 2

Define the classification categories for gestures and collect training images to create a clean dataset

STEP 5

The corresponding phrase or keywords associated with the gesture is recognized by the speech module

STEP 3

Train and test the gesture recognition CNN classifier using dlib from scikit-learn and OpenCV

STEP 6

The keywords associated with the gestures are converted to complete sentences using BERT



Technology Stack

Packages or tools	Components used	Purpose
Python 3.9	InterpreterRelated packagespywin32	Primary language of development of the solution
OpenCV, scikit-learn	dnnblobFromImage	 Deep Neural Network module to load serialized face detector and face embedding model from disc To construct a blob from image
Numpy	Arrays and vectors	Vectorization and image representation
sentence_transformers	Sentence Transformer	For BERT model
Keras	SqueezeNet	Pre-trained CNN Algorithm for classification



Workflow

- 1. Collect live web camera feed
- 2. Run face identification and gesture recognition processes parallely
- 3. If the person performing the gestures is not authorized, end both processes
- 4. Else, perform the necessary gesture recognition and conversions





Product Pipeline

Data collected and cleaned for processing from Kaggle

Facial
Recognition
and
Gesture
Detection

Gesture
Controls
with Speech
and Text
Feedback



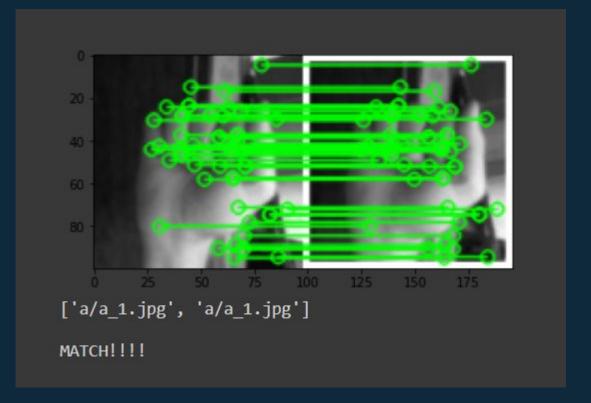


Demo

Code and results obtained during the development lifecycle highlighting the successes and bugs



Approach 1







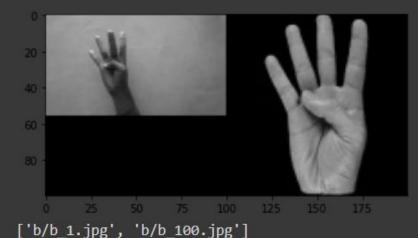
Approach 1

Using just a SIFT detector and FLANN matcher didn't deliver significant gesture recognition performance

Resolution

A CNN or convolutional neural networks algorithm was employed for gesture image classification

Not enough matches are found - 0/20



NO MATCH

TESTING

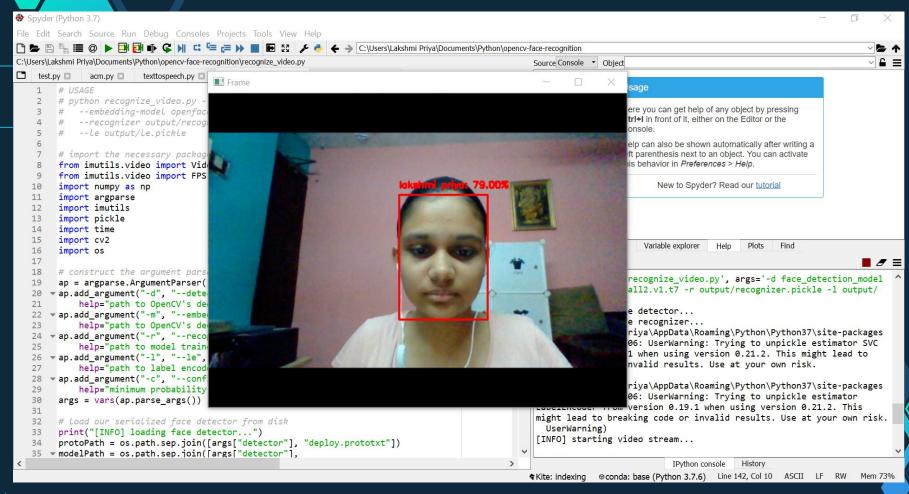
*****CONSOLIDATED TESTING REPORT*****

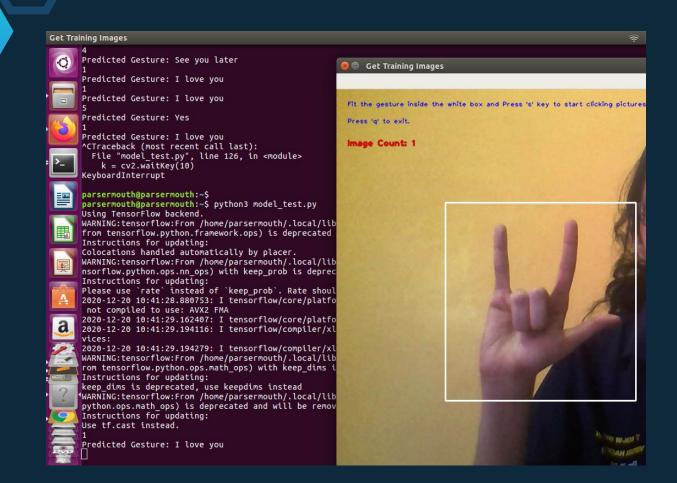
Testcase 0 : PASSED: MATCH Testcase 1 : FAILED: NO MATCH



- Facial recognition for authorization and security using a SVM
 - To identify and verify the presence and location of a human face in an image and authorize
 - To extract the 128-d feature vectors (called "embeddings")
 that quantify each face in an image
- Gesture classification and controls
 - A CNN image classifier takes the video feed and classifies the selected frame into one of the possible gesture categories that it was trained to identify
- The gesture will produce the corresponding action along with speech and text feedback



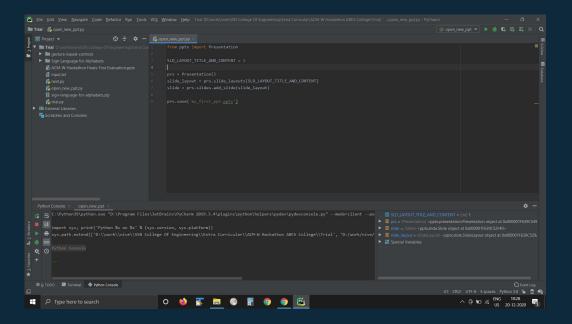


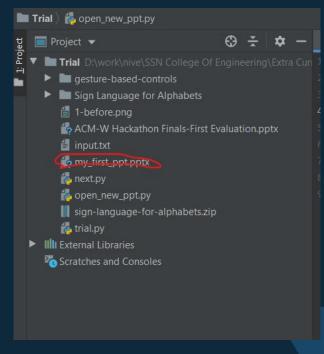






Code to open a PPT from python









USP and Novelty

- Gesture to Speech conversion is still not extensively deployed in the market as support software for the deaf and mute, but, big tech giants have published algorithms for the same
- Our model binds together various well-established modules like face identification, image classification, text to speech conversion, text commands to action stimulation into one cohesive whole and uses all these to create the "Hand Talk" for the disabled





Scope

- Using infrared sensors for face recognition
- Cursor movement





Thank You

Any Questions?

