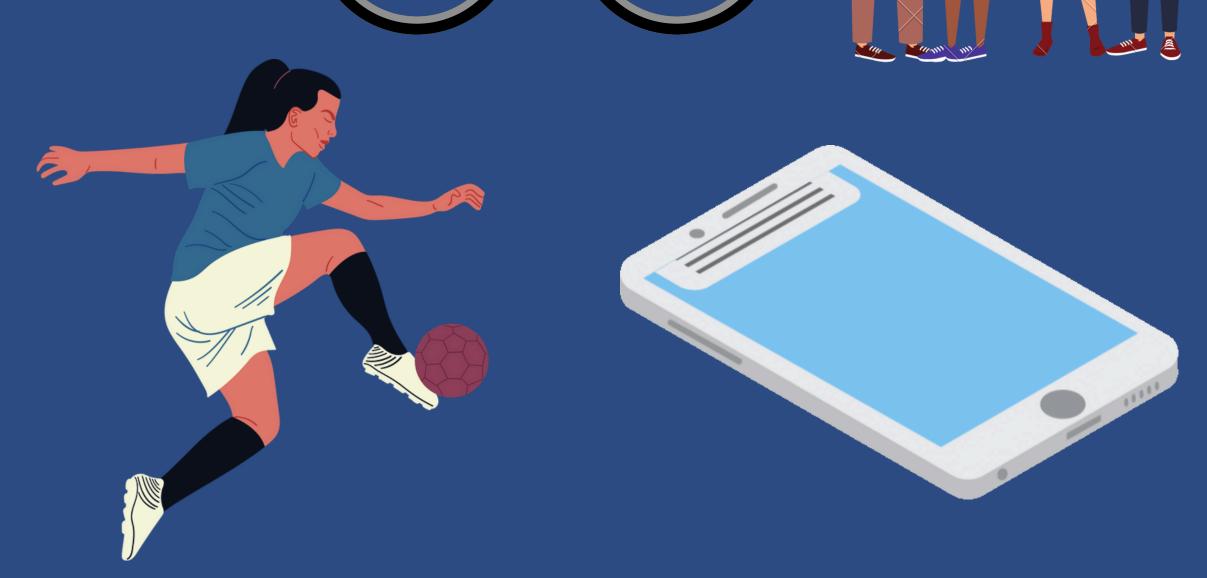
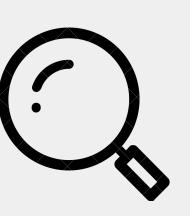
Lessgo

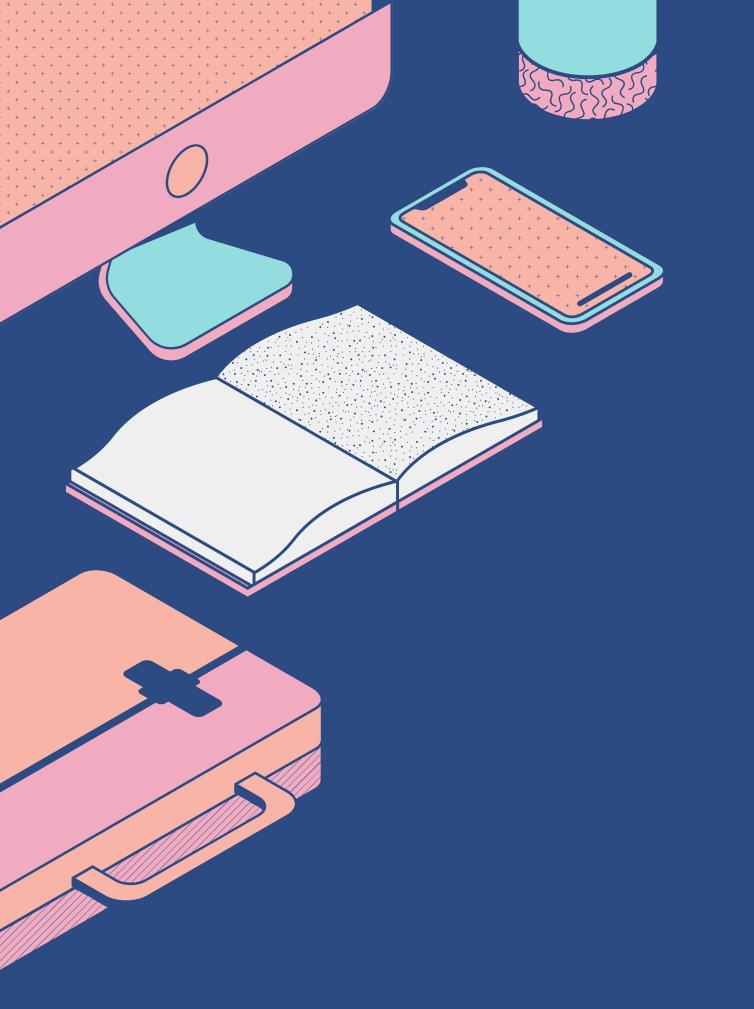
IHCI group 10_7
Members:
Ritwik Kashyap
Prateek Kumar
Saurabh Kumar
Lakshya Goel
Udit
Swastik



