```
import React from "react";
class App extends React.Component {
constructor(props) {
  super(props);
  this.state = { name: "John" };
  console.log("Inside constructor");
}
UNSAFE_componentWillMount() {
  console.log("ComponentWillMount");
}
shouldComponentUpdate(nextProps, nextState) {
  console.log("Inside ShouldComponentUpdate");
  console.log("Next Sate =>", nextState);
  console.log("Current State =>", this.state);
  return true;
}
componentDidUpdate() {
  console.log("Inside ComponentDidUpdate");
}
componentDidMount() {
  console.log("Inside ComponentDidMount");
}
 componentWillUnmount() {
  console.log("Unmounting component");
}
```

export default App;

```
import React from "react";
class App extends React.Component {
constructor(props) {
  super(props);
  this.state = { show: true, count: 0 };
  console.log("Inside constructor");
}
delHeader = () => {
 this.setState({ show: false });
};
componentDidMount() {
  console.log("Inside ComponentDidMount");
}
componentDidUpdate() {
  console.log("Inside ComponentDidUpdate");
}
render() {
  console.log("Render called for App.js");
  let myheader;
  if (this.state.show) {
   myheader = <Child />;
  }
  return (
   <div>
    <center>
     {myheader}
```

```
<button onClick={this.delHeader}>Delete Header/button>
     <hr />
     <h3>count: {this.state.count}</h3>
     <button
      onClick={() => this.setState({ count: this.state.count + 1 })}
      Increment
     </button>
    </center>
   </div>
 );
}
}
class Child extends React.Component {
componentWillUnmount() {
  console.log("Unmounting component");
}
render() {
 return <h1>Hello World!</h1>;
}
}
export default App;
```