

## Compiler Design Lab - Week - 4

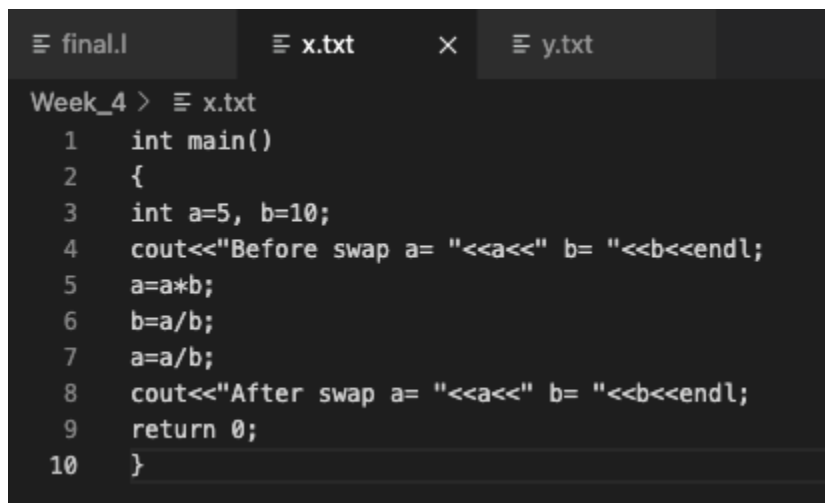
⇒ Final LEX program:

```
digit [0-9]*
id [a-zA-Z][a-zA-Z0-9]*
num digit*\.\digit*
%{
#include<stdio.h>
#include<string.h>
int i=0,j=0,cnt=0,n=0,com=0,scom=0;
char st[10][10];
int look_up(char st[10][10],char *id,int n);
}%
%%
\n {scom=0;n++;}
"/" {scom=1;fprintf(yyout,"\n single line comment\n\n");}
"/*" {com=1;fprintf(yyout,"\n comment start\n");}
"*/" {com=0;fprintf(yyout,"\n comment end\n");}
int |
float |
char |
double |
void {if(!com&&!scom) fprintf(yyout," \n %s is keyword",yytext);}
"<=" {if (!com&&!scom) fprintf(yyout,"\n %s is Relational operator Lessthan or Equal to",yytext);}
"<" {if(!com&&!scom) fprintf(yyout,"\n %s is Relational operator Lessthan",yytext);}
">=" {if(!com) fprintf(yyout,"\n %s is Relational operator Greaterthan or Equal to",yytext);}
">" {if(!com&&!scom) fprintf(yyout,"\n %s is Relational operator Greaterthan",yytext);}
"==" {if(!com&&!scom) fprintf(yyout,"\n %s is Relational operator Equal to",yytext);}
"!=" {if (!com&&!scom) fprintf(yyout,"\n %s is Relational operator Not Equal to",yytext);}
{id} {if(!com&&!scom){ fprintf(yyout,"\n %s is identifier",yytext);
cnt++;if(!look_up(st,yytext,i))strcpy(st[i++],yytext); }}
{num} {if(!com&&!scom) fprintf(yyout,"\n %s is float",yytext);}
{digit} {if (!com&&!scom) fprintf(yyout,"\n %s is digit",yytext);}
.
}%

int main()
{
yyin =fopen("x.txt","r");
yyout =fopen("y.txt","w");
yylex();
printf("\n the contents of symbol table are :\n");
```

```
for(j=0;j<i;j++)
printf("\n %s",st[j]); printf("\n\n");
return 0;
}
int yywrap()
{
return 1;
}
int look_up(char st[10][10],char *id,int n)
{
for(j=0;j<n;j++)
if(!strcmp(st[j],id))
return 1;
return 0;
}
```

⇒ Input file : x.txt



```
Week_4 > x.txt
1  int main()
2  {
3  int a=5, b=10;
4  cout<<"Before swap a= "<<a<<" b= "<<b<<endl;
5  a=a*b;
6  b=a/b;
7  a=a/b;
8  cout<<"After swap a= "<<a<<" b= "<<b<<endl;
9  return 0;
10 }
```

