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Problem 4

Problem 4 - The Game

15.0/15.0 points (graded)

Now you will implement the function `hangman`, which takes one parameter - the `secretWord` the user is to guess. This starts up an interactive game of Hangman between the user and the computer. Be sure you take advantage of the three helper functions, `isWordGuessed`, `getGuessedWord`, and `getAvailableLetters`, that you've defined in the previous part.

Hints:

- You should start by noticing where we're using the provided functions (at the top of `ps3_hangman.py`) to load the words and pick a random one. Note that the functions `loadWords` and `chooseWord` should only be used on your local machine, not in the tutor. When you enter in your solution in the tutor, you only need to give your `hangman` function.
- Consider using `lower()` to convert user input to lower case. For example:

```
guess = 'A'  
guessInLowerCase = guess.lower()
```

- Consider writing additional helper functions if you need them!
- There are four important pieces of information you may wish to store:

1. `secretWord`: The word to guess.



2. `lettersGuessed` : The letters that have been guessed so far.
3. `mistakesMade` : The number of incorrect guesses made so far.
4. `availableLetters` : The letters that may still be guessed. Every time a player guesses a letter, the guessed letter must be removed from `availableLetters` (and if they guess a letter that is not in `availableLetters` , you should print a message telling them they've already guessed that - so try again!).

Sample Output

The output of a winning game should look like this...



```
Loading word list from file...
55900 words loaded.
Welcome to the game, Hangman!
I am thinking of a word that is 4 letters long.
-----
You have 8 guesses left.
Available letters: abcdefghijklmnopqrstuvwxyz
Please guess a letter: a
Good guess: _ a _ 
-----
You have 8 guesses left.
Available letters: bcdefghijklmnopqrstuvwxyz
Please guess a letter: a
Oops! You've already guessed that letter: _ a _ 
-----
You have 8 guesses left.
Available letters: bcdefghijklmnopqrstuvwxyz
Please guess a letter: s
Oops! That letter is not in my word: _ a _ 
-----
You have 7 guesses left.
Available letters: bcdefghijklmnopqrtuvwxyz
Please guess a letter: t
Good guess: ta_ t
-----
You have 7 guesses left.
Available letters: bcdefghijklmnopquvwxyz
Please guess a letter: r
Oops! That letter is not in my word: ta_ t
-----
You have 6 guesses left.
Available letters: bcdefghijklmnopquvwxyz
Please guess a letter: m
Oops! That letter is not in my word: ta_ t
-----
You have 5 guesses left.
Available letters: bcdefghijklnopquvwxyz
Please guess a letter: c
Good guess: tact
-----
Congratulations, you won!
```

And the output of a losing game should look like this...



```
Loading word list from file...
55900 words loaded.
Welcome to the game Hangman!
I am thinking of a word that is 4 letters long.
-----
You have 8 guesses left.
Available Letters: abcdefghijklmnopqrstuvwxyz
Please guess a letter: a
Oops! That letter is not in my word: _ _ _ _
-----
You have 7 guesses left.
Available Letters: bcdefghijklmnopqrstuvwxyz
Please guess a letter: b
Oops! That letter is not in my word: _ _ _ _
-----
You have 6 guesses left.
Available Letters: cdefghijklmnopqrstuvwxyz
Please guess a letter: c
Oops! That letter is not in my word: _ _ _ _
-----
You have 5 guesses left.
Available Letters: defghijklmnopqrstuvwxyz
Please guess a letter: d
Oops! That letter is not in my word: _ _ _ _
-----
You have 4 guesses left.
Available Letters: efghijklmnopqrstuvwxyz
Please guess a letter: e
Good guess: e_ _ e
-----
You have 4 guesses left.
Available Letters: fghijklmnopqrstuvwxyz
Please guess a letter: f
Oops! That letter is not in my word: e_ _ e
-----
You have 3 guesses left.
Available Letters: ghijklmnopqrstuvwxyz
Please guess a letter: g
Oops! That letter is not in my word: e_ _ e
-----
You have 2 guesses left.
Available Letters: hijklmnopqrstuvwxyz
Please guess a letter: h
Oops! That letter is not in my word: e_ _ e
-----
You have 1 guesses left.
Available Letters: ijklmnopqrstuvwxyz
Please guess a letter: i
Oops! That letter is not in my word: e_ _ e
```



Sorry, you ran out of guesses. The word was else.