Identifying the problem (2)



- Sometimes, we get so immersed in our work that we find it difficult to spare time for our health.
- Even when people have time, many tend to miss their leisure time activities just because they don't have a companion or a group.
- This negatively impacts their mental as well as physical health.
- It is a significant concern for many individuals, and they don't even know what to do due to the lack of a proper solution.

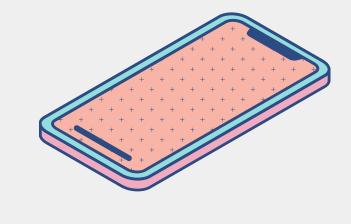


Problem statement

Helping people socialize through means of conducting group activities that can help them meet new people and improve their mental as well as physical health.







First solution

An app that will notify the users to go out and do some physical activities with others. This app will remind them to join and go out with other people and be frequent in socializing.

Final Solution

Lessgo!

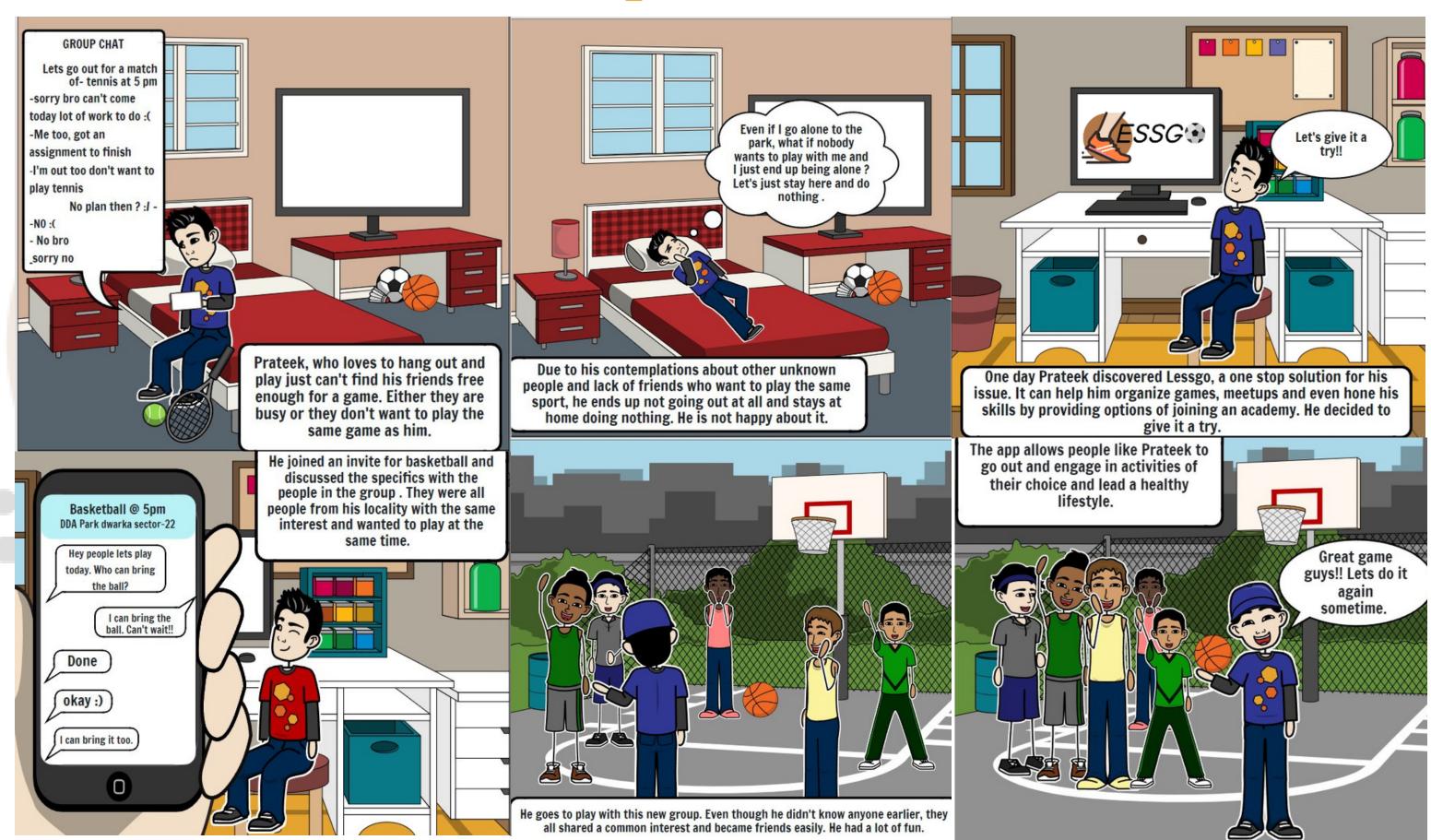
An app that helps people to invite other people in their locality for any form of outdoor activity along with ensuring privacy.



