Game Design Document

Fill up the following document

1. Write the title of your project.

Alien adventure

1. What is the goal of the game?

To get the alien through multiple levels

1. Write a brief story of your game.

The alien got traped in another dimension and needs to get through all the portals to get home.

1. Which are the playing characters of this game?

* Playing characters are the ones who respond to the user based on the input from the user.
* Cars, monkeys, dinos, wizards, etc., are the playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | Alien | Move with arrow keys |
| 2 |  |  |
| 3 |  |  |
| 4 |  |  |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

1. Which are the Non-Playing Characters of this game?

* Non-Playing characters are the ones that don't have an action or behavior when the user interacts with the game.
* Hurdles, stones, bananas, coins, etc., are non-playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | Portals | Get alien to other levels |
| 2 | obstacles | Try to kill the alien |
| 3 | Spin obstacles | Spin. Obstacle group |
| 4 | Clamps | Clamp. Obstacle group |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

Draw your imagination of this game. What does this game look like?

* Draw the game either on your computer or on paper.
* Add images of the game scenes to show each of the playing and non-playing characters at least once.

Logo

Description automatically generated

A picture containing colorful

Description automatically generated

How do you plan to make your game engaging?

By making the game more difficult as the game progresses.