Note that if you choose to use the helper functions `isWordGuessed`, `getGuessedWord`, or `getAvailableLetters`, you do not need to paste your definitions in the box. We have supplied our implementations of these functions for your use in this part of the problem. If you use additional helper functions, you will need to paste those definitions here.

Your function should include calls to `input` to get the user's guess.

Why does my Output Have `None` at Various Places?

`None` is a keyword and it comes from the fact that you are printing the result of a function that does not return anything. For example:

```
def foo(x):  
    print(x)
```

If you just call the function with `foo(3)`, you will see output:

```
3    #-- because the function printed the variable
```

However, if you do `print(foo(3))`, you will see output:

```
3    #-- because the function printed the variable  
None #-- because you printed the function (and hence the return)
```

All functions return something. If a function you write does not return anything (and just prints something to the console), then the default action in Python is to

```
return None
```

```
1 def hangman(secretWord):  
2     '''  
3     secretWord: string, the secret word to guess.  
4  
5     Starts up an interactive game of Hangman.  
6  
7     * At the start of the game, let the user know how many  
8     letters the secretWord contains.  
9  
10    * Ask the user to supply one guess (i.e. letter) per round.
```

```
11
12     * The user should receive feedback immediately after each guess
13     about whether their guess appears in the computers word.
14
15     * After each round, you should also display to the user the
```

Press ESC then TAB or click outside of the code editor to exit

Correta

Test results

[Hide output](#)

CORRECT

Function call: hangman(c)

Testing if we can correctly guess a short word...

Output:

```
Welcome to the game, Hangman!
I am thinking of a word that is 1 letters long.
-----
You have 8 guesses left.
Available letters: abcdefghijklmnopqrstuvwxyz
Please guess a letter:c
Good guess: c
-----
Congratulations, you won!
None
```

Function call: hangman(zzz)

Testing if we can correctly fill in repeat letters ...

Output:



```
Welcome to the game, Hangman!  
I am thinking of a word that is 3 letters long.  
-----  
You have 8 guesses left.  
Available letters: abcdefghijklmnopqrstuvwxyz  
Please guess a letter:z  
Good guess: zzz  
-----  
Congratulations, you won!  
None
```

Function call: hangman(c)

Testing if we can incorrectly guess a short word...

Output:



```
Welcome to the game, Hangman!
I am thinking of a word that is 1 letters long.
-----
You have 8 guesses left.
Available letters: abcdefghijklmnopqrstuvwxyz
Please guess a letter:a
Oops! That letter is not in my word: _
-----
You have 7 guesses left.
Available letters: bcdefghijklmnopqrstuvwxyz
Please guess a letter:b
Oops! That letter is not in my word: _
-----
You have 6 guesses left.
Available letters: cdefghijklmnopqrstuvwxyz
Please guess a letter:d
Oops! That letter is not in my word: _
-----
You have 5 guesses left.
Available letters: cefghijklmnopqrstuvwxyz
Please guess a letter:e
Oops! That letter is not in my word: _
-----
You have 4 guesses left.
Available letters: cfghijklmnopqrstuvwxyz
Please guess a letter:f
Oops! That letter is not in my word: _
-----
You have 3 guesses left.
Available letters: cghijklmnopqrstuvwxyz
Please guess a letter:g
Oops! That letter is not in my word: _
-----
You have 2 guesses left.
Available letters: chijklmnopqrstuvwxyz
Please guess a letter:h
Oops! That letter is not in my word: _
-----
You have 1 guesses left.
Available letters: cijklmnopqrstuvwxyz
Please guess a letter:i
Oops! That letter is not in my word: _
-----
Sorry, you ran out of guesses. The word was else.
None
```

Function call: hangman(sea)



Testing if we handle repeat correct guesses...

Output:

```
Welcome to the game, Hangman!
I am thinking of a word that is 3 letters long.
-----
You have 8 guesses left.
Available letters: abcdefghijklmnopqrstuvwxyz
Please guess a letter:a
Good guess: _ _ a
-----
You have 8 guesses left.
Available letters: bcdefghijklmnopqrstuvwxyz
Please guess a letter:e
Good guess: _ ea
-----
You have 8 guesses left.
Available letters: bcd fghijklmnopqrstuvwxyz
Please guess a letter:a
Oops! You've already guessed that letter: _ ea
-----
You have 8 guesses left.
Available letters: bcd fghijklmnopqrstuvwxyz
Please guess a letter:e
Oops! You've already guessed that letter: _ ea
-----
You have 8 guesses left.
Available letters: bcd fghijklmnopqrstuvwxyz
Please guess a letter:s
Good guess: sea
-----
Congratulations, you won!
None
```

Function call: hangman(y)

Testing if we handle repeat incorrect guesses...