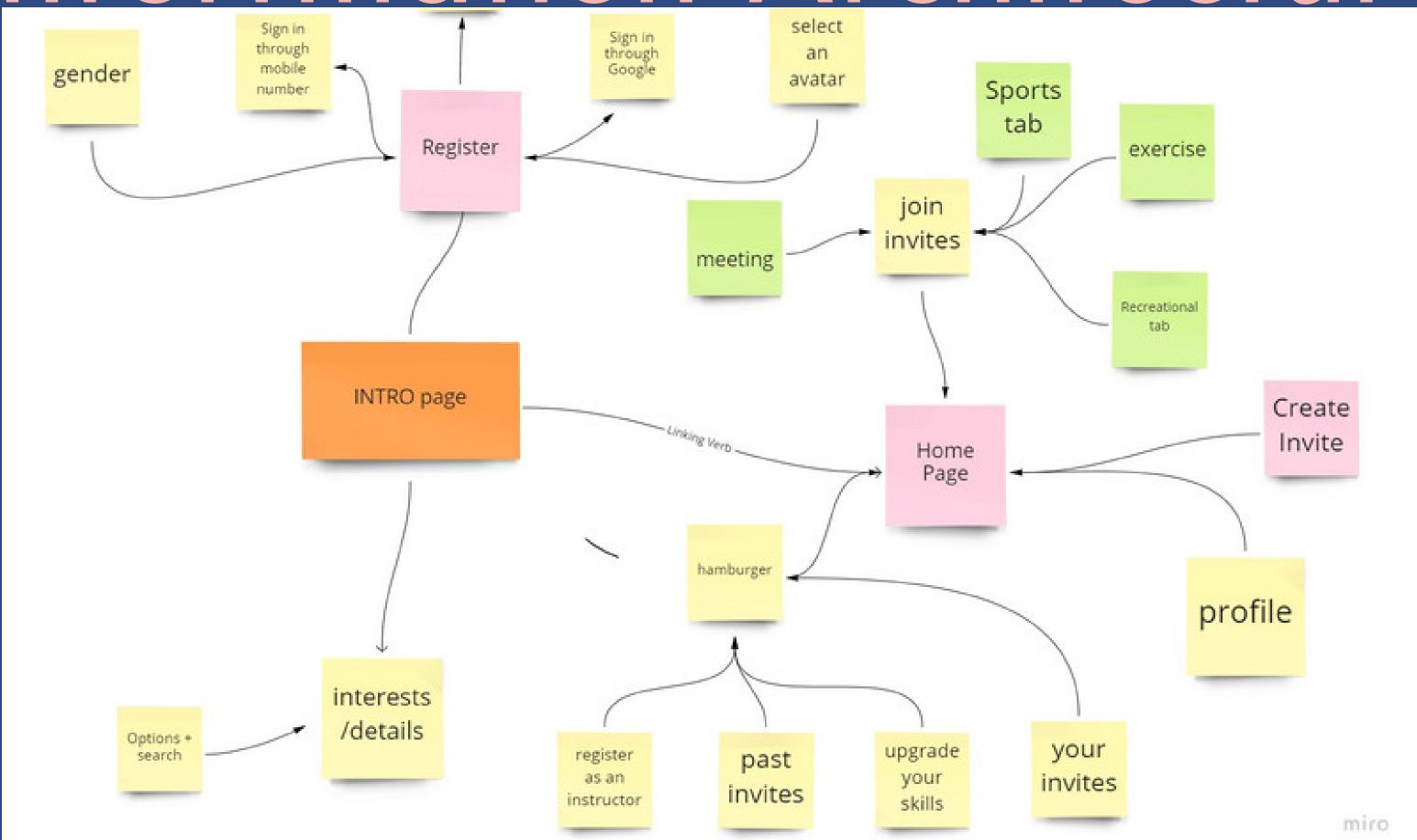
What does our app do?