⇒ Text in input file:

```
int main()
{
int a=5, b=10;
cout<<"Before swap a= "<<a<<" b= "<<b<<endl;
a=a*b;
b=a/b;
a=a/b;
cout<<"After swap a= "<<a<<" b= "<<b<<endl;
return 0;
}
```

⇒ Command line:

```
TERMINAL    PROBLEMS    OUTPUT    DEBUG CONSOLE
(base) glakshmisai bhargavi@Gs-MacBook-Air 6 % cd ..
(base) glakshmisai bhargavi@Gs-MacBook-Air Week_4 % cd 4
(base) glakshmisai bhargavi@Gs-MacBook-Air CDL % cd Week_4
(base) glakshmisai bhargavi@Gs-MacBook-Air Week_4 % lex final.l
(base) glakshmisai bhargavi@Gs-MacBook-Air Week_4 % gcc lex.yy.c -o lex.yy
(base) glakshmisai bhargavi@Gs-MacBook-Air Week_4 % ./lex.yy x.txt

the contents of symbol table are :

main
a
b
cout
Before
swap
endl
After
return
```

⇒ Output file:

```
1
2 int is keyword
3 main is identifier
4 int is keyword
5 a is identifier
6 5 is digit
7 b is identifier
8 10 is digit
9 cout is identifier
10 < is Relational operator Lessthan
11 < is Relational operator Lessthan
12 Before is identifier
13 swap is identifier
14 a is identifier
15 < is Relational operator Lessthan
16 < is Relational operator Lessthan
17 a is identifier
18 < is Relational operator Lessthan
19 < is Relational operator Lessthan
20 b is identifier
21 < is Relational operator Lessthan
22 < is Relational operator Lessthan
23 b is identifier
24 < is Relational operator Lessthan
25 < is Relational operator Lessthan
26 endl is identifier
27 a is identifier
28 a is identifier
29 b is identifier
```

```
30 b is identifier
31 a is identifier
32 b is identifier
33 a is identifier
34 a is identifier
35 b is identifier
36 cout is identifier
37 < is Relational operator Lessthan
38 < is Relational operator Lessthan
39 After is identifier
40 swap is identifier
41 a is identifier
42 < is Relational operator Lessthan
43 < is Relational operator Lessthan
44 a is identifier
45 < is Relational operator Lessthan
46 < is Relational operator Lessthan
47 b is identifier
48 < is Relational operator Lessthan
49 < is Relational operator Lessthan
50 b is identifier
51 < is Relational operator Lessthan
52 < is Relational operator Lessthan
53 endl is identifier
54 return is identifier
55 0 is digit
```

⇒ **Text in output file:**

int is keyword  
main is identifier  
int is keyword  
a is identifier  
5 is digit  
b is identifier  
10 is digit  
cout is identifier  
< is Relational operator Lessthan  
< is Relational operator Lessthan  
Before is identifier  
swap is identifier  
a is identifier  
< is Relational operator Lessthan  
< is Relational operator Lessthan  
a is identifier  
< is Relational operator Lessthan  
< is Relational operator Lessthan  
b is identifier  
< is Relational operator Lessthan  
< is Relational operator Lessthan  
b is identifier  
< is Relational operator Lessthan  
< is Relational operator Lessthan  
endl is identifier  
a is identifier  
a is identifier  
b is identifier  
b is identifier  
a is identifier  
b is identifier  
a is identifier  
a is identifier  
b is identifier  
cout is identifier  
< is Relational operator Lessthan  
< is Relational operator Lessthan  
After is identifier  
swap is identifier  
a is identifier  
< is Relational operator Lessthan

< is Relational operator Less than  
a is identifier  
< is Relational operator Less than  
< is Relational operator Less than  
b is identifier  
< is Relational operator Less than  
< is Relational operator Less than  
b is identifier  
< is Relational operator Less than  
< is Relational operator Less than  
endl is identifier  
return is identifier  
0 is digit