Output:

```
Welcome to the game, Hangman!
I am thinking of a word that is 1 letters long.
-----
You have 8 guesses left.
Available letters: abcdefghijklmnopqrstuvwxyz
Please guess a letter:x
Oops! That letter is not in my word: _
-----
You have 7 guesses left.
Available letters: abcdefghijklmnopqrstuvwxyz
Please guess a letter:z
Oops! That letter is not in my word: _
-----
You have 6 guesses left.
Available letters: abcdefghijklmnopqrstuvw
Please guess a letter:x
Oops! You've already guessed that letter: _
-----
You have 6 guesses left.
Available letters: abcdefghijklmnopqrstuvw
Please guess a letter:z
Oops! You've already guessed that letter: _
-----
You have 6 guesses left.
Available letters: abcdefghijklmnopqrstuvw
Please guess a letter:y
Good guess: y
-----
Congratulations, you won!
None
```

[Hide output](#)

Note: In "See Full Output", the parameter to the hangman function is a string.

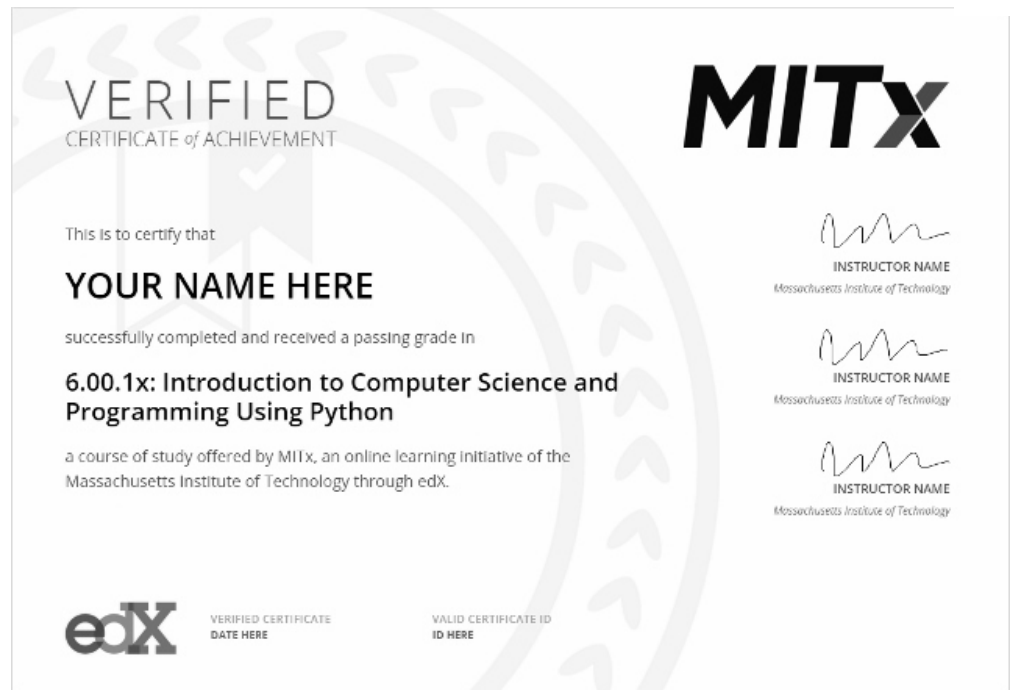
Enviar

You have used 3 of 30 attempts

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Problem 4: Hangman Game

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- ? cannot add guess to lettersGuessed** 9

My code: lettersGuessed.append(guess)_print(lettersGuessed) I set both lettersGuessed and g...
- ? Submission** 6

Hi there, I have a program that appears to be working but I get the following error: Traceback...
- ? List.append() failure** 11 new_

somehow the grader cannot use List.append(). every time I want to append a string to an emp...
- ? Help needed with reference to lettersGuessed** 2

I'm using a while loop to start hangman(secretWord), with a condition for isWordGuessed(sec...
- 💬 output: Function call: hangman(sea)** 2

it seems to me that the number of guesses suggested by the solution doesn't change at all

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