- Our app is a one-stop solution for participating in any form of outdoor activity like field sports, yoga, casual meetings, etc
- It allows users to create invites that can be joined by people living near the user.
- The user can also connect with highly proficient instructors if they need them in their outdoor activity.
- A depiction of how our app will impact the lives of people can be seen in the next slide in the form of a storyboard.

Storyboard



Inforfmation Architecture



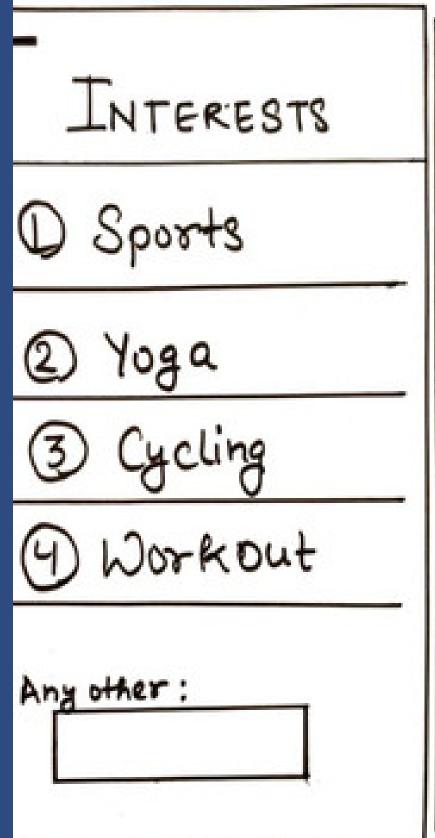
Low Fidelity Prototype

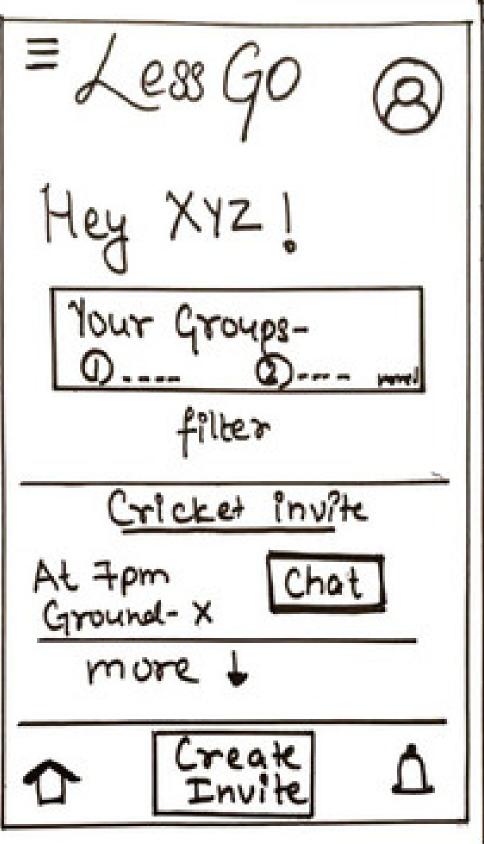


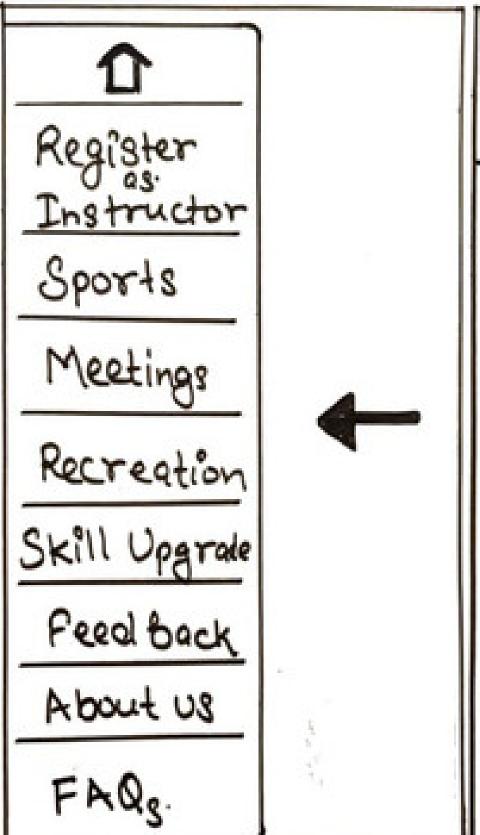
SIGN-UP User Name Enter Username Create Pass Enter Password Confirm Pass. Confirm Password SIGNUP

Reset Your Password Enter Your. No. Number Enter Your Email id. Email Send Code

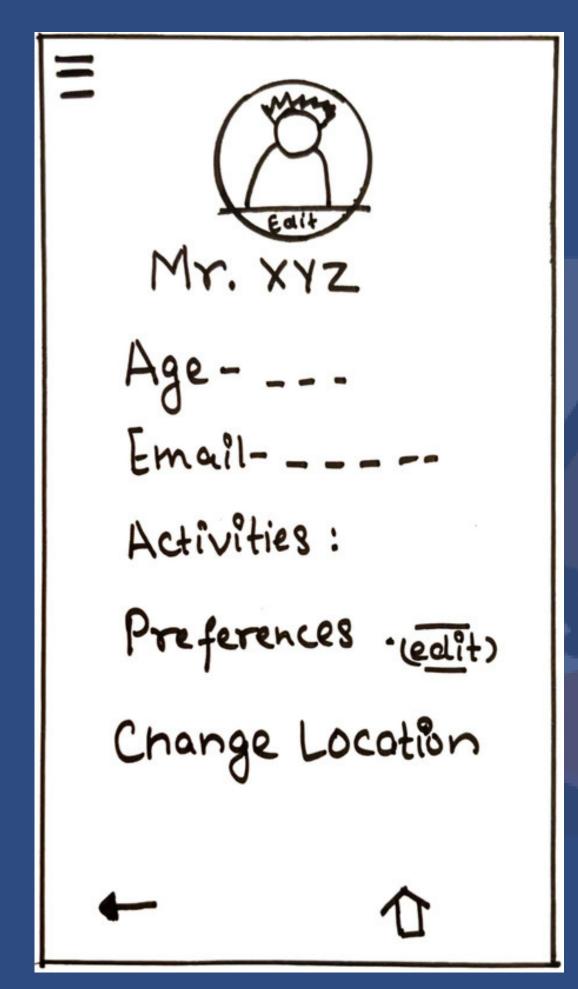
Create Profile Age Phone No. Gender M F 0 Select Autar Less Go!

