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## Exercise 1

Finger Exercises due Aug 5, 2020 20:30 -03 *Completo*

### Exercise 1

5/5 points (graded)

**ESTIMATED TIME TO COMPLETE: 6 minutes**

1. What method is called when an object is created?

☐ `self`

☐ `obj.self`

☐ `init`

☒ `__init__`

☐ `new`



2. If you have an object instance, `obj`, and you want to call its `doSomething()` method (assuming it has one), how would you do this? (write the line of code you would use)

`obj.doSomething()`



3. True or False? An object's attributes must be defined in the object's `__init__` method.

☐ True

☒ False



4. The following code starts the definition of a class called `Address`. The class needs to have two *attributes*: `number` and `streetName`. Please add in the two lines of code that will create these attributes from the appropriate passed in parameters.

```
class Address(object):  
    def __init__(self, number, streetName):  
        # Line 1: Creating a number attribute  
        # Line 2: Creating a streetName attribute
```

- What is the correct expression for `# Line 1` ?

`self.number = number`



- What is the correct expression for `# Line 2` ?

`self.streetName = streetName`



Enviar

## Exercise 1

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### ? Exercise 1 Question 3

Where else can we define the attributes of an Object? How does it works? How to make sure that...

1



Problem Set 4B code that looks like OOP

2

This is a piece of code from the last problem set (4B), the last three line: if name == ' main '...

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