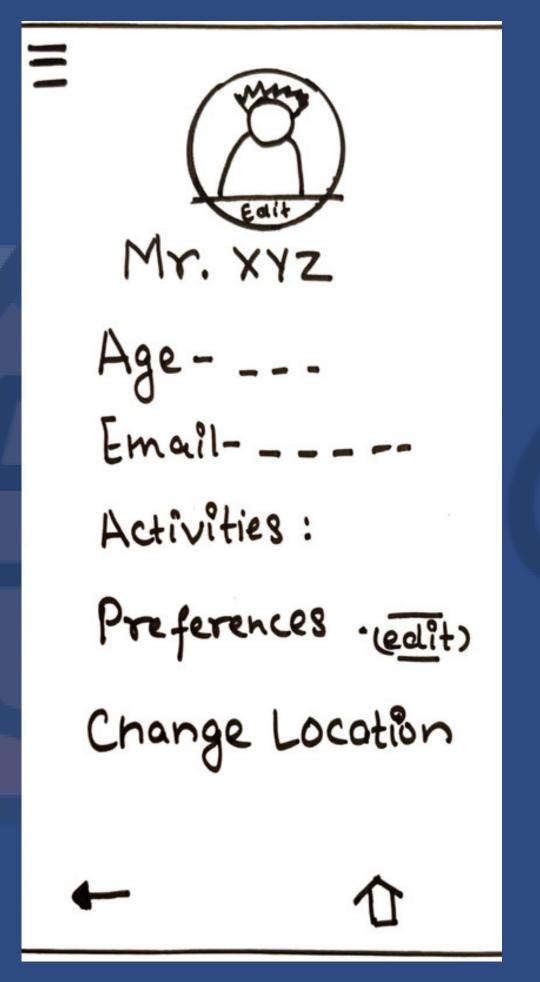


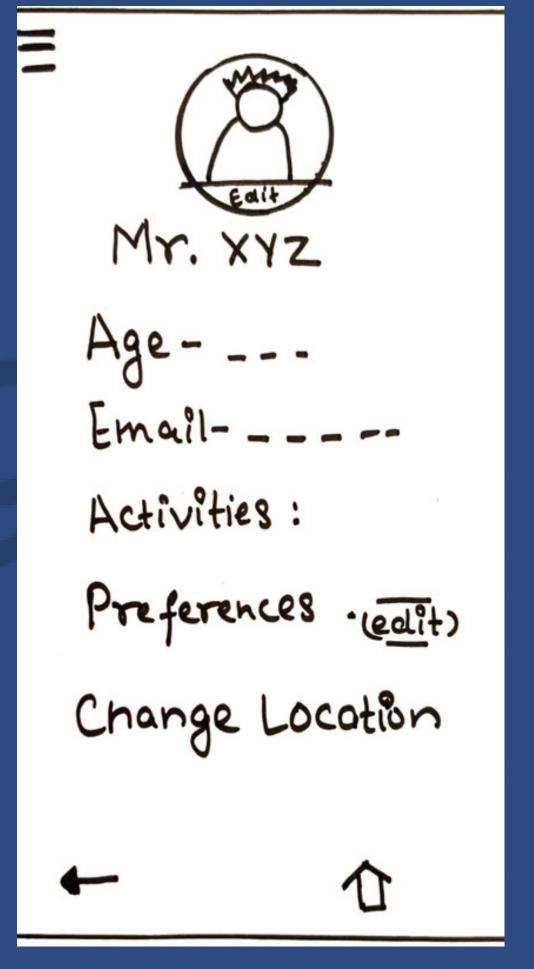




Create Invite	
Location: or	
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Public	Private
TYPE	
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Grp. Limit-	
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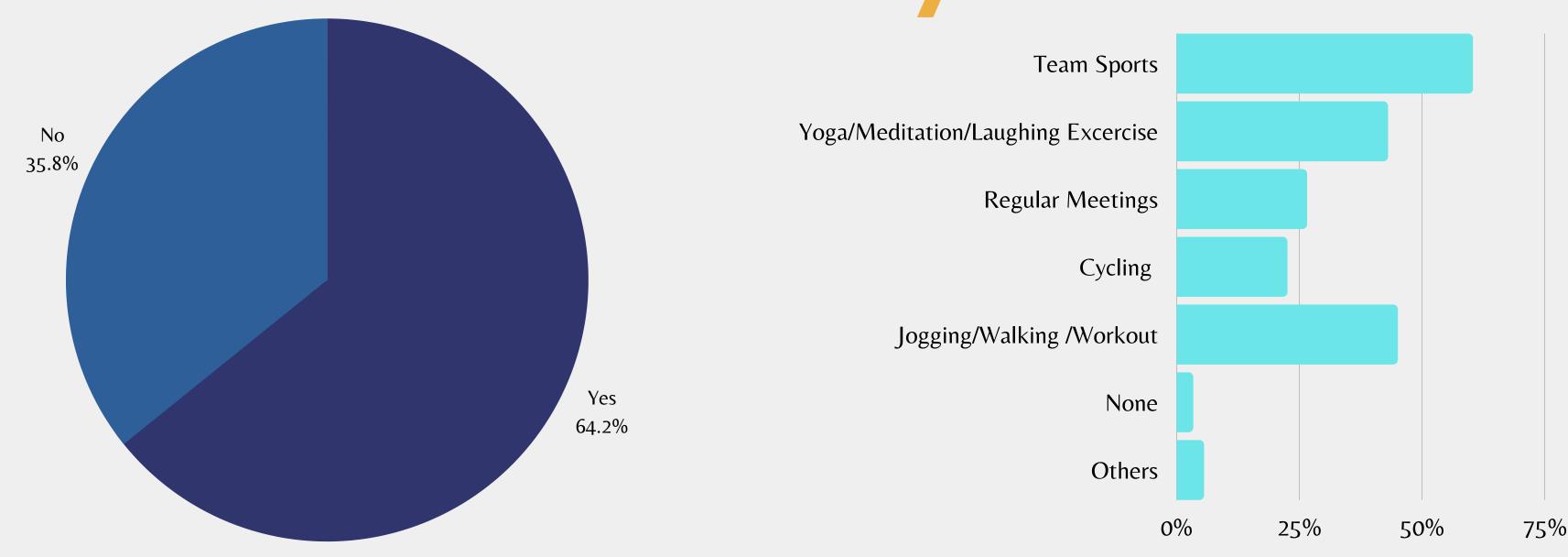






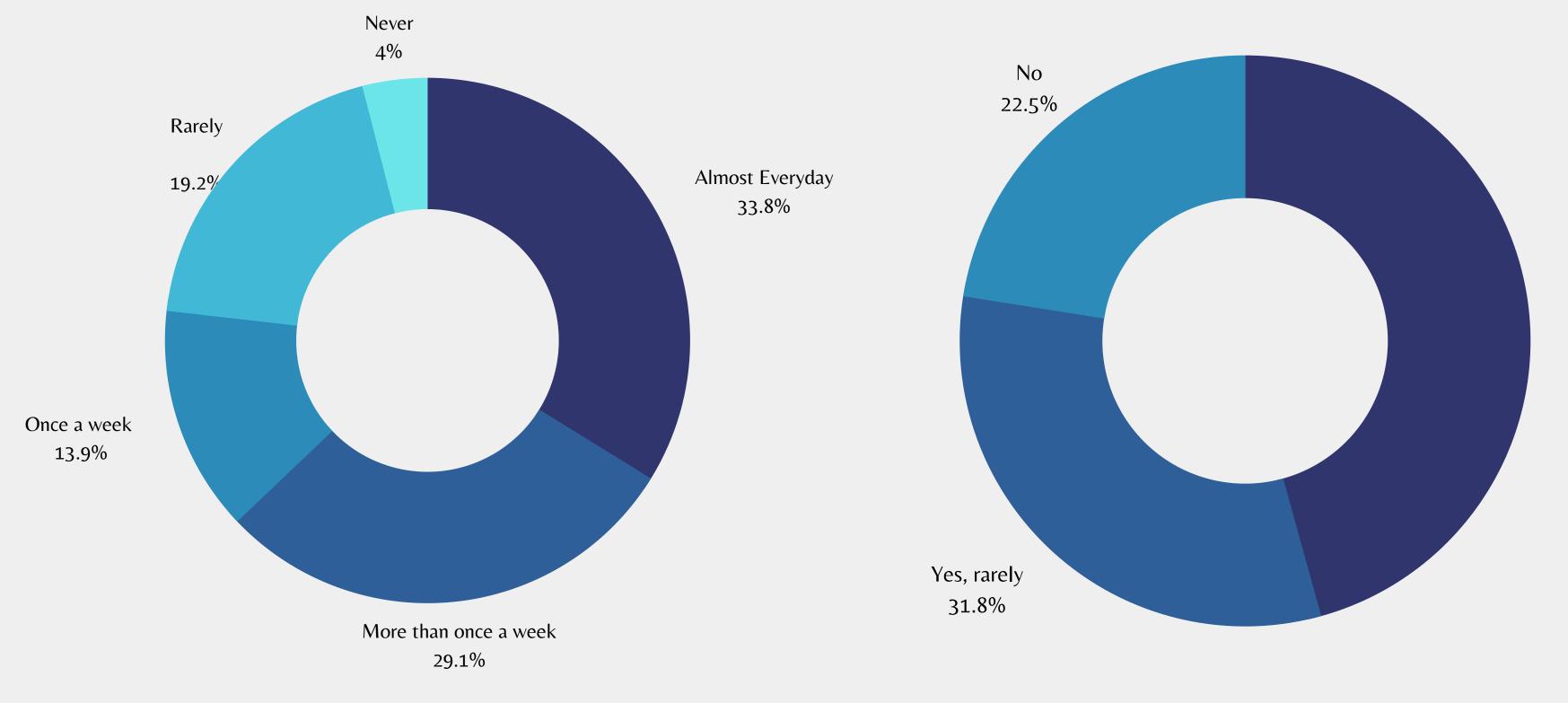
Register As An Instructor page

Surveys



Are specific communities for group activities present in your locality?

Which sorts of group activities do you usually indulge in?

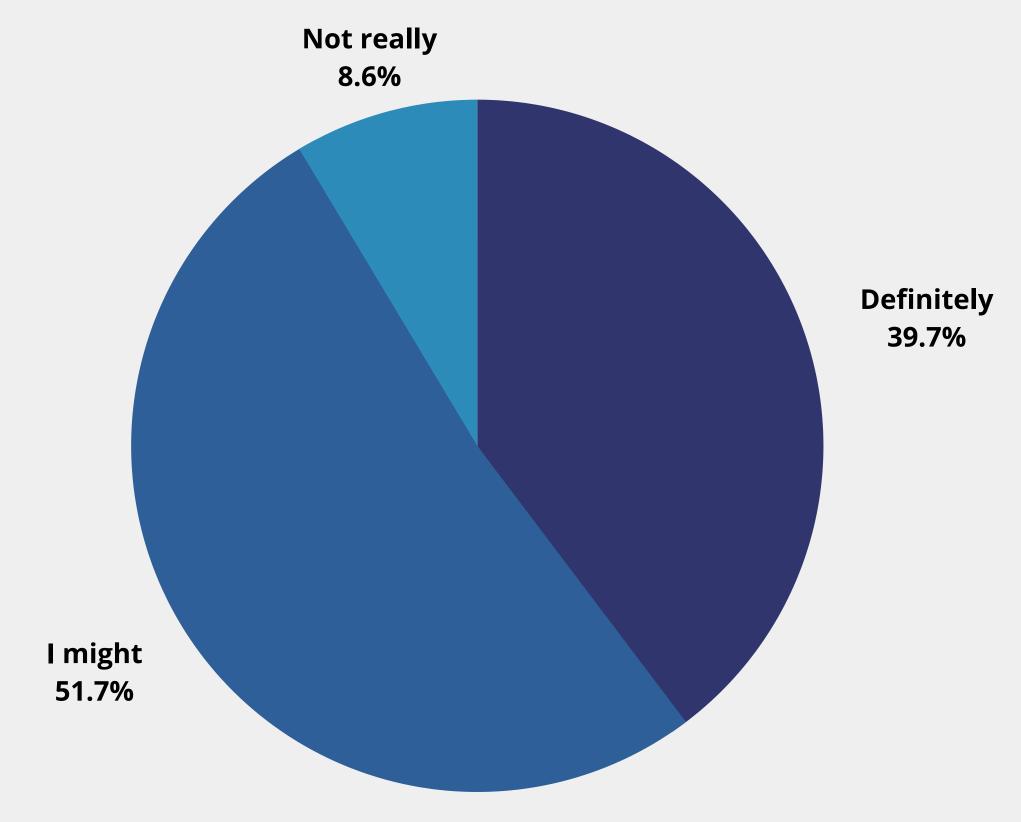


How often do you engage in aforementioned activities?

If you conduct group activities, do you at times fall short of people?

Yes, mostly

45.7%



Would you like to use such an application?

Takeaways from interviews

- (1) People in the age group of 12-18 spend a lot more time playing and doing other physical activities than people in other age groups.
- (2) Security concerns are a major reason dissuading people from playing with strangers and if we tackle this problem successfully then people will use our application more freely.
- (3) Our main function is bringing people who don't know each other together through the means of physical activities. After a certain period of time, everyone in one locality will know each other and if our app doesn't have some additional promising features then it will be useless to them.
- (4) People want to have a choice of instructors and academies near their locality in the activity of their choice so that they can hone